# Simulation Experiment Description Markup Language (SED-ML): Level 1 Version 1 (Release Candidate 1)

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The latest release of the Level 1 Version 1 specification is available at <a href="http://biomodels.net/sed-ml#sedmlResources">http://biomodels.net/sed-ml#sedmlResources</a>

To discuss any aspect of the current SED-ML specification as well as language details, please send your messages to the mailing list sed-ml-discuss@lists.sourceforge.net.

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# 1 Introduction

As Systems Biology transforms into one of the main fields in life sciences, the number of available computational models is growing at an ever increasing pace. At the same time, their size and complexity are also increasing. The need to build on existing studies by reusing models therefore becomes more imperative. It is now generally accepted that one needs to be able to exchange the biochemical and mathematical structure of models. The efforts to standardise the representation of computational models in various areas of biology, such as the *Systems Biology Markup Language* (SBML, Hucka et al. [2003]), *CellML* Lloyd et al. [2004] or *NeuroML* Goddard et al. [2001], result in an increase of the exchange and re-use of models. However, the description of the structure of models is not sufficient to enable the reproduction of simulation results. One also needs to describe the procedures the models are subjected to, as described by the *Minimum Information About a Simulation Experiment (MIASE)* [Waltemath et al., 2010].

This document presents Level 1 Version 1 of the Simulation Experiment Description Markup Language (SED-ML), a format that allows for the encoding of simulation experiments. SED-ML files are encoded in the eXtensible Markup Language (XML) [Bray et al., 2006]. The SED-ML language is defined by an XML Schema [Fallside et al., 2001].

# 1.1 Motivation: A sample experiment

To demonstrate how a simulation experiment can be described simply and effectively, we make use of a rather simple, though famous, model that may yet display rich and variable behaviors. The simulation example is taken from [Waltemath et al., 2010].

The repressilator is a synthetic oscillating network of transcription regulators in Escherichia coli [Elowitz and Leibler, 2000]. The network is composed of the three repressor genes Lactose Operon Repressor (lacI), Tetracycline Repressor (tetR) and Repressor CI (cI), which code for proteins binding to the promoter of the other, blocking their transcription. The three inhibitions toghether in tandem, form a cyclic negative-feedback loop. To describe the interactions of the molecular species involved in the network, the authors built a simple mathematical model of coupled first-order differential equations. All six molecular species included in the network (three mRNAs, three repressor proteins) participated in creation (transcription/translation) and degradation processes. The model was used to determine the influence of the various parameters on the dynamic behavior of the system. In particular, parameter values were sought which induce stable oscillations in the concentrations of the system components. Oscillations in the levels of the three repressor proteins are obtained by numerical integration.

## 1.1.1 A simple time-course simulation

The first experiment we intend to run on the model is the simulation that will lead to the oscillation shown in Figure 1c of the reference publication [Elowitz and Leibler, 2000]. The according simulation experiment can be described as:

- 1. Import the model identified by the Unified Resource Identifier (URI) [Berners-Lee et al., 2005] urn:miriam:biomodels.db:BIOMD0000000012.
- 2. Select a deterministic method.
- 3. Run a uniform time course simulation for 1000 min with an output interval of 1 min.
- 4. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Following those steps and performing the simulation in the simulation tool COPASI [Hoops et al., 2006] led to the result shown in Figure 1 on the following page.

#### 1.1.2 Applying pre-processing

The fine-tuning of the model can be shown by adjusting parameters before simulation. When changing the initial values of the parameters protein copies per promoter and leakiness in protein copies per promoter the system's behavior switches from sustained oscillation to asymptotic steady-state. The adjustments leading to that behavior may be described as:

1. Import the model as above.



Figure 1: Time-course simulation of the repressilator model, imported from BioModels Database and simulated in COPASI. The number of repressor proteins lacI, tetR and cI is shown. (taken from Waltemath et al. [2010])



Figure 2: Time-course simulation of the repressilator model, imported from BioModels Databas and simulated in COPASI after modification of the initial values of the protein copies per promoter and the leakiness in protein copies per promoter. The number of repressor proteins lacI, tetR and cI is shown. (taken from Waltemath et al. [2010])

- 2. Change the value of the parameter tps\_repr from "0.0005" to "1.3e-05".
- 3. Change the value of the parameter  $tps\_active$  from "0.5" to "0.013".
- 4. Select a deterministic method.
- 5. Run a uniform time course for the duration of 1000 min with an output interval of 1 min.
- 6. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Figure 2 shows the result of the simulation.

## 1.1.3 Applying post-processing

However, the raw numerical output of the simulation steps may be subjected to data post-processing before plotting or reporting. In order to describe the production of a normalized plot of the time-course in the first example (section 1.1.1), depicting the influence of one variable on another (in phase-planes), one could define the following further steps:

(Please note that the description steps 1 - 4 remain as given in section 1.1.2 above.)

- 5. Collect PX(t) (lacI), PY(t) (tetR) and PZ(t) (cI).
- 6. Compute the highest value for each of the repressor proteins,  $\max(PX(t))$ ,  $\max(PY(t))$ ,  $\max(PZ(t))$ .



Figure 3: Time-course simulation of the repressilator model, imported from BioModels Database and simulated in COPASI, showing the normalized temporal evolution of repressor proteins lacI, tetR and cI in phase-plane. (taken from Waltemath et al. [2010])

- 7. Normalize the data for each of the repressor proteins by dividing each time point by the maximum value, i. e. PX(t)/max(PX(t)), PY(t)/max(PY(t)), and PZ(t)/max(PZ(t)).
- 8. Plot the normalized lacI protein in function of the normalized cI, the normalized cI in function of the normalized tetR protein, and the normalized tetR protein against the normalized lacI protein in a 2D plot.

Figure 3 illustrates the result of the simulation after post-processing of the output data.

## 1.2 Conventions used in this document

SED-ML is specified as an XML Schema [W3C, 2004]. We also provide a UML Class diagram representation of that XML Schema (refer to appendix ??). UML class diagrams are a subset of the *Unified Markup Language* notation (UML, [OMG, 2009]). Sample experiment descriptions are given as XML snippets that comply with the XML Schema.

#### 1.2.1 UML Classes

A SED-ML UML class (Figure 4) consists of a class name (ClassName) and a number of attributes (attribute) each of a specific data type (type). The SED-ML UML specification does not make use of UML operations.

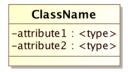


Figure 4: SED-ML UML Class with class names and attributes

SED-ML class names always begin with upper case letters. If they are composed of different words, the camel case style is used, as in e.g. DataGenerator.

## 1.2.2 UML Relationships

#### 1.2.2.1 UML Relation Types

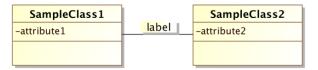


Figure 5: UML Class connectors

Links between classes specify the connection of objects with each other (Figure 5). The different relation types used in the SED-ML specification include aggregation, composite aggregation, and generalisation. The label on the line is called symbol (label) and describes the relation of the objects of both classes.

The association (Figure 6) indicates the existence of a connection between the objects of the participating classes. Often associations are directed to show how the label should be read (in which direction). Associations can be uni-directional (one arrowhead), or bidirectional (zero or two arrowheads).



Figure 6: UML Association

The aggregation (Figure 7 on the following page, top) indicates that the objects of the participating classes are connected in a way that one class (Whole) consists of several parts (Part). In an aggregation, the parts may be independent of the whole. For example, a car (Whole) has several parts called wheel (Part); however, the wheels can exist independently of the car while the car requires the wheels in order to function.

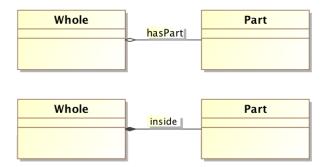


Figure 7: UML Aggregation

The composite aggregation (Figure 7, bottom) indicates that the objects of the participating classes are connected in a way that one class (Whole) consists of several parts (Part). In contrast to the aggregation, the subelements (Part) are dependent on the parent class (Whole). An example is that a university (Whole) consists of a number of departments (Part) which have a so-called "lifetime responsibility" with the university, e.g. if the university vanishes, so will with it the departments [Bell, 2003].

The generalisation (Figure 8) allows to extend classes (BaseClass) by additional properties. The derived class (DerivedClass) inherites all properties of the base class and defines additional ones. In the given example, an instance of DerivedClass has two attributes attribute1 and attribute2.

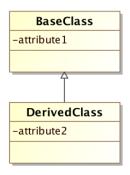


Figure 8: UML Generalisation

#### 1.2.2.2 UML multiplicity

UML multiplicity defines the number of objects in one class that can be related to one object in the other class (also known as cardinality). Possible types of multiplicity include values (1), ranges (1..4), intervals (1,3,9), or combinations of ranges and intervals. The standard notation for "many" is the asterix (\*).

Multiplicity can be defined for both sides of a relationship between classes. The default relationship is "many to many". The example in Figure 9 expresses that a class is given by a professor, and a professor might give one to many classes.

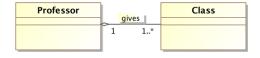


Figure 9: UML Multiplicity in an Aggregation

# 1.2.3 XML Schema language elements

The main building blocks of an XML Schema specification are

**Listing 1:** Complex Type definition of the SED-ML computeChange element

```
1 <xs:element name=" dataGenerator ">
2 <xs:complexType >
3 <xs:sequence >
4 <xs:element ref=" listOfVariables " minOccurs ="0" />
5 <xs:element ref=" listOfParameters " minOccurs ="0" />
6 <xs:element ref=" math:math " />
7 </xs:sequence >
8 [..]
9 </xs:complexType >
10 </xs:element >
```

**Listing 2:** Multiplicity for complex types in XML Schema

- simple and complex types
- element specifications
- attribute specifications

XML Schema definitions create new types, declarations define new elements and attributes. The definition of new (simple and complex) types can be based on a number of already existing, prefedined types (string, boolean, float). Simple types are restrictions or extensions of predefined types. Complex types describe how attributes can be assigned to elements and how elements can contain further elements. The current SED-ML XML Schema only makes use of *complex type definitions*. An example for a complex type definition is given in listing 1: It shows the declaration of an element called **computeChange** that is used in SED-ML to change mathematical expressions. The element is defined using an *unnamed* complex type which is build of further elements called **listOfVariables**, **listOfParameters**, and **math**. Additionally, the element **computeChange** has an attribute **target** declared. Please note that the definition of the elements inside the complex type are only referred to and will be found elsewhere in the schema.

The nesting of elements in the schema can be expressed using the xs:sequence (a sequence of elements), xs:choice (an alternative of elements to choose from), or xs:all (a set of elements that can occur in any order) concepts. The current SED-ML XML Schema only uses the sequence of elements.

# 1.2.3.1 Multiplicities

The standard multiplicity for each defined **element** is 1. Explicit multiplicity is to be defined using the **minOccurs** and **maxOccurs** attributes inside the complex type definition, as shown in listing 2.

In this example, the dataGenerator type is build of a sequence of three elements: The listOfVariables element is not necessary for the definition of a valid dataGenerator XML structure (it may occur 0 times or once). The same is true for the listOfParameters element (it may as well occur 0 times or once). The math element, however, uses the implicit standard multiplicity – it must occur exactly 1 time in the dataGenerator specification.

# 1.2.3.2 Type extensions

XML Schema offers mechanisms to restrict and extend previously defined complex types. Extensions add element or attribute declarations to existing types, while restrictions restrict the types by adding further characteristics and requirements (facets) to a type. An example for a type extension is given in listing 3. The sedML element is an extension of the previously defined SEDBase type. It extends SEDBase by a sequence of five additional elements (listOfSimulations, listOfModels, listOfTasks, listOfDataGenerators, and listOfOutputs) and a new attribute version.

Listing 3: Definition of the sedML type through extension of SEDBase in SED-ML

**Listing 4:** Example for the use of the MathML min function.

# 2 Concepts used in SED-ML

#### 2.1 MathML subset

The SED-ML specification allows for the encoding of pre-processing applied to the computational model, as well as for the encoding of post processing applied to the raw simulation data before output. The corresponding mathematical expressions are encoded using MathML 2.0 [Carlisle et al., 2001]. MathML is an international standard for encoding mathematical expressions using XML. It is also used as a representation of mathematical expressions in other formats, such as SBML and CellML, two of the languages supported by SED-ML.

#### 2.1.1 MathML operations

In order to make the SED-ML format easier to adopt, at the beginning we restrict the MathML subset to the following operations:

- *token*: cn, ci, csymbol, sep
- general: apply, piecewise, piece, otherwise, lambda
- relational operators: eq, neq, gt, lt, geq, leq
- arithmetic operators: plus, minus, times, divide, power, root, abs, exp, ln, log, floor, ceiling, factorial
- *logical operators*: and, or, xor, not
- qualifiers: degree, bvar, logbase
- trigonometric operators: sin, cos, tan, sec, csc, cot, sinh, cosh, tanh, sech, csch, coth, arcsin, arccos, arctan, arcsec, arccsc, arccot, arcsinh, arccosh, arctanh, arcsech, arccsch, arccoth
- constants: true, false, notanumber, pi, infinity, exponentiale
- MathML annotations: semantics, annotation, annotation-xml

## 2.1.2 MathML Symbols

All the operations listed above only operate on *singular* values. However, as one of SED-ML's aim is to provide post processing on the results of simulation experiments, we need to enhance this basic set of operations by some aggregate functions. Therefore a defined set of MathML symbols that represent vector values are supported by SED-ML Level 1 Version 1. To simplify things for SED-ML L1V1 the only symbols to be used are the identifiers of variables defined in the listOfVariables of DataGenerators. These variables represent the data collected from the simulation experiment with the associated task.

