CSSE 304 Assignment 14 (interpreter milestone #2)

This is a team assignment. Same submission rules/process as for A13 (including late days policy). Don't forget to include teammate's usernames on submission page.

(100 points) programming problem

Note that some of the test cases will be the same as for A13, to give you a chance to get some of the cases that you may have missed in that assignment, as well as to do regression testing.

Summary: The major features you are to add to the interpreted language (in addition to those you added in A13) are:

- All of the kinds of arguments (proper list, single variable, improper list) to lambda expressions.
- One-armed if: (if <exp> <exp>)
- Whatever additional primitive procedures are needed to handle the test cases I give you. This requirement applies to subsequent interpreter assignments also.
- syntax-expand allows you (but not necessarily the user of your interpreter) to introduce new syntactic constructs without changing eval-exp. Write syntax-expand and use it to add some syntactic extensions (at least add begin, let*, and, or, cond).

I suggest that you thoroughly test each added language feature before adding the next one. Augmenting unparse-exp whenever you augment parse-exp is a good idea, to help you with debugging. But be aware that after you have syntax-expanded an expression, unparse-exp will no longer give you back the original, unexpanded expression. However, unparse-exp can still be very useful for debugging.

A more detailed description of what you are to do:

Add the variations of lambda that allow the arguments to be a single symbol or an improper list of variables. I suggest that you have a separate expression variant for the "non-fixed-arguments" lambdas.

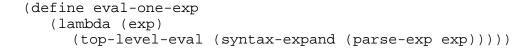
Add one-armed if. You may find *Chez* Scheme's void procedure useful in this implementation:

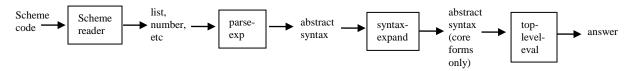
```
> (void)
> (list (void))
(#<void>)
> (if #f 1)
> (list (if #f 1))
(#<void>)
```

Add the primitive procedures that are necessary to handle the assignment's test cases. Implementation of the map and apply procedures may be slightly more interesting than most of the primitive procedures from the previous assignment.

Add syntax-expand. It isn't really necessary for the interpreter to treat let as a core expression, since it can be implemented as an application of lambda. After an expression has been parsed, pass the parsed expression to a new procedure (you must write it) called syntax-expand that replaces each parsed let expression in the abstract syntax tree by the equivalent application of a lambda expression (the idea is similar to let->application from a previous assignment, but this time it is recursive). You should write syntax-expand in such a way that you can add other expansions later (hint: use cases). One benefit of using syntax-expand rather than interpreting let directly is that this and future versions of eval-exp need not have cases for let, let*, and, etc., so writing eval-exp should be simpler. Don't forget that syntax-expand will need to expand subexpressions of an expression as well, if those subexpressions also contain syntactic extensions such as let. You do not have to implement "named let" until assignment 16.

You will need to modify eval-one-exp (and perhaps rep as well) to include syntax-expand in the interpretation process. For example, you may have something like:





Note that it is acceptable, and perhaps more efficient, to "mix up" parsing and syntax expansion (having parse-exp call syntax-expand and vice-versa), but this can make debugging harder, so I do not recommend it. First parse the code, then syntax expand, then evaluate. This is a suggestion, not a requirement.

Aside: Think about what the code for syntax-expand would be like if it were written as a preprocessor to the parser, rather than a post-processor as in the above code. This will increase your appreciation for having the interpreter use abstract syntax trees instead of raw, unparsed expressions!

Modify your parser and syntax-expand to allow some other syntactic forms, including begin, cond, and, or, let*. The basic goal here is that your interpreter now should be able to interpret almost any non-recursive Scheme code (if it doesn't require define or set!) from the early part of the course.

Your version of cond does not need to handle the clauses with the => or the clauses with only a test (described in Section 5.3 of TSPL); you only have to interpret clauses of the forms (test exp1 exp2 ...) or (else exp1 exp2 ...) as described in the same section. These are the only kinds of cond clauses that I have used in class examples.

Add (to the parser and interpreter) a looping mechanism that is not found in Scheme:

```
(while test-exp body1 body2 ...)
```

first evaluates test-exp. If the result is not #f, the bodies are evaluated in order, and the test is repeated, just like a *while* loop in other languages. We do not care whether while returns a value, since while should never be used in a context where a return value is expected. For now, you will most likely need to add while as a core form in your eval-exp procedure.