

Assignment 38

pebj, smot

September 26, 2014

1 Analysis Object Model (Static Model), including

1.1 identifying entity, boundary, and control objects

Tabel 1.1 entity objects next 1.2

Entity Object	Attributes & Associations	Definition
Account	• MaintainUsers	An account holds the identification and personal information about a user.
	• ManageAccount	
	• AccountLogic	
	• ManageCalendar	
	• Event	
	• name	
	• email	
	• username	
Event	• password	The event entity describes an event in a calendar.
	• Account	
	• Alert	
	• ManageEvent	
	• Description	
Alert	• Date	An alert holds the information for when a user should be notified about an specific event.
	• Event	
	• alertionDate	
	• hasBeenSent	

Tabel 1.2 control objects next 1.3

Control Object	Attributes & Associations	Definition
Login	<ul style="list-style-type: none"> • LoginView • AccountLogic 	The login control object handles login and creation of an account requested from LoginView, these actions will be performed by the related AccountLogic.
Server	<ul style="list-style-type: none"> • Event 	The server is a static online accessible control (webservice etc.) that runs endlessly and regularly checks and sends out alerts to users about upcoming events.
ManageCalendar	<ul style="list-style-type: none"> • Account • EventLogic • Calendar 	ManageCalendar handles all actions done inside Calendar boundary. Any action that would involve an event change/retrival will be done though EventLogic
ManageAccount	<ul style="list-style-type: none"> • Account • ManageAccountView 	ManageAccount handles all actions done inside ManageAccountView Boundary. Actions that accesses or changes an account will be done though AccountLogic.

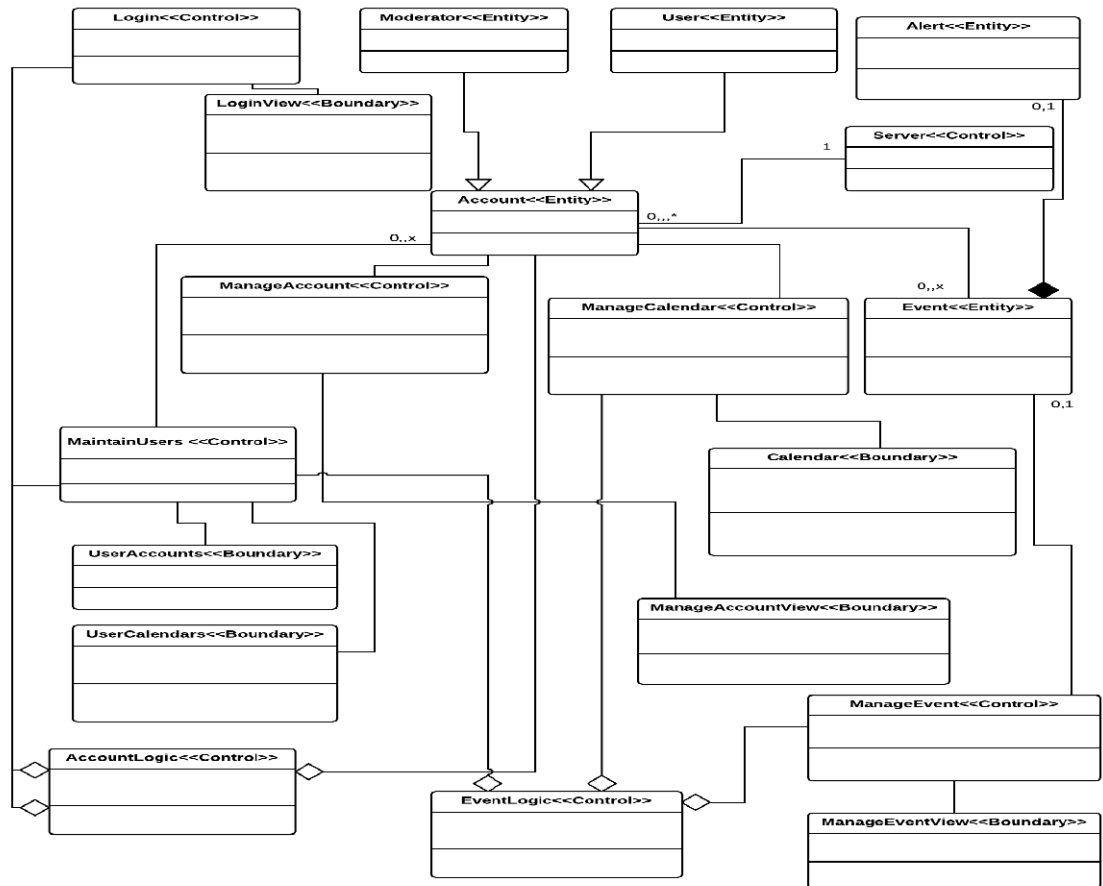
EventLogic	<ul style="list-style-type: none"> • MaintainUsers • ManageCalendar • ManageEvent 	EventLogic performs any activity that involves getting and changing event entities.
AccountLogic	<ul style="list-style-type: none"> • ManageAccountView • Account 	AccountLogic performs any activity that involves getting and changing Account entities.
MaintainUsers	<ul style="list-style-type: none"> • AccountLogic • EventLogic • UserAccounts • UserCalendar 	MaintainUsers and its related boundaries are reserved to the moderator. It allows him to access and moderate accounts and their events.
ManageEvent	<ul style="list-style-type: none"> • ManageEventView • EventLogic • Event 	ManageEvent handles activities done inside ManageEventView and uses eventlogic if an event has to be updated/added.

