Simulation Experiment Description Markup Language (SED-ML): Level 1 Version 4

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The latest release of the Level 1 Version 4 specification is available at http://identifiers.org/combine.specifications/sed-ml.level-1.version-4

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1. Introduction

The Simulation Experiment Description Markup Language (SED-ML) is an XML-based format for the description of simulation experiments.

The number of computational models of biological systems is growing at an ever increasing pace. At the same time, their size and complexity are also increasing. It is now generally accepted that one must be able to exchange the mathematical structure of such models, for instance to build on existing studies by reusing models or for the reproduction of model results. The efforts to standardize the representation of computational models in various areas of biology, such as the Systems Biology Markup Language (SBML) [15], CellML [9] or NeuroML [12], resulted in an increase of the exchange and re-use of models. However, the description of models is not sufficient for the reproduction of simulation experiments and results. One also needs to describe the procedures the models are subjected to, i.e., the information that must be provided to allow the reproduction of simulation experiments among users and software tools. The increasing use of computational simulation experiments to inform modern biological research creates new challenges to reproduce, annotate, archive, and share such experiments.

SED-ML describes in a computer-readable exchange format the information for the reproduction of simulation experiments. SED-ML is a software-independent format encoded in XML not specific to particular simulation tools and independent of the underlying model language. SED-ML describes the minimum information of a simulation experiment as described by the Minimum Information About a Simulation Experiment (MIASE) [21].

SED-ML is developed as a community project and defined via a detailed technical specification and a corresponding XML Schema.

This document describes Level 1 Version 4 of SED-ML which is the successor of Level 1 Version 3 and Level 1 Version 1 (described in [22]).

1.1 SED-ML overview

SED-ML specifies for a given simulation experiment

- what datasets to use (DataDescription);
- which models to use (Model);
- which modifications to apply to models before simulation (Change);
- which simulation procedures to run on each model (Simulation, and Task);
- what analysis results to plot or report and how to post-process the data (DataGenerator); and
- how these results should be presented (Output).

A SED-ML document contains the following main objects to describe this information: DataDescription, Model, Change, Simulation, Task, DataGenerator, and Output.

DataDescription

The DataDescription class allows to specify datasets for a simulation experiment. Such data can be used for instance for parametrization of model simulations or to plot data together with simulation results.

Model

The Model class allows to reference the models used in a simulation experiment.

The Change class allows to modify models (pre-processing), i.e., changing the value of an observable, computing the change of a value using mathematics, or general changes on any XML element of the model representation that is addressable by XPath expressions, e.g., substituting a piece of XML by an updated one.

Simulation

The Simulation class defines the simulation settings and the steps taken during simulation. These include the particular type of simulation, the algorithm, and the algorithm parameters used for the execution of the simulation.

Task

SED-ML uses the Task class to specify which Simulation is run with which Model.

DataGenerator

The DataGenerator class allows to encode post-processing of simulation results before the generation of outputs, e.g., one can normalize a variable, or apply post-processing like mean value calculation. In the definition of a DataGenerator, any addressable variable or parameter of any model or DataSource may be referenced, and new entities might be specified using MathML.

Output

The Output defines the output of the simulation experiment, which can be either a two dimensional plot (Plot2D), a three dimensional plot (Plot3D), or data table (Report). The Output is based on the post-processed simulation results in the DataGenerator.

This section provided a low level overview over a simulation experiment in SED-ML. For the detailed technical specification see Chapter 2.

1.2 Example simulation experiment

In this section an example simulation experiment in SED-ML for the repressilator model [10] is presented. The corresponding SED-ML is listed in Appendix A.1, the COMBINE Archive for this simulation experiment is available as L1V3_repressilator.omex from http://sed-ml.org/.

The repressilator is a synthetic oscillating network of transcription regulators in Escherichia coli. The network is composed of the three repressor genes Lactose Operon Repressor (lacI), Tetracycline Repressor (tetR) and Repressor CI (cI), which code for proteins binding to the promoter of the other, blocking their transcription. The three inhibitions together in tandem, form a cyclic negative-feedback loop. To describe the interactions of the molecular species involved in the network, the authors built a simple mathematical model of coupled first-order differential equations. All six molecular species included in the network (three mRNAs, three repressor proteins) participate in creation (transcription/translation) and degradation processes. The model was used to determine the influence of the various parameters on the dynamic behavior of the system. In particular, parameter values were sought which induce stable oscillations in the concentrations of the system components.

1.2.1 Time-course simulation

The first simulation experiment with the model reproduces the oscillation behavior of the model shown in Figure 1c of the reference publication [10]. This simulation experiment can be described as:

- 1. Import the repressilator model identified by the Unified Resource Identifier (URI) [3] urn:miriam:biomodels.db:BIOMD000000012.
- 2. Select a deterministic simulation method for the numerical integration.
- 3. Run a uniform time course simulation for 1000 min with an output interval of 1 min.
- 4. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Following those steps and performing the simulation experiment in a simulation tool supporting SED-ML results in the output shown in Figure 1.1 and Figure 1.2.



Figure 1.1: Time-course simulation of the repressilator depicting repressor proteins lacI, tetR and cI. Simulation with SED-ML web tools [2].



Figure 1.2: Time-course simulation of the repressilator depicting repressor proteins lacI, tetR and cI. Simulation with tellurium [6].

1.2.2 Applying pre-processing

A common step in a simulation experiment is the adjustment of model parameters before simulation. When changing the parameter values for the protein copies per promoter tps_repr and the leakiness in protein copies per promoter tps_active like stated below, the system's behavior switches from sustained oscillations to damped oscillations. The simulation experiment leading to that behavior is described as:

- 1. Import the model as in Section 1.2.1 above.
- 2. Change the value of the parameter tps_repr from 0.0005 to 1.3e-05.
- 3. Change the value of the parameter tps_active from 0.5 to 0.013.
- 4. Select a deterministic method.
- 5. Run a uniform time course for the duration of 1000 min with an output interval of 1 min.
- 6. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Figure 1.3 on the following page and Figure 1.4 on the next page show the results of the simulation.

1.2.3 Applying post-processing

In a simulation experiment the raw numerical output of the simulation may be subjected to data postprocessing before plotting or reporting. In order to describe the production of a normalized plot of the time-course in the first example (section 1.2.1), depicting the influence of one variable on another (in phase-plane), one performs the additional steps:

(Please note that the description steps 1 - 4 remain as given in Section 1.2.1 above.)

- 5. Collect lacI(t), tetR(t) and cI(t).
- 6. Compute the highest value for each of the repressor proteins, max(lacI(t)), max(tetR(t)), max(cI(t)).
- 7. Normalize the data for each of the repressor proteins by dividing each time point by the maximum value, i.e., lacI(t)/max(lacI(t)), tetR(t)/max(tetR(t)), and cI(t)/max(cI(t)).
- 8. Plot the normalized lacI protein as a function of the normalized cI, the normalized cI as a function of the normalized tetR protein, and the normalized tetR protein against the normalized lacI protein in a 2D plot.





Figure 1.3: Time-course simulation of the repressilator after changing parameters tps_repr and tps_active. Simulation with SED-ML web tools [2].

Figure 1.4: Time-course simulation of the repressilator after changing parameters tps_repr and tps_active. Simulation with tellurium [6].

Figure 1.5 and Figure 1.6 show the result of the simulation after post-processing of the output data.







Figure 1.6: Time-course simulation of the repressilator. Normalized lacI, tetR and cI in phase-plane. Simulation with tellurium [6].

2. SED-ML technical specification

This document represents the technical specification of SED-ML Level 1 Version 4. The corresponding UML class diagram is shown in Figure 2.1. Example simulation experiments in SED-ML are provided in Appendix A. The XML Schema is provided in Appendix B. However, not all concepts of SED-ML can be captured using XML Schema alone. In such cases this specification is the normative document.

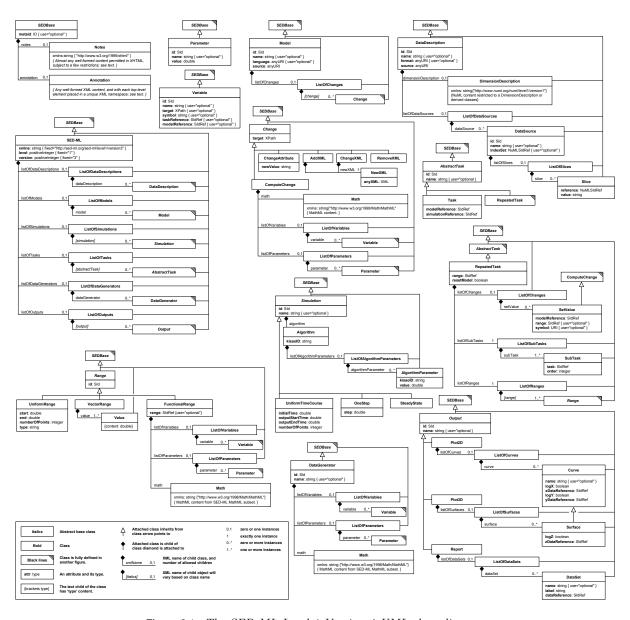


Figure 2.1: The SED-ML Level 1 Version 4 UML class diagram

2.1 General data types, attributes and classes

In this section concepts used repeatedly throughout the SED-ML specification are introduced. This includes primitive data types, classes (*SEDBase*, Notes, Annotation, Parameter, Variable), attributes, and reference relations.

The main SED-ML components based on these general data types, attributes and classes are described in Section 2.2.

2.1.1 Primitive data types

Primitive data types comprise the set of data types used in SED-ML classes. Most primitive types in SED-ML are taken from the data types defined in XML Schema 1.0, including string, boolean, int, positiveInteger, double and XML.

A few additional primitive types are defined by SED-ML itself: ID, SId, SIdRef, XPath, MathML, anyURI, NuMLSId, and NuMLSIdRef.

2.1.1.1 Type ID

The XML Schema 1.0 type ID is identical to the XML 1.0 type ID. The literal representation of this type consists of strings of characters restricted as summarized in Figure 2.2. For a detailed description see the SBML specification on type ID [14].

Figure 2.2: The definition of the type ID. The characters (and) are used for grouping, the character * indicates "zero or more times", and the character | indicates "or". Please consult the XML 1.0 specification for the complete definitions of letter, digit, CombiningChar, and Extender.

2.1.1.2 Type SId

The type SId is the type of the id attribute found on the majority of SED-ML components. SId is a data type derived from string, but with restrictions about the characters permitted and the sequences in which those characters may appear. The definition is shown in Figure 2.3. For a detailed description see the SBML specification on type SId [14].

```
letter ::= 'a'..'z','A'..'Z'
digit ::= '0'..'9'
idChar ::= letter | digit | '_'
SId ::= ( letter | '_' ) idChar*
```

Figure 2.3: The definition of the type SId

2.1.1.3 Type SldRef

Type SIdRef is used for all attributes that refer to identifiers of type SId in a model. This type is derived from SId, but with the restriction that the value of an attribute having type SIdRef must equal the value of some SId attribute. In other words, a SIdRef value must be an existing identifier.

As with SId, the equality of SIdRef values is determined by exact character sequence match; i.e., comparisons of these identifiers must be performed in a case-sensitive manner.

2.1.1.4 Type XPath

Type XPath is used to identify nodes and attributes within an XML representation. XPath in SED-ML is an XPath version 1 expression which can be used to unambiguously identify an element or attribute in an XML file. The concept of XPath is described in Section 3.3.

2.1.1.5 Type URN

A URN is a colon-separated string that reference an external variable, but does not imply accessibility of that variable. The notion of implicit variables is explained in Section 3.2.5.

2.1.1.6 Type MathML

Type MathML is used to describe mathematical expression in MathML. The concept of MathML and the allowed subset of MathML on a MathML attribute is described in Section 3.1.

2.1.1.7 Type anyURI

Type anyURI is used to reference model and data files, specify the language of models, the format of data files, for referencing implicit model variables, and in annotations. For a description of the uses of anyURI see Section 3.2.

2.1.1.8 Type NuMLSId

The type NuMLSId is the type of the id attribute found on NuML components. NuMLSId is a data type derived from SId, with the same restrictions about the characters permitted and the sequences in which those characters may appear as SId. The concept of NuML is described in Section 3.4.

2.1.1.9 Type NuMLSIdRef

Type NuMLSIdRef is used for all attributes that refer to identifiers of type NuMLSId in a model. This type is derived from NuMLSId, but with the restriction that the value of an attribute having type NuMLSIdRef must equal the value of some NuMLSId attribute. In other words, a NuMLSIdRef value must be an existing NuML identifier.

As with NuMLSId, the equality of NuMLSIdRef values is determined by exact character sequence match; i.e., comparisons of these identifiers must be performed in a case-sensitive manner.

2.1.1.10 Type AxisKind

The AxisKind primitive data type is used in the definition of the Axis class. AxisKind is derived from type string and its values are restricted to being one of the following possibilities: "linear", and "log10". Attributes of type AxisKind cannot take on any other values. The meaning of these values is discussed in the context of the Axis class's definition in 2.2.11.4.

2.1.1.11 Type CurveKind

The CurveKind primitive data type is used in the definition of the Curve class. CurveKind is derived from type string and its values are restricted to being one of the following possibilities: "points", "bar", "barStacked", "horizontalBar", "horizontalBarStacked", "polarPoints", "polarBar", and "polarBarStacked". Attributes of type CurveKind cannot take on any other values. The meaning of these values is discussed in the context of the Curve class's definition in 2.2.11.6.

2.1.1.12 Type SurfaceKind

The SurfaceKind primitive data type is used in the definition of the Surface class. SurfaceKind is derived from type string and its values are restricted to being one of the following possibilities: "parametricCurve", "surfaceMesh", "surfaceContour", "contour", "heatMap", "stackedCurves", and "bar". Attributes of type SurfaceKind cannot take on any other values. The meaning of these values is discussed in the context of the Surface class's definition in 2.2.11.8.

2.1.1.13 Type LineKind

The LineKind primitive data type is used in the definition of the Line class. LineKind is derived from type string and its values are restricted to being one of the following possibilities: "none", "solid", "dash", "dot", "dashDot", and "dashDotDot". Attributes of type LineKind cannot take on any other values. The meaning of these values is discussed in the context of the Line class's definition in 2.2.14.1.

2.1.1.14 Type ColorKind

The ColorKind primitive data type is used in the definition of various children of the Style class. ColorKind is derived from type string and its values are allowed to be a six-character RGB hex value (where the alpha is assumed to be 100%), or an eight-character RGBA hex value. For example, 808000FF would be red and green 50.2%, blue 0%, and alpha 100%, i.e. a brown. Attributes of type ColorKind cannot take on any other values.

[QUESTION: are we allowing some common color name strings like 'red' or 'orange' here? -LS]

2.1.1.15 Type MarkerKind

The MarkerKind primitive data type is used in the definition of the Marker class. MarkerKind is derived from type string and its values are restricted to being one of the following possibilities: "none", "square", "circle", "diamond", "xCross", "plus", "star", "triangleUp", "triangleDown", "triangleLeft", "triangleRight", "hdash", and "vDash". Attributes of type MarkerKind cannot take on any other values. The meaning of these values is discussed in the context of the Marker class's definition in 2.2.14.2.

2.1.2 SEDBase

SEDBase is the base class of all SED-ML classes (Figure 2.4). The SEDBase class has the optional attribute metaid, and the two optional subelements notes and annotation.

SEDBase provides means to attach additional information on all other classes. That information can be specified by human readable Notes or custom Annotation.

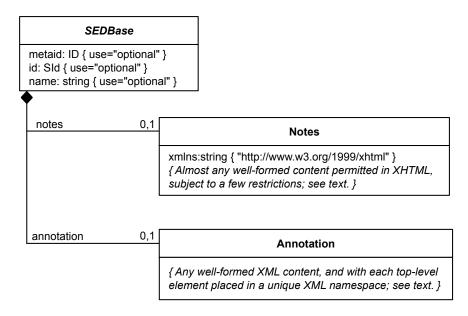


Figure 2.4: The SEDBase, Notes, and Annotation classes

id

The id attribute is an optional attribute on the *SEDBase* class. The id attribute value on an object serves as its *identifier*. The data type of id on *SEDBase* is SId (Section 2.1.1.2). Every SId attribute value in a SED-ML Document must be unique. Whenever a SED-ML element references another SED-ML element, it uses this identifier to do so.

Although **id** is optional on *SEDBase*, object classes derived from *SEDBase* may stipulate that **id** is a required attribute for those classes.

In lower Level/Version combinations of SED-ML, the attributes **id** and **name** are defined on individual object subclasses. The movement of these attributes to *SEDBase* in this version has no practical effect on these classes.

An example for an id is given in Listing 2.1. In the example the model has the id m00001.

```
1 <model id="m00001" language="urn:sedml:language:sbml" source="urn:miriam:biomodels.db:BIOMD0000000012">
2      [MODEL DEFINITION]
3 </model>
```

Listing 2.1: SED-ML id definition, e.g., for a model

name

The attribute name is an optional attribute on *SEDBase* of type string. In contrast to the id attribute, the name attribute is not intended to be used for cross-referencing purposes within a model. Its purpose instead is to provide a human-readable label for a component. The data type of name is the type string defined in XML Schema [4, 20]. SED-ML imposes no restrictions as to the content of name attributes beyond those restrictions defined by the string type in XML Schema. In addition, there are no restrictions on the uniqueness of name values in a SED-ML Document.

Listing 2.2 extends the model definition in Listing 2.1 by a model name.

Listing 2.2: SED-ML name definition, e.g., for a model

metaid

The main purpose of the **metaid** attribute of data type ID is to attach semantic annotations in form of the Annotation class to SED-ML elements. The **metaid** attribute is globally unique throughout the SED-ML document, i.e., the **metaid** must be unambiguous throughout a whole SED-ML document. As such it identifies the constituent it is related to.

In order to set either Notes or Annotation on a SED-ML class the metaid is required.

notes

The optional **notes** element stores Notes on *SEDBase*.

annotation

The optional annotation element stores Annotation on SEDBase.

2.1.3 Notes

A Notes is considered a human-readable description of the element it is assigned to. Instances of the Notes class may contain any valid XHTML [19]. The namespace URL for XHTML content inside the Notes class is http://www.w3.org/1999/xhtml, which may be declared either in the SedML element, or directly in the top level XHTML elements contained within the notes element. For details on of how to set the namespace and examples see the SBML specification [14].

Table 2.1 shows all attributes and sub-elements for the Notes element.

attribute	description
xmlns:string "http://www.w3.org/1999/xhtml"	page 24
sub-elements	
well-formed content permitted in XHTML	- J

Table 2.1: Attributes and nested elements for Notes. odenotes optional elements and attributes.

Notes does not have any further sub-elements defined in SED-ML, nor attributes associated with it.

Listing 2.3 shows the use of the **notes** element.

Listing 2.3: The notes element

In this example, the namespace declaration is inside the **notes** element and the note is related to the **sedML** root element of the SED-ML file. A note may, however, occur inside *any* SED-ML XML element, except **note** itself and Annotation.

2.1.4 Annotation

An Annotation is considered a computer-processable piece of information. Annotations may contain any valid XML content. For further guidelines on how to use annotations see the SBML specification [14]. The style of annotations in SED-ML is briefly described in Section 3.2.6.

Listing 2.4 shows the use of the annotation element. In the example, a model element is annotated with a reference to the original publication. The model contains an annotation that uses the model-qualifier isDescribedBy to link to the external resource http://identifiers.org/pubmed/10415827. In natural language the annotation content could be interpreted as "The model is described by the published article available from pubmed under the identifier 10415827".

```
<sedML>
       <model id="model1" metaid="_001" language="urn:sedml:language:cellml" source="goldbeter1999a.cellml"
                <rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#" xmlns:bqmodel="http://
                    biomodels.net/model-qualifiers/">
<rdf:Description rdf:about="# 001">
                    <bqmodel:isDescribedBy>
                    <rdf:Bag>
                         <rdf:li rdf:resource="http://identifiers.org/pubmed/10415827"/>
                     </rdf:Bag>
10
                    </bqmodel:isDescribedBy>
11
                     </rdf:Description>
12
                </rdf:RDF>
13
            </annotation>
15
       </model>
16
       Γ..1
17 </sedML>
```

Listing 2.4: The annotation element

2.1.5 Parameter

The Parameter class (Figure 2.5) is used to create named parameters with a constant value. The Parameter class introduces the required attribute value of type double, and inherits other attributes and children from SEDBase, with the exception that the attribute id is required instead of optional. The id takes on the value of the value in the context of the Math of the parent Calculation. Its id may not be used in a Calculation that is not its parent, but it must nevertheless be globally unique.

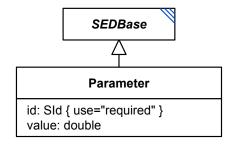


Figure 2.5: The Parameter class

A Parameter can be used wherever a mathematical expression to compute a value is defined, e.g., in ComputeChange, FunctionalRange or DataGenerator. The Parameter definitions are local to the

particular class defining them. By using Parameters rather than including numbers directly within a mathematical expression is that notes and annotations can be associated with them.

Every Parameter is defined inside a ListOfParameters. The element is optional and may contain zero to many parameters.

Listing 2.5 shows the use of the parameter element. In the example a parameter p1 with the value 40 is defined.

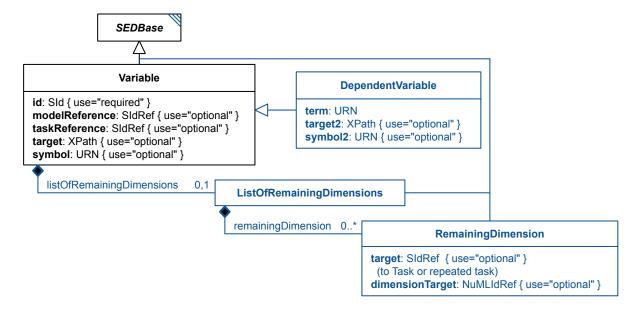
Listing 2.5: The definition of a parameter in SED-ML

value

The value attribute of data type double is required for each Parameter. Each Parameter has exactly one fixed value.

2.1.6 Variable

A Variable (Figure 2.6) is a reference to an already existing entity, either explicitly created in the SED-ML Document, or to an implicitly defined symbol. The Variable class inherits the attributes and children of SEDBase, changing the attribute id to be required, and adds the context dependent attributes target, symbol, taskReference, and modelReference. It also may have any number of RemainingDimension children, as members of its ListOfRemainingDimensions optional child.



 $\textbf{Figure 2.6:} \ \ \textit{The Variable, Dependent Variable, List Of Remaining Dimensions, and Remaining Dimension classes}$

If the variable is defined through a reference to a model constituent, such as an SBML species, or to an entity within the SED-ML file itself, then the reference is specified using the target attribute. If the variable is defined through a reference to a Symbol, rather than one explicitly appearing in the model, then the symbol attribute is used.

- A Variable is always placed inside a listOfVariables. If it is the base class, its XML name will be "variable"; if it is the derived DependentVariable class, its XML name will be "dependentVariable".
- Exactly one of the **symbol** and **target** attributes must be used, unless the **symbol** references an implicit function instead of an implicit variable. In that case, both must be present.
- A Variable element must contain a taskReference if it occurs inside a listOfVariables inside a

dataGenerator element. Only exception is if the Variable references a DataSource, in this case no taskReference is required.

- A Variable element must contain a modelReference if it occurs inside a listOfVariables inside a computeChange element.
- A Variable element appearing within a functionalRange or setValue element must contain a modelReference if and only if it references a model variable.

Listing 2.6 shows the use of the variable element. In the example a variable v1 is defined to compute a change on a model constituent (referenced by the target attribute on computeChange). The value of v1 corresponds to the value of the targeted model constituent referenced by the target attribute. The second variable v2 is used inside a dataGenerator. As the variable is time as used in task1, the symbol attribute is used to refer to the SED-ML URI for time.

```
<sedML>
      <model [..]>
              <computeChange target="TARGET ELEMENT OR ATTRIBUTE">
                  tofVariables>
                     <variable id="v1" name="maximum velocity" target="XPath TO MODEL ELEMENT/ATTRIBUTE" />
                    [FURTHER VARIABLE DEFINITIONS]
                 </listOfVariables>
                 [..]
10
                  </computeChange>
              </listOfChanges>
12
13
              Γ..1
          </model>
14
          [..]
15
      </listOfModels>
      17
18
          <dataGenerator [..]>
              tofVariables>
19
                  <variable id="v2" name="time" taskReference="task1" symbol="urn:sedml:symbol:time" />
20
                  [FURTHER VARIABLE DEFINITIONS]
22
              </listOfVariables>
          </dataGenerator>
23
      </listOfDataGenerators>
24
      [..]
26 </sedML>
```

target

An instance of Variable can refer to a model constituent inside a particular model through an XPath expression stored in the target attribute.

The target attribute may also be used to reference an entity within the SED-ML file itself, by containing a fragment identifier consisting of a hash character (#) followed by the SId of the targeted element. As of SED-ML Level 1 Version 4 this is used to refer to a DataSource in a Variable or to refer to ranges within a repeatedTask (see Listing 2.44).

Note that while it is possible to write XPath expressions that select multiple nodes within a referenced model, when used within a target attribute a single element or attribute *must* be selected by the expression.

Listing 2.7 shows the use of the target attribute in a SED-ML file. In the example the target is used to reference a species with id='PY' in an SBML model.

