

1 libgit2 diff 08283cbdb857d09f8e623c5c23abcaa499b6b3fc

1.1 src/common.h

...	...	@@ -29,9 +29,10 @@
29	29	# include "win32/msvc-compat.h"
30	30	# include "win32/mingw-compat.h"
31	31	# include "win32/error.h"
	32	+ # include "win32/version.h"
32	33	# ifdef GIT_THREADS
33	34	# include "win32/pthread.h"
34		- #endif
	35	+ #endif
35	36	
36	37	#else
37	38	

1.2 src/transport/winhttp.c

...	...	@@ -58,6 +58,7 @@ typedef struct {
58	58	const char *service_url;
59	59	const wchar_t *verb;
60	60	HINTERNET request;
	61	+ wchar_t *request_uri;
61	62	char *chunk_buffer;
62	63	unsigned chunk_buffer_len;
63	64	HANDLE post_body;
...	...	@@ -145,10 +146,10 @@ static int winhttp_stream_connect(winhttp_stream *s)
145	146	winhttp_subtransport *t = OWNING_SUBTRANSPORT(s);
146	147	git_buf buf = GIT_BUF_INIT;
147	148	char *proxy_url = NULL;
148		- wchar_t url[GIT_WIN_PATH], ct[MAX_CONTENT_TYPE_LEN];
	149	+ wchar_t ct[MAX_CONTENT_TYPE_LEN];
149	150	wchar_t *types[] = { L"*/*", NULL };
150	151	BOOL peerdist = FALSE;
151		- int error = -1;
	152	+ int error = -1, wide_len;
152	153	
153	154	/* Prepare URL */
154	155	git_buf_printf(&buf, "%s%s", t->path, s->service_url);
...	...	@@ -156,13 +157,31 @@ static int winhttp_stream_connect(winhttp_stream *s)
156	157	if (git_buf_oom(&buf))
157	158	return -1;
158	159	
159		- git_utf8_to_16(url, GIT_WIN_PATH, git_buf_cstr(&buf));
160		+ /* Convert URL to wide characters */
161		+ wide_len = MultiByteToWideChar(CP_UTF8, MB_ERR_INVALID_CHARS,
162		+ git_buf_cstr(&buf), -1, NULL, 0);
163		+
164		+ if (!wide_len) {
165		+ giterr_set(GITERR_OS, "Failed to measure string for wide
166		+ conversion");
167		+ goto on_error;
168		+ }
169		+ s->request_uri = git_malloc(wide_len * sizeof(wchar_t));
170		+
171		+ if (!s->request_uri)
172		+ goto on_error;
173		+
174		+ if (!MultiByteToWideChar(CP_UTF8, MB_ERR_INVALID_CHARS,
175		+ git_buf_cstr(&buf), -1, s->request_uri, wide_len)) {
176		+ giterr_set(GITERR_OS, "Failed to convert string to wide form");
177		+ goto on_error;
178		+ }
160	179	
161	180	/* Establish request */
162	181	s->request = WinHttpOpenRequest(
163	182	t->connection,
164	183	s->verb,

```

165 184 - url,
166 185 + s->request_uri,
167 186 NULL,
168 187 WINHTTP_NO_REFERER,
169 188 types,
170 189 @@ -179,19 +198,36 @@ static int winhttp_stream_connect(winhttp_stream *s)
171 190
172 191     if (proxy_url) {