#### 2.1.3 MathML functions

The following aggregate functions are available for use in SED-ML Level 1 Version 1.

- min: Where the minimum of a variable represents the smallest value the simulation experiment yielded (listing 4).
- max: Where the maximum of a variables represents the largest value the simulation experiment yielded (listing 5).
- $\bullet\,$  sum: All values of the variable returned by the simulation experiment are added up. Example:
- product: All values of the variable returned by the simulation experiment are multiplied (listing 7).

These represent the only exceptions. At this point SED-ML Level 1 Version 1 does not define a complete algebra of vector values. For more information see the description of the DataGenerator class.

**Listing 5:** Example for the use of the MathML max function.

**Listing 6:** Example for the use of the MathML sum function.

#### 2.2 URI Scheme

URIs are needed at different points in SED-ML Level 1 Version 1: Firstly, they are the preferred mechanism to refer to model encodings. Secondly, they are used to specify the language of the referenced model. Thirdly, they enable addressing implicit model variables. Finally, annotations of SED-ML elements should be provided with a standardised annotation scheme.

The use of a standardised URI Scheme ensures long-time availability of a particular information that can unambiguously be identified.

## 2.2.1 Model references

The preferred way for referencing a model from a SED-ML file is adopted from the MIRIAM URI Scheme. MIRIAM allows to identify a data resource (in this case a model resource) by a predefined URN. A data entry inside that resource is identified by an ID. That way each single model in a particular model repository can be unambiguously referenced. To become part of MIRIAM resources, a model repository must ensure permanent and consistent model references, that is stable IDs.

One model repository that is part of MIRIAM resources is the BioModels Database [Li et al., 2010]. It's data resource name in MIRIAM is urn:miriam:biomodels.db. To refer to a particular model, a standardised identifier scheme is defined in MIRIAM Resources<sup>1</sup>. The ID entry maps to a particular model in the model repository. That model is never deleted. A sample BioModels Database ID is BIOMD0000000048. Together with the data resource name it becomes unambiguously identifyable by the URN urn:miriam:biomodels.db:BIOMD0000000048 (in this case referring to the 1999 Kholodenko model on EGFR signaling).

SED-ML recommends to follow the above scheme for model references, if possible. SED-ML does not specify how to resolve the URNs. However, MIRIAM Resources offers web services to do so<sup>2</sup>. For the above example of the urn:miriam:biomodels.db:BIOMD0000000048 model, the resolved URL may look like:

- http://biomodels.caltech.edu/BIOMD0000000048 or
- http://www.ebi.ac.uk/biomodels-main/BIOMD0000000048

depending on the physical location of the resource chosen to resolve the URN.

Further information on the source attribute referencing the model location is provided in section 4.1.2.

#### 2.2.2 Language references

To specify the language a model is encoded in, a set of pre-defined SED-ML URNs can be used. The structure of SED-ML language URNs is urn:sedml:language:name.version. SED-ML allows to specify a model representation format very generally as being XML, if no standardised representation format has been used to encode the model. On the other hand, one can be as specific as defining a model being in a particular version of a language, as "SBML Level 2, Version 2, Revision 1".

<sup>1</sup>http://www.ebi.ac.uk/miriam/

<sup>2</sup>http://www.ebi.ac.uk/miriam

**Listing 7:** Example for the use of the MathML sum function.

The list of URNs is available from http://www.biomodels.net/sed-ml/#sedmlLanguage. Further information on the language attribute is provided in section 4.1.1.

## 2.2.3 Implicit variables

Some variables used in an experiment are not explicitly defined in the model, but may be implicitly contained in it. For example, to plot a variable's behaviour over time, that variable is defined in an SBML model, while *time* is not explicitly defined.

To overcome this issue and allow SED-ML to refer to such variables in a common way, the notion of *implicit variables* is used. Those variables are called **symbols** in SED-ML. They are defined following the idea of MIRIAM URNs and using the SED-ML URN scheme. The structure of the URNs is urn:sedml:symbol:implicit variable. To refer from a SED-ML file to the definition of time, for example, the URN is urn:sedml:symbol:time.

The list of predefined symbols is available from the SED-ML site on <a href="http://biomodels.net/sed-ml">http://biomodels.net/sed-ml</a>. From that source, a mapping of SED-ML symbols on possibly existing concepts in the single languages supported by SED-ML is provided

#### 2.2.4 Annotations

When annotating SED-ML elements with semantic annotations, the MIRIAM URI Scheme should be used. In addition to providing the data type (e.g. PubMed) and the particular data entry inside that data type (e.g. 10415827), the relation of the annotation to the annotated element should be described using the standardised biomodels.net qualifier. The list of qualifiers, as well as further information about their usage, is available from http://www.biomodels.net/qualifiers/.

#### **2.3 KiSAO**

An important aspect of a simulation experiment is the simulation algorithm used to solve the system. But the sole reference of a simulation algorithm through its name in form of a string is error prone and unambiguous. Firstly, typing mistakes or language differences may make the identification of the intended algorithm difficult. Secondly, many algorithms exist with more than one name, having synonyms or various abbriviations that are commonly used.

These problems can be solved by using controlled vocabulary to refer to a particular simulation algorithm. One attempt to provide such a vocabulary is the *Kinetic Simulation Algorithm Ontology* (KiSAO, http://www.biomodels.net/kisao/). KiSAO is a community-driven approach of classifying and structuring simulation approaches by model characteristics and numerical characteristics. Model characteristics include, for instance, the type of variables used for the simulation (such as discrete or continuous variables) and the spatial resolution (spatial or non-spatial descriptions). Numerical characteristics specify whether the system's behavior can be described as deterministic or stochastic, and whether the algorithms use fixed or adaptive time steps. Related algorithms are grouped together, producing classes of algorithms [Courtot et al., 2010]. KiSAO is available from BioPortal at http://purl.bioontology.org/ontology/KiSAO.

Although work is still at an early stage, the use of KiSAO is recommended when referring to a simulation algorithm from a SED-ML description. However, the use of KiSAO for the moment is limited. One may look up the algorithm that was used in the simulation experiment (through resolving the KiSAO ID) and then try and use one algorithm that is as similar to the original one as possible. KiSAO will become more supportive for SED-ML as soon as the ontology contains a wider range of relationships between different algorithms, as well as extended descriptions of the algorithm characteristics.

# 2.4 SED-ML resources

SED-ML is part of the biomodels.net initiative http://www.biomodels.net. Information on SED-ML can be found on www.biomodels.net/sed-ml.

The SED-ML XML Schema, the UML schema and related implementations, libraries, validators and so on can be found on the SED-ML sourceforge project page http://sed-ml.svn.sourceforge.net/.

```
1 <model id="m00001" language="urn:sedml:language:sbml" source="urn:miriam:biomodels.db:BIOMD0000000012">
2  [MODEL DEFINITION]
3 </model>

Listing 8: SED-ML identifier definition, e. g. for a model

1 <model id="m00001" name="Circadian oscillator" language="urn:sedml:language:sbml" source="urn:miriam:biomodels.db:BIOMD0000000012">
2  [MODEL DEFINITION]
3 </model>
```

Listing 9: SED-ML name definition, e.g. for a model

## 3 General attributes and classes

In this section we introduce attributes and concepts used repeatedly throughout the SED-ML specification.

## 3.1 The id attribute

Most objects in SED-ML carry an id attribute. The id attribute, if existent for an object, is always required and identifies SED-ML constituents unambiguously. It is used to refer to a constituent from other constituents, as in The id data type is String. All ids have a global scope, i.e. the id must be unambiguous throughout a whole SED-ML document. As such it identifies the constituent it is related to. An example for a defined id is given in listing 8. The defined model carries the ID m00001. If the model is used somewhere else in the SED-ML document, it is referred to by that ID.

# 3.2 The name attribute

Besides an id, a SED-ML constituent may carry an optional name. However, names do not have identifying character; several SED-ML constituents may carry the same name. The purpose of the name attribute is to keep a human-readable name of the constituent, e.g. for display to the user. In the XML Schema representation, names are of the data type String.

Listing 9 extends the model definition in listing 8 by a model name.

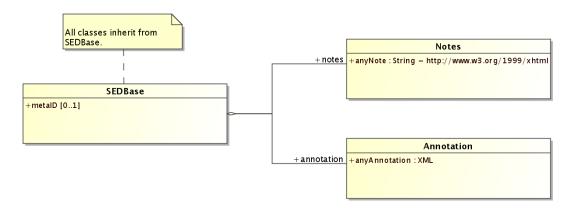


Figure 10: The SEDBase class

#### 3.3 The SEDBase class

SEDBase is the base class of SED-ML Level 1 Version 1. All other classes are derived from it. As such it provides means to attach additional information on all other classes (Figure 10). That information can be specified in form of human readable Notes or custom Annotations.

Table 3.3 shows all attributes and sub-elements for the SEDBase element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$metaID^{o}$	page 15
sub-elements	1
sub-elements	description
$notes^o$	page 15

**Table 1:** Attributes and nested elements for SEDBase. xyo denotes optional elements and attributes.

#### 3.3.1 metaid Attribute

The main purpose of the metaid attribute is to attach semantic annotations in form of the Annotation class to SED-ML elements. The type of metaid is XML ID and as such the metaid attribute is globally unique throughout the whole SED-ML document.

For an example showing how to link a semantic annotation to a SED-ML object via the **metaid** is given in the Annotation class description.

#### 3.3.2 The Notes class

A note is considered a human-readable description of the element it is assigned to. It serves to display information to the user. Instances of the Notes class may contain any valid XHTML [Pemberton et al., 2002], ranging from short comments to whole HTML pages for display in a Web browser. The namespace URL for XHTML content inside the Notes class is <a href="http://www.w3.org/1999/xhtml">http://www.w3.org/1999/xhtml</a>. It may either be declared in the <a href="mailto:sedML">sedML</a> XML element, or directly for use in each notes element of the XML file. For further options of how to set the namespace and detailed examples, please refer to [Hucka et al., 2010, p. 14].

Notes has a mandatory attribute xmlns to declare the XHTML namespace. It does not have any further sub-elements nor attributes associated to it.

Listing 10 shows the use of the notes element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. In this example, the namespace declaration is inside the notes element and the note is related to the sedML root element of the SED-ML file. A note may, however, occur inside any SED-ML XML element, except note itself and annotation.

**Listing 10:** The notes element

```
<sedML>
     <model id="model1" metaID="001" language="urn:sedml:language:cellml"</pre>
     source="http://models.cellml.org/workspace/leloup_gonze_goldbeter_1999/@@rawfile/
          d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_a.cellml" >
     <annotation>
       <rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#
                xmlns:bqmodel="http://biomodels.net/model-qualifiers/">
        <rdf:Description rdf:about="#001">
         <bgmodel:isDescribedBy>
10
          <rdf:Bag>
           <rdf:li rdf:resource="urn:miriam:pubmed:10415827"/>
11
12
          </rdf:Bag>
         </bqmodel:isDescribedBy>
        </rdf:Description>
14
       </rdf:RDF>
15
      </annotation>
16
19 </sedML>
```

**Listing 11:** The annotation element

#### 3.3.3 The Annotation class

An annotation is considered a computer-processible piece of information. Annotations may contain any valid XML content. For further guidelines on how to use annotations, we would like to encourage the reading of the according section in the SBML specification [Hucka et al., 2010, pp. 14-16]. The style of annotations in SED-ML is briefly described in section 2.2.4 on page 12.

Table 3.3.3 shows all attributes and sub-elements for the Annotation element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
none	
sub-elements	description

**Table 2:** Attributes and nested elements for Annotation.  $xy^o$  denotes optional elements and attributes.

Listing 11 shows the use of the annotation element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. In that example, a SED-ML model element is annotated with a reference to the original publication. The model contains an annotation that uses the biomodels.net model-qualifier isDescribedBy to link to the external resource urn:miriam:pubmed:10415827. In natural language the annotation content could be interpreted as "The model is described by the published article available from pubmed under ID 10643740". The example annotation follows the proposed URI Scheme suggested by the MIRIAM reference standard. The MIRIAM URN can be resolved to the PubMED (http://pubmed.gov) publication with ID 10415827, namely the article "Alternating oscillations and chaos in a model of two coupled biochemical oscillators driving successive phases of the cell cycle." published by Romond et al. in 1999.

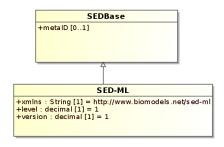


Figure 11: The SED-ML class

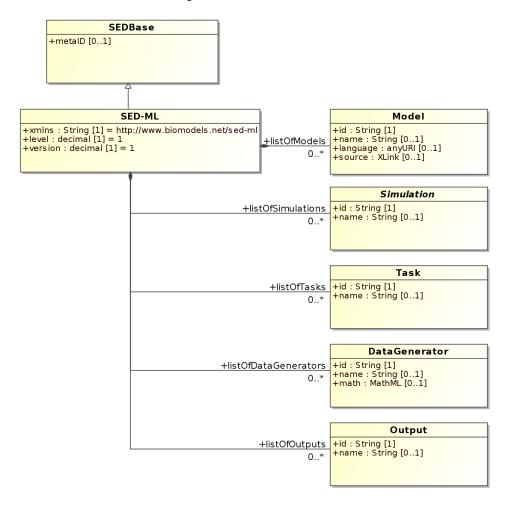


Figure 12:  $The \ sub\text{-}classes \ of \ SED\text{-}ML$ 

# 3.4 The SED-ML class

Each SED-ML Level 1 Version 1 document has a main class called SED-ML which defines the document's structure and content (Figure 11).

