# MINT: Multiplier-less INTeger Quantization for Energy Efficient Spiking Neural Networks

Ruokai Yin, Yuhang Li, Abhishek Moitra, Priyadarshini Panda

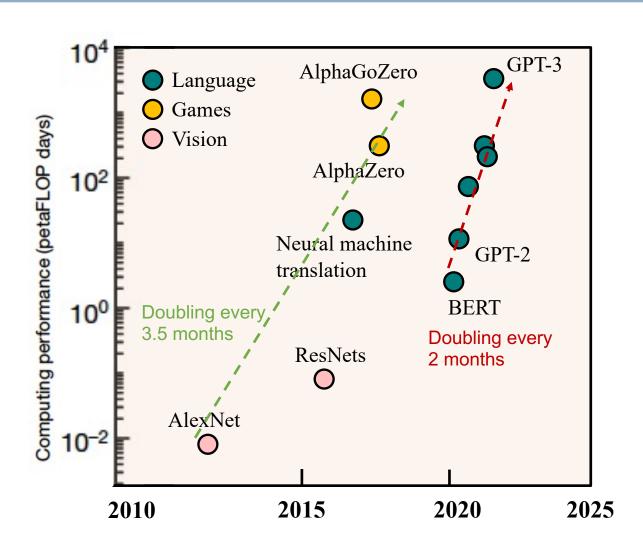
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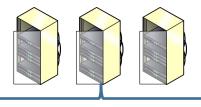
#### Neural Networks at GPU era



# Two Ways of Processing Neural Networks







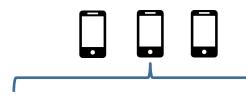








Speed ↓ Cost ↓









# Two Ways of Processing Neural Networks

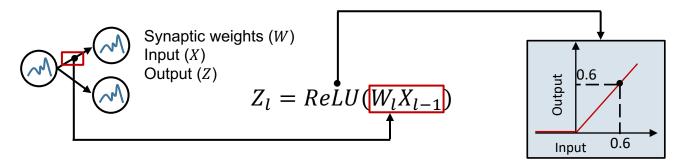


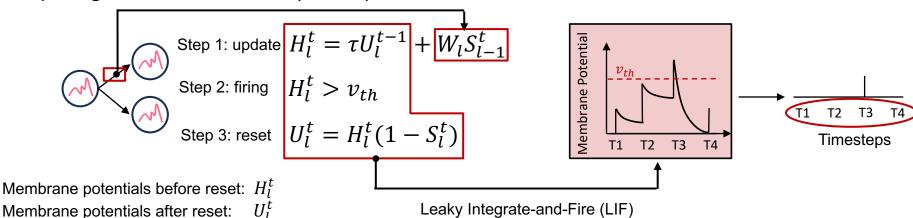
# Two Ways of Processing Neural Networks



# Preliminary of Spiking Neural Networks

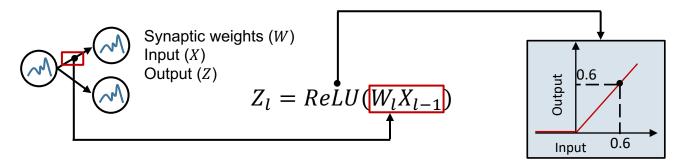
#### Artificial Neural Networks (ANNs)

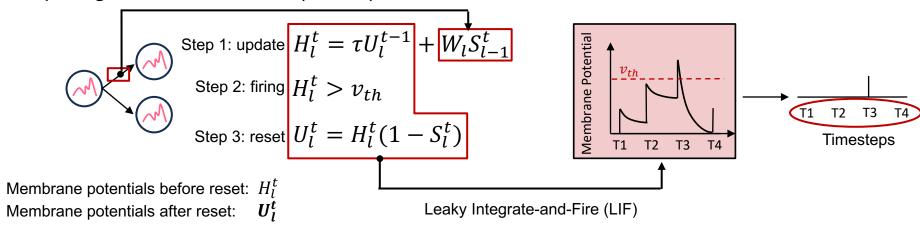




### Preliminary of Spiking Neural Networks

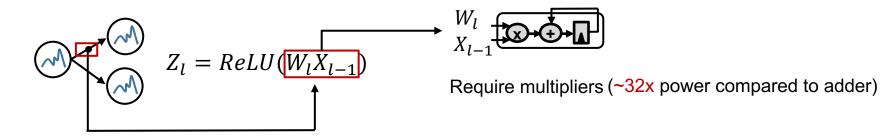
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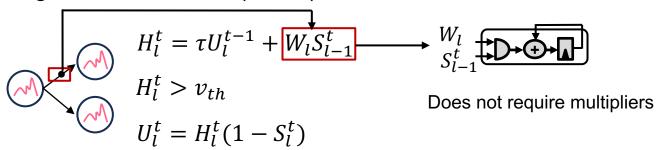