173 192         WINHTTP_PROXY_INFO proxy_info;
174 193
175 194 - size_t wide_len;
176 195 + wchar_t *proxy_wide;
177 196 +
178 197 + /* Convert URL to wide characters */
179 198 + wide_len = MultiByteToWideChar(CP_UTF8, MB_ERR_INVALID_CHARS,
180 199 + proxy_url, -1, NULL, 0);
181 200
182 201 - git_utf8_to_16(url, GIT_WIN_PATH, proxy_url);
183 202 + if (!wide_len) {
184 203 + giterr_set(GITERR_OS, "Failed to measure string for wide
185 204 + conversion");
186 205 + goto on_error;
187 206 + }
188 207
189 208 - wide_len = wcslen(url);
190 209 + proxy_wide = git_malloc(wide_len * sizeof(wchar_t));
191 210 +
192 211 + if (!proxy_wide)
193 212 + goto on_error;
194 213 +
195 214 + if (!MultiByteToWideChar(CP_UTF8, MB_ERR_INVALID_CHARS,
196 215 + proxy_url, -1, proxy_wide, wide_len)) {
197 216 + giterr_set(GITERR_OS, "Failed to convert string to wide form");
198 217 + git_free(proxy_wide);
199 218 + goto on_error;
200 219 + }
201 220
202 221 /* Strip any trailing forward slash on the proxy URL;
203 222 * WinHTTP doesn't like it if one is present */
204 223
205 224 - if (L'/' == url[wide_len - 1])
206 225 - url[wide_len - 1] = L'\0';
207 226 + if (wide_len > 1 && L'/' == proxy_wide[wide_len - 2])
208 227 + proxy_wide[wide_len - 2] = L'\0';
209 228
210 229 proxy_info.dwAccessType = WINHTTP_ACCESS_TYPE_NAMED_PROXY;
211 230 - proxy_info.lpszProxy = url;
212 231 + proxy_info.lpszProxy = proxy_wide;
213 232 proxy_info.lpszProxyBypass = NULL;
214 233
215 234 if (!WinHttpSetOption(s->request,
216 235 @@ -199,8 +235,11 @@ static int winhttp_stream_connect(winhttp_stream *s)
217 236 &proxy_info,
218 237 sizeof(WINHTTP_PROXY_INFO))) {
219 238 giterr_set(GITERR_OS, "Failed to set proxy");
220 239 + git_free(proxy_wide);
221 240 + goto on_error;
222 241 + }
223 242 + git_free(proxy_wide);
224 243 }
225 244
226 245 /* Strip unwanted headers (X-P2P-PeerDist, X-P2P-PeerDistEx) that
227 246 WinHTTP
228 247 @@ -348,8 +387,15 @@ static int winhttp_stream_read(
229 248 winhttp_stream *s = (winhttp_stream *)stream;
230 249 winhttp_subtransport *t = OWNING_SUBTRANSPORT(s);
231 250 DWORD dw_bytes_read;
232 251 + char replay_count = 0;
233 252
234 253 replay:
235 254 + /* Enforce a reasonable cap on the number of replays */
236 255 + if (++replay_count >= 7) {
237 256 + giterr_set(GITERR_NET, "Too many redirects or authentication
238 257 replays");
239 258 + return -1;
240 259 + }
241 260

