



Rahul Kumar

Born on 25th Aug 2001

HERE'S MY STORY:

Ever since I started programming , I have been obsessed with the idea of programming to solve problems. Learning new things and developing my skill is my main motto. Always looking for new opportunities where I can learn new things.

CONTACT DETAILS

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SOCIAL

🌐 <https://www.linkedin.com/in/rahul-kumar25/>
🐙 <https://github.com/Rahul-k25>

TECHNICAL SKILLS

- Python
- Data Structure
- Java
- MySQL
- HTML
- CSS
- JavaScript
- PHP
- Unity
- C#

STRENGTH

- Problem Solving
- Critical Thinking
- Flexibility
- Teamwork

INTERESTS

- Chess
- Basketball
- Problem Solving

ADDITIONAL LANGUAGE

- English
- Hindi

EDUCATIONAL INFO

SJB Institute Of Technology, Bengaluru

B.E. (2018 - 2022)

8.05 CGPA(till 5th sem) in Computer Science and Engineering from Visvesvaraya Technological University

Sri Chaitanya Vidya Niketan

10+2 (2016 - 2018)

80.4 % in Science from CBSE Board

N.S.D.A.V. Public School

10th (2016)

9.8 CGPA in from CBSE

PROJECTS

Bat Shooter Game

UNITY ENGINE, C#

- 3D Shooting type game
- player has to shoot down bats in given amount of time
- player can set high score

Society Management System

HTML, CSS, JAVASCRIPT, PHP

- web application that manages society by houses with members details
- includes admin panel, user panel and security panel
- all panel has its own functionality

Backtracking Algorithm Visualization

PYTHON, PYGAME, TKINTER

- Knight's Tour and Rat in the Maze visualising Backtracking algorithm
- knight visit every squares in chessboard exactly once in Knight's Tour
- rat starts from the source and has to reach destination in Rat in the Maze

CERTIFICATIONS

Introduction of Cyber Security

Cisco Networking Academy (issued May 2021)

Introduction to Game Development

Michigan State University (issued Aug 2020)