

Convolutional neural networks

Support: python3 with Tensorflow

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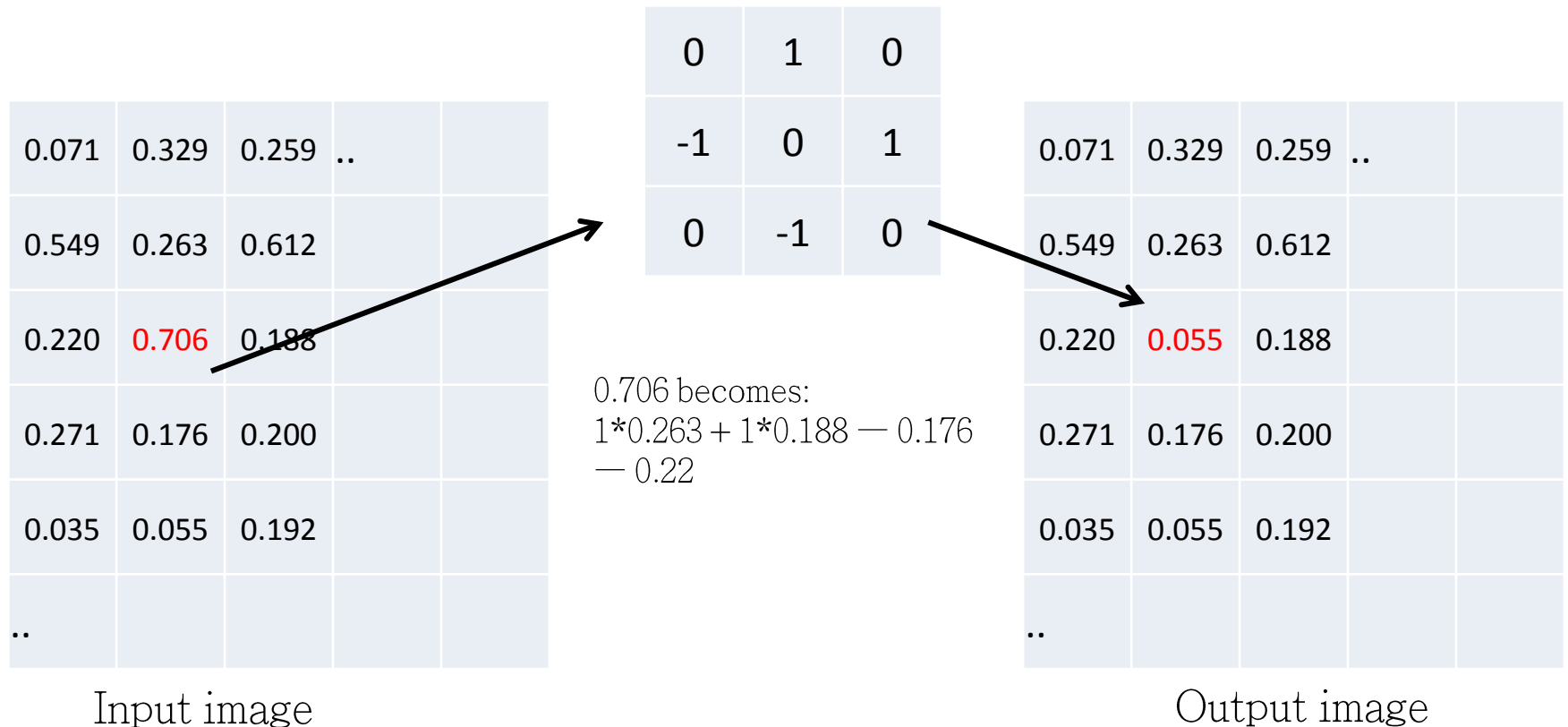
Outline:

- I. Convolutions.
- II. CNNs history
- III. CNNs today
- IV. Workshop 1: 2D CNN classifier on Cifar-10
- V. From 2D to 3D
- VI. Workshop 2: 3D CNN classifier on nodules

I. Convolutions: filters

Basic idea:

