# Simulation Experiment Description Markup Language (SED-ML): Level 1 Version 1 (Draft)

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## **Editors**

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The latest release of the Level 1 Version 1 specification is available at <a href="http://biomodels.net/sed-ml#sedmlResources">http://biomodels.net/sed-ml#sedmlResources</a>

To discuss any aspect of the current SED-ML specification as well as language details, please send your messages to the mailing list sed-ml-discuss@lists.sourceforge.net.

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# 1 Introduction

As Systems Biology transforms into one of the main fields in life sciences, the number of available computational models is growing at an ever increasing pace. At the same time, their size and complexity are also increasing. The need to build on existing studies by reusing models therefore becomes more imperative. It is now generally accepted that one needs to be able to exchange the biochemical and mathematical structure of models. The efforts to standardise the representation of computational models in various areas of biology, such as the *Systems Biology Markup Language* (SBML, Hucka et al. [2003]), *CellML* Lloyd et al. [2004] or *NeuroML* Goddard et al. [2001], result in an increase of the exchange and re-use of models. However, the description of the structure of models is not sufficient to enable the reproduction of simulation results. One also needs to describe the procedures the models are subjected to, as described by the *Minimum Information About a Simulation Experiment (MIASE)* [Waltemath et al.].

This document presents the Level 1 Version 1 of the Simulation Experiment Description Markup Language (SED-ML), a format that allows for the encoding of simulation experiments. SED-ML files are encoded in the eXtensible Markup Language (XML) [Bray et al., 2006]). The SED-ML language is defined as an XML Schema [Fallside et al., 2001].

# 1.1 Motivation: A sample experiment

To demonstrate how a simulation experiment can be described simply and effectively, we make use of a rather simple, though famous, model that may yet display rich and variable behaviors. The simulation example is taken from [Waltemath et al.].

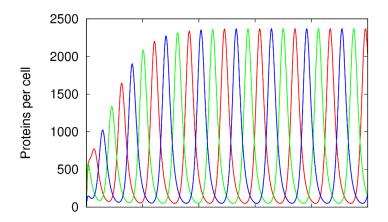
The repressilator is a synthetic oscillating network of transcription regulators in Escherichia coli [Elowitz and Leibler, 2000]. The network is composed of the three repressor genes Lactose Operon Repressor (lacI), Tetracycline Repressor (tetR) and Repressor CI (cI), which code for proteins binding to the promoter of the other, blocking their transcription. The three inhibitions toghether in tandem, form a cyclic negative-feedback loop. To describe the interactions of the molecular species involved in the network, the authors built a simple mathematical model of coupled first-order differential equations. All six molecular species included in the network (three mRNAs, three repressor proteins) participated in creation (transcription/translation) and degradation processes. The model was used to determine the influence of the various parameters on the dynamic behavior of the system. In particular, parameter values were sought which induce stable oscillations in the concentrations of the system components. Oscillations in the levels of the three repressor proteins are obtained by numerical integration.

## 1.1.1 A simple time-course simulation

The first experiment we intend to run on the model is the simulation that will lead to the oscillation shown in Figure 1c of the reference publication [Elowitz and Leibler, 2000]. The according simulation experiment can be described through the following steps:

- 1. Import the model identified by the Unified Resource Identifier [Berners-Lee et al., 2005] urn:miriam:biomodels.db:BIOMD0000000012.
- 2. Select a deterministic method.
- 3. Run a uniform time course simulation for 1000 min with an output interval of 1 min.
- 4. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Following those steps and performing the simulation in the simulation tool COPASI [Hoops et al., 2006] let to the result shown in Figure 1 on the following page.



**Figure 1:** Time-course of the repressilator model, imported from BioModels Database and simulated in COPASI. The number of repressor proteins lacI, tetR and cI is shown. (taken from [Waltemath et al.])

## 1.1.2 Applying pre-processing

The fine-tuning of the model can be shown by changing parameters before simulation. When changing the initial values of the parameters protein copies per promoter and leakiness in protein copies per promoter the system's behavior switches from sustained oscillation to asymptotic steady-state. The adjustment towards a new experiment may be described as follows:

- 1. Import the model as above.
- 2. Change the value of the parameter tps\_repr from "0.0005" to "1.3e-05".
- 3. Change the value of the parameter tps\_active from "0.5" to "0.013".
- 4. Select a deterministic method.
- 5. Run a uniform time course for the duration of 1000 min with an output interval of 1 min.
- 6. Plot the amount of lacI, tetR and cI against time in a 2D Plot.

Figure 2 on the next page shows the result of the simulation.

#### 1.1.3 Applying post-processing

However, the raw numerical output of the simulation steps may be subjected to data post-processing before plotting or reporting. In order to describe the production of a normalized plot of the time-course in the first example (section 1.1.1), depicting the influence of one variable on another (in phase-planes), one could define the following further steps (Please note that the description steps 1 - 4 remain as above):

- 5. Collect PX(t) (lacI), PY(t) (tetR) and PZ(t) (cI).
- 6. Compute the highest value for each of the repressor proteins,  $\max(PX(t))$ ,  $\max(PY(t))$ ,  $\max(PZ(t))$ .
- 7. Normalize the data for each of the repressor proteins by dividing each time point by the maximum value, i.e., PX(t)/max(PX(t)), PY(t)/max(PY(t)), and PZ(t)/max(PZ(t)).
- 8. Plot the normalized lacI protein in function of the normalized cI, the normalized cI in function of the normalized tetR protein, and the normalized tetR protein against the normalized lacI protein in a 2D plot.

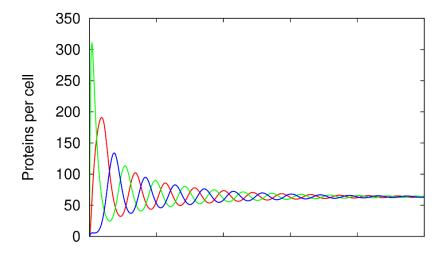
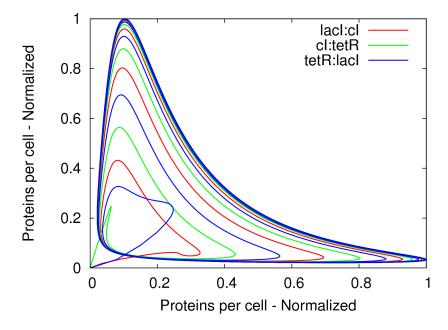


Figure 2: Time-course of the repressilator model, imported from BioModels Databas and simulated in COPASI after modification of the initial values of the protein copies per promoter and the leakiness in protein copies per promoter. The number of repressor proteins lacI, tetR and cI is shown. (taken from [Waltemath et al.])



**Figure 3:** Time-course of the repressilator model, imported from BioModels Database and simulated in COPASI, showing the normalized temporal evolution of repressor proteins lacI, tetR and cI in phase-plane. (taken from [Waltemath et al.])

Figure 3 illustrates the result of the simulation after post-processing of the output data.

## 1.2 Conventions used in this document

SED-ML is specified as an XML Schema [W3C, 2004]. We also provide a UML Class diagram representation of that XML Schema (refer to appendix A). UML class diagrams are a subset of the *Unified Markup Language* notation (UML, [OMG, 2009]). Sample experiment descriptions are given as XML snippets that comply with the XML Schema.

#### 1.2.1 UML Classes

A SED-ML UML class (Figure 4) consists of a class name (ClassName) and a number of attributes (attribute) each of a specific data type (type). The SED-ML UML specification does not make use of UML operations.

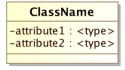


Figure 4: SED-ML UML Class with class names and attributes

Class names always begin with upper case letters, if they are composed of different words, the camel case style is used, as in e.g. DataGenerator.

## 1.2.2 UML Relationships

## 1.2.2.1 UML Relation Types



Figure 5: UML Class connectors

Links between classes specify the connection of linked objects with each other (Figure 5). The different relation types used in the SED-ML specification include aggregation, composite aggregation, and generalisation. The label on the line is called symbol (label) and describes the relation of the objects of both classes.

The association (Figure 6 on the next page) indicates the existence of a connection between the objects of the participating classes. Often associations are directed to show how the label should be read (in which direction). Associations can be uni-directional (one arrowhead), or bidirectional (zero or two arrowheads).

The aggregation (Figure 7 on the following page, top) indicates the objects of the participating classes are connected in a way that one class (Whole) consists of several parts (Part). In an aggregation, the parts may be independent of the whole. For example, a car (Whole) has several parts called wheel (Part); however, the wheels can exist independently of the car while the car requires the wheels in order to function.

The composite aggregation (Figure 7 on the next page, bottom) indicates that the objects of the participating classes are connected in a way that one class (Whole) consists of several parts (Part). In contrast to the aggregation, the subelements (Part) are dependent on the parent class (Whole). An example is that a university (Whole) consists of a number of departments (Part) which have a so-called "lifetime responsibility" with the university, e.g. if the university vanishes, so will with it the departments Bell [2003].

The generalisation (Figure 8 on page 9) allows to extend classes (BaseClass) by additional properties. The derived class (DerivedClass) inherites all properties of the base class and defines additional ones.

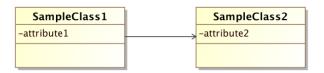


Figure 6: UML Association

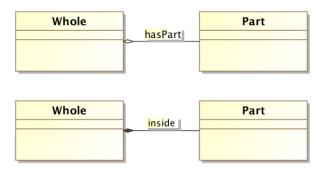


Figure 7: UML Aggregation

#### 1.2.2.2 UML multiplicity

UML multiplicity defines the number of objects in one class that can be related to one object in the other class (also known as cardinality). Possible types of multiplicity include values (1), ranges (1..4), intervals (1,3,9), or combinations of ranges and intervals. The standard notation for "many" is the asterix (\*).

Multiplicity can be defined for both sides of a relationship between classes. The default relationship is "many to many". The example in Figure 9 on the next page expresses that a class is given by a professor, and a professor might give one to many classes.

## 1.2.3 XML Schema language elements

The main building blocks of an XML Schema specification are

- simple and complex types
- element specifications
- attribute specifications

XML Schema definitions create new types, declarations define new elements and attributes. Definition of new (simple and complex) types can be based on a number of already existing, prefedined types (string, boolean, float). Simple types are restrictions or extensions of predefined types. Complex types describe how attribues can be assigned to elements and how elements can contain further elements. The SED-ML XML Schema only does make use of complex types. An example for a complex type definition is given in listing 1:

Listing 1: Complex Type definition of the SED-ML computeChange element

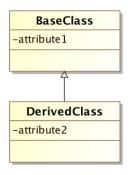


Figure 8: UML Generalisation

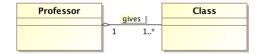


Figure 9: UML Multiplicity in an Aggregation

It shows the declaration of an element called <code>computeChange</code> that is used in SED-ML to change mathematical expressions. The element is defined using an <code>unnamed</code> complex type which is build of further elements called <code>listOfVariables</code>, <code>listOfParameters</code>, and <code>math</code>. Additionally, the element <code>computeChange</code> has an attribute <code>target</code> declared. Please note that the definition of the elements inside the complex type are only referred to and will be found elsewhere in the schema. The nesting of elements in the schema can be expressed using the <code>xs:sequence</code> (a sequence of elements), <code>xs:choice</code> (an alternative of elements to choose from), or <code>xs:all</code> (a set of elements that can occur in any order) concepts. The SED-ML XML Schema make use only of the <code>sequence</code> of elements.

## 1.2.3.1 Multiplicities

The standard multiplicity for each defined **element** is 1. Explicit multiplicity is to be defined using the **minOccurs** and **maxOccurs** attributes inside the complex type definition, as shown in listing 2.

**Listing 2:** Multiplicity for complex types in XML Schema

The dataGenerator type is build of a sequence of three elements: The listOfVariables element is not necessary for the definition of a valid dataGenerator XML structure (it may occur 0 times or once). The same is true for the listOfParameters element (it may as well occur 0 times or once). The math element, however, uses the implicit standard multiplicity – it must occur exactly 1 time in the dataGenerator specification.

#### 1.2.3.2 Type extensions

XML Schema offers mechanics to restrict and extend previously defined complex types. Extensions add element or attribute declarations to existing types, while restrictions restrict the types by adding further characteristics and requirements (facets) to a type. An example for a

type extension is given in listing 3.

```
1 <xs:element name="sedML">
2 <xs:complexType>
    <xs:complexContent>
     <xs:extension base="SEDBase">
5
      <xs:sequence>
       <xs:element ref="listOfSimulations" />
       <xs:element ref="listOfModels" />
      <xs:element ref="list0fTasks" />
8
      <xs:element ref="list0fDataGenerators" />
9
10
       <xs:element ref="list0f0utputs" />
      </xs:sequence>
11
      <xs:attribute name="version" type="xs:decimal" use="required" fixed="0.1" />
12
     </xs:extension>
14 </xs:complexContent>
15 </xs:complexType>
16 </xs:element>
```

**Listing 3:** Definition of the sedML type through extension of SEDBase in SED-ML

The sedML element is an extension of the previously defined SEDBase type. It extends SEDBase by a sequence of five additional elements (listOfSimulations, listOfModels, listOfTasks, listOfDataGenerators, and listOfOutputs) and a new attribute versions.

