## "Assignment 37"

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## 1. Identify all relevant **Actors**.

Nr.1 Client

Nr.2 Server

## 2. Identify and describe 2 non-trivial Scenarios.

| Entry sharing   |
|---|
| Claus, jan: Client  |
| 1)Claus' birthday is coming up, so he needs to invite any participants          |
| who would like to come.   |
| 2)Claus therefore makes an entry in the CALENDAR which gives him a link         |
| that he can post on his wall on Facebook etc.                                   |
| 3) The friend Jan notices this link and wishes to take part in Claus' birthday. |
| He therefore visits the link which puts this event in his calendar.             |
| 4)Ocautionary Jan will visit and check his calender and see that the entry      |
| in the calendar made by Claus is shown at the correct date.                     |
|   |
| Upcomming event notification  |
| Claus, jan: Client  |
| 1)A week ago Claus inserted an entry to his CALENDAR where he stated            |
| that tomorow from the day he would attend an important meeting.                 |
| 2)Claus now hears an email notification sound from his smartphone               |
| which he then reads.  |
| 3) The Email tells him of an upcomming event, namely the important meeting.     |
| Claus is now calm, he has been reminded of something he almost forgot           |
| 4) The next day, Claus attends the meeting.                                     |
|   |

3. Identify all relevant Use Cases and draw the "sticky man" UML diagram.