Listing 2.7: SED-ML target definition

It should be noted that the identifiers and names inside the SED-ML document do not have to match the identifiers and names that the model and its constituents have in the model definition. In Listing 2.7, the variable with ID v1 is defined. It is described as TetR protein. The reference points to a species in the referenced SBML model. The particular species can be identified through its ID in the SBML model, namely PY. However, SED-ML also permits using identical identifiers and names as in the referenced

models. The following Listing 2.8 is another valid example for the specification of a variable, but uses the same naming in the variable definition as in the original model (as opposed to Listing 2.7):

```
1 1 1 1 2 
2 
2 
2 
3 target="/sbml:sbml/sbml:listOfSpecies/sbml:species[@id='PY']" />
4 </listOfVariables>
```

Listing 2.8: SED-ML variable definition using the original model identifier and name in SED-ML

Listing 2.9: Species definition in the referenced model

The XPath expression used in the target attribute unambiguously leads to the particular place in the SBML model, i.e., the species is to be found in the *sbml* element, and there inside the *listOfSpecies* (Listing 2.9).

symbol

The symbol attribute of type URN is used to refer either to a predefined, implicit variable or to a predefined implicit function to be performed on the target. In both cases, the defined URNs representing that variable's concept. The notion of implicit variables is explained in Section 3.2.5.

In the case where the **symbol** refers to a function, the function is applied to the **target** of the Variable. If the function reduces the dimensionality of the Variable, a Remaining Dimension child should be used.

Listing 2.10 shows the use of the **symbol** attribute in a SED-ML file. The example encodes a computed change of model **m001**. To specify that change, a symbol is defined (i.e., the SED-ML symbol for **time** is assigned to the variable **t1**). How to compute the change itself is explained in Section 2.2.5.6.

taskReference

The taskReference element of data type SIdRef is used to reference a Task via a taskReference. The usage depends on the context the Variable is used in.

modelReference

The modelReference element of data type SIdRef is used to reference a Model via a modelReference. The usage depends on the context the Variable is used in.

2.1.7 RemainingDimension

A RemainingDimension object is used when a Variable is multidimensional, but the symbol of the Variable is a function that reduces the dimensionality of the data. For example, a variable derived from a Task inside a RepeatedTask will have the dimensionality of both. If the symbol of the parent Variable is "urn:sedml:function:average", the following options are available:

- The Variable contains a single RemainingDimension child that refers to the Task. The resulting data will have the same dimensions as if the Variable referred directly to the Task, but averaged over every repeat of the RepeatedTask. This situation is particularly common when the Task is a stochastic time course simulation, and the RepeatedTask is a simple loop of that Task.
- The Variable contains a single RemainingDimension child that refers to the RepeatedTask. The resulting data will be a vector with the same number of entries as there were repeats of the RepeatedTask. This situation is particularly helpful when the RepeatedTask is a parameter scan, and the Variable is tracking a model variable that oscillates during the Task. The resulting vector will be the average value of that model variable under each of the different starting conditions.

• The Variable contains no Remaining Dimension children at all. The resulting data will be a single value, that has been averaged over both the Task and Repeated Task.

A RemainingDimension inherits the attributes and children of *SEDBase*, and adds the attributes target (of type SIdRef), and dimensionTarget (of type NuMLIdRef), both of which are optional, but one of which must be present.

target

The target attribute of a Remaining Dimension is used when the remaining dimension is a Task or Repeated Task, which must be implicitly involved in the construction of the dimensionality of the parent Variable.

dimensionTarget

The dimensionTarget attribute of a RemainingDimension is used when the Variable references an external data set. The NuMLIdRef must reference a dimension of the referenced data.

2.1.8 DependentVariable

The Dependent Variable object is a child of the Variable class, extending it to include three new attributes: term (of type URN), target2 (of type XPath), and symbol2 (of type URN). A dependent variable is necessary when the desired variable is a composite of two other variables, such as 'the rate of change of S1 with respect to time'.

In a Dependent Variable, the term is used to define the relationship of the two variables (i.e. 'rate of change'), the target or symbol attributes are used to define the first such variable, and the new target2 and symbol2 is used to define the second variable.

term

The term attribute is of type URN, and refers to a function (such as 'rate of change') that relates two variables to each other, instead of just one.

target2

A target2 attribute has exactly the same constraints and behavior as a target attribute, but refers to a second mathematical element.

symbol2

A symbol2 attribute has exactly the same constraints and behavior as a symbol attribute, but refers to a second mathematical element.

Listing 2.11: SED-ML dependent variable definition of 'the rate of change of S1 with respect to time'

2.1.9 Calculation

The Calculation class is an abstract base class for the ComputeChange, DataGenerator, and Functional-Range classes (defined later). A Calculation inherits from *SEDBase*, and adds three children: a required Math child, and optional lists of Variable and Parameter objects. In all three of its uses, it performs a calculation that optionally may depend on locally-defined elements. This abstract class is provided for convenience, since all three other classes contain this same relatively complicated structure. However, as FunctionalRange also inherits from Range, and ComputeChange also inherits from Change, implementations may choose to simply re-instantiate the child elements of Calculation on these or other derived classes, in environments where multiple inheritance is illegal or infeasible.



Figure 2.7: The Calculation, Math, ListOfVariables, ListOfParameters, and Parameter classes.

In the ListOfVariables, the Variable elements define identifiers referring to model variables or range values, which may then be used within the Math expression. These references always retrieve the current value of the variable in the context of the Calculation. A ListOfVariables may contain any number of Variable and/or DependentVariable entries.

In the ListOfParameters, the Parameter elements define simple values that may be used in the Math of the Calculation.

The Math encompasses the mathematical expression that is used to compute the value for the Calculation.

2.1.9.1 Math

A Calculation's mandatory child element **math** contains a MathML expression used to calculate a value in the context of the Calculation. The available subset of mathematical functions and elements which can be used in the Math element are listed in Section MathML.

2.1.10 General attributes and elements

This section describes attributes which occur on multiple SED-ML classes, e.g., kisaoID, or list0f* constructs.

2.1.10.1 kisaoID

Some classes, e.g., Algorithm and AlgorithmParameter, have a mandatory element kisaoID which references a term from the KiSAO ontology. The referenced term must be defined in the correct syntax, as defined by the regular expression KISAO:[0-9]{7}. The referenced KiSAO term should define the simulation Algorithm or AlgorithmParameter as precisely as possible.

2.1.10.2 listOf* containers

SED-ML listOf* elements serve as containers for a collection of objects of the same type. For example, the listOfModels contains all Model objects of a SED-ML document. Lists do not carry any further semantics nor do they add additional attributes. They might, however, be annotated with Notes and Annotation as they are derived from SEDBase. All listOf* elements are optional in a SED-ML document (with exception of listOfRanges and listOfSubTasks in a RepeatedTask, which are mandatory).

2.1.11 Reference relations

The reference concept is used to refer to a particular element inside the SED-ML document. It may occur as an association between:

- two Models (modelReference)
- a Variable and a Model (modelReference)
- a Variable and an *AbstractTask* (taskReference)
- a Task and the simulated Model (modelReference)
- a Task and the Simulation (simulationReference)
- an Output and a DataGenerator (dataReference)

The definition of a Task requires a reference to a particular Model object (modelReference); furthermore, the Task object must be associated with a particular Simulation object (simulationReference).

Depending on the use of the reference relation in connection with a Variable object, it may take different roles:

- a. The reference association might occur between a Variable object and a Model object, e.g., if the variable is to define a Change. In that case the variable element contains a modelReference to refer to the particular model that contains the variable used to define the change.
- b. If the reference is used as an association between a Variable object and an *AbstractTask* object inside the dataGenerator class, then the variable element contains a taskReference to unambiguously refer to an observable in a given task.

2.1.11.1 modelReference

The modelReference is a reference used to refer to a particular Model via a SIdRef. The modelReference either represents a relation between two Model objects, a Variable object and a Model object, or a relation between a Task object and a Model object.

The source attribute of a Model is allowed to reference either a URI or an SId of a second Model. Circular constructs where a model A refers to a model B and B to A (directly or indirectly) are invalid.

If pre-processing needs to be applied to a model before simulation, then the model update can be specified by creating a Change object. In the particular case that a change must be calculated with a mathematical function, variables need to be defined. To refer to an existing entity in a defined Model, the modelReference is used.

The modelReference attribute of the variable element contains the id of a model that is defined in the document.

Listing 2.12 on the following page shows the use of the modelReference element. In the example, a change is applied on model m0001. In the computeChange element a list of variables is defined. One of those variable is v1 which is defined in another model (cellML). The XPath expression given in the target attribute identifies the variable in the model which carries the ID cellML.

```
<model id="m0001" [..]>
      Changes
          <computeChange>
              <variable id="v1" modelReference="cellML" target="/cellml:model/cellml:component[</pre>
                      @cmeta:id='MP']/cellml:variable[@name='vsP']/@initial_value" />
              </listOfVariables>
              <listOfParameters [..] />
                  <math>
                  [CALCULATION OF CHANGE]
10
                  11
          </computeChange>
      </listOfChanges>
13
14
      Γ..1
15 </model>
```

The modelReference is also used to indicate that a Model object is used in a particular Task. Listing 2.13 shows how this can be done for a sample SED-ML document.

Listing 2.13: $SED ext{-}ML$ modelReference $definition\ inside\ a$ task element

The example defines two different tasks; the first one applies the simulation settings of simulation1 on model1, the second one applies the same simulation settings on model2.

2.1.11.2 simulationReference

The simulationReference is used to refer to a particular Simulation via a SIdRef, e.g., in a Task.

Listing 2.13 shows the reference to a defined simulation for a sample SED-ML document. In the example, both tasks t1 and t2 use the simulation settings defined in simulation1 to run the experiment.

2.1.11.3 taskReference

The taskReference is a reference used to refer to a particular *AbstractTask* via a SIdRef. The taskReference is used in SubTask to reference the respective subtask, or in Variable within a DataGenerator.

DataGenerator objects are created to apply post-processing to the simulation results before final output. For certain types of post-processing Variable objects need to be created. These link to a task defined within the ListOfTasks from which the model that contains the variable of interest can be inferred. A taskReference association is used to realise that link from a Variable object inside a DataGenerator to an AbstractTask object. Listing 2.14 gives an example.

Listing 2.14: SED-ML taskReference definition inside a dataGenerator element

The example shows the definition of a variable v1 in a dataGenerator element. The variable appears in the model that is used in task t1. The task definition of t1 might look as shown in Listing 2.15.

Listing 2.15: Use of the reference relations in a task definition

Task t1 references the model model 1. Therefore we can conclude that the variable v1 defined in Listing 2.14 targets an element of the model with ID model 1. The targeting process itself will be explained in section 2.1.6 on page 16.

2.2 SED-ML Components

In this section the major components of SED-ML are described. The complete UML class diagram is given in Figure 2.1 on page 9, example simulation experiments are provided in Appendix A, the XML Schema is listed in Appendix B.

2.2.1 SED-ML top level element

Each SED-ML Level 1 Version 4 document has a main class called SED-ML which defines the document's structure and content (Figure 2.8 on the following page). It consists of several parts connected to the SED-ML class via list0f* constructs:

- DataDescription (for specification of external data),
- Model (for specification of models),
- Simulation (for specification of simulation setups),
- AbstractTask (for the linkage of models and simulation setups),
- DataGenerator (for the definition of post-processing),
- Output (for the specification of plots and reports).
- Style (for the specification of plot element styles).

A SED-ML document needs to have the SED-ML namespace defined through the mandatory xmlns attribute. In addition, the SED-ML level and version attributes are required.

The root element of each SED-ML XML file is the <code>sedML</code> element, encoding <code>level</code> and <code>version</code> of the file, and setting the necessary namespaces. Nested inside the <code>sedML</code> element are the six optional lists serving as containers for the encoded information: <code>listOfDataDescriptions</code> for all external data, <code>listOfModels</code> for all models, <code>listOfSimulations</code> for all simulations, <code>listOfTasks</code> for all tasks, <code>listOfDataGenerators</code> for all post-processing definitions, <code>listOfOutputs</code> for all output definitions, and <code>ListOfStyles</code> for all style definitions.

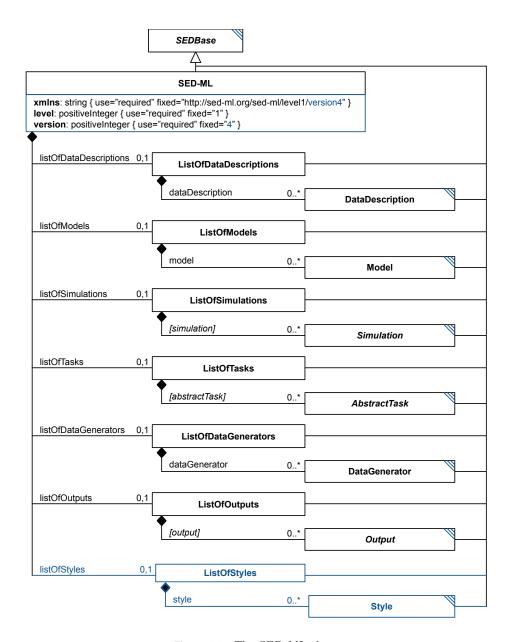


Figure 2.8: $The\ SED\text{-}ML\ class$

The basic XML structure of a SED-ML file is shown in listing 2.16.

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <sedML xmlns:math="http://www.w3.org/1998/Math/MathML"</pre>
           xmlns="http://sed-ml.org/sed-ml/level1/version4" level="1" version="4">
       tOfDataDescriptions>
    [DATA REFERENCES AND TRANSFORMATIONS]
        </listOfDataDescriptions>
        listOfModels>
            [MODEL REFERENCES AND APPLIED CHANGES]
       </listOfModels>
<listOfSimulations>
10
            [SIMULATION SETUPS]
11
        </listOfSimulations>
13
       tofTasks>
            [MODELS LINKED TO SIMULATIONS]
14
       </listOfTasks>
15
       tofDataGenerators>
16
            [DEFINITION OF POST-PROCESSING]
       </listOfDataGenerators>
18
       listOfOutputs>
19
            [DEFINITION OF OUTPUT]
20
        </list0f0utputs>
22
       st0fStyles>
            [DEFINITION OF STYLES]
23
       </listOfStyles>
24
```

2.2.1.1 xmlns

The xmlns attribute declares the namespace for the SED-ML document. The pre-defined namespace for SED-ML documents is http://sed-ml.org/sed-ml/level1/version4.

In addition, SED-ML makes use of the MathML namespace http://www.w3.org/1998/Math/MathML to enable the encoding of mathematical expressions. SED-ML notes use the XHTML namespace http://www.w3.org/1999/xhtml. Additional external namespaces might be used in annotations.

2.2.1.2 level

The current SED-ML level is 1. Major revisions containing substantial changes will lead to the definition of forthcoming levels. The level attribute is required and its value is a fixed decimal. For SED-ML Level 1 Version 4 the value is set to 1, as shown in the example in Listing 2.16.

2.2.1.3 version

The current SED-ML **version** is **4**. Minor revisions containing corrections and refinements of SED-ML elements, or new constructs which do not affect backwards compatibility, will lead to the definition of forthcoming versions.

The version attribute is required and its value is a fixed decimal. For SED-ML Level 1 Version 4 the value is set to 4, as shown in the example in Listing 2.16.

2.2.1.4 listOfDataDescriptions

In order to reference data in a simulation experiment, the data files along with a description on how to access such files and what information to extract from them have to be defined. The SED-ML document uses the listOfDataDescriptions container to define DataDescriptions for referencing external data (Figure 2.8 on the preceding page). The listOfDataDescriptions is optional and may contain zero to many DataDescriptions.

Listing 2.17 shows the use of the listOfDataDescriptions element.

```
<listOfDataDescriptions>
      <dataDescription id="Data1" name="Oscli Time Course Data" source="./oscli.numl">
          <dimensionDescription>
              <compositeDescription indexType="double" id="time" name="time" xmlns="http://www.numl.org/</pre>
                   numl/level1/version1"
                      <compositeDescription indexType="string" id="SpeciesIds" name="SpeciesIds">
                      <atomicDescription valueType="double" name="Concentrations" />
                  </re>
              </compositeDescription>
          </dimensionDescription>
          <dataSource id="dataS1">
12
                  st0fSlices>
                      <slice reference="SpeciesIds" value="S1" />
13
                  </listOfSlices>
14
              </dataSource>
              <dataSource id="dataTime" indexSet="time" />
          </listOfDataSources>
17
      </dataDescription>
18
19 </listOfDataDescriptions>
```

Listing 2.17: $SED ext{-}ML\ listOfDataDescriptions\ element}$

2.2.1.5 listOfModels

The models used in a simulation experiment are defined in the listofModels container (Figure 2.8 on the preceding page). The listofModels is optional and may contain zero to many Models. However, if a SED-ML document contains one or more Tasks, at least one Model must be defined to which the Task elements refer (see Section 2.1.11.1).

Listing 2.18 shows the use of the listOfModels element.

```
source="urn:miriam:biomodels.db:BIOMD0000000012" />
model id="m0002" language="urn:sedml:language:cellml"
source="http://models.cellml.org/workspace/leloup_gonze_goldbeter_1999/@@rawfile/d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_a.cellml" />
// istOfModels>
```

Listing 2.18: SED-ML listOfModels element

2.2.1.6 listOfSimulations

The listofSimulations element is the container for Simulation descriptions (Figure 2.8 on page 23). The listofSimulations is optional and may contain zero to many Simulations. However, if the SED-ML document contains one or more Tasks, at least one Simulation element must be defined to which the Task elements refer (see Section 2.1.11.2).

Listing 2.19 shows the use of the listOfSimulation element.

Listing 2.19: The SED-ML listOfSimulations element, containing two simulation setups

2.2.1.7 listOfTasks

The listoftasks element contains the defined tasks for the simulation experiment (Figure 2.8 on page 23). The listoftasks is optional and may contain zero to many tasks, each of which is an instance of a subclass of *AbstractTask*.

Listing 2.20 shows the use of the listOfTasks element.

Listing 2.20: The SED-ML listOfTasks element, defining one task

2.2.1.8 listOfDataGenerators

The listofDataGenerators container holds the dataGenerator definitions of a simulation experiment (Figure 2.8 on page 23). The listofDataGenerators is optional and in general may contain zero to many DataGenerators.

In SED-ML, all variable and parameter values used in the Output class need to be defined as a Data-Generator beforehand.

Listing 2.21 shows the use of the listOfDataGenerators element.

Listing 2.21: The listOfDataGenerators element, defining two data generators time and LaCI repressor

2.2.1.9 listOfOutputs

The listofoutputs container holds the Output definitions of a simulation experiment (Figure 2.8 on page 23). The listofoutputs is optional and may contain zero to many outputs.

Listing 2.22 shows the use of the list0f0utputs element.

```
1 1 <list0f0utputs>
2 <report id="report1">
```

Listing 2.22: The listOfOutput element

2.2.1.10 listOfStyles

The listofStyles container holds the Style definitions of a simulation experiment (Figure 2.8 on page 23). The listofStyles is optional and may contain zero to many styles.

Listing 2.23 shows the use of the listOfStyles element.

Listing 2.23: The listOfStyle element

2.2.2 DataDescription

The DataDescription class (Figure 2.9) allows to reference external data, and contains a description on how to access the data, in what format it is, and what subset of data to extract.

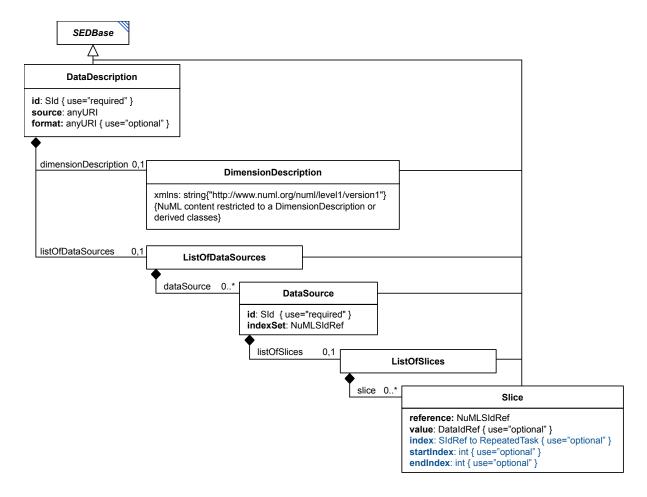


Figure 2.9: The $SED ext{-}ML$ DataDescription class

The DataDescription class introduces four attributes: the required attributes id and source and the optional attributes format and name. In addition two optional elements are defined: dimensionDescription and listOfDataSources.

Listing 2.24 shows the use of the dataDescription element.

Listing 2.24: SED-ML dataDescription element

source

The required **source** attribute of data type **anyURI** is used to specify the data file. The **source** attribute provides a location of a data file, analog to how the **source** attribute on the Model is handled. In order to resolve the **source** attribute, the same mechanisms are allowed as for the Model **source** element, i.e., via the local file system, a relative link, or an online resource.

format

The optional format attribute of data type anyURI is used to specify the format of the DataDescription. The allowed formats are defined in the format references, e.g., NuML (urn:sedml:format:numl) or CSV (urn:sedml:format:csv). If it is not explicitly defined the default value for format is urn:sedml:format:numl, referring to NuML representation of the data.

dimensionDescription

The optional dimensionDescription contains a DimensionDescription providing the dimension description of the data file. If the format is NuML (urn:sedml:format:numl) and a dimensionDescription is set, then the dimensionDescription must be identical to the dimensionDescription of the NuML file. If the format is not NuML, the dimensionDescription is required.

listOfDataSources

The optional listOfDataSources contains zero or more DataSource elements. A DataSource extracts chunks out of the external data provided by the outer DataDescription element.

2.2.3 DataDescription components

2.2.3.1 DimensionDescription

The DimensionDescription class (Figure 2.9 on the preceding page) defines the dimensions and data types of the external data provided by the outer DataDescription element. The DimensionDescription is a NuML container containing the dimension description of the dataset.

In the following example a nested NuML compositeDescription with time spanning one dimension and SpeciesIds spanning a second dimension is given. This two dimensional space is then filled with double values representing concentrations.

Listing 2.25: SED-ML dimensionDescription element

2.2.3.2 DataSource

The DataSource class (Figure 2.9 on the previous page) extracts chunks out of the dataset provided by the outer DataDescription element. The DataSource class introduces three attributes: the required attribute id and the optional attributes name, indexSet, and listofSlices (Figure 2.9 on the preceding page).

DataSource elements can be used anywhere in the SED-ML Description. Specifically their id attribute

can be referenced within the listOfVariables of DataGenerator, ComputeChange or SetValue objects. Here an example that references the DataSource dataS1:

```
<listOfDataDescriptions>
     dataDescription id="data1" name="data file" source="./example.num1" format="urn:sedml:format:num1">
       <dimensionDescription>
         <compositeDescription indexType="double" name="Time">
           <compositeDescription indexType="string" name="SpeciesIds">
  <atomicDescription valueType="double" name="Values" />
           </compositeDescription>
         </compositeDescription>
       </dimensionDescription>
       1istOfDataSources>
10
         <dataSource id="dataS1">
           st0fSlices>
           <slice reference="SpeciesIds" value="S1" />
</listOfSlices>
13
14
         </dataSource>
15
         <dataSource id="dataTime" indexSet="Time" />
       </list0fDataSources>
17
     </dataDescription>
18
19 </listOfDataDescriptions>
20 1 stOfDataGenerators
    <dataGenerator id="dgDataS1" name="S1 (data)">
21
22
       <listOfVariables>
23
         <variable id="varS1" modelReference="model1" target="#dataS1" />
       </listOfVariables>
       <math xmlns="http://www.w3.org/1998/Math/MathML">
         <ci> varS1 </ci>
26
27
       </dataGenerator>
28
30 </listOfDataGenerators>
```

This represents a change from Level 1 Version 1 and Level 1 Version 2, in which a taskReference was always present for a variable in a DataGenerator.

To indicate that the target of the Variable is an entity defined within the current SED-ML description (and not an Xpath expression) the hashtag (#) with the reference to an id is used.

In addition, this example uses the modelReference, in order to facilitate a mapping of the data with a given model.

Data may contain NA values. All calculations containing a NA value have NA as a result.

Since data elements defined via the DimensionDescription of the DataDescription or within the NuML file are either values or indices, the DataSource element provides two ways of addressing those elements, the indexSet and listOfSlices.

indexSet

The indexSet attribute allows to address all indices provided by NuML elements with indexType.

For example for the **indexSet time** below, a dataSource extracts the set of all timepoints stored in the index.