# Benefits of SNNs (Hardware)

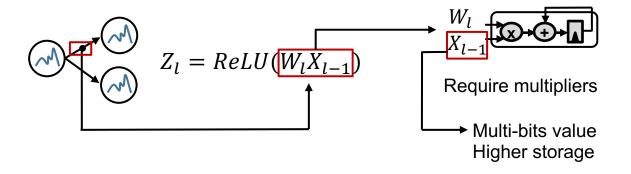
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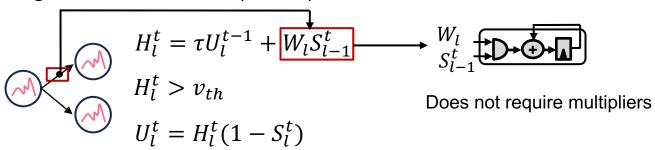




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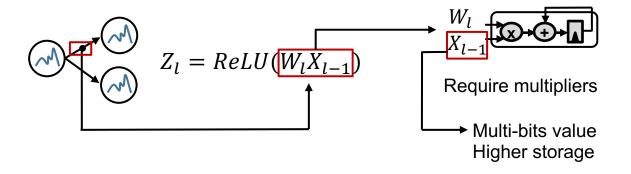
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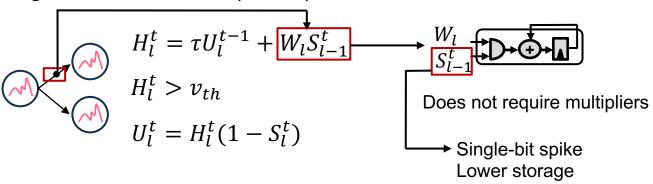