Tabel 1.3 boundary objects

Boundary Object	Attributes &Associations	Definition
LoginView	<ul style="list-style-type: none"> • Login 	The login boundary allows the user a way to log into the system and also, to create a new account.
UserAccounts	<ul style="list-style-type: none"> • MaintainUsers 	MaintainUsers boundary allows a moderator to manage (access,edit,remove) user' accounts
UserCalendars	<ul style="list-style-type: none"> • Account • EventLogic • Calendar 	UserCalendars boundary allows a moderator to get a view over user' events and manage them.
ManageEvent View	<ul style="list-style-type: none"> • ManageEvent 	ManageEventView allows a user and moderator to create and edit events.
ManageAccount View	<ul style="list-style-type: none"> • MaintainUsers • ManageCalendar • ManageEvent 	ManageAccountView allows a user to make changes to the attributes of his account, with the exception of username.
Calendar	<ul style="list-style-type: none"> • ManageCalendar 	Calendar allows a user to view and manage his personal calendar.

1.2 Class Diagram

Figure 1: Analysis Object Model (Static Model) - class diagram.



2 Dynamic Model, including

2.1 mapping use cases to sequence Sequence Diagrams involving entity, boundary, and control objects

Figure 2: Sequence model for usecase "Edit personal information"

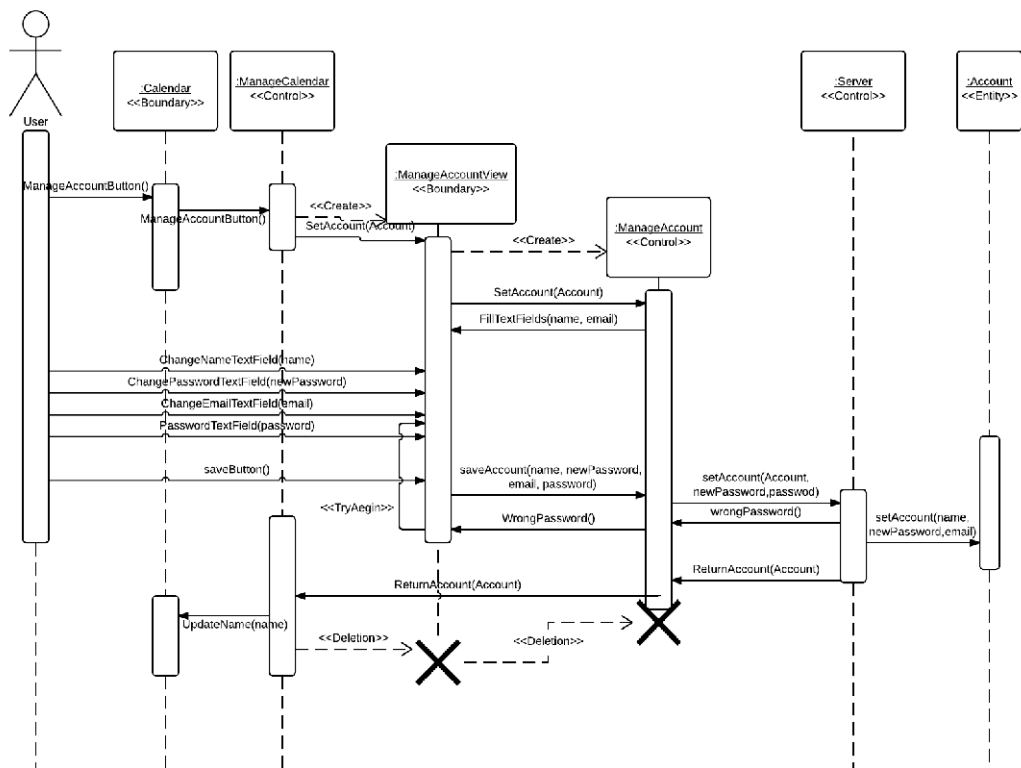


Figure 3: Sequence model for usecase "enable alert for event"

