

# Tiny oneM2M C Language API

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## ABSTRACT

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## 1. Introduction

OneM2M is a standards organization that was established in 2012 to provide a common platform for Machine-to-Machine (M2M) and Internet of Things (IoT) communication. M2M refers to the direct communication between devices or machines, without the need for human intervention. This type of communication enables the seamless transfer of data and information, which is critical for various applications, including remote monitoring, control, and automation.

Machine Type Communication (MTC) is a type of M2M communication that enables devices to communicate with each other over wireless networks. MTC is particularly important in the context of the IoT, where a large number of devices need to communicate with each other and with centralized servers to enable various applications.

MTC can be used in various domains, including healthcare, transportation, and industrial automation. However, MTC communication poses unique challenges, including the need for low-power, low-cost devices that can operate reliably in harsh environments. To address these challenges, oneM2M has developed a set of global standards for M2M and IoT communication, which enable seamless interoperability between devices and applications from different vendors and across different networks. These standards provide a common framework for M2M and IoT communication, which helps to ensure that devices and applications can communicate with each other efficiently and securely, enabling the full potential of the IoT to be realized.

The C programming language has been widely used in the development of various software applications, including those related to Machine-to-Machine (M2M) communication and the Internet of Things (IoT). oneM2M and Machine Type Communication (MTC) are two important aspects of M2M and IoT communication that provide a common platform for devices and applications to communicate with each other in a seamless and standardized way.

By adopting oneM2M standards and leveraging the power of C language, developers can create efficient and reliable applications for M2M and IoT communication. C language is known for its high performance, low-level access to mem-

ory, and portability across different platforms and architectures, which makes it an ideal choice for developing M2M and IoT applications.

Furthermore, MTC offers unique features and capabilities that are tailored to the needs of the IoT, such as low-power, low-cost devices, and reliable communication in harsh environments. By using C language and oneM2M standards, developers can take advantage of these features to create innovative and impactful applications that solve real-world problems in various domains, including healthcare, transportation, and industrial automation.

The main objectives are to simplify the development of M2M and IoT applications, promote interoperability between devices and applications, and enhance the overall performance and efficiency of communication. The use of a standardized API helps avoid vendor lock-in and ensures compatibility with different devices and platforms. C language offers advantages like high performance, low-level access to memory, and portability. Overall, the creation of a oneM2M API using C language is an important step towards promoting interoperability and simplifying M2M and IoT application development.

Paper structure

## 2. Related work


### CRedit authorship contribution statement

: Conceptualization of this study, Methodology, Software.

## References



My name is Rafael Pereira, I'm 22 years old, and I'm an MSc Computer Engineering Student and Researcher at Polytechnic of Leiria. I'm extremely curious about the technology world, ambitious for knowledge in this area, I'm dedicated to doing my work. The programming thing always got me, and every day it grows. Today I'm looking for interesting projects, that can make me think and learn every day.

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