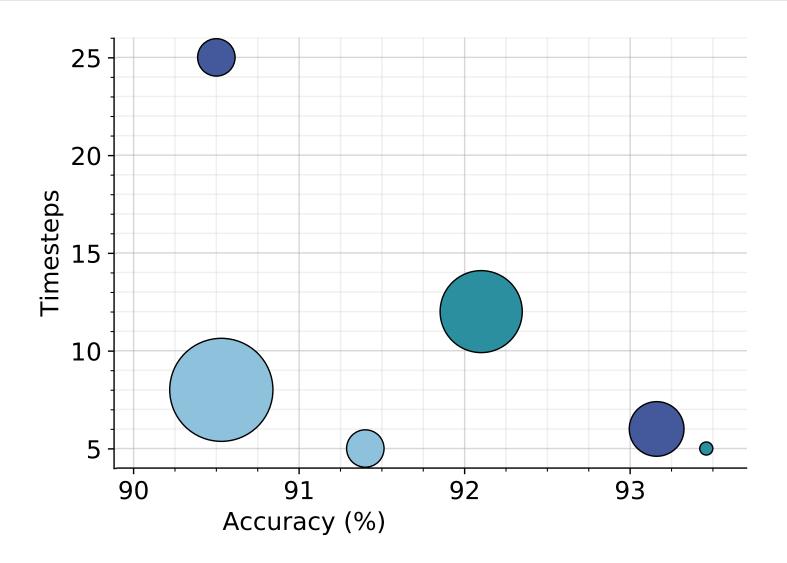


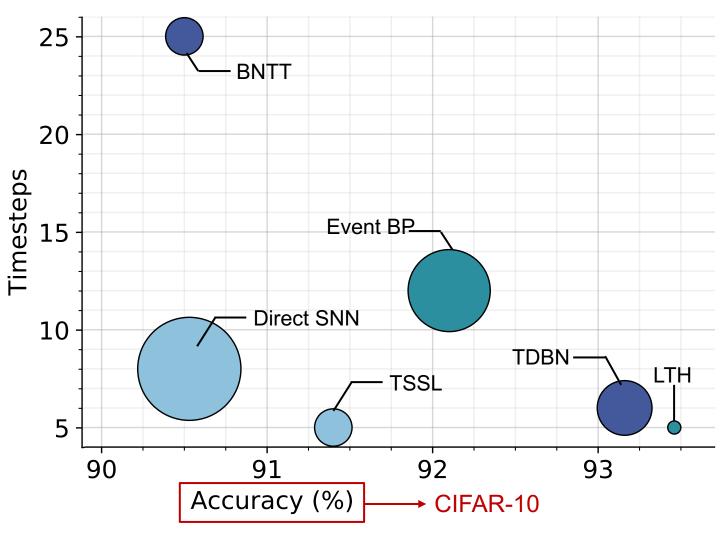
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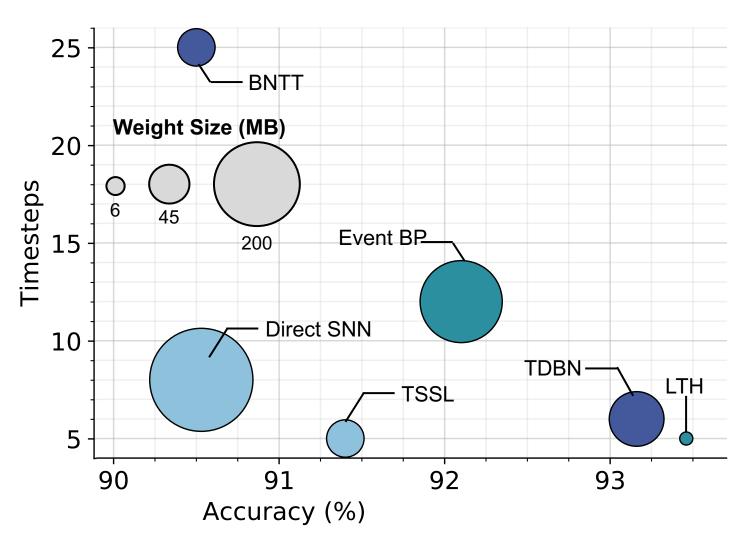




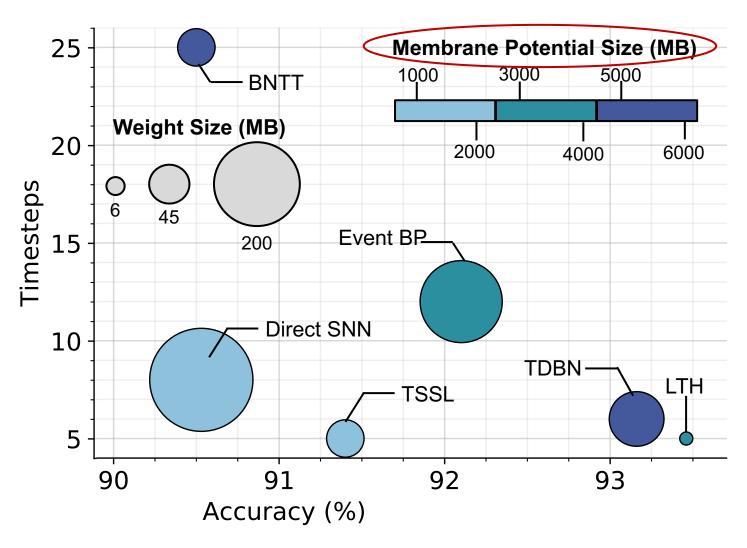




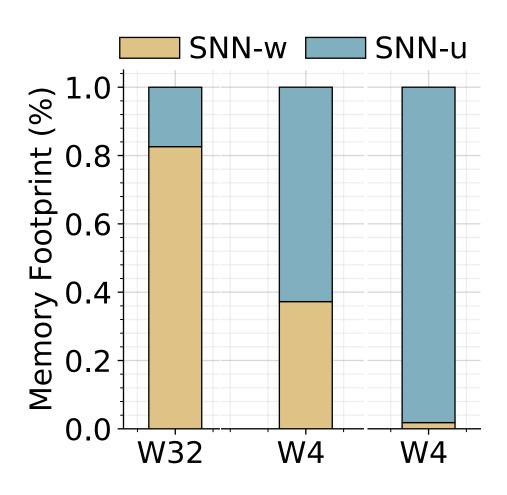
References for those works are in the appendix.



