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— MODULE Euclid -
EXTENDS Integers, GCD
Constants M, N
 **********************
--algorithm Euclid {
    variables x \in 1...N, y \in 1...N, x0 = x, y0 = y; { while ( x \neq y ) { if ( x < y ) { y := y - x }
                              else { x := x - y }
                             };
       print \langle x, y \rangle;
       assert (x = y) \land (x = GCD(x0, y0));
 }
  ***********************
 BEGIN TRANSLATION (chksum(pcal) = "48d63aa1" \land chksum(tla) = "2425b90e")
Variables x, y, x0, y0, pc
vars \triangleq \langle x, y, x0, y0, pc \rangle
Init \stackrel{\triangle}{=} Global variables
           \land x \in 1 \dots N
           \land y \in 1 \dots N
           \wedge x0 = x
           \wedge y0 = y
           \wedge pc = \text{"Lbl\_1"}
Lbl_{-1} \stackrel{\triangle}{=} \wedge pc = \text{``Lbl}_{-1}\text{''}
            \wedge IF x \neq y
                   Then \land if x < y
                                  Then \wedge y' = y - x
                                          \wedge x' = x
                                  ELSE \wedge x' = x - y
                                          \wedge y' = y
                           \wedge pc' = \text{``Lbl\_1''}
                   ELSE \wedge PrintT(\langle x, y \rangle)
                            \wedge Assert((x = y) \wedge (x = GCD(x0, y0)),
                                        "Failure of assertion at line 11, column 7.")
                            \land pc' = "Done"
                            \wedge UNCHANGED \langle x, y \rangle
            \land UNCHANGED \langle x0, y0 \rangle
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \stackrel{\triangle}{=} pc = "Done" \land UNCHANGED vars
Next \triangleq Lbl_1
```

 $\vee$  Terminating

$$Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}$$

$$\textit{Termination} \; \stackrel{\triangle}{=} \; \Diamond(\textit{pc} = \text{``Done''})$$

- \ \* Last modified Fri Sep 24 19:56:42 CST 2021 by wrz
- \ \* Created Fri Sep 24 16:52:34 CST 2021 by wrz