



RC Quick Byte: Maximizing Efficiency Using Parallelization



Research Computing
UNIVERSITY OF COLORADO BOULDER

Maximizing Efficiency Using Parallelization

Date: April 18, 2024

Instructor: Andrew Monaghan

Contributors: Layla Freeborn, Trevor Hall,
Brandon Reyes, Shelley Knuth

- Website: www.rc.colorado.edu/rc
- Documentation: <https://curc.readthedocs.io>
- Helpdesk: rc-help@colorado.edu
- Survey: <http://tinyurl.com/curc-survey18>



Slides

https://github.com/ResearchComputing/max_efficiency_parallel_quick_byte

Learning Objectives and Outline

- What is parallelization?
- Types of parallelization
- Is parallelization for me?

What is parallelization?

Serial

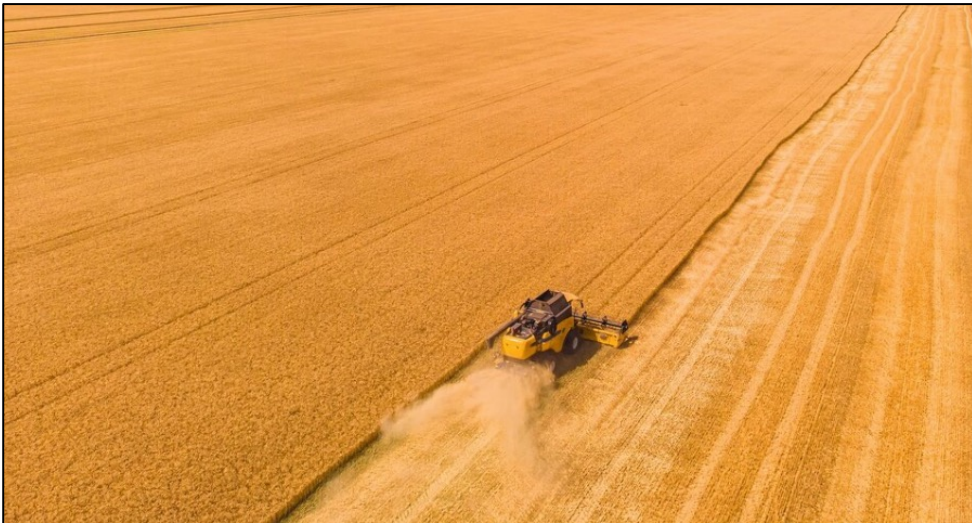


Image source: <https://www.freepic.com>

Parallel



Image source: <https://bxjmag.com>

How is parallelization achieved?

- A typical computer (“node”) has 1 or more central processing units (CPUs)
- Each CPU has one or more cores
- Each core can execute one instruction (task) at a time
- Examples:
 - Your laptop: 4-8 cores
 - A supercomputer node: 32-128 cores
 - A GPU: thousands of (tiny) cores
- A supercomputer like CURC’s “Alpine” has 100s to 1000s of nodes that can be used for parallel processing

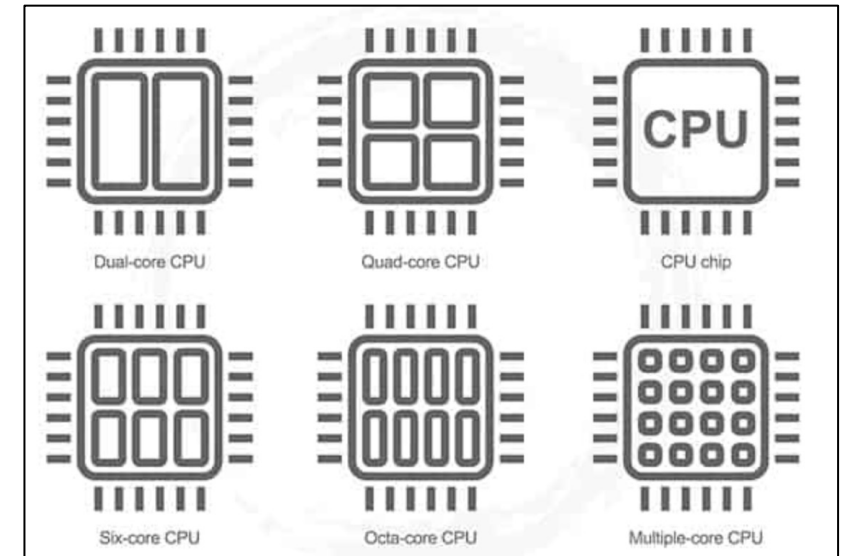
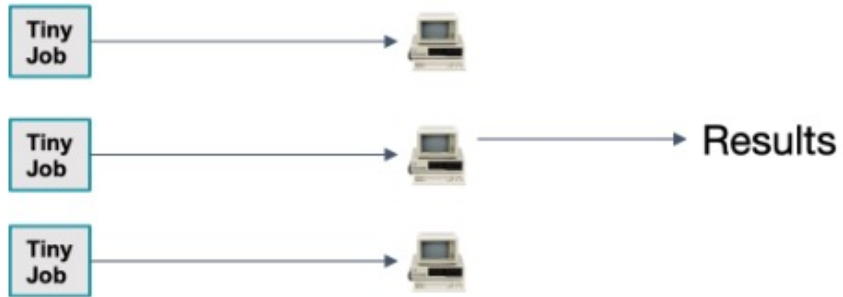