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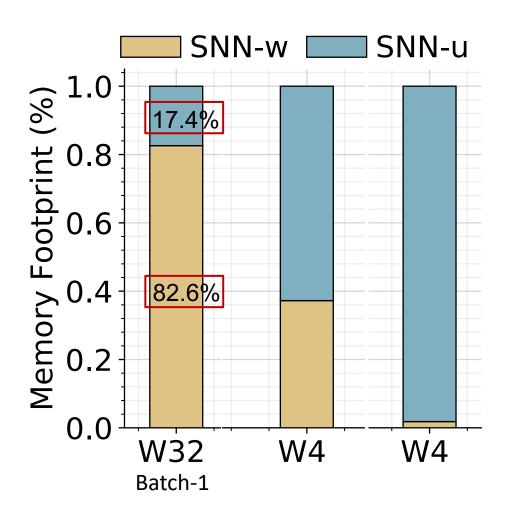
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Network Arch: VGG-9

# of Timesteps: 4

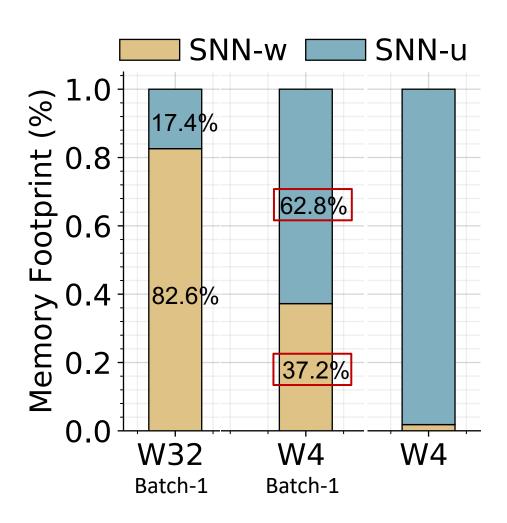
Precision of *U*: 32-bit



Network Arch: VGG-9

# of Timesteps: 4

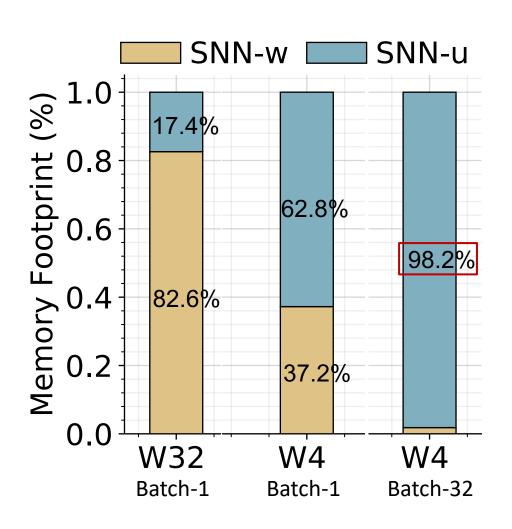
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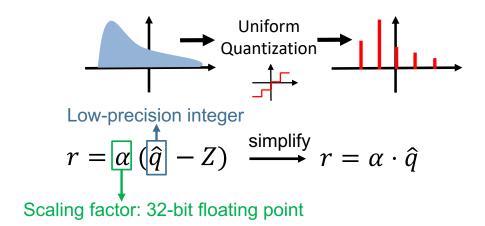
Precision of *U*: 32-bit

#### **Key Observations:**

- 1. size of weight  $\downarrow$  portion of  $U \uparrow$
- 2. batch size  $\uparrow$  size of  $U \uparrow$

#### Naïve Solution: Quantization!

- Uniform Quantization:
  - An affine mapping between low-precision integer vectors  $\hat{q}$  and high-precision floating point vectors r.



An example for a layer in ANN:

Input: X Without quantization: With weight quantization: Z = ReLU(WX)  $Z = ReLU(\alpha(\widehat{W}X))$  Output: Z

#### Apply Quantization to SNNs

Let's review the equations for SNNs again:

Step 1: update 
$$H_l^t = \tau U_l^{t-1} + W_l S_{l-1}^t$$
  
Step 2: firing  $H_l^t > v_{th}$   
Step 3: reset  $U_l^t = H_l^t (1 - S_l^t)$ 

The goal is to quantize both the weights and membrane potentials.

