

FUNDAMENTALS OF STRUCTURED PROGRAMMING

Lecture 11

Function IV: Recursion

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DropBox folder link

<https://www.dropbox.com/sh/85vnrgkfqgrzhwn/AABdwKLJZqZs26a7u-y0AFwia?dl=0>

Credits to Dr.Salma Hamdy for content preparation

Final Quote for Life!



انتق ما تكتب
فانت تكتب ..
والملائكة تكتب !
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- 2. Examples**
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1. Programmer-defined Functions – (cont.)

(12) Recursion

- In C++, you can call a function from within another function.
- The main function may call other functions.
- A sorting function may call a swap function.

1. Programmer-defined Functions – (cont.)

(12) Recursion

- Functions are used to do subtasks, and sometimes it turns out that one subtask is a smaller example of another.
- Search array for a value
 - Subtask 1: search 1st half of array
 - Subtask 2: search 2nd half of array
- The subtasks of searching the array's halves are smaller versions of the original task.

1. Programmer-defined Functions – (cont.)

(12) Recursion

- Whenever one subtask is a smaller version of the original task, you can solve the original task using a **recursive function**.
- *A recursive function is a function that calls itself.*
- Recursion is a useful programming techniques and most high-level languages allow it.
- But it has limitations as you'll see.

1. Programmer-defined Functions – (cont.)

(12) Recursion-Most Known Example

- To find the factorial of a number N.
 - If N is 1, the factorial is 1.
 - Otherwise, find the factorial of N-1 and multiply it by N.
 - $\text{fact}(4) = 4 \times \text{fact}(3)$
 $= 4 \times 3 \times \text{fact}(2)$
 $= 4 \times 3 \times 2 \times \text{fact}(1)$
 $= 4 \times 3 \times 2 \times 1$
 $= 24$

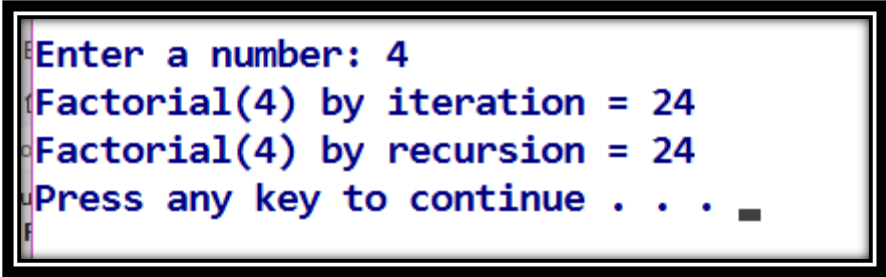
Lec11Ex1.cpp

Example 1: Factorial of a number using iterative and recursive methods


```
3  #include <iostream>
4  using namespace std;
5  int factorialIterative(int);
6  int factorialRecursive(int);
7  void main()
8  {
9      // variables
10     int num;
11     // input
12     cout<<"Enter a number: ";
13     cin>>num;
14     // processing+output
15     cout<<"Factorial("&<<num<<") by iteration = "<<factorialIterative(num)<<endl;
16     cout<<"Factorial("&<<num<<") by recursion = "<<factorialRecursive(num)<<endl;
17 } // end main

17 } // end main
18 int factorialIterative(int n)
19 {
20     int f=1;
21     for(int i=2;i<=n;i++)
22         f*=i;
23     return f;
24 }


25 int factorialRecursive(int n)
26 {
27     if(n==1)
28         return 1;
29     else
30         return n*factorialRecursive(n-1);
31 } // end factorial
```



Enter a number: 4
Factorial(4) by iteration = 24
Factorial(4) by recursion = 24
Press any key to continue . . .