The SED-ML document consists of several parts which are all connected to the SED-ML class through aggregation: the Model class (for model specification, see section 4.1), the Simulation class (for simulation setup specification, see section 4.3), the Task class (for the linkage of models and simulation setups, see section 4.4), the DataGenerator class (for the definition of post-processing, see section ??), and the Output class (for the output specification, see section ??). All of them are shown in Figure 12 and will be explained in more detail in the according sections of this document.

Table 3.4 on the next page shows all attributes and sub-elements for the SED-ML element as defined by the SED-ML Level 1 Version 1 XML Schema. A SED-ML document needs to have the SED-ML namespace defined through the mandatory xmlns attribute. In addition, the SED-ML level and version

attribute	description
$metaID^{o}$	page 15
xmlns	page 18
level	page 18
version	page 19
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
$model^o$	page 29
simulation <sup>o</sup>	page 35
$task^o$	page 37
	page or
$dataGenerator^{o}$	page ??

Table 3: Attributes and nested elements for SED-ML. xy° denotes optional elements and attributes.

Listing 12: The SED-ML root element

attributes are mandatory.

The basic XML structure of a SED-ML file is shown in listing 12. The root element of each SED-ML XML file is the sedML element, encoding version and level of the file, and setting the necessary namespaces. Nested inside the sedML element are the five lists serving as containers for the encoded data (listOfModels for all models, listOfSimulations for all simulations, listOfTasks for all tasks, listOfDataGenerators for all post-processing definitions, and listOfOutputs for all output definitions).

#### 3.4.1 The xmlns attribute

The xmlns attribute declares the namespace for the SED-ML document. The pre-defined namespace for SED-ML documents is http://www.biomodels.net/sed-ml.

In addition, SED-ML makes use of the MathML namespace http://www.w3.org/1998/Math/MathML to enable the encoding of mathematical expressions in MathML 2.0. SED-ML uses a subset of MathML as described in section 2.1 on page 10.

SED-ML notes use the XHTML namespace http://www.w3.org/1999/xhtml. The Notes class is described in section 3.3.2 on page 15.

Additional external namespaces might be used in Annotations.

#### 3.4.2 The level attribute

The current SED-ML level is level 1. Major revisions containing substantial changes will lead to the definition of forthcoming levels.

The level attribute is **required** and its value is a **fixed** decimal. For SED-ML Level 1 Version 1 the value is set to 1, as shown in the example in listing 12.

## 3.4.3 The version attribute

The current SED-ML version is version 1. Minor revisions containing corrections and refinements of SED-ML elements will lead to the definition of forthcoming versions.

The version attribute is **required** and its value is a **fixed** decimal. For SED-ML Level 1 Version 1 the value is set to 1, as shown in the example in listing 12.

```
<model id="m0001" [..]>
   Changes
     <computeChange>
      des
       <variable id="v1" modelReference="cellML" target="/cellml:model/cellml:component[@cmeta:id='MP']/</pre>
           cellml:variable[@name='vsP']/@initial_value" />
      </listOfVariables>
      tofParameters [..] />
       [CALCULATION OF CHANGE]
11
      </computeChange>
12
   </listOfChanges>
13
   [..]
15 </model>
```

Listing 13: SED-ML modelReference attribute inside a variable definition of a computeChange element

#### 3.5 Reference relations

The reference concept is used to refer to a particular element inside the SED-ML document. It may occur in four different ways in the SED-ML document:

- 1. as an association between a Variable and a Model (modelReference),
- 2. as an association between a Variable and a Task (taskReference),
- 3. as an association between a Task and the associated Model (modelRereference) or
- 4. as an association between a Task and the Simulation (simulationReference).

The definition of a Task object demands a reference to a particular Model object (modelReference, see section 3.5.1 on page 20); furthermore, the Task object must be associated with a particular Simulation object (simulationReference, see section 3.5.3 on page 21).

Depending on the use of the reference relation in connection with a Variable object, it may take different roles:

- a. The reference association might occur between a Variable object and a Model object, if the variable is to define a Change. In that case the variable element contains a modelReference to refer to the particular model that contains the variable used to define the change (see section 3.5.1 on page 20).
- b. If the reference is used as an association between a Variable object and a Task object inside the dataGenerator class, then the variable element contains a taskReference to unambiguously refer to an observable in a given task (see section 3.5.2 on page 21).

# 3.5.1 modelReference

The modelReference either represents a relation between a Variable object and a Model object, or a relation between a Task object and a Model object.

If pre-processing needs to be applied to a model before simulation, then the model update can be specified by creating a Change object. In the particular case that a change must be calculated with a mathematical function, variables need to be defined. To refer to an existing entity in a defined Model, the modelReference is used.

The modelReference attribute of the variable element contains the id of a model that is defined in the document. Listing 13 shows the use of the modelReference element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. In the example, a change is applied on model m0001. In the computeChange element a list of variables is defined. One of those variable is v1 which is defined in another model, namely cellML. The XPath expression given in the target attribute identifies the variable in the model which carries the ID cellML.

The modelReference is as well used to define that a Model object is used in a particular Task. Listing 14 shows how this can be done for a sample SED-ML document. The example defines two different tasks, the first one applies the simulation settings of simulation1 on model1, the second one applies the same simulation settings on model2.

```
1 1 1 2 <task id="t1" name="Baseline" modelReference="model1" simulationReference="simulation1" />
3 <task id="t2" name="Modified" modelReference="model2" simulationReference="simulation1" />
4
```

**Listing 14:** SED-ML modelReference definition inside a task element

**Listing 15:**  $SED ext{-}ML$  taskReference definition inside a dataGenerator element

#### 3.5.2 taskReference

DataGenerator objects are created to apply post-processing to the simulation results before simulation output.

For certain types of post-processing Variable objects need to be created. Those link to a defined Task from which the model that contains the variable of interest can be inferred. A taskReference association is used to realise that link from a Variable object inside a DataGenerator to a Task object. Listing 15 gives an example. The example shows the definition of a variable v1 in a dataGenerator element. The variable appears in the model that is used in task t1. The task definition of t1 might look as follows: Task t1 references the model model1. Therefore we can conclude that the variable v1 defined in listing 15 targets an element of the model with ID model1. The targeting process itself will be explained in section 3.6.1 on page 22.

#### 3.5.3 simulationReference

The simulationReference is used to refer to a particular Simulation in a Task. Listing 14 shows the reference to a defined simulation for a sample SED-ML document. In the example, both tasks t1 and t2 use the simulation settings defined in simulation1 to run the experiment.

```
Variable
+id: String [1]
+name: String [0..1]
+target: XPath [0..1]
+symbol: String [0..1]
```

Figure 13: The Variable class

#### 3.6 Variable class

Variables are references to already existing entities, either existing in one of the defined models or externally defined symbols (Figure 13). If the variable is defined through a reference to a model constituent, such as an SBML species, then the reference is specified using the target attribute. If the variable is defined through a reference to an external entity, then the symbol attribute is used. It holds a SED-ML URI. A variable is always placed inside a listOfVariables. Symbol and target must not be used together in a single instance of Variable.

Table 3.6 shows all attributes and sub-elements for the Variable element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
symbol	page 23
taskReference	page 21
modelReference	page 20
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 4:** Attributes and nested elements for Variable. xy° denotes optional elements and attributes.

A variable element must contain a taskReference if it occurs inside a listOfVariables inside a dataGenerator element. A variable element must contain a modelReference if it occurs inside a listOfVariables inside a computeChange element.

Listing 16 shows the use of the variable element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. Listing 16 defines a variable v1 (line 7) to compute a change on a model constituent (referenced by the target attribute on computeChange in line 5). The value of v1 corresponds with the value of the targeted model constituent references by the target attribute in line 8. The second variable, v2 (line 21), is used inside a dataGenerator. As the variable is time as used in task1, the symbol attribute is used to refer to the SED-ML URI for time (line 21).

#### 3.6.1 The target attribute

An instance of Variable refers to a model constituent inside a particular model through an XPath expression stored in the required target attribute. XPath allows to unambiguously identify an element or attribute in an XML file.

Listing 17 shows the use of the target element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. Please note that the identifier and names inside the SED-ML document do not have to comply with the identifiers and names that the model and its constituents carry in the model definition. In the above example 17, the variable with ID v1 is defined. It is described as the

```
<sedML>
    tofModels>
     <model [..]>
<listOfChanges>
        <computeChange target="TARGET ELEMENT OR ATTRIBUTE">
         des
           cvariable id="v1" name="maximum velocity"
  target="XPath TO A MODEL ELEMENT OR ATTRIBUTE IN ANY SPECIFIED MODEL" />
          [FURTHER VARIABLE DEFINITIONS]
         </listOfVariables>
10
11
12
        </computeChange>
13
      </listOfChanges>
14
      [..]
     </model>
    </listOfModels>
17
    tofDataGenerators>
18
     <dataGenerator [..]>
19
      t0fVariables>
  <variable id="v2" name="time" task="task1" symbol="urn:sedml:symbol:time" />
    [FURTHER VARIABLE DEFINITIONS]
21
22
      </listOfVariables>
23
     </dataGenerator>
    </list0fDataGenerators>
   [..]
27 </sedML>
```

Listing 16: SED-ML variable definitions inside the computeChange element and inside the dataGenerator element

Listing 17:  $SED ext{-}ML$  target definition

TetR protein. The reference points to a species in the referenced SBML model. The particular species can be identified through its ID in the SBML model, namely PY. However, SED-ML does not forbid to use identical identifiers and names as in the referenced models neither. The following is the same valid SED-ML example for the specification of a variable as the above in listing 16, but with different naming:

The XPath expression used in the **target** attribute unambiguously leads to the particular place in the XML SBML model – the species is to be found in the *sbml* element, and there inside the *listOfSpecies*:

# 3.6.2 The symbol attribute

Symbols are predefined, implicit variables that can be called in a SED-ML file by referring to the defined URNs representing that variable's concept. The notion of implicit variables is explained in section 2.2.3 on page page 12.

Listing 20 shows the use of the symbol element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The example shows a computed change of model m001. To specify that change, a symbol is first defined, namely the SED-ML symbol for time is assigned to the variable t1. How to compute the change itself is explained in section 4.2.7.

#### 3.7 Parameter class

The SED-ML Parameter class creates instances with a constant value (Figure 14 on the following page). SED-ML uses parameters in two ways: Firstly, parameters may be defined in the ComputeChange class for describing the mathematical computation of a change of a model's observable. Secondly, parameters may be part of a DataGenerator specification. In both cases the parameter definitions are local to the particular class defining them.

Listing 18: SED-ML variable definition using the original model identifier and name in SED-ML

 $\textbf{Listing 19:} \ \ \textit{Species definition in the referenced model (extracted from urn:miriam:biomodels.db: BIOMD0000000012)}$ 

Table 3.7 shows all attributes and sub-elements for the parameter element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$metaID^{o}$	page 15
id	page 14
$name^o$	page 14
value	page 24
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 5:** Attributes and nested elements for parameter.  $xy^o$  denotes optional elements and attributes.

A parameter can unambiguously be identified through it's given id. It may additionally carry an optional name. Each parameter has one associated value.

Listing 21 shows the use of the parameter element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listing shows the definition of a parameter p1 with the value="40" assigned.

## 3.7.1 The value attribute

Each parameter defines a particular thing with exactly one fixed value. The value attribute of XML data type Double is required for each parameter element.

**Listing 20:** SED-ML symbol definition

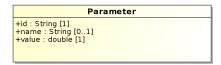


Figure 14: The Parameter class

## 3.8 ListOf\* containers

SED-ML listOf\* elements serve as containers for a collection of objects of the same type. For example, the listOfModels contains all Model objects of a SED-ML document. Lists do not carry any further semantics nor do they add additional attributes to the language. They might, however, be annotated with Notes and Annotations as they are derived from SBase. All listOf\* elements are optional in a SED-ML document.

#### 3.8.1 listOfVariables: The variable definition container

SED-ML uses the variable concept to refer to existing entities inside a model. The container for all variables is listOfVariable (Figure 15 on the following page). It includes all variables that need to be defined to either describe a change in the model by means of mathematical equations (ComputeChange) or to set up a dataGeneratorClass.

Listing 22 shows the use of the listOfVariables element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listOfVariables is optional and may contain zero to many variables.

## 3.8.2 listOfParameters: The parameter definition container

All parameters needed throughout the simulation experiment, either to compute a change on a model prior to simulation (ComputeChange) or to set up a DataGenerator, are defined inside a listOfParameters (Figure 16 on the next page).

Listing 23 shows the use of the listOfParameters element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The element is optional and may contain zero to many parameters.

## 3.8.3 listOfModels: The model description container

In order to specify a simulation experiment, the participating models have to be defined. SED-ML uses the listOfModels container for all necessary models (Figure 17 on page 27).

Listing 24 shows the use of the listOfModels element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listOfModels is optional and may contain zero to many models.

#### 3.8.4 listOfChanges: The change definition container

The listOfChanges contains the defined changes to be applied to a particular model (Figure 18 on page 27). It always occurs as an optional subelement of the model element.