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Step 1: update 
$$H_l^t = \tau U_l^{t-1} + W_l S_{l-1}^t \qquad H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t$$
 Step 2: firing 
$$H_l^t > v_{th} \qquad \qquad H_l^t > v_{th}$$
 Step 3: reset 
$$U_l^t = H_l^t (1 - S_l^t) \qquad \qquad \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t)$$

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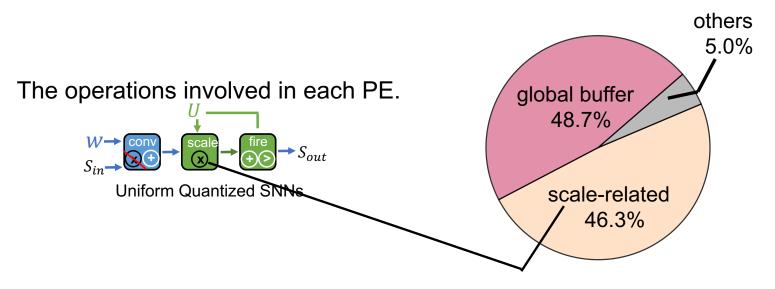
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Scaling factors need multiplications!

#### Cost of Scaling Factors

- To support the scaling factors, we physically need a 32-bit multiplier.
- Output-stationary systolic array is usually adopted for accelerating SNNs. For the quantization scaling, each processing element (PE) requires a 32-bit multiplier.



Area breakdown of a 4-bit SpinalFlow

 We first look at the LIF equations for updating the membrane potential after reset.

$$\begin{array}{lll} \text{Step 1: update} & H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t \\ \\ \text{Step 2: firing} & H_l^t > v_{th} \\ \\ \text{Step 3: reset} & \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t) \\ \end{array} \begin{array}{ll} \text{Assume no} \\ \text{output spikes} \\ \end{array}$$

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$$H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t$$
  
Step 2: firing  $H_l^t > v_{th}$   $\alpha_3 \widehat{U}_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t$   
Step 3: reset  $\alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t)$  Assume no output spikes

 We first look at the LIF equations for updating the membrane potential after reset.

$$\widehat{U}_{l}^{t} = \underbrace{\left(\frac{\alpha_{2}}{\alpha_{3}}\right)}_{t} \widehat{U}_{l}^{t-1} + \underbrace{\left(\frac{\alpha_{1}}{\alpha_{3}}\right)}_{t} \widehat{W}_{l} S_{l-1}^{t}$$

How to get rid of those two multiplications?

How about adding the following constraints to the scaling factors?

$$\alpha_1 = \alpha_2 = \alpha_3$$

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Step 3: reset  $\alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t)$  Assume no output spikes  $\widehat{U}_l^t = \widehat{W}_l^t + \widehat{W}_l \widehat{W}_l S_{l-1}^t$ 

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$$\begin{array}{lll} \text{Step 1: update} & H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t \\ \\ \text{Step 2: firing} & H_l^t > v_{th} \\ \\ \text{Step 3: reset} & \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t) \\ \end{array} \qquad \begin{array}{ll} \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \\ \\ \end{array}$$

$$\alpha_1 = \alpha_2 = \alpha_3 = \alpha$$

We then look at the LIF equations for firing output spikes.

$$\begin{array}{lll} \text{Step 1: update} & H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t \\ \\ \text{Step 2: firing} & H_l^t > v_{th} \\ \\ \text{Step 3: reset} & \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t) \\ \end{array} \qquad \begin{array}{ll} \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \\ \\ \end{array}$$

$$\alpha_1 = \alpha_2 = \alpha_3 = \alpha$$

$$\alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \quad \Longrightarrow \quad \tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t > \frac{v_{th}}{\alpha}$$

We then look at the LIF equations for firing output spikes.

$$\begin{array}{lll} \text{Step 1: update} & H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t \\ \\ \text{Step 2: firing} & H_l^t > v_{th} \\ \\ \text{Step 3: reset} & \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t) \\ \end{array} \qquad \begin{array}{ll} \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \\ \\ \end{array}$$

$$\begin{split} \alpha_1 = \alpha_2 = \alpha_3 = \alpha \\ \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \quad \Longrightarrow \quad \underbrace{\tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t}_{t} > \frac{v_{th}}{\alpha} \end{split}$$

We then look at the LIF equations for firing output spikes.

