Real-time Domain Adaptation in Semantic Segmentation*

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Abstract—We use an efficient structure named Short-Term Dense Concatenate network (STDC network) for the semantic segmentation task. This structre reduce the dimension of feature maps and use the aggregation of them for image representation, then use a Detail aggregation module for producing the low-level features. Finally these two are merged to produce the segmentation result. We test this model on Cityscapes and GTA V, following the evaluation of the domain shift between GTA V and Cityscapes and finally we implement and unsupervised adversarial domain adaptation method used for reducing the domain shift. We also show the result for the STDC network in term of mIoU and the result for the domain adaptation.

I. Introduction

Semantic Segmentation is a topic in computer vision that aims at assigning a label to each pixel of the image. This is used in many fields such as autonomous veichle, video surveillance and robot sensing. There are a lot of models that can achive good accuracy. For real-time semantic segmentation some models choose lightweight backbones for having an increase of performance but a drastic drop of accuracy. For this reason some new methods were investigated, like feature fusion or aggregation modules. Other models reduce the input image size but this can result in a bad accuracy around boundaries and small object.

STDC net [1] uses the first approach. Fig. 1 shows how the image is encoded in different scales. The kernel size is also reduced to speed-up the performance but with an acceptable loss in accuracy. Then a Detail Guidance is used to learn the space details insted of using a Spacial Path as in BiSeNet [2].

The next step is domain adaptation. A model trained on a certain dataset may not generalize on an unseen dataset ending in poor performance. This is caused by the domain shift beetween the source (training) and terget (test) dataset, for example different cities, weather and lighting conditions. Domain adaptation methods are used to close the gap between source and target domains. In this paper we use an adversarial domain adaptation method [3] that is composed of a segmentation model to predict the output and a discriminator to predict is the input is from the source or target domain. The goal is to generate a segmentation output from the segmentation

part that fool the discriminator, meaning that the segmentation output is similar between source and target domains. We show experiments done on the adaptation between GTAV and Cityscapes.

Our contributions can be summarized as follows: First we build the STDC network and train it on Cityscapes and test it again on Cityscapes. Second we reply the same idea over the GTAV dataset, so train on GTAV and test on GTAV. Third we compute the domain shift between GTAV (source) and Cityscapes (target) domains firstly in vanilla, then with some augmentation on GTAV. Fourth we implement the adversarial domain adaptation method and test it with GTAV as source domain and Cityscapes as target domain. Lastly we apply some real-time semantic segmentation method to our discriminator function in order to make it faster.

II. RELATED WORD

Chiedere cosa mettere

III. METHODS

We first introduce the Short-Term Dense Concatenate network (STDC network) and how we used it with BiSeNet [2], then the unsupervised adversarial domain adaptation method.

STDC network [1] is represented in Fig. 1 (a). Stage 3,4 and 5 have a number of Short-Term Dense Concatenate Module (STDCM) where each module is composed of ConvX blocks Fig. 1 (b)(c). Each $ConvX_i$ is a block composed of one convolutional layer, one batch normalization layer and one ReLU activation layer. The ConvX layers filter the input into N/2, where N is the channel number of the STDC module. At the end we concatenate the output of each ConvX block as follow:

$$x_{output} = F(x_1, x_2, ..., x_n)$$

where x_{output} is the STDC module output, F is the fusion operation, that in our case is the concatenation and $x_1, x_2, ..., x_n$ are the output of each $ConvX_i$ block.

This STDC network is then used as backbone for the context path of BiSeNet, in particular we use stage 3,4 and 5 to reduce the feature map to obtain large receptive field. Then a global

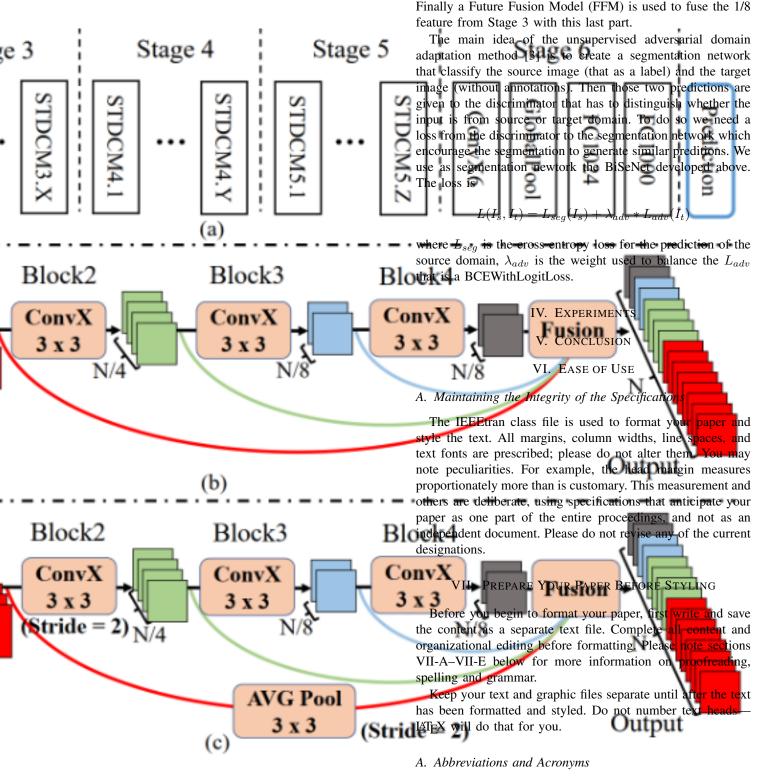


Fig. 1. STDC network.

Define abbreviations and acronyms the first time they are used in the text, even after they have been defined in the abstract. Abbreviations such as IEEE, SI, MKS, CGS, ac, dc, and rms do not have to be defined. Do not use abbreviations in the title or heads unless they are unavoidable.

avarage pooling in added on the tial of the context path. We also use Attention Refine Module (ARM) on Stage 4 and 5.

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ACKNOWLEDGMENT

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