

Elements of probability theory

Probability calculus / Adv Stat I

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Motivation

Add some motivation or summary of what was done last time

Elements of probability theory

- 1 The probability function
- 2 Conditional probability and independence
- 3 Total probability rule and Bayes's rule
- 4 Up next

Outline

- 1 The probability function
- 2 Conditional probability and independence
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Some vocabulary

We want to model (describe, analyze, work with) outcomes that are not deterministic in nature, or at least not tractably deterministic in nature.

- We call such outcomes random, or subject to chance,
- and the situation generating them is known as **random experiment**.

Definition

A set, \mathcal{S} , that contains all possible outcomes of a random experiment is called sample space.

Some examples

Example (Dice)

If the experiment consists of tossing a die, the sample space contains six possible outcomes given by $\mathcal{S} = \{\square, \square, \square, \square, \square, \square\}$.

Example (Traffic deaths)

If the experiment consists of recording the number of traffic deaths in Germany next year, the sample space would contain all positive integers, $\mathcal{S} = \{0, 1, 2, \dots\}$.

Example (Light bulbs)

If the experiment consists of observing the length of life of a light bulb, the sample space would contain all positive real numbers, $\mathcal{S} = (0, \infty)$.

A taxonomy with consequences

The sample space \mathcal{S} , as all sets, can be classified according to whether the number of elements in the set are

- **finite** (discrete sample space), e.g., $\mathcal{S} = \{0, 1, 2, \dots, 6\}$
- **countably infinite** (discrete sample space), e.g., $\mathcal{S} = \mathbb{N} = \{0, 1, 2, \dots\}$
- **uncountably infinite** (continuous sample space), e.g., $\mathcal{S} = \mathbb{R}$.

But all these possible outcomes cannot occur at the same time:

- We'll use the term probability to talk about relative likelihoods of occurrence.
- So we need to be able to assign probabilities to various outcomes.

Outcomes are not enough

Example

Let the experiment consist of tossing a die, but let the possible outcomes of interest be

- ① either 1 or 2 dots,
- ② either 3 or 4 dots, and
- ③ either 5 or 6 dots.

To deal with this, we may either

- construct a new sample space to reflect these outcomes, or
- re-use the “raw” sample space $\mathcal{S} = \{\square, \begin{smallmatrix} \bullet \\ \square \end{smallmatrix}, \begin{smallmatrix} \bullet & \bullet \\ \square \end{smallmatrix}, \begin{smallmatrix} \bullet & \bullet & \bullet \\ \square \end{smallmatrix}, \begin{smallmatrix} \bullet & \bullet & \bullet & \bullet \\ \square \end{smallmatrix}, \begin{smallmatrix} \bullet & \bullet & \bullet & \bullet & \bullet \\ \square \end{smallmatrix}, \begin{smallmatrix} \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \\ \square \end{smallmatrix}\}$ in some suitable way.

Putting outcomes together

Definition

An event, say A , is a subset of the sample space \mathcal{S} (including \mathcal{S} itself).

- Let A be an event, a subset of \mathcal{S} . We say the **event A occurs** if the outcome of the experiment is in the set A .
- An event consisting of a single element or outcome is called **elementary event**.
- The event \mathcal{S} is called the **sure** or **certain event**.
- Events whose intersection is the empty set \emptyset are mutually exclusive.

We want to assign probabilities to **events**; in other words,

What is the probability that event A occurs?

Tossing dice...

The experiment consists of tossing a die and counting the number of dots facing up. The sample space is defined to be $\mathcal{S} = \{1, 2, \dots, 6\}$. Let then

$$A_1 = \{1, 2, 3\}, \quad A_2 = \{2, 4, 6\}, \quad A_3 = \{6\}.$$

- ① A_1 is an event whose occurrence means that the number of dots is less than four.
- ② A_2 is an event for which the number of dots is even.
- ③ A_3 is an elementary event.
- ④ Note that $A_1 \cap A_3 = \emptyset$ so they are mutually exclusive events.
- ⑤ Also, if the outcome is 2, both A_1 and A_2 occur.

Probability

For each event A in \mathcal{S} we associate a number between 0 and 1 that will be called the **probability of A** .

For this purpose we will use an appropriate set function, say $P(\cdot)$, with the set of all events as domain.

Irrespective of what you understand under “probability”, e.g.

- classical probability ▶ Laplace
- relative frequency based probabilities, or
- subjective probability (as many bayesians claim to use)

Probability calculus deals with probabilities
in a coherent manner for all events!