Step 1: update 
$$H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t$$
  
Step 2: firing  $H_l^t > v_{th}$   $\alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th}$   
Step 3: reset  $\alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t)$  Firing condition

$$\begin{aligned} \alpha_1 &= \alpha_2 = \alpha_3 = \alpha \\ \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \end{aligned} \qquad \stackrel{\text{integers}}{ \qquad \qquad } \underbrace{\tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t > \frac{v_{th}}{\alpha} }$$
 
$$\tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t \geq [\frac{v_{th}}{\alpha}]$$

We then look at the LIF equations for firing output spikes.

$$\begin{array}{lll} \text{Step 1: update} & H_l^t = \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t \\ \\ \text{Step 2: firing} & H_l^t > v_{th} \\ \\ \text{Step 3: reset} & \alpha_3 \widehat{U}_l^t = H_l^t (1 - S_l^t) \\ \end{array} \qquad \begin{array}{ll} \alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th} \\ \\ \end{array}$$

Remember the shared scaling factors we just discussed.

$$\alpha_1 = \alpha_2 = \alpha_3 = \alpha$$
 
$$\alpha_2 \tau \widehat{U}_l^{t-1} + \alpha_1 \widehat{W}_l S_{l-1}^t > v_{th}$$
 
$$\square \qquad \qquad \underbrace{\tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t}_{\text{integers}} > \underbrace{\frac{v_{th}}{\alpha}}_{\text{integers}}$$
 
$$\underbrace{\tau \widehat{U}_l^{t-1} + \widehat{W}_l S_{l-1}^t}_{\text{integer}} \geq \underbrace{\lceil \frac{v_{th}}{\alpha} \rceil}_{\text{integer}}$$
 integer

Equivalent of scaling the firing threshold!

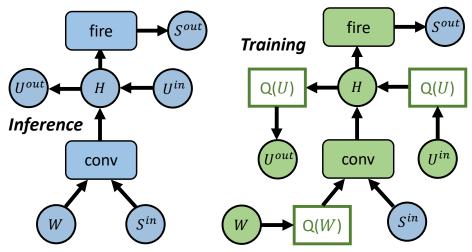
#### **MINT Quantization**

 The forward algorithm for our proposed MINT (Multiplierless INTeger) quantization is formalized as below:

$$\begin{split} H_l^t &\leftarrow \widehat{W_l} S_{l-1}^t + \widehat{U}_l^{t-1} \gg 1 \\ & if \ H_l^t \geq \left\lceil \frac{v_{th}}{\alpha} \right\rceil then \\ & S_l^t \leftarrow 1 \qquad \qquad \text{Low Storage of weights} \\ & \widehat{U}_l^t \leftarrow 0 \qquad \qquad \text{Low Storage of potentials} \\ else & \qquad \qquad \text{No Multipliers} \\ & S_l^t \leftarrow 0 \qquad \qquad \qquad \text{Fully Integer} \\ & \widehat{U}_l^t \leftarrow H_l^t \\ & end if \end{split}$$

### Training of MINT Quantized SNNs

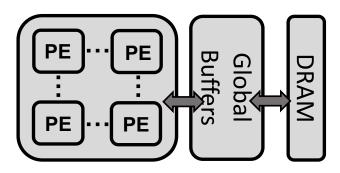
 We utilized Quantization Aware Training (QAT) to train our SNNs based on Backpropagation-through-Time (BPTT).



• We further made the shared quantization scaling factor  $\alpha$  an learned parameter, which significantly improved the accuracy.

#### Projection on SNN Accelerators

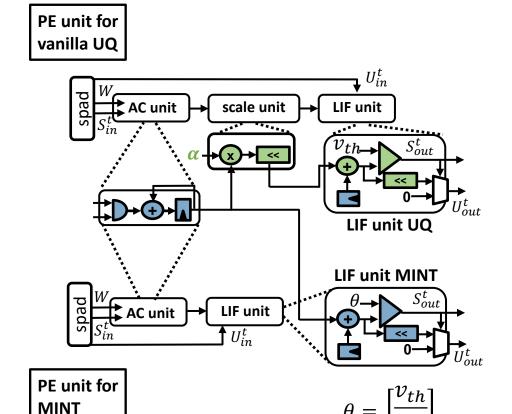
Processing element (PE) differences between MINT and vanilla
 Uniform Quantization (UQ) inside the SNN accelerator systems.