# 2 Concepts used in SED-ML

## 2.1 The MathML Subset used in SED-ML

The SED-ML specification allows for the pre-processing of computational models, as well as post processing of the simulation results. The corresponding mathematical expressions are encoded using MathML 2.0. MathML is an international standard for encoding mathematical expressions using XML and is used as representation of mathematical expressions in SBML and CellML, two of the languages supported by SED-ML. A problem arises, because the individual supported model exchange languages allow different subsets of MathML. Thus, when for example a ChangeXML element replaces a mathematical expression of an SBML reaction, only the MathML subset allowed by SBML should be used here.

In order to make the SED-ML format easier to adopt, at the beginning we restrict the MathML subset to the following operations:

- token: cn, ci, csymbol, sep
- general: apply, piecewise, piece, otherwise, lambda
- relational operators: eq, neq, gt, lt, geq, leq
- arithmetic operators: plus, minus, times, divide, power, root, abs, exp, ln, log, floor, ceiling, factorial
- logical operators: and, or, xor, not
- *qualifiers*: degree, bvar, logbase
- trigonometric operators: sin, cos, tan, sec, csc, cot, sinh, cosh, tanh, sech, csch, coth, arcsin, arccos, arctan, arcsec, arccsc, arccot, arcsinh, arccosh, arctanh, arcsech, arccsch, arccoth
- constants: true, false, notanumber, pi, infinity, exponentiale
- MathML annotations: semantics, annotation, annotation-xml

It should be noted, that all the operations listed above, only operate on singular values. However, as one of SED-ML's aim is to provide post processing on the results of simulation experiments, we need to enhance this basic set of operations by some aggregate functions.

#### 2.1.1 MathML Symbols

To start enabling for post processing in SED-ML, a defined set of MathML symbols that represent vector values are supported by SED-ML Level 1 Version 1.

The following aggregate functions are available for use with DataGenerator variables:

• min: Where the minimum of a variable represents the smallest value the simulation experiment yielded. Example:

```
<min> <ci> variableId </ci></min>
```

• max: Where the maximum of a variables represents the largest value the simulation experiment yielded. Example:

```
<max> <ci> variableId </ci></max>
```

• *sum*: All values of the variable returned by the simulation experiment are added up. Example:

```
<sum> <ci> variableId </ci></sum>
```

• product: All values of the variable returned by the simulation experiment are multiplied. Example:

These represent the only exceptions. At this point SED-ML does not define a complete algebra of vector values. For more information see the description of the DataGenerator class.

#### 2.2 The URI Scheme used in SED-ML

To reference external models that are necessary for the simulation experiment we propose the use of a standardised URI Scheme to ensure long-time availability of a model that can unambiguously be identified. The preferred reference standard in SED-ML is the MIRIAM standard.

MIRIAM allows to identify a data entry in a data resource using predefined URNs. That way a model may be referenced through it's ID in a particular model repository. To be part of the MIRIAM resources, a model repository must ensure permanent and consistent model references, that is stable IDs.

One model repository that has a MIRIAM URN assigned is the BioModels Database. It's data resource name in MIRIAM is urn:miriam:biomodels.db. To refer to a particular model, a standardised identifier scheme is defined in MIRIAM Resources. The ID entry maps to a particular model in the model repository. That model is never deleted. A sample BioModels Database ID is :BIOMD0000000048. Together with the data resource name it becomes the unambiguous ID urn:miriam:biomodels.db:BIOMD0000000048 for the Kholodenko model of 1999 on EGFR signaling.

SED-ML does not specify how to resolve the URNs. However, MIRIAM Resources offers web services to do so <sup>1</sup>. For the above example of the urn:miriam:biomodels.db:BIOMD0000000048 model, the resolved URL may look like:

- http://biomodels.caltech.edu/BIOMD0000000048
- http://www.ebi.ac.uk/biomodels-main/BIOMD0000000048

depending on the physical location of the resource chosen to resolve the URN.

# 2.3 Use of implicit variables in SED-ML

Some variables used in an experiment are not explicitly defined in the model, but may be implicitly contained in it. For example, to plot a variable's behaviour over time, that variable is defined in an SBML model, but time will not explicitly be defined.

To overcome that shortness and allow SED-ML to refer to such variables in a common way, the notion of *implicit variables* is used. Those variables are called symbols in SED-ML and are defined externally in the SED-ML namespace, following the idea of MIRIAM URNs and using the SED-ML URN scheme urn:sedml:symbol:implicit variable. To refer from a SED-ML file to the definition of *time*, for example, the URN is urn:sedml:symbol:time.

The list of predefined symbols is available from the SED-ML site on <a href="http://biomodels.net/sed-ml">http://biomodels.net/sed-ml</a>. From that source, also a mapping of SED-ML symbols on possibly existing concepts in the single languages supported by SED-ML is provided.

## 2.4 KiSAO

An important aspect of a simulation experiment is the simulation algorithm used to solve the system.

The sole reference of a simulation algorithm through its name in form of a string is error prone

http://www.ebi.ac.uk/miriam

and unambiguous. Firstly, typing mistakes or language differences may make the identification of the intended algorithm difficult. Secondly, many algorithms exist with more than one name, having synonyms or various abbriviations that are commonly used.

These problems can be solved by using controlled vocabulary to refer to a particular simulation algorithm. One attempt to provide such a vocabulary is the *Kinetic Simulation Algorithm Ontology* (KiSAO, http://www.ebi.ac.uk/compneur-srv/kisao/). KiSAO is a community-driven approach of classifying and structuring simulation approaches by model characteristics and numerical characteristics. Model characteristics include, for instance, the type of variables used for the simulation (such as discrete or continuous variables) and the spatial resolution (spatial or non-spatial descriptions). Numerical characteristics specify whether the system's behavior can be described as deterministic or stochastic, and whether the algorithms use fixed or adaptive time steps. Related algorithms are grouped together, producing classes of algorithms [Courtot et al., to be submitted].

Although work is still at an early stage, the use of KiSAO is recommended when referring to a simulation algorithm from a SED-ML description. The use of KiSAO for the moment is limited to looking up the algorithm that was used in the simulation experiment (through resolving the KiSAO ID) and then to try and use one algorithm that is as similar to the original one as possible. KiSAO will become more supportive for SED-ML as soon as the ontology contains a wider range of relationships between different algorithms, as well as extended descriptions of the algorithm characteristics.

#### 2.5 Further Resources

SED-ML is part of the biomodels.net initiative http://www.biomodels.net. Information on SED-ML can be found on www.biomodels.net/sed-ml.

The SED-ML XML Schema, the UML schema and related implementations, libraries, validators and so on can be found on the SED-ML sourceforge project page http://sed-ml.svn.sourceforge.net/.

# 3 Preliminary definitions and general attributes and classes

In this section we introduce attributes and concepts used repeatedly throughout the SED-ML specification.

#### 3.1 The xmlns attribute

The xmlns attribute is used in several places of the SED-ML document. First of all, it declares the namespace for the SED-ML document. The pre-defined standard namespace is http://www.biomodels.net/sed-ml.

In addition, SED-ML makes use of the MathML namespace http://www.w3.org/1998/Math/MathML to enable encoding mathematical expressions in MathML [Carlisle et al., 2001]. SED-ML uses a subset of MathML as described in section 2.1 on page 11.

For the Notes class, the standard value of xmlns is http://www.w3.org/1999/xhtml.

#### 3.2 The id attribute

Most objects in SED-ML carry the id and name attributes. The id attribute, if existent for an object, is always required and can be used to identify SED-ML constituents unambiguously. The id attribute can be used to refer to a constituent from other constituents. The id data type is String. All ids have a global scope, meaning that throughout a whole SED-ML document, the id should be unambiguous and as such identifying the constituent it is related to. An example for a defined id is given in listing 4.

```
1 <model id="m00001" type="SBML" source="urn:miriam:biomodels.db:BIOMD0000000012">
2  [MODEL DEFINITION]
3 </model>
```

Listing 4: SED-ML identifier definition, e.g. for a model

## 3.3 The name attribute

Besides an id, a SED-ML constituent may carry an optional name attribute. However, names do not have identifying character and so severeal SED-ML constituents may carry the same name. The purposes of the name attribute is to keep a human-readible name of the constituent, e.g. for display to the user. Names are of the data type **String** in the XML Schema representation.

#### 3.4 The SEDBase Class

SEDBase represents the base class for all elements of the SED-ML Level 1 Version 1 language. That is, all elements are derived from it. It provides means for additional information to be attached on all other classes (Figure 10 on the following page). That information can be specified in form of human readable Notes or custom Annotation classes.

Table 3.4 shows all attributes and derived classes for the SEDBase element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaID}^o$	page 15
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 1:** Attributes and nested elements for SEDBase. elements of denotes optional elements.

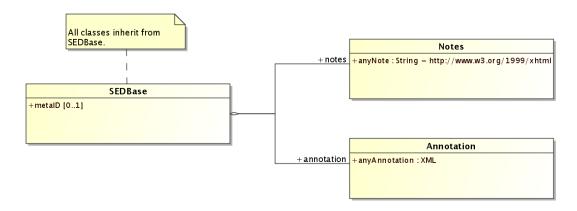


Figure 10: The SEDBase class

#### 3.4.1 metaid Attribute

The main purpose of the metaid attribute is to attach Annotations to SED-ML elements. Thus, the metaID attribute has to be globally unique throughout the whole SED-ML document.

metaID is of type XML ID.

## 3.4.2 The Notes Class

A note is considered a human-readable description of the element it is assigned to. It serves to display information to the user. Notes contains any valid XHTML [Pemberton et al., 2002], ranging from short comments to whole HTML pages for display in a Web browser.

Notes has a mandatory attribute xmlns to declare the XHTML namespace. It does not have any further subclasses nor attributes associated to it (see Table 3.4.2).

Table 3.4.2 shows all attributes and derived classes for the Notes element as defined in the SED-ML XML Schema.

attribute	description
xmlns	page 14
sub-elements	description

**Table 2:** Attributes and nested elements for Notes. elements of denotes optional elements.

The namespace URL for XHTML content inside the Notes class is http://www.w3.org/1999/xhtml. It may either be declared in the sedML XML element, or directly for use in each notes element of the XML file. For further options of how to set the namespace and detailed examples, please refer to ([Hucka et al., 2010], p. 14).

Listing 5 shows the use of the **notes** element in a SED-ML file.

```
1 <sedML version="0.1">
2 <notes http://www.w3.org/1999/xhtml>
3 The enclosed simulation description shows the oscillating behaviour of the Repressilator model using deterministic and stochastic simulators.
4 </notes>
5 </sedML>
```

**Listing 5:** The notes element

In this example the namespace declaration is inside the **notes** element and the note is related to the **sedML** root element of the SED-ML file. A note may, however, occur inside any SED-ML

XML element, except note itself and annotation.

#### 3.4.3 The Annotation Class

An annotation is considered a computer-processible piece of information. Annotations may contain any valid XML content. No additional namespace declaration is needed for use of the annotation element. However, for the type of XML inside annotation, the according namespaces should be declared, if necessary. For further guidelines on how to use annotations, we would like to encourage the reading of the according section in the SBML specification ([Hucka et al., 2010], pp. 14-16).

Table 3.4.3 shows all attributes and derived classes for the Annotation element as defined in the SED-ML XML Schema.

attribute	description
none	
sub-elements	description

**Table 3:** Attributes and nested elements for Annotation. elements denotes optional elements.

Listing 6 shows the use of the annotation element in a SED-ML file.

```
1 <sedML>
    <model id="model1" metaID="001" name="Circadian Oscillations" type="CellML"</pre>
3
     source="http://models.cellml.org/workspace/leloup_gonze_goldbeter_1999/@@rawfile/
          d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_a.cellml" >
     <annotation>
5
      <rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
                xmlns:bqmodel="http://biomodels.net/model-qualifiers/">
        <rdf:Description rdf:about="#001">
8
        <bgmodel:isDescribedBy>
9
10
          <rdf:Bag>
           <rdf:li rdf:resource="urn:miriam:pubmed:10415827"/>
11
          </rdf:Bag>
12
         </bamodel:isDescribedBv>
13
        </rdf:Description>
14
      </rdf:RDF>
15
16
     </annotation>
17
    </model>
18
    [..]
19 </sedML>
```

**Listing 6:** The annotation element

In the given example a SED-ML model element is annotated by referencing the original publication the model is build upon. The model contains an annotation that uses the model-qualifier isDescribedBy to link to the external resource urn:miriam:pubmed:10415827. In natural language the annotation content could be interpreted as "The model is described by the published article available from pubmed under ID 10643740". The example annotation follows the proposed URI Scheme suggested by MIRIAM. The MIRIAM URN can be resolved to the PubMED (http://pubmed.gov) publication with ID 10415827, namely the article "Alternating oscillations and chaos in a model of two coupled biochemical oscillators driving successive phases of the cell cycle." published by Romond et al. in 1999.