```
1 <dataSource id="dataTime" indexSet="time" />
Similarly
1 <dataSource id="allIds" indexSet="SpeciesIds" />
```

extracts all the species id strings stored in that index set. Valid values for indexSet are all NuML Id elements declared in the dimensionDescription.

If the indexSet attribute is specified the corresponding dataSource may not define any slice elements.

listOfSlices

The listofSlices contains one or more Slice elements. The listofSlices container holds the Slice definitions of a DataSource (Figure 2.9 on page 26). The listofSlices is optional and may contain zero to many Slices.

2.2.3.3 Slice

If a DataSource does not define the indexSet attribute, it will contain Slice elements. Each slice removes one dimension from the data hypercube.

The Slice class introduces a required reference attribute of type NuMLSIdRef, and four optional attributes: value of type DataIdRef, index of type SIdRef, and startIndex and endIndex, both of type int (Figure 2.9 on page 26).

reference

The **reference** attribute references one of the indices described in the **dimensionDescription**. In the example above, valid values would be: **time** and **SpeciesIds**.

value

The value attribute takes the value of a specific index in the referenced set of indices. For example:

isolates the index set of all species ids specified to only the single entry for S1, however over the full range of the time index set. As stated before, there can be multiple slice elements present, so it is possible to slice the data again to obtain a single time point, for example the initial one:

index

The index attribute is an SIdRef to a RepeatedTask. This is for cases where the Slice refers to data generated by potentially-nested RepeatedTask elements. [NEEDS MORE: I DON'T ACTUALLY KNOW HOW THIS IS SUPPOSED TO WORK. –LS]

startIndex and endIndex

The startIndex and endIndex attributes can be used to further subdivide a subset of dimensional data to only part of the full array of data. If startIndex is defined, no data point with an index less than its value should be included, and if endIndex is included, no data point with an index greater than its value should be included. [I THINK? IS THIS WHAT PEOPLE WANT? -LS]

2.2.4 Model

The Model class defines the models used in a simulation experiment (Figure 2.10).

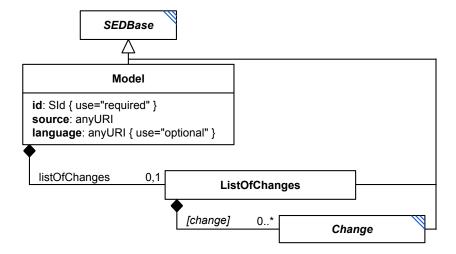


Figure 2.10: The SED-ML Model class

Each instance of the Model class has the mandatory attributes id and source, and the optional attributes name, language, and listOfChanges.

The optional attribute language defines the format the model is encoded in.

The Model class refers to the particular model of interest through the source attribute. The restrictions on the model reference are

- The model must be encoded in an XML format.
- To refer to the model encoding language, a reference to a valid definition of that XML format must be given (language attribute).
- To refer to a particular model in an external resource, an unambiguous reference must be given (source attribute).

A model might need to undergo pre-processing before simulation. Those pre-processing steps are specified in the <code>listOfChanges</code> via the Change class.

Listing 2.26 shows the use of the model element. In the example the listOfModels contains three models: The first model m0001 is the Repressilator model from BioModels Database available from urn:miriam:biomodels.db:BIOMD00000000012. For the SED-ML simulation the model might undergo preprocessing steps described in the listOfChanges. Based on the description of the first model m0001, the second model m00012 is built, which is a modified version of the Repressilator model. m0002 refers to the model m0001 in its source attribute. m0002 might then have additional changes applied to it on top of the changes defined in the pre-processing of m0001. The third model in the code example is a model in CellML representation. The model m0003 is available from the given URL in the source attribute. Again, it might have pre-processing steps applied before used in a simulation.

```
t0fModels>
      <model id="m0001" language="urn:sedml:language:sbml"</pre>
         source="urn:miriam:biomodels.db:BIOMD0000000012">
         <change>
                [MODEL PRE-PROCESSING]
             </change>
         </listOfChanges>
      </model>
      .
<model id="m0002" language="urn:sedml:language:sbml" source="m0001">
10
         Changes
            [MODEL PRE-PROCESSING]
13
         </listOfChange>
14
      </model>
      15
          leloup_gonze_goldbeter_1999/@@rawfile/d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_a.cellm1">
         [MODEL PRE-PROCESSING]
      </model>
18 </listOfModels>
```

Listing 2.26: $SED ext{-}ML \mod element$

language

The optional language attribute of data type anyURI is used to specify the format of the model. Example formats are SBML (urn:sedml:language:sbml) or CellML (urn:sedml:language:cellml). The supported languages are defined in the language references.

If it is not explicitly defined the default value for <code>language</code> is <code>urn:sedml:language:xml</code>, referring to any XML based model representation. However, the use of the <code>language</code> attribute is strongly encouraged for two reasons. Firstly, it helps to decide whether or not one is able to run the simulation, that is to parse the model referenced in the SED-ML file. Secondly, the language attribute is also needed to decide how to handle the <code>Symbols</code> in the <code>Variable</code> class, as the interpretation of <code>Symbols</code> depends on the language of the representation format.

source

To make a model accessible for the execution of a SED-ML file, the **source** must be specified through either an URI or a reference to an SId of an existing Model. The URI should follow the proposed URI Scheme for Model references.

An example for the definition of a model via an URI is given in Listing 2.27. The example defines one model m1 with the model source available from urn:miriam:biomodels.db:BIOMD000000012. The MIRIAM URN can be resolved into the SBML model stored in BioModels Database under the identifier BIOMD0000000012 using the MIRIAM web service. The resulting URL is https://www.ebi.ac.uk/biomodels-main/BIOMD0000000012.

Listing 2.27: The SED-ML source element, using the URI scheme

An example for the definition of a model using an URL is given in Listing 2.28. In the example one model is defined. The language of the model is CellML as the CellML model repository currently does not provide a MIRIAM URI for model reference, the *URL* pointing to the model is used in the source attribute.

Listing 2.28: The SED-ML source element, using a URL

listOfChanges

The listOfChanges (Figure 2.10 on page 29) contains the Changes to be applied to a particular Model. The listOfChanges is optional and may contain zero to many Changes.

Listing 2.29 shows the use of the listOfChanges element.

Listing 2.29: The SED-ML listOfChanges element, defining a change on a model

2.2.5 Change

The Change class allows to describe changes applied to a model before simulation (Figure 2.11 on the next page). Changes can be of the following types:

- Changes on attributes of the model's XML representation (ChangeAttribute)
- Changes on any XML snippet of the model's XML representation (AddXML, ChangeXML, RemoveXML)
- Changes based on mathematical calculations (ComputeChange)

The Change class is abstract and serves as the base class for different types of changes, the ChangeAttribute, AddXML, ChangeXML, RemoveXML, and ComputeChange.

The Change class has the mandatory attribute target which defines the target of the change. The target attribute holds a valid XPath expression pointing to the XML element or XML attribute that is to undergo the defined changes. Except for the cases of ChangeXML and RemoveXML, this XPath expression must always select a single element or attribute within the relevant model.

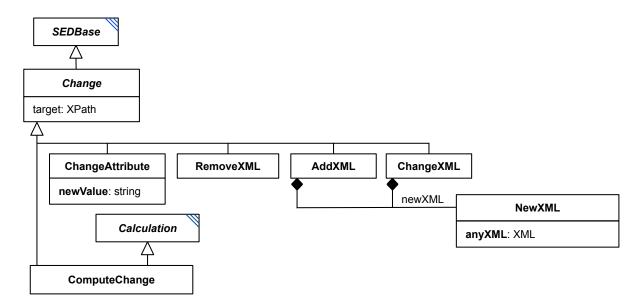


Figure 2.11: The SED-ML Change class

target

The target attribute holds a valid XPath expression of data type xpath pointing to the XML element or XML attribute that is to undergo the defined changes.

2.2.5.1 NewXML

The **newXML** element provides a piece of XML code (Figure 2.11). **NewXML** must hold a valid piece of XML which after insertion into the original model must result in a valid model file (according to the model language specification as given by the language attribute of the model).

The newXML element is used at two different places inside SED-ML Level 1 Version 4:

- 1. If it is used as a sub-element of the addXML element, then the XML it contains is inserted as a child of the XML element addressed by the XPath.
- 2. If it is used as a sub-element of the changeXML element, then the XML it contains replaces the XML element addressed by the XPath.

Examples are given in the relevant change class definitions.

2.2.5.2 AddXML

The AddXML class specifies a snippet of XML that is added as a child of the element selected by the XPath expression in the target attribute (Figure 2.11). The new piece of XML code is provided by the NewXML class.

An example for a change that adds an additional parameter to a model is given in Listing 2.30. In the example the model is changed so that a parameter with ID V_mT is added to its list of parameters. The newXML element adds an additional XML element to the original model. The element's name is parameter and it is added to the existing parent element listOfParameters that is addressed by the XPath expression in the target attribute.

Listing 2.30: The addXML element with its newXML sub-element

2.2.5.3 ChangeXML

The ChangeXML class allows you to replace any XML element(s) in the model that can be addressed by a valid XPath expression (Figure 2.11 on the preceding page).

The XPath expression is specified in the required target attribute. The replacement XML content is specified in the NewXML class.

An example for a change that adds an additional parameter to a model is given in Listing 2.31. In the example the model is changed in the way that its parameter with ID V_mT is substituted by two other parameters V_mT_1 and V_mT_2. The target attribute defines that the parameter with ID V_mT is to be changed. The newXML element then specifies the XML that is to be exchanged for that parameter.

Listing 2.31: The changeXML element

2.2.5.4 RemoveXML

The RemoveXML class can be used to delete XML elements or attributes in the model that are addressed by the XPath expression (Figure 2.11 on the previous page). The XPath is specified in the required target attribute.

An example for the removal of an XML element from a model is given in Listing 2.32. In the example the model is changed by deleting the reaction with ID V_mT from the model's list of reactions.

Listing 2.32: $The \ removeXML \ element$

2.2.5.5 ChangeAttribute

The ChangeAttribute class allows to define updates on the XML attribute values of the corresponding model (Figure 2.11 on the preceding page). ChangeAttribute requires to specify the target of the change, i.e., the location of the addressed XML attribute, and also the newValue of that attribute. Note that the XPath expression in the target attribute must select a single attribute within the corresponding model.

The ChangeXML class covers the possibilities provided by the ChangeAttribute class, i.e, everything that can be expressed by a ChangeAttribute construct can also be expressed by ChangeXML. However, for the common case of changing an attribute value ChangeAttribute is easier to use, and so it is recommended to use the ChangeAttribute for any changes of an XML attribute's value, and to use the more general ChangeXML for other cases.

newValue

The mandatory **newValue** attribute of data type **string** assignes a new value to the targeted XML attribute.

The example in Listing 2.33 shows the update of the value of two parameters inside an SBML model.

Listing 2.33: The changeAttribute element and its newValue attribute

2.2.5.6 ComputeChange

The ComputeChange class permits to change, prior to the experiment, the numerical value of any element or attribute of a Model addressable by an XPath expression, based on a calculation (Figure 2.11 on page 32). It inherits the target attribute from the Change abstract base class, as well as the standard SEDBase attributes and children, and its ability to perform a calculation is described in the Calculation class. (For implementations, if multiple inheritance is not possible, the children of Calculation should just be added directly to the ComputeChange class itself.)

The change is calculated from the Math of the Calculation, and applied to the target of the Change.

Note that when a ComputeChange refers to another model, that model is not allowed to be modified by ComputeChanges which directly or indirectly refer to this model. In other words, cycles in the definitions of computed changes are prohibited.

Listing 2.34 shows the use of the computeChange element.

```
<model [..]>
        <computeChange target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='sensor']">
            t0fVariables>
                 <variable modelReference="model1" id="R" name="regulator"</pre>
                 target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='regulator']" />
<variable modelReference="model2" id="S" name="sensor"
    target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='sensor']" />
            stOfVariables/>
            <listOfParameters>
                 12
13
            <listOfParameters/>
            <math xmlns="http://www.w3.org/1998/Math/MathML">
14
15
            <apply>
               <times />
17
              <ci>S</ci>
18
              <apply>
                 <divide />
19
                 <apply>
                   <power />
21
22
                   <ci>R</ci>
                   <ci>n</ci>
23
                 </apply>
24
                 <apply>
                   <plus />
26
27
                   <apply>
                     <power /:</pre>
28
                     <ci>K</ci>
                     <ci>n</ci>
31
                   </apply>
32
                   <apply>
                     <power />
33
                      <ci>R</ci>
35
                     <ci>n</ci>
36
                   </apply>
                 </apply>
37
38
            </apply>
            40
        </computeChange>
41
        </listOfChanges>
42 </model>
```

Listing 2.34: The computeChange element

The example in Listing 2.34 computes a change of the variable sensor of the model model 2. To do so, it uses the value of the variable regulator coming from model model 1. In addition, the calculation uses two additional parameters, the cooperativity n, and the sensitivity K. The mathematical expression in the mathML then computes the new initial value of sensor using the equation: $S = S \times \frac{R^n}{K^n + R^n}$

2.2.6 Simulation

A simulation is the execution of some defined algorithm(s). Simulations are described differently depending on the type of simulation experiment to be performed (Figure 2.12 on the next page).

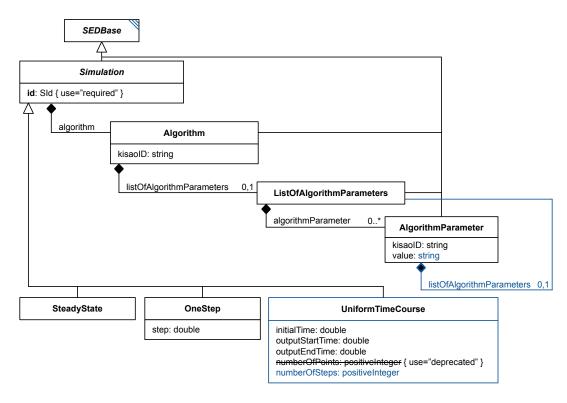


Figure 2.12: The SED-ML Simulation class

Simulation is an abstract class and serves as the container for the different types of simulation experiments. SED-ML Level 1 Version 4 provides the predefined simulation classes UniformTimeCourse, OneStep and SteadyState.

Each instance of the Simulation class has an unambiguous and mandatory id. An additional, optional name may be given to the simulation. Every simulation has a required element algorithm describing the simulation Algorithm.

Listing 2.35: The SED-ML listOfSimulations element, defining two different UniformTimecourse simulations

algorithm

The mandatory attribute algorithm defines the simulation algorithms used for the execution of the simulation. The algorithms are defined via the Algorithm class.

2.2.6.1 UniformTimeCourse

Each instance of the UniformTimeCourse class has, in addition to the elements from Simulation, the mandatory elements initialTime, outputStartTime, outputEndTime, and numberOfPoints (Figure 2.12).

Listing 2.36 shows the use of the uniformTimeCourse element.

Listing 2.36: The SED-ML uniformTimeCourse element, defining a uniform time course simulation over 2500 time units with 1000 simulation points.

initialTime

The attribute initialTime of type double represents what the time is at the start of the simulation, for purposes of output variables, and for calculating the outputStartTime and outputEndTime. In most cases, this will be **0.0**. The model must be set up such that intialTime is correct internally with respect to any output variables that may be produced. Listing 2.36 shows an example.

outputStartTime

Sometimes a researcher is not interested in simulation results at the start of the simulation, i.e., the initial time. The UniformTimeCourse class uses the attribute outputStartTime of type double, and describes the time (relative to the intialTime) that output is to be collected. To be valid the outputStartTime cannot be before initialTime. For an example, see Listing 2.36.

outputEndTime

The attribute **outputEndTime** of type **double** marks the end time of the simulation, relative to the **initialTime**. See Listing 2.36 for an example.

numberOfSteps

When executed, the <code>UniformTimeCourse</code> simulation produces an output on a regular grid starting with <code>outputStartTime</code> and ending with <code>outputEndTime</code>. The attribute <code>numberOfSteps</code> of type <code>integer</code> describes the number of steps expected to produce the result. Software interpreting the <code>UniformTimeCourse</code> is expected to produce a first outputPoint at time <code>outputStartTime</code> and then <code>numberOfPoints</code> output points with the results of the simulation. Thus a total of <code>numberOfSteps + 1</code> output points will be produced.

Just because the output points lie on the regular grid described above, does not mean that the simulation algorithm has to work with the same step size. Usually the step size the simulator chooses will be adaptive and much smaller than the required output step size. On the other hand a stochastic simulator might not have any new events occurring between two grid points. Nevertheless the simulator has to produce data on this regular grid. For an example, see Listing 2.36.

This attribute used to be named numberOfPoints, but was defined to be 'the number of output points minus one', which was confusing. The old name is thus deprecated, and the new name is more in line with its definition.

2.2.6.2 OneStep

The OneStep class calculates one further output step for the model from its current state. Each instance of the OneStep class has, in addition to the elements from Simulation, the mandatory element step (Figure 2.12 on the preceding page).

Listing 2.37 shows the use of the oneStep element.

Listing 2.37: The SED-ML oneStep element, specifying to apply the simulation algorithm for another output step of size 0.1.

step

The OneStep class has one required attribute **step** of type **double**. It defines the next output point that should be reached by the algorithm, by specifying the increment from the current output point. Listing 2.37 shows an example.

Note that the **step** does not necessarily equate to one integration step. The simulator is allowed to take as many steps as needed. However, after running oneStep, the desired output time is reached.

2.2.6.3 SteadyState

The SteadyState represents a steady state computation (as for example implemented by NLEQ or Kinsolve). The SteadyState class has no additional elements than the elements from Simulation (Figure 2.12 on page 35).

Listing 2.38 shows the use of the steadyState element.

Listing 2.38: The SED-ML steadyState element, defining a steady state simulation with id steady.

2.2.7 Simulation components

2.2.7.1 Algorithm

The Algorithm class has a mandatory element kisaoID which contains a KiSAO reference to the particular simulation algorithm used in the simulation. In addition, the Algorithm has an optional listOfAlgorithmParameters, a collection of algorithmParameter, which are used to parameterize the algorithm.

The example given in Listing 2.35, completed by algorithm definitions results in the code given in Listing 2.39. In the example, for both simulations a algorithm is defined. In the first simulation s1 a deterministic approach is used (Euler forward method), in the second simulation s2 a stochastic approach is used (Stochsim nearest neighbor).

Listing 2.39: The SED-ML algorithm element for two different time course simulations, defining two different algorithms. KISAO:0000030 refers to the Euler forward method; KISAO:0000021 refers to the StochSim nearest neighbor algorithm.

listOfAlgorithmParameters

The listOfAlgorithmParameters contains the settings for the simulation algorithm used in a simulation (Figure 2.12 on page 35). It may list several instances of the AlgorithmParameter class. The listOfAlgorithmParameters is optional and may contain zero to many parameters.

Listing 2.40 shows the use of the listOfAlgorithmParameters element.

Listing 2.40: SED-ML listOfAlgorithmParameters element

2.2.7.2 AlgorithmParameter

The AlgorithmParameter class allows to parameterize a particular simulation algorithm. The set of possible parameters for a particular instance is determined by the algorithm that is referenced by the kisaoID of the enclosing algorithm element (Figure 2.12 on page 35). Parameters of simulation algorithms are unambiguously referenced by the mandatory kisaoID attribute. Their value is set in the mandatory value attribute. An AlgorithmParameter may also have child AlgorithmParameter elements through a ListOfAlgorithmParameters.

value

The attribute value of type string should contain a value that makes sense for the kisaoID in question: if the KiSAO term is a value, the string should contain a number; if the KiSAO term is a Boolean, the string should contain the string "true" or "false", etc.

Listing 2.41: The SED-ML algorithmParameter element setting the parameter value for the simulation algorithm. KISAO:0000032 refers to the explicit fourth-order Runge-Kutta method; KISAO:00000211 refers to the absolute tolerance.

listOfAlgorithmParameters

The child listOfAlgorithmParameters of an AlgorithmParameter may contain parameters that modify or refine the parent parameter, depending on the KiSAO term used.

```
<algorithm kisaoID="KISAO:0000352">
          <listOfAlgorithmParameters>
                 <algorithmParameter kisaoID="KISAO:0000000" value="KISAO:0000019">
                        <listOfAlgorithmParameters>
                              <algorithmParameter kisaoID="KISAO:0000211" value="1e-07"/>
<algorithmParameter kisaoID="KISAO:0000475" value="BDF"/>
<algorithmParameter kisaoID="KISAO:0000481" value="true"/>
                              <algorithmParameter kisaoID="KISAO:0000476" value="Newton"/>
<algorithmParameter kisaoID="KISAO:0000476" value="Newton"/>
<algorithmParameter kisaoID="KISAO:0000477" value="Dense"/>
<algorithmParameter kisaoID="KISAO:0000480" value="0"/>
<algorithmParameter kisaoID="KISAO:0000415" value="500"/>
<algorithmParameter kisaoID="KISAO:0000467" value="0"/>
11
12
                              15
                        </listOfAlgorithmParameters>
16
                 </algorithmParameter>
17
                 <algorithmParameter kisaoID="KISAO:0000000" value="KISAO:0000282">
19
                        <listOfAlgorithmParameters>
                              <algorithmParameter kisaoID="KISAO:0000477" value="Dense"/>
20
                              <algorithmParameter kisaoID="KISAO:0000480" value="0"/>
<algorithmParameter kisaoID="KISAO:0000486" value="200"/>
<algorithmParameter kisaoID="KISAO:0000479" value="0"/>
21
22
24
                       </algorithmParameter>
25
           </listOfAlgorithmParameters>
27 </algorithm>
```

Listing 2.42: A SED-ML algorithmParameter element defining a mixed simulator, each with their own set of algorithm parameters.

value

The value sets the value of the AlgorithmParameter.

2.2.8 AbstractTask

In SED-ML the subclasses of AbstractTask define which Simulations should be executed with which Models in the simulation experiment. AbstractTask is the base class of all SED-ML tasks, i.e. Task and RepeatedTask. It inherits the attributes and children of SEDBase, but changes the id attribute to be required instead of optional.

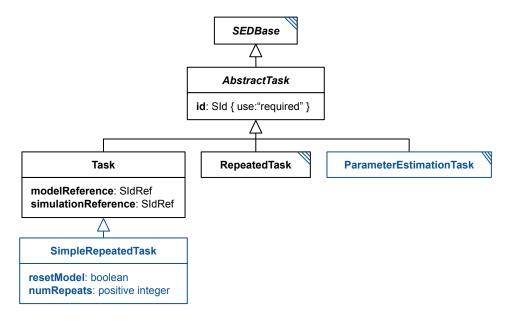


Figure 2.13: The SED-ML Abstract Task, Task, Repeated Task, and SimpleRepeated Task classes

2.2.8.1 Task

A Task links a Model to a certain Simulation description via their respective identifiers (Figure 2.13), using the modelReference and the simulationReference. The task class inherits the attributes and children of the *AbstractTask*.

modelReference

The modelReference attribute of type SIdRef must refer to a Model. Inside a RepeatedTask, the state of the model may have been changed, but in parallel tasks, a Model is to assume to its initial state.

simulationReference

the simulationReference attribute of type SIdRef must refer to a Simulation.

In SED-ML it is only possible to link one Simulation description to one Model at a time. However, one can define as many tasks as needed within one experiment description. Please note that the tasks may be executed in any order, as determined by the implementation.

In the example, a simulation setting simulation1 is applied first to model1 and then to model2.

Listing 2.43: $The \ task \ element$

2.2.8.2 SimpleRepeated Task

The SimpleRepeatedTask inherits from Task, and provides a simplified looping construct that performs the Task multiple times, resetting the model or not, according to its resetModel attribute. The task itself is defined by the modelReference and simulationReference attributes it inherits from Task.

resetModel

The resetModel attribute, of type boolean defines whether, for each execution of the simulation, the model is to be reset ("true") or not ("false").

numRepeats

The numRepeats, of type positive integer, defines the number of times the simulation is to be per-

formed.

2.2.8.3 Repeated Task

The RepeatedTask (Figure 2.14) provides a generic looping construct, allowing complex tasks to be composed from individual steps. The RepeatedTask performs a specified task (or sequence of tasks as defined in the listOfSubTasks) multiple times (where the exact number is specified through a Range construct as defined in range), while allowing specific quantities in the model to be altered at each iteration (as defined in the listOfChanges).

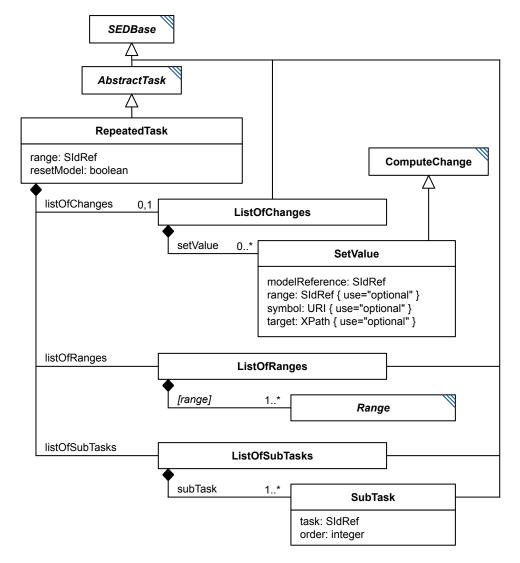


Figure 2.14: The SED-ML RepeatedTask class

The RepeatedTask inherits the required attribute id and optional attribute name from AbstractTask. Additionally it has the two required attributes range and resetModel and the child elements listOfRanges, listOfChanges and listOfSubTasks. Of these listOf* only listOfChanges is optional.

The order of activities within each iteration of a RepeatedTask is as follows:

- The Model is reset if specified by the resetModel attribute.
- Any changes to the model specified by SetValue objects in the listOfChanges are applied to the Model.
- Finally, all subTasks in the listOfSubtasks are executed in the order specified by their order

element.

Listing 2.44 shows the use of the repeatedTask element. In the example, task1 is repeated three times, each time with a different value for a model parameter w.