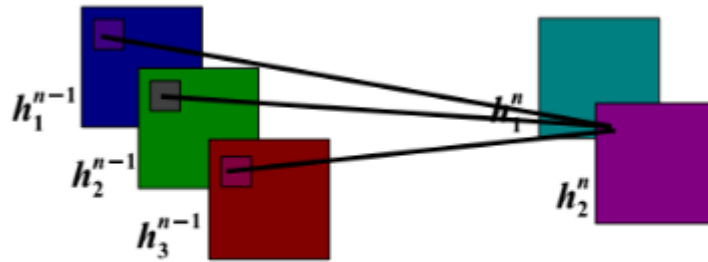
slide a weights “small window” across all the image to capture spatial info



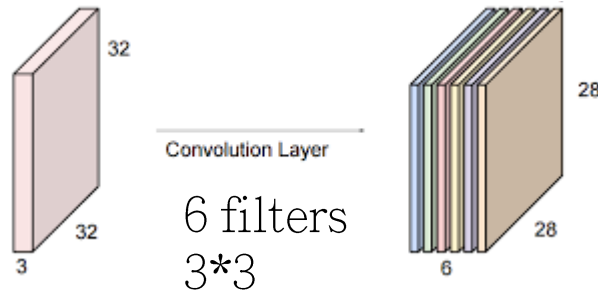
Typical window sizes: 3*3, 5*5, 7*7 (square odd size)

I. Convolutions: filters

Filters on a **multi-channel** input (such as intermediate layers):



Filters get multi-channel, and we sum contributions from each 2D filter

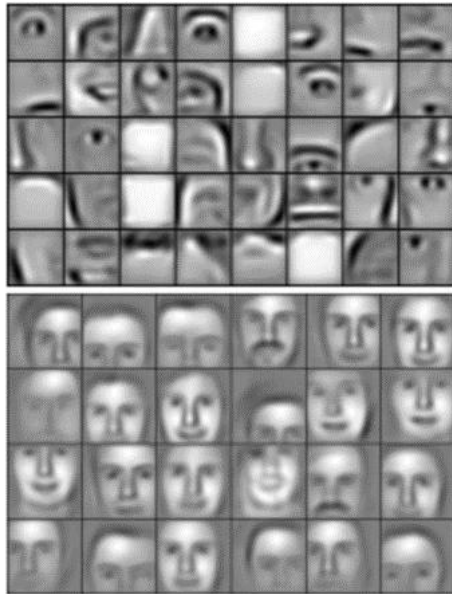


$3*6*3*3 = 162$
parameters

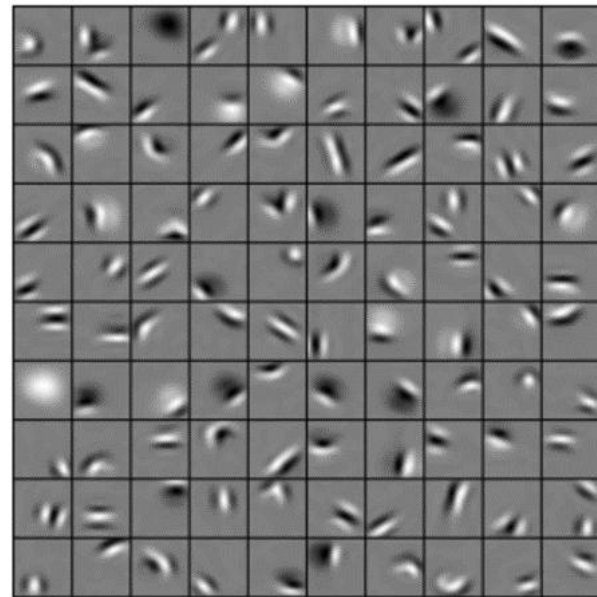
I. Convolutions: intermediate representations

Sliding each filter across the entire image produces a **feature map**.

The **deeper** we go, the more **high-level** concepts these maps learn:



First layers

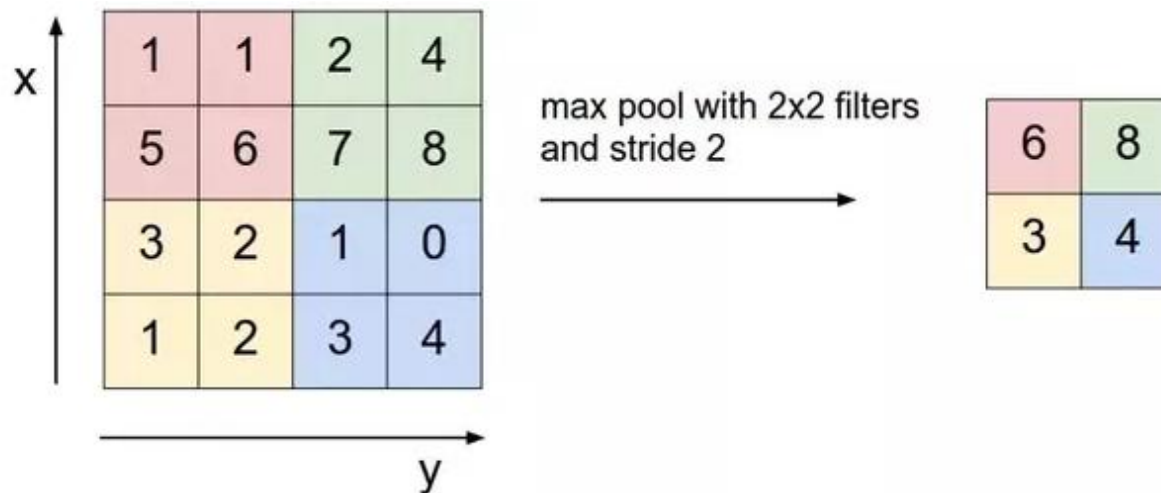


Last layers (higher-level concepts)

I. Convolutions: sub-sampling

The idea is to **reduce the dimension** of the input, without losing “too much” information.

A common way is to take the **local maximum** of group of nearby inputs:



Sub-sampling via max-pooling

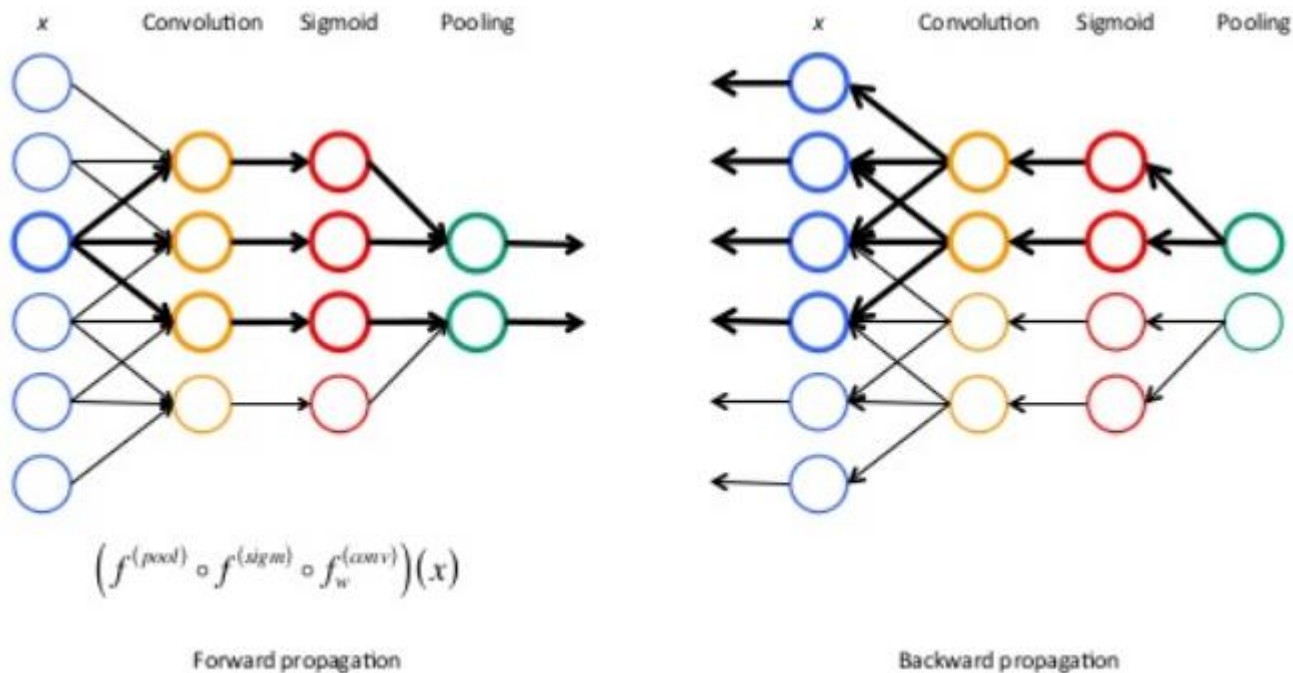
It is also possible to take the **average**, or minimum, etc.