#### 3.5 The SED-ML Class

Each SED-ML Level 1 Version 1 document has a main class called SED-ML (Figure 11) which defines the document's structure and content. A SED-ML document needs to have the SED-ML

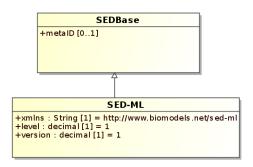


Figure 11: The SED-ML class

namespace defined through the mandatory xmlns attribute. In addition, the SED-ML level and version attributes are mandatory. All of them are explained in more detail in the following subsections.

The SED-ML document is build of several parts which are all connected to the SED-ML class through aggregation: the Model class (for model specification, see section 4.1), the Simulation class (for simulation setup specification, see section 4.3), the Task class (for the linkage of models and simulation setups, see section 4.4), the DataGenerator class (for the definition of post-processing, see section 4.5), and the Output class (for the output specification, see section 4.6). All of them are shown in Figure 12 on the following page and will be explained in more detail in the according sections of this document.

Table 3.5 shows all attributes and derived classes for the SED-ML element as defined in the SED-ML XML Schema.

attribute	description
$metaID^{o}$	page 15
xmlns	page 14
level	page 18
version	page 18
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
$model^o$	page 29
simulation <sup>o</sup>	page 35
$task^o$	page 37
$\frac{\mathrm{task}^o}{\mathrm{dataGenerator}^o}$	page 37 page 39

**Table 4:** Attributes and nested elements for SED-ML. elements denotes optional elements.

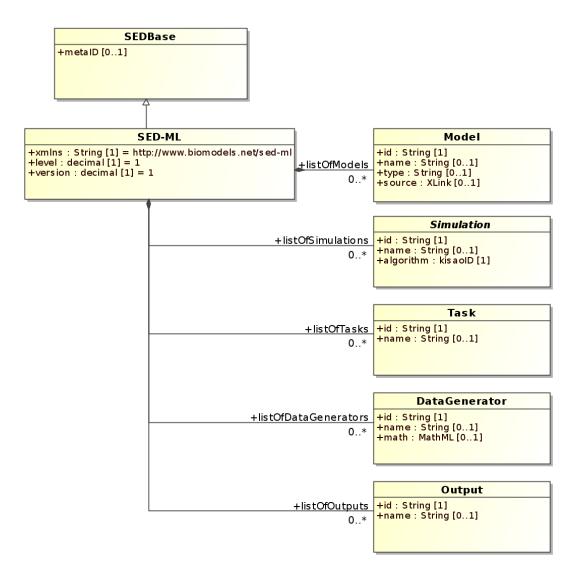


Figure 12: The sub-classes of SED-ML

## 3.5.1 The level attribute

The current SED-ML level is Level 1. Major revisions containing substantial changes will lead to the definition of forthcoming levels.

The level attribute is **required** and its value is a **fixed** decimal. For SED-ML Level 1 Version 1 the value is set to 1.

## 3.5.2 The version attribute

The current SED-ML version is 1. Minor revisions containing corrections and refinements of SED-ML elements will lead to the definition of forthcoming versions.

The version attribute is **required** and its value is a **fixed** decimal. For SED-ML Level 1 Version 1 the value is set to 1.

The basic XML structure of a SED-ML file is shown in listing 7.

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <sedML xmlns:math="http://www.w3.org/1998/Math/MathML"
3 xmlns="http://www.biomodels.net/sed-ml"</pre>
```

```
level="1"
          version="1">
5
   <listOfModels />
6
    [MODEL REFERENCES AND APPLIED CHANGES]
   <listOfSimulations />
   [SIMULATION SETUPS]
9
10 10 1 to fTasks />
11
    [MODELS LINKED TO SIMULATIONS]
   <listOfDataGenerators />
12
    [DEFINITION OF POST-PROCESSING]
13
   <list0f0utputs />
14
    [DEFINITION OF OUTPUT]
15
16 <\sedML>
```

**Listing 7:** The SED-ML root element

The root element of each SED-ML XML file is the sedML element, encoding version and level of the file, and setting the necessary namespaces. Nested inside the sedML element are the five aforementioned lists serving as containers for the encoded data (listOfModels for all models, listOfSimulations for all simulations, listOfTasks for all tasks, listOfDataGenerators for all post-processing definition, and listOfOutputs for all output definitions).

#### 3.6 The reference Relations

The reference association is used to refer to a particular source. It may occur in four different ways in the SED-ML document:

- 1. as an association between a Variable and a Model (modelReference)
- 2. as an association between a Variable and a Task (taskReference)
- 3. as an association between the Task and the associated Model (modelRereference)
- 4. or as an association between the Task and the Simulation (simulationReference)

Depending on the use of the reference relation in connection with a Variable object, it may take different roles: The reference association might occur between a Variable and a Model, when the Variable is to define a Change. In that case the variable element contains a modelReference, i.e. a reference to the model that must be used to execute the XPath expression given in the target arribute of the Variable. An example is shown in listing 8

If the reference is used as an association between a Variable object and a inside the dataGenerator class, then the variable contains a taskReference to unambiguously refer to an observable in a given task.

If the reference is used as an association between a Task and a Simulation then the Task contains a simulationReference.

## 3.6.1 model Reference

The modelReference might occur as a relation between a Variable object and a Model object, or as a relation between a Task object and a Model object.

If pre-processing needs to be applied to a model before simulation the model update can be specified by creating a Change object. If the change is calculated using mathematics, variables need to be defined. To refer to an existing entity in a defined Model, the modelReference is used. Listing 8 shows the definition of a model reference.

```
<variable id="v1" modelReference="cellML" target="/cellml:model/cellml:component[</pre>
5
            @cmeta:id='MP']/cellml:variable[@name='vsP']/@initial_value" />
      </listOdVariables>
6
      <listOfParameters [..] />
8
       <math>
       [CALCULATION OF CHANGE]
9
10
      11
      </computeChange>
12 </listOfChanges>
13 [..]
14 </model>
```

**Listing 8:** SED-ML modelReference definition inside a computeChange element

In the example, a change using mathematical functions is defined for model m0001. In the computeChange a list of variables is defined. One of those variable is v1 which is defined in another model, namely cellML. To identify the variable in model cellML the XPath expression given in the target attribute.

The modelReference is as well used to define that a Model object is used in a particular Task. Listing 9 shows how this can be done for a sample SED-ML document.

```
1 1 <list0fTasks>
2 <task id="t1" name="Baseline" modelReference="model1" simulationReference="simulation1" />
3 <task id="t2" name="Modified" modelReference="model2" simulationReference="simulation1" />
4 <//list0fTasks>
```

**Listing 9:** SED-ML modelReference definition inside a task element

The example defines two different tasks, the first one applies the simulation settings of **simulation1** on **model1**, the second one applies the same simulation settings on **model2**.

#### 3.6.2 taskReference

In order to define the output of a simulation so-called DataGenerator objects are created that take the simulation results and apply post-processing to them. To define certain types of post-processing, Variable objects need to be created. Those link to a defined Task from which the model that contains the variable of interest can be inferred. A taskReference association is used to realise that link from a Variable object inside a DataGenerator to a Task object. Listing 10 shows an example for a taskReference inside a DataGenerator.

Listing 10: SED-ML taskReference definition inside a dataGenerator element

The example shows the definition of a variable v1 in a dataGenerator element. The variable appears in the model that is used in task t1. The task definition of t1 might look as follows:

In the above task definition the variable v1 is part of the model model1 as it is the model referred to from t1. As such, the variable defined in the data generator in example 10 is equivalent to the SBML species Mt in model1.

#### 3.6.3 simulationReference

The simulationReference is used to refer to a particular Simulation in a Task. Listing 9 shows how the reference to a defined simulation for a sample SED-ML document. In the example, both tasks t1 and t2 use the simulation settings defined in simulation1 to run the experiment.

#### 3.7 The Variable Class

Variables in SED-ML are references to already existing constituents in one of the defined models. A variable always is placed inside a listOfVariables. Each instance of the Variable class (see

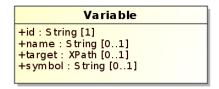


Figure 13: The Variable class

Figure 13) has a required id and an optional name. Variables are used to either refer to a model constituent, i. e. a model observable, such as an SBML species, or to refer to am implicit variable. The referenced constituent is specified through the mandatory target attribute in the first case, and through a symbol holding a MIRIAM URI in the second case.

Listing 11 shows a model with a listOfVariables declared that holds the variable definitions.

```
1 <model [..]>
2 <listOfVariables>
3     [VARIABLE DEFINITIONS FOLLOWING]
4  </listOfVariables>
5     [..]
6 </model>
```

Listing 11:  $SED ext{-}ML$  variable definition

Table 3.7 shows all attributes and derived classes for the Variable element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
symbol	page 23
taskReference	page 20
modelReference	page 19
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

 Table 5:
 Attributes and nested elements for Variable.
 elements of denotes optional elements.

The reference to an object of the Variable class may occur in two different places of the SED-ML document:

First, it may occur in the Change class where it is used for describing the mathematical computation of a change of a model's observable, using other observables existing in a defined model.

The second use of the Variable class is for defining a DataGenerator. Here, a variable in an existing model or an implicit variable might be used to define the post-processing of the simulation.

## 3.7.1 The target attribute

An instance of Variable refers to a model constituent inside a particular model through an XPath expression stored in the required target attribute.

XPath allows to unambiguously identify an element or attribute in an XML file.

An example for a variable definition is given in listing 11.

**Listing 12:** SED-ML target definition

Please note that the identifier and names inside the SED-ML document do not have to comply with the identifiers and names that the model and its constituents carry in the model definition. In the above example 11, the variable with ID v1 is defined. It is described as the TetR protein. The reference points to a species in the referenced SBML model. The particular species can be identified through its ID in the SBML model, namely PY. However, SED-ML does not forbid to use identical identifiers and names as in the referenced models neither. The following is the same valid SED-ML example for the specification of a variable as the above in listing 11, but with different naming:

**Listing 13:** SED-ML variable definition using the original model identifier and name in SED-ML

The XPath expression used in the target attribute unambiguously leads to the particular place in the XML SBML model – the species is to be found in the sbml element, and there inside the listOfSpecies:

```
1 <sbml [..]>
2 <listOfSpecies]
3    <species metaid="PY" id="PY" name="TetR protein" [..]>
4     [..]
5     </species>
6     </listOfSpecies>
7     [..]
8     </sbml>
```

**Listing 14:** Species definition in the referenced model (extracted from urn:miriam: biomodels.db:BIOMD0000000012)

## 3.7.2 The symbol attribute

Symbols are predefined, implicit variables that can be called in a SED-ML file by referring to the defined URNs representing that variable's concept. The notion of implicit variables is explained in section 2.3 on page page 12.

An example for a symbol definition is given in listing 15.

Listing 15:  $SED ext{-}ML$  symbol definition

#### 3.8 The Parameter Class

An instance of the Parameter class in SED-ML defines a symbol associated with a constant value (see Figure 14). A parameter can unambiguously be identified through it's given id. It

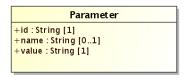


Figure 14: The Parameter class

may additionally carry an optional name. Each parameter has one associated value. Table 3.8 shows all attributes and derived classes for Parameter.

Table 3.8 shows all attributes and derived classes for the Parameter element as defined in the SED-ML XML Schema.

attribute	description
$metaID^{o}$	page 15
id	page 14
$name^o$	page 14
value	page 24
sub-elements	description
notes <sup>o</sup>	page 15
110000	1 0

**Table 6:** Attributes and nested elements for Parameter. elements of denotes optional elements.

SED-ML uses parameters in two ways: First, they may occur in the Change class for describing the mathematical computation of a change of a model's observable through predefined parameters. The second use of the Parameter class is to refer from a DataGenerator definition to a constant value.

In both cases the parameter definitions are local to the according particular class defining them.

#### 3.8.1 The value attribute

Each instance of Parameter defines a particular thing with a fixed value. The value in the XML representation is of the data type String. The value attribute is required for each parameter element. A parameter gets exactly one constant value assigned, meaning that the value is fixed and cannot be changed.

An example for a parameter definition is given in listing 16.

```
1 1 <list0fParameters>
2 <parameter id="p1" name="KM" value="40" />
3 </list0fParameters>
```

**Listing 16:** The definition of a parameter in SED-ML

## 3.9 The ListOf containers

listOf\* elements in SED-ML serve as containers for a collection of objects of the same type. For example, the listOfModels contains all Model objects of a SED-ML document. Lists do not carry any further semantics, nor do they add additional attributes to the language. They might, however, be annotated with Notes and Annotations as they are derived from SBase. All listOf\* elements are optional in a SED-ML document.

SED-ML uses the following listOf\* elements:

#### 3.9.1 listOfVariables: The variable definition container

In order to refer to existing entities inside a model, these variables have to be referrable to from the simulation experiment description. SED-ML uses the XML listOfVariable element as a container for all necessary variables that need to be defined in order to either describe a change in the mathematics of a model (ComputeChange) or to define a data generator using existing variables from a given task (dataGeneratorClass). Figure 15 shows the use of the listOfVariables container. The listOfVariables is optional and may contain zero to many models.

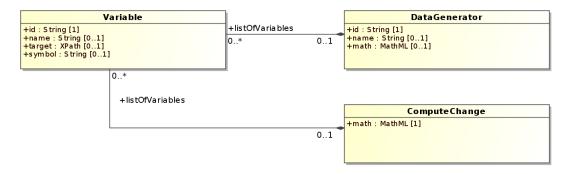


Figure 15: The SED-ML listOfVariables container

An XML code snippet for the definition of a listOfVariables element is shown in listing 17.

**Listing 17:** SED-ML listOfVariables element

## 3.9.2 listOfParameters: The parameter definition container

All parameters needed throughout the simulation experiment, either to apply a Change on a model prior to simulation or to set up a DataGenerator, are defined inside a listOfParameters.

Figure 16 shows the use of the listOfParameters container. It is optional and may contain zero to many models.

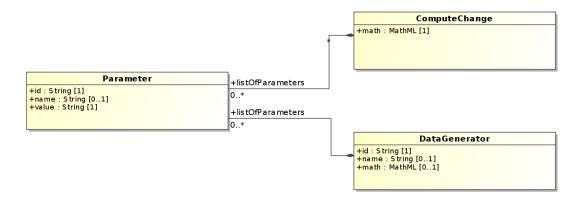


Figure 16: The SED-ML listOfParameters container

An XML code snippet for the definition of a listOfParameters element is shown in listing 18.

