# Fundamentals of Structured Programming

Lecture 5

**Problem Solving** 

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DropBox folder link

https://www.dropbox.com/sh/85vnrgkfqgrzhwn/AABdwKLJZqZs2 6a7u-y0AFwia?dl=0

# Quote of the Day!



# Class Accumulative Project: Employees Salary for Companies



# Class Accumulative Project: Employees Salary for Companies

<u>Tasks 1, 2, 3</u> (DONE©)

#### TASK 4 (NEW\* BONUS):

- Re-design your program to create your own data type representing necessary information of employees (using 2 struct: Emp, Company).
- Re-implement Task 3 with your new created struct by declaring an Array of 10 employees- make the suitable changes.
- Code



# **Problem Solving**

#### Contents

- 1. Sorting Algorithms
  - i. Selection Sort
  - ii. Bubble Sort
- 2. More about Struct
  - i. Struct using another struct
  - ii. Array of struct

# Sorting Algorithms

https://visualgo.net/en/sorting

# **Selection Sort**

4 2 1 6 3 5

#### Selection sort works as follows:

- Find the minimum/maximum value in the array and swap it with the first element in the array. This puts the smallest/largest element in its correct place.
- Then, find the minimum/maximum value in the remaining elements (excluding the first one) and swap it with the second element.
- This is repeated until no more swaps are needed.



https://commons.wikimedia.org/wiki/File:Selsort\_de\_0.gif

```
Selection Sort Algorithm (PseudoCode)
```

```
REPEAT (numOfElements - 1) times
SET the first unsorted element as the minimum
FOR each of the unsorted elements
    IF element < currentMinimum
    THEN set element as new minimum
ENDIF</pre>
```

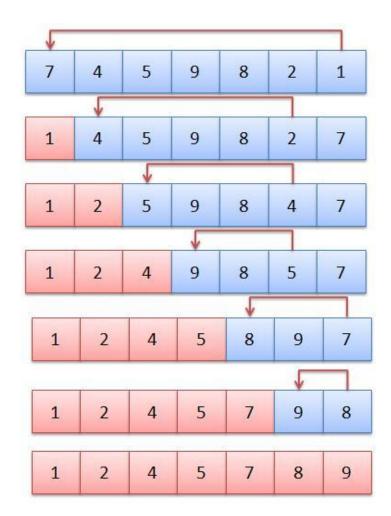
#### **ENDFOR**

SWAP minimum with first unsorted position ENDREPEAT

#### **Example 1:**

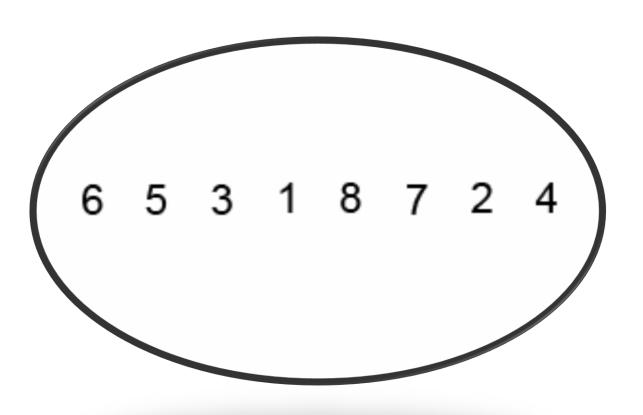
Write a program that reads a 1D array from the user and displays it sorted in an ascending order using *selection* sort algorithm.

#### Code



# **Bubble Sort**

https://visualgo.net/en/sorting



#### **Bubble sort works as follows:**

- Compare every **two** adjacent elements in the array.
- Then, find the minimum/maximum value of them and swap if needed with the second element.
- This is repeated until no more swaps are needed.

#### BUBBLE SORT ALGORITHM (PSEUDOCODE)

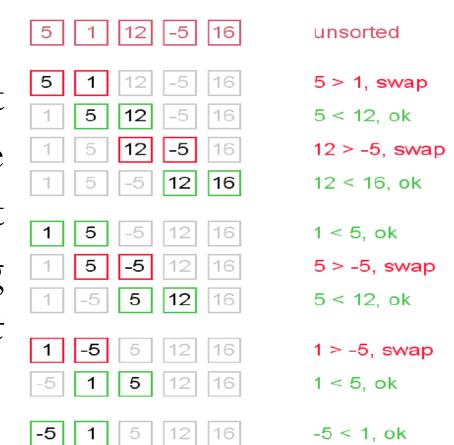
do

```
swapped = false
 for i = 1 to indexOfLastUnsortedElement-1
    if leftElement > rightElement
      swap(leftElement, rightElement)
      swapped = true
    ENDIF
 ENDFOR
while swapped
ENDDO
```

## Example2: (Bonus@)

Write a program that reads a 1D array from the user and displays it sorted in an ascending order using **Bubble Sort** algorithm.

Code



sorted

# Can We Sort in other ways?

For more information Refer to:

https://mathbits.com/MathBits/CompSci/Arrays/Sorting.htm



#### 3. Struct within another struct

#### **Example 3:**

Write a program that represents a **distance** in the form of a structure containing *meters*, and *centimeters*.

