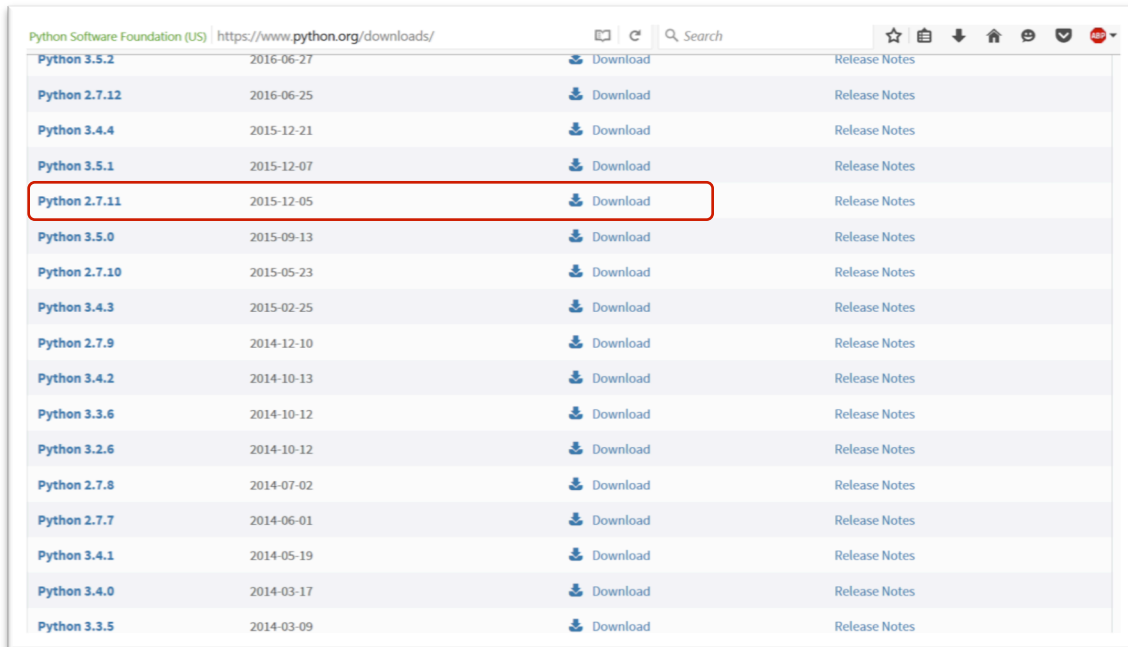


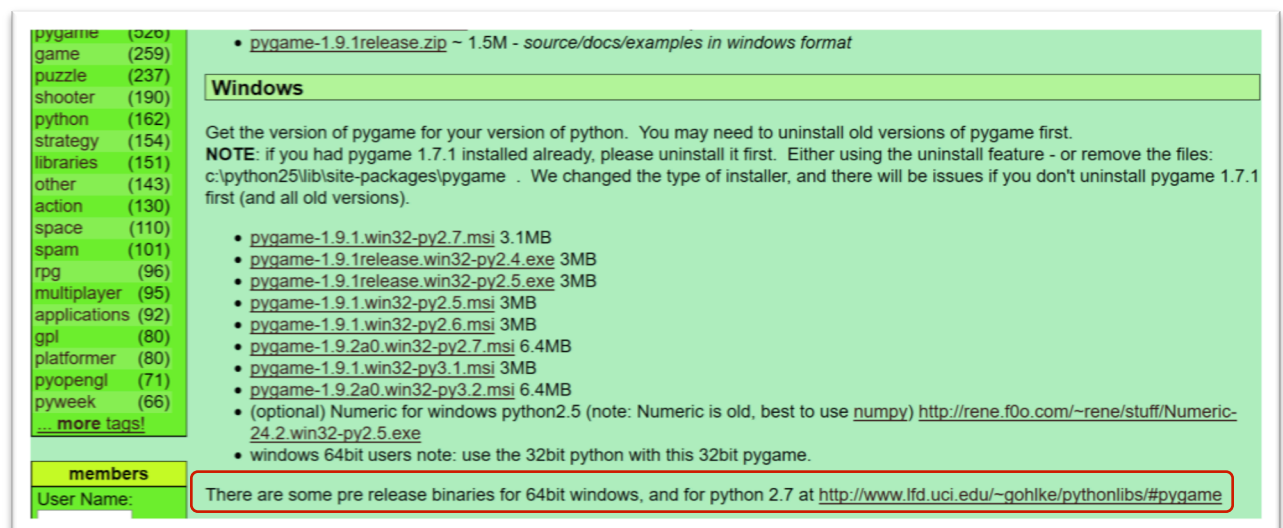
Passos para a instalação de Python 2.7.11 e Pygame 2.7