```
1 1 1 1 2 <parameter id="p1" value="1" />
3 <parameter id="p2" name="Kadp_2" value="0.23" />
4
```

Listing 18:  $SED ext{-}ML$  listOfParameters element

## 3.9.3 listOfModels: The model description container

In order to specify a simulation experiment, the participating models have to be defined. SED-ML uses the XML listOfModels element as a container for all necessary models (see Figure Figure 17. The listOfModels is optional and may contain zero to many models.

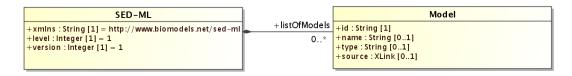


Figure 17: The SED-ML listOfModels container

An XML code snippet for the listOfModels element is shown in listing 19.

## Listing 19: $SED ext{-}ML\ listOfModels\ element}$

The above listOfModels references three models: The first model (m0001) is the Repressilator model taken from BioModels Database. The model itself is available from urn:miriam: biomodels.db:BIOMD0000000012. For the SED-ML simulation, the model might undergo preprocessings, described in the Change class. Based on the description of the first model m0001, the second model is build. It refers to the model that was originally the urn:miriam:biomodels.db:BIOMD0000000012 model, but had changes applied to it. m0002 might then have even further changes applied to it on top of the changes defined in the pre-processing of m0001. The third model in the code example above is a different model in CellML representation. m0003 is the model available from urn:miriam:biomodels.db:BIOMD0000000012, and might have additional pre-processing applied to it before used in the simulation. Such pre-processings might include a (new) parametrisation of model constituents, or a model update in terms of revised reaction equations, as well as the substitution of whole model constituents. Further details will be given in the description of the Change class.

A SED-ML description can be a sole storage container for a *general* simulation setting, comparible to an experiment procudure description. In that case, no particular model needs to be related to that description to store the settings for later use in SED-ML format:

```
1 <sedML>
2 stOfModels />
3 [SIMULATION SETTINGS FOLLOWING]
4 </sedML>
```

## 3.9.4 listOfChanges: The change definition container



Figure 18: The SED-ML listOfChanges container

The listOfChanges container contains the defined changes to be applied to a particular model (see Figure 18). listOfChanges always occurs within a model element. It is an optional subelement of the model element.

Example 20 shows the definition of a listOfChanges container inside a model element.

```
1 <model id="m0001" [..]>
2 <listOfChanges>
3     [CHANGE DEFINITION]
4     </listOfChanges>
5 </model>
```

Listing 20: The SED-ML listOfChanges element, defining a change on a model

In the example a change is defined on the model m0001. To encode the change, a listOfChanges is created that contains all changes in single change elements, as explained in the definition of the Change class.

## 3.9.5 listOfSimulations: The simulation description container

The listOfSimulation is the container for simulation descriptions. The listOfSimulations is optional (see Figure 19 on the next page).

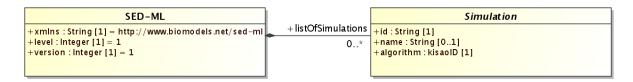


Figure 19: The listOfSimulations container

SED-ML version 1 offers the predefined simulation class UniformTimeCourse. Further simulation classes are planned for future versions of SED-ML, including simulation classes for bifurcation analysis and parameter scans.

Example 21 shows the definition of a listOfSimulation container inside a sedML element.

```
1 <sedML>
2 sedML>
3     [UNIFORM TIMECOURSE DEFINITION]
4     </listofSimulations>
5     [..]
6 </sedML>
```

Listing 21: The SED-ML listOfSimulations element, defining a change on a model

In the example a listOfSimulations element is created that contains all simulations, encoded in single simulation elements. For all SED-ML Level 1 Version 1 documents, the encoded simulation definitions are instances of the Uniform Timecourse class.

## 3.9.6 listOfTasks: The task specification container



Figure 20: The SED-ML listOfTasks container

The listOfTasks container contains the defined tasks for the simulation experiment (see Figure 20).

An example for the definition of a task inside the listOfTasks is given in the XML snippet in listing 22.

```
1 1 <list0fTasks>
2 <task id="t1" name="simulating v1" modelReference="m1" simulationReference="s1">
3 </list0fTasks>
```

Listing 22: The SED-ML listOfTasks element, defining one task

In the given example, a task is created that makes use of one of the previously defined models and runs it with the simulation settings of one of the previously defined simulations.

# 3.9.7 listOfDataGenerators: The post-processing container

In SED-ML, all variables/parameters/values that shall be used in the Output class need to be defined as a dataGenerator beforehand, in the listofDataGenerators (see Figure 21 on the next page).

Each dataGenerator is identifiable within the experiment by its unambiguous id. It can be further characterised by an optional name. The math element contains a mathML expression



Figure 21: The SED-ML listOfDataGenerators container

for the calculation of the data generator. Within the mathematical expression, variables defined in the listOfVariables and parameters defined in the listOfParameters can be used.

## 3.9.8 listOfOutputs: The output specification container



Figure 22: The SED-ML listOfOutputs container

The listOfOutputs container holds the output specifications for a simulation experiment. In SED-ML the output can be defined as either a report, a plot2D or as a 3D plot. The listing 23 shows the definition of two different outputs, one being a data table (report), the other one a 2D plot.

**Listing 23:** The listOfOutput element

#### 3.9.9 listOfAlgorithms: The algorithm specification container

tbw

# 4 SED-ML Components

In this section we describe the major components of SED-ML. In the following we use the UML notation described in section 1.2.1. For an overview we provide a BNMP diagram in Appendix B and an XML Schema in C.

## 4.1 Model

The Model class is the container for a model reference (see Figure 23).

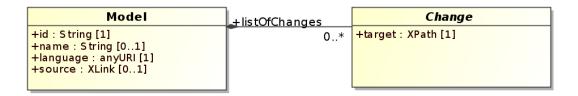


Figure 23: The SED-ML Model class

A model is defined through an unambiguous and mandatory id. An additional, optional name may be given to the model. For each model, the language may be specified, defining the format the model is encoded in, if such a format exists. Example formats are SBML, CellML, or myFancyLanguageML. The Model class refers to the particular model of interest through the source attribute. The restrictions on the model reference are

- The model must be encoded in an XML format.
- To refer to the model encoding language, a reference to a valid definition of that XML format must be given.
- To refer to a particular model in an external resource, an unambiguous reference must be given.

Table 4.1 shows all attributes and derived classes for the Model element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
language	page 30
source	page 30
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
$\mathrm{change}^o$	page 31

**Table 7:** Attributes and nested elements for <u>Model</u>. elements<sup>o</sup> denotes optional elements.

A model might need to undergo pre-processings before simulation. Those pre-processings are specified in the SED-ML Change class.

## 4.1.1 The language attribute

The evaluation of a SED-ML file will decide whether or not it can be used for a particular simulation environment. One crucial criterium is the particular model representation language used to encode the model. A simulation software usually only supports a small subset of the representation formats available to model biological systems computationally.

To help a software decide whether or not it supports a SED-ML description file, the information on the model encoding for each referenced model can be provided through the language attribute. As the description of a language name and version through an unrestricted String is error-prone, SED-ML provides a set of standard URIs to refer to particular language definitions. A prerequisite for a language to be fully supported by SED-ML is that the language definition, e.g. the XML Schema, is provided online. One example for a XML Schema location is tbc

The language attribute is mandatory for the XML representation of a SED-ML file. Not only does it help a user to decide whether or not he is able to run the simulation, that is to parse the model referenced in the SED-ML file. The language attribute is also needed to decide how to handle a particular implicit variable in the Variable class. The interpretation of implicit variables depends on the language of the representation format. The concept of implicit variables has been introduced in section 2.3 on page 12.

#### 4.1.2 The source attribute

To make the model available during execution of a SED-ML file, the model **source** should be specified through an XLink. The XLink should preferably point to a public, consistent URI that contains the model description file and follows the proposed URI Scheme. Consistent URIs ensure the long-term availability of models used in a SED-ML simulation description file. Therefore, reference to curated, open model bases are recommended. An example for such a resource is BioModels Database [Le Novère et al., 2006]. However, any resource registered with MIRIAM resources<sup>2</sup> can easily be used in SED-ML. Even without a MIRIAM URN, SED-ML can be used. The long-term availability of a model, and thus the validity of a simulation experiment cannot be assured in those cases though.

An example for the definition of a model inside the listOfModels and using the MIRIAM URI scheme is given in the XML snippet in listing 24.

```
1 <listOfModels>
2 <model id="m1" name="repressilator" type="SBML"
3   source="urn:miriam:biomodels.db:BIOMD0000000012">
4   <listOfChanges>
5   [DEFINE MODEL PRE-PROCESSING HERE]
6   </listOfChanges>
7   </model>
8   </listOfModels>
```

Listing 24: The SED-ML model element, using the URI scheme

In the example one model is defined. An id and a name are given. The type of the model is SBML and the model source code is available from urn:miriam:biomodels.db:BIOMD000000012. The MIRIAM URN can be resolved into the SBML model stored in BioModels Database under ID BIOMD000000012.

An example for the definintion of a model inside the listOfModels and using a URL is given in the XML snippet in listing 25.

<sup>&</sup>lt;sup>2</sup>http://www.ebi.ac.uk/miriam/main/

```
5     [DEFINE MODEL PRE-PROCESSING HERE]
6     </listOfChanges>
7      </model>
8      </listOfModels>
```

**Listing 25:** The SED-ML model element, using a URL

In the example one model is defined. An **id** and a **name** are given. The **type** of the model is CellML. As CellML currently does not provide a MIRIAM URI scheme for model reference, the URL pointing to the model code is used to refer to the model. The URL is given in the **source** element.

# 4.2 The Change Class

SED-ML not only allows to use the sole model for similation, but on the contrary enables the description of changes to be made on the model before simulation using the listOfChanges element. Changes can be of three different types (see Figure 24):

- 1. Changes on attributes of the model's XML representation (ChangeAttribute)
- 2. Changes on any XML snippet of the model's XML representation (ChangeXML)
- 3. Applying changes based on mathematical calculations (ComputeChange)

The Change class is abstract and serves as the container for all different types of changes.

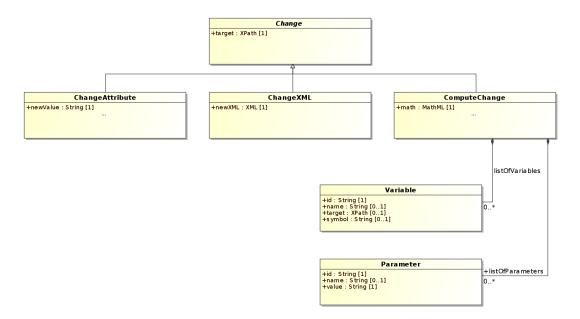


Figure 24: The SED-ML Change class

Table 4.2 on the next page shows all attributes and derived classes for the Change element as defined in the SED-ML XML Schema.

Each Change has a target attribute that holds a valid XPath expression pointing to the XML element or XML attribute that is to undergo the defined changes.

The Change class itself is abstract, a SED-ML document therefor will always contain one of the classes derived from Change; those currently are the aforementioned classes ChangeAttribute, ChangeXML, or ComputeChange.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
sub-elements	description
$notes^o$	page 15
annotation $^o$	page 16
$\operatorname{changeXML}^o$	page 32
change $Attribute^o$	page 33
$computeChange^{o}$	page 33

**Table 8:** Attributes and nested elements for Change. elements of denotes optional elements.

## 4.2.1 The ChangeXML Class

The ChangeXML element is used to change any XML element in the model that can be addressed by a valid XPath expression.

Table 4.2.1 shows all attributes and derived classes for the changeXml element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
newXML	page 32
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 9:** Attributes and nested elements for ChangeXML. elements of denotes optional elements., newXML is an attribute, probably should be made an element!? (see problems in listing 26)

The XPath is specified in the required target (see definition on page 22).

#### 4.2.2 The newXML attribute

The new piece of XML code that is to substitute the XML element addressed by the XPAth is provided in the required newXML attribute.

An example that adds an additional parameter to a model is given in listing 26.

**Listing 26:** The changeXML element

## 4.2.3 The ChangeAttribute Class

The ChangeAttribute allows to update the value of an XML attribute in the model. One required attribute for ChangeAttribute is the target of change, i. e. the location of the addressed XML attribute.

Table 4.2.3 lists all attributes of the ChangeAttribute class.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
newValue	page 33
derived class	description link
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 10:** Attributes and nested elements for ChangeAttribute. elements of denotes optional elements.

The ChangeXML class covers the possibilities provided by the ChangeAttribute class. That is, everything that can be expressed by a ChangeAttribute construct can also be expressed by a ChangeXML. However, both concepts exist to allow for being very specific in defining changes. It is recommended to use the ChangeAttribute for any changes of an XML attribute, and to use the more general ChangeXML for all other cases.

## 4.2.4 The newValue attribute

The second required attribute is the newValue, which assignes a new value to the targeted XML attribute. tbw

For SBML, an example is the update of the initial concentration of a certain parameter, as shown in listing 27.

**Listing 27:** The changeAttribute element

# 4.2.5 The ComputeChange Class

The ComputeChange is used to make changes on any element of the XML file addressable by an XPath expression, where the changes are described by mathematical expressions through MathML.

Table 4.2.5 on the following page shows all attributes and derived classes for the ComputeChange element as defined in the SED-ML XML Schema.

The target attribute contains the XPath addressing the piece of XML that is to be changed. It is possible to introduce additional parameters for the mathematics. Therefore, the parameters

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
target	page 22
math	page 34

sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
variable $^{o}$	page 21
parameter <sup>o</sup>	page 23

**Table 11:** Attributes and nested elements for ComputeChange. elements of denotes optional elements., math currently is an attribute, probably should be turned into an element (see listing 28)

first need to be defined in the listOfParameters. They are then referenced through their ID. To use model variables for the definition of a mathematical expression, those variables need to be defined in the listOfVariables first, and can then be incorporated through their ID.

#### 4.2.5.1 The math attribute

The math element is used to define mathematical functions. If used as an attribute of the ComputeChange class, it computes the change of the element or attribute addressed by the target attribute.

An example is given in listing 28.

