

EDUCATION

TEC

BACHELOR IN COMPUTER SCIENCE
2013 - 2018
Copenhagen, DK

PUBLIC SCHOOL

2003 - 2013
Værløse, DK

LINKS

Github:// [rwejlgaard](#)
WhatsApp:// +447570186729

SKILLS

PERSONAL

Working:

- I'm hard working, as long as there's work I'm happy
- I strive for perfection in my work
- I enjoy helping my colleagues

Non-Working:

- Quick Wit
- I once killed a fly with a rubber band

TECHNOLOGIES

Stack:

- Linux
- MacOS
- CI/CD
- Jenkins
- Istio
- Google Cloud
- AWS
- Saltstack
- Ansible
- Splunk
- Terraform
- Kubernetes
- Cloudflare

PROGRAMMING

Excellent:

Python • GO

Really Good:

C# • C++ • Java

Pretty Good:

C • Rust • Swift • Obj. C • JavaScript

Played around with:

TypeScript • Android

EXPERIENCE

GOHENRY | SENIOR PLATFORM ENGINEER

March 2021 - Now | London, UK

Description:

I joined GoHenry to continue my career in fintech.

Now as a senior engineer I have taken on more responsibility.

I share complete responsibility of the cloud infrastructure with the lead engineer in the platform team.

My main responsibility is around Kubernetes, where I ensure the most reliable operation for hosting 800 microservices across 4 clusters.

In my time here I have been in the lead of migrating onto the Istio servicemesh from NGINX-ingress with zero downtime during the entire migration.

We originally had 8 clusters, 2 for each project with a cluster in the US and a cluster in the UK. Which was merged together during the migration to Istio with zero downtime as well.

10X | SITE RELIABILITY ENGINEER

September 2019 - March 2021 | London, UK

Description:

After moving to the UK in August 2019, I joined 10x.

10x is a Bank-as-a-Service company, 10x has numerous tier 1 banks as clients.

As an SRE I'm working on maintaining operational excellence for our clients.

This is done utilizing the latest technologies in Kubernetes and cloud native architecture.

A few key technologies we use is the likes of Prometheus/Grafana, Splunk, Helm, Terraform and Concourse CI.

The job requires a flexible mind and I often jump back and forth between "Proactive" and "Reactive" workloads.

The Reactive side is fixing various issues such as severity 1/2 incidents, with a focus on efficiency and speed.

The job requires on-call shifts which we use alertmanager and PagerDuty for.

WIDEX | SOFTWARE DELIVERY ENGINEER

Oct 2018 - April 2019 | Lynge, Denmark

Description:

After finishing my education I was approached by a recruiter from Windex.

I was hired in October of 2018, into the SWISS team - which is short for Software & Infrastructure Services.

The teams objective was to make the developers jobs as smooth as possible.

This meant maintaining the 3 major build pipelines for iOS, Android and Windows-Desktop. Automate lesser tasks such as miscellaneous tasks for git or Jira.

After about 4 months of working at Windex, I was given the responsibility to automate the provisioning of our build server farm.

My last two months at Windex I worked on automating deployments of new build machines. Used Golang for creating an exporter of Jenkins data into Prometheus

KMD | CLOUD PLATFORM ENGINEER

Dec 2015 - Sep 2018 | Ballerup, Denmark

Description:

This was my first job, I was originally hired as a trainee Java developer but I ended up moving to the platform team after a year.

In the platform team I was one of two engineers maintaining the "PaaS Engine" which purpose was to work like an internal cloud provider, providing EC2/Compute instances to internal projects. The project used Python and Saltstack very heavily to automate and provision servers from our bare-metal datacenter.

I learned most of what I know from this project and I taken off the project when the project was bought by IBM Cloud.