1. Acesse o link <https://www.python.org/downloads/>.
2. Escolha a versão **2.7.11** para download.



Python 3.5.2	2016-06-27	Download	Release Notes
Python 2.7.12	2016-06-25	Download	Release Notes
Python 3.4.4	2015-12-21	Download	Release Notes
Python 3.5.1	2015-12-07	Download	Release Notes
Python 2.7.11	2015-12-05	Download	Release Notes
Python 3.5.0	2015-09-13	Download	Release Notes
Python 2.7.10	2015-05-23	Download	Release Notes
Python 3.4.3	2015-02-25	Download	Release Notes
Python 2.7.9	2014-12-10	Download	Release Notes
Python 3.4.2	2014-10-13	Download	Release Notes
Python 3.3.6	2014-10-12	Download	Release Notes
Python 3.2.6	2014-10-12	Download	Release Notes
Python 2.7.8	2014-07-02	Download	Release Notes
Python 2.7.7	2014-06-01	Download	Release Notes
Python 3.4.1	2014-05-19	Download	Release Notes
Python 3.4.0	2014-03-17	Download	Release Notes
Python 3.3.5	2014-03-09	Download	Release Notes

3. Execute o instalador e siga as instruções para a instalação.
4. Acesse o link <http://www.pygame.org/download.shtml>.
5. Selecione a última opção para windows



pygame (526)
game (259)
puzzle (237)
shooter (190)
python (162)
strategy (154)
libraries (151)
other (143)
action (130)
space (110)
spam (101)
rpg (96)
multiplayer (95)
applications (92)
gpl (80)
platformer (80)
pyopengl (71)
pyweek (66)
... more tags!

members
User Name:

- [pygame-1.9.1release.zip](#) ~ 1.5M - *source/docs/examples in windows format*

Windows

Get the version of pygame for your version of python. You may need to uninstall old versions of pygame first.
NOTE: if you had pygame 1.7.1 installed already, please uninstall it first. Either using the uninstall feature - or remove the files: c:\python25\lib\site-packages\pygame . We changed the type of installer, and there will be issues if you don't uninstall pygame 1.7.1 first (and all old versions).

- [pygame-1.9.1.win32-py2.7.msi](#) 3.1MB
- [pygame-1.9.1release.win32-py2.4.exe](#) 3MB
- [pygame-1.9.1release.win32-py2.5.exe](#) 3MB
- [pygame-1.9.1.win32-py2.5.msi](#) 3MB
- [pygame-1.9.1.win32-py2.6.msi](#) 3MB
- [pygame-1.9.2a0.win32-py2.7.msi](#) 6.4MB
- [pygame-1.9.1.win32-py3.1.msi](#) 3MB
- [pygame-1.9.2a0.win32-py3.2.msi](#) 6.4MB
- (optional) Numeric for windows python2.5 (note: Numeric is old, best to use [numpy](#)) <http://rene.f0o.com/~rene/stuff/Numeric-24.2.win32-py2.5.exe>
- windows 64bit users note: use the 32bit python with this 32bit pygame.

There are some pre release binaries for 64bit windows, and for python 2.7 at <http://www.lfd.uci.edu/~gohlke/pythonlibs/#pygame>

6. Na página seguinte clique em **SDL**.

Pygame, a library for writing games based on the **SDL** library.

- [pygame-1.9.2a0-cp27-none-win32.whl](#)
- [pygame-1.9.2a0-cp27-none-win_amd64.whl](#)
- [pygame-1.9.2a0-cp34-none-win32.whl](#)
- [pygame-1.9.2a0-cp34-none-win_amd64.whl](#)
- [pygame-1.9.2a0-cp35-none-win32.whl](#)
- [pygame-1.9.2a0-cp35-none-win_amd64.whl](#)

Pygit2, a set of bindings to the libgit2 shared library.

- [pygit2-0.21.3-cp27-none-win32.whl](#)
- [pygit2-0.21.3-cp27-none-win_amd64.whl](#)
- [pygit2-0.21.3-cp34-none-win32.whl](#)
- [pygit2-0.21.3-cp34-none-win_amd64.whl](#)
- [pygit2-0.24.0-cp27-cp27m-win32.whl](#)
- [pygit2-0.24.0-cp27-cp27m-win_amd64.whl](#)
- [pygit2-0.24.0-cp34-cp34m-win32.whl](#)
- [pygit2-0.24.0-cp34-cp34m-win_amd64.whl](#)
- [pygit2-0.24.0-cp35-cp35m-win32.whl](#)
- [pygit2-0.24.0-cp35-cp35m-win_amd64.whl](#)

Pyglet, a cross-platform windowing and multimedia library using AVbin.

