

# Assignment 6, AI1110

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## Question

### Question 15, NCERT class 12 Probability Ex 13.1

Consider the experiment of throwing a die.

- If a multiple of 3 comes up, throw the die again
- If any other number comes, toss a coin.

Find the conditional probability of the event 'the coin shows a tail', given that 'at least one die shows a 3'.

# Markov Chain

- Let us construct a Markov chain  $X_t$  with discrete time  $t$ .
- The states  $e_0$ ,  $e_1$  and  $e_2$  describe the outcomes from the latest dice throw.
- The states  $e_3$  and  $e_4$  describe the outcomes of the latest coin toss.

# States

Let  $Y \in \{1, 2, 3, 4, 5, 6\}$  denote the number obtained from a die throw.

<b>i</b>	<b>State (<math>e_i</math>)</b>
0	$Y = 3$
1	$Y = 6$
2	$\sum (Y = k); k \in \{1, 2, 4, 5\}$
3	Obtaining heads from coin toss
4	Obtaining tails from coin toss

**Table:** States in Markov Chain

# Graph of Markov Chain

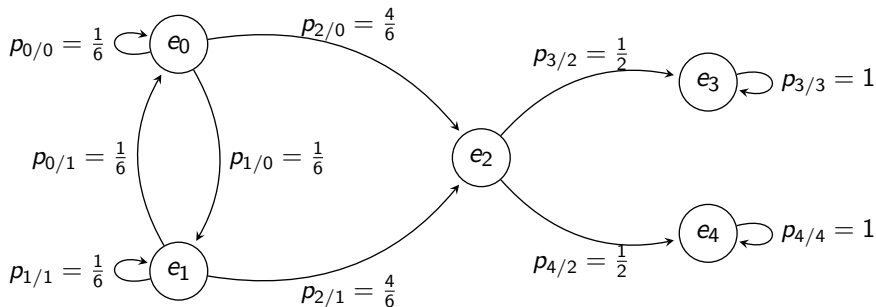


Figure: Graph of Markov Chain

# Description of Graph and States

$p_{j/i}$  is the probability of moving from state  $e_i$  to  $e_j$ .

$$p_{j/i} = \Pr \left( \frac{X_{t+1} = j}{X_t = i} \right) \quad (1)$$

## Absorbing States

States  $e_3$  and  $e_4$  are absorbing states because  $p_{3/3} = 1$  and  $p_{4/4} = 1$ . Once entered, they cannot be left.

## Transient States

States  $e_0$ ,  $e_1$  and  $e_2$  are transient states, because they lead to other states which have no return path, For example,  $p_{3/2} = \frac{1}{2}$  but  $p_{2/3} = 0$ . Their probability will reduce to 0 eventually.

## State Probabilities in Next Step

Let  $P_i^{(t)}$  be the probability of state  $i$  at time  $t$ . Then the state vector is,

$$\mathbf{Q}_t = \begin{pmatrix} P_0^{(t)} & P_1^{(t)} & P_2^{(t)} & P_3^{(t)} & P_4^{(t)} \end{pmatrix} \quad (2)$$

The probabilities after one step in time are

$$P_0^{(t+1)} = \frac{1}{6} \times P_0^{(t)} + \frac{1}{6} \times P_1^{(t)} \quad (3)$$

$$P_1^{(t+1)} = \frac{1}{6} \times P_0^{(t)} + \frac{1}{6} \times P_1^{(t)} \quad (4)$$

$$P_2^{(t+1)} = \frac{4}{6} \times P_0^{(t)} + \frac{4}{6} \times P_1^{(t)} \quad (5)$$

$$P_3^{(t+1)} = \frac{1}{2} \times P_2^{(t)} + 1 \times P_3^{(t)} \quad (6)$$

$$P_4^{(t+1)} = \frac{1}{2} \times P_2^{(t)} + 1 \times P_4^{(t)} \quad (7)$$



# Transition Probability Matrix

The previous equations can be summarized as

$$\mathbf{Q}_{t+1} = \mathbf{Q}_t \mathbf{P} \quad (8)$$

Where  $\mathbf{P}$  is the transition probability matrix. Its elements are values of  $p_{j/i}$

$$\mathbf{P} = \begin{pmatrix} 1/6 & 1/6 & 4/6 & 0 & 0 \\ 1/6 & 1/6 & 4/6 & 0 & 0 \\ 0 & 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad (9)$$

# Initial Condition

The given condition is that '3 occurs at least once'. Let the first occurrence of 3 be the initial state  $\mathbf{Q}_0$ .

$$\mathbf{Q}_0 = (1 \quad 0 \quad 0 \quad 0 \quad 0) \quad (10)$$

Using equation (8), further states can be generated.

$$\mathbf{Q}_1 = \mathbf{Q}_0 \mathbf{P} = \left( \frac{1}{6} \quad \frac{1}{6} \quad \frac{4}{6} \quad 0 \quad 0 \right) \quad (11)$$

$$\mathbf{Q}_2 = \mathbf{Q}_1 \mathbf{P} = \mathbf{Q}_0 \mathbf{P}^2 = \left( \frac{1}{18} \quad \frac{1}{18} \quad \frac{2}{9} \quad \frac{1}{3} \quad \frac{1}{3} \right) \quad (12)$$

$$\vdots \quad (13)$$

$$\mathbf{Q}_t = \mathbf{Q}_0 \mathbf{P}^t \quad (14)$$

# Limiting Probabilities

## Limiting Probabilities of States

These can be approximately calculated by taking large value of  $t$ ,

$$\lim_{t \rightarrow \infty} \mathbf{Q}_t = (0 \quad 0 \quad 0 \quad 0.5 \quad 0.5) \quad (15)$$

## Required Conditional Probability

Probability of the coin showing tails, given that at least one die shows a 3,

$$\lim_{t \rightarrow \infty} P_4^{(t)} = 0.5 \quad (16)$$