These pooling layers do **not contain any learning**.

CNNs are made of convolutions, sub-sampling layers and dense layers.

I. Convolutions: activations and propagation.

CNNs can use any activation function: sigmoid, tanh, ReLU,
Propagation is done with regards to the filters and pooling zones.
Fewer weights than fully connected layers are used.

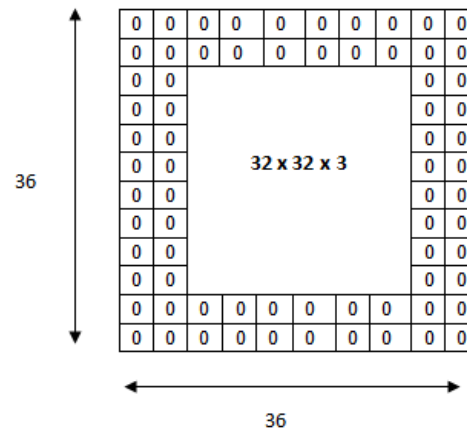


Forward and backward propagations on a Conv-activation-pooling block.

I. Convolutions: strides and padding

Moving filters can be done with a **certain step** in each direction: the **stride** value. Strides greater than 2 reduce dimension.

To preserve input dimension: **pad** around the image (with zeros for instance):



To conclude, setting a convolutional layer requires:

`_number of filters`

`_filter dimension`

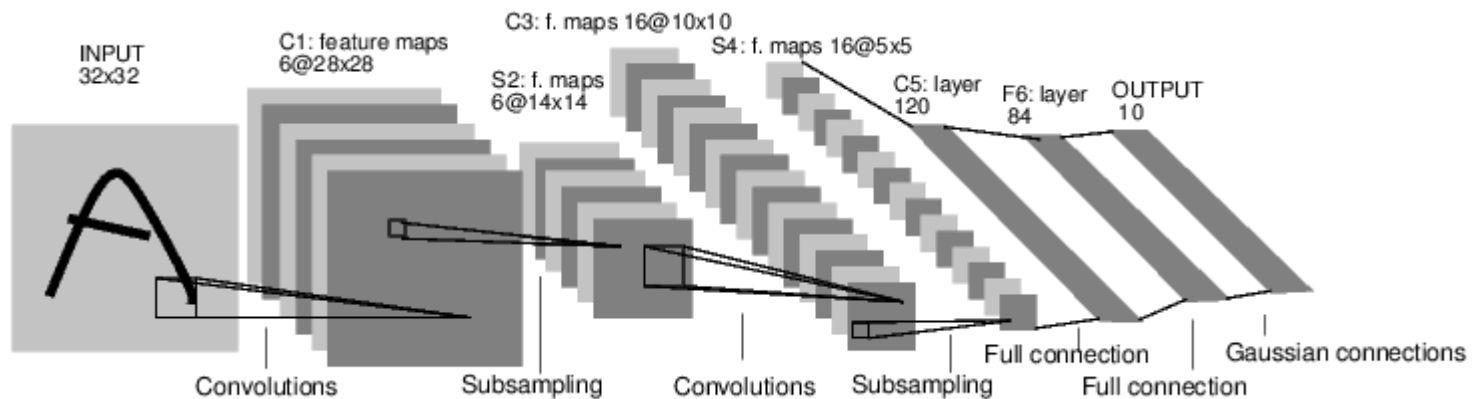
`_stride value`

`_padding (yes or no)`

(+ activation function, initialization, regularization)

II. CNNs history: LeNet (1994)

First successfully implemented CNN, originally for digits recognition (MNIST dataset).