- [pyglet-1.2.4-py2-none-any.whl](#)
- [pyglet-1.2.4-py3-none-any.whl](#)

PyGraphviz, an interface to the Graphviz graph layout and visualization package.

7. Clique em **SDL 2.0** no canto inferior esquerdo.

About SDL

Simple DirectMedia Layer is a cross-platform development library designed to provide low level access to audio, keyboard, mouse, joystick, and graphics hardware via OpenGL and Direct3D. It is used by video playback software, emulators, and popular games including Valve's award winning catalog and many Humble Bundle games.

SDL officially supports Windows, Mac OS X, Linux, iOS, and Android. Support for other platforms may be found in the source code.

SDL is written in C, works natively with C++, and there are bindings available for several other languages, including C# and Python.

SDL 2.0 is distributed under the [zlib license](#). This license allows you to use SDL freely in any software.

Download

- SDL 2.0**
- SDL 1.2
- SDL Mercurial
- Bindings

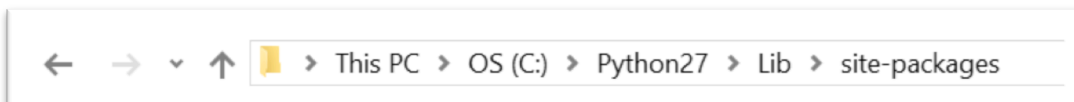
BrainPIPE
A PLUNGE TO UNHUMANITY
Made with SDL: BRAINPIPE: A Plunge to Unhumanity

X-COM
APOCALYPSE
Made with SDL: X-COM: Apocalypse

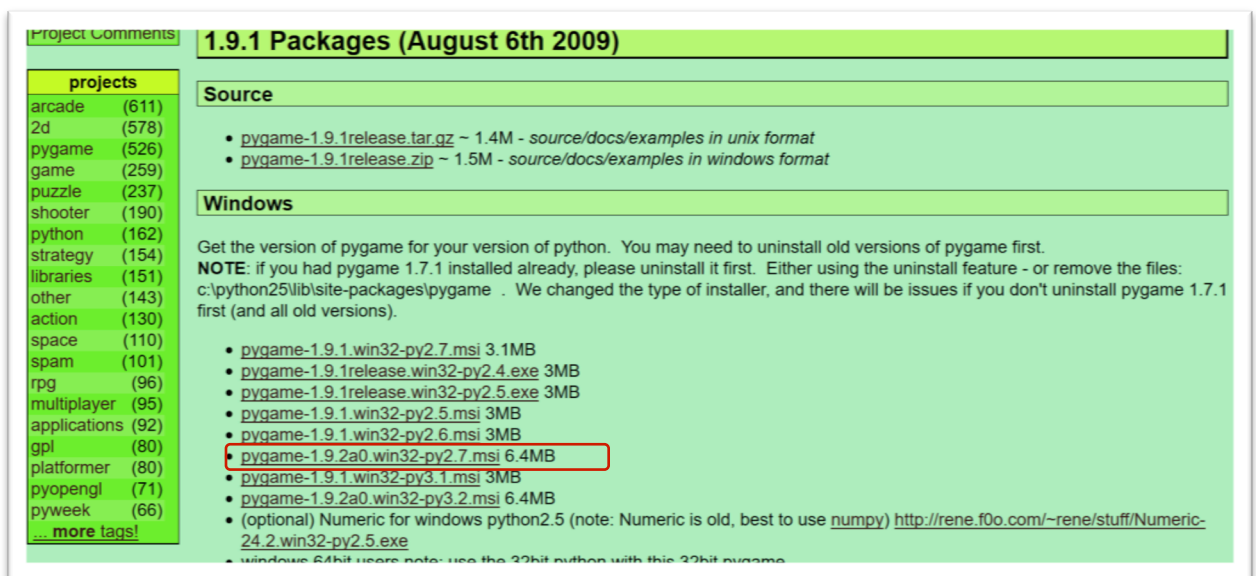
8. Na próxima página, escolha a versão que se adequa ao seu Windows e faça o download do arquivo.



9. Copie o arquivo baixado na etapa anterior e cole na pasta **site-packages**, a qual pode ser encontrada no caminho a seguir:



10. Acesse novamente o link <http://www.pygame.org/download.shtml>.
11. Selecione a versão **pygame - 1.9.2** para para python 2.7 para download.



12. Instale o programa baixado na etapa anterior.

13. Pronto! You are ready to go ;)