```
1 <model [..]>
      <computeChange target="/sbml/model/listOfParameters/parameter[@id='w']">
        <listOfVariables>
3
           <variable id="camkii" name="active calcium/calmoduline kinase II"</pre>
4
                     target="/sbml/model[@id='calcium']/listOfSpecies/species[@id='KII']" />
5
           <variable id="w" name="synaptic weight"</pre>
                     target="/sbml/model[@id='synapse']/listOfParameters/parameter[@id='w']" /
7
         t0fVariables/>
         9
           10
           <parameter id="n" name="utrasensitivity to calcium" value="2">
<parameter id="K" name="sensitivity to calcium" value="1e-6">
11
12
         <listOfParameters/>
13
14
         <math>
15
            <apply>
              <plus />
16
              <ci>w</ci>
17
              <apply>
18
                <times />
19
                <ci>w0</ci>
20
21
                <apply>
                  <divide />
22
                  <apply>
23
24
                    <power />
                    <ci>camkii</ci>
25
                    <ci>n</ci>
26
27
                  </apply>
                  <apply>
28
                    <plus />
29
30
                    <apply>
                      <power />
31
                      <ci>K</ci>
32
                      <ci>n</ci>
33
                    </apply>
34
35
                    <apply>
                      <power />
36
```

```
37
                       <ci> camkii </ci>
                       <ci>n</ci>
38
39
                     </apply>
40
                   </apply>
41
                 </apply>
              </apply>
42
43
            </apply>
44
         </computeChange>
45
     </listOfChanges>
46
47 </model>
```

Listing 28: The computeChange element

#### 4.3 The Simulation Class

A simulation is the execution of some defined algorithm(s). Therefore, a simulation is defined through it's id, an optional name, and the simulation algorithm used to run the simulation. Simulations are described differently depending on the type of simulation experiment to be performed. SED-ML Level 1 Version 1 does only support UniformTimeCourse simulations.

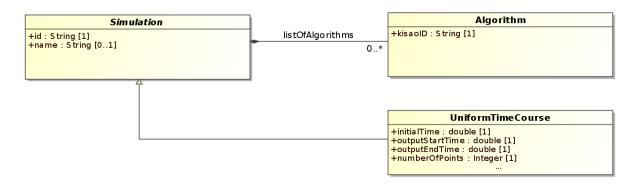


Figure 25: The SED-ML Simulation class

Table 4.3 shows all attributes and derived classes for the Simulation element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
	1
$notes^o$	page 15
notes <sup>o</sup> annotation <sup>o</sup>	_

**Table 12:** Attributes and nested elements for Simulation. elements<sup>o</sup> denotes optional elements.

An example for the definition of two different simulations is given in the XML snippet in listing 29.

```
4    [ALGORITHM DEFINITION FOLLOWING]
5      </listOfAlgorithms>
6      </uniformTimeCourse>
7      <uniformTimeCourse id="s2" name="time course definition for concentration of p" [..]>
8      [..]
9      </uniformTimeCourse>
10 </listOfSimulations>
```

Listing 29: The SED-ML listOfSimulations element, defining three different simulations

Two timcourses with uniform range are defined. How to define the concrete algorithm to be used inside the listOfAlgorithms is shown on page page 36.

## 4.3.1 The Algorithm Class

SED-ML makes use of the KiSA ontology to refer to a term in the controlled vocabulary identifying the particular simulation algorithm to be used in the simulation.

If the listOfAlgorithms is created, then at least one algorithm must be defined. The instance of the Algorithm class must contain a KiSAO reference to a simulation algorithm. The reference should define the simulation algorithm to be used in the simulation as precisely as possible.

Table 4.3.1 shows all attributes and derived classes for the Algorithm element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
kisaoID	page 12
sub-elements	description
${f sub\text{-elements}}$ ${f notes}^o$	description page 15

**Table 13:** Attributes and nested elements for Algorithm. elements<sup>o</sup> denotes optional elements.

The example given in code snipped 29, completed by algorithm definitions looks as in listing 30.

**Listing 30:** The SED-ML algorithm element, defining the two different algorithms in the two defined simulations

For both simulations, one algorithm is defined. In the first simulation  ${\tt s1}$  a deterministic simulation algorithm is used (Euler forward method), in the second simulation  ${\tt s2}$  a stochastic one is used (Next reaction method).

#### 4.3.2 The UniformTimeCourse Class

SED-ML Level 1 Version 1 so far only supports uniform time courses. It defines

Table 4.3.2 shows all attributes and derived classes for the UniformTimeCourse element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
initialTime	page 37
outputStartTime	page 37
outputEndTime	page 37
numberOfPoints	page 37
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16
algorithm	page 36

**Table 14:** Attributes and nested elements for *UniformTimeCourse*. elements<sup>o</sup> denotes optional elements.

An example for the definition of a uniform time course simulation is given in the XML snippet in listing 31.

**Listing 31:** The SED-ML uniformTimeCourse element, defining a uniform time course simulation over 2500 time units with 1000 simulation points, using the CVODE solver.

### 4.3.3 The initialTime attribute

tbw

#### 4.3.4 The outputStartTime attribute

tbw

### 4.3.5 The outputEndTime attribute

tbw

#### 4.3.6 The numberOfPoints attribute

tbw

### 4.4 The Task Class

A task in SED-ML links a model as defined in the listOfModels to a certain simulation description as defined in the listOfSimulations via the two according IDs (model ID and simulation ID).

Table 4.4 on the following page shows all attributes and derived classes for the Task element as

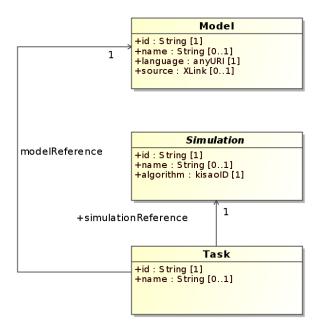


Figure 26: The SED-ML Task class

defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
modelReference	page 19
simulationReference	page 21
sub-elements	description
notes <sup>o</sup>	page 15
annotation $^{o}$	page 16

**Table 15:** Attributes and nested elements for Task. elements<sup>o</sup> denotes optional elements.

Each task does have its own task id for later reference and an optional name.

An example linking a simulation experiment to two different models using two task definitions within the list of tasks is given in listing 32.

**Listing 32:** The listOfTasks element

In the example, a simulation setting *simulation1* is applied first to *model1* and then is applied to *model2*. Please note, that the tasks may be executed in any order, as XML does not have an ordering concept.

In SED-ML 1 it is only possible to link one simulation description to one model at a time. However, one can define as many tasks as needed within one experiment description, i.e. one SED-ML file.

#### 4.5 The DataGenerator Class

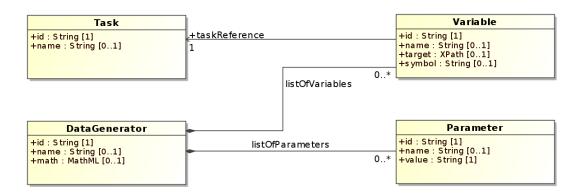


Figure 27: The SED-ML DataGenerator class

Table 4.5 shows all attributes and derived classes for the DataGenerator element as defined in the SED-ML XML Schema.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
math	page 34
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15
	-
$notes^o$	page 15

**Table 16:** Attributes and nested elements for DataGenerator. elements of denotes optional elements.

The DataGenerator prepares the simulation data for usage in the output. Often, data needs to be post-processed before being returned to the user. Those post-processing steps can be simple normalisation of data, but also mathematical calculations. The data generator describes the rules to build the Output from simulation results and existing entities. The data Generator class is shown in Figure 27.

An example for a data generator is given in listing 33.

```
1 <listOfDatGenerators>
   <dataGenerator id="d1" name="time">
    tofVariables>
     <variable id="time" taskReference="task1" target="time" />
    </listOfVariables >
    <listOfParameters />
    <math xmlns="http://www.w3.org/1998/Math/MathML">
     <ci> time </ci>
8
9
    10
   </dataGenerator>
   <dataGenerator id="LaCI" name="LaCI repressor">
11
    <listOfVariables>
12
     <variable id="v1" taskReference="task1'</pre>
13
      target="/sbml:sbml/sbml:model/sbml:listOfSpecies/
              sbml:species[@id='PX']" />
15
    </listOfVariables>
16
```

**Listing 33:** The listOfDataGenerators element, defining two data generators time and LaCI repressor

### 4.6 The Output Class

The ouput container describes how the results of a simulaion should be presented to the user. It does not contain the data itself, but only the type of output and the data generators (data-Generator) which are to be used in the desired output type. Figure 28 shows the UML class definition of the Output class.

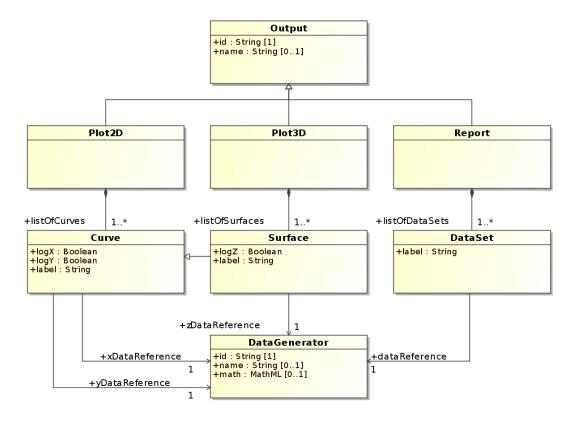


Figure 28: The SED-ML Output class

Table 4.6 on the following page shows all attributes and derived classes for the Output element as defined in the SED-ML XML Schema.

The types of output pre-defined in SED-ML are plots and reports, also referrible as data tables. The output can be defined as a 2D plot or alternatively as a 3D plot.

### 4.6.1 The Plot2D Class

Table 4.6.1 on page 42 shows all attributes and derived classes for the Plot2D element as defined in the SED-ML XML Schema.

A 2D plot needs a data generator to be assigned to each of its two axes using the xDataReference to refer to a dataGenerator for the x-axis and using the yDataReference to refer to dataGenerator

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16
$plot 2D^o$	page 40
$plot 3D^{o}$	page 41
$\mathrm{report}^o$	page 42

**Table 17:** Attributes and nested elements for Output. elements of denotes optional elements.

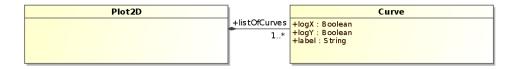


Figure 29: The SED-ML Plot2D class

for the y-axis. Additionally, the curve can be logarithmic on the x-axis ( $\log X$  set to true) as well as on the y-axis ( $\log Y$  set to true).

An example for the definition of a 2D-plot with 1 defined curve is given in listing 34.

 $\textbf{Listing 34:} \ \ \textit{The plot2D element with the nested listOfCurves element}$ 

#### 4.6.2 The Plot3D Class

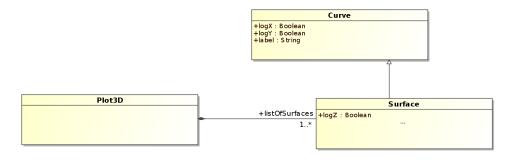


Figure 30: The SED-ML Plot3D class

Table 4.6.2 on the following page shows all attributes and derived classes for the Plot3D element as defined in the SED-ML XML Schema.

A 3D plot is defined similarly to a 2D plot, but having 3 axes. To every axis a data generator is assigned using the xDataReference, yDataReference, and the zDataReference. As well, each axis can be defined as logarithmix (logX/logY/logZ set to true). An example for a 3D plot with one defined surface is given in listing 35.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15
	_

**Table 18:** Attributes and nested elements for *Plot2D*. elements<sup>o</sup> denotes optional elements.

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15

**Table 19:** Attributes and nested elements for *Plot3D*. elements<sup>o</sup> denotes optional elements.

Listing 35: The plot3D element with the nested listOfSurfaces element

#### 4.6.3 The Report Class



Figure 31: The SED-ML Report class

Table 4.6.3 on the next page shows all attributes and derived classes for the Report element as defined in the SED-ML XML Schema.

The Report class defines an output type that returns the simulation result in actual *numbers*. The particular columns of the report table are defined by creating a DataSet for each column.

Listing 36 provides an example for the definition of such a report with one column.

**Listing 36:** The report element with the nested listOfDataSets element

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
sub-elements	description
$rac{ ext{sub-elements}}{ ext{notes}^o}$	description page 15
	-

**Table 20:** Attributes and nested elements for Report. elements of denotes optional elements.

The simulation result itself, i.e. concrete result numbers, are not stored in SED-ML, but the directive how to *calculate* them from the output of the simulator is provided through the dataGenerator.

### 4.7 The Curve Class

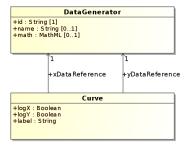


Figure 32: The SED-ML Curve class

Table 4.7 on the following page shows all attributes and derived classes for the Curve element as defined in the SED-ML XML Schema.

### 4.7.1 The logX attribute

 $\log X$  is an optional attribute of the Curve class and defines whether or not the data output on the x-axis is logarithmic or not. The data type of  $\log X$  is boolean, the standard value is "false". To make the output on the x-axis of a plot logarithmic,  $\log X$  must be set to "true", as shown in the sample listing 37:

 $\textbf{Listing 37:} \ \ \textit{The SED-ML logX attribute, defining a logarithmic output on the x-axis of the according output}$ 

logX is also used in the definition of a Surface output.

#### 4.7.2 The logY attribute

logY is an optional attribute of the Curve class and defines whether or not the data output on the x-axis is logarithmic or not. The data type of logY is boolean, the standard value is "false". To make the output on the y-axis of a plot logarithmic, logY must be set to "true", as shown in the sample listing 38:

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$\mathrm{name}^o$	page 14
log X	page 43
xDataReference	page 44
$\log Y$	page 43
yDataReference	page 44
$label^o$	page 45
sub-elements	description
notes <sup>o</sup>	page 15
annotation $^{o}$	page 16

**Table 21:** Attributes and nested elements for Curve. elements of denotes optional elements.