Recursive Case



Base/Stop Case

1. Programmer-defined Functions – (cont.)


(12) Recursion-Tracing a Recursive Call

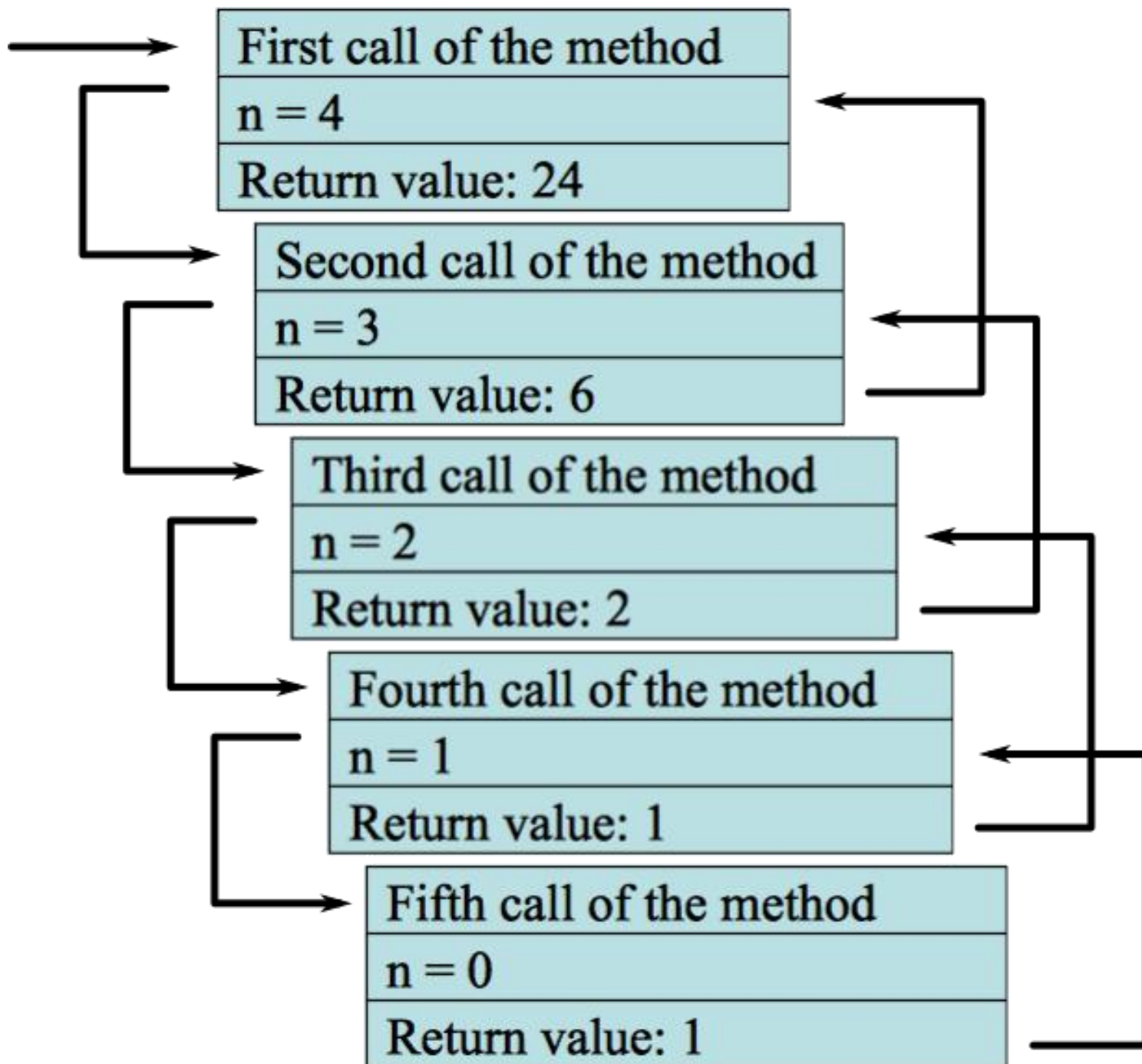
- Stops current function.
- Must know results of new recursive call before proceeding.
- Saves all information needed for current call to be used later.
- Proceeds with evaluation of new recursive call.
- When THAT call completes, returns to "outer" computation

1. Programmer-defined Functions – (cont.)

(12) Recursion

Tracing a Recursive Call

- Suspended/resumed computations.
- Note that there must be one piece of code that doesn't depend on recursion to terminate the call(s) → base case/stopping case.
- Infinite recursion... very bad! 



