

SEDBase



```
classDiagram
    class SEDBase
    class Surface
    Surface --|> SEDBase
```

Surface

xDataReference: SldRef {use="optional" }

yDataReference: SldRef {use="optional" }

zDataReference: SldRef

~~**logX:** Boolean { use="deprecated" }~~

~~**logY:** Boolean { use="deprecated" }~~

~~**logZ:** Boolean { use="deprecated" }~~

style: SldRef {use="optional" }

type: SurfaceType

order: non-negative integer { use="optional" }