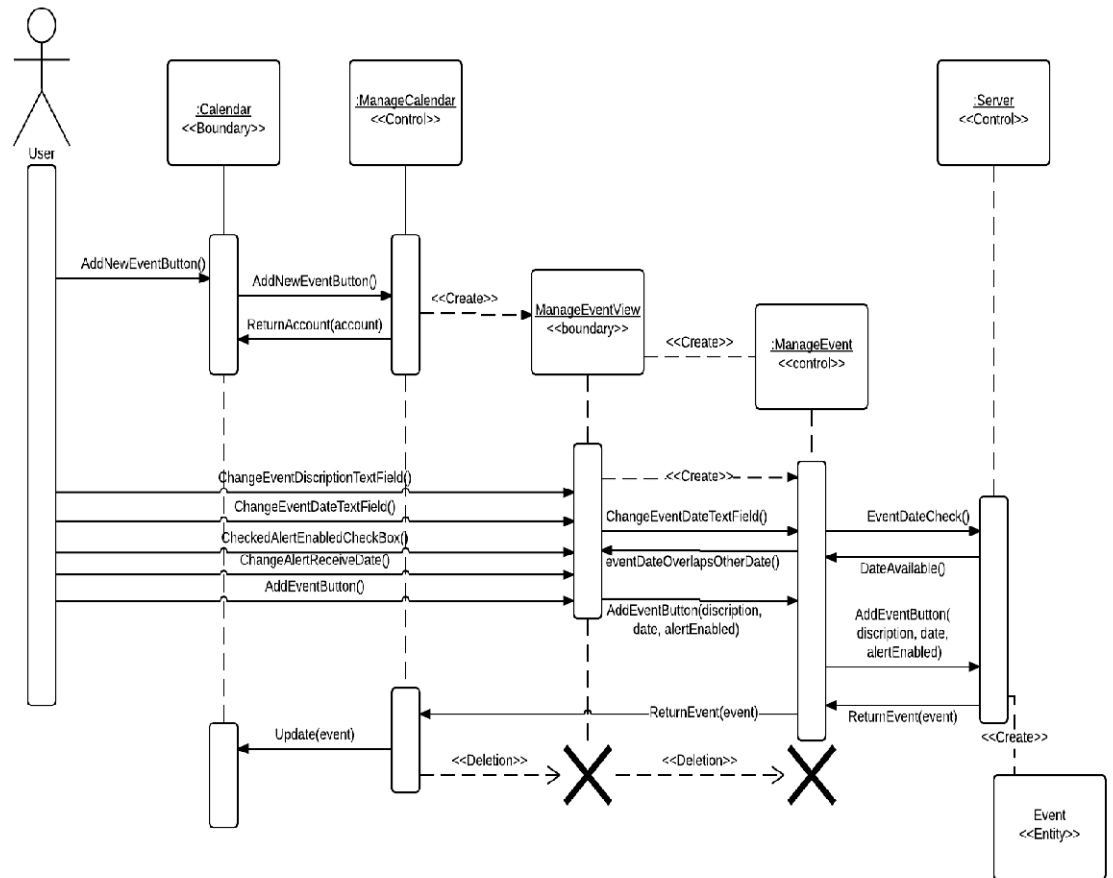
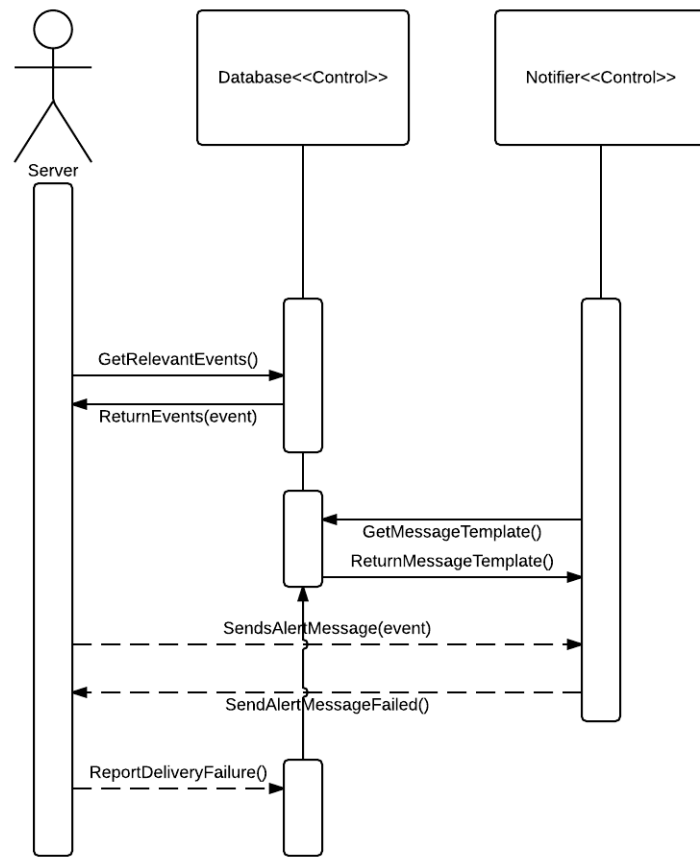


Figure 4: Sequence model for usecase "Sends a notification (event alert)"



2.2 modelling state-dependent behavior of individual objects using State Machine Diagrams

Figure 5: State Machine Diagram for "Send alert"

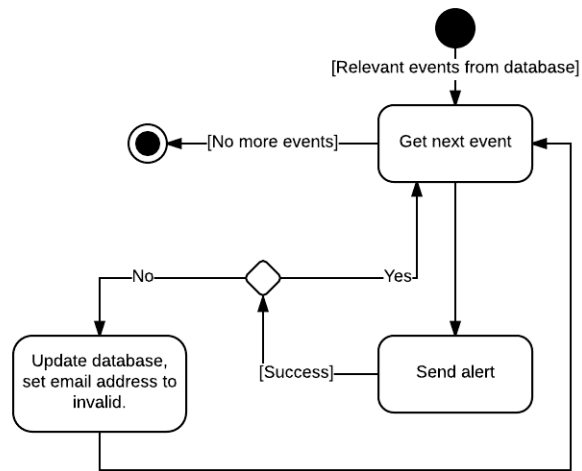


Figure 6: State Machine Diagram for "New event"

