(1)

```
#include <iostream>
using namespace std;

int Cal2DArrSize(int size);
void Fill2DArray(int ** arr2D, int arr2DSize, int * arr1D, int
arr1DSize);
void main()
{
	char choice;
	do
	{
		int arrSize;
		cout << "Enter 1D array size :";
		cin >> arrSize;

		int *arr1D = new int[arrSize];

		cout << "Enter array's data :";
		for (int i = 0; i < arrSize; i++)
			cin >> arr1D[i];

		int arr2DSize = Cal2DArrSize(arrSize);

		int* *arr2D = new int*[arr2DSize];
		for (int i = 0; i < arr2DSize; i++)
			arr2D[i] = new int[arr2DSize];
		Fill2DArray(arr2D, arr2DSize, arr1D, arrSize);
		for (int i = 0; i < arr2DSize; i++)
		{
			for (int j = 0; j < arr2DSize; j++)
				cout << arr2D[i][j] << " ";
			cout << endl;
		}

		for (int i = 0; i < arr2DSize; i++)
			delete[] arr2D[i];
		delete []arr2D;
		delete []arr1D;
		cout << "Do you want to continue (y/n)?"<<endl;
		cin >> choice;
	} while (choice == 'y' || choice == 'Y');

}
```

```
int Cal2DArrSize(int size)
{
	int sizeSquareRoot = sqrt(size);
	if (sizeSquareRoot*sizeSquareRoot < size)
		sizeSquareRoot++;
	return sizeSquareRoot;
}
void Fill2DArray(int* * arr2D, int arr2DSize, int* arr1D, int
arr1DSize)
{
	int row = -1;
	for (int i = 0; i < arr2DSize; i++)
		for (int j = 0; j < arr2DSize; j++)
			arr2D[i][j] = 0;
	for (int i = 0; i < arr1DSize; i++)
	{
		if (i%arr2DSize == 0)
			row++;
		arr2D[row][i%arr2DSize] = arr1D[i];
	}
}
```

(2)

```
void Swap_Diagonals(int ** Array2D , int Size)
{
	for(int i=0;i<Size;i++)
	{
		int temp = Array2D[i][i];
		Array2D[i][i] = Array2D[i][Size-1-i];
		Array2D[i][Size-1-i] = temp;
	}
	for(int i=0;i<Size;i++)
	{
		for (int j = 0; j < Size; j++)
		{
			cout << Array2D[i][j] << " ";
		}
		cout <<endl;
	}
}

void input(int ** Arr, int Size)
{
	for (int i = 0; i < Size; i++)
	{
		for (int j = 0; j < Size; j++)
		{
			cin >> Arr[i][j];
		}


	}
}

void main()
{

	int ArraySize;
	cout << "Enter Size of Array" << endl;
	cin >> ArraySize;
	int ** Array_2D = new int *[ArraySize];
	for(int i=0;i<ArraySize;i++)
	{
		Array_2D[i] = new int [ArraySize];
	}
	cout << "Enter 2D Array Values : "<<endl;

	input(Array_2D,ArraySize);
	Swap_Diagonals(Array_2D,ArraySize);
	for(int i=0;i<ArraySize;i++)
	{
		delete [] Array_2D[i];
	}
	delete [] Array_2D;
}
```

(3)

```
#include<iostream>
using namespace std;

/*
Sample Run
Enter how many numbers you will enter: 10
Enter Array: 1   2    3    4    5     6   7   8    9   10
The new array: 2   3   5   7
Do you want to continue (y/n) ? : y
Enter how many numbers you will enter: 10
Enter Array: 11    12      13   14       15      16    17   18    19
20
The new array: 11      13        17    19
Do you want to continue (y/n) ? : n
*/

bool IsPrime(int num);
void FillPrimeArr(int* OldArr, int Size, int* NewArr, int& NewSize);

void main()
{
      char choice;
      int arrSize;
      int newsize;
      do
      {

            cout << "Enter how many numbers you will enter:";
            cin >> arrSize;

            int *arr1D = new int[arrSize];
            int *prime = new int[arrSize];

            cout << "Enter Array :";
            for (int i = 0; i < arrSize; i++)
                  cin >> arr1D[i];

            FillPrimeArr(arr1D, arrSize, prime, newsize);
```

```
            cout << "The new array: ";
            for (int j = 0; j < newsize; j++)
                        cout << prime[j] << " ";

            cout << endl;
            cout << "Do you want to continue (y/n)?" << endl;
            cin >> choice;
      } while (choice == 'y' || choice == 'Y');

}

bool IsPrime(int num)
{
      if (num == 0 || num == 1)
            return false;
      for (int i = 2; i < num; i++)
            if (num%i == 0)
                  return false;
      return true;
}
void FillPrimeArr(int* OldArr, int Size, int* NewArr, int& NewSize)
{
      NewSize = 0;
      for (int i = 0; i < Size; i++)
      {
            if (IsPrime(OldArr[i]))
            {
                  NewArr[NewSize] = OldArr[i];
                  NewSize++;
            }
      }
}
```

(4)

```
#include<iostream>
using namespace std;

/*
Sample Run
Enter how many numbers you will enter: 10
Enter Array: 1   2    3    4    5     6   7   8    9   10
The new array: 2   3   5   7
Do you want to continue (y/n) ? : y
Enter how many numbers you will enter: 10
Enter Array: 11    12       13   14       15      16    17   18    19
20
The new array: 11      13        17    19
Do you want to continue (y/n) ? : n
*/

bool IsPerfect(int num);
void FillPrefectArr(int* OldArr, int Size, int* NewArr, int& NewSize);

void main()
{
      char choice;
      int arrSize;
      int newsize;
      do
      {

            cout << "Enter how many numbers you will enter:";
            cin >> arrSize;

            int *arr1D = new int[arrSize];
            int *perfect = new int[arrSize];

            cout << "Enter Array :";
            for (int i = 0; i < arrSize; i++)
                  cin >> arr1D[i];
```

```
            FillPrefectArr(arr1D, arrSize, perfect, newsize);

            cout << "The new array: ";
            for (int j = 0; j < newsize; j++)
                        cout << perfect[j] << " ";
            cout << endl;

            cout << "Do you want to continue (y/n)?" << endl;
            cin >> choice;
      } while (choice == 'y' || choice == 'Y');

}
bool IsPerfect(int num)
{
      int sum = 0;
      for (int i = 1; i < num; i++)
      {
            if (num%i == 0)
                  sum += i;

      }
      if (sum == num)
            return true;


      return false;
}
void FillPrefectArr(int* OldArr, int Size, int* NewArr, int& NewSize)
{
      NewSize = 0;
      for (int i = 0; i < Size; i++)
      {
            if (IsPerfect(OldArr[i]))
            {
                  NewArr[NewSize] = OldArr[i];
                  NewSize++;
            }
      }
}
```

(5)