1. Programmer-defined Functions – (cont.)

(12) Recursion

Outline of successful recursive function:

- One or more cases where function accomplishes its task by making one or more recursive calls to solve smaller versions of original task → Called *“recursive case(s)”*.
- One or more cases where function accomplishes its task without recursive calls → *Called “base case(s)” or stopping case(s).*

1. Programmer-defined Functions – (cont.)

(12) Recursion

Recursion Versus Iteration

- Recursion is not always "necessary".
- Not even allowed in some languages.
- Any task accomplished with recursion can also be done without it.
 - Non-recursive: iterative, using loops.
- Recursive:
 - Runs slower, uses more storage.
 - Elegant solution; less coding.

1. Programmer-defined Functions – (cont.)

(12) Recursion

Example 2 – [Lec11Ex2.cpp](#)

- Power function with two methods.

1. Programmer-defined Functions – (cont.)

(12) Recursion

Example 2

Power function

```
double result = 1;
for(int i=0; i<expo; i++)
    result = result*base;
return result;
```

```
if(expo==0)
    return 1;
else if(expo==1)
    return base;
else
    return base*my_pow(base, expo-1);
```

Exercise: optimize
the code

1. Programmer-defined Functions – (cont.)

(12) Recursion

Example 3 – Lec6Ex3.cpp

- To display the digits of a number separately.

1234

1

2

3

4

Three methods

1. Programmer-defined Functions – (cont.)

(12) Recursion-Example 3 – [Lec11Ex3.cpp](#)

- To display the digits of a number separately.
 - If N is less than 10, display it. **(BASE CASE)**
 - Otherwise, display the digits separately without the last one, then display the last one.
(RECURSIVE CASE)

1234

1

2

3

4

TIPS ON EXAMS AND PROJECT DELIVERY

A magnifying glass with a black handle and silver rim is positioned over the word 'ASSESSMENT'. The lens of the magnifying glass is centered over the word, making it appear larger and more prominent. The background is a light gray gradient.

ASSESSMENT

4. Practical Exam Tips *(Sat 28/4-Thurs 3/5)*

- Come on time as the schedule that will be announced soon, late students will be punished.
- Bring your FCIS card/ID with photo.
- Laptops are allowed but will be interchanged with your colleague.
- All Questions should be implemented using FUNCTIONS.
- All studied practical content of lecture and lab is required in Practical Exam except File Streams and Recursion.
- Cheaters will be given both BIG ZEROES.

4. Project Delivery Tips *(Sun 6/5- Mon 7/5)*

- Bring your ID.
- Come on Scheduled time.
- Understand all the project code.
- All the team members must attend discussion. *(Around 20 mints)*
- Individual Grading.
- Get the source code on many resources (flash memory, cd, email, laptop..etc)
- IF you have any documentation, like design or user manual, bring it with you for extra bonus.
- You will be discussed by your mentor.
- He/She might take the code for later reference.
- Best Projects will be rewarded.
- Copied Projects will take ZERO.
- InActive Members will take ZERO too.

GOOD LUCK 😊

4. Final Exam Tips (31/5/18)

Required Content:

- All lectures and labs including built-in functions and recursive functions except file stream.

Questions may include:

1. MCQ – T/F.
2. Code Tracing.
3. Write a C++ program from scratch.
4. Write a piece of code (function or so).
5. Pseudocode trace and/or conversion to C++ code.
6. Top Down design.
7. Error Types and Code Correction.

4. Final Exam Tips (31/5/18)

Remember:

- Local vs. global data.
- Parameters vs. arguments.
- Calling by value vs. by reference.
- Recursion vs. iteration.
- Dynamic vs. static arrays.
- Dangling pointers.
- Lecture 1 theoretical part.

Assess our Course before it Assesses You 😊

For a couple of minutes

- In a tip of paper kindly write down any recommendation to enhance our course.
It will be nice to hear about the positives you learned too .
- Any Positive or negative **POLITE comment** about myself or the TAs is accepted.
- No names required.

Thank
you.

A yellow sticky note is centered on a white background. The note has rounded corners and a slightly textured appearance. The words "Thank" and "you." are written in a black, sans-serif font, stacked vertically. Below the word "you." is a simple red smiley face, consisting of a curved line. Above the 'i' in "Thank" and the 'i' in "you." are two small red dots, making the text look like a happy face.