```
3 </listOfCurves>
```

**Listing 38:** The SED-ML logY attribute, defining a logarithmic output on the y-axis of the according output

logY is also used in the definition of a Surface output.

#### 4.7.3 The xDataReference attribute

The xDataReference is a mandatory attribute of the Curve object. It's content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the x-axis of a Curve in a 2D Plot. xDataReference is also used in the definition of the x-axis of a Surface in a 3D Plot. The xDataReference data type is string. However, the number of valid values for the xDataReference is restricted to the IDs of already defined DataGenerator objects.

An example for the definition of a curve is given in listing 39.

### 4.7.4 The yDataReference attribute

The yDataReference is a mandatory attribute of the Curve object. It's content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the y-axis of a Curve in a 2D Plot. yDataReference is also used in the definition of the y-axis of a Surface in a 3D Plot. The yDataReference data type is string. However, the number of valid values for the yDataReference is restricted to the IDs of already defined DataGenerator objects.

An example for the definition of a curve is given in the XML snippet in listing 39.

**Listing 39:** The SED-ML curve element, defining the output curve showing the result of the referenced task

Here, only one curve is created, results shown on the x-axis are generated by the data generator dg1, results shown on the y-axis are generated by the data generator dg2. Both dg1 and dg2 need to be already defined in the listOfDataGenerators.

#### 4.7.5 The label attribute

#### 4.8 The Surface Class

A surface is a three-dimensional Figure representing a simulation result. Figure 33 shows the definition of the Surface class used to encode the information needed for the creation of such Figures in SED-ML.

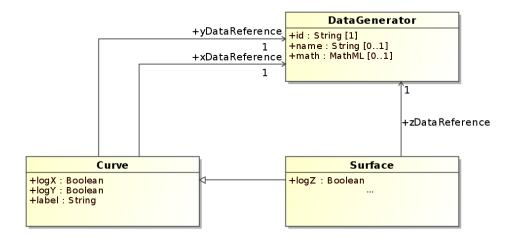


Figure 33: The SED-ML Surface class

Table 4.8 shows all attributes and derived classes for the Surface element as defined in the SED-ML XML Schema. To define a surface, the three different axes have to be defined, that

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
$\log X$	page 43
xDataReference	page 44
$\log Y$	page 43
yDataReference	page 44
$\log Z$	page 46
zDataReference	page 46
label <sup>o</sup>	page 45
sub-elements	description
notes <sup>o</sup>	page 15
annotation <sup>o</sup>	page 16

 $\textbf{Table 22:} \ \ \textit{Attributes and nested elements for } \textit{Surface}. \ \ \text{elements} o \ \ \textit{denotes optional elements}.$ 

is which data to plot on which axis and in which way. The aforementioned xDataReference and yDataReference attributes define the according dataGenerators for both the x- and y-axis of a surface. In addition, the zDataReference attribute defines the output for the z-axis. All axes might be logarithmic or not. This can be specified through the  $\log X$ ,  $\log Y$ , and the  $\log Z$  attributes in the according dataReference elements.

### 4.8.1 The logZ attribute

logZ is an optional attribute of the Surface class and defines whether or not the data output on the z-axis is logarithmic or not. The data type of logZ is boolean, the standard value is "false". To make the output on the z-axis of a surface plot logarithmic, logZ must be set to "true", as shown in the sample listing 40:

**Listing 40:** The SED-ML logZ attribute, defining a logarithmic output on the z-axis of the according output

#### 4.8.2 The zDataReference attribute

The zDataReference is a mandatory attribute of the Surface object. It's content refers to a dataGenerator ID which denotes the DataGenerator object that is used to generate the output on the z-axis of a 3D Plot. The zDataReference data type is string. However, the number of valid values for the zDataReference is restricted to the IDs of already defined DataGenerator objects.

An example for the definition of a surface is given in the XML snippet in listing 41.

**Listing 41:** The SED-ML curve element, defining the output curve showing the result of the referenced task

Here, only one curve is created, results shown on the x-axis are generated by the data generator dg1, results shown on the y-axis are generated by the data generator dg2, results shown on the z-axis are generated by the data generator dg3. All dg1, dg2 and dg3 need to be already defined in the listOfDataGenerators.

### 4.9 The DataSet Class

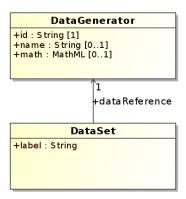


Figure 34:  $The \ SED\text{-}ML \ DataSet \ class$ 

Table 4.9 on the next page shows all attributes and derived classes for the DataSet element as defined in the SED-ML XML Schema.

#### 4.9.1 The dataReference attribute

tbw

attribute	description
$\mathrm{metaid}^o$	page 15
id	page 14
$name^o$	page 14
dataReference	page 46
label <sup>o</sup>	page 45
sub-elements	description
$notes^o$	page 15
annotation <sup>o</sup>	page 16

**Table 23:** Attributes and nested elements for *DataSet*. elements of denotes optional elements.

An example for the definition of a data set in form of a table is given in the XML snippet in listing 42.

**Listing 42:** The SED-ML dataSet element, defining the output showing the result of the  $referenced\ task$ 

# **Acknowledgements**

The SED-ML specification has been developed with the input of many people. Main contributors of the current specification include Richard Adams, Frank Bergmann, Stefan Hoops, Nicolas Le Novère, Ion Moraru, Sven Sahle, Henning Schmidt and Dagmar Waltemath.

Moreover, we would like to thank all the participants of the meetings where SED-ML has been discussed a well as the subscribers of the sed-ml-discuss mailing list.

# A SED-ML UML Overview

Figure 35 shows the complete UML diagram of the SED-ML. It gives the full picture of all implemented classes (see the XML Schema definition in 56).

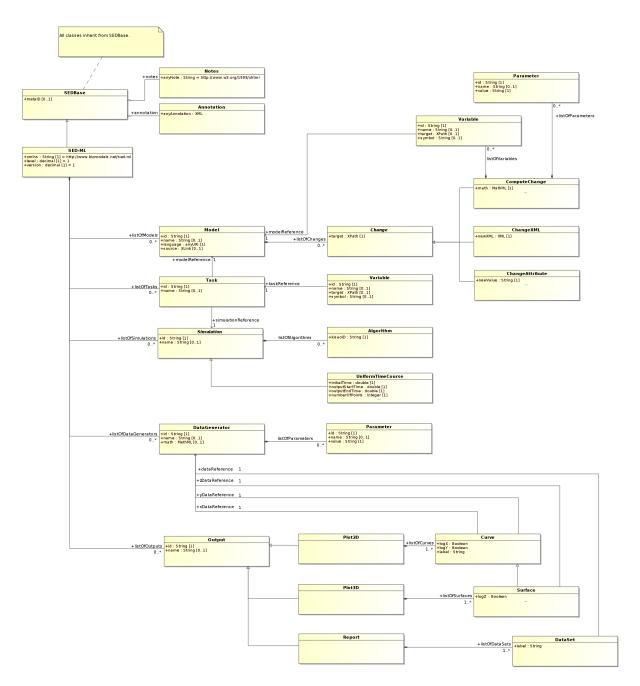


Figure 35:  $The \ SED ext{-}ML \ UML \ class \ diagram$ 

### **B** Overview of SED-ML

The Simulation Experiment Description Markup Language (SED-ML) is an XML-based format for the description of simulation experiments. It serves to store information about the simulation experiment performed on one or more models with a given set of outputs. Support for SED-ML compliant simulation descriptions will enable the exchange of simulation experiments across tools.

#### **B.1 Conventions**

The Busines Process Modeling Notation Version 1.2 (BPMN) was initially intended to describe internal business procedures (processes) in a graphical way. However, we will use BPMN to graphically describe the steps and processes of setting up a simulation experiment description. The major parts of BPMN that are used to specify SED-ML are activities, gateways, events, data, and documentation.

An activity is "work that is performed on a [..] process", for example "Specify the simulation settings". Activities may be atomic or non-atomic. SED-ML in particular makes use of the task activities, i.e., specific work units that need to be performed. Non-atomic tasks might be collapsed or expanded in the graphical representation (see Figure 36). Each collapsed subprocess has a corresponding expanded subprocess definition.



**Figure 36:** BPMN activities: task, collapsed process, expanded subprocess

Gateways serve as means to control the flow of sequence in the diagram. As the term already implies, a gateway needs some "mechanism that either allows or disallows passage through" [White et al., 2004]. The result of a gateway pass-through can be that processes are merged or splitted. Graphically, a gateway is represented as a diamond.

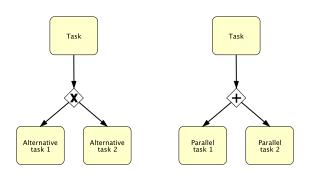


Figure 37: BPML gateway types: Exclusive (left), parallel (right)

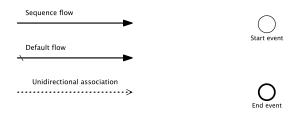
While there exist a number of different gateway types (see [White et al., 2004], pp. 93), the SED-ML specification only uses the parallel and the exclusive gates (see Figure 37).

Exclusive gateways – also denoted as decisions – allow the sequence flow to take two or more

alternative paths (Figure 37 on the previous page, left hand side). However, *only one* of the paths may be chosen (not more). Sometimes two alternative branches need to be merged together again, in which case the exclusive gate must be used as well: The sequence flow continues as soon as *one* of the incoming processes send a signal. An exclusive gateways is marked by an X in the graphical notation.

Parallel gateways, "provide a mechanism to synchronize parallel flow and to create parallel flow" [White et al., 2004] (Figure 37 on the preceding page, right hand side). They are used to show parallel paths in the workflow; even if sometimes not required they might help in understanding the process. Synchronisation allows to start two processes in parallel at the same time in the sequence flow: The sequence flow will continue with all processes leaving the parallel gateway. Joining two processes with a parallel gateway is also possible: the process flow will only continue after a signal has arrived from all processes coming in the parallel gateway. A parallel gateway is marked by a + in the graphical notation.

Events mark everything happening during the execution of the sequence flow, usually they interrrupt the business process, having some cause or impact on the execution. From the broad range of events that BPMN offers, SED-ML only uses a small subset, namely the start event and the end event (Figure 38).



**Figure 38:** BPML connectors (left) and events (right).

All events are graphically drawn as small circles. A *start event* is drawn with a single thin line and mark the start of a process, it can not have any incoming sequence flow. Start event may be triggered by different mechanisms, for the case of SED-ML the untyped start event (no marker inside the circle) is used. The trigger to start the process is "Create new simulation experiment". The *end event* is marked with a thick line. It indicates the end of a process. SED-ML specification makes use of the untyped end event (no marker inside the circle). The end event is used to show the end of sub-processes as well as processes. If the end of a sub-process is reached, the sequence flow returns to the according parent process.

Connectors are used to combine different BPMN objects with each other ([White et al., 2004] page 30 shows the full list of valid connections). SED-ML uses only a subset of available connectors, namely sequence flow, default flow, and unidirectional associations (Figure 38). Sequence flow defines the execution order of activities. Default flow marks the default branch to be chosen if other conditions leave various possibilities for further execution of the sequence flow. A unidirectional association is used to indicate that a data object is modified, i.e. read and written during the execution of an activity [Business Process Technology group, 2009].

The rough SED-ML workflow is shown in Figure 39. The process of defining a SED-ML simulation experiment starts by initialising the experiment and creating a new sed-ml file. Afterwards, the models needed for the simulation are specified and stored into the existing sed-ml file (see section B.1.1). In a third step, the simulation experiment setups are defined and stored into the same file (see section B.1.2). To assign a setup to a number of models used in the experiment, these connections have to be defined and recorded (see section B.1.3), called task in SED-ML.

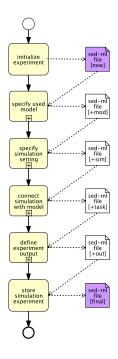
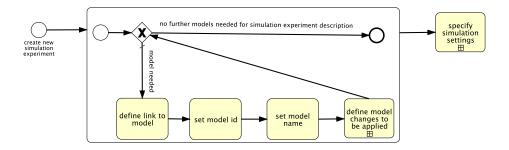


Figure 39: The process of defining a simulation experiment in SED-ML (overview)

After simulation, the output should befined, based on the specified tasks and performed simulation experiment. The information is added to the existing SED-ML file (see section B.1.4). In the end, the whole experiment is stored in the final SED-ML file. All collapsed processes are described in the following. Examples in XML are provided in the more technical description

### B.1.1 Models

To define a simulation experiment, first a new SED-ML file is created. The models to be used in the experiment (zero or many) are referenced, using a link to a model description in some open, curated model base (such as Biomodels Database Le Novère et al. [2006], CellML Repository Beard et al. [2009], or alike). Changes that are necessary to simulate the model correctly are defined, e.g. assigning new parameter values or updating the mathematics of the model (Figure 40). The procedure is repeated until all models participating in the experiment

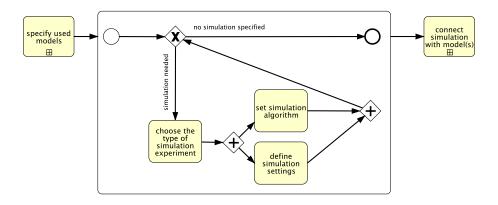


**Figure 40:** The process of defining model(s) in SED-ML

have been described. Each model used gets an internal SED-ML ID and an optional name.

### B.1.2 Simulation setup

Secondly, the simulation setups (zero or many) used throughout the simulation experiment are described (Figure 41). Those may stem from various different types of simulation, e.g. steady



**Figure 41:** The process of defining simulation(s) in SED-ML

state analysis or bifurcation. Depending on the specific type of experiment, the information encoded for the simulation setup might differ. Thus, the definition of simulation settings is specific to the simulation experiment.

In a simple case the experiment consists of one simulation, but it can get far more comlex. For example, one might define a nested sequence of simulations, in which case every simulation has to be defined separately. Each simulation setup gets its own internal ID and an optional name. For each of the setups, the simulation algorithm to be used for that simulation is defined through a reference to a well-defined algorithm name, e.g. an ontology or controlled vocabulary. One approach to define such a controlled vocabulary of simulation algorithms is the *Kinetic Simulation Algorithm Ontology* (KiSAO, Köhn and Le Novère [2008]). The setup definition is repeated until all different simulations have been described.

### B.1.3 Task

SED-ML allows to apply one defined simulation setting to one defined model at a time. However, any number of tasks may be defined inside a simulation experiment description (Figure 42). To do so, each task refers to one of the formerly specified models and to one of the formerly specified simulation setups. Each task has its own ID and an optional name. The process of task definition is repeated until all tasks have been defined.

The current SED-ML does not allow to nest or order tasks. However, these features are evaluated for future versions of SED-ML.

### B.1.4 Output

The SED-ML finally consists of output definitions that describe what kind of output the experiment uses to present the simulation result to the user, i.e. a plot or a data table (Figure 43), and also which data is part of the output. Therefore, SED-ML first defines a set of data generators (Figure 44), which are then used to specify a particular result, i.e. output (see section B.1.5).

The SED-ML specification comes with three pre-defined types of outputs: 2D- and 3D plots, and reports. All use the aforementioned data generators to specify the information to be plotted

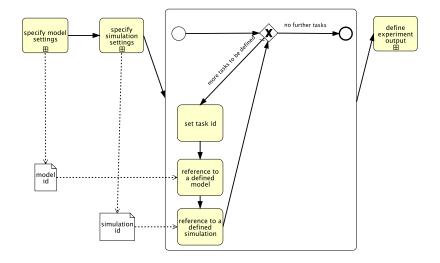


Figure 42: The process of defining simulation task(s) in SED-ML

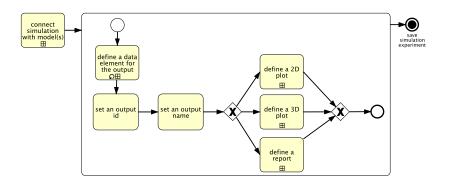


Figure 43: The process of defining output(s) in SED-ML

on the different axes, or in the table comlumns respectively.

### B.1.5 Data Generator

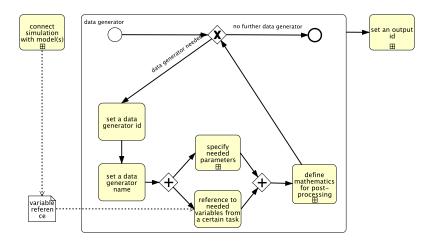


Figure 44: The process of defining data generator(s) in SED-ML

A data generator may use data elements, e.g. variables, or parameters, that either (1) have been taken directly from the model, or (2) have been generated in a post-processing step. If post-processing needs to be applied, variables and parameters from the various, previously defined models may be used, but also existing global parameters, such as *time*. If the variables are taken from existing models, a reference to the model and the particular variable needs to be given. If post-processing is necessary, a reference to an existing variable or parameter, including other data generators, has to be provided. Additional mathematical rules to be applied on the referred variable or parameter needs then to be specified. In a SED-ML file, any number of data generators can be created for later re-use in the output definition.

### C XML Schema

Listing 43 shows the full SED-ML XML Schema. The code is commented inline.