Image source: <https://spacehop.com/wp-content/uploads/2021/01/cores.jpg>

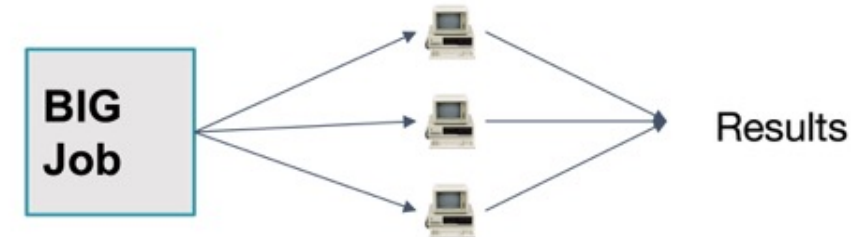
Types of parallelization

Code-**external** parallelization



Example: Image processing

Code-**internal** parallelization



Example: Climate Model

Code-external parallelization

- Also referred to as:
 - HTC: High throughput computing
 - “Embarrassingly” parallel computing
- Used for repetitive, independent tasks
 - Processing images from satellites, microscopes
 - Monte Carlo-type statistical modeling
- CURC has lots of tools to facilitate HTC!
 - https://github.com/ResearchComputing/easy_parallelization_htc_primer

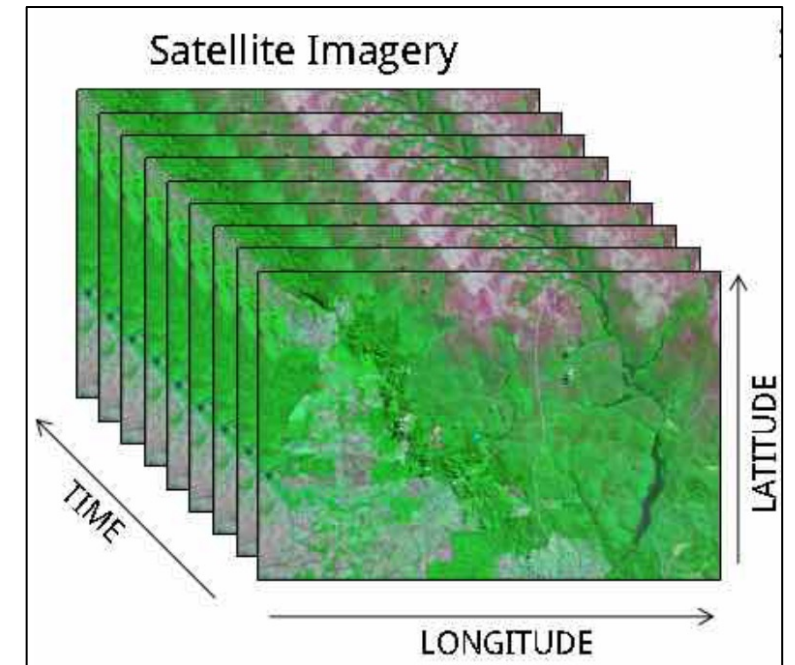


Image source: <https://cran.r-project.org/web/packages/Rwtss/vignettes/Rwtss.html>

Code-internal parallelization

- Types:
 1. Shared-memory (“multithreading”)– single node (computer)
 2. Distributed-memory (“multiprocessing or “MPI”) – multiple nodes
 3. Accelerated -- GPUs
- Used for dependent, independent tasks
 - Climate or earthquake simulations (PDEs)
 - Machine learning with GPUs (matrices)
- CURC supports all types of code-internal parallelization!

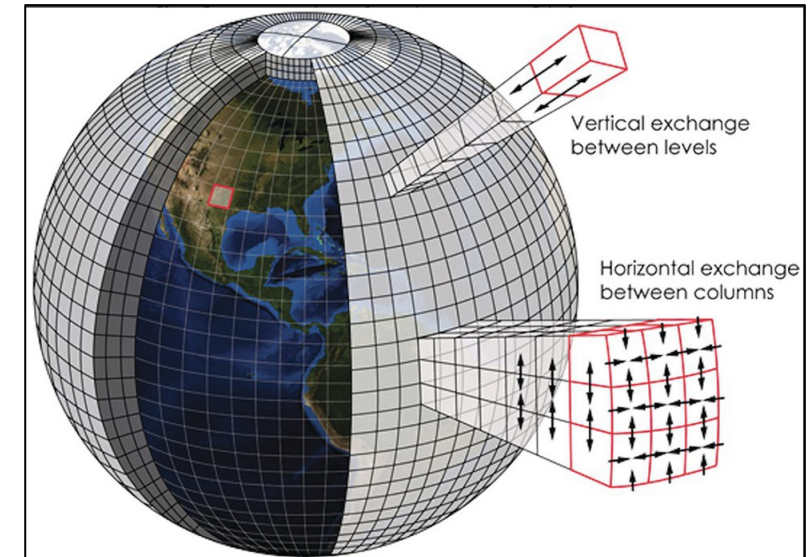


Image source: www.earthmagazine.org/article/todays-weather-forecast-good-strong-chance-improvement

Information source:
<https://researchcomputing.princeton.edu/support/knowledge-base/parallel-code>

Additional topics (if time allows)

- Is parallelization for me?
 - Computational time constraints?
 - Computational memory constraints?
 - Level of effort to parallelize?
- How do I get started with parallelization?
 - Look for existing code!
 - Consult with your Research Computing staff

Thank you!

Survey and feedback

<http://tinyurl.com/curc-survey18>