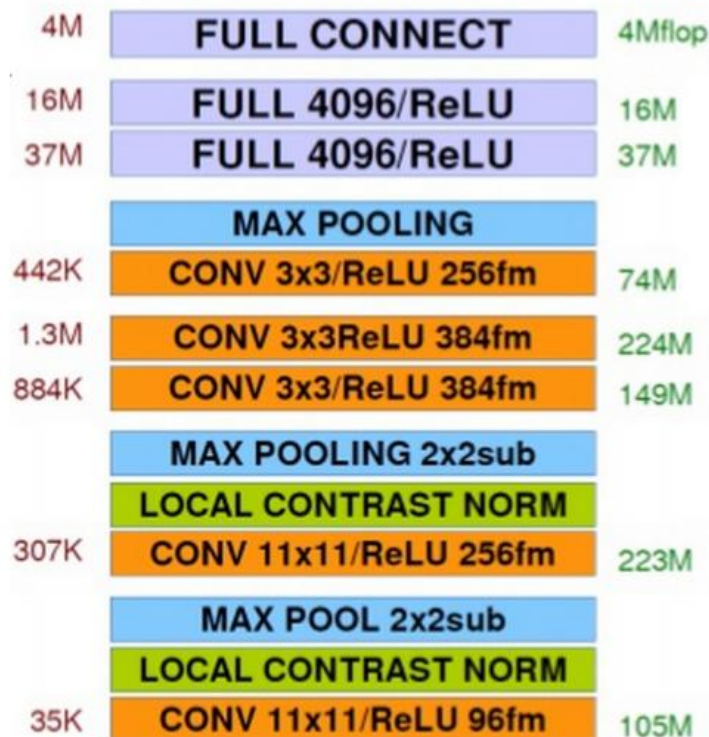
paper: <http://yann.lecun.com/exdb/publis/pdf/lecun-01a.pdf>

2 Convolution + sub-sampling blocks + 3 fully connected layers

Achieves **96%** classification accuracy on MNIST.

II. CNNs history

AlexNet (2012):



paper: <https://papers.nips.cc/paper/4824-imagenet-classification-with-deep-convolutional-neural-networks.pdf>

8 layers (5 convs + 3 FCs)

60 million parameters.

Uses ReLU as activations.

Won ImageNet 2012 by 10% margin.

VGG Net (2014):



19 layers

(16 convs + 3 FCs)

Very heavy: 150 million parameters

Introduces:

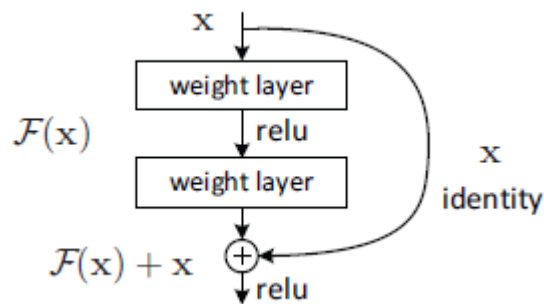
Convolution strides of 1

Won ImageNet 2014

paper: <https://arxiv.org/pdf/1409.1556.pdf>

II. CNNs history : ResNet (2015)

Introduces **shortcut** connections:



paper: <https://arxiv.org/pdf/1512.03385.pdf>

The network keeps in mind **residuals** of the input layer.

As well as:

Fully convolutional (just 1 global pooling and 1 FC at then end)

Light model (compared to VGG)

Very deep networks (up to 1000 layers)

Generalized 3*3 filters

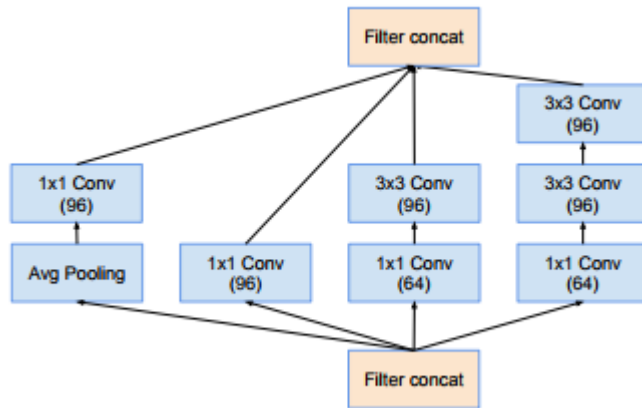
Generalized ReLU

ResNet-152 won ImageNet 2015.

It was the deepest network presented to ImageNet at the time, and was still **less complex than VGG**

II. CNNs history : Inception (v4 in 2016)

Base block:



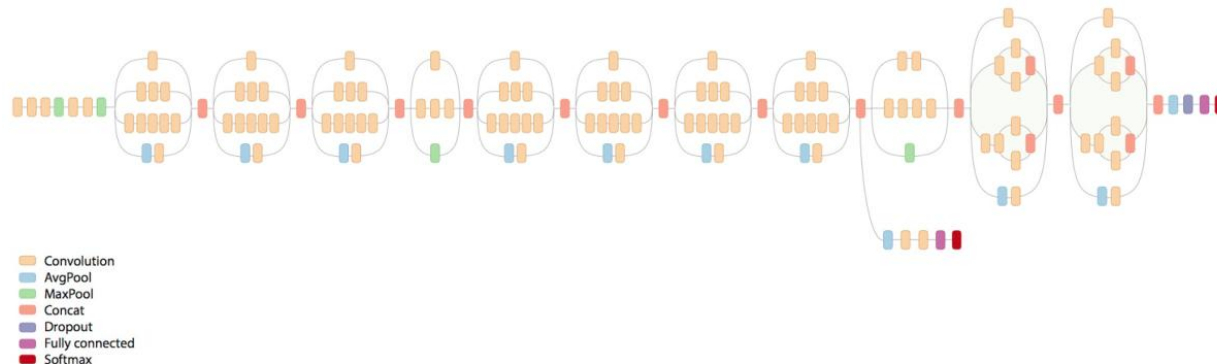
paper: <https://arxiv.org/pdf/1602.07261.pdf>

Multiple convolution branches with different filter size gathered together.

Produces multi-branches networks.

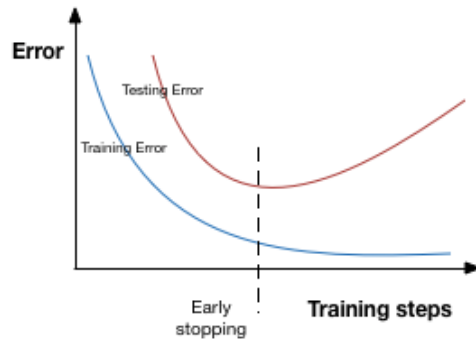
3.08% top-5 error on ImageNet (state-of-the-art).

Overall architecture:



III. CNNs today: regularization.

Often, the dataset is too small to be used by these huge deep networks. Thus, **regularization** is crucial.



- Dataset augmentation (crops, flipping, rotations, etc)
- Early stopping
- Dropout
Convolution layers: 0.7
- Weight decay with L1 and L2 norms

III. CNNs today: guidelines.

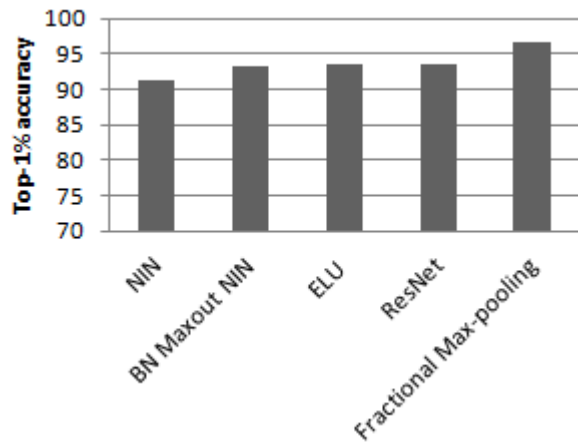
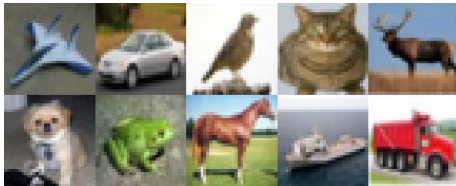
Best working CNNs today typically make use of the following configuration:

- Networks 10 to 200+ layers deep.
- Convolutions with filter size 3×3 and **shortcut** connections
Get rid of FCs layers
Sub-sample via convolution strides
- ReLU or **Leaky-ReLU** as activation function everywhere
- SGD gradient descent with **momentum** or **Adam** or **RMSProp** optimizer
- Regularization with **weight-decay** with L2 norm
- Prevent gradient vanishing with **batch-normalization** -> go very deep

