

Refactoring for Dynamic Languages

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- 1 Introduction
 - Motivation
 - Objectives
 - Definitions
 - Related Work
- 2 Solution
 - Architecture
 - Evaluation
- 3 Conclusion

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Motivation

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Objectives

Optional Subtitle

- Correct
- Useful
- Simple to use

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Definitions

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- First item.

Related Work

- First item.
- Second item.

- First item.
- Second item.
- Third item.

- First item.
- Second item.
- Third item.
- Fourth item.

- First item.
- Second item.
- Third item.
- Fourth item.
- Fifth item.

- First item.
- Second item.
- Third item.
- Fourth item.
- Fifth item. Extra text in the fifth item.

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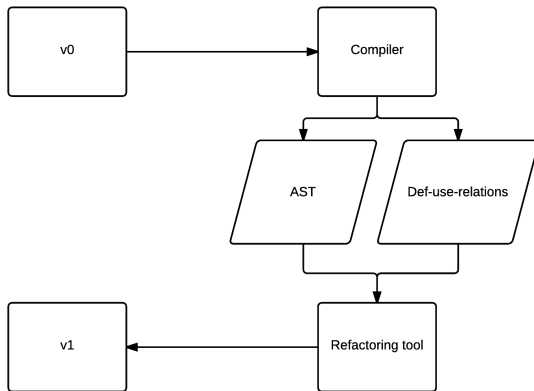


Figure : System Architecture

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Evaluation

Summary

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.
- Outlook
 - Something you haven't solved.
 - Something else you haven't solved.

Thank you
Questions?