Listing 25 shows the use of the listOfChanges element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listOfChanges is nested inside the model element.

**Listing 21:** The definition of a parameter in SED-ML

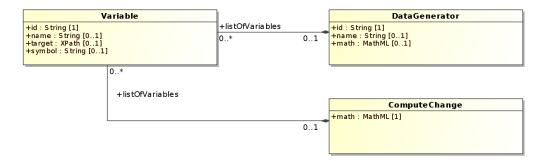


Figure 15: The SED-ML listOfVariables container

#### 3.8.5 listOfSimulations: The simulation description container

The listOfSimulation is the container for simulation descriptions (Figure 19 on the following page).

Listing 26 shows the use of the listOfSimulation element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. For all SED-ML Level 1 Version 1 documents, the encoded simulation definitions are instances of the Uniform Timecourse class.

#### 3.8.6 listOfTasks: The task specification container

The listOfTasks contains the defined tasks for the simulation experiment (Figure 20 on the next page).

Listing 27 shows the use of the listOfTasks element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

# 3.8.7 listOfDataGenerators: The post-processing container

In SED-ML, all variable- and parameter values that shall be used in the Output class need to be defined as a dataGenerator beforehand. The container for those data generators is the listofDataGenerators (Figure 21 on page 28).

Listing 28 shows the use of the listofDataGenerators element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

## 3.8.8 listOfOutputs: The output specification container

The listOfOutputs container holds the output specifications for a simulation experiment.

The output can be defined as either a report, a plot2D or as a 3D plot.

Listing 29 shows the use of the listofoutputs element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing 22:  $SED ext{-}ML\ listOfVariables\ element}$ 

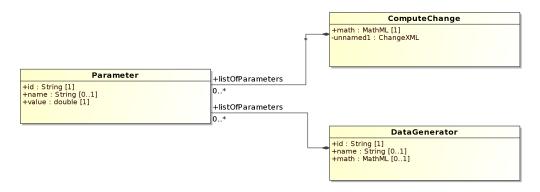


Figure 16: The SED-ML listOfParameters container

Listing 23: SED-ML listOfParameters element

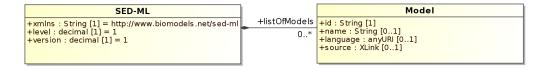


Figure 17:  $The \ SED\text{-}ML \ listOfModels \ container$ 

Listing 24: SED-ML listOfModels element



Figure 18: The SED-ML listOfChanges container

 $\textbf{Listing 25:} \ \ The \ SED\text{-}ML \ \textbf{listOfChanges} \ \ element, \ \ defining \ \ a \ \ change \ \ on \ \ a \ \ model$ 

```
SED-ML

+xmlns: String [1] = http://www.biomodels.net/sed-ml
+level: decimal [1] = 1
+version: decimal [1] = 1

-terminal Sed-ml
+listOfSimulations
-id: String [1]
+name: String [0..1]
```

Figure 19: The listOfSimulations container

Listing 26: The SED-ML listOfSimulations element, containing two simulation setups

```
SED-ML

+xmlns: String [1] = http://www.biomodels.net/sed-ml
+level: decimal [1] = 1

+version: decimal [1] = 1

SED-ML

+listOfTasks
+id: String [1]
+name: String [0..1]
```

Figure 20: The SED-ML listOfTasks container

```
1 1 <listOfTasks>
2 <task id="t1" name="simulating v1" modelReference="m1" simulationReference="s1">
3 [FURTHER TASK DEFINITIONS]
4 
4
```

Listing 27: The SED-ML listOfTasks element, defining one task



Figure 21: The SED-ML listOfDataGenerators container

```
SED-ML

+xmlns: String [1] = http://www.biomodels.net/sed-ml
+level: decimal [1] = 1

+version: decimal [1] = 1

Output

+id: String [1]
+name: String [0..1]
```

Figure 22: The  $SED ext{-}ML$  listOfOutputs container

Listing 29: The listOfOutput element



Figure 23: The SED-ML Model class

# 4 SED-ML Components

In this section we describe the major components of SED-ML. We use the UML notation presented in section 1.2.1, and we show the use of SED-ML with XML examples. In addition, we provide a detailed BNMP diagram with explanation of the SED-ML workflow in Appendix ?? and an XML Schema in appendix ??.

#### 4.1 Model

The Model class defines the models to be used in the simulation experiment (Figure 23).

Each instance of the Model class has an unambiguous and mandatory id. An additional, optional name may be given to the model.

The language may be specified, defining the format the model is encoded in, if such a format exists. Example formats are SBML or CellML.

The Model class refers to the particular model of interest through the source attribute. The restrictions on the model reference are

- The model must be encoded in an XML format.
- To refer to the model encoding language, a reference to a valid definition of that XML format must be given (language attribute).
- To refer to a particular model in an external resource, an unambiguous reference must be given (source attribute).

A model might need to undergo pre-processings before simulation. Those pre-processings are specified in the SED-ML Change class.

Table 4.1 shows all attributes and sub-elements for the model element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
language <sup>o</sup>	page 30
source	page 30
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16
$\mathrm{change}^o$	page 31

Table 6: Attributes and nested elements for model. xyo denotes optional elements and attributes.

Listing 30 shows the use of the model element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

The above listOfModels contains three models: The first model m0001 is the Repressilator model taken from BioModels Database. The original model is available from urn:miriam:biomodels.db: BIOMD0000000012. For the SED-ML simulation, the model might undergo pre-processings, described

```
stOfModels>
   <model id="m0001" language="urn:sedml:language:sbml"
    source="urn:miriam:biomodels.db:BIOMD0000000012">
    destarted
     <change>
      [MODEL PRE-PROCESSING]
     </change
     </listOfChanges>
   </model>
   <model id="m0002" language="urn:sedml:language:sbml" source="m0001">
    [MODEL PRE-PROCESSING]
13
    </listOfChange>
   </model>
14
   <model id="m0003" language="urn:sedml:language:cellml" source="http://www.cellml.org/models/</pre>
        leloup_gonze_goldbeter_1999_version02">
    [MODEL PRE-PROCESSING]
   </model>
18 </listOfModels>
```

Listing 30:  $SED\text{-}ML \bmod element$ 

in the change element (lines 5-7). Based on the description of the first model m0001, the second model is built. It refers to the model m0001 in the source attribute, that is the modified version of the Repressilator model. m0002 might then have even further changes applied to it on top of the changes defined in the pre-processing of m0001. The third model in the code example above (lines 13-15) is a different model in CellML representation. m0003 is the model available from the given URL in the source attribute. Again, it might have additional pre-processing applied to it before used in the simulation.

#### 4.1.1 The language attribute

The evaluation of a SED-ML file will decide whether or not it can be used for a particular simulation environment. One crucial criterion is the particular model representation language used to encode the model. A simulation software usually only supports a small subset of the representation formats available to model biological systems computationally.

To help a software decide whether or not it supports a SED-ML description file, the information on the model encoding for each referenced model can be provided through the language attribute, as the description of a language name and version through an unrestricted String is error-prone. A prerequisite for a language to be fully supported by SED-ML is that a formalised language definition, e.g. an XML Schema, is provided online. SED-ML also defines a set of standard URIs to refer to particular language definitions. The list of URNs for languages so far associated with SED-ML is available from the SED-ML web site on <a href="http://biomodels.net/sed-ml">http://biomodels.net/sed-ml</a> (see again section 2.2.2 on page 12). To specify language and version, following the idea of MIRIAM URNs, the SED-ML URN scheme urn:sedml:language:language name is used. A model's language being "SBML Level 2 Version 2" can be referred to, for example, through the URN urn:sedml:language:sbml.level-2.version-2.

The language attribute is optional in the XML representation of a SED-ML file. If it is not explicitly defined in the SED-ML file, the default value for the language attribute is urn:sedml:language:xml, referring to any XML based model representation.

However, the use of the language attribute is strongly encouraged. Not only does it help a user decide whether or not he is able to run the simulation, that is to parse the model referenced in the SED-ML file. The language attribute is also needed to decide how to handle the implicit variables in the Variable class, as the interpretation of implicit variables depends on the language of the representation format. The concept of implicit variables has been introduced in section 2.2.3 on page 12.

#### 4.1.2 The source attribute

To make a model available for the execution of a SED-ML file, the model **source** must be specified through an XLink. The XLink should preferably point to a public, consistent URI that contains the model description file and follows the proposed URI Scheme. References to curated, open model bases are recommended, such as the BioModels Database. However, any resource registered with MIRIAM resources<sup>3</sup> can easily be referenced. Even without a MIRIAM URN, SED-ML can be used (see again section 2.2.1 on page 11).

<sup>3</sup>http://www.ebi.ac.uk/miriam/main/

Listing 32: The SED-ML source element, using a URL

An example for the definition of a model, and using the URI scheme is given in listing 31. The example defines one model m1. urn:miriam:biomodels.db:BIOMD0000000012 defines the source of the model code. The MIRIAM URN can be resolved into the SBML model stored in BioModels Database under ID BIOMD0000000012 using the MIRIAM web service. The resulting URL is http://www.ebi.ac.uk/biomodels-main/BIOMD0000000012.

An example for the definition of a model and using a URL is given in listing 32. In the example one model is defined. The language of the model is CellML. As the CellML model repository currently does not provide a MIRIAM URI for model reference, the URL pointing to the model code is used to refer to the model. The URL is given in the source element.

# 4.2 The Change class

SED-ML not only allows to use the sole model for similation, but also enables the description of changes to be made on the model before simulation (Figure 24 on the next page). Changes can be of three different types:

- 1. Changes on attributes of the model's XML representation (ChangeAttribute)
- 2. Changes on any XML snippet of the model's XML representation (AddXML, ChangeXML, RemoveXML)
- 3. Changes based on mathematical calculations (ComputeChange)

The Change class is abstract and serves as the container for different types of changes. Therefore, a SED-ML document will only contain the derived classes, i. e. ChangeAttribute, AddXML, ChangeXML, RemoveXML, or ComputeChange.

Table 4.2 on the following page shows all attributes and sub-elements for the change element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
$addXML^{o}$	page 32
change $XML^o$	page 33
$removeXML^{o}$	page 33
change $Attribute^o$	page 33
computeChange <sup>o</sup>	

**Table 7:** Attributes and nested elements for change.  $xy^o$  denotes optional elements and attributes.

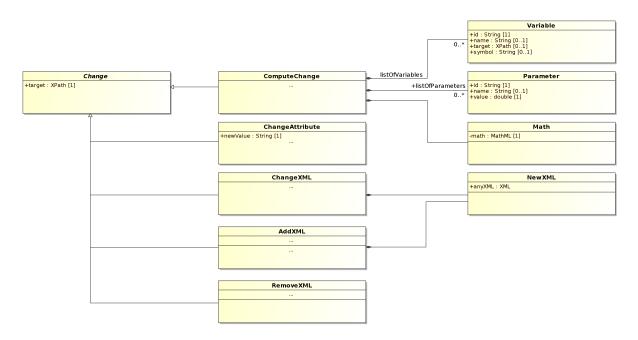


Figure 24: The SED-ML Change class

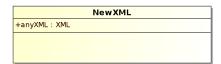


Figure 25:  $The NewXML \ class$ 

Each Change has a target attribute that holds a valid XPath expression pointing to the XML element or XML attribute that is to undergo the defined changes.

#### 4.2.1 The NewXML class

The newXML element provides a piece of XML code (Figure 25 on page 33). NewXML must hold a valid piece of XML which after insertion into the original model must lead to a valid model file, according to the model language specification (as given by the language attribute).

•

Table 4.2.1 on page 33 shows all attributes and sub-elements for the newXml element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

Table 8: Attributes and nested elements for newXML. xyo denotes optional elements and attributes.

The newXML element is used at two different places inside SED-ML Level 1 Version 1:

- 1. If it is used as a sub-element of the addXML element, then it is to be *inserted as a child* of the XML element addressed by the XPath.
- 2. It it is used as a sub-element of the changeXML element, then it is to *replace* the XML element addressed by the XPath.

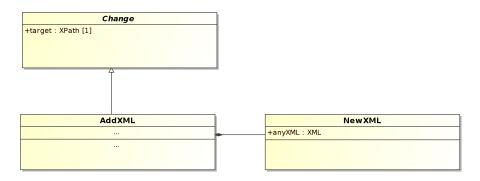


Figure 26: The SED-ML AddXML class

Listing 33: The addXML element with its newXML sub-element

Examples are given in the according change class definitions.

#### 4.2.2 The AddXML class

The AddXML class specifies a snippet of XML that is to be added as a child of the specified XPath target attribute (Figure 26 on page 34). The new piece of XML code is provided by the NewXML class.

Table 4.2.2 on page 34 shows all attributes and sub-elements for the addXml element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
newXML	page 31

**Table 9:** Attributes and nested elements for addXML. xy° denotes optional elements and attributes.

An example for a change that adds an additional parameter to a model is given in listing 33.

The code of the model is changed in the way that its parameter with ID V\_mT is added to its list of parameters. The newXML element adds an additional XML element to the original model. The element's name is parameter and it is added to the existing parent element listOfParameters that is addressed by the XPath expression in the target attribute.

# 4.2.3 The ChangeXML class

The ChangeXML class defines changes of any XML element in the model that can be addressed by a valid XPath expression (Figure 27 on page 35). The XPath is specified in the required target attribute (see again section 3.6.1 on page page 22). The change of XML is specified in the NewXML class.