```
1 <task id="task1" modelReference="model1" simulationReference="simulation1" />
  <repeatedTask id="task3" resetModel="false" range="current"
xmlns:s='http://www.sbml.org/sbml/level3/version1/core'>
     <vectorRange id="current">
           <value> 1 </value>
<value> 4 </value>
           <value> 10 </value>
       </re>
     </listOfRanges>
10
     Changes
11
        <setValue target="/s:sbml/s:model/s:listOfParameters/s:parameter[@id='w']" modelReference="model1">
12
          tofVariables>
13
            <variable id="val" name="current range value" target="#current" />
14
          </listOfVariables>
          <math xmlns="http://www.w3.org/1998/Math/MathML">
17
            <ci> val </ci>
          18
        </setValue>
19
     </listOfChanges>
    st0fSubTasks>
21
       <subTask task="task1" />
22
     </listOfSubTasks>
23
24 </repeatedTask>
```

Listing 2.44: The repeatedTask element

range

The RepeatedTask has a required attribute range of type SIdRef. It specifies which range defined in the listOfRanges this repeated task iterates over. Listing 2.44 shows an example of a repeatedTask iterating over a single range comprising the values: 1, 4 and 10. If there are multiple ranges in the listOfRanges, then only the master range identified by this attribute determines how many iterations there will be in the repeatedTask. All other ranges must allow for at least as many iterations as the master range, and will be moved through in lock-step; their values can be used in setValue constructs.

resetModel

The repeatedTask has a required attribute **resetModel** of type **boolean**. It specifies whether the model should be reset to the initial state before processing an iteration of the defined subTasks. Here initial state refers to the state of the model as given in the <code>listOfModels</code>.

In the example in Listing 2.44 the repeated task is not to be reset, so a change is made, task1 is carried out, another change is made, then task1 continues from there, another change is applied, and task1 is carried out a last time.

listOfChanges

The optional listofchanges element contains one or many SetValue elements. These elements allow the modification of values in the model prior to the next iteration of the RepeatedTask.

listOfSubTasks

The required listofSubTasks contains one or more subTasks that specify which Tasks are performed in every iteration of the RepeatedTask. All subTasks have to be carried out sequentially, each continuing from the current model state (i.e. as at the end of the previous subTask, assuming it simulates the same model), and with their results concatenated (thus appearing identical to a single complex simulation). The order in which to run multiple subTasks must be specified using the order attribute on the subTask.

Listing 2.45: The subTask element. In this example the task task2 must be executed before task1.

listOfRanges

The listofRanges defines one or more ranges used in the repeatedTask.

A Range is the iterative element of the repeated simulation experiment. Each Range defines a collection of values to iterate over. The id attribute of the ranges can be used to refer to the current value of a range. When the id attribute is used in a listOfVariables within the RepeatedTask its value is to be replaced with the current value of the Range.

2.2.9 Task components

2.2.9.1 SubTask

A SubTask (Figure 2.14 on page 40) defines the subtask which is executed in every iteration of the enclosing RepeatedTask. The SubTask has a required attribute task that references the id of another *AbstractTask*. The order in which to run multiple subTasks must be specified via the required attribute order.

task

The required element task of data type SIdRef specifies the AbstractTask executed by this SubTask.

order

The required attribute **order** of data type **integer** specifies the order in which to run multiple **subTasks** in the **listOfSubTasks**. To specify that one **subTask** should be executed before another its **order** attribute must have a lower number (e.g. in Listing 2.45).

2.2.9.2 SetValue

The SetValue class (Figure 2.14 on page 40) allows the modification of the model prior to the next execution of the subTasks. The changes to the model are defined in the listOfChanges of the RepeatedTask.

SetValue inherits from the ComputeChange class, which allows it to compute arbitrary expressions involving a number of variables and parameters. SetValue has a mandatory modelReference attribute, and the optional attributes range and symbol.

The value to be changed is identified via the combination of the attributes modelReference and either symbol or target, in order to select an implicit or explicit variable within the referenced model.

As in functionalRange, the attribute range may be used as a shorthand to specify the id of another Range. The current value of the referenced range may then be used within the function defining this FunctionalRange, just as if that range had been referenced using a variable element, except that the id of the range is used directly. In other words, whenever the expression contains a ci element that contains the value specified in the range attribute, the value of the referenced range is to be inserted.

The Math contains the expression computing the value by referring to optional parameters, variables or ranges. Again as for functionalRange, variable references retrieve always the current value of the model variable or range at the current iteration of the enclosing repeatedTask.

Listing 2.46: A setValue element setting w to the values of the range with id current.

2.2.9.3 Range

The Range class is the abstract base class for the different types of ranges, i.e. UniformRange, Vector-Range, and FunctionalRange (Figure 2.15 on the following page).

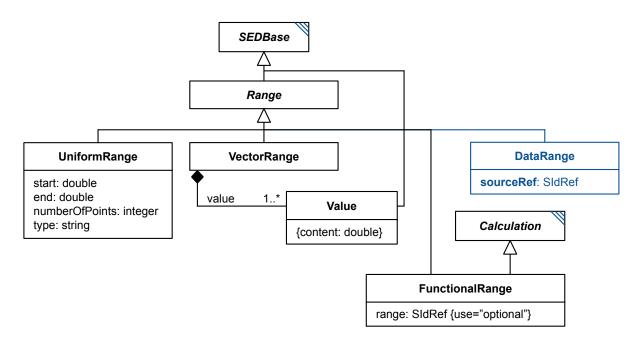


Figure 2.15: The SED-ML Range class

2.2.9.3.1 UniformRange

The UniformRange (Figure 2.15) allows the definition of a Range with uniformly spaced values. In this it is quite similar to what is used in the UniformTimeCourse. The UniformRange is defined via three mandatory attributes: start, the start value; end, the end value and numberOfPoints which defines defines the number of points in addition to the start value (the actual items in the range are numberOfPoints+1). A fourth attribute type that can take the values linear or log determines whether to draw the values logarithmically (with a base of 10) or linearly.

For example, the following UniformRange will produce 101 values uniformly spaced on the interval [0, 10] in ascending order.

```
_{\rm 1} <uniformRange id="current" start="0.0" end="10.0" numberOfPoints="100" type="linear" /> Listing 2.47: The UniformRange element
```

The following logarithmic example generates the three values 1, 10 and 100.

```
1 <uniformRange id="current" start="1.0" end="100.0" numberOfPoints="2" type="log" />
Listing 2.48: The UniformRange element with a logarithmic range.
```

2.2.9.3.2 VectorRange

The VectorRange (Figure 2.15) describes an ordered collection of real values, listing them explicitly within child value elements.

For example, the range below iterates over the values 1, 4 and 10 in that order.

Listing 2.49: The VectorRange element

2.2.9.3.3 Value

The Value (Figure 2.15) describes a single value, e.g., the Values in a VectorRange.

2.2.9.3.4 FunctionalRange

The FunctionalRange (Figure 2.15 on the preceding page) constructs a range through calculations that determine the next value based on the value(s) of other range(s) or model variables. In this it is similar to the ComputeChange element, and shares some of the same child elements (but is no subclass of ComputeChange). It consists of an optional attribute range, two optional elements ListOfVariables and ListOfParameters, and a required element Math.

The optional attribute range of type SIdRef may be used as a shorthand to specify the id of another Range. The current value of the referenced range may then be used within the function defining this FunctionalRange, just as if that range had been referenced using a variable element, except that the id of the range is used directly. In other words, whenever the expression contains a ci element that contains the value specified in the range attribute, the value of the referenced range is to be inserted.

For example:

```
<functionalRange id="current" range="index"</pre>
        xmlns:s='http://www.sbml.org/sbml/level3/version1/core'>
        tofVariables>
             <variable id="w" name="current parameter value" modelReference="model2"
    target="/s:sbml/s:model/s:listOfParameters/s:parameter[@id='w']" />
        </listOfVariables>
        <math xmlns="http://www.w3.org/1998/Math/MathML">
          <apply>
             <times/>
               <ci> w </ci>
10
               <ci> index </ci>
          </apply>
12
13
        14 </functionalRange>
```

Listing 2.50: An example of a functional Range where a parameter w of model model 2 is multiplied by index each time it is called.

Here is another example, this time using the values in a piecewise expression:

```
<uniformRange id="index" start="0" end="10" numberOfPoints="100" />
  <functionalRange id="current" range="index"</pre>
       <math xmlns="http://www.w3.org/1998/Math/MathML">
            <piecewise>
                <piece>
                    <cn> 8 </cn>
                    <apply>
                        <lt />
                        <ci> index </ci>
                        <cn> 1 </cn>
10
11
                    </apply>
                </piece>
12
                <piece>
                    <cn> 0.1 </cn>
15
                    <apply>
                        <and />
16
                        <apply>
17
                             <geq />
                             <ci> index </ci>
19
20
                             <cn> 4 </cn>
                        </apply>
21
                        <apply>
22
                             <lt />
                             <ci> index </ci> <cn> 6 </cn>
24
25
                        </apply>
26
                    </apply>
                </piece>
29
                <otherwise>
                    <cn> 8 </cn>
30
31
                </otherwise>
           33
34 </functionalRange>
```

Listing 2.51: A functionalRange element that returns 8 if index is smaller than 1, 0.1 if index is between 4 and 6, and 8 otherwise.

2.2.9.4 ParameterEstimationTask

The ParameterEstimationTask inherits from *AbstractTask*. Other than that, it has yet to be fully defined, but some people hope to get it into L1v4. Further bulletins as events warrant.

2.2.10 DataGenerator

The DataGenerator class prepares the raw simulation results for later output (Figure 2.16). It encodes the post-processing to be applied to the simulation data. The post-processing steps could be anything, from simple normalisations of data to mathematical calculations. It inherits from Calculation, changing the id attribute to be required instead of optional.

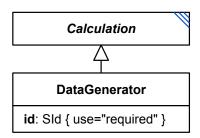


Figure 2.16: The SED-ML DataGenerator class.

Listing 2.52 shows the use of the dataGenerator element. In the example the listOfDataGenerator contains two dataGenerator elements. The first one, d1, refers to the task definition task1 (which itself refers to a particular model), and from the corresponding model it reuses the symbol time. The second one, d2, references a particular species defined in the same model (and referred to via the taskReference="task1"). The model species with id PX is reused for the data generator d2 without further post-processing.

