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- MODULE DieHard -
EXTENDS Integers
Variables big, small
Init \stackrel{\triangle}{=} \wedge big = 0
             \wedge small = 0
TypeOK \stackrel{\Delta}{=} \land big \in 0..5
                    \land \mathit{small} \in 0 \dots 3
                    \land \neg (big = 4)
EmptyBig \stackrel{\triangle}{=} \wedge big' = 0
                      \land \mathit{small'} = \mathit{small}
EmptySmall \triangleq \land small' = 0
                          \wedge big' = big
FillBig \stackrel{\Delta}{=} \wedge big' = 5
                  \wedge \mathit{small'} = \mathit{small}
FillSmall \stackrel{\triangle}{=} \wedge small' = 3
                       \wedge big' = big
Min(m, n) \stackrel{\triangle}{=} \text{ if } m < n \text{ THEN } m \text{ ELSE } n
BigToSmall \triangleq
     LET poured \stackrel{\triangle}{=} Min(big + small, 3) - small
           \wedge big' = big - poured
             \land small' = small + poured
SmallToBig \triangleq
     LET poured \stackrel{\triangle}{=} Min(big + small, 5) - big
     IN \land small' = small - poured
             \wedge big' = big + poured
Next \triangleq \lor EmptyBig
              \lor EmptySmall
              \vee FillBig
              \vee \mathit{FillSmall}
              \vee \textit{BigToSmall}
              \vee SmallToBig
```

- $\backslash * \ {\it Modification History}$
- \ * Last modified Fri Sep 24 15:30:41 CST 2021 by wrz
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