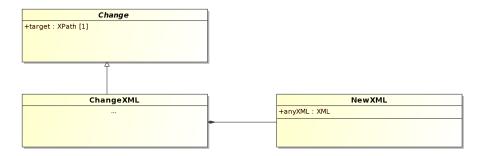


Figure 27:  $The\ Change XML\ class$ 

Listing 34: The changeXML element

Table 4.2.3 on page 36 shows all attributes and sub-elements for the changeXml element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
sub-elements	description
notes <sup>o</sup>	mama 15
notes	page 15
annotation <sup>o</sup>	page 15 page 16

**Table 10:** Attributes and nested elements for change XML.  $xy^o$  denotes optional elements and attributes.

An example for a change that adds an additional parameter to a model is given in listing 34. The code of the model is changed in the way that its parameter with ID V\_mT is substituted by two other parameters V\_mT\_1 and V\_mT\_2. The target attribute defines that the parameter with ID V\_mT is to be changed. The newXML element then specifies the XML that is to exchange that parameter.

#### 4.2.4 The RemoveXML class

The RemoveXML class can be used to delete the XML element of the model that is addressed by the XPath expression (Figure 28 on page 37).

The XPath is specified in the required target attribute.

Table 4.2.4 on page 37 shows all attributes and sub-elements for the removeXml element as defined by the SED-ML Level 1 Version 1 XML Schema.

An example for the removal of an XML element from a model is given in listing ??.

The code of the model is changed by deleting the reaction with ID V\_mT from the model's list of reactions.

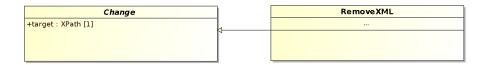


Figure 28:  $The \ RemoveXML \ class$ 

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16

**Table 11:** Attributes and nested elements for removeXML.  $xy^o$  denotes optional elements and attributes.

## 4.2.5 The ChangeAttribute class

The ChangeAttribute class allows to define updates on the XML attribute values of the corresponding model (Figure ?? on page ??).

The ChangeXML class covers the possibilities provided by the ChangeAttribute class. That is, everything that can be expressed by a ChangeAttribute construct can also be expressed by a ChangeXML. However, both concepts exist to allow for being very specific in defining changes. It is recommended to use the ChangeAttribute for any changes of an XML attribute, and to use the more general ChangeXML for all other cases.

ChangeAttribute requires to specify the target of change, i.e. the location of the addressed XML attribute, and also the new value of that attribute.

Table ?? on page ?? shows all attributes and sub-elements for the changeAttribute element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
newValue	page 33
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 12:** Attributes and nested elements for ChangeAttribute.  $xy^{\circ}$  denotes optional elements and attributes.

# 4.2.6 The newValue attribute

The mandatory  ${\tt newValue}$  attribute assignes a new value to the targeted XML attribute.

The example in listing ?? shows the update of the initial concentration of two parameters inside an SBML model.

# 4.2.7 The ComputeChange class

The ComputeChange class allows to make changes on any element of the XML file addressable by an XPath expression (Figure ?? on page ??). The changes are described by mathematical expressions using

```
1 <model [..]>
2 <listOfChanges>
3 
4 </listOfChanges>
5 </model>
```

Listing 35: The removeXML element

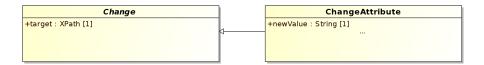


Figure 29: The ChangeAttribute class

a subset of MathML (see again section 2.1 on page 10).

To define a computable change it is often necessary to introduce additional parameters for the mathematics. Therefore, the parameters first need to be defined. They can then referenced through their ID. To use model variables for the definition of a mathematical expression, those variables need to be defined first, and can then be addressed by their ID. Finally, the change itself is specified using an instance of the Math class.

Table ?? on page ?? shows all attributes and sub-elements for the computeChange element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
target	page 22
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
listOfVariables <sup>o</sup>	page 25
listOfParameters <sup>o</sup>	page 25
math	page 34

**Table 13:** Attributes and nested elements for compute Change.  $xy^{\circ}$  denotes optional elements and attributes.

# 4.2.7.1 The math element

The math element encodes mathematical functions. If used as an element of the ComputeChange class, it computes the change of the element or attribute addressed by the target attribute. Level 1 Version 1 supports the subset of MathML 2.0 shown in section 2.1.

Listing ?? shows the use of the computeChange element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

The example in listing ?? computes a change on the model parameter w. To do so, it defines two variables. camkii corresponds to the value of the species KII defined in the model with ID calcium. w corresponds to the value of the parameter w defined in the model with ID synapse. In addition, three further parameter are defined: w0=1, n=2, and K=1e-6. The mathematical expression in the mathML then computes the change of w using the encoded equation:

```
w + wo \times \frac{camkii^n}{camkii^n + K^n} .
```

**Listing 36:** The changeAttribute  $element \ and \ its \ newValue \ attribute$ 

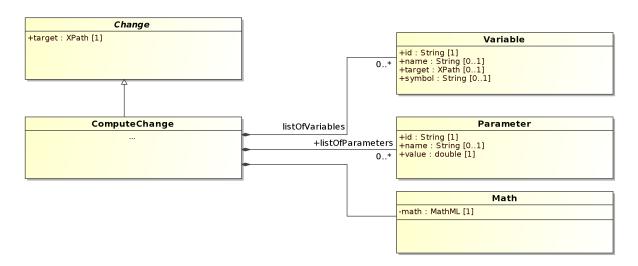


Figure 30: The ComputeChange class

#### 4.3 The Simulation Class

A simulation is the execution of some defined algorithm(s). Simulations are described differently depending on the type of simulation experiment to be performed (Figure ?? on page ??). Simulation is an abstract class and serves as the container for the different types of simulation experiments. SED-ML Level 1 Version 1 offers the predefined simulation class UniformTimeCourse. Further simulation classes are planned for future versions of SED-ML, including simulation classes for bifurcation analysis and parameter scans. Simulation algorithms used for the execution of a simulation setup are defined in the Algorithm class.

Table ?? on page ?? shows all attributes and sub-elements for the simulation element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15

**Table 14:** Attributes and nested elements for simulation.  $xy^{\circ}$  denotes optional elements and attributes.

Listing ?? shows the use of the simulation element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. Two timcourses with uniform range are defined.

```
<model [..]>
      <computeChange target="/sbml/model/listOfParameters/parameter[@id='w']">
       stOfVariables>
         <variable id="w" name="synaptic weight"</pre>
                  target="/sbml/model[@id='synapse']/listOfParameters/parameter[@id='w']" />
       t0fVariables/>
       stOfParameters>
         <parameter id="w0" name="synaptic weight change" value="1">
         11
12
       <listOfParameters/>
13
       <math>
14
          <apply>
            <plus />
            <ci>w</ci>
17
            <apply>
18
              <times
19
              <ci>w0</ci>
21
              <apply>
               <divide />
22
               <apply>
23
                 <power />
24
                 <ci>ci>camkii</ci>
26
                 <ci>n</ci>
               </apply>
27
               <apply>
28
                 <plus />
29
30
                 <apply>
31
                   <power />
                   <ci>K</ci>
32
                   <ci>n</ci>
33
                 </apply>
35
                 <apply>
36
                   <power />
                   <ci> camkii </ci>
37
38
                   <ci>n</ci>
39
                 </apply>
40
               </apply>
              </apply>
41
            </apply>
42
          </apply>
44
       </computeChange>
45
    </listOfChanges>
46
  </model>
```

 $\textbf{Listing 37:} \ \ The \ \ compute Change \ \ element$ 

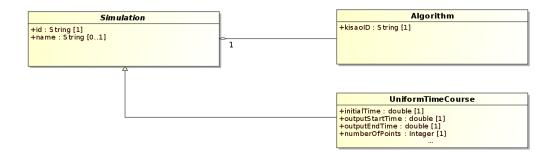


Figure 31: The SED-ML Simulation class

#### 4.3.1 The UniformTimeCourse class

SED-ML Level 1 Version 1 so far only supports the encoding of uniform time course experiments.

Table ?? on page ?? shows all attributes and sub-elements for the uniformTimeCourse element as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing ?? shows the use of the uniformTimeCourse element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing 38: The SED-ML listOfSimulations element, defining two different simulations

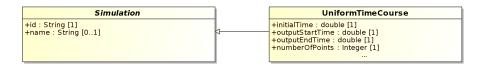


Figure 32:  $The \ Uniform Time Course \ class$ 

#### 4.3.2 The initial Time attribute

The attribute initialTime of type double represents the time from which to start the simulation. Usually this will be 0. For an example, see listing ??.

## 4.3.3 The outputStartTime attribute

Sometimes a researcher is not interested in simulation results at the start of the simulation (i.e. the initial time). To accommodate this in SED-ML the uniformTimeCourse class uses the attribute outputStartTime of type double. To be valid the outputStartTime cannot be before initialTime. For an example, see listing ??.

#### 4.3.4 The outputEndTime attribute

The attribute **outputEndTime** of type **double** marks the end time of the simulation. For an example, see listing **??**.

#### 4.3.5 The numberOfPoints attribute

When executed, the uniformTimeCourse simulation produces output on a regular grid starting with outputStartTime and ending with outputEndTime. The attribute numberOfPoints of type integer describes the number of points expected in the result. Software interpreting the uniformTimeCourse is expected to produce a first outputPoint at time outputStartTime with the initial values of the model to be simulated, and then numberOfPoints output points with the results of the simulation. Thus a total of numberOfPoints + 1 output points will be produced.

Just because the output points lie on the regular grid described above, this does not mean that the simulation algorithm has to work with the same step size. Usually the step size the simulator chooses will be adaptive and much smaller than the required output step size. On the other hand a stochastic simulator might not have any new events occurring between two grid points. Nevertheless the simulator has to produce data on this regular grid. For an example, see listing ??.

## 4.3.6 The Algorithm class

SED-ML makes use of the KiSAO ontology (see again section 2.3 on page 12) to refer to a term in the controlled vocabulary identifying the particular simulation algorithm to be used in the simulation.

Each instance of the Simulation class must contain one reference to a simulation algorithm (Figure 33).

Each instance of the Algorithm class must contain a KiSAO reference to a simulation algorithm. The reference should define the simulation algorithm to be used in the simulation as precisely as possible.

Table ?? on page ?? shows all attributes and sub-elements for the Algorithm element as defined by the SED-ML Level 1 Version 1 XML Schema.

The example given in code snippet ??, completed by algorithm definitions looks as in listing ??. For both simulations, one algorithm is defined. In the first simulation s1 a deterministic approach has been

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
initialTime	page 35
outputStartTime	page 35
outputEndTime	page 36
numberOfPoints	page 36
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16
algorithm	page 36

**Table 15:** Attributes and nested elements for uniformTimeCourse.  $xy^o$  denotes optional elements and attributes.

**Listing 39:** The SED-ML uniformTimeCourse element, defining a uniform time course simulation over 2500 time units with 1000 simulation points, using the CVODE solver.

chosen (Euler forward method), in the second simulation s2 a stochastic approach is used (Stochsim nearest neighbor).

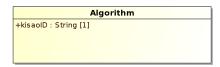


Figure 33:  $The \ Algorithm \ class$ 

attribute	description
$\mathrm{metaid}^o$	page 15
kisaoID	page 12
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15

 $\textbf{Table 16:} \ \ \textit{Attributes and nested elements for algorithm.} \ \ \textbf{xy}^o \ \ \textit{denotes optional elements and attributes}.$ 

## 4.4 The Task class

A task in SED-ML links a model to a certain simulation description via the respective identifiers (Figure ?? on page ??), using the modelReference and the simulationReference. In SED-ML Level 1 Version 1 it is only possible to link one simulation description to one model at a time. However, one can define as many tasks as needed within one experiment description. Please note that the tasks may be executed in any order, as XML does not have an ordering concept.

Table ?? on page ?? shows all attributes and sub-elements for the task element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
modelReference	page 20
simulationReference	page 21
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16

**Table 17:** Attributes and nested elements for task.  $xy^o$  denotes optional elements and attributes.

Listing ?? shows the use of the task element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

In the example, a simulation setting simulation 1 is applied first to model1 and then is applied to model2.

```
1 <11stOfSimulations>
2  <uniformTimeCourse id="s1" name="time course simulation over 100 minutes" [..]>
3  <algorithm kisaoID="KISAO:0000030" />
4  </uniformTimeCourse>
5  <uniformTimeCourse id="s2" name="time course definition for concentration of p" [..]>
6  <algorithm kisaoID="KISAO:0000021" />
7  </uniformTimeCourse>
8  </listOfSimulations>
```

**Listing 40:** The SED-ML algorithm element, defining two different algorithms in the two defined simulations

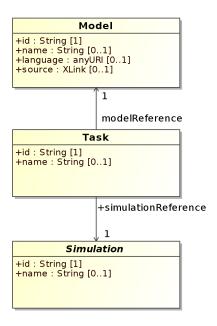


Figure 34: The SED-ML Task class

#### 4.5 The DataGenerator class

The DataGenerator class prepares the raw simulation results for later output (Figure ??). It encodes the post-processing to be applied to the simulation data. The post-processing steps could be anything, from simple normalisations of data to mathematical calculations. Each instance of the DataGenerator class is identifiable within the experiment by its unambiguous id. It can be further characterised by an optional name. The related Math class contains a mathML expression for the calculation of the data generator. Mathematical functions available for the specification of data generators are given in section 2.1 on page 10. Variable and Parameter instances can be used to encode the mathematical expression.