papers: <https://arxiv.org/pdf/1502.03167.pdf>

III. CNNs today: performance.

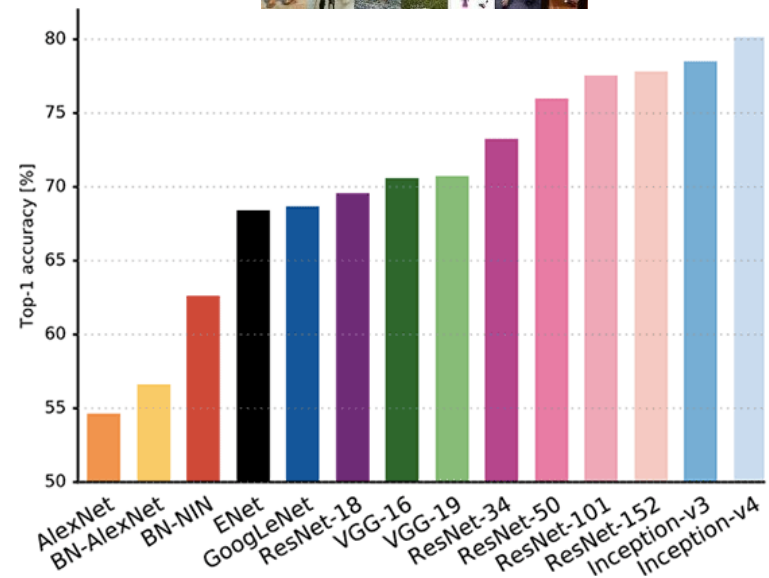
On Cifar-10 (32*32 images)



Classification accuracy of some CNNs on Cifar-10, including state-of-the-art, which is **96.5%**

Human performance: 94%

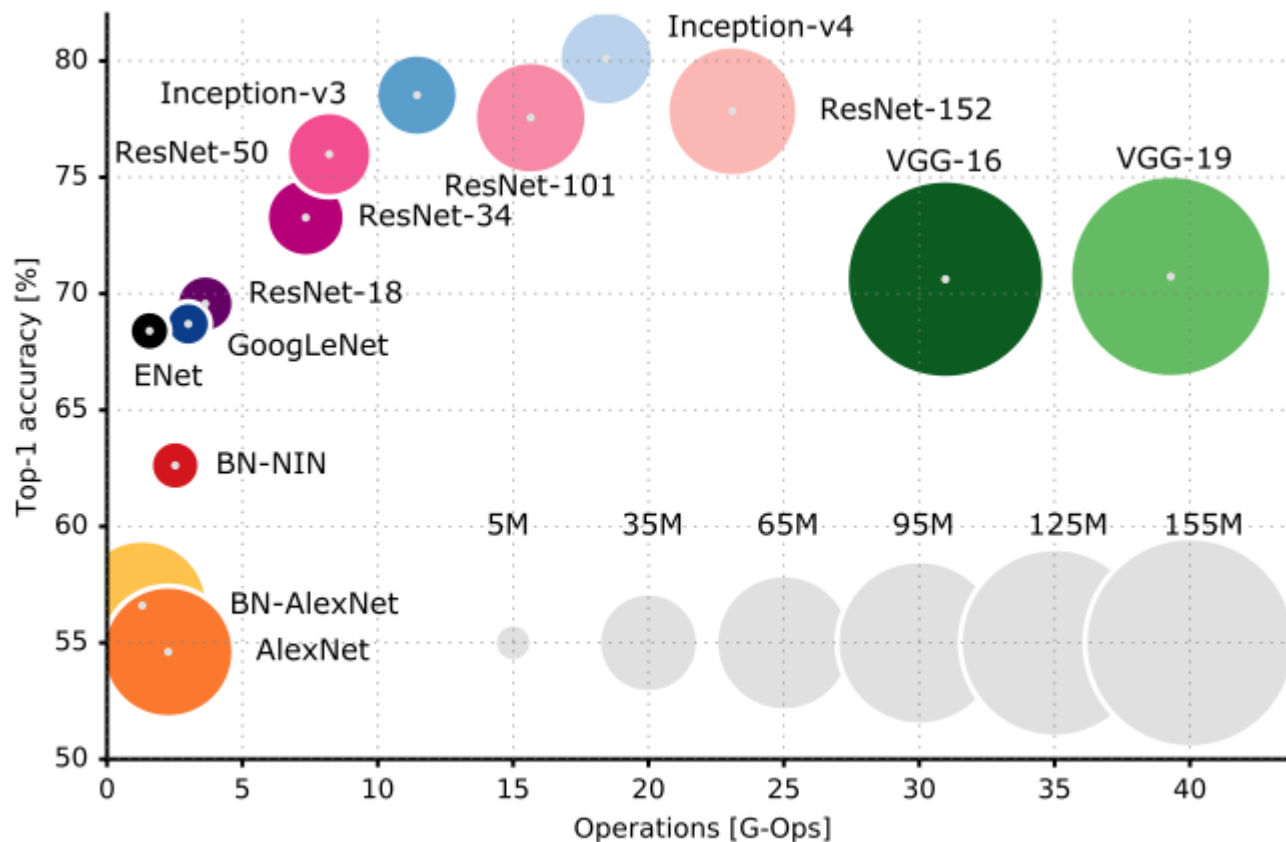
On ImageNet (224*224 images):



