# Introduction to Computational Physics

## Excersices

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### 1 Task 1

see ex1.cpp

#### 1.1 square test

square plot, see fig 1 max number of points:

#### 1.2 3d plot

```
cubeplot, see fig 2 and ex12.cpp with n = 100000; c = 3; p = 31; x_{seed} = 1 created with matlab plot3(rnd3d(:,1),rnd3d(:,2),rnd3d(:,3),'.')
```

#### 1.3 other random number generator

see ex12.cpp, fig 3 and fig 4

#### 2 Task 2

skech of idea, using cartesian coordinate system:

- generate a pair of homogeneous random points  $(x_1, x_2)$ , with  $x_i \in [-1, 1]$
- if  $x_1^2 + x_2^2 <= 1$ , then return the point, otherwise reject it and try again
- if necessairy, transform to polar coordinate system

see ex1task2.cpp and plot 5.

#### 3 Task 3

see ex12.cpp, used k = 10 bins, n = 1000 binned random numbers.

- c = 3; p = 31;  $x_{\text{seed}} = 1$ :  $\chi^2 = 0.1$
- c = 1017; p = 8191;  $x_{\text{seed}} = 154$ :  $\chi^2 = 5.54$
- built in rand() (using init. srand(670706))  $\chi^2 = 13.74$

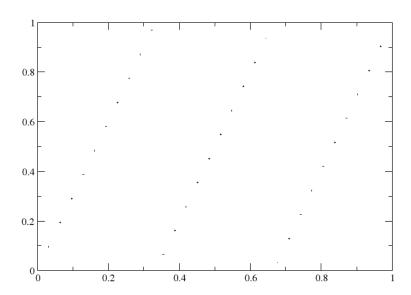


Figure 1: squareplot

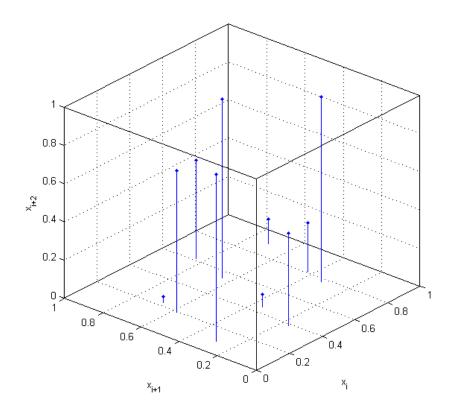


Figure 2: cubeplot

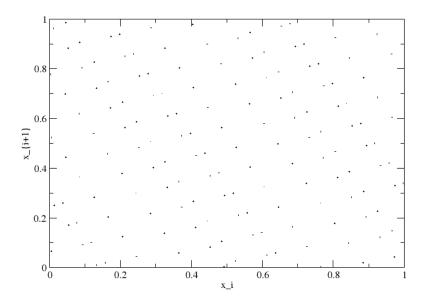


Figure 3: squareplot with

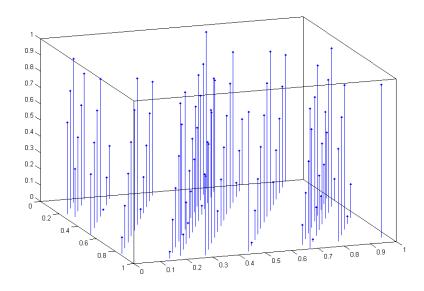


Figure 4: cubeplot with

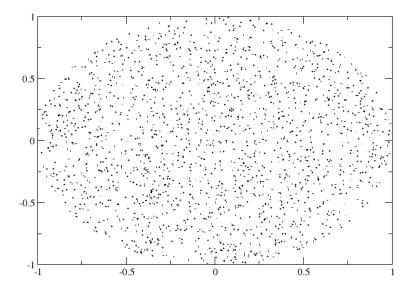


Figure 5: cubeplot with