Table ?? shows all attributes and sub-elements for the dataGenerator element as defined by the SED-ML Level 1 Version 1 XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
sub-elements	description
DOLD CICILION	a cooling trois
math	page 34
-	
math	page 34
math notes <sup>o</sup>	page 34 page 15

**Table 18:** Attributes and nested elements for dataGenerator.  $xy^o$  denotes optional elements and attributes.

Listing 41: The task element

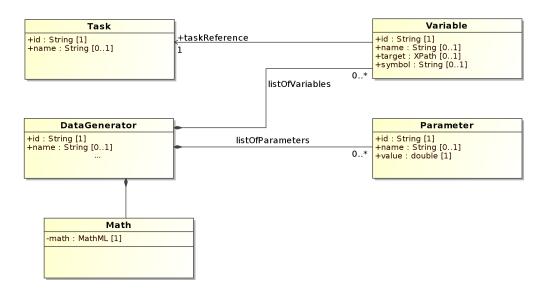


Figure 35: The SED-ML DataGenerator class

Listing ?? shows the use of the dataGenerator element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listOfDataGenerator contains two dataGenerator elements. The first one, d1, refers to the task definition t1 (which itself refers to a particular model), and from the corresponding model it reuses the symbol time. The second one, d2, references a particular species defined in the same model (and referred to via the taskReference="t1"). The model species with ID PX is reused for the data generator d2 without further post-processing.

#### 4.6 The Output class

The Ouput class describes how the results of a simulation should be presented to the user (Figure ??). It does not contain the data itself, but the type of output and the data generators used to produce a particular output.

The types of output pre-defined in SED-ML Level 1 Version 1 are plots and reports. The output can be defined as a 2D plot or alternatively as a 3D plot.

Note that even though the terms "2D plot" and "3D plot" are used, the exact type of plot is not specified. In other words, whether the 3D plot represents a surface plot, or three dimensional lines in space, cannot be distinguished by SED-ML alone. It is expected that applications use annotations for this purpose.

Table ?? shows all attributes and sub-elements for the output element as defined by the SED-ML Level 1 Version 1 XML Schema.

### 4.6.1 The Plot2D class

A 2 dimensional plot (Figure ??) contains a number of curve definitions.

Table ?? shows all attributes and sub-elements for the plot2D element as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing ?? shows the use of the listofCurves element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The listing shows the definition of a 2 dimensional plot containing one curve element inside the listofCurves. The curve definition follows in section ?? on page ??.

```
<listOfDatGenerators>
   <dataGenerator id="d1" name="time">
    stOfVariables>
     <variable id="time" taskReference="task1" symbol="urn:sedml:symbol:time" />
    </listOfVariables >
    <listOfParameters />
    <math xmlns="http://www.w3.org/1998/Math/MathML">
     <ci> time </ci>
    </dataGenerator>
   <dataGenerator id="d2" name="LaCI repressor">
12
    tofVariables>
     13
14
    </listOfVariables>
17
    <math:math>
     <math:ci>v1</math:ci>
18
    </math:math>
19
   </dataGenerator>
21 </list0fDataGenerators>
```

**Listing 42:** Definition of two dataGenerator elements, time and LaCI repressor

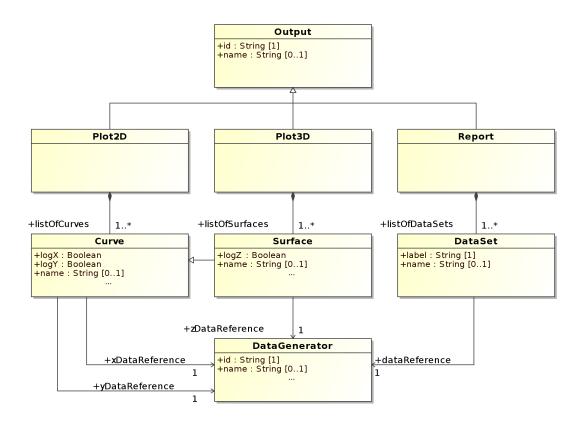


Figure 36:  $The \ SED ext{-}ML \ Output \ class$ 

#### 4.6.2 The Plot3D class

A 3 dimensional plot (Figure ??) contains a number of surface definitions.

Table ?? shows all attributes and sub-elements for the plot3D element as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing ?? shows the use of the plot3D element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. The example defines a surface for the 3 dimensional plot. The surface definition follows in section ?? on page ??.

## 4.6.3 The Report class

The Report class defines a data table consisting of several single instances of the DataSet class (Figure ??). It's output returns the simulation result in actual numbers. The particular columns of the report table

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16
$plot 2D^o$	page ??
$plot 3D^{o}$	page ??
$\mathrm{report}^o$	page ??

 $\textbf{Table 19:} \ \ \textit{Attributes and nested elements for output.} \ \ xy^o \ \ \textit{denotes optional elements and attributes}.$ 



Figure 37: The SED-ML Plot2D class

are defined by creating an instance of the DataSet class for each column.

Table ?? shows all attributes and sub-elements for the report element as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing ?? shows the use of the listOfDataSets element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

The simulation result itself, i.e. concrete result numbers, are not stored in SED-ML, but the directive how to *calculate* them from the output of the simulator is provided through the dataGenerator.

The encoding of simulation results is outside the scope of SED-ML, but other efforts exist, for example the Systems Biology Result Markup Language (SBRML, [Dada et al., 2010]).

### 4.7 The Curve class

One or more instances of the Curve class define a 2D plot. A curve needs a data generator reference to refer to the data that will be plotted on the x-axis, using the xDataReference. A second data generator reference is needed to refer to the data that will be plotted on the y-axis, using the yDataReference.

Table ?? shows all attributes and sub-elements for the curve element as defined by the SED-ML Level 1 Version 1 XML Schema.

Listing ?? shows the use of the curve element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema. Here, only one curve is created, results shown on the x-axis are generated by the data generator dg1, results shown on the y-axis are generated by the data generator dg2. Both dg1 and dg2 need to be already defined in the listOfDataGenerators. The x-axis is plotted logarithmically.

#### 4.7.1 The logX attribute

logX is a required attribute of the Curve class and defines whether or not the data output on the x-axis is logarithmic. The data type of logX is boolean. To make the output on the x-axis of a plot logarithmic, logX must be set to "true", as shown in the sample listing ??: logX is also used in the definition of a Surface output.

#### 4.7.2 The logY attribute

logY is a required attribute of the Curve class and defines whether or not the data output on the y-axis is logarithmic. The data type of logY is boolean. To make the output on the y-axis of a plot logarithmic, logY must be set to "true", as shown in the sample listing ??: logY is also used in the definition of a Surface output.

attribute	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16
curve	page ??

Table 20: Attributes and nested elements for plot2D. xyo denotes optional elements and attributes.

Listing 43: The plot2D element with the nested listOfCurves element

#### 4.7.3 The xDataReference attribute

The xDataReference is a mandatory attribute of the Curve object. Its content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the x-axis of a Curve in a 2D Plot. The xDataReference data type is string. However, the valid values for the xDataReference are restricted to the IDs of already defined DataGenerator objects.

An example for the definition of a curve is given in listing ??. xDataReference is also used in the definition of the x-axis of a Surface in a 3D Plot.

## 4.7.4 The yDataReference attribute

The yDataReference is a mandatory attribute of the Curve object. Its content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the y-axis of a Curve in a 2D Plot. The yDataReference data type is string. However, the number of valid values for the yDataReference is restricted to the IDs of already defined DataGenerator objects.

An example for the definition of a curve is given in listing ??. yDataReference is also used in the definition of the y-axis of a Surface in a 3D Plot.



Figure 38: The SED-ML Plot3D class

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15

**Table 21:** Attributes and nested elements for plot3D. xy° denotes optional elements and attributes.

#### 4.8 The Surface class

A surface is a three-dimensional figure representing a simulation result (Figure ??).

Creating an instance of the Surface class demands the definition of three different axes, that is which data to plot on which axis and in which way. The aforementioned xDataReference and yDataReference attributes define the according data generators for both the x- and y-axis of a surface. In addition, the zDataReference attribute defines the output for the z-axis. All axes might be logarithmic or not. This can be specified through the logX, logY, and the logZ attributes in the according dataReference elements.

Table ?? shows all attributes and sub-elements for the surface element as defined by the SED-ML Level 1 Version 1 XML Schema. Listing ?? shows the use of the surface element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

Here, only one surface is created, results shown on the x-axis are generated by the data generator dg1, results shown on the y-axis are generated by the data generator dg2, and results shown on the z-axis are generated by the data generator dg3. All dg1, dg2 and dg3 need to be already defined in the listOfDataGenerators.

#### 4.8.1 The logZ attribute

logZ is a required attribute of the Surface class and defines whether or not the data output on the z-axis is logarithmic. The data type of logZ is boolean. To make the output on the z-axis of a surface plot logarithmic, logZ must be set to "true", as shown in the sample listing ??:

#### 4.8.2 The zDataReference attribute

The zDataReference is a mandatory attribute of the Surface object. Its content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the z-axis of a 3D Plot. The zDataReference data type is string. However, the valid values for the zDataReference are restricted to the IDs of already defined DataGenerator objects.

An example using the zDataReference is given in listing ?? on page ??.

```
1 <plot3D>
2 clistOfSurfaces>
3 <surface>
4     [SURFACE DEFINITION]
5     </surface>
6     [FURTHER SURFACE DEFINITIONS]
7     </listOfSurfaces>
8     </plot3D>
```

Listing 44: The plot3D element with the nested listOfSurfaces element



Figure 39:  $The \ SED\text{-}ML \ Report \ class$ 

#### 4.9 The DataSet class

The DataSet class holds definitions of data to be used in the Report class (Figure ??). Data sets are labeled references to instances of the DataGenerator class.

Table ?? shows all attributes and sub-elements for the dataSet element as defined by the SED-ML Level 1 Version 1 XML Schema.

## 4.9.1 The dataReference attribute

The dataReference attribute contains the ID of a dataGenerator element. As such it represents a link to that data generator. The data produced by that particular data generator is used to fill the according data set in the report.

Listing ?? shows the use of the dataSet element in a SED-ML file as defined by the SED-ML Level 1 Version 1 XML Schema.

#### 4.9.2 The label attribute

Each data set in a Report does have to carry an unambiguous label. The label serves as a reference to a particular data set in a report later.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15

**Table 22:** Attributes and nested elements for report. xyo denotes optional elements and attributes.

```
1 <report>
2 2 1st0fDataSets>
3 <dataSet>
4 [DATA REFERENCE]
5 </dataSet>
6 </list0fDataSets>
7 </report>
```

Listing 45: The report element with the nested listOfDataSets element

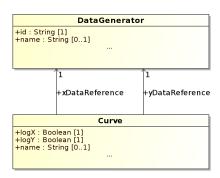


Figure 40:  $The \ SED\text{-}ML \ Curve \ class$ 

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
log X	page ??
xDataReference	page ??
logY	page ??
yDataReference	page ??
sub-elements	description
notes <sup>o</sup>	page 15
annotation $^{o}$	page 16

**Table 23:** Attributes and nested elements for curve.  $xy^{\circ}$  denotes optional elements and attributes.

 $\textbf{Listing 46:} \ \ \textit{The SED-ML curve} \ \ element, \ \ defining \ \ the \ \ output \ \ curve \ \ showing \ \ the \ \ result \ \ of \ \ simulation \ \ for \ \ the \ \ referenced \ \ data Generators$ 

```
1 1 1 1 converse | converse
```

**Listing 47:** The SED-ML logX attribute, defining a logarithmic output on the x-axis of the according output

**Listing 48:** The SED-ML logY attribute, defining a logarithmic output on the y-axis of the according output

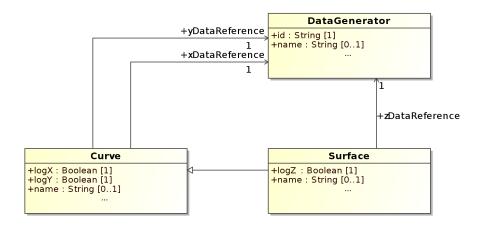


Figure 41: The SED-ML Surface class

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
log X	page ??
xDataReference	page ??
$\log Y$	page ??
yDataReference	page ??
$\log Z$	page ??
zDataReference	page ??
sub-elements	description
$notes^o$	page 15
annotation $^{o}$	page 16

Table 24: Attributes and nested elements for surface. xy° denotes optional elements and attributes.

 $\textbf{Listing 49:} \ \ \textit{The SED-ML surface element, defining the output showing the result of the referenced} \\ \ \ task$ 

**Listing 50:** The SED-ML logZ attribute, defining a logarithmic output on the z-axis of the according output

**Listing 51:** The SED-ML dataSet element, defining a data set containing the result of the referenced task

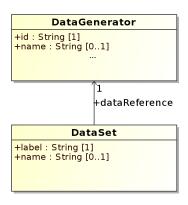


Figure 42:  $The \ SED\text{-}ML \ DataSet \ class$ 

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
dataReference	page ??
label	page ??
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

 $\textbf{Table 25:} \ \ \textit{Attributes and nested elements for dataSet}. \ \ \textbf{xy}^o \ \ \textit{denotes optional elements and attributes}.$ 

# **Acknowledgements**

The SED-ML specification has been developed with the input of many people. Main contributors of the current specification include Richard Adams, Frank Bergmann, Stefan Hoops, Nicolas Le Novère, Ion Moraru, Sven Sahle, Henning Schmidt and Dagmar Waltemath.

