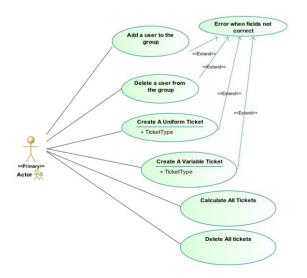
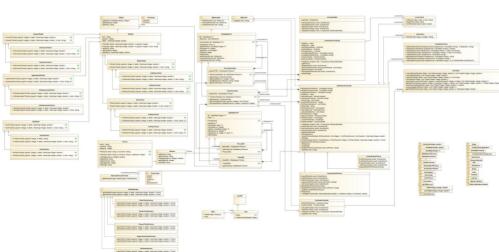
Money Tracker

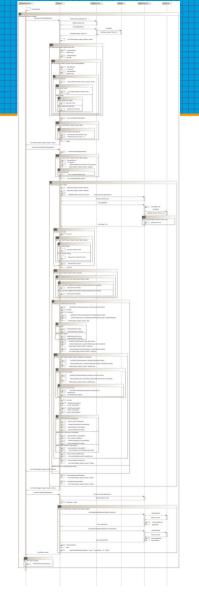
Thomas Kramp Robbe Elsermans

UML

- Use case diagram
- Class diagram
- Sequence diagram of calculator







Patterns

- *Singleton Pattern
- *Observer Pattern
- *(Abstract) Factory
- *MVC Pattern
- Strategy Pattern
- Template Method

- → Database
- → User alert
- → Ticket Types
- → GUI
- → The base-line of tickets
- → Database and database controller

Tests

- Almost every class, Unit tested
- Integration test of Calculator

```
L— iava

calculator

    IntegrationTest Tallies.java
     - database
     — UnitTest PersonDatabase.java
    factory
       – facts

    UnitTest ConcertFactory.java

         — UnitTest DinnerFactory.java

    UnitTest PlaneFactory.java

        — UnitTest SupermarketFactory.java
       UnitTest TaxiFactory.java

    UnitTest AbstactFactoryProvider.java

     person
    UnitTestPerson.java
    – ticket
       - concert
       UnitTestUniConcertTicket.java
       UnitTestVarConcertTicket.java
       dinner
       — UnitTestUniDinnerTicket.java
       UnitTestVarDinnerTicket.java
       · plane
       UnitTestUniPlaneTicket.java
       UnitTestVarPlaneTicket.java
       - supermarket
       — UnitTestUniSupermarketTicket.java
       UnitTestVarSupermarketTicket.java
       - taxi
       — UnitTestUniTaxiTicket.java
       ____ UnitTestVarTaxiTicket.java
```

Specials

- JavaFX with Scenebuilder
- Full Git, hosted on GitHub