```
1 <xs:schema targetNamespace="http://www.biomodels.net/sed-ml" xmlns="http://www.biomodels.</pre>
       net/sed-ml" xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:math="http://www.w3.org
       /1998/Math/MathML">
2 <!-- mathML import -->
3 <xs:import namespace="http://www.w3.org/1998/Math/MathML" schemaLocation="sbml-mathml.xsd"</pre>
       />
5 <!-- global element declarations -->
6 <!-- variable definition -->
7 <xs:element name="variable">
8 <xs:complexType>
    <xs:attribute name="taskReference" type="xs:string" use="optional" />
   <xs:attribute name="modelReference" type="xs:string" use="optional" />
10
   <xs:attribute name="name" type="xs:string" use="optional" />
<xs:attribute name="target" type="xs:token" />
11
12
13 <xs:attribute name="id" type="xs:string" />
14 </xs:complexType>
15 </xs:element>
16 <!-- parameter definition -->
17 <xs:element name="parameter">
18 <xs:complexType>
    <xs:attribute name="id" type="xs:string" />
    <xs:attribute name="name" type="xs:string" use="optional" />
<xs:attribute name="value" type="xs:string" use="required" />
20
21
22 </xs:complexType>
23 </xs:element>
24 <!-- general simulation class definition -->
25 <xs:element name="anySimulation">
26 <xs:complexType>
2.7
    <xs:sequence>
      <xs:element name="simulationProperty">
28
       <xs:complexTvpe>
        <xs:attribute name="propertyName" type="xs:string" use="required" />
30
        <xs:attribute name="propertyValue" type="xs:string" use="required" />
31
32
       </xs:complexType>
33
     </rs></rs>
34
   </xs:sequence>
35 </xs:complexType>
36 </xs:element>
37 <!-- uniform time course simulation definition -->
38 <xs:element name="uniformTimeCourse">
39 <xs:complexType>
    <xs:attribute name="id" type="xs:string" />
40
    <xs:attribute name="outputStartTime" type="xs:double" use="required" />
41
    <xs:attribute name="outputEndTime" type="xs:double" use="required" />
<xs:attribute name="numberOfPoints" type="xs:integer" use="required" />
43
    <xs:attribute name="initialTime" type="xs:double" use="required" />
44
45 <xs:attribute name="algorithm" type="xs:string" />
46 </xs:complexType>
47 </xs:element>
48 <!-- task definition -->
49 <xs:element name="task">
50 <xs:complexTvpe>
    <xs:attribute name="simulationReference" type="xs:string" use="required" />
51
    <xs:attribute name="name" type="xs:string" use="required" />
<xs:attribute name="modelReference" type="xs:string" use="required" />
52
53
55 </xs:complexType>
56 </xs:element>
57 <!-- notes element definition -->
58 <xs:element name="notes" type="xs:string" />
59 <!-- annotation element definition -->
60 <xs:element name="annotation" type="xs:string" />
62 <!-- complex type SEDBase definition -->
63 <xs:complexType name="SEDBase">
64 <xs:annotation>
    <xs:documentation xml:lang="en">
     The SEDBase type is the base type of all main types in SED-ML. It serves as a container
66
          for the annotation of any part of the experiment description.
    </xs:documentation>
```

```
68 </xs:annotation>
69 <xs:sequence>
    <xs:element ref="notes" min0ccurs="0" />
70
    <xs:element ref="annotation" min0ccurs="0" />
71
72 </xs:sequence>
73 </xs:complexType>
74
75 <!-- root element sedML definition -->
76 <xs:element name="sedML">
77 <xs:complexTvpe>
     <xs:complexContent>
78
      <xs:extension base="SEDBase">
79
       <xs:sequence>
80
        <xs:element ref="listOfSimulations" />
81
        <xs:element ref="listOfModels" />
82
        <xs:element ref="list0fTasks" />
83
        <xs:element ref="listOfDataGenerators" />
84
        <xs:element ref="list0f0utputs" />
       </xs:sequence>
86
       <xs:attribute name="version" type="xs:decimal" use="required" fixed="0.1" />
87
88
      </xs:extension>
    </xs:complexContent>
89
90 </xs:complexType>
91 </xs:element>
92 <!-- 2D plot definition -->
93 <xs:element name="plot2D">
94 <xs:complexType>
     <xs:sequence>
     <xs:element ref="listOfCurves" />
96
97
    </xs:sequence>
     <xs:attribute name="name" type="xs:string" use="required" />
    <xs:attribute name="id" type="xs:string" />
100 </xs:complexType>
101 </xs:element>
102 <!-- 3D plot definitio -->
103 <xs:element name="plot3D">
104 <xs:complexType>
105
    <xs:sequence>
     <xs:element ref="listOfSurfaces" />
106
107
     </xs:sequence>
    <xs:attribute name="name" type="xs:string" use="required" />
    <xs:attribute name="id" type="xs:string" />
109
110 </xs:complexType>
111 </xs:element>
112 <!-- report definition -->
113 <xs:element name="report">
114 <xs:complexType>
115
    <xs:sequence>
     <xs:element ref="listOfDataSets" />
116
117
     </xs:sequence>
     <xs:attribute name="name" type="xs:string" use="required" />
118
    <xs:attribute name="id" type="xs:string" />
119
120 </xs:complexType>
121 </xs:element>
122 <!-- model element definition -->
123 <xs:element name="model">
124 <xs:complexType>
    <xs:sequence>
125
     <xs:element ref="listOfChanges" minOccurs="0" />
126
127
     </xs:sequence>
    <xs:attribute name="type" type="xs:string" use="required" />
128
    <xs:attribute name="source" use="required" type="xs:string" />
<xs:attribute name="name" type="xs:string" use="required" />
129
130
    <xs:attribute name="id" type="xs:string" />
132 </xs:complexType>
133 </xs:element>
135 <!-- <xs:element name="math" type="math:Math" /> -->
136 <!-- list definitions -->
137 <xs:element name="listOfVariables">
138 <xs:complexType>
    <xs:sequence>
139
      <xs:element ref="variable" />
140
141
    </xs:sequence>
142 </xs:complexType>
```