Moreover, we would like to thank all the participants of the meetings where SED-ML has been discussed a well as the subscribers of the sed-ml-discuss mailing list.

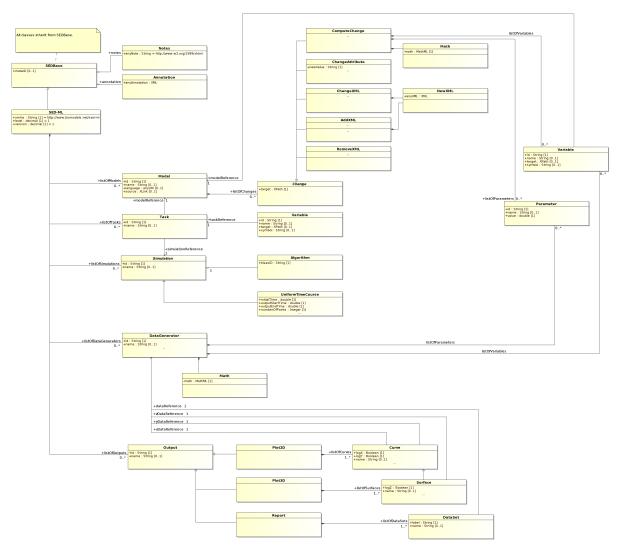


Figure 43:  $The \ SED\text{-}ML \ UML \ class \ diagram$ 

# **A SED-ML UML Overview**

Figure ?? shows the complete UML diagram of the SED-ML. It gives the full picture of all implemented classes (see the XML Schema definition in ??).

## **B** Overview of SED-ML

The Simulation Experiment Description Markup Language (SED-ML) is an XML-based format for the description of simulation experiments. It serves to store information about the simulation experiment performed on one or more models with a given set of outputs. Support for SED-ML compliant simulation descriptions will enable the exchange of simulation experiments across tools.

#### **B.1 Conventions**

The Busines Process Modeling Notation Version 1.2 (BPMN) was initially intended to describe internal business procedures (processes) in a graphical way. However, we will use BPMN to graphically describe the steps and processes of setting up a simulation experiment description. The major parts of BPMN that are used to specify SED-ML are activities, gateways, events, data, and documentation.

An activity is "work that is performed on a [..] process", for example "Specify the simulation settings". Activities may be atomic or non-atomic. SED-ML in particular makes use of the task activities, i.e., specific work units that need to be performed. Non-atomic tasks might be collapsed or expanded in the graphical representation (see Figure ??). Each collapsed subprocess has a corresponding expanded subprocess definition.



Figure 44: BPMN activities: task, collapsed process, expanded subprocess

Gateways serve as means to control the flow of sequence in the diagram. As the term already implies, a gateway needs some "mechanism that either allows or disallows passage through" [White et al., 2004]. The result of a gateway pass-through can be that processes are merged or splitted. Graphically, a gateway is represented as a diamond.



Figure 45: BPML gateway types: Exclusive (left), parallel (right)

While there exist a number of different gateway types (see [White et al., 2004], pp. 93), the SED-ML specification only uses the parallel and the exclusive gates (see Figure ??).

Exclusive gateways – also denoted as decisions – allow the sequence flow to take two or more alternative paths (Figure ??, left hand side). However, only one of the paths may be chosen (not more). Sometimes two alternative branches need to be merged together again, in which case the exclusive gate must be used as well: The sequence flow continues as soon as one of the incoming processes send a signal. An exclusive gateways is marked by an X in the graphical notation.

Parallel gateways, "provide a mechanism to synchronize parallel flow and to create parallel flow" [White et al., 2004] (Figure ??, right hand side). They are used to show parallel paths in the workflow; even if

sometimes not required they might help in understanding the process. Synchronisation allows to start two processes in parallel at the same time in the sequence flow: The sequence flow will continue with all processes leaving the parallel gateway. Joining two processes with a parallel gateway is also possible: the process flow will only continue after a signal has arrived from all processes coming in the parallel gateway. A parallel gateway is marked by a + in the graphical notation.

Events mark everything happening during the execution of the sequence flow, usually they interrrupt the business process, having some cause or impact on the execution. From the broad range of events that BPMN offers, SED-ML only uses a small subset, namely the start event and the end event (Figure ??).



Figure 46: BPML connectors (left) and events (right).

All events are graphically drawn as small circles. A *start event* is drawn with a single thin line and mark the start of a process, it can not have any incoming sequence flow. Start event may be triggered by different mechanisms, for the case of SED-ML the untyped start event (no marker inside the circle) is used. The trigger to start the process is "Create new simulation experiment". The *end event* is marked with a thick line. It indicates the end of a process. SED-ML specification makes use of the untyped end event (no marker inside the circle). The end event is used to show the end of sub-processes as well as processes. If the end of a sub-process is reached, the sequence flow returns to the according parent process.

Connectors are used to combine different BPMN objects with each other ([White et al., 2004] page 30 shows the full list of valid connections). SED-ML uses only a subset of available connectors, namely sequence flow, default flow, and unidirectional associations (Figure ??). Sequence flow defines the execution order of activities. Default flow marks the default branch to be chosen if other conditions leave various possibilities for further execution of the sequence flow. A unidirectional association is used to indicate that a data object is modified, i. e. read and written during the execution of an activity [Business Process Technology group, 2009].

The rough SED-ML workflow is shown in Figure ??. The process of defining a SED-ML simulation

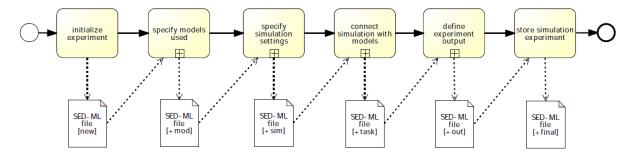


Figure 47: The process of defining a simulation experiment in SED-ML (overview)

experiment starts by initialising the experiment and creating a new sed-ml file. Afterwards, the models needed for the simulation are specified and stored into the existing sed-ml file (see section ??). In a third step, the simulation experiment setups are defined and stored into the same file (see section ??). To assign a setup to a number of models used in the experiment, these connections have to be defined and recorded (see section ??), called task in SED-ML. After simulation, the output should befined, based

on the specified tasks and performed simulation experiment. The information is added to the existing SED-ML file (see section ??). In the end, the whole experiment is stored in the final SED-ML file. All collapsed processes are described in the following. Examples in XML are provided in the more technical description

#### B.1.1 Models

To define a simulation experiment, first a new SED-ML file is created. The models to be used in the experiment (zero or many) are referenced, using a link to a model description in some open, curated model base (such as Biomodels Database Li et al. [2010], CellML Repository Beard et al. [2009], or alike). Changes that are necessary to simulate the model correctly are defined, e.g. assigning new parameter values or updating the mathematics of the model (Figure ??). The procedure is repeated until all models

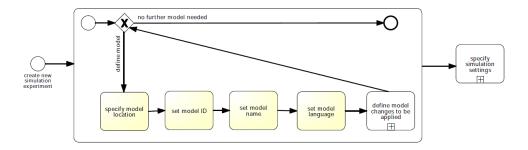


Figure 48: The process of defining model(s) in SED-ML

participating in the experiment have been described. Each model used gets an internal SED-ML ID and an optional name.

## B.1.2 Simulation setup

Secondly, the simulation setups (zero or many) used throughout the simulation experiment are described (Figure ??). Those may stem from various different types of simulation, e.g. steady state analysis or

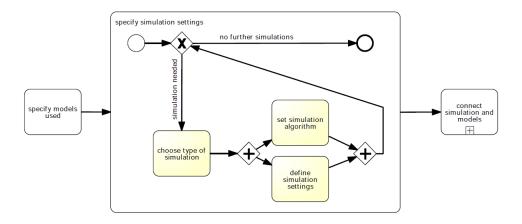


Figure 49: The process of defining simulation(s) in SED-ML

bifurcation. Depending on the specific type of experiment, the information encoded for the simulation setup might differ. Thus, the definition of simulation settings is specific to the simulation experiment.

In a simple case the experiment consists of one simulation, but it can get far more comlex. For example, one might define a nested sequence of simulations, in which case every simulation has to be defined separately. Each simulation setup gets its own internal ID and an optional name. For each of the setups, the simulation algorithm to be used for that simulation is defined through a reference to a well-defined algorithm name, e.g. an ontology or controlled vocabulary. One approach to define such a controlled

vocabulary of simulation algorihms is the *Kinetic Simulation Algorithm Ontology* (KiSAO, Köhn and Le Novère [2008]). The setup definition is repeated until all different simulations have been described.

#### B.1.3 Task

SED-ML allows to apply one defined simulation setting to one defined model at a time. However, any number of tasks may be defined inside a simulation experiment description (Figure ??). To do so, each

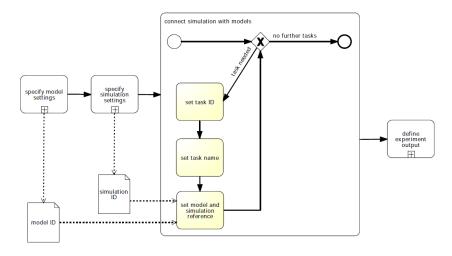


Figure 50: The process of defining simulation task(s) in SED-ML

task refers to one of the formerly specified models and to one of the formerly specified simulation setups. Each task has its own ID and an optional name. The process of task definition is repeated until all tasks have been defined.

The current SED-ML does not allow to nest or order tasks. However, these features are evaluated for future versions of SED-ML.

## B.1.4 Output

The SED-ML finally consists of output definitions that describe what kind of output the experiment uses to present the simulation result to the user, i.e. a plot or a data table (Figure ??), and also which data is part of the output. Therefore, SED-ML first defines a set of data generators (Figure ??), which are

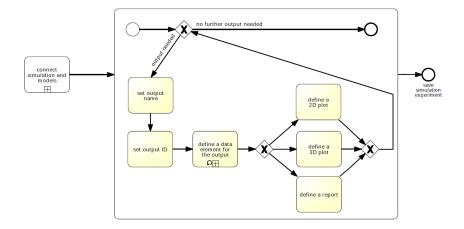


Figure 51: The process of defining output(s) in SED-ML

then used to specify a particular result, i. e. output (see section ??).

The SED-ML specification comes with three pre-defined types of outputs: 2D- and 3D plots, and reports. All use the aforementioned data generators to specify the information to be plotted on the different axes, or in the table comlumns respectively.

## B.1.5 Data Generator

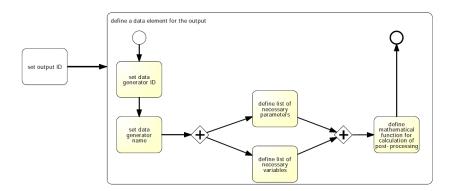


Figure 52: The process of defining data generator(s) in SED-ML

A data generator may use data elements, e.g. variables, or parameters, that either (1) have been taken directly from the model, or (2) have been generated in a post-processing step. If post-processing needs to be applied, variables and parameters from the various, previously defined models may be used, but also existing global parameters, such as *time*. If the variables are taken from existing models, a reference to the model and the particular variable needs to be given. If post-processing is necessary, a reference to an existing variable or parameter, including other data generators, has to be provided. Additional mathematical rules to be applied on the referred variable or parameter needs then to be specified. In a SED-ML file, any number of data generators can be created for later re-use in the output definition.

# C XML Schema

Listing ?? shows the full SED-ML XML Schema. The code is commented inline.

```
6 <!-- SED Base class -->
         <xs:complexType name="SEDBase">
               <xs:annotation>
                     <xs:documentation xml:lang="en">
                     The SEDBase type is the base type of all main types in SED-ML. It serves as a container for
10
                           the annotation of any part of the experiment description.
11
              </xs:documentation>
12
               </xs:annotation>
              <xs:sequence>
13
                    <xs:element ref="notes" />
                    <xs:element ref="annotation" />
16
              </xs:sequence>
         </xs:complexType>
17
         <xs:element name="sedML">
18
               <xs:complexType>
20
                    <xs:complexContent>
                          <xs:extension base="SEDBase">
21
                                <xs:sequence>
22
23
                                      <xs:element ref="listOfSimulations" />
                                     <xs:element ref="listOfModels" />
<xs:element ref="listOfTasks" />
<xs:element ref="listOfDataGenerators" />
25
26
                                      <xs:element ref="list0f0utputs" />
27
                                </xs:sequence>
                                <xs:attribute name="level " type="xs:decimal" use="required"
fixed="1" />
29
30
                                <xs:attribute name="version" type="xs:decimal" use="required"
fixed="1" />
31
32
                          </xs:extension>
34
                    </xs:complexContent>
35
              </xs:complexType>
        </xs:element>
36
37 <!-- notes and annotations -->
38 <xs:element name="notes" minOccurs="0">
39
              <xs:complexType>
40
                      <xs:sequence>
                          <xs:any namespace="http://www.w3.org/1999/xhtml" processContents="skip" min0ccurs="0"</pre>
41
                                  maxOccurs="unbounded"/>
                      </xs:sequence>
42
              </xs:complexType>
43
         </xs:element>
44
45
         <xs:element name="annotation" min0ccurs="0">
              <xs:complexType>
47
                    <xs:sequence>
                    48
49
              </r></r></ra>
51
         </rs>
52 <!-- KiSAO ID type -->
53 <xs:simpleType name="KisaoType">
       <xs:restriction base="xs:string">
54
           <xs:pattern value="KISAO:[0-9][0-9][0-9][0-9][0-9][0-9][0-9]" />
56
       </xs:restriction>
57 </xs:simpleType>
58
59 <!-- global element declarations -->
         <xs:element name="variable">
61
              <xs:complexType>
62
               <xs:complexContent>
              <xs:extension base="SEDBase">
63

cextension base="SEDBase">

66
67
70
71
              </xs:extension>
              </xs:complexContent>
72
73
               </xs:complexType>
         </xs:element>
74
         <xs:element name="parameter">
     <xs:complexType>
75
76
               <xs:complexContent>
77
              79
80
81
82
               </xs:extension>
               </xs:complexContent>
84
               </xs:complexType>
85
         </xs:element>
         <xs:element name="algorithm">
86
               <xs:complexType>
               <xs:complexContent>
              <xs:extension base="SEDBase">
89
                    <xs:attribute name="kisaoID" type="KisaoType" use="required"/>
90
               </xs:extension>
91
               </xs:complexContent>
93
              </r></re></re>
94
         </xs:element>
         <xs:element name="uniformTimeCourse">
95
              <xs:complexTvpe>
```

## **D** Examples

## D.1 Le Loup Model (CelIML)

The following example provides a SED-ML description for the simulation of the model based on the publication by Leoup, Gonze and Goldbeter "Limit Cycle Models for Circadian Rhythms Based on Transcriptional Regulation in Drosophila and Neurospora" (PubMed ID: 10643740). The model source code is taken from the CellML Model Repository [Lloyd et al., 2008].