```
<listOfDataGenerators>
      <dataGenerator id="d1" name="time">
          tofVariables>
              <variable id="time" taskReference="task1" symbol="urn:sedml:symbol:time" />
          </listOfVariables >
          <listOfParameters />
          <math xmlns="http://www.w3.org/1998/Math/MathML">
              <ci> time </ci>
          </dataGenerator>
10
      <dataGenerator id="d2" name="LaCI repressor">
11
          des
              <variable id="v1" taskReference="task1"</pre>
                  target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PX']" />
14
          </listOfVariables>
15
          <math xmlns="http://www.w3.org/1998/Math/MathML">
16
              <math:ci>v1</math:ci>
          </dataGenerator>
19
20 </listOfDataGenerators>
```

Listing 2.52: Definition of two dataGenerator elements, time and LaCI repressor

2.2.11 Output

The abstract *Output* class describes how the results of a simulation are presented (Figure 2.17 on the next page). The available output classes are Plot, Report, and Figure. The data used in an *Output* is provided via the DataGenerator class.

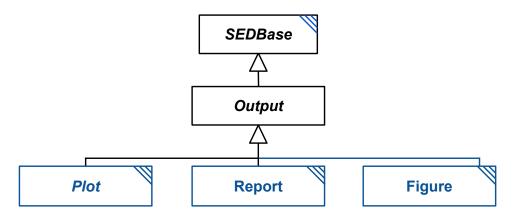


Figure 2.17: The definition of the SED-ML Output class. The subclasses are defined below.

The *Output* class inherits the id and name attributes from *SEDBase*, as well as the optional annotation and notes chidren. When producing a printed table or figure, users may want to use the name as the title, and the notes as the legend.

2.2.11.1 Plot

The Plot is an abstract base class for two- and three-dimensional plot outputs. It defines the size and axes of a plot, as well as whether or not a legend should be displayed.

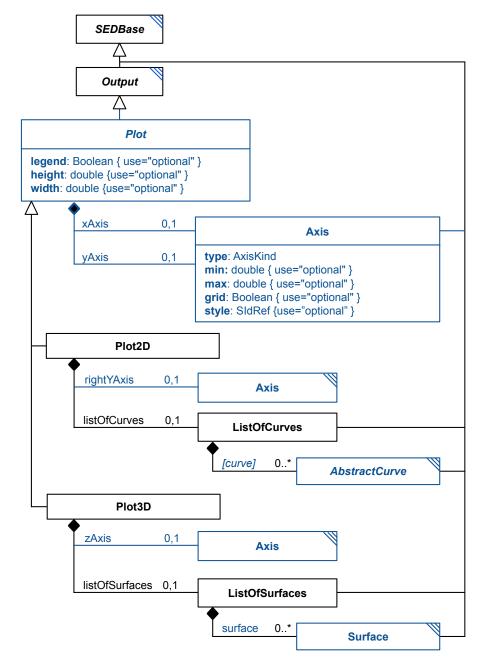


Figure 2.18: The definition of the SED-ML Plot, Plot2D, Plot3D, Axis, ListOfCurves, and ListOf-Surfaces classes. The AbstractCurve and Surface classes are defined below.

The Plot class inherits the attributes and children from *SEDBase*, and adds three optional attributes: legend, of type Boolean, height of type double, and width of type double. It also defines two optional Axis children, an xAxis and a yAxis.

legend

The legend attribute defines whether a legend should be displayed ("true") or not ("false"). If the attribute is not defined, it is up to the tool whether to display the legend or not. It does not mean that the attribute has a default value of "false". The position and styling of the legend is unspecified.

height and width

The height and width elements, both of type double, may be used to define the size of the plot, in pixels (or the equivalent in the application's display environment). If either is not defined, the application may choose what size to display the plot.

xAxis and yAxis

The optional xAxis and yAxis children, each of type Axis, define the x and y axes (respectively) by which the Curve or Surface children are to be interpreted. If either child is omitted, that axis is undefined, and it is up to the tool whether and how to display any necessary axes, and to decide whether that axis should be linear or logarithmic.

2.2.11.2 Plot2D

The Plot2D class is used for two dimensional plot outputs. In addition to the features it inherits from Plot, it may contain any number of Curve definitions in the listOfCurves, as well as an optional child rightYAxis.

rightYAxis

If a Plot2D contains a child rightYAxis, this defines a new Y axis, displayed on the right, which any of the Curve children may be scaled to. Each Curve contains the information about which axis it is to be scaled to. The rightYAxis is to be displayed on the right of the plot, and may differ significantly in scale and range from the yAxis. A Plot2D with no yAxis may not have a rightYAxis.

listOfCurves

Each child *AbstractCurve* of a Plot2D represents a line to be displayed on the plot. The *AbstractCurve* itself will define what data it contains, and how it should be displayed.

2.2.11.3 Plot3D

The Plot3D class is used for three dimensional plot outputs (Figure 2.17 on page 46). In addition to the elements it inherits from Plot, the Plot3D may contain a number of child Surface definitions in a listOfSurfaces, and may additionally define a zAxis child, of type Axis.

listOfSurfaces

Each child Surface of a Plot3D represents a surface to be displayed on the plot. The Surface itself will define what data it contains, and how it should be displayed.

zAxis

When a Plot3D contains a child zAxis, that Axis defines the characteristics of the z axis. If no zAxis is provided, those characteristics are undefined, and the tool may choose how and whether to display that axis, as well as what type it is (linear or logarithmic).

2.2.11.4 Axis

The Axis class is used to define whether an axis for a given Plot is linear or logarithmic, and how to display it. It inherits the attributes and children from *SEDBase*, and adds the required attribute type of type AxisKind (either 'linear' or 'log10'), as well as the optional attributes min and max, both of type double, grid of type boolean, and style of type SIdRef.

name

The Axis class inherits the name attribute from *SEDBase*, but it is worth noting that it is commonly used as a label for the axis.

type

The type value of "linear" means the axis should be scaled linearly, while a value of "log10" indicates it should have a log10 scale. Other scalings are not possible in this version of SED-ML. This attribute replaces the "log" attributes that used to be present on Curve objects in previous versions of SED-ML.

min and max

The min and max values indicate the minimum and maximum values for the axis. Data points outside of this range should not be shown on the parent Plot. Either value may be set or not, and if not set, a value

must be chosen for display that is less than (for min) or greater than (for max) the most extreme value along that axis for any Curve or Surface in that Plot. Do note that in some cases, a given Curve may not have any data points associated with one Y Axis, as its data may be associated with the alternative Y Axis.

grid

The grid attribute indicates whether grid lines should ("true") or should not ("false") be displayed in the Plot for tick marks along that axis. If the grid attribute is not defined, this means it is up to the tool whether or not to display the grid lines; it does not have a default value of "false".

grid

The style attribute, if present, must be an SIdRef to a Style in the same SED-ML Document. If defined, it indicates how to display the axis itself, for features such as color and/or line thickness for the axis and its labels. If not present, any style may be used. Note that it is possible to suppress an axis from being displayed entirely if the corresponding Style of an Axis has a line with a style of "none".

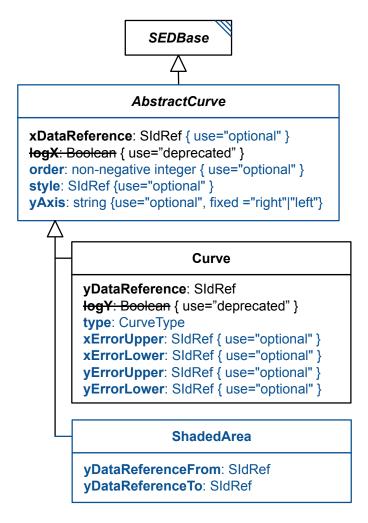


Figure 2.19: The definition of the SED-ML AbstractCurve, Curve, and ShadedArea classes.

2.2.11.5 AbstractCurve

An AbstractCurve is a two-dimensional Output component representing a (processed) simulation result (Figure 2.19). Zero or more AbstractCurve instances define a Plot2D (Figure 2.17 on page 46). The AbstractCurve class defines the attributes common to the Curve and ShadedArea child classes. In addition to the optional id and name attributes it inherits from SEDBase (the latter of which may be used as the label in the Plot legend, if present), it also defines the optional attributes xDataReference,

order, style, and yAxis. It is also legal but discouraged to include an attribute logX.

xDataReference

The xDataReference attribute, if present, must be an SIdRef to a DataGenerator in the same SED-ML Document. The referenced DataGenerator will contain the information for the x coordinates for the data to be plotted. This attribute is optional because in the case of a Curve, an absence of x-coordinate data means that the y-coordinate data is ordinal or categorical, and can simply be plotted in order.

order

The order attribute is of type non-negative integer and, if present, defines the order in which this Curve must be displayed relative to other Curve elements in the same Plot. A Curve with a lower order will be added earlier to the displayed curves. This means that for lines, the curve with the highest order will be fully visible, while a Curve with a lower order may be hidden by a Curve with a higher order. A Curve with no order may be displayed in front or behind any other Curve. For adjacent bars, the bar with the lower order is presented to the left of any bar with a higher order. For stacked bars, the bar with the lower order is presented underneath any bar with a higher order.

style

The style attribute is of type SIdRef and, if present, must reference a Style in the same SED-ML Document. It can be used to indicate things like color, marker, and/or line thickness for this Curve. If not present, any style may be used. A Curve may be displayed as only a set of markers if the Line from its Style is set to have a type of "none". Similarly, a Curve may be displayed as a line only with no markers if the Marker from its Style is set to have a type of "none". (If both are set to "none", the curve will not be displayed at all!) The Fill of a Style has no meaning for a Curve, and, if present, will be ignored.

yAxis

The yAxis attribute is of type string and must be defined if the parent Plot defines both a yAxis and a rightYAxis. If it has the value of "left", it means that the data is to be displayed corresponding to the yAxis of the parent Plot, and if it has the value of "right", it means that the data is to be disaplyed corresponding to the rightYAxis of the parent Plot. If the parent Plot has no defined rightYAxis, this attribute must not be defined.

logX (deprecated)

The logX attribute, of type Boolean, was used in previous versions of SED-ML to indicate whether the x axis of the Plot should be linear or log10. This allowed mutliple Curve objects in the same Plot to contradict each other, and has therefore been moved to Axis. The logX attribute on Curve has therefore been deprecated, and will always be ignored.

2.2.11.6 Curve

A Curve is a two-dimensional *Output* component representing a (processed) simulation result (Figure 2.17 on page 46). Zero or more Curve instances define a Plot2D (Figure 2.17 on page 46). In addition to the attributes it inherits from *AbstractCurve* (and *SEDBase*), it also defines the required attribute yDataReference of type SIdRef. It also defines the optional attribute type of type CurveKind, and the optional attributes xError, xErrorLower, yError, and yErrorLower, all of type SIdRef.

xDataReference

Like the xDataReference, the yDataReference must be the SId of a DataGenerator in the same SED-ML Document. The referenced DataGenerator will contain the information for the y coordinates for the data to be plotted. The dimensions of the y data sould match the x data, if present. If the y data is multi-dimensional (such as time course data over several stochastic replicates), one dimension should match the x data (time, in our example), and the other dimension should simply be replicated as separate curves on the same plot (with the same style and label).

type

The optional type attribute is of type CurveKind, and determines the kind of curve being displayed. The possible values are:

- points: The curve is plotted as points, which can mean markers and/or a line, depending on the style.
- bar: The curve is plotted as bars with the height of the bars defined via the yDataGenerator values. The middle of the bars are plotted at the xDataGenerator position, if present, or sequentially, if not. The fill of the bars is defined via the style.
- barStacked: The curve is plotted as with bar, but stacked instead of adjacent.
- horizontalBar: The curve is plotted as a bar plot, as above, but the y axis is vertical and the x axis is horizontal.
- horizontalBarStacked: The curve is plotted as a stacked bar plot, as above, but the y axis is vertical and the x axis is horizontal.
- polarPoints: The curve is plotted as points as above, but on polar coordinates.
- polarBar: The curve is plotted as a bar plot, as above, but on polar coordinates.
- polarBarStacked: The curve is plotted as a stacked bar plot, as above, but on polar coordinates.

xError, xErrorLower, yError, and yErrorLower

The optional attributes xError, xErrorLower, yError, and yErrorLower may be declared to define the error in the data present in the Curve. Each attribute must, if defined, point to a DataGenerator in the same SED-ML Document. The xError and xErrorLower must have the same dimensionality as the xDataReference, and the yError and yErrorLower must have the same dimensionality as the yDataReference. Each set of data represents the error in that dimension, in distance from the given data point. If xError is defined and xErrorLower is not defined, the error in the x dimension is assumed to be symmetrical (i.e. '1.1 +/- 0.4'). If both attributes are defined, xError refers to the error in the positive direction, and xErrorLower refers to the error in the negative direction. The same is true for yError and yErrorLower.

2.2.11.7 ShadedArea

A ShadedArea is an AbstractCurve that defines an area instead of a series of points. In addition to what is inherited from AbstractCurve, a ShadedArea defines the required attributes yDataReferenceFrom and yDataReferenceTo, both of which must be an SIdRef for a DataGenerator in the same SED-ML Document. The area between these two sets of points is then filled for display. If the style is defined, the Fill of that Style is used to color the fill. If both color and secondColor are defined, the first is associated with the yDataReferenceFrom, and the second is associated with the yDataReferenceTo.

yDataReferenceFrom and yDataReferenceTo

The attributes yDataReferenceFrom and yDataReferenceTo are both of type SIdRef, and must reference data of the same dimensionality. The values of the two attributes may be swapped, with the only effect being the direction of the shading between them, if two fill colors are used.

2.2.11.8 Surface

A Surface is a parallel class to *AbstractCurve* that defines a three-dimensional surface instead of a two-dimensional curve (Figure 2.20 on the next page). It defines the attributes xDataReference, yDataReference, and zDataReference, all of type SIdRef, the first two of which are optional and the last of which is required. It also defines the optional attributes style of type SIdRef, and type, of type SurfaceKind.

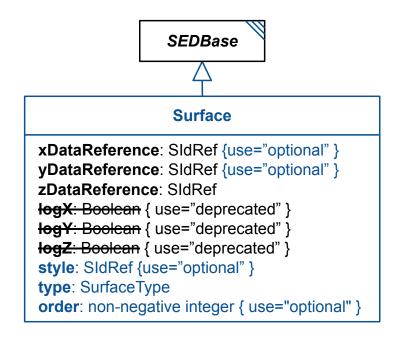


Figure 2.20: The definition of the SED-ML Surface class.

xDataReference, yDataReference, and zDataReference

The three data reference attributes, if defined, must point to DataGenerator elements in the same SED-ML Document, which define the surface to be plotted. If the zDataReference is two-dimensional, the x and y data may be omitted: if so, the z data points are displayed in an ordinal or categorical manner, with x and y values drawn from the data's position in the matrix.

style

The style attribute, if defined, must contain the SId of a Style object in the same SED-ML Document. This Style determines how any lines, markers, or fills on that surface should be displayed, if present for that type of Surface.

type

The **type** attribute, if present, determines the type of surface and how it should be displayed. The options are:

- parametricCurve: Each successive data point is plotted in order, potentially joined by a line. If the z data is 2-dimensional instead of a vector, the last point of the first vector should not be connected to the first point of the next. The line and marker styles can be set from the style (including removing them if the type of either is set to "none").
- **surfaceMesh**: The data are plotted as a wireframe, with adjacent-in-space data points connected with lines. The line style can be set from the **style**.
- surfaceContour: The data is plotted as a continuous surface. The fill color can be set from the style, as can the lines and/or markers, if displaying those elements are desired.
- **contour**: The 3D data are plotted as a 2D surface, with contour lines (similar to elevation plots). The line style can be set from the **style**.
- heatMap: The 3D data are plotted as a 2D surface, with color representing the values. The colors can be set from the fill of the style.
- bar: The data is plotted as a 3D bar plot.

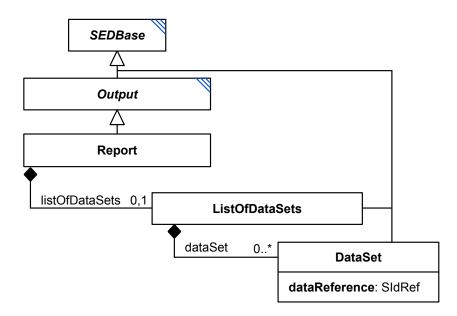


Figure 2.21: The definition of the SED-ML Report, ListOfDataSets, and DataSet classes.

2.2.12 Report

The Report class defines a data table consisting of several single instances of the DataSet in the child listOfDataSets (Figure 2.21). Its output returns the simulation result processed via DataGenerators in actual numbers. The columns of the report table are defined by creating an instance of the DataSet for each column.

The simulation result itself, i.e. concrete result numbers, are not stored in SED-ML, but the directive how to calculate them from the output of the simulator is provided through the dataGenerator. The encoding of simulation results is not part of SED-ML Level 1 Version 4.

2.2.12.1 DataSet

The DataSet class holds definitions of data to be used in the Report class (Figure 2.21). DataSets are labeled references to instances of the DataGenerator class.

Each data set in a Report must have an unambiguous label. A label is a human readable descriptor of a data set for use in a Report. For example, for a tabular data set of time series results, the label could be the column heading.

dataReference

The dataReference attribute is of type SIdRef, and must be the ID of a DataGenerator element in the same SED-ML Document. The data produced by that particular DataGenerator fills the according dataSet in the report.

Listing 2.53 shows the use of the dataSet element. The example shows the definition of a dataSet. The referenced dataGenerator dg1 must be defined in the listOfDataGenerators.

Listing 2.53: The SED-ML dataSet element, defining a data set containing the result of the referenced task

2.2.13 Figure

The Figure class provides a mechanism to arrange and display several Plot elements together. It inherits the attributes and children of *Output*, and additionally defines two required attributes numRows and numCols, both of type positive integer, and can additionally contain any number of SubPlot children

through a ListOfSubPlots.

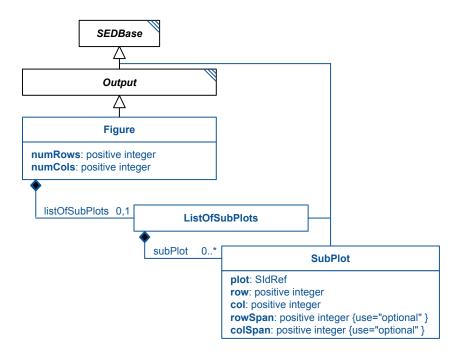


Figure 2.22: The definition of the SED-ML Figure, ListOfSubPlots, and SubPlot classes.

numRows and numCols

The <code>numRows</code> and <code>numCols</code> attributes define the number of rows and columns, respectively, to be contained in the figure. The relative size of each row and columns is not defined, but should be large enough to contain the <code>Plot</code> elements to be displayed in them.

listOfSubPlots

The listOfSubPlots child of a Figure contains all the Plot elements to display. Each SubPlot declares itself where it is to be displayed in the Figure.

2.2.13.1 SubPlot

The SubPlot class inherits from SEDBase and additionally defines three required attributes (plot, of type SIdRef, and row and col, both of type positive integer), and two optional attributes (rowSpan and colSpan, both of type positive integer). Each SubPlot defines where in the Figure the referenced Plot should be displayed.

plot

The plot attribute must be an SIdRef to a Plot. The referenced Plot will be displayed in the Figure. It is not necessary for each plot to be unique, if the same Plot should be displayed multiple times.

row and col

The row and col attributes define the row and column, respectively, within the Figure where the Plot is to be displayed. This must not conflict with any other SubPlot in the same Figure, and may not be greater than the Figure's numRows or numCols attributes, respectively. Rows and columns are both numbered starting with "1", rows are ordered top to bottom, and columns are ordered left to right, so row=''1'' col=''1'' places a Plot in the upper left corner of the Figure.

rowSpan and colSpan

The optional rowSpan and colSpan attributes are used when a Plot is to be displayed in multiple rows and/or columns in a Figure. Each attribute indicates the number of rows and/or columns the figure is

to span. The value must be a positive integer, and it must not be greater than the number of available rows and/or columns in the Figure.

In the following example, a 3x3 Figure is defined with four subplots. The first is in the upper left corner, the second in the top row occupying columns 2 and 3, the next a 2x2 subplot in the lower left, and the final subplot in the right-most column, occupying rows 2 and 3.

Listing 2.54: The SED-ML figure element, defining a figure with four subplots of different sizes

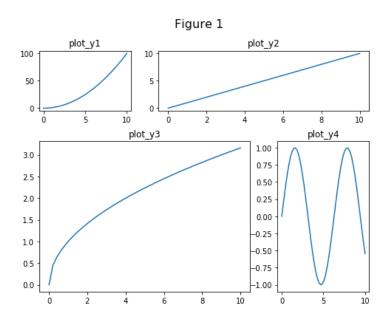


Figure 2.23: The output of Listing 2.54

2.2.14 Style

The Style class (Figure 2.24 on the next page) allows to reference external data, and contains a description on how to access the data, in what format it is, and what subset of data to extract.

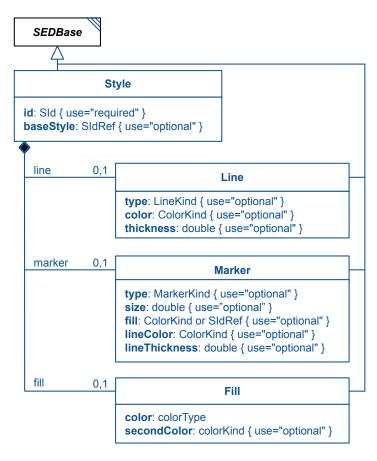


Figure 2.24: The SED-ML Style class

The DataDescription class inherits the attributes and children from *SEDBase*, extending the **id** attribute to be required, adding an optional baseStyle of type SIdRef, and allowing up to three optional children of type Line, Marker, and Fill. Collectively, these elements describe a visual style that can be applied to elements of an *Output*.

baseStyle

The optional baseStyle attribute of data type SIdRef is used to reference a different Style in the same SED-ML Document. If present, any defined aspect of the referenced Style is assumed to apply to the current Style, unless superseded by an element of the current Style. For example, if one Style "style1" defines a black line with a blue marker, and a second Style "style2" has a baseStyle of "style1" and defines a red line, applying a "style2" would result in a red line with a blue marker.

2.2.14.1 Line

The Line class inherits the attributes and children of *SEDBase*, and adds three optional attributes: type of type LineKind, color of type ColorKind, and thickness of type double. If any of these attributes are defined, lines presented in the parent Style should have that type, color, and/or thickness. If any of the attributes is not defined, it can be defined by the Style referenced in the baseStyle, or is undefined and can be anything.

type

The type attribute defines how lines are to be drawn. The options are:

- none: The line is not to be displayed at all.
- **solid**: The line is to be displayed as a continuous line.
- dash: The line is to be displayed as a series of short lines.

- **dot**: The line is to be displayed as a series of dots.
- dashDot: The line is to be displayed as a series of single lines and single dot combinations.
- dashDotDot: The line is to be displayed as a series of single lines and two dot combinations.

color

The **color** attribute defines what color the line should be. See the ColorKind for a description of how colors are defined in SED-ML.

thickness

The **thickness** attribute defines the thickness of the line, in pixels (or the equivalent in the application's display environment).

2.2.14.2 Marker

The Marker class inherits the attributes and children of *SEDBase*, and adds five optional attributes: type of type MarkerKind, size of type double, fill of type ColorKind, lineColor of type ColorKind, and lineThickness of type double. If any of these attributes are defined, markers presented in the parent Style should have that attribute. If any of the attributes is not defined, it can be defined by the Style referenced in the baseStyle, or is undefined and can be anything.

type

The type attribute defines how markers are to be drawn. The options are:

- **none**: The marker is not to be displayed at all.
- **square**: The marker is to be displayed as a square.
- circle: The marker is to be displayed as a circle.
- diamond: The marker is to be displayed as a diamond.
- **xCross**: The marker is to be displayed as an 'x'.
- \bullet ${\tt plus}:$ The marker is to be displayed as a plus.
- **star**: The marker is to be displayed as a star.
- **triangleUp**: The marker is to be displayed as an upwards-pointing triangle.
- triangleDown: The marker is to be displayed as a downwards-pointing triangle.
- **triangleLeft**: The marker is to be displayed as a left-pointing triangle.
- **triangleRight**: The marker is to be displayed as a right-pointing triangle.
- hDash: The marker is to be displayed as a horizontal dash.
- **vDash**: The marker is to be displayed as a vertical dash.

size

The **size** attribute defines what size, in pixels, the marker should be (or the equivalent in the application's display environment.

fill

The fill attribute defines what color the interior of the marker should be. See the ColorKind for a description of how colors are defined in SED-ML.

lineColor

The lineColor attribute defines what color the border of the marker should be. See the ColorKind for a description of how colors are defined in SED-ML.

lineThickness

The thickness attribute defines the thickness of the marker's border, in pixels (or the equivalent in the application's display environment).

2.2.14.3 Fill

The Fill class inherits the attributes and children of *SEDBase*, and adds two optional attributes: **color** of type ColorKind, and **secondColor** of type ColorKind. If any of these attributes are defined, fills presented in the parent Style should have that color or colors. If any of the attributes is not defined, it can be defined by the Style referenced in the **baseStyle**, or is undefined and can be anything.

color

The **color** attribute defines what color the fill should be. See the ColorKind for a description of how colors are defined in SED-ML.

secondColor

The **secondColor** attribute defines what the second color of the fill should be. See the **ColorKind** for a description of how colors are defined in SED-ML. By providing a **secondColor**, gradients can be specified which run linearly from **color** to **secondColor**. If not defined, the fill should be a single color.

3. Concepts used in SED-ML

3.1 MathML

SED-ML encodes mathematical expressions using a subset of MathML 2.0 [5]. MathML is an international standard for encoding mathematical expressions using XML. It is also used as a representation of mathematical expressions in other formats, such as SBML and CellML, two of the model languages supported by SED-ML.

SED-ML files can use mathematical expressions to encode for example pre-processing steps applied to the computational model (ComputeChange), or post processing steps applied to the raw simulation data before output (DataGenerator).

SED-ML classes reference MathML expressions via the element Math of data type MathML.

3.1.1 MathML elements

The allowed MathML in SED-ML is restricted to the following subset:

- token: cn, ci, csymbol, sep
- general: apply, piecewise, piece, otherwise, lambda
- relational operators: eq, neq, gt, lt, geq, leq
- arithmetic operators: plus, minus, times, divide, power, root, abs, exp, ln, log, floor, ceiling, factorial
- logical operators: and, or, xor, not
- qualifiers: degree, bvar, logbase
- trigonometric operators: sin, cos, tan, sec, csc, cot, sinh, cosh, tanh, sech, csch, coth, arcsin, arccos, arctan, arcsec, arccsc, arccot, arcsinh, arccosh, arctanh, arcsech, arccsch, arccoth
- constants: true, false, notanumber, pi, infinity, exponentiale
- MathML annotations: semantics, annotation, annotation-xml

3.1.2 MathML symbols

All the operations listed above only operate on *scalar* values. However, as one of SED-ML's aims is to provide post processing on the results of simulation experiments, this basic set needs to be extended by some aggregate functions. Therefore a defined set of MathML symbols that represent vector values are supported by SED-ML. The only allowed symbols to be used in aggregate functions are the identifiers of Variables defined in the <code>listOfVariables</code> of a <code>DataGenerator</code>. These Variables represent the data collected from the simulation experiment in the associated <code>Task</code>.

3.1.3 MathML functions

The only aggregate MathML functions available in SED-ML are min, max, sum, and product. These represent the only exceptions. At this point SED-ML does not define a complete algebra of vector values.

min

The **min** of a variable represents the smallest value the simulation experiment for that variable (Listing 3.1).

Listing 3.1: Example for the use of the MathML min function.

max

The max of a variable represents the largest value the simulation experiment for that variable (Listing 3.2).

Listing 3.2: Example for the use of the MathML max function.

sum

The sum of a variable represents the sum of all values of the variable returned by the simulation experiment (Listing 3.3).

Listing 3.3: Example for the use of the MathML sum function.

product

The **product** of a variable represents the multiplication of all values of the variable returned by the simulation experiment (Listing 3.4).

 $\textbf{Listing 3.4:} \ \textit{Example for the use of the MathML product function}.$

3.1.4 NA values

NA (not available) values can occur within a simulation experiment. Examples are missing values in a DataSource or simulation results with NA values. All math operations encoded in MathML in SED-ML are well defined on NA values.

NA values in a Curve or Surface should be ignored during plotting.

3.2 URI scheme

URIs are used in SED-ML as a mechanism

- to reference models (3.2.1 Model references)
- to reference data files (3.2.2 Data references)
- to specify the language of the referenced model (3.2.3 Language references)

- to specify the format of the referenced dataset (3.2.4 Data format references)
- to enable addressing implicit model variables (3.2.5 Symbols)

In addition, annotation of SED-ML elements should use a standardised URI Annotations Scheme to ensure long-time availability of information that can unambiguously be identified.

3.2.1 Model references

The URI of a model should preferably point to a public, consistent location that provides the model description file. References to curated, open model bases are recommended, such as the BioModels Database. However, any resource registered with MIRIAM resources¹ can easily be referenced.

One way for referencing a model from a SED-ML file is adopted from the MIRIAM URI Scheme. MIRIAM enables identification of a data resource (in this case a model resource) by a predefined URN. A data entry inside that resource is identified by an ID. That way each single model in a particular model repository can be unambiguously referenced. One model repository that is part of MIRIAM resources is the BioModels Database [18]. Its data resource name in MIRIAM is urn:miriam:biomodels.db. To refer to a particular model, a standardised identifier scheme is defined in MIRIAM Resources². The ID entry maps to a particular model in the model repository. That model is never deleted. A sample BioModels Database ID is BIOMD0000000048. Together with the data resource name it becomes unambiguously identifiable by the URN urn:miriam:biomodels.db:BIOMD0000000048.

SED-ML does not specify how to resolve the URNs. However, MIRIAM Resources offers web services to do so³. For the above example of the urn:miriam:biomodels.db:BIOMD000000048 model, the resolved URL may look like http://www.ebi.ac.uk/biomodels-main/BIOMD000000048.

For additional information see the source attribute on Model.

An alternative means to obtain a model may be to provide a single resource containing necessary models and a SED-ML file. Although a specification of such a resource is beyond the scope of this document, the recommended means is the COMBINE archive.

3.2.2 Data references

One way for referencing a data file from a SED-ML file is adopted from the MIRIAM URI Scheme. MIRIAM enables identification of a data resource by a predefined URN.

For additional information see the source attribute on DataDescription.

An alternative means to obtain a data file may be to provide a single resource containing necessary data files and the SED-ML file is the COMBINE archive.

3.2.3 Language references

The evaluation of a SED-ML document is required in order for software to decide whether or not it can be used in a particular simulation environment. One crucial criterion is the particular model representation language used to encode the model. A simulation software usually only supports a small subset of the representation formats available to model biological systems computationally.

To help software decide whether or not it supports a SED-ML description file, the information on the model encoding for each referenced model can be provided through the language attribute, as the description of a language name and version through an unrestricted String is error-prone. A prerequisite for a language to be fully supported by SED-ML is that a formalised language definition, e.g., an XML Schema, is provided online. SED-ML also defines a set of standard URIs to refer to particular language definitions.

To specify the language a model is encoded in, a set of pre-defined SED-ML URNs can be used (Table 3.1 on the following page). The structure of SED-ML language URNs is urn:sedml:language:name.version. SED-ML allows to specify a model representation format very generally as being XML, if no standardised representation format has been used to encode the model. On the other hand, one can be as spe-

http://www.ebi.ac.uk/miriam/main/

²http://www.ebi.ac.uk/miriam/

³http://www.ebi.ac.uk/miriam/

cific as defining a model being in a particular version of a language, e.g., SBML Level 3 Version 1 as urn:sedml:language:sbml.level-3.version-1.

For additional information see the language attribute on Model.

Language	URN
CellML (generic)	urn:sedml:language:cellml
CellML 1.0	urn:sedml:language:cellml.1_0
CellML 1.1	urn:sedml:language:cellml.1_1
NeuroML (generic)	urn:sedml:language:neuroml
NeuroML Version 1.8.1 Level 1	urn:sedml:language:neuroml.version-1_8_1.level-1
NeuroML Version 1.8.1 Level 2	urn:sedml:language:neuroml.version-1_8_1.level-2
SBML (generic)	urn:sedml:language:sbml
SBML Level 1 Version 1	urn:sedml:language:sbml.level-1.version-1
SBML Level 1 Version 2	urn:sedml:language:sbml.level-1.version-2
SBML Level 2 Version 1	urn:sedml:language:sbml.level-2.version-1
SBML Level 2 Version 2	urn:sedml:language:sbml.level-2.version-2
SBML Level 2 Version 3	urn:sedml:language:sbml.level-2.version-3
SBML Level 2 Version 4	urn:sedml:language:sbml.level-2.version-4
SBML Level 3 Version 1	urn:sedml:language:sbml.level-3.version-1
SBML Level 3 Version 2	urn:sedml:language:sbml.level-3.version-2
VCML (generic)	urn:sedml:language:vcml

Table 3.1: Predefined model language URNs. The latest list of language URNs is available from http://sed-ml.org/.

3.2.4 Data format references

To help software decide whether or not it supports a SED-ML file, the information on the dataDescription encoding for each referenced dataDescription can be provided through the **format** attribute.

To specify the format of a dataDescription, a set of pre-defined SED-ML URNs can be used (Table 3.2). The structure of SED-ML format URNs is urn:sedml:format:name.version.

If it is not explicitly defined the default value for format is urn:sedml:format:numl, referring to NuML representation of the data. However, the use of the format attribute is strongly encouraged.

For additional information see the **format** attribute on DataDescription and the description of individual formats and their use in SED-ML below.

Data Format	URN
NuML (generic)	urn:sedml:format:numl
NuML Level 1 Version 1	urn:sedml:format:numl.level-1.version-1
CSV	urn:sedml:format:csv
TSV	urn:sedml:format:tsv

 $\textbf{Table 3.2:} \ \textit{Predefined dataDescription format URNs.} \ \textit{The latest list of format URNs is available from $$http://sed-ml.org/. $$$

3.2.4.1 NuML (Numerical Markup Language)

NuML is an exchange format for numerical data. Data in the NuML format (urn:sedml:format:numl) is defined via resultComponents with a single dataset corresponding to a single resultComponent. In the case that a NuML file consists of multiple resultComponents the first resultComponent contains the data used in the DataDescription. There is currently no mechanism in SED-ML to reference the additional resultComponents.

If a dimensionDescription is set on the DataDescription, than this dimensionDescription must be

identical to the dimensionDescription of the NuML file.

3.2.4.2 CSV (Comma Separated Values)

Data in the CSV format (urn:sedml:format:csv) must follow the following rules when used in combination with SED-ML:

- Each record is one line Line separator may be LF (0x0A) or CRLF (0x0D0A), a line separator may also be embedded in the data (making a record more than one line but still acceptable).
- Fields are separated with commas.
- Embedded commas Field must be delimited with double-quotes.
- Leading and trailing whitespace is ignored Unless the field is delimited with double-quotes in that case the whitespace is preserved.
- Embedded double-quotes Embedded double-quote characters must be doubled, and the field must be delimited with double-quotes.
- Embedded line-breaks Fields must be surounded by double-quotes.
- Always Delimiting Fields may always be delimited with double quotes, the delimiters will be parsed and discarded by the reading applications.
- The first record is the header record defining the unique column ids
- Lines starting with "#" are treated as comment lines and ignored
- Empty lines are allowed and ignored
- For numerical data the "." decimal separator is used
- The following strings are interpreted as NaN: "", "#N/A", "#N/A N/A", "#NA", "-1.#IND", "-1.#QNAN", "-NaN", "-nan", "1.#IND", "1.#QNAN", "N/A", "NA", "NULL", "NaN", "nan".

A dataset in CSV is always encoding two dimensional data.

When using data in the CSV format SED-ML, the dimensionDescription is required on the DataDescription.

The dimensionDescription must consist of an outer compositeDescription with indexType="integer" which allows to reference the rows of the CSV by index and a inner compositeDescription which allows to reference the columns of the CSV by their column header id. Within the inner compositeDescription exactly one atomicDescription must exist. All data in the CSV must have the same type which is defined via the valueType on the atomicDescription.

Below an example of the required dimensionDescription for a CSV is provided. In the example the time and S1 columns are read from the CSV file

```
1 # ./example.csv
2 time, S1, S2
3 0.0, 10.0, 0.0
4 0.1, 9.9, 0.1
5 0.2, 9.8, 0.2
```

Listing 3.5: $Example \ CSV$

Listing 3.6: SED-ML dimensionDescription element for the example.csv

3.2.4.3 TSV (Tab Separated Values)

The format TSV (urn:sedml:format:tsv) is defined identical to CSV with the exceptions listed below

- Fields are separated with tabs instead of commas.
- Embedded tab Field must be delimited with double-quotes (embedded comma field must not be delimited with double quotes)

3.2.5 Symbols

Some variables used in a simulation experiment are not explicitly defined in the model, but may be implicitly contained in it. For example, to plot a variable's behaviour over time, that variable is defined in an SBML model, whereas time is not explicitly defined.

SED-ML can refer to such implicit variables via the Symbol concept. Such implicit variables are defined using the SED-ML URN scheme urn:sedml:symbol:implicitVariable.

For example, to refer in a SED-ML file to the definition of time, the URN urn:sedml:symbol:time is used.

Table 3.3 lists the predefined symbols in SED-ML.

Language	URN	Definition
SBML	urn:sedml:symbol:time	Time in SBML is an intrinsic model variable that is addressable in model equations via a csymbol time.

Table 3.3: Predefined symbols in SED-ML. The latest list of symbols is available from http://sed-ml.org.

3.2.6 Annotation Scheme

When annotating SED-ML elements with semantic annotations, the MIRIAM URI Scheme should be used. In addition to providing the data type (e.g., PubMed) and the particular data entry inside that data type (e.g., 10415827), the relation of the annotation to the annotated element should be described using the standardized biomodels.net qualifier. The list of qualifiers, as well as further information about their usage, is available from http://www.biomodels.net/qualifiers/.

3.3 XPath

XPath is a language for finding and referencing information in an XML document [7]. Within SED-ML Level 1 Version 4, XPath version 1 expressions are used to identify nodes and attributes within an XML representation in the following ways:

- Within a Variable definition, where XPath identifies the model variable required for manipulation in SED-ML.
- Within a Change definition, where XPath is used to identify the target XML to which a change should be applied.

For proper application, XPath expressions should contain prefixes that allow their resolution to the correct XML namespace within an XML document. For example, the XPath expression referring to a species X in an SBML model:

/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='X'] ✔ -CORRECT

is preferable to

/sbml/model/listOfSpecies/species[@id='X'] ★ -INCORRECT

which will only be interpretable by standard XML software tools if the SBML file declares no namespaces (and hence is invalid SBML).

Following the convention of other XPath host languages such as XPointer and XSLT, the prefixes used within XPath expressions must be declared using namespace declarations within the SED-ML document, and be in-scope for the relevant expression. Thus for the correct example above, there must also be an ancestor element of the node containing the XPath expression that has an attribute like:

xmlns:sbml='http://www.sbml.org/sbml/level3/version1/core'

(a different namespace URI may be used; the key point is that the prefix 'sbml' must match that used in the XPath expression).

3.4 NuML

The Numerical Markup Language (NuML) aims to standardize the exchange and archiving of numerical results. Additional information including the NuML specification is available from https://github.com/NuML/NuML.

NuML constructs are used in SED-ML for referencing external data sets in the DataDescription class. NuML is used to define the DimensionDescription of external datasets in the DataDescription. In addition, NuMLSIds are used for retrieving subsets of data via either the indexSet element in the DataSource or within the Slice class.

3.5 KiSAO

The Kinetic Simulation Algorithm Ontology (KiSAO [8]) is used in SED-ML to specify simulation algorithms and algorithmParameters. KiSAO is a community-driven approach of classifying and structuring simulation approaches by model characteristics and numerical characteristics. The ontology is available in OWL format from BioPortal at http://purl.bioontology.org/ontology/KiSAO.

Defining simulation algorithms through KISAO terms not only identifies the simulation algorithm used for the SED-ML simulation, it also enables software to find related algorithms, if the specific implementation is not available. For example, software could decide to use the CVODE integration library for an analysis instead of a specific Runge Kutta 4,5 implementation.

Should a particular simulation algorithm or algorithm parameter not exist in KiSAO, please request one via http://www.biomodels.net/kisao/.

3.6 COMBINE archive

A COMBINE archive [1] is a single file that supports the exchange of all the information necessary for a modeling and simulation experiment in biology. A COMBINE archive file is a ZIP container that includes a manifest file, listing the content of the archive, an optional metadata file adding information about the archive and its content, and the files describing the model. The content of a COMBINE archive consists of files encoded in COMBINE standards whenever possible, but may include additional files defined by an Internet Media Type. Several tools that support the COMBINE archive are available, either as independent libraries or embedded in modeling software.

The COMBINE archive is described at http://co.mbine.org/documents/archive and in [1].

COMBINE archives are the recommended means for distributing simulation experiment descriptions in SED-ML, the respective data and model files, and the Outputs of the simulation experiment (figures and

reports). All SED-ML specification examples in Appendix A are available as COMBINE archive from http://sed-ml.org.

3.7 SED-ML resources

Information on SED-ML can be found on http://sed-ml.org. The SED-ML XML Schema, the UML schema, SED-ML examples, and additional information is available from https://github.com/sed-ml.

4. Acknowledgements

The SED-ML specification is developed with the input of many people. The following individuals served as past SED-ML Editors and contributed to SED-ML specifications. Their efforts helped shape what SED-ML is today.

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- Nicolas Le Novère (editorial advisor, 2011-2012, 2013)
- Andrew Miller (editor, 2011-2012)
- Ion Moraru (editor, 2014-2016)
- Sven Sahle (editor, 2014-2016)
- Herbert Sauro (editor, 2017-

Moreover, we would like to thank all the participants of the meetings where SED-ML has been discussed as well as the members of the SED-ML community.

A. Examples

This appendix presents selected SED-ML examples. These examples are only illustrative and do not intend to demonstrate the full capabilities of SED-ML. For a more comprehensive view of the SED-ML features refer to the specification (Chapter 2).

The presented examples use models encoded in SBML and CellML. SED-ML is not restricted to those formats, but can be used with models encoded in formats serialized in XML (see Section 3.2.3 for more information).

All specification examples listed below are available as Combine Archives from http://sed-ml.org/under the *.omex file name for the respective example.

Additional SED-ML examples are available at http://sed-ml.org/.

A.1 Example simulation experiment (L1V3_repressilator.omex)

This example lists the SED-ML for the example in the introduction (Section 1.2).