```

```

398 +
399 + /* Connect if necessary */
353 400 + if (!s->request && winhttp_stream_connect(s) < 0)
354 401 + return -1;
355 ...
... @@ -445,10 +491,70 @@ replay:
445 491 + WINHTTP_HEADER_NAME_BY_INDEX,
446 492 + &status_code, &status_code_length,
447 493 + WINHTTP_NO_HEADER_INDEX)) {
448 - giterr_set(GITERR_OS, "Failed to retrieve status code");
+ giterr_set(GITERR_OS, "Failed to retrieve status code");
449 495 + return -1;
450 496 + }
451 497 +
498 + /* The implementation of WinHTTP prior to Windows 7 will not
499 + * redirect to an identical URI. Some Git hosters use
self-redirects
500 + * as part of their DoS mitigation strategy. Check first to see if
we
501 + * have a redirect status code, and that we haven't already
streamed
502 + * a post body. (We can't replay a streamed POST.) */
503 + if (!s->chunked &&
504 + (HTTP_STATUS_MOVED == status_code ||
505 + HTTP_STATUS_REDIRECT == status_code ||
506 + (HTTP_STATUS_REDIRECT_METHOD == status_code &&
507 + get_verb == s->verb) ||
508 + HTTP_STATUS_REDIRECT_KEEP_VERB == status_code)) {
509 +
510 + /* Check for Windows 7. This workaround is only necessary on
511 + * Windows Vista and earlier. Windows 7 is version 6.1. */
512 + if (!git_has_win32_version(6, 1)) {
513 + wchar_t *location;
514 + DWORD location_length;
515 + int redirect_cmp;
516 +
517 + /* OK, fetch the Location header from the redirect. */
518 + if (WinHttpQueryHeaders(s->request,
519 + WINHTTP_QUERY_LOCATION,
520 + WINHTTP_HEADER_NAME_BY_INDEX,
521 + WINHTTP_NO_OUTPUT_BUFFER,
522 + &location_length,
523 + WINHTTP_NO_HEADER_INDEX) ||
524 + GetLastError() != ERROR_INSUFFICIENT_BUFFER) {
525 + giterr_set(GITERR_OS, "Failed to read Location header");
526 + return -1;
527 + }
528 +
529 + location = git__malloc(location_length);
530 + GITERR_CHECK_ALLOC(location);
531 +
532 + if (!WinHttpQueryHeaders(s->request,
533 + WINHTTP_QUERY_LOCATION,
534 + WINHTTP_HEADER_NAME_BY_INDEX,
535 + location,
536 + &location_length,
537 + WINHTTP_NO_HEADER_INDEX)) {
538 + giterr_set(GITERR_OS, "Failed to read Location header");
539 + git__free(location);
540 + return -1;
541 + }
542 +
543 + /* Compare the Location header with the request URI */
544 + redirect_cmp = wcsncmp(location, s->request_uri);
545 + git__free(location);
546 +
547 + if (!redirect_cmp) {
548 + /* Replay the request */
549 + WinHttpCloseHandle(s->request);
550 + s->request = NULL;
551 + s->sent_request = 0;
552 +
553 + goto replay;
554 + }
555 + }
556 + }