Classification accuracy of some CNNs on ImageNet, including state-of-the-art, which is **80.2%**

III. CNNs today: trade-off.

Comparing several famous models on ImageNet:

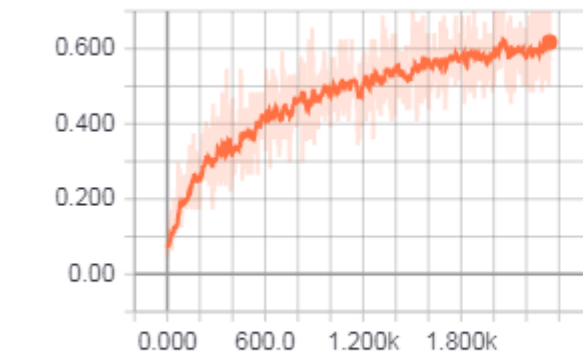


IV. Workshop: building a 2D CNN classifier.

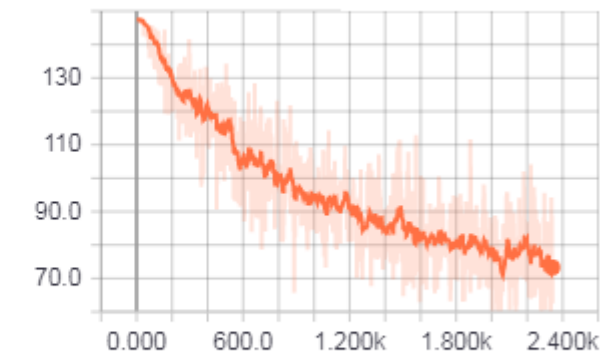
Goal: to classify images from the Cifar-10 dataset (32*32 images)
Multi-class classification problem (10 classes)

Neural network: adapted version of VGG (8 convolutions +3 dense layers)

summary/accuracy



summary/loss



Expected training metrics

V. From 2D to 3D.

The curse of dimensionality.

3D representations are much, much more complex than 2D ones:



2D representation of ADN



3D representation of ADN

Thus we need **more convolutional filters** to capture spatial information
BUT these **filters are bigger**: typically from 3×3 to $3 \times 3 \times 3$

Input tensor is 5D: (*batch size*, *dim1*, *dim2*, *dim3*, *channels*)

➡ Intermediate representations make RAM blow up quickly

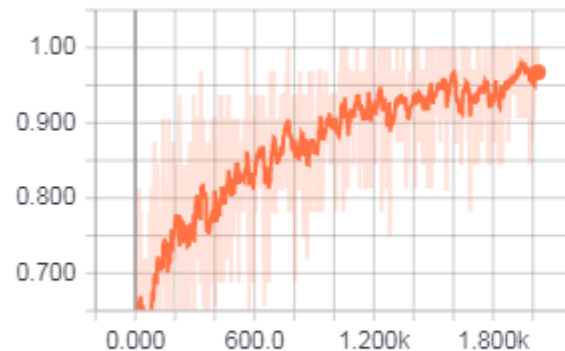
Filters are moved in **3 directions** (x,y,z)

VI. Workshop: building a 3D CNN classifier

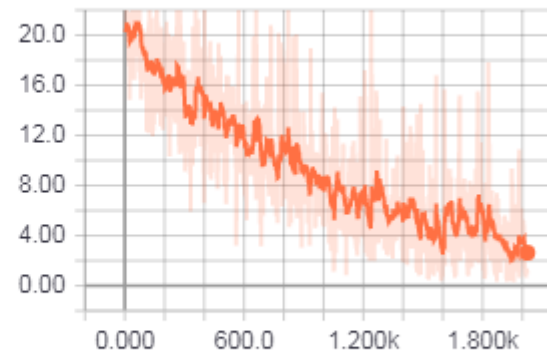
Goal: to classify nodules ($32*32*32$ cubes) extracted from the LUNA-16 during the Kaggle Data Science Bowl 2017.
Binary classification problem.

Neural network: ResNet-18

summary/accuracy



summary/loss



Expected training metrics