```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <!-- Created by phraSED-ML version v1.0.7 with libSBML version 5.15.0. -->
3 <sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
     <listOfSimulations>
       <uniformTimeCourse id="sim1" initialTime="0" outputStartTime="0" outputEndTime="1000" numberOfPoints=</pre>
         <algorithm kisaoID="KISAO:0000019"/>
       </uniformTimeCourse>
     </list0fSimulations>
     stOfModels>
       <model id="model1" language="urn:sedml:language:sbml.level-3.version-1" source="urn:miriam:biomodels.
            db:BIOMD0000000012"/
       <model id="model2" language="urn:sedml:language:sbml.level-3.version-1" source="model1">
11
         Changes
12
           <changeAttribute target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='ps_0']/</pre>
13
           @value" newValue="1.3e-05"/>
<changeAttribute target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='ps_a']/
14
                 @value" newValue="0.013"/>
         </listOfChanges>
15
       </model>
16
     </listOfModels>
    tofTasks>
18
      <task id="task1" modelReference="model1" simulationReference="sim1"/>
<task id="task2" modelReference="model2" simulationReference="sim1"/>
19
     </list0fTasks>
     denerators>
22
23
       <!-- timecourse
       <dataGenerator id="dg_0_0_0" name="task1.time">
24
         <listOfVariables>
25
            <variable id="task1____time" symbol="urn:sedml:symbol:time" taskReference="task1"/>
27
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
28
           <ci> task1____time </ci>
29
          </dataGenerator>
31
       <dataGenerator id="dg_0_0_1" name="PX (lacI)">
32
         tofVariables>
33
           <variable id="task1____PX" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PX</pre>
34
                 ']" taskReference="task1" modelReference="model1"/>
35
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
36
           <ci> task1____PX </ci>
37
          </dataGenerator>
       <dataGenerator id="dg_0_1_1" name="PZ (cI)">
40
         <listOfVariables>
41
            <variable id="task1____PZ" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PZ</pre>
                 ']" taskReference="task1" modelReference="model1"/>
```

```
43
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
44
           <ci> task1____PZ </ci>
         46
47
       </dataGenerator>
       <dataGenerator id="dq 0 2 1" name="PY (tetR)">
48
         st0fVariables>
49
                                   __PY" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PY
50
           <variable id="task1___</pre>
                 ']" taskReference="task1" modelReference="model1"/>
         </listOfVariables>
51
         <math xmlns="http://www.w3.org/1998/Math/MathML">
52
           <ci> task1____PY </ci>
53
         </dataGenerator>
55
       <!-- pre-processing -->
<dataGenerator id="dg_1_0_0" name="time">
56
57
         t0fVariables>
59
           <variable id="task2____time" symbol="urn:sedm1:symbol:time" taskReference="task2"/>
60
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
61
           <ci> task2____time </ci>
62
         64
       </dataGenerator>
       <dataGenerator id="dg_1_0_1" name="PX (lacI)">
65
         stOfVariables>
66
           <variable id="task2____PX" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PX</pre>
67
                 ']" taskReference="task2" modelReference="model2"/>
68
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
69
           <ci> task2____PX </ci>
70
         </dataGenerator>
72
       <dataGenerator id="dg_1_1_1" name="PZ (cI)">
73
         t0fVariables>
74
           <variable id="task2___</pre>
                                   __PZ" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PZ
75
                 ]" taskReference="task2" modelReference="model2"/>
         76
77
78
         79
80
       </dataGenerator>
81
       <dataGenerator id="dg_1_2_1" name="PY (tetR)">
         st0fVariables>
82
                 able id="task2____PY" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PY']" taskReference="task2" modelReference="model2"/>
           <variable id="task2___</pre>
83
84
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
<ci> task2____PY </ci>
85
86
         87
       </dataGenerator>
89
            post-processing -->
       <dataGenerator id="dg_2_0_0" name="PX/max(PX) (lacI normalized)">
90
         tofVariables>
91
           <variable id="task1_</pre>
92
                                   _PX" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PX
                 ']" taskReference="task1" modelReference="model1"/>
         </listOfVariables>
93
         <math xmlns="http://www.w3.org/1998/Math/MathML">
94
           <apply>
95
              <divide/>
97
             <ci> task1____PX </ci>
             <apply>
98
               <csymbol definitionURL="http://sed-ml.org/#max" encoding="text">max</csymbol>
99
               <ci> task1____PX </ci>
100
             </apply>
101
           </apply>
102
         103
       </dataGenerator>
104
       <dataGenerator id="dg_2_0_1" name="PZ/max(PZ) (cI normalized)">
105
         stOfVariables>
106
           <variable id="task1____PZ" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PZ</pre>
107
                 ]" taskReference="task1" modelReference="model1"/>
         </listOfVariables>
108
         <math xmlns="http://www.w3.org/1998/Math/MathML">
110
           <apply>
111
             <divide/>
             <ci> task1____PZ </ci>
112
114
               <csymbol definitionURL="http://sed-ml.org/#max" encoding="text">max</csymbol>
115
               <ci> task1____PZ </ci>
             </apply>
116
           </apply>
117
         </dataGenerator>
119
       <dataGenerator id="dg_2_1_0" name="PY/max(PY) (tetR normalized)">
120
         tofVariables>
121
           <variable id="task1____PY" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='PY</pre>
122
                 ]" taskReference="task1" modelReference="model1"/>
123
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
124
```

```
<divide/>
126
                  <ci> task1____PY </ci>
                  <apply>
                    <csymbol definitionURL="http://sed-ml.org/#max" encoding="text">max</csymbol>
129
                    <ci> task1____PY </ci>
130
                  </apply>
131
               </apply>
132
133
            </dataGenerator>
134
       </listOfDataGenerators>
135
       tofOutputs>
136
         <plot2D id="timecourse" name="Timecourse of repressilator">
137
            138
139
               <curve id="plot_0__plot_0_0_0__plot_0_2_1" logX="false" logY="false" xDataReference="dg_0_0_0"
    yDataReference="dg_0_2_1"/>
141
            </listOfCurves>
142
143
          </plot2D>
144
         <plot2D id="preprocessing" name="Timecourse after pre-processing">
            Curves>
145
              curve id="plot_1__plot_1_0_0__plot_1_0_1" logX="false" logY="false" xDataReference="dg_1_0_0"
    yDataReference="dg_1_0_1"/>
    <curve id="plot_1__plot_1_0_0__plot_1_1_1" logX="false" logY="false" xDataReference="dg_1_0_0"
    yDataReference="dg_1_1_1"/>
    <curve id="plot_1__plot_1_0_0__plot_1_2_1" logX="false" logY="false" xDataReference="dg_1_0_0"
    yDataReference="dg_1_2_1"/>
    (NAMOSEGERENCE="dg_1_2_1"/>
146
147
148
149
            </listOfCurves>
          </plot2D>
150
         <plot2D id="postprocessing" name="Timecourse after post-processing">
151
            Curves>
152
              <curve id="plot_2__plot_2_0_0__plot_2_0_1" logX="false" logY="false" xDataReference="dg_2_0_0"
    yDataReference="dg_2_0_1"/>
153
              yDataReference= ug_2_w_1 />
<curve id="plot_2_plot_2_1_0__plot_2_0_0" logX="false" logY="false" xDataReference="dg_2_1_0"
yDataReference="dg_2_0_0"/>
<curve id="plot_2_plot_2_0_1__plot_2_1_0" logX="false" logY="false" xDataReference="dg_2_0_1"
yDataReference="dg_2_1_0"/>

154
155
156
            </listOfCurves>
157
         </plot2D>
       </list0f0utputs>
158
159 </sedML>
```

125

<apply>

Listing A.1: SED-ML document for example simulation experiment.

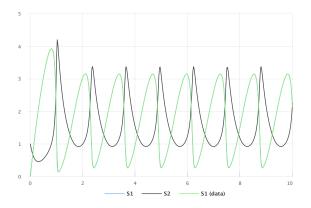
A.2 Simulation experiments with dataDescriptions

The DataDescription provides means to use external datasets in simulation experiments. In this section simulation experiments using the dataDescription are presented.

A.2.1 Plotting data with simulations (L1V3_plotting-data-numl.omex)

This example demonstrates the use of the DataDescription and DataSource to load external data in SED-ML. In the example a model is simulated (using a uniformTimeCourse simulation) and the simulation results are plotted. In addition data is plotted using the dataDescription and DataSource), extracting the S1 and time column from it and renders it. The listed example uses data encoded in NuML as format (urn:sedml:format:numl).

The corresponding example using CSV (urn:sedml:format:csv) as format to encode the data is available as L1V3_plotting-data-csv.omex.



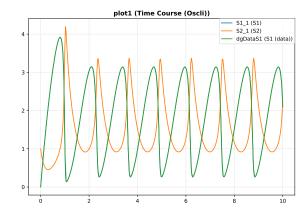


Figure A.1: The simulation result from the simulation description given in Listing A.2. Simulation with SED-ML web tools [2].

Figure A.2: Simulation with tellurium

```
<?xml version="1.0" encoding="utf-8"?>
  <sedML level="1" version="3" xmlns="http://sed-ml.org/sed-ml/level1/version3">
       <dataDescription id="Data1" name="oscillator data" source="./oscli.numl" format="</pre>
                urn:sedml:format:numl">
               <dimensionDescription>
                    <compositeDescription indexType="double" id="time" name="time" xmlns="http://www.numl.org</pre>
                         /numl/
  level1/version1">
                        <compositeDescription indexType="string" id="SpeciesIds" name="SpeciesIds">
                            <atomicDescription valueType="double" name="Concentrations"/>
                        </compositeDescription>
11
                    </compositeDescription>
               </dimensionDescription>
12
               st0fDataSources>
13
                    <dataSource id="dataS1">
                        tofSlices>
15
                            <slice reference="SpeciesIds" value="S1"/>
16
                        </listOfSlices>
17
                    </dataSource>
18
                    <dataSource id="dataTime" indexSet="time"/>
20
               </listOfDataSources>
           </dataDescription>
21
       </listOfDataDescriptions>
22
       tofSimulations>
23
           <uniformTimeCourse id="sim1" initialTime="0" outputStartTime="0" outputEndTime="10"</pre>
                numberOfPoints="400">
               <algorithm kisaoID="KISAO:0000019">
25
                    <listOfAlgorithmParameters>
26
                        <algorithmParameter kisaoID="KISAO:0000209" value="1E-06"/>
<algorithmParameter kisaoID="KISAO:0000211" value="1E-12"/>
27
28
                        <algorithmParameter kisaoID="KISAO:0000415" value="10000"/>
29
                    </listOfAlgorithmParameters>
30
31
                </algorithm>
           </uniformTimeCourse>
33
       </listOfSimulations>
```

```
34
     tofModels>
         <model id="model1" language="urn:sedml:language:sbml" source="./oscli.xml"/>
35
      </listOfModels>
37
     tofTasks>
         <task id="task1" modelReference="model1" simulationReference="sim1"/>
38
      </list0fTasks>
39
     tofDataGenerators>
40
         <dataGenerator id="time_1" name="time">
41
            42
43
             </listOfVariables>
44
            <math xmlns="http://www.w3.org/1998/Math/MathML">
45
                <ci>time</ci>
47
            </dataGenerator>
48
         <dataGenerator id="S1_1" name="S1">
49
            51
52
53
54
                <ci>S1</ci>
56
             </dataGenerator>
57
         <dataGenerator id="S2_1" name="S2">
58
            59
60
61
62
            <math xmlns="http://www.w3.org/1998/Math/MathML">
63
                <ci>S2</ci>
             </dataGenerator>
66
         <dataGenerator id="dgDataS1" name="S1 (data)">
67
            <listOfVariables>
68
                <variable id="varS1" modelReference="model1" target="#dataS1"/>
            </listOfVariables>
70
            <math xmlns="http://www.w3.org/1998/Math/MathML">
71
                <ci>varS1</ci>
72
             73
         </dataGenerator>
         <dataGenerator id="dgDataTime" name="Time">
    t1stOfVariables>
75
76
                <variable id="varTime" modelReference="model1" target="#dataTime"/>
77
             </listOfVariables>
78
79
            <math xmlns="http://www.w3.org/1998/Math/MathML">
                <ci>varTime</ci>
80
             81
         </dataGenerator>
82
83
      </listOfDataGenerators>
84
      tofOutputs>
         <plot2D id="plot1" name="Time Course (Oscli)">
85
             Curves>
86
87
                <curve id="curve1" logX="false" logY="false" xDataReference="time_1" yDataReference="S1_1</pre>
                <curve id="curve2" logX="false" logY="false" xDataReference="time_1" yDataReference="S2_1</pre>
88
                <curve id="curve3" logX="false" logY="false" xDataReference="dgDataTime" yDataReference="</pre>
89
                    dgDataS1"/>
            </listOfCurves>
90
         </plot2D>
91
      </list0f0utputs>
92
93 </sedML>
```

Listing A.2: SED-ML document using DataSource and DataDescription

A.3 Simulation experiments with repeatedTasks

The RepeatedTask makes it possible to encode a large number of different simulation experiments. In this section several such simulation experiments are presented.

A.3.1 Time course parameter scan (L1V3_repeated-scan-oscli.omex)

In this example a repeatedTask is used to run repeated uniformTimeCourse simulations with a deterministic simulation algorithm. Within the repeatedTask after each run the parameter value is changed, resulting in a time course parameter scan.

NOTE: This example produces three dimensional results (time, species concentration, multiple repeats). SED-ML Level 1 Version 4 does not include a way to post-process these values, so it is left to the implementation on how to display them. One example would be to flatten the values by overlaying them onto the desired plot.

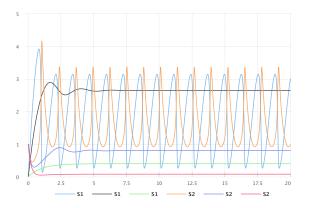


Figure A.3: The simulation result gained from the simulation description given in Listing A.3. Simulation with SED-ML web tools [2].

Figure A.4: Simulation with tellurium [6].

```
<?xml version="1.0" encoding="utf-8"?>
   <sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
    t0fSimulations>
       <uniformTimeCourse id="timecourse1" initialTime="0" outputStartTime="0" outputEndTime="20"</pre>
           numberOfPoints="1000">
         <algorithm kisaoID="KISAO:0000019" />
       </uniformTimeCourse>
     </listOfSimulations>
    stOfModels>
       <model id="model1" language="urn:sedml:language:sbml" source="./oscli.xml" />
10
     tofTasks>
       <task id="task0" modelReference="model1" simulationReference="timecourse1" />
12
       <repeatedTask id="task1" resetModel="true" range="current">
13
         1istOfRanges>
14
           <vectorRange id="current">
15
             <value>8</value>
16
17
             <value>4</value>
18
             <value>0.4</value>
           </re></re>
19
         </listOfRanges>
         tofChanges>
21
           <setValue target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='JO_v0']"</pre>
22
             range="current" modelReference="model1">
23
             <math xmlns="http://www.w3.org/1998/Math/MathML">
24
               <ci> current </ci>
             26
           </setValue>
27
         </listOfChanges>
28
29
         st0fSubTasks>
30
           <subTask order="1" task="task0" />
         </listOfSubTasks>
31
       </repeatedTask>
32
33
     </listOfTasks>
     tofDataGenerators>
       <dataGenerator id="time1" name="time">
35
```

```
36
37
        </listOfVariables>
38
        <math xmlns="http://www.w3.org/1998/Math/MathML">
39
40
          <ci> time </ci>
        41
      </dataGenerator>
42
      <dataGenerator id="J0_v0_1" name="J0_v0">
43
        t0fVariables>
  <variable id="J0_v0" name="J0_v0" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
44
45
               sbml:listOfParameters/sbml:parameter[@id='JO_v0']" />
        </listOfVariables>
46
        <math xmlns="http://www.w3.org/1998/Math/MathML">
48
          <ci> J0_v0 </ci>
        49
      </dataGenerator>
50
      <dataGenerator id="S1_1" name="S1">
51
        tofVariables>
          53
54
        </listOfVariables>
55
        <math xmlns="http://www.w3.org/1998/Math/MathML">
56
          <ci> S1 </ci>
        57
      </dataGenerator>
58
      <dataGenerator id="S2_1" name="S2">
59
        tofVariables>
          <variable id="S2" name="S2" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
61
               sbml:listOfSpecies/sbml:species[@id='S2']" />
        </listOfVariables>
62
63
        <math xmlns="http://www.w3.org/1998/Math/MathML">
          <ci> S2 </ci>
65
        </dataGenerator>
66
    </list0fDataGenerators>
67
    1ist0f0utputs>
      <plot2D id="plot1" name="Timecourse (Oscli) (for v0 = 8, 4, 0.4)">
        tofCurves>
70
          curve id="curve1" logX="false" logY="false" xDataReference="time1" yDataReference="S1_1" />
curve id="curve2" logX="false" logY="false" xDataReference="time1" yDataReference="S2_1" />
71
72
        </listOfCurves>
74
      </plot2D>
    </list0f0utputs>
75
76 </sedML>
```

Listing A.3: SED-ML document implementing the one dimensional time course parameter scan

A.3.2 Steady state parameter scan (L1V3_repeated-steady-scan-oscli.omex)

In this example a repeatedTask is used in combination with a steadyState simulation task (performing a steady state computation). On each repeat a parameter is varied resulting in a steady state parameter scan.

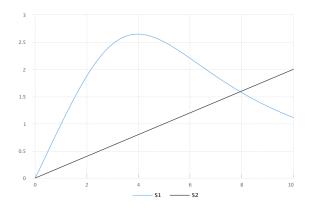


Figure A.5: The simulation result from the simulation description given in Listing A.4. Simulation with SED-ML web tools [2].



Figure A.6: Simulation with tellurium [6].

^{1 &}lt; ?xml version="1.0" encoding="utf-8"?>

```
2 <!-- Written by libSedML v1.1.4992.38982 see http://libsedml.sf.net -->
3 <sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
    st0fSimulations>
      <steadyState id="steady1">
        <algorithm kisaoID="KISAO:0000282" />
       </steadvState>
    </list0fSimulations>
    stOfModels>
       <model id="model1" language="urn:sedml:language:sbml" source="./oscli.xml" />
11
    </listOfModels>
    tofTasks>
12
      <task id="task0" modelReference="model1" simulationReference="steady1" />
13
       <repeatedTask id="task1" resetModel="true" range="current">
         Ranges>
           <uniformRange id="current" start="0" end="10" numberOfPoints="100" type="linear" />
16
         </listOfRanges>
17
18
        <listOfChanges>
          20
21
               <ci> current </ci>
22
           </setValue>
24
        </listOfChanges>
25
        st0fSubTasks>
26
           <subTask order="1" task="task0" />
27
        </list0fSubTasks>
28
29
       </repeatedTask>
30
    </listOfTasks>
    1istOfDataGenerators>
31
       <dataGenerator id="J0_v0_1" name="J0_v0">

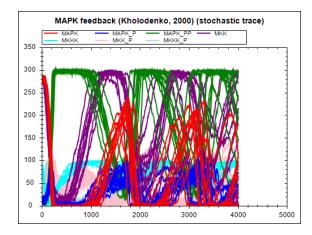
<
34
35
        </listOfVariables>
        <math xmlns="http://www.w3.org/1998/Math/MathML">
37
          <ci> J0_v0 </ci>
         38
       </dataGenerator>
39
40
       <dataGenerator id="S1_1" name="S1">
         tofVariables>
41
          42
        </listOfVariables>
43
        <math xmlns="http://www.w3.org/1998/Math/MathML">
44
45
          <ci> $1 </ci>
46
         </dataGenerator>
47
       <dataGenerator id="S2_1" name="S2">
48
        <listOfVariables>
          50
        </listOfVariables>
51
        <math xmlns="http://www.w3.org/1998/Math/MathML">
52
          <ci> S2 </ci>
54
         </dataGenerator>
55
     </listOfDataGenerators>
56
    st0f0utputs>
       <plot2D id="plot1" name="Steady State Scan (Oscli)">
59
        t0fCurves>
          <curve id="curve1" logX="false" logY="false" xDataReference="J0_v0_1" yDataReference="S1_1" />
<curve id="curve2" logX="false" logY="false" xDataReference="J0_v0_1" yDataReference="S2_1" />
60
61
         </listOfCurves>
63
       </plot2D>
       <report id="report1" name="Steady State Values">
64
        <listOfDataSets>
65
          <dataSet id="col1" dataReference="J0_v0_1" label="J0_v0" />
<dataSet id="col2" dataReference="S1_1" label="S1" />
<dataSet id="col3" dataReference="S2_1" label="S2" />
66
68
         </listOfDataSets>
69
       </report>
    </list0f0utputs>
72 </sedML>
```

 $\textbf{Listing A.4:} \ \textit{SED-ML document implementing the one dimensional steady state parameter scan}$

A.3.3 Stochastic simulation (L1V3_repeated-stochastic-runs.omex)

In this example a repeatedTask is used to run a stochastic simulation multiple times. Running just one stochastic trace does not provide a complete picture of the behavior of a system. A large number of such traces is needed. This example demonstrates the basic use case of running ten traces of a simulation by using a repeatedTask which runs ten uniform time course simulations (each performing a stochastic simulation run).

NOTE: This example produces three dimensional results (time, species concentration, multiple repeats). While SED-ML Level 1 Version 4 does not include a way to post-processing these values. So it is left to the implementation on how to display them. One example would be to flatten the values by overlaying them onto the desired plot.



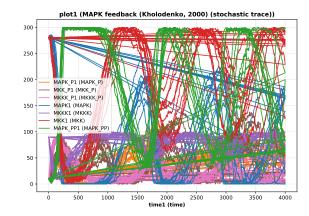


Figure A.7: The simulation result from the simulation description given in Listing A.5. Simulation with SED-ML web tools [2].

Figure A.8: Simulation with tellurium [6].