Event spaces

Definition (Event space)

The set of all events in the sample space \mathcal{S} is called the event space \mathcal{Y} .

We will use collections of subsets of \mathcal{S} which satisfy minimal conditions...

Definition

A collection of subsets of \mathcal{S} is called a sigma algebra, denoted by \mathcal{B} , if it satisfies the following conditions:

- (i) $\emptyset \in \mathcal{B}$ (empty set is an element of \mathcal{B});
- (ii) If $A \in \mathcal{B}$, then $\overline{A} \in \mathcal{B}$ (\mathcal{B} is closed under complementation);
- (iii) If $A_1, A_2, \dots \in \mathcal{B}$, then $\cup_{i=1}^{\infty} A_i \in \mathcal{B}$ (\mathcal{B} is closed under countable unions).

The countable case

A typical sigma algebra used as event space \mathcal{Y} if the sample space \mathcal{S} is finite or countable is

$$\mathcal{B} = \{\text{all subsets of } \mathcal{S}, \text{ including } \mathcal{S}\}.$$

Note that if \mathcal{S} has n elements there are 2^n sets in \mathcal{B} .

Example (All in)

If $\mathcal{S} = \{1, 2, 3\}$, then the sigma algebra consisting of all subsets of \mathcal{S} is the following collection of $2^3 = 8$ sets:

$$\{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \{1, 2, 3\}, \{\emptyset\}.$$

The uncountable case

A bit of trouble: although the power set (even of an uncountable set) is a σ -algebra, the real line is sometimes unfriendly to probabilities, and we may need restrictions when dealing with uncountable sample spaces.

Example (σ -algebras on the real line)

A typical sigma algebra used as event space \mathcal{Y} if the sample space is an interval on the real line (i.e. $\mathcal{S} \subset \mathbb{R}$) is

\mathcal{B} containing all sets of all closed, open and half-open intervals:

$$[a, b], (a, b], [a, b), (a, b), \quad \forall a, b \in \mathcal{S},$$

as well as all sets that can be formed by taking (possibly countably infinite) unions and intersections of these intervals^a.

^aThis special sigma algebra is usually referred to as a collection of Borel sets (see, e.g., Mittelhammer, 1996, p.21).

Axiomatic Probability Definition ► Kolmogorov

Definition (Probability function)

Given a sample space \mathcal{S} and an associated event space \mathcal{Y} (a sigma algebra on \mathcal{S}), a probability (set) function is a set function P with domain \mathcal{Y} s.t.

- 1 (non-negativity) $P(A) \geq 0$ for all $A \in \mathcal{Y}$.
- 2 (standardization) $P(\mathcal{S}) = 1$.
- 3 (additivity) If $A_1, A_2, \dots \in \mathcal{Y}$ is a sequence of disjoint events ($A_i \cap A_j = \emptyset$ for $i \neq j; i, j \in \mathbb{N}$), then $P(\cup_{i=1}^{\infty} A_i) = \sum_{i=1}^{\infty} P(A_i)$.

- Wisely, this definition makes no attempt to tell what particular set function P to choose.

Dice (& Laplace)

Let $\mathcal{S} = \{1, 2, \dots, 6\}$ be the sample space for rolling a fair die and observing the number of dots facing up. The set function

$$P(A) = N(A)/6 \quad \text{for } A \subset \mathcal{S}$$

(where $N(A)$ is the size of set A) represents a probability set function on the events of \mathcal{S} :

- the value of the function $P(A) \geq 0$ for all $A \subset \mathcal{S}$ (**non-negativity**);
- the value of the function for the set \mathcal{S} is $P(\mathcal{S}) = N(\mathcal{S})/6 = 1$ (**standardization**);
- for any collection of disjoint sets A_1, A_2, \dots, A_n we have

$$P(\cup_{i=1}^n A_i) = \frac{N(\cup_{i=1}^n A_i)}{6} = \frac{\sum_{i=1}^n N(A_i)}{6} = \sum_{i=1}^n P(A_i) \quad (\text{additivity}).$$

Now with numbers

Take the sample space $\mathcal{S} = \{1, 2, \dots\} = \mathbb{N} \setminus \{0\}$, together with

$$P(A) = \sum_{x \in A} \left(\frac{1}{2}\right)^x \quad \text{for } A \subset \mathcal{S}.$$