Add another data structure to store the dimensions of a **room** (its *length* and *width*), taking into account that width and length are distance.

You are required to take dimensions of a room and then output its area in

square meters. **CODE** 

Enter room name: living Enter living length in m cm:3 50

Enter living width in m cm:2 50

Area : 8.75 square meters.

Press any key to continue . . .

#### **OVER THINING:**

Can you describe

the dimensions of an apartment by describing different rooms dimensions? And calculate the total area?

#### (HOME EXERCISE)

# 4. Array of Structs



#### Example 4 (\*\*BONUS):

An on-the-run maintenance company offers car fixes and promises relatively fast service.

Each car is registered by the following: model, plate number, problems type, service time, and cost.

Problem type is either 1 (simple), 2 (moderate), or 3 (severe).

A car can be registered for up to **five problems**.

Expected service time depends on the problems type.

Problems require 30 minutes, 2 hours, or 5 hours, respectively.

Services cost \$50 per hour.

You are required to write a program to register up to **ten** cars, and estimate the total service time and cost for each car. CODE

Finally identify the plate number of the car that will leave the service company first.

(CHALLENGE: USE SORTING ALGORITHM TO DETECT 1st CAR)

# 4. Array of Structs



```
Enter Car # 2 info:
model PlateNo nProblems to be fixed (Max 5):
mazda
Problem # 1 type (1:simple, 2: moderate, 3:severe):
Problem # 2 type (1:simple, 2: moderate, 3:severe):
Enter Car # 3 info:
model PlateNo nProblems to be fixed (Max 5):
bmw 6778 1
Problem # 1 type (1:simple, 2: moderate, 3:severe):
Mode1
      Plate No
                       Time
                                Cost
hyundai 1234
                        7.5
                                375$
mazda
                                350$
       6778
                                250$
bmw
```

# We owe an Apology to

- The following students were mixed up:
- Mahmoud Sayed Afifi → Accept our apology ☺

(mahmoudkotb912@gmail.com)

Mahmoud Afifi 

WANTED!

(mahmoudafifi973@gmail.com)







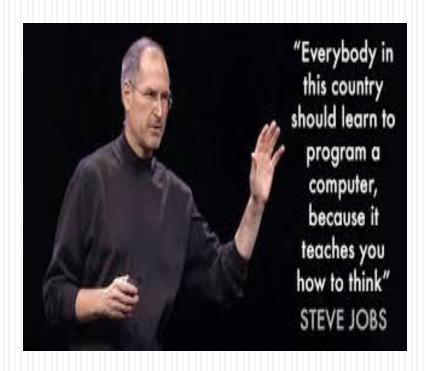




#### **Wanted List**

- The following students should meet me after the Lecture URGENTLY:
- IRENE ASHRAF
- PAULA ATEF

# Structured Programming Projects (Open DropBox Folder ©)





WORK

# Projects **Updated** Regulations

#### 1. Teams:

- 1) General Group: 4-6 members/team (a mix of G1 and G2 is allowed)
  - **Credit Hours Program Group**: 3-4 members/team (allowed to be of the same department but of different sections)
- 2) Each member <u>must</u> participate in the Project.
- 3) Assign **Team Leader** (responsible for assigning tasks among the group, communicate with the mentor TA, ...etc)

#### 2. Registration Process:

(The form will be announced next lecture and will be open for registration from Friday 9/3 at 3:00 PM till Sunday 11/3 11:59 pm)

- 1) Choose ideas sort them with your priorities from the listed Projects for your group(General Projects.pdf, BIOSW Projects.pdf).
- 2) REGISTER ONLY ONCE!
- 3) Your name should be a member in ONLY ONE TEAM or else you will be removed from all teams.
- 3) Write the **ARABIC** name and **SEAT Number** for each member.
- 4) Provide a **valid email** for the team leader (check it regularly for any updates)
- 5) After registration ends, you will be assigned 1 of the 3 chosen ideas and will be informed a week later(maybe via email).
- 5) Each Project will be removed after completing the required number of subscribed teams ©

### Projects Regulations

#### 3. External Ideas:

Having your own idea is **MOSTWELCOMED**, follow those steps:

- 1. Write a proposal for your idea(using the <u>template</u> in the dropbox).
- 2. **Discuss it** with me (maybe approved and maybe refused).
- **3. Sign** your proposal by me for approval (or else it will not be considered) before Wednesday 7/3/2018, contact me to set an appointment)
- 4. Register also in the same form but by choosing the option of "Other Project", you will need to give it a name.



### Projects Regulations

#### 4. Mentoring:

A schedule will be announced after assigning the projects having the mentor TA of each project and his/her available support timing.

#### 5. Projects Delivery:

- 1. All team members must attend project delivery discussion.
- 2. The week before practical exam (most probably).
- 3. A schedule will be announced.
- 4. In the discussion get all the code (make a backup in different resources like flash memories or CDs and get it with you).
- 5. Submitting Project design and documentation (short one,3-5 pages) is an asset.
- 6. BEST Projects will be AWARDED ©
- 7. LAZY MEMBERS WILL BE PUNISHED! ⊗
- 8. COPIES WILL BE PENALIZED! 😂



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