```
1 <?xml version="1.0" encoding="utf-8"?>
  <sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
    <listOfSimulations>
       <uniformTimeCourse id="timecourse1" initialTime="0" outputStartTime="0" outputEndTime="4000"</pre>
           numberOfPoints="1000">
         <algorithm kisaoID="KISAO:0000241" />
       </uniformTimeCourse>
     </listOfSimulations>
    stOfModels>
       <model id="model1" language="urn:sedml:language:sbml" source="./BorisEJB.xml" />
     </listOfModels>
10
     st0fTasks>
       <task id="task0" modelReference="model1" simulationReference="timecourse1" />
<repeatedTask id="task1" resetModel="true" range="current">
12
13
         Ranges>
14
           <uniformRange id="current" start="0" end="10" numberOfPoints="10" type="linear" />
15
         </listOfRanges>
16
17
         st0fSubTasks>
           <subTask order="1" task="task0" />
18
         </listOfSubTasks>
19
       </repeatedTask>
21
    </list0fTasks>
22
    <listOfDataGenerators>
       <dataGenerator id="time1" name="time">
23
24
         tofVariables>
           <variable id="time" taskReference="task1" symbol="urn:sedml:symbol:time" />
26
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
27
          <ci> time </ci>
28
         30
       </dataGenerator>
       <dataGenerator id="MAPK1" name="MAPK">
31
32
         st0fVariables>
           <variable id="MAPK" name="MAPK" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
33
                sbml:listOfSpecies/sbml:species[@id='MAPK']" />
34
        </listOfVariables>
<math xmlns="http://www.w3.org/1998/Math/MathML">
35
           <ci> MAPK </ci>
36
         37
       </dataGenerator>
       <dataGenerator id="MAPK_P1" name="MAPK_P">
39
        stOfVariables>
40
           41
42
         </listOfVariables>
        <math xmlns="http://www.w3.org/1998/Math/MathML">
<ci> MAPK_P </ci>
43
44
45
       </dataGenerator>
       <dataGenerator id="MAPK_PP1" name="MAPK_PP">
47
         stOfVariables>
48
```

```
49
                 </listOfVariables>
                 <math xmlns="http://www.w3.org/1998/Math/MathML">
 51
                    <ci> MAPK_PP </ci>
 52
                 53
             </dataGenerator>
 54
             <dataGenerator id="MKK1" name="MKK">
 55
                 to determine the control of the con
 57
                              sbml:listOfSpecies/sbml:species[@id='MKK']" />
                 </listOfVariables>
 58
                 <math xmlns="http://www.w3.org/1998/Math/MathML">
                    <ci> MKK </ci>
 60
                 61
             </dataGenerator>
 62
             <dataGenerator id="MKK_P1" name="MKK_P">
 63
                 tofVariables>
                    65
                 </listOfVariables>
 66
                 <math xmlns="http://www.w3.org/1998/Math/MathML">
                    <ci> MKK_P </ci>
 68
 69
                 </dataGenerator>
 70
             <dataGenerator id="MKKK1" name="MKKK">
 71
                 st0fVariables>
                    <variable id="MKKK" name="MKKK" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
 73
                              sbml:listOfSpecies/sbml:species[@id='MKKK']" />
                 </listOfVariables>
 74
                 <math xmlns="http://www.w3.org/1998/Math/MathML">
                    <ci> MKKK </ci>
 77
                 </dataGenerator>
 78
             <dataGenerator id="MKKK_P1" name="MKKK_P">
 79
                 st0fVariables>
                    81
                 </listOfVariables>
 82
                 <math xmlns="http://www.w3.org/1998/Math/MathML">
 83
                    <ci> MKKK_P </ci>
 85
                 </dataGenerator>
86
         </listOfDataGenerators>
 87
          tofOutputs>
 88
             <plot2D id="plot1" name="MAPK feedback (Kholodenko, 2000) (stochastic trace)">
 89
 90
                 stOfCurves>
                    <curve id="curve1" logX="false" logY="false" xDataReference="time1" yDataReference="MAPK1"</pre>
 91
                    92
 95
 96
                     <curve id="curve7" logX="false" logY="false" xDataReference="time1" yDataReference="MKKK_P1" />
                 </listOfCurves>
 99
             </plot2D>
         </list0f0utputs>
100
101 </sedML>
```

Listing A.5: SED-ML document implementing repeated stochastic runs

A.3.4 Simulation perturbation (L1V3_oscli-nested-pulse.omex)

Often it is interesting to see how the dynamic behavior of a model changes when some perturbations are applied to the model. In this example a repeatedTask is used iterating a oneStep task (that advances an ODE integration to the next output step). During the steps a single parameter is modified effectively causing the oscillations of a model to stop. Once the value is reset the oscillations recover.

Note: In the example a functional Range is used, although the same result could also be achieved using the <code>setValue</code> element directly.



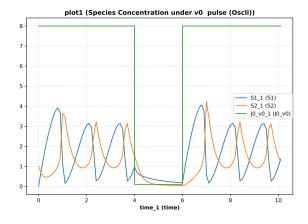


Figure A.9: The simulation result from the simulation description given in Listing A.6. Simulation with SED-ML web tools [2].

Figure A.10: Simulation with tellurium [6].

```
14
        Ranges>
          15
16
17
18
              <piecewise>
                19
20
                  <apply>
21
                    <lt />
22
                    <ci> index </ci><cn> 1 </cn>
23
24
                  </apply>
25
26
                </piece>
27
                <piece>
28
                  <cn> 0.1 </cn>
                  <apply> <and />
29
30
                    <apply>
31
                      <geq />
  <ci> index </ci>
32
33
                      <cn> 4 </cn>
34
                    </apply>
35
                    <apply>
37
                      <lt />
                      <ci> index </ci>
38
                      <cn> 6 </cn>
39
                    </apply>
40
41
                  </apply>
42
                </piece>
                <otherwise>
43
                  <cn> 8 </cn>
44
                </otherwise>
45
46
              47
          </functionalRange>
48
        </listOfRanges>
49
        Changes
          <setValue target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='J0_v0']"
  range="current" modelReference="model1">
  <math xmlns="http://www.w3.org/1998/Math/MathML">
51
52
53
              <ci> current </ci>
54
55
            </setValue>
56
        </listOfChanges>
57
        st0fSubTasks>
58
          <subTask order="1" task="task0" />
59
60
        </listOfSubTasks>
      </repeatedTask>
61
    </listOfTasks>
62
63
    t0fDataGenerators>
      <dataGenerator id="time_1" name="time">
        65
66
        </listOfVariables>
67
        <math xmlns="http://www.w3.org/1998/Math/MathML">
68
69
          <ci> time </ci>
        70
      </dataGenerator>
71
      <dataGenerator id="J0_v0_1" name="J0_v0">
```

```
73
        <listOfVariables>
          74
        </listOfVariables>
75
        <math xmlns="http://www.w3.org/1998/Math/MathML">
76
          <ci> J0_v0 </ci>
77
        78
79
      </dataGenerator>
      <dataGenerator id="S1_1" name="S1">
80
81
        <listOfVariables>
          82
        </listOfVariables>
83
        <math xmlns="http://www.w3.org/1998/Math/MathML">
84
          <ci> S1 </ci>
85
        86
87
      </dataGenerator>
88
      <dataGenerator id="S2_1" name="S2">
89
        st0fVariables>
          90
        </listOfVariables>
        <math xmlns="http://www.w3.org/1998/Math/MathML">
92
          <ci> S2 </ci>
93
        94
       </dataGenerator>
95
    </listOfDataGenerators>
97
    tofOutputs>
      <plot2D id="plot1" name="Species Concentration under v0 pulse (Oscli)">
98
        Curves>
99
          <curve id="curve1" logX="false" logY="false" xDataReference="time_1" yDataReference="S1_1" />
<curve id="curve2" logX="false" logY="false" xDataReference="time_1" yDataReference="S2_1" />
<curve id="curve3" logX="false" logY="false" xDataReference="time_1" yDataReference="J0_v0_1" />
100
102
        </listOfCurves>
103
      </plot2D>
104
      <report id="report1" name="Species Concentration under v0 pulse (0scli)">
        <listOfDataSets>
         107
108
110
        </listOfDataSets>
111
      </report>
112
    </list0f0utputs>
113
114 </sedML>
```

Listing A.6: SED-ML document implementing the perturbation experiment

A.3.5 2D steady state parameter scan (L1V3_parameter-scan-2d.omex)

This example uses a repeatedTask which runs over another repeatedTask which performs a steady state computation. Each repeated simulation task modifies a different parameter.

NOTE: This example produces three dimensional results (time, species concentration, multiple repeats). While SED-ML Level 1 Version 4 does not include a way to post-processing these values. So it is left to the implementation on how to display them. One example would be to flatten the values by overlaying them onto the desired plot.

```
<?xml version="1.0" encoding="utf-8"?>
<sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
    <listOfSimulations>
       <steadyState id="steady1">
         <algorithm kisaoID="KISAO:0000282" />
       </steadvState>
     </listOfSimulations>
     stOfModels>
       <model id="model1" language="urn:sedml:language:sbml" source="BorisEJB.xml" />
     </listOfModels>
     listOfTasks>
11
       <task id="task0" modelReference="model1" simulationReference="steady1" />
12
       <repeatedTask id="task1" resetModel="false" range="current">
13
         <vectorRange id="current">
16
             <value>1</value>
             <value>5</value>
17
             <value>10</value>
18
             <value>50</value>
             <value>60</value>
20
             <value>70</value>
21
             <value>80</value>
22
             <value>90</value>
23
             <value>100</value>
25
           </re>
         </listOfRanges>
26
```

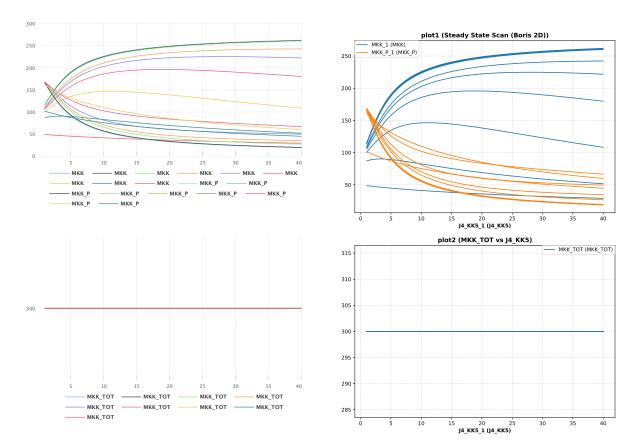


Figure A.11: The simulation result gained from the simulation description given in Listing A.7. Simulation with SED-ML web tools [2].

Figure A.12: Simulation with tellurium [6].

```
27
        Changes>
          'setValue target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='J1_KK2']"
  range="current" modelReference="model1">
28
29
             <math xmlns="http://www.w3.org/1998/Math/MathML">
30
31
              <ci> current </ci>
             32
           </setValue>
33
         </listOfChanges>
34
        <listOfSubTasks>
35
           <subTask order="1" task="task2" />
36
         </listOfSubTasks>
37
       </repeatedTask>
38
       <repeatedTask id="task2" resetModel="false" range="current1">
39
        tofRanges>
41
           <uniformRange id="current1" start="1" end="40" numberOfPoints="100" type="linear" />
        </listOfRanges>
42
        <listOfChanges>
43
          <setValue target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='J4_KK5']"
    range="current1" modelReference="model1">
44
45
             <math xmlns="http://www.w3.org/1998/Math/MathML">
46
              <ci> current1 </ci>
47
             48
49
           </setValue>
50
         </listOfChanges>
51
        stOfSubTasks>
           <subTask order="1" task="task0" />
52
         </listOfSubTasks>
53
       </repeatedTask>
55
    </listOfTasks>
    <listOfDataGenerators>
56
      <dataGenerator id="J4_KK5_1" name="J4_KK5">
57
        <listOfVariables>
58
          59
        </listOfVariables>
60
        <math xmlns="http://www.w3.org/1998/Math/MathML">
61
          <ci> J4_KK5 </ci>
63
        64
       </dataGenerator>
```

```
<dataGenerator id="J1_KK2_1" name="J1_KK2">
65
           <listOfVariables>
66
              <variable id="J1_KK2" name="J1_KK2" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
67
                   sbml:listOfParameters/sbml:parameter[@id='J1_KK2']" />
68
           </listOfVariables>
           <math xmlns="http://www.w3.org/1998/Math/MathML">
69
              <ci> J1_KK2 </ci>
70
71
            72
         </dataGenerator>
         <dataGenerator id="MKK_1" name="MKK">
73
           tofVariables>
74
             <variable id="MKK" name="MKK" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
75
                    sbml:listOfSpecies/sbml:species[@id='MKK']" />
76
           </listOfVariables>
           <math xmlns="http://www.w3.org/1998/Math/MathML">
77
              <ci> MKK </ci>
78
            79
80
         </dataGenerator>
         <dataGenerator id="MKK P 1" name="MKK P">
81
           <listOfVariables>
82
              <variable id="MKK_P" name="MKK_P" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
83
                    sbml:listOfSpecies/sbml:species[@id='MKK_P']" />
84
           </listOfVariables>
           <math xmlns="http://www.w3.org/1998/Math/MathML">
<ci> MKK_P </ci>
85
86
            87
         </dataGenerator>
88
         <dataGenerator id="MKK_PP_1" name="MKK_PP_1">
89
90
           st0fVariables>
              <variable id="MKK_PP_1" name="MKK_PP" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
91
                    sbml:listOfSpecies/sbml:species[@id='MKK_PP']" />
92
           </listOfVariables>
           <math xmlns="http://www.w3.org/1998/Math/MathML">
     <ci> MKK_PP_1 </ci>
93
94
            95
         </dataGenerator>
         <dataGenerator id="MKK_TOT" name="MKK_TOT">
97
98
           st0fVariables>
              <variable id="MKK" name="MKK" taskReference="task1" target="/sbml:sbml/sbml:model/</pre>
99
              sbml:listOfSpecies/sbml:species[@id='MKK']" />
<variable id="MKK_P" name="MKK_P" taskReference="task1" target="/sbml:sbml/sbml:model/
100
             sbml:listOfSpecies/sbml:species[@id='MKK_PP']" />
<variable id='MKK_PP" name='MKK_PP" taskReference="task1" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species[@id='MKK_PP']" />
101
            </listOfVariables>
103
           <math xmlns="http://www.w3.org/1998/Math/MathML">
104
              <apply>
                <plus/>
105
                <ci> MKK </ci>
106
                <ci> MKK_P </ci>
108
                <ci> MKK_PP </ci>
              </apply>
109
            110
         </dataGenerator>
111
      </list0fDataGenerators>
112
113
      st0f0utputs>
         <plot2D id="plot1" name="Steady State Scan (Boris 2D)">
114
           Curves>
115
             <curve id="curve1" logX="false" logY="false" xDataReference="J4_KK5_1" yDataReference="MKK_1" />
<curve id="curve2" logX="false" logY="false" xDataReference="J4_KK5_1" yDataReference="MKK_P_1" /</pre>
117
           </listOfCurves>
118
         </plot2D>
119
120
         <plot2D id="plot2" name="MKK_TOT vs J4_KK5">
121
           stOfCurves>
             <curve id="curve3" logX="false" logY="false" xDataReference="J4_KK5_1" yDataReference="MKK_TOT" /</pre>
122
           </listOfCurves>
         </plot2D>
124
         <report id="report1" name="Steady State Values (Boris2D)">
125
           <listOfDataSets>
126
              <dataSet id="col0" dataReference="J4_KK5_1" label="J4_KK5" />
<dataSet id="col1" dataReference="J1_KK2_1" label="J1_KK2" />
<dataSet id="col2" dataReference="MKK_1" label="MKK" />
127
129
              dataSet id="col3" dataReference="MKK_P1" label="MKK_P" />
<dataSet id="col4" dataReference="MKK_PP1" label="MKK_PP1" />
<dataSet id="col4" dataReference="MKK_TOT" label="MKK_TOT" />
130
131
133
           </listOfDataSets>
134
         </report>
      </list0f0utputs>
135
136 </sedML>
```

Listing A.7: SED-ML document implementing the two dimensional steady state parameter scan

A.4 Simulation experiments with different model languages

SED-ML allows to specify models in various languages, e.g., SBML [15] and CellML [9] (see Section 3.2.3 for more information). This section demonstrates the same simulation experiment with the model either in SBML (Appendix A.4.1) or in CellML (Appendix A.4.2).

A.4.1 Van der Pol oscillator in SBML (L1V3_vanderpol-sbml.omex)

The following example provides a SED-ML description for the simulation of the Van der Pol oscillator in SBML [15]. The time-course and the behavior in the phase plane are plotted. The mathematical model and the performed simulation experiment are identical to Appendix A.4.2.



Figure A.13: The simulation result gained from the simulation description given in Listing A.8. Simulation with SED-ML web tools [2].

Figure A.14: Simulation with tellurium [6].

```
<?xml version='1.0' encoding='UTF-8'?>
   <sedML level="1" version="3"</pre>
                                 xmlns="http://sed-ml.org/sed-ml/level1/version3">
       stOfSimulations>
           <uniformTimeCourse id="simulation1" initialTime="0" numberOfPoints="1000" outputEndTime="100"</pre>
                outputStartTime="0">
                <algorithm kisaoID="KISAO:0000019">
                    <listOfAlgorithmParameters>
                        <algorithmParameter kisaoID="KISAO:0000211" value="1e-07"/>
                        <algorithmParameter kisaoID="KISAO:0000475"
                                                                        value="BDF"/>
                        <algorithmParameter kisaoID="KISAO:0000481" value="true"/>
                        <algorithmParameter kisaoID="KISAO:0000476"
                                                                        value="Newton"/>
                        <algorithmParameter kisaoID="KISAO:0000477"
<algorithmParameter kisaoID="KISAO:0000480"</pre>
                                                                        value="Dense"/>
                                                                        value="0"/>
12
                        <algorithmParameter kisaoID="KISAO:0000415"</pre>
                                                                        value="500"/
13
                                                                        value="0"/>
                        <algorithmParameter kisaoID="KISAO:0000467"
14
                        <algorithmParameter kisaoID="KISAO:0000478" value="Banded"/>
                        <algorithmParameter kisaoID="KISAO:0000209"
                                                                        value="1e-07"/>
                         <algorithmParameter kisaoID="KISAO:0000479" value="0"/>
17
                    </listOfAlgorithmParameters>
18
                </algorithm>
```

```
20
          </uniformTimeCourse>
      </listofSimulations>
21
      listOfModels>
          <model id="model" language="urn:sedml:language:sbml" source="vanderpol-sbml.xml"/>
23
24
      </listOfModels>
      stOfTasks>
25
          <repeatedTask id="repeatedTask" range="once" resetModel="true">
26
              27
                 <vectorRange id="once">
28
29
                     <value> 1 </value>
                  </re>
30
              </listOfRanges>
31
              SubTasks>
                 <subTask order="1" task="task1"/>
33
              </listOfSubTasks>
34
          </repeatedTask>
35
          <task id="task1" modelReference="model" simulationReference="simulation1"/>
36
37
      </list0fTasks>
38
      1istOfDataGenerators>
          <dataGenerator id="xDataGenerator1_1">
39
              tofVariables>
40
                  <variable id="xVariable1_1" taskReference="task1" symbol="urn:sedml:symbol:time" />
42
              </listOfVariables>
              <math xmlns="http://www.w3.org/1998/Math/MathML">
43
                 <ci> xVariable1_1 </ci>
44
              45
          </dataGenerator>
46
          <dataGenerator id="yDataGenerator1_1">
47
48
              stOfVariables>
                 49
50
              </listOfVariables>
              <math xmlns="http://www.w3.org/1998/Math/MathML">
51
                 <ci> yVariable1_1 </ci>
52
              53
          </dataGenerator>
          <dataGenerator id="xDataGenerator2_1">
55
56
             <listOfVariables>
                  <variable id="xVariable2_1" taskReference="task1" symbol="urn:sedml:symbol:time" />
57
              </listOfVariables>
58
59
              <math xmlns="http://www.w3.org/1998/Math/MathML">
60
                 <ci> xVariable2_1 </ci>
              61
          </dataGenerator>
62
          <dataGenerator id="yDataGenerator2_1">
63
64
              tofVariables>
                 65
              </listOfVariables>
66
              <math xmlns="http://www.w3.org/1998/Math/MathML">
68
                 <ci> yVariable2_1 </ci>
              69
          </dataGenerator>
70
          <dataGenerator id="xDataGenerator3_1">
71
             72
73
              </listOfVariables>
              <math xmlns="http://www.w3.org/1998/Math/MathML">
75
76
                 <ci> xVariable3_1 </ci>
77
              </dataGenerator>
78
          <dataGenerator id="yDataGenerator3_1">
79
80
              tofVariables>
                 contributess

(variable id="yVariable3_1" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/sbml:species

[@id='y']" taskReference="repeatedTask" modelReference="model"/>
81
              </listOfVariables>
82
              <math xmlns="http://www.w3.org/1998/Math/MathML">
83
                 <ci> yVariable3_1 </ci>
84
              85
          </dataGenerator>
86
      </listOfDataGenerators>
87

<plot2D id="plot1">
89
              Curves>
90
                  <curve id="curve1_1" logX="false" logY="false" xDataReference="xDataGenerator1_1"</pre>
91
                  yDataReference="yDataGenerator1_1"/>
<curve id="curve2_1" logX="false" logY="false" xDataReference="xDataGenerator2_1"
yDataReference="yDataGenerator2_1"/>
92
              </listOfCurves>
93
          </plot2D>
94
          <plot2D id="plot2">
              Curves>
96
                 <curve id="curve3_1" logX="false" logY="false" xDataReference="xDataGenerator3_1"</pre>
97
                      yDataReference="yDataGenerator3_1"/>
              </listOfCurves>
          </plot2D>
      </listofOutputs>
```

A.4.2 Van der Pol oscillator in CellML (L1V3_vanderpol-cellml.omex)

The following example provides a SED-ML description for the simulation of the Van der Pol model in CellML [9]. The time-course and the behavior in the phase plane are plotted. The mathematical model and the performed simulation experiment are identical to Appendix A.4.1.

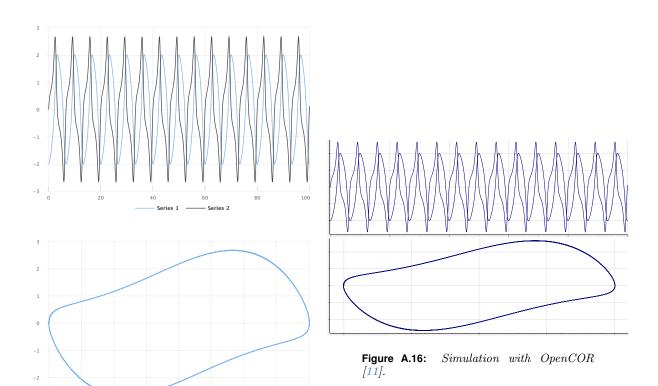


Figure A.15: The simulation result gained from the simulation description given in Listing A.9. Simulation with SED-ML web tools [2].

```
xmlns="http://sed-ml.org/sed-ml/level1/version3" xmlns:cellml="http://www.
        st0fSimulations>
            <uniformTimeCourse id="simulation1" initialTime="0" numberOfPoints="1000" outputEndTime="100"</pre>
                  outputStartTime="0">
                 <algorithm kisaoID="KISAO:0000019">
                      <listOfAlgorithmParameters>
                          <algorithmParameter kisaoID="KISAO:0000211" value="1e-07"/>
<algorithmParameter kisaoID="KISAO:0000475" value="BDF"/>
<algorithmParameter kisaoID="KISAO:0000481" value="true"/>
                          <algorithmParameter kisaoID="KISAO:0000476" value="Newton"/>
10
11
                          <algorithmParameter kisaoID="KISAO:0000477" value="Dense"/>
                          <algorithmParameter kisaoID="KISAO:0000480" value="0"/>
<algorithmParameter kisaoID="KISAO:0000415" value="500"/>
13
                          <algorithmParameter kisaoID="KISAO:0000467"</pre>
                                                                              value="0"/>
14
                          <algorithmParameter kisaoID="KISAO:0000478" value="Banded"/>
15
                           <algorithmParameter kisaoID="KISAO:0000209" value="1e-07"/>
                          <algorithmParameter kisaoID="KISAO:0000479" value="0"/>
17
                      </listOfAlgorithmParameters>
18
                 </algorithm>
19
            </uniformTimeCourse>
        </listOfSimulations>
22
        stOfModels>
```

```
<model id="model" language="urn:sedml:language:cellml.1_0" source="vanderpol-model.cellml"/>
23
      </listOfModels>
24
     listOfTasks>
25
         <repeatedTask id="repeatedTask" range="once" resetModel="true">
26
27
            st0fRanges>
                <vectorRange id="once">
28
                   <value> 1 </value>
29
30
                </re>
            </listOfRanges>
31
            st0fSubTasks>
32
                <subTask order="1" task="task1"/>
33
             </listOfSubTasks>
34
         </repeatedTask>
         <task id="task1" modelReference="model" simulationReference="simulation1"/>
36
      </listOfTasks>
37
      tofDataGenerators>
38
         <dataGenerator id="xDataGenerator1_1">
39
40
            tofVariables>
                41
42
            </listOfVariables>
43
             <math xmlns="http://www.w3.org/1998/Math/MathML">
44
               <ci> xVariable1_1 </ci>
             45
         </dataGenerator>
46
         <dataGenerator id="yDataGenerator1_1">
47
            distofVariables>
48
                49
            </listOfVariables>
50
51
             <math xmlns="http://www.w3.org/1998/Math/MathML">
                <ci> yVariable1_1 </ci>
52
53
             </dataGenerator>
54
         <dataGenerator id="xDataGenerator2_1">
55
             des>
                57
            </listOfVariables>
58
             <math xmlns="http://www.w3.org/1998/Math/MathML">
59
60
                <ci> xVariable2 1 </ci>
61
             </dataGenerator>
62
         <dataGenerator id="yDataGenerator2_1">
63
            table id="yVariable2_1" target="/cellml:model/cellml:component[@name='main']/
64
65
                    cellml:variable[@name='y']" taskReference="repeatedTask"/>
            </listOfVariables>
66
67
             <math xmlns="http://www.w3.org/1998/Math/MathML">
                <ci> yVariable2_1 </ci>
69
             </dataGenerator>
70
         <dataGenerator id="xDataGenerator3_1">
71
72
             des>
                73
            </listOfVariables>
<math xmlns="http://www.w3.org/1998/Math/MathML">
74
75
                <ci> xVariable3_1 </ci>
76
77
             </dataGenerator>
78
         <dataGenerator id="yDataGenerator3_1">
79
            80
81
             </listOfVariables>
82
            <math xmlns="http://www.w3.org/1998/Math/MathML">
83
                <ci>yVariable3_1 </ci>
84
             85
         </dataGenerator>
86
      </listOfDataGenerators>
87
      tofOutputs>
88
         <plot2D id="plot1">
90
            tofCurves>
                <curve id="curve1_1" logX="false" logY="false" xDataReference="xDataGenerator1_1"
    yDataReference="yDataGenerator1_1"/>
    <curve id="curve2_1" logX="false" logY="false" xDataReference="xDataGenerator2_1"
    yDataReference="yDataGenerator2_1"/>
91
92
            </list0fCurves>
93
         </plot2D>
94
         <plot2D id="plot2">
95
             Curves>
                97
             </listOfCurves>
98
         </plot2D>
      </list0f0utputs>
```

101 </sedML>

Listing A.9: Van der Pol Model (CellML) Simulation Description in SED-ML

A.5 Reproducing publication results

SED-ML allows to describe simulation experiments from publications in a reproducible manner. This section provides such examples.

A.5.1 Le Loup model (L1V3_leloup-sbml.omex)

The following example provides a SED-ML description for the simulation of the model based on the publication [17].

The model is referenced by its SED-ML id model1 and refers to the model with the MIRIAM URN urn:miriam:biomodels.db:BIOMD0000000021. A second model is defined in the example, using model1 as a source and applying additional changes to it, in this case updating two model parameters.

One simulation setup is defined in the listOfSimulations. It is a uniformTimeCourse over 380 time units, providing 1000 output points. The algorithm used is the CVODE solver, as denoted by the KiSAO ID KiSAO:0000019.

A number of dataGenerators are defined, which are the prerequisite for defining the simulation output. The first dataGenerator with id time collects the simulation time. tim1 maps on the Mt entity in the model that is used in task1 which in the model model1. The dataGenerator named per_tim1 maps on the Cn entity in model1. Finally the fourth and fifth dataGenerators map on the Mt and per_tim entity respectively in the updated model with ID model2.

The output defined in the experiment consists of three 2D plots. The first plot has two curves and provides the time course of the simulation using the tim mRNA concentrations from both tasks. The second plot shows the per_time concentration against the time concentration for the oscillating model. The third plot shows the same plot for the chaotic model. The resulting three plots are depicted in Figure A.17 and A.18.