```
143 </xs:element>
144 <xs:element name="listOfParameters">
145 <xs:complexType>
    <xs:sequence>
      <xs:element ref="parameter" />
148 </xs:sequence>
149 </xs:complexType>
150 </xs:element>
151 <xs:element name="listOfTasks">
152 <xs:complexTvpe>
     <xs:sequence>
153
     <xs:element ref="task" max0ccurs="unbounded" />
154
    </xs:sequence>
155
156 </xs:complexType>
157 </xs:element>
158 <xs:element name="listOfSimulations">
159 <xs:complexType>
    <xs:sequence>
      <xs:element ref="uniformTimeCourse" minOccurs="0" maxOccurs="unbounded"/>
161
      <xs:element ref="anySimulation" minOccurs="0" maxOccurs="unbounded"/>
162
   </xs:sequence>
164 </xs:complexType>
165 </r>
166 <xs:element name="listOfOutputs">
167 <xs:complexType>
    <xs:sequence min0ccurs="0">
168
     <xs:element ref="plot2D" minOccurs="0" />
<xs:element ref="plot3D" minOccurs="0" />
<xs:element ref="report" minOccurs="0" />
169
170
171
172
    </xs:sequence>
173 </xs:complexType>
174 </xs:element>
175 <xs:element name="listOfModels">
176 <xs:complexType>
177
    <xs:sequence>
     <xs:element ref="model" max0ccurs="unbounded" />
178
179
    </xs:sequence>
180 </xs:complexType>
181 </xs:element>
182 <xs:element name="listOfDataGenerators">
183 <xs:complexType>
    <xs:sequence>
184
      <xs:element ref="dataGenerator" maxOccurs="unbounded" />
185
186 </xs:sequence>
187 </xs:complexType>
188 </xs:element>
189 <xs:element name="listOfCurves">
190 <xs:complexType>
191
    <xs:sequence>
      <xs:element ref="curve" max0ccurs="unbounded" />
192
193
     </xs:sequence>
194 </xs:complexType>
195 </xs:element>
196 <xs:element name="listOfSurfaces">
197 <xs:complexTvpe>
198
     <xs:sequence>
      <xs:element ref="surface" max0ccurs="unbounded" />
199
    </xs:sequence>
200
201 </xs:complexType>
202 </xs:element>
203 <xs:element name="listOfDataSets">
204 <xs:complexType>
205
     <xs:sequence>
      <xs:element ref="dataSet" maxOccurs="unbounded" />
    </xs:sequence>
207
208 </xs:complexType>
209 </xs:element>
210 <xs:element name="listOfChanges">
211 <xs:complexTvpe>
212
    <xs:sequence>
      <xs:element ref="changeAttribute" minOccurs="0" maxOccurs="unbounded" />
213
     <xs:element ref="changeXML" minOccurs="0" maxOccurs="unbounded" />
214
     <xs:element ref="changeMath" minOccurs="0" maxOccurs="unbounded" />
215
216
     </xs:sequence>
217 </xs:complexType>
```

```
218 </xs:element>
219 <!-- data generator definition -->
220 <xs:element name="dataGenerator">
221 <xs:complexTvpe>
      <xs:sequence>
      <xs:element ref="listOfVariables" minOccurs="0" />
223
      <xs:element ref="listOfParameters" minOccurs="0" />
224
       <xs:element ref="math:math" />
     </xs:sequence>
226
     <xs:attribute name="name" type="xs:string" use="required" />
<xs:attribute name="id" type="xs:string" />
227
228
229 </xs:complexType>
230 </xs:element>
231 <!-- curve definition (2D plot) -->
232 <xs:element name="curve">
233 <xs:complexTvpe>
     <xs:attribute name="yDataReference" type="xs:string" use="required" />
234
     <xs:attribute name="xDataReference" type="xs:string" use="required" />
     <xs:attribute name="logY" use="required" type="xs:boolean" />
<xs:attribute name="logX" use="required" type="xs:boolean" />
236
237
238 </xs:complexType>
239 </xs:element>
240 <!-- surface definition (3D plot)
241 <xs:element name="surface">
242 <xs:complexType>
     <xs:attribute name="yDataReference" type="xs:string" use="required" />
243
     <xs:attribute name="xDataReference" type="xs:string" use="required" />
<xs:attribute name="zDataReference" type="xs:string" use="required" />
244
245
     <xs:attribute name="logY" use="required" type="xs:boolean" />
246
     <xs:attribute name="logX" use="required" type="xs:boolean" />
<xs:attribute name="logZ" use="required" type="xs:boolean" />
247
249 </xs:complexType>
250 </xs:element>
251 <!-- data set definition (report) -->
252 <xs:element name="dataSet">
253 <xs:complexType>
     <xs:attribute name="dataReference" type="xs:string" use="required" />
254
255 </xs:complexType>
256 </xs:element>
257 <!-- definition of attribute changes inside a model -->
258 <xs:element name="changeAttribute">
259 <xs:complexType>
     <xs:attribute name="target" type="xs:token" />
260
     <xs:attribute name="newValue" type="xs:string" use="required" />
262 </xs:complexType>
263 </xs:element>
264 <!-- definition of changes in the XML structure of the model -->
265 <xs:element name="changeXML">
266 <xs:complexTvpe>
     <xs:attribute name="target" type="xs:token" />
267
     <xs:attribute name="newValue" type="xs:string" use="required" />
268
269 </xs:complexType>
270 </xs:element>
271 <!-- definition of changes in the mathematics of the model -->
272 <xs:element name="changeMath">
273 <xs:complexTvpe>
      <xs:sequence>
274
      <xs:element ref="listOfVariables" />
275
       <xs:element ref="listOfParameters" />
276
       <xs:element ref="math:math" />
277
278
     </xs:sequence>
     <xs:attribute name="target" type="xs:token" />
279
280 </xs:complexType>
281 </xs:element>
282 </xs:schema>
```

**Listing 43:** SED-ML XML Schema definition

# **D** Examples

### D.1 Le Loup Model (CelIML)

The following example provides a SED-ML description for the simulation of the model based on the publication by Leoup, Gonze and Goldbeter "Limit Cycle Models for Circadian Rhythms Based on Transcriptional Regulation in Drosophila and Neurospora" (PubMed ID: 10643740). The model source code is taken from the CellML Model Repository [Lloyd et al., 2008].

The original model used in the simulation experiment is referred to using a URL (http://models.cellml.org/workspace/leloup\_gonze\_goldbeter\_1999/@@rawfile/d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup\_gonze\_goldbeter\_1999\_b.cellml, ll. 15-16). In order to st up the model some pre-processing needs to be applied: Those are defined in the listOfChanges from ll. 17-25. All changes defined update particular parameter values in the model.

A second model is defined in l. 28 of the example, using model1 as a source and applying even further changes to it, in this case updating two more model parameters.

One simulation setup is defined in the listofSimulations. It is a uniformTimeCourse over 180 time units, using 1000 simulation points. The algorithm used is the CVODE solver, as denoted by the KiSAO ID KiSAO:0000019.

A number of dataGenerators are defined in ll. 42-92. Those are the prerequisite for defining the output of the simulation. The first dataGenerator named tim1 in l. 45 maps on the Mt entity in the model that is used in task1 which here is the model with ID model1. The second dataGenerator named per-tim in l. 57 maps on the CN entity in model1. Finally the third and fourth dataGenerators map on the Mt and per-tim entity respectively in the updated model with ID model2.

The output defined in the experiment constists of a 2D plot with two different curves (ll. 96-102). Both curves plot the per-tim concentration against the tim concentration. In the first curve the original parametrisation (as given in model1) is used, in the second curve the updated one is used (as given in model2).

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <sedML version="0.1" xmlns="http://www.biomodels.net/sed-ml" xmlns:math="http://www.w3.org
       /1998/Math/MathML">
   <!-- textual information about the experiment (optional) -->
   <notes>Comparing Limit Cycles and strange attractors for oscillation in Drosophila
   </notes>
   <!-- definition of simulation setup -->
   <listOfSimulations>
    <!-- definition of a uniform time course over 180 time uints using the deterministic
8
         CVODE solver (KISAO:0000019) -->
    <uniformTimeCourse id="simulation1" algorithm="KISAO:0000019" initialTime="0"</pre>
         outputStartTime="0" outputEndTime="180" numberOfPoints="1000" />
10
   </listOfSimulations>
11
   <!-- definition of models used during the experiment -->
   tofModels>
12
    <!-- reference to a cellML model -->
<model id="model1" name="Circadian Oscillations" type="CellML"</pre>
13
14
     source="http://models.cellml.org/workspace/leloup_gonze_goldbeter_1999/@@rawfile/
15
          d6613d7e1051b3eff2bb1d3d419a445bb8c754ad/leloup_gonze_goldbeter_1999_b.cellml" >
16
     <!-- definition of changes to be applied to the original model (changing initial
          conditions) -->
     tofChanges>
17
       <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MP']/cellml:variable</pre>
18
           [@name='vsP']/@initial_value" newValue="1"/>
       <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MP']/cellml:variable</pre>
19
           [@name='vmP']/@initial_value" newValue="0.7"/>
       <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='P2']/cellml:variable</pre>
20
           [@name='vdP']/@initial_value" newValue="2"/>
      <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='T2']/cellml:variable</pre>
21
           [@name='vdT']/@initial_value" newValue="2"/>
       <changeAttribute target="/cellml:model/cellml:component[@name='parameters']/</pre>
22
           cellml:variable[@name='k1']/@initial_value" newValue="0.6"/>
23
      <changeAttribute target="/cellml:model/cellml:component[@name='parameters']/</pre>
           cellml:variable[@name='K4P']/@initial_value" newValue="1"/>
       <changeAttribute target="/cellml:model/cellml:component[@name='parameters']/</pre>
24
           cellml:variable[@name='K4T']/@initial_value" newValue="1"/>
     </listOfChanges>
25
    </model>
26
    <!-- reference to the above model (model1) with additional changes of initial values of
2.7
    <model id="model2" name="Circadian Chaos" type="CellML" source="model1">
28
     Changes>
29
```

```
30
      <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='MT']/cellml:variable</pre>
           [@name='vmT']/@initial_value" newValue="0.28"/>
       <changeAttribute target="/cellml:model/cellml:component[@cmeta:id='T2']/cellml:variable</pre>
31
           [@name='vdT']/@initial_value" newValue="4.8"/>
      </listOfChanges>
32
    </model>
33
34 </listOfModels>
35
   <!-- definition of tasks (combining simulation setup and model) -->
   tofTasks>
36
    <!-- limit cycle on model1 --> <task id="task1" name="Limit Cycle" modelReference="model1" simulationReference="
37
38
         simulation1"/>
     <!-- strange attractors on the further perturbated model model2 -->
39
     <task id="task2" name="Strange attractors" modelReference="model2" simulationReference="</pre>
40
         simulation1"/>
41
   </list0fTasks>
   <!-- definition of the data generators needed to produce the output -->
42
   <listOfDataGenerators>
    <!-- definition of data generator for tim mRNA --> <dataGenerator id="tim1" name="tim mRNA">
44
45
      stOfVariables>
       <variable id="v1" taskReference="task1" target="/cellml:model/cellml:component[</pre>
47
           @cmeta:id='MT']" />
      </listOfVariables>
48
      <math:math>
49
      <math:applv>
50
        <math:plus />
51
        <math:ci>v1</math:ci>
52
      </math:apply>
53
54
     </math:math>
     </dataGenerator>
     <!-- definition of data generator for the nuclear PER-TIM complex -->
56
     <dataGenerator id="per-tim" name="nuclear PER-TIM complex">
57
      tofVariables>
58
      <variable id="v1" taskReference="task1" target="/cellml:model/cellml:component[</pre>
59
           @cmeta:id='CN']" />
60
      </listOfVariables>
      <math:math>
61
      <math:applv>
62
63
       <math:plus />
        <math:ci>v1</math:ci>
64
      </math:apply>
65
66
      </math:math>
     </dataGenerator>
67
     <!-- definition of data generator for pertubated tim mRNA -->
68
     <dataGenerator id="tim2" name="tim mRNA (changed parameters)">
69
      tofVariables>
      <variable id="v2" taskReference="task2" target="/cellml:model/cellml:component[</pre>
71
           @cmeta:id='MT']" />
72
      </listOfVariables>
      <math:math>
73
      <math:apply>
74
75
        <math:plus />
        <math:ci>v2</math:ci>
76
       </math:apply>
77
78
     </math:math>
79
     </dataGenerator>
     <!-- definition of data generator for perturbated nuclear PER-TIM complex -->
80
     <dataGenerator id="per-tim2" name="nuclear PER-TIM complex">
81
      tofVariables>
82
      <variable id="v1" taskReference="task2" target="/cellml:model/cellml:component[</pre>
83
           @cmeta:id='CN']" />
      </listOfVariables>
84
      <math:math>
      <math:apply>
86
87
       <math:plus />
88
        <math:ci>v1</math:ci>
      </math:apply>
89
      </math:math>
90
    </dataGenerator>
92
   </listOfDataGenerators>
93 <!-- output definition -->
    st0f0utputs>
95
     <!-- definition of a 2D plot to show the tim mRNA concentration with different initial
          conditions -->
```

Listing 44: LeLoup Model Simulation Description in SED-ML

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