This set function represents a probability set function since

- ① the value of the function $P(A) \geq 0$ for all $A \subset \mathcal{S}$, because P is defined as the sum of non-negative numbers (**non-negativity**);
- ② the value of the function for the set \mathcal{S} is (**standardization**)

$$P(\mathcal{S}) = \sum_{x \in \mathcal{S}} \left(\frac{1}{2}\right)^x = \sum_{x=1}^{\infty} \left(\frac{1}{2}\right)^x = \underbrace{\sum_{x=0}^{\infty} \left(\frac{1}{2}\right)^x}_{\text{geom. series}} - 1 = \frac{1}{1 - \frac{1}{2}} - 1 = 1$$

- ③ for any collection of disjoint sets $A_1, A_2, \dots, A_n, \dots$ we have

$$P(\cup_{i=1}^{\infty} A_i) = \sum_{x \in (\cup_{i=1}^{\infty} A_i)} \left(\frac{1}{2}\right)^x = \sum_{i=1}^{\infty} \left[\sum_{x \in A_i} \left(\frac{1}{2}\right)^x \right] = \sum_{i=1}^{\infty} P(A_i) \quad (\text{additivity})$$

And uncountable sets

Let $\mathcal{S} = [0, \infty)$ be the sample space for an experiment consisting of observing the length of life of a light bulb and consider the set function

$$P(A) = \int_{x \in A} \frac{1}{2} e^{-\frac{x}{2}} dx \quad \text{for } A \in \mathcal{Y}.$$

This set function represents a probability set function since

- ① the value of the function $P(A) \geq 0$ for all $A \subset \mathcal{S}$, because P is defined as an integral with a non-negative integrand (**non-negativity**);
- ② the value of the function for the set \mathcal{S} is

$$P(\mathcal{S}) = \int_{x \in \mathcal{S}} \frac{1}{2} e^{-\frac{x}{2}} dx = \int_0^{\infty} \frac{1}{2} e^{-\frac{x}{2}} dx = 1 \quad (\text{standardization});$$

- ③ for any disjoint sets $A_1, A_2, \dots, A_n, \dots$ we have (**additivity**)

$$P(\cup_{i=1}^{\infty} A_i) = \underbrace{\int_{x \in (\cup_{i=1}^{\infty} A_i)} \frac{1}{2} e^{-\frac{x}{2}} dx = \sum_{i=1}^{\infty} \left[\int_{x \in A_i} \frac{1}{2} e^{-\frac{x}{2}} dx \right]}_{\text{additivity property of Riemann integrals}} = \sum_{i=1}^{\infty} P(A_i).$$

We have what we need

- Once we have defined the 3-tuple $\{\mathcal{S}, \mathcal{Y}, P\}$ (called **probability space**) for an experiment of interest,
- ... we have all information needed to assign probabilities to various events.

It is the choice of an appropriate probability set function P that represents the major challenge in statistical real-life applications.

Either way, **the three axioms imply many properties of the probability function.**

We list implications...

Theorem (1.1)

Let A be an event in \mathcal{S} . Then $P(A) = 1 - P(\bar{A})$.

Theorem (1.2)

$P(\emptyset) = 0$.

Theorem (1.3)

Let A and B be events in \mathcal{S} such that $A \subset B$. Then $P(A) \leq P(B)$ and $P(B \setminus A) = P(B) - P(A)$.

Theorem (1.4)

Let A and B be events in \mathcal{S} . Then $P(A) = P(A \cap B) + P(A \cap \bar{B})$.

... and go on ...

Theorem (1.5)

Let A and B be events in \mathcal{S} . Then $P(A \cup B) = P(A) + P(B) - P(A \cap B)$.

Corollary (1.1, Boole's Inequality)

$P(A \cup B) \leq P(A) + P(B)$.

Theorem (1.6)

Let A be an event in \mathcal{S} . Then $P(A) \in [0, 1]$.

Theorem (1.7, Bonferroni's Inequality)

Let A and B be events in \mathcal{S} . Then $P(A \cap B) \geq 1 - P(\bar{A}) - P(\bar{B})$.

... like the Duracell bunny

Theorem (1.8)

Let A_1, \dots, A_n be events in \mathcal{S} . Then $P(\cap_{i=1}^n A_i) \geq 1 - \sum_{i=1}^n P(\bar{A}_i)$ and $P(\cup_{i=1}^n A_i) \leq \sum_{i=1}^n P(A_i)$

Theorem (1.9, Classical probability)

Let \mathcal{S} be the finite sample space for an experiment having $n = N(\mathcal{S})$ equally likely outcomes, say E_1, \dots, E_n , and let $A \subset \mathcal{S}$ be an event containing $N(A)$ elements. Then the probability of the event A is given by $N(A)/N(\mathcal{S})$.