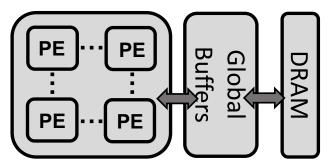


Technology	CMOS32
PE array size	128
Global buffer size	144 KB
Spad size	1 KB

#### Projection on SNN Accelerators

 Processing element (PE) differences between MINT and vanilla Uniform Quantization (UQ) inside the SNN accelerator systems.

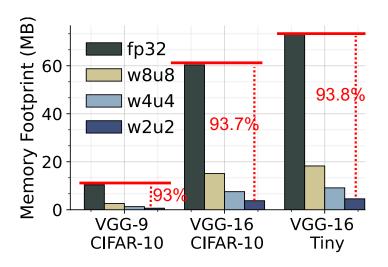




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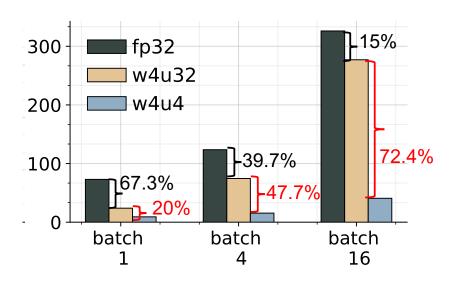
- Datasets (Networks): CIFAR-10 and Tiny-ImageNet (VGG9 and VGG16).
- Various Precision (W U): 8-8, 4-4, 2-2.
- At iso-accuracy with the full-precision models: MINT has less total memory footprint: ~93% total memory footprint reduction with 2-2 precision

Dataset	VGG-9	Acc. (%)	VGG-16	Acc. (%)
CIFAR10	fp32	88.03	fp32	91.15
	w8u8	87.48	w8u8	90.72
	w4u4	87.37	w4u4	90.65
	w2u2	87.47	w2u2	90.56
TinyImage	fp32	46.38	fp32	48.32
	w8u8	45.30	w8u8	50.18
	w4u4	45.02	w4u4	49.36
	w2u2	44.95	w2u2	48.60

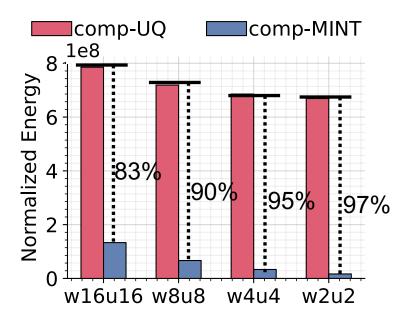


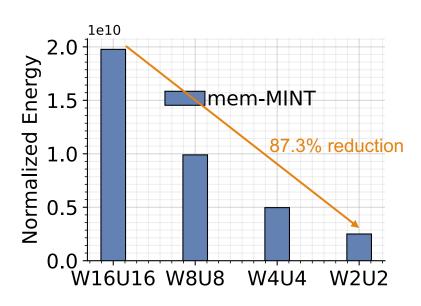
- Datasets (Networks): CIFAR-10 and Tiny-ImageNet (VGG9 and VGG16).
- Various Precision (W- U): 8-8, 4-4, 2-2.
- The importance of quantizing membrane potential gets more significant when the batch size increased.

	Acc. (%)	VGG-16	Acc. (%)
fp32	88.03	fp32	91.15
w8u8	87.48	w8u8	90.72
w4u4	87.37	w4u4	90.65
w2u2	87.47	w2u2	90.56
fp32	46.38	fp32	48.32
w8u8	45.30	w8u8	50.18
w4u4	45.02	w4u4	49.36
w2u2	44.95	w2u2	48.60
	w8u8 w4u4 w2u2 fp32 w8u8 w4u4	w8u8 87.48 w4u4 87.37 w2u2 87.47 fp32 46.38 w8u8 45.30 w4u4 45.02	w8u8       87.48       w8u8         w4u4       87.37       w4u4         w2u2       87.47       w2u2         fp32       46.38       fp32         w8u8       45.30       w8u8         w4u4       45.02       w4u4



- Simulated energy comparison between the MINT and vanilla UQ across different precision.
- Simulated memory movement energy cost of MINT across different precision.