```

```

557 +
452 558 /* Handle authentication failures */
453 559 if (HTTP_STATUS_DENIED == status_code &&
454 560 get_verb == s->verb && t->owner->cred.acquire.cb) {
...   ... @@ -747,6 +853,11 @@ static void winhttp_stream_free(git_smart_subtransport_stream
*stream)
747 853 s->post_body = NULL;
748 854 }
749 855
856 + if (s->request.uri) {
857 + git__free(s->request.uri);
858 + s->request.uri = NULL;
859 + }
860 +
750 861 if (s->request) {
751 862 WinHttpCloseHandle(s->request);
752 863 s->request = NULL;
...   ... @@ -876,7 +987,7 @@ static int winhttp_receivepack(
876 987 {
877 988 /* WinHTTP only supports Transfer-Encoding: chunked
878 989 * on Windows Vista (NT 6.0) and higher. */
879 - s->chunked = LOBYTE(LOWORD(GetVersion())) >= 6;
990 + s->chunked = git_has_win32_version(6, 0);
880 991
881 992 if (s->chunked)
882 993 s->parent.write = winhttp_stream_write_chunked;

```

1.3 src/win32/error.c

```

...   ... @@ -8,34 +8,70 @@
8   8 #include "common.h"
9   9 #include "error.h"
10  10
11  11 #ifdef GIT_WINHTTP
12  12 #include <winhttp.h>
13  13 #endif
14  14 +
15  15 #define WC_ERR_INVALID_CHARS 0x80
16  16 +
11 17 char *git_win32_get_error_message(DWORD error_code)
12 18 {
13 19 LPWSTR lpMsgBuf = NULL;
20 20 + HMODULE hModule = NULL;
21 21 + char *utf8_msg = NULL;
22 22 + int utf8_size;
23 23 + DWORD dwFlags =
24 24 + FORMAT_MESSAGE_ALLOCATE_BUFFER | FORMAT_MESSAGE_IGNORE_INSERTS;
14 25
15 26 if (!error_code)
16 27 return NULL;
17 28
18 28 - if (FormatMessageW(
19 29 - FORMAT_MESSAGE_ALLOCATE_BUFFER |
20 29 - FORMAT_MESSAGE_FROM_SYSTEM |
21 29 - FORMAT_MESSAGE_IGNORE_INSERTS,
22 29 - NULL, error_code, MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),
23 29 - (LPWSTR)&lpMsgBuf, 0, NULL)) {
24 29 - int utf8_size = WideCharToMultiByte(CP_UTF8, 0, lpMsgBuf, -1, NULL,
25 29 - 0, NULL, NULL);
26 29 - char *lpMsgBuf_utf8 = git_malloc(utf8_size * sizeof(char));
27 29 - if (lpMsgBuf_utf8 == NULL) {
28 29 - LocalFree(lpMsgBuf);
29 29 - return NULL;
29 29 + #ifdef GIT_WINHTTP
30 30 + /* Errors raised by WinHTTP are not in the system resource table */
31 31 + if (error_code >= WINHTTP_ERROR_BASE &&
32 31 + error_code <= WINHTTP_ERROR_LAST)
33 31 + hModule = GetModuleHandleW(L"winhttp");
34 31 + #endif
35 31 +
36 31 + GIT_UNUSED(hModule);

```

```

37 +
38 +     if (hModule)
39 +         dwFlags |= FORMAT_MESSAGE_FROM_HMODULE;
40 +     else
41 +         dwFlags |= FORMAT_MESSAGE_FROM_SYSTEM;
42 +
43 +     if (FormatMessageW(dwFlags, hModule, error_code,
44 +         MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),
45 +         (LPWSTR)&lpMsgBuf, 0, NULL)) {
46 +
47 +         /* Invalid code point check supported on Vista+ only */
48 +         if (git_has_win32_version(6, 0))
49 +             dwFlags = WC_ERR_INVALID_CHARS;
50 +         else
51 +             dwFlags = 0;
52 +
53 +         utf8_size = WideCharToMultiByte(CP_UTF8, dwFlags,
54 +             lpMsgBuf, -1, NULL, 0, NULL, NULL);
55 +
56 +         if (!utf8_size) {
57 +             assert(0);
58 +             goto on_error;
59 +         }
30
31 -         if (!WideCharToMultiByte(CP_UTF8, 0, lpMsgBuf, -1, lpMsgBuf.utf8,
32 -             utf8_size, NULL, NULL)) {
33 -             LocalFree(lpMsgBuf);
34 -             git_free(lpMsgBuf.utf8);
35 -             return NULL;
36
60 +
61 +         utf8_msg = git_malloc(utf8_size);
62 +
63 +         if (!utf8_msg)
64 +             goto on_error;
65 +
66 +         if (!WideCharToMultiByte(CP_UTF8, dwFlags,
67 +             lpMsgBuf, -1, utf8_msg, utf8_size, NULL, NULL)) {
68 +             git_free(utf8_msg);
69 +             goto on_error;
35
70 +
71 +
72 +on_error:
73 +     LocalFree(lpMsgBuf);
37
38 -     return lpMsgBuf.utf8;
39
74 +
40 -     return NULL;
41
75 +
76 +     return utf8_msg;
77 +

```

1.4 src/win32/version.h

```

...  ...  @@ -0,0 +1,20 @@
1  +/*
2  + * Copyright (C) the libgit2 contributors. All rights reserved.
3  + *
4  + * This file is part of libgit2, distributed under the GNU GPL v2 with
5  + * a Linking Exception. For full terms see the included COPYING file.
6  + */
7  +#ifndef INCLUDE_win32_version_h_
8  +#define INCLUDE_win32_version_h_
9  +
10 +#include <windows.h>
11 +
12 +GIT_INLINE(int) git_has_win32_version(int major, int minor)
13 +{
14 +     WORD wVersion = LOWORD(GetVersion());
15 +
16 +     return LOBYTE(wVersion) > major ||
17 +         (LOBYTE(wVersion) == major && HIBYTE(wVersion) >= minor);
18 +}
19 +
20 +#endif

```