The original model used in the simulation experiment is referred to using a URL (http://models.cellml.org/workspace/leloup\_gonze\_goldbeter\_1999/@@rawfile/d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup\_gonze\_goldbeter\_1999\_b.cellml, ll. 15-16). In order to st up the model some pre-processing needs to be applied: Those are defined in the listOfChanges from ll. 17-25. All changes defined update particular parameter values in the model.

A second model is defined in l. 28 of the example, using model1 as a source and applying even further changes to it, in this case updating two more model parameters.

One simulation setup is defined in the listofSimulations. It is a uniformTimeCourse over 180 time units, using 1000 simulation points. The algorithm used is the CVODE solver, as denoted by the KiSAO ID KiSAO:0000019.

A number of dataGenerators are defined in ll. 42-92. Those are the prerequisite for defining the output of the simulation. The first dataGenerator named tim1 in l. 45 maps on the Mt entity in the model that is used in task1 which here is the model with ID model1. The second dataGenerator named per-tim in l. 57 maps on the CN entity in model1. Finally the third and fourth dataGenerators map on the Mt and per-tim entity respectively in the updated model with ID model2.

The output defined in the experiment constists of a 2D plot with two different curves (ll. 96-102). Both curves plot the per-tim concentration against the tim concentration. In the first curve the original parametrisation (as given in model1) is used, in the second curve the updated one is used (as given in model2).

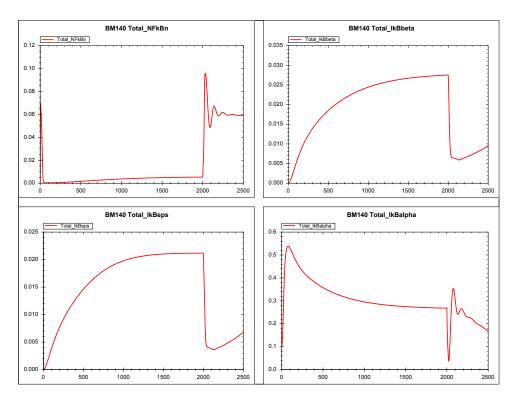


Figure 53: The simulation result gained from the simulation description given in listing ??

## D.2 The IkappaB-NF-kappaB signaling module (SBML)

The following example provides a SED-ML description for the simulation of the IkappaB-NF-kappaB signaling module based on the publication by Hoffmann, Levchenko, Scott and Baltimore "The IkappaB-NF-kappaB signaling module: temporal control and selective gene activation." (PubMed ID: 12424381)

This model is referenced by its SED-ML ID model1 and refers to the model with the MRIAM URN urn:miriam:biomodels. db:BIOMD0000000140. Software applications interpreting this example know how to dereference this URN and access the model in BioModels Database [Le Novère et al., 2006].

The simulation description specifies one simulation simulation, which is a uniform timecourse simulation that simulates the model for 41 hours. task1 then applies this simulation to the model.

As output this simulation description collects four parameters: Total\_NFkBn, Total\_IkBeta, Total\_IkBeps and Total\_IkBalpha. These variables are to be plotted against the simulation time and displayed in four separate plots, as shown in Figure ??.

The SED-ML description of the simulation experiment is given in listing ??.

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <sedML version="0.1" xmlns="http://www.biomodels.net/sed-ml" xmlns:math="http://www.w3.org/1998/Math/
        MathML">
    <!-- textual information about the experiment (optional) -->
    <notes>Comparing Limit Cycles and strange attractors for oscillation in Drosophila
    <!-- definition of simulation setup -->
    <listOfSimulations>
    <!-- definition of a uniform time course over 180 time uints using the deterministic CVODE solver (
           KISAO:0000019)
     <uniformTimeCourse id="simulation1" algorithm="KISAO:0000019" initialTime="0" outputStartTime="0"
   outputEndTime="180" numberOfPoints="1000" />
    </listOfSimulations>
10
    <!-- definition of models used during the experiment -->
11
    tofModels>
     <!-- reference to a cellML model --> <model id="model1" name="Circadian Oscillations" language="urn:sedml:language:cellml"
13
14
      source="http://models.cellml.org/workspace/leloup_gonze_goldbeter_1999/@@rawfile/
15
            d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_b.cellml"
            definition of changes to be applied to the original model (changing initial conditions) -->
      Changes>
17
        <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MP']/cellml:variable[@name='vsP']/</pre>
18
              @initial_value" newValue="1"/>
        <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MP']/cellml:variable[@name='vmP']/</pre>
              @initial_value" newValue="0.7"/>
       <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='P2']/cellml:variable[@name='vdP']/
     @initial_value" newValue="2"/>
20
        <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='T2']/cellml:variable[@name='vdT']/</pre>
21
              @initial_value" newValue="2"/>
        <changeAttribute target="/cellml:model/cellml:component[@name='parameters']/cellml:variable[@name='k1</pre>
22
       ']/@initial_value" newValue="0.6"/>

<changeAttribute target="/cellm1:model/cellm1:component[@name='parameters']/cellm1:variable[@name='K4P']/@initial_value" newValue="1"/>

<changeAttribute target="/cellm1:model/cellm1:component[@name='parameters']/cellm1:variable[@name='K4P']/@initial_value" newValue="1"/>

K41']/@initial_value" newValue="1"/>
23
25
      </listOfChanges>
     </model>
26
     <!-- reference to the above model (model1) with additional changes of initial values of MY and T2 -->
<model id="model2" name="Circadian Chaos" language="urn:sedml:language:cellml" source="model1">
28
29
      tofChanges>
        <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MT']/cellml:variable[@name='vmT']/</pre>
30
              @initial_value" newValue="0.28"/>
        <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='T2']/cellml:variable[@name='vdT']/</pre>
              @initial_value" newValue="4.8"/>
      </listOfChanges>
32
     </model>
33
34
    </listOfModels>
    <!-- definition of tasks (combining simulation setup and model) -->
    t0fTasks>
36
     <!-- limit cycle on model1 -->
<task id="task1" name="Limit Cycle" modelReference="model1" simulationReference="simulation1"/>
37
38
     <!-- strange attractors on the further perturbated model model2 -->
<task id="task2" name="Strange attractors" modelReference="model2" simulationReference="simulation1"/>
40
41
    </listOfTasks>
    <!-- definition of the data generators needed to produce the output -->
42
    <listOfDataGenerators>
43
     <!-- definition of data generator for tim mRNA -->
<dataGenerator id="tim1" name="tim mRNA">
45
      <listOfVariables>
46
        <variable id="v1" taskReference="task1" target="/cellml:model/cellml:component[@cmeta:id='MT']" />
47
48
      </listOfVariables>
      <math:math>
50
       <math:apply>
        <math:plus />
51
         <math:ci>v1</math:ci>
52
        </math:apply>
      </math:math>
54
55
     </dataGenerator>
     <!-- definition of data generator for the nuclear PER-TIM complex -->
<dataGenerator id="per-tim" name="nuclear PER-TIM complex">
56
      </pr
58
59
      </listOfVariables>
60
      <math:math>
61
62
       <math:apply>
        <math:plus />
63
         <math:ci>v1</math:ci>
64
        </math:apply>
65
       </math:math>
66
     </dataGenerator>
     <!-- definition of data generator for pertubated tim mRNA -->
<dataGenerator id="tim2" name="tim mRNA (changed parameters)">
68
69
      tofVariables>
70
        <variable id="v2" taskReference="task2" target="/cellml:model/cellml:component[@cmeta:id='MT']" />
72
      </listOfVariables>
73
      <math:math>
74
       <math:applv>
         <math:plus />
75
         <math:ci>v2</math:ci>
       </math:apply>
77
78
      </math:math>
     </dataGenerator>
79
     <!-- definition of data generator for perturbated 63clear PER-TIM complex -->
80
     <dataGenerator id="per-tim2" name="nuclear PER-TIM complex";</pre>
82
      <listOfVariables>
       <variable id="v1" taskReference="task2" target="/cellml:model/cellml:component[@cmeta:id='CN']" />
83
      </listOfVariables>
84
      <math:math>
85
```

```
1 <?xml version="1.0" encoding="utf-8"?>
  <sedML xmlns="http://www.biomodels.net/sed-ml">
    stOfSimulations>
       "storishmattons"
cuniformTimeCourse id="simulation1" algorithm="KISAO:0000019"
initialTime="0" outputStartTime="0" outputEndTime="2500"
numberOfPoints="1000" />
     </listOfSimulations>
     stOfModels>
       <model id="model1" language="urn:sedml:language:sbml" source="urn:miriam:biomodels.db:BIOMD0000000140</pre>
     </listOfModels>
11
    st0fTasks>
       <task id="task1" modelReference="model1"</pre>
12
       simulationReference="simulation1" />
13
     </listOfTasks>
     <listOfDataGenerators>
15
       <dataGenerator id="time" name="time">
16
         tofVariables>
17
            <variable id="time" taskReference="task1" symbol="urn:sedml:symbol:time" />
18
19
         </listOfVariables>
20
         <math xmlns="http://www.w3.org/1998/Math/MathML">
           <ci>time</ci>
21
         22
       </dataGenerator>
23
24
       <dataGenerator id="Total_NFkBn" name="Total_NFkBn">
25
         tofVariables>
     <variable id="Total_NFkBn" taskReference="task1"</pre>
26
            target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_NFkBn']" />
27
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
29
           <ci>Total_NFkBn</ci>
30
          31
       </dataGenerator>
32
       <dataGenerator id="Total_IkBbeta" name="Total_IkBbeta">
33
         tofVariables>
34
           <variable id="Total_IkBbeta" taskReference="task1"
target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_IkBbeta']" />
35
36
         </listOfVariables>
37
38
         <math xmlns="http://www.w3.org/1998/Math/MathML">
39
           <ci>Total_IkBbeta</ci>
          40
       </dataGenerator>
41
       <dataGenerator id="Total_IkBeps" name="Total_IkBeps">
         tofVariables>
    <variable id="Total_IkBeps" taskReference="task1"</pre>
43
44
            target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_IkBeps']" />
45
          </listOfVariables>
46
47
         <math xmlns="http://www.w3.org/1998/Math/MathML">
48
           <ci>Total_IkBeps</ci>
          49
       </dataGenerator>
50
       <dataGenerator id="Total_IkBalpha" name="Total_IkBalpha">
51
52
         <listOfVariables>
           <variable id="Total_IkBalpha" taskReference="task1"
target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_IkBalpha']" />
53
54
         </listOfVariables>
55
         <math xmlns="http://www.w3.org/1998/Math/MathML">
57
           <ci>Total_IkBalpha</ci>
         58
       </dataGenerator>
59
60
     </listOfDataGenerators>
     dutputs>
       <plot2D id="plot1" name="BM140 Total_NFkBn">
62
         Curves>
63
           <curve logX="false" logY="false" xDataReference="time"</pre>
64
            yDataReference="Total_NFkBn" />
66
         </listOfCurves>
67
       </plot2D>
       <plot2D id="plot2" name="BM140 Total_IkBbeta">
68
         Curves>
69
           <curve logX="false" logY="false" xDataReference="time"</pre>
70
            yDataReference="Total_IkBbeta" />
71
         </listOfCurves>
72
       </plot2D>
73
       <plot2D id="plot3" name="BM140 Total_IkBeps">
74
75
         Curves>
           <curve logX="false" logY="false" xDataReference="time"</pre>
76
           yDataReference="Total_IkBeps" />
77
          </listOfCurves>
78
       </plot2D>
79
       <plot2D id="plot4" name="BM140 Total_IkBalpha">
80
         tofCurves>
81
           <curve logX="false" logY="false" xDataReference="time"</pre>
82
            yDataReference="Total_IkBalpha" />
83
         </listOfCurves>
85
       </plot2D>
     </list0f0utputs>
86
87 </sedML>
```

**Listing 54:** IkappaB-NF-kappaB signaling Model Simulation Description in SED-ML

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