 Compare with other SOTA SNN quantization work, MINT achieves much smaller total memory footprint at iso-accuracy.

Method	Precision (W / U)	Accuracy (%)	Mini	Memory
(CIFAR-10)		Top-1	Batches	Footprint (MB)
STBP-Quant	8 / 14	86.65	50	353.79
MINT (Ours)	8 / 8	<b>88.25</b>	50	<b>95.41</b>
ST-Quant	5 / 32	<b>88.6</b>	32	751.04
MINT (Ours)	5 / 5	88.04	32	<b>59.62</b>
ADMM-Quant	4 / 32	<b>89.4</b>	50	1279.66
STBP-Quant	4 / 10	84.99	50	248.39
MINT (Ours)	4 / 4	88.12	50	<b>47.71</b>
ADMM-Quant	2 / 32	<b>89.23</b> 33.53 88.39	50	1264.85
STBP-Quant	2 / 8		50	195.68
MINT (Ours)	2 / 2		50	<b>23.85</b>

Deng, Lei, et al. "Comprehensive snn compression using admm optimization and activity regularization." (TNNLS). IEEE, 2021.

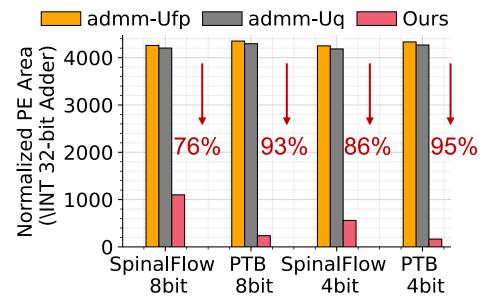
Tan, Pai-Yu, and Cheng-Wen Wu. "A Low-Bitwidth Integer-STBP Algorithm for Efficient Training and Inference of Spiking Neural Networks." Proceedings of the 28th Asia and South Pacific Design Automation Conference. 2023.

Chowdhury, Sayeed Shafayet, Isha Garg, and Kaushik Roy. "Spatio-temporal pruning and quantization for low-latency spiking neural networks." 2021 International Joint Conference on Neural Networks (IJCNN). IEEE, 2021.

MINT is agnostic to the underlying hardware used for deployment.

Compared to other SOTA SNN quantization work that requires scaling factors,
 MINT achieves a much smaller circuit area on other existing SNN accelerator

systems.



# Thank you!

Code is available at: <a href="https://github.com/RuokaiYin/MINT\_Quantization/">https://github.com/RuokaiYin/MINT\_Quantization/</a>

#### Please cite this work if found interesting:

Yin R, et al. MINT: Multiplier-less Integer Quantization for Spiking Neural Networks[J]. arXiv preprint arXiv:2305.09850, 2023.



#### References

# **Appendix**

#### **BNTT:**

Kim, Youngeun, and Priyadarshini Panda. "Revisiting batch normalization for training low-latency deep spiking neural networks from scratch." Frontiers in neuroscience 15 (2021): 773954.

#### **Direct SNN:**

Wu, Yujie, et al. "Direct training for spiking neural networks: Faster, larger, better." Proceedings of the AAAI conference on artificial intelligence. Vol. 33. No. 01. 2019.

#### **Event BP:**

Zhu, Yaoyu, et al. "Training spiking neural networks with event-driven backpropagation." Advances in Neural Information Processing Systems 35 (2022): 30528-30541.

#### TSSL:

Zhang, Wenrui, and Peng Li. "Temporal spike sequence learning via backpropagation for deep spiking neural networks." Advances in Neural Information Processing Systems 33 (2020): 12022-12033.

#### TDBN:

Zheng, Hanle, et al. "Going deeper with directly-trained larger spiking neural networks." Proceedings of the AAAI conference on artificial intelligence. Vol. 35. No. 12. 2021. LTH:

Kim, Youngeun, et al. "Exploring lottery ticket hypothesis in spiking neural networks." European Conference on Computer Vision. Cham: Springer Nature Switzerland, 2022.