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Let's talk about what we know

So far, we have considered probabilities of events on the assumption that no information was available about the experiment other than the sample space \mathcal{S} .

Sometimes, however, it is known that an event B has happened.

- Can we use this information in making a statement concerning the outcome of another event A ?
- I.e. (how) can we update the probability calculation for the event A based on the information that B has happened?

Tricks with coins

Example (Knowledge is power)

Consider tossing two fair coins. The sample space is $\mathcal{S} = \{(H,H), (H,T), (T,H), (T,T)\}$ (H= Head, T=Tail).

Examine the events

$$A = \{\text{both coins show same face}\}, \quad B = \{\text{at least one coin shows H}\}.$$

Then $P(A) = 2/4 = 1/2$.

If B is known to have happened, we know for sure that the outcome (T,T) cannot happen. This suggests that

$$P(A \text{ conditional on } B \text{ having happened}) = 1/3.$$

A different probability?

Focus on sub-algebras

Definition (Conditional probability)

Let A and B be any two events in a sample space \mathcal{S} . If $P(B) \neq 0$, then the conditional probability of event A , given event B , is given by $P(A | B) = P(A \cap B) / P(B)$.

Example

The experiment consists of tossing two fair coins. The sample space is $\mathcal{S} = \{(H,H), (H,T), (T,H), (T,T)\}$. The conditional probability of the event obtaining two heads

$$A = \{(H,H)\},$$

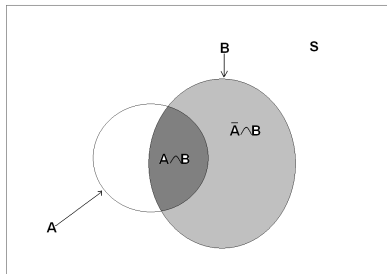
given the first coin toss results in heads, $B = \{(H,H), (H,T)\}$ is

$$P(A|B) = P(A \cap B) / P(B) \stackrel{\text{(class. prob.)}}{=} (1/4) / (1/2) = 1/2.$$

Still a probability

Theorem (1.10)

Given a probability space $\{\mathcal{S}, \mathcal{Y}, P\}$ and an event B for which $P(B) \neq 0$, $P(A | B) = P(A \cap B) / P(B)$ defines a probability set function with domain \mathcal{Y} .



- A occurs conditionally on B iff $A \cap B$ occurs.
- Hence, $P(A | B) \propto P(A \cap B)$.
- B plays the role of the sample space
- $P(B|B) \stackrel{Def.}{=} P(B \cap B) / P(B) = P(B) / P(B) = 1$.

Undo the conditioning

The **multiplication rule** allows one to **factorize** the **joint probability** for the events A and B into

- the **conditional probability** for event A , given event B and
- the **unconditional probability** of B .

Theorem (1.11, Multiplication Rule)

Let A and B be any two events in \mathcal{S} for which $P(B) \neq 0$. Then $P(A \cap B) = P(A | B) P(B)$.

Example: No dice, no coins

A test facility conducts blood tests to find some disease. The tested person is sent to a hospital if (and only if) the test is positive.

- The prevalence of the disease in the population is 2%, so a person picked at random has probability 0.02 of suffering from that disease (say event D such that $P(D) = 0.02$).
- The probability that a test is positive (event A) if the tested person is actually ill (that is given event D) is $P(A|D) = 0.95$.

The probability that a tested person is sent to the hospital (A) and is actually ill (D) is $P(A \cap D) = P(A | D)P(D) = 0.95 \cdot 0.02 = 0.019$.

We can do better

Theorem (1.12, Extended Multiplication Rule)

Let $A_1, A_2, \dots, A_n, n \geq 2$, be events in S . Then if all of the conditional probabilities exist,

$$\begin{aligned} P(\cap_{i=1}^n A_i) &= P(A_1) \cdot P(A_2|A_1) \cdot \dots \cdot P(A_n|A_{n-1} \cap A_{n-2} \cap \dots \cap A_1) \\ &= P(A_1) \prod_{i=2}^n P(A_i | \cap_{j=1}^{i-1} A_j). \end{aligned}$$

This is important

Definition (Independence of events, 2–event case)

Let A and B be two events in \mathcal{S} . Then A and B are independent iff $P(A \cap B) = P(A)P(B)$. If A and B are not independent, A and B are said to be dependent events.