```
1 <?xml version="1.0" encoding="utf-8"?>
  <sedML xmlns="http://sed-ml.org/sed-ml/level1/version3" level="1" version="3">
    <listOfSimulations>
       <uniformTimeCourse id="simulation1" initialTime="0" outputStartTime="0" outputEndTime="380"</pre>
           numberOfPoints="1000">
         <algorithm kisaoID="KISAO:0000019" />
       </uniformTimeCourse>
    </listOfSimulations>
    stOfModels>
       <model id="model1" name="Circadian Oscillations" language="urn:sedml:language:sbml" source="
            urn:miriam:biomodels.db:BIOMD0000000021" />
       <model id="model2" name="Circadian Chaos" language="urn:sedml:language:sbml" source="model1">
         1istOfChanges>
11
          <changeAttribute target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id=&quot;</pre>
12
           V_mT"]/@value" newValue="0.28" />
<changeAttribute target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id=&quot;
V_dT&quot;]/@value" newValue="4.8" />
13
14
         </listOfChanges>
       </model>
15
     </listOfModels
    st0fTasks>
       <task id="task1" modelReference="model1" simulationReference="simulation1" />
18
       <task id="task2" modelReference="model2" simulationReference="simulation1" />
19
     </listOfTasks>
20
    tofDataGenerators>
       <dataGenerator id="time" name="time">
22
23
         st0fVariables>
           <variable id="t" taskReference="task1" symbol="urn:sedml:symbol:time" />
24
         </listOfVariables>
25
         <math xmlns="http://www.w3.org/1998/Math/MathML">
27
          <ci> t </ci>
         28
29
       </dataGenerator>
       <dataGenerator id="tim1" name="tim mRNA">
30
         st0fVariables>
           <variable id="v1" taskReference="task1" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/</pre>
32
                sbml:species[@id='Mt']" />
33
         </listOfVariables>
         <math xmlns="http://www.w3.org/1998/Math/MathML">
          <ci> v1 </ci>
36
         </dataGenerator>
37
       <dataGenerator id="per_tim1" name="nuclear PER-TIM complex">
38
         tofVariables>
          <variable id="v1a" taskReference="task1" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/</pre>
40
                sbml:species[@id='Cn']" />
         </listOfVariables>
41
         <math xmlns="http://www.w3.org/1998/Math/MathML">
```



Figure A.17: The simulation result gained from the simulation description given in Listing A.10. Simulation with SED-ML web tools [2].

Figure A.18: Simulation with tellurium [6].

```
43
           <ci> v1a </ci>
         44
       </dataGenerator>
45
       <dataGenerator id="tim2" name="tim mRNA (changed parameters)">
46
47
         tofVariables>
           <taskreference="task2" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/
sbml:species[@id='Mt']" />
48
49
         </listOfVariables>
50
         <math xmlns="http://www.w3.org/1998/Math/MathML">
           <ci> v2 </ci>
         52
       </dataGenerator>
53
       <dataGenerator id="per_tim2" name="nuclear PER-TIM complex">
54
         <listOfVariables>
           <variable id="v2a" taskReference="task2" target="/sbml:sbml/sbml:model/sbml:listOfSpecies/</pre>
56
         sbml:species[@id='Cn']" />
</list0fVariables>
57
         <math xmlns="http://www.w3.org/1998/Math/MathML">
```

```
59
            <ci> v2a </ci>
          60
61
        </dataGenerator>
     </list0fDataGenerators>
62
63
     <br/>to
        <plot2D id="plot1" name="tim mRNA with Oscillation and Chaos">
64
          Curves>
65
            <curve id="c1" logX="false" logY="false" xDataReference="time" yDataReference="tim1" />
<curve id="c2" logX="false" logY="false" xDataReference="time" yDataReference="tim2" />
66
67
68
          </listOfCurves>
        </plot2D>
69
      <plot2D id="plot2" name="tim mRNA limit cycle (Oscillation)">
70
          Curves</ur>
            <curve id="c3" logX="false" logY="false" xDataReference="per_tim1" yDataReference="tim1" />
72
          </listOfCurves>
73
74
        </plot2D>
      <plot2D id="plot3" name="tim mRNA limit cycle (chaos)">
          tofCurves>
            <curve id="c4" logX="false" logY="false" xDataReference="per_tim2" yDataReference="tim2" />
77
          </listOfCurves>
78
        </plot2D>
79
     </list0f0utputs>
81 </sedML>
```

Listing A.10: LeLoup Model Simulation Description in SED-ML

A.5.2 IkappaB signaling (L1V3_ikkapab.omex)

The following example provides a SED-ML description for the simulation of the IkappaB-NF-kappaB signaling module described in [13].

This model is referenced by its SED-ML ID model1 and refers to the model with the MIRIAM URN urn: miriam:biomodels.db:BIOMD000000140. Software applications interpreting this example know how to dereference this URN and access the model in BioModels Database [16].

The simulation description specifies one simulation **simulation1**, which is a uniform timecourse simulation that simulates the model for 41 hours. **task1** then applies this simulation to the model.

As output this simulation description collects four parameters: Total_NFkBn, Total_IkBbeta, Total_IkBeps and Total_IkBalpha. These variables are plotted against the simulation time as shown in Figure A.19 and A.20.

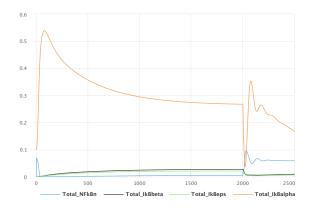


Figure A.19: The simulation result gained from the simulation description given in Listing A.11. Simulation with SED-ML web tools [2].

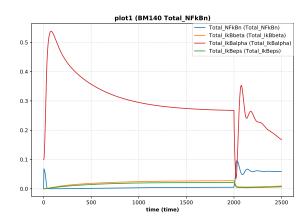


Figure A.20: Simulation with tellurium [6].

```
<model id="model1" language="urn:sedml:language:sbml" source="urn:miriam:biomodels.db:BIOMD0000000140</pre>
11
     </listOfModels>
     <listOfTasks>
13
       <task id="task1" modelReference="model1"</pre>
14
       simulationReference="simulation1"/>
15
     </list0fTasks>
16
     <listOfDataGenerators>
       <dataGenerator id="time" name="time">
18
19
         <listOfVariables>
           <variable id="time1" taskReference="task1" symbol="urn:sedml:symbol:time"/>
20
         </listOfVariables>
21
         <math xmlns="http://www.w3.org/1998/Math/MathML">
23
           <ci>time1</ci>
         24
       </dataGenerator>
25
       <dataGenerator id="Total_NFkBn" name="Total_NFkBn">
27
         <listOfVariables>
           <variable id="Total_NFkBn1" taskReference="task1"
target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_NFkBn']"/>
28
29
         </listOfVariables>
30
         <math xmlns="http://www.w3.org/1998/Math/MathML">
32
           <ci>Total_NFkBn1</ci>
         33
       </dataGenerator>
34
       <dataGenerator id="Total_IkBbeta" name="Total_IkBbeta">
35
         tofVariables>
36
           <variable id="Total_IkBbeta1" taskReference="task1"</pre>
37
           target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_IkBbeta']" />
38
         </listOfVariables>
39
         <math xmlns="http://www.w3.org/1998/Math/MathML">
           <ci>Total_IkBbeta1</ci>
41
42
         </dataGenerator>
43
       <dataGenerator id="Total_IkBeps" name="Total_IkBeps">
44
         tofVariables>
           <variable id="Total_IkBeps1" taskReference="task1"
target="/sbml:sbml/sbml:model/sbml:listOfParameters/sbml:parameter[@id='Total_IkBeps']" />
46
47
         </listOfVariables>
48
         <math xmlns="http://www.w3.org/1998/Math/MathML">
49
           <ci>Total_IkBeps1</ci>
51
         </dataGenerator>
52
       <dataGenerator id="Total_IkBalpha" name="Total_IkBalpha">
53
         <listOfVariables>
           <variable id="Total_IkBalpha1" taskReference="task1"</pre>
55
           target="/sbml:sbml/sbml:nodel/sbml:listOfParameters/sbml:parameter[@id='Total_IkBalpha']" />
56
         </listOfVariables>
57
         <math xmlns="http://www.w3.org/1998/Math/MathML">
58
           <ci>Total_IkBalpha1</ci>
60
         </dataGenerator>
61
     </list0fDataGenerators>
62
63
     tofOutputs>
       <plot2D id="plot1" name="BM140 Total_NFkBn">
65
         t0fCurves>
           66
67
           vDataReference="Total_IkBeps" />
<curve id="c3" logX="false" logY="false" xDataReference="time"
yDataReference="Total_IkBeps" />
<curve id="c4" logX="false" logY="false" xDataReference="time"</pre>
69
70
71
72
           yDataReference="Total_IkBalpha" />
74
         </listOfCurves>
       </plot2D>
75
    </list0f0utputs>
77 </sedML>
```

Listing A.11: IkappaB-NF-kappaB signaling Model Simulation Description in SED-ML

B. XML Schema

Listing B.1 shows the full SED-ML XML Schema.

```
{\tt 1} < xs: schema \ targetNamespace = "http://sed-ml.org/sed-ml/level1/version3" \ xmlns = "http://sed-ml/level1/version3" 
              level/version3" xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:math="http://www.w3.org/1998/Math/MathML"
               elementFormDefault="qualified">
              <xs:import namespace="http://www.w3.org/1998/Math/MathML" schemaLocation="sedml-mathml.xsd" />
              <xs:simpleType name="SId">
                       <xs:annotation>
                                <xs:documentation>
                                        The type SId is used throughout SED-ML as the type of the 'id' attributes on SED-ML elements.
11
                                </xs:documentation>
12
                       </xs:annotation>
13
                       15
                       </xs:restriction>
16
              </xs:simpleType>
17
18
              20
21
22
23
               </xs:attributeGroup>
24
              <!-- SED Base class -->
25
              <xs:complexType name="SEDBase">
26
                        <xs:annotation>
27
                                 <xs:documentation xml:lang="en">
                                         The SEDBase type is the base type of all main types in SED-ML. It serves as a container for
29
30
31
                                         the annotation of any part of the
32
33
                                         experiment description.
34
                                </r></r></r></r/>/xs:documentation>
                       </xs:annotation>
35
                       <xs:sequence>
36
                                <xs:element ref="notes" min0ccurs="0" />
37
                                <xs:element ref="annotation" min0ccurs="0" />
38
39
                        </xs:sequence>
40
41
                                 This must be a variable-type identifier, i.e., (Letter | '_')
                                 (NCNameChar)* that is unique in the document.
42
43
44
                        <xs:attribute name="metaid" type="xs:ID" use="optional"></xs:attribute>
45
              </xs:complexType>
47
              <!-- SED ML Top level element -->
               <xs:element name="sedML">
48
                       <xs:complexType>
49
                                <xs:complexContent>
50
                                         <xs:extension base="SEDBase">
52
                                                  <xs:sequence>
                                                           <xs:element ref="listOfDataDescriptions" minOccurs="0" />
53
                                                           <xs:element ref= listOfDataDesCriptions minoccurs= 0 /
<xs:element ref="listOfSimulations" minoccurs="0" />
<xs:element ref="listOfModels" minoccurs="0" />
<xs:element ref="listOfTasks" minoccurs="0" />
<xs:element ref="listOfDataGenerators" minoccurs="0" />
<xs:element ref="listOfOutputs" minoccurs="0" />
54
55
57
58
59
                                                  </xs:sequence>
                                                  <xs:attribute name="level" type="xs:decimal" use="required" fixed="1" />
61
                                                  <xs:attribute name="version" type="xs:decimal" use="required" fixed="3" />
62
                                         </r></r></r></r/>
                                </xs:complexContent>
63
                        </r></r></ra>complexType>
              </xs:element>
66
               <!-- notes and annotations -->
67
              <xs:element name="notes">
```

```
<xs:complexType>
70
                  <xs:sequence>
                       <xs:any namespace="http://www.w3.org/1999/xhtml"</pre>
                          processContents="skip" minOccurs="0" maxOccurs="unbounded" />
73
                  </r></r></r></r/>
             </r></rs:complexType>
74
        </xs:element>
75
76
        <xs:element name="annotation">
77
             <xs:complexType>
                  <xs:sequence>
78
                      <xs:any processContents="skip" minOccurs="0" maxOccurs="unbounded" />
79
                  </xs:sequence>
80
             </xs:complexType>
81
82
        </xs:element>
83
        <!-- KiSAO ID type -->
84
        <xs:simpleType name="KisaoType">
85
            <xs:restriction base="xs:string">
  <xs:pattern value="KISAO:[0-9]{7}" />
86
87
             </xs:restriction>
88
        </xs:simpleType>
89
91
        <!-- global element declarations -->
        <xs:element name="variable">
92
             <xs:complexType>
93
                  <xs:complexContent>
94
                       <xs:extension base="SEDBase">
                           <!-- at least one of taskReference or modelReference must be set -->
<xs:attribute name="taskReference" type="SId" use="optional" />
<xs:attribute name="modelReference" type="SId" use="optional" />
96
97
98
                           <!-- either target or symbol have to be used in the variable definition -->
<xs:attribute name="target" type="xs:token" use="optional" />
<xs:attribute name="symbol" type="xs:string" use="optional" />
101
102
                            <xs:attributeGroup ref="idGroup" />
103
                       </xs:extension>
                 </xs:complexContent>
105
             </xs:complexType>
106
        </xs:element>
107
108
109
        <xs:element name="parameter">
110
             <xs:complexType>
                  <xs:complexContent>
111
                       <xs:extension base="SEDBase">
112
                           <xs:attributeGroup ref="idGroup" />
<xs:attribute name="value" type="xs:double" use="required" />
114
115
                       </xs:extension>
                  </r></xs:complexContent>
116
             </xs:complexType>
117
        </xs:element>
119
        <!-- The model(s) to simulate/analyse --> <xs:element name="model">
120
121
             <xs:complexType>
122
                  <xs:complexContent>
123
                       <xs:extension base="SEDBase">
124
125
                           <xs:sequence>
                                <xs:element ref="listOfChanges" minOccurs="0" />
126
127
                           128
129
130
                            <xs:attributeGroup ref="idGroup" />
131
                       </xs:extension>
133
                  </xs:complexContent>
             </xs:complexType>
134
        </xs:element>
135
136
        <!-- Model pre-processing changes -->
137
        <xs:element name="newXML">
138
             <xs:complexType>
139
                  <xs:sequence>
140
                      <xs:any processContents="skip" min0ccurs="1" max0ccurs="unbounded" />
142
                 </xs:sequence>
             </xs:complexType>
143
        </xs:element>
144
145
        <xs:element name="changeAttribute">
147
             <xs:complexTvpe>
                  <xs:complexContent>
148
                      <xs:extension base="SEDBase">
149
                            <xs:attribute name="target" use="required" type="xs:token" />
                           <xs.attribute name="newValue" type="xs:string" use="required" />
151
152
                       </xs:extension>
                  </r></xs:complexContent>
153
             </xs:complexType>
154
        </xs:element>
        <xs:element name="changeXML">
157
```

```
158
            <xs:complexType>
                 <xs:complexContent>
159
                     <xs:extension base="SEDBase">
160
                         <xs:sequence>
162
                             <xs:element ref="newXML" />
                          </xs:sequence>
163
                          <xs:attribute name="target" use="required" type="xs:token" />
164
165
                      </xs:extension>
                </xs:complexContent>
166
167
            </xs:complexType>
        </xs:element>
168
169
        <xs:element name="addXML">
170
171
            <xs:complexType>
                <xs:complexContent>
172
                     <xs:extension base="SEDBase">
173
174
                          <xs:sequence>
175
                             <xs:element ref="newXML" />
176
                          </xs:sequence>
                          <xs:attribute name="target" use="required" type="xs:token" />
177
                     </xs:extension>
178
                 </xs:complexContent>
180
            </xs:complexType>
        </xs:element>
181
182
        <xs:element name="removeXML">
183
            <xs:complexType>
184
185
                <xs:complexContent>
                     <xs:extension base="SEDBase">
186
                         <xs:attribute name="target" use="required" type="xs:token" />
187
188
                     </xs:extension>
                 </r></xs:complexContent>
189
            </r></r></ra>complexType>
190
        </xs:element>
191
192
        <xs:complexType name="ComputeChange">
194
            <xs:complexContent>
                <xs:extension base="SEDBase">
195
196
                     <xs:sequence>
                          <xs:element ref="listOfVariables" minOccurs="0" />
<xs:element ref="listOfParameters" minOccurs="0" />
197
198
                         <xs:element ref="math:math" />
199
200
                     </xs:sequence>
                     <xs:attribute name="target" use="required" type="xs:token" />
201
                 </xs:extension>
202
203
            </xs:complexContent>
204
        </xs:complexType>
205
        <xs:element name="computeChange" type="ComputeChange"/>
206
208
        <!-- The simulation/analysis algorithms to use -->
209
        <xs:element name="algorithm">
210
            <xs:complexType>
211
                 <xs:complexContent>
212
                     <xs:extension base="SEDBase">
213
214
                         <xs:sequence>
                              <xs:element ref="listOfAlgorithmParameters" minOccurs="0"/>
215
                          </xs:sequence>
                         <xs:attribute name="kisaoID" type="KisaoType" use="required" />
217
218
                     </xs:extension>
                 </xs:complexContent>
219
            </r></r></ra>complexType>
220
221
        </xs:element>
222
        <xs:element name="algorithmParameter">
223
            <xs:complexType>
224
                <xs:complexContent>
225
                     <xs:extension base="SEDBase">
226
                         <xs:attribute name="kisaoID" type="KisaoType" use="required"/>
227
                          <xs:attribute name="value" type="xs:string" use="required"/>
228
                     </xs:extension>
229
                 </xs:complexContent>
231
            </xs:complexType>
        </xs:element>
232
233
        <xs:complexType name="Simulation">
234
235
            <xs:complexContent>
                 <xs:extension base="SEDBase">
236
237
                     <xs:sequence>
                         <xs:element ref="algorithm" />
238
                     </xs:sequence>
240
                     <xs:attributeGroup ref="idGroup" />
                 </xs:extension>
241
            </xs:complexContent>
242
        </xs:complexType>
243
245
        <xs:element name="uniformTimeCourse">
246
            <xs:complexType>
```

```
247
                    <xs:complexContent>
                         <xs:extension base="Simulation">
248
                              <xs:attribute name="outputStartTime" type="xs:double" use="required" />
<xs:attribute name="outputEndTime" type="xs:double" use="required" />
<xs:attribute name="numberOfPoints" type="xs:integer" use="required" />
<xs:attribute name="initialTime" type="xs:double" use="required" />
250
251
252
                         </xs:extension>
253
                    </r></r></ra></ra>
254
              </xs:complexType>
255
256
         </xs:element>
257
         <xs:element name="oneStep">
258
              <xs:complexType>
260
                    <xs:complexContent>
                        <xs:extension base="Simulation">
261
                              <xs:attribute name="step" type="xs:double" use="required"/>
262
                         </xs:extension>
264
                   </xs:complexContent>
265
              </xs:complexType>
266
         </xs:element>
267
         <xs:element name="steadyState">
269
               <xs:complexType>
                    <xs:complexContent>
270
                        <xs:extension base="Simulation">
271
                              <!-- There is actually no difference from the base type here -->
272
273
                         </xs:extension>
274
                   </xs:complexContent>
275
              </xs:complexTvpe>
         </xs:element>
276
         <!-- The various task elements inherit from AbstractTask -->
<xs:complexType name="AbstractTask">
278
279
              <xs:complexContent>
280
                  <xs:extension base="SEDBase">
281
                         <xs:attributeGroup ref="idGroup" />
283
                   </xs:extension>
              </xs:complexContent>
284
         </xs:complexType>
285
286
287
         <xs:element name="task">
288
              <xs:complexType>
                    <xs:complexContent>
289
                         <xs:extension base="AbstractTask">
290
                              <xs:attribute name="simulationReference" type="SId" use="required" />
<xs:attribute name="modelReference" type="SId" use="required" />
291
292
293
                         </xs:extension>
                    </r></xs:complexContent>
294
               </xs:complexType>
295
         </xs:element>
297
         <xs:element name="repeatedTask">
298
               <xs:complexType>
299
                    <xs:complexContent>
                         <xs:extension base="AbstractTask">
301
302
                              <xs:sequence>
                                   <xs:element ref="listOfRanges"/>
<xs:element name="listOfChanges" type="repeatedTaskListOfChanges"</pre>
303
304
                                   minOccurs="0"/>
<xs:element ref="listOfSubTasks"/>
306
307
                              </xs:sequence>
                              <xs:attribute name="range" type="SId" use="required"/>
<xs:attribute name="resetModel" type="SId" use="required"/>
308
309
                         </xs:extension>
311
                    </xs:complexContent>
              </xs:complexType>
312
         </xs:element>
313
314
         <!-- Child elements of repeatedTask --> <xs:complexType name="Range">
316
              <xs:complexContent>
317
                    <xs:extension base="SEDBase">
318
                         <xs:attributeGroup ref="idGroup"/>
320
                   </xs:extension>
321
              </r></r></ra>
         </xs:complexType>
322
324
         <xs:simpleType name="LogOrLinear">
               <xs:restriction base="xs:string">
325
                   <xs:enumeration value="log"/>
326
                    <xs:enumeration value="linear"/>
327
               </xs:restriction>
329
         </xs:simpleType>
330
         <xs:element name="uniformRange">
331
               <xs:complexType>
332
                    <xs:complexContent>
                         <xs:extension base="Range">
  <xs:attribute name="start" type="xs:double"/>
334
335
```

```
<xs:attribute name="end" type="xs:double"/>
<xs:attribute name="numberOfPoints" type="xs:integer"/>
336
337
                              <xs:attribute name="type" type="Log0rLinear"/>
338
                         </xs:extension>
339
340
                   </xs:complexContent>
              </r></r></ra>
341
         </xs:element>
342
343
         <xs:element name="vectorRange">
344
345
              <xs:complexTvpe>
                   <xs:complexContent>
346
                        <xs:extension base="Range">
347
348
                              <xs:sequence>
                                   <xs:element name="value" type="xs:double" max0ccurs="unbounded"/>
349
350
                              </xs:sequence>
                         </xs:extension>
351
                   </r></xs:complexContent>
352
353
              </r></re></re>
354
         </xs:element>
355
         <xs:element name="functionalRange">
356
              <xs:complexType>
358
                    <xs:complexContent>
                         <xs:extension base="Range">
359
                             <xs:sequence>
360
                                   <xs:element ref="listOfVariables" minOccurs="0" />
<xs:element ref="listOfParameters" minOccurs="0" />
<xs:element ref="math:math" />
361
362
363
364
                              </xs:sequence>
                              <xs:attribute name="range" type="SId" use="optional"/>
365
                         </xs:extension>
                   </r></r></ra>complexContent>
367
              </xs:complexType>
368
         </xs:element>
369
370
         <xs:element name="setValue">
372
              <xs:complexType>
373
                   <xs:complexContent>
                         <xs:extension base="ComputeChange">
374
                             <xs:attribute name="modelReference" type="SId" use="required"/>
<xs:attribute name="range" type="SId" use="optional"/>
<xs:attribute name="symbol" type="xs:string" use="optional"/>
375
376
377
378
                         </xs:extension>
                   </r></xs:complexContent>
379
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762
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763
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765
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766
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767 </xs:schema>
```

Listing B.1: The SED-ML XML Schema definition

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