Independence of A and B implies

$$\begin{aligned} P(A|B) &= P(A \cap B) / P(B) = P(A)P(B) / P(B) = P(A), \text{ if } P(B) > 0 \\ P(B|A) &= P(B \cap A) / P(A) = P(B)P(A) / P(A) = P(B), \text{ if } P(A) > 0. \end{aligned}$$

Thus the probability of event A occurring is unaffected by the occurrence of event B , and vice versa.

There is more

Independence of A and B implies independence of the complements also. In fact we have the following theorem:

Theorem (1.13)

If events A and B are independent, then events A and \bar{B} , \bar{A} and B , and \bar{A} and \bar{B} are also independent.

More events

Definition (Independence of events, n -event case)

Let A_1, A_2, \dots, A_n , be events in the sample space \mathcal{S} . The events A_1, A_2, \dots, A_n are (jointly) independent iff

$$P(\cap_{j \in J} A_j) = \prod_{j \in J} P(A_j), \quad \text{for all subsets } J \subset \{1, 2, \dots, n\}$$

for which $N(J) \geq 2$. If the events A_1, A_2, \dots, A_n are not independent, they are said to be dependent events.

Note: Pairwise independence is not enough! E.g. in the case of $n = 3$ events, joint independence requires:

$P(A_1 \cap A_2) = P(A_1) P(A_2)$, $P(A_1 \cap A_3) = P(A_1) P(A_3)$, $P(A_3 \cap A_2) = P(A_3) P(A_2)$,
(pairwise independence) and

$$P(A_1 \cap A_2 \cap A_3) = P(A_1) P(A_2) P(A_3).$$

A counterexample

Let the sample space \mathcal{S} consists of all permutations of the letters a, b, c along with three triples of each letter, that is,

$$\mathcal{S} = \{aaa, bbb, ccc, abc, bca, cba, acb, bac, cab\}.$$

Furthermore, let each element of \mathcal{S} have probability $1/9$. Consider the events

$$A_i = \{i \text{ th place in the triple is occupied by a}\}.$$

According to the classical probability we obtain for all $i = 1, 2, 3$

$$P(A_i) = 3/9 = 1/3, \quad \text{and} \quad P(A_1 \cap A_2) = P(A_1 \cap A_3) = P(A_2 \cap A_3) = 1/9,$$

so A_1, A_2, A_3 are pairwise independent. But they are not jointly independent since

$$P(A_1 \cap A_2 \cap A_3) = 1/9 \neq P(A_1)P(A_2)P(A_3) = 1/27.$$

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First glue partitions together

Bayes's rule provides an alternative representation of conditional probabilities. It turns out to be very useful though...

In fact, it is a simple consequence of the total probability rule established in the following theorem:

Theorem (1.14, Law of Total Probability)

Let the events $B_i, i \in I$, be a finite or countably infinite partition of \mathcal{S} , so that $B_j \cap B_k = \emptyset$ for $j \neq k$, and $\cup_{i \in I} B_i = \mathcal{S}$. Let $P(B_i) > 0 \forall i$. Then the "total" probability of event A is

$$P(A) = \sum_{i \in I} P(A \mid B_i) P(B_i).$$

“Just” a corollary

Corollary (1.2, Bayes's Law)

Let the events $B_i, i \in I$, be a finite or countably infinite partition of S , so that $B_j \cap B_k = \emptyset$ for $j \neq k$ and $\cup_{i \in I} B_i = S$. Let $P(B_i) > 0 \forall i \in I$. Then, provided $P(A) \neq 0$,

$$P(B_j | A) = \frac{P(A | B_j) P(B_j)}{\sum_{i \in I} P(A | B_i) P(B_i)}, \quad \forall j \in I.$$

Hence, Bayes's law provides the means for updating the probability of the event B_j , given the “signal” that the event A occurs.

QUITE! useful

Do e.g. a test for some disease. Let A be the event that the test result is positive and B be the event that the individual has the disease.

- The test detects the disease with prob. 0.98 if the disease is, in fact, in the individual being tested: $P(A|B) = 0.98$.
- The test yields a 'false positive' result for 1 percent of the healthy subjects: $P(A|\bar{B}) = 0.01$.

Finally, 0.1 percent of the population has the disease, $P(B) = 0.001$.

If the test result is positive, what is the actual probability that a randomly chosen person to be tested actually has the disease?

The application of Bayes's rule yields

$$P(B | A) = \frac{P(A | B) P(B)}{P(A | B) P(B) + \underbrace{P(A | \bar{B}) P(\bar{B})}_{1 - P(B)}} = \frac{.98 \cdot .001}{.98 \cdot .001 + .01 \cdot .999} = .089.$$

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Coming up

Random variables and their distribution