

Internet of Things

Hands-On: Wireless Networks

Slide Set: 6



- Device configuration table (DCT) is a section of the flash with a
 predefined format that is used to store fundamental information about the
 system (i.e., client AP SSID, AP passphrase, etc.)
- It can also be used to store your application information
- The DCT is used by the operating system to perform the right operation
 For example, wiced_network_up() reads the network information from the DCT and connects to the specified network
- The table is built during the make process and written into the flash along with your application
- The DCT can also be modified (and written) on the fly by your application

- When developing an application, you can either use the default DCT or you can make a custom one or a custom section of one
- To preconfigure the Wi-Fi section of the DCT table you need to:
 - Create a "*.h" file (generally called wifi_config_dct.h with the correct #defines
 - Add the following line to the makefile so that the your custom DCT is built WIFI CONFIG DCT H := wifi config dct.h
- You can get a template for the file in the directory include/default wifi config dct.h

```
This mode is used
/* This is the soft AP used for device configuration */
                                                                     for devices that
#define CONFIG AP SSID
                             "IoT Config"
                                                                     want to allow other
#define CONFIG AP CHANNEL
                                                                     devices to connect
                             WICED_SECURITY WPA2 AES PSK
#define CONFIG AP SECURITY
                                                                     to them to perform
#define CONFIG AP PASSPHRASE "12345678"
                                                                     configuration of the
                                                                     system over Wi-Fi
/* This is the soft AP available for normal operation (if used)*/
                                                                     This mode is used
#define SOFT AP SSID
                            "IOT AP"
                                                                     for devices that will
#define SOFT AP CHANNEL
                                                                     act as a Wi-Fi
#define SOFT AP SECURITY WICED SECURITY WPA2 AES PSK
                                                                     access point during
#define SOFT AP PASSPHRASE "PASSPHRASE"
                                                                     normal operation
/* This is the default AP the device will connect to (as a client)*/
#define CLIENT AP SSID
                             "IOT-CPS-COURSE-2G"
#define CLIENT AP PASSPHRASE "-----"
                                                                     This mode is used
                             WICED BSS TYPE INFRASTRUCTURE
#define CLIENT AP BSS TYPE
                                                                     for connection to
#define CLIENT AP SECURITY
                              WICED SECURITY WPA2 MIXED PSK
                                                                     an AP
#define CLIENT AP CHANNEL
#define CLIENT AP BAND
                              WICED 802 11 BAND 2 4GHZ
```

- All of the DCT information is mapped into flash by the SDK
- If you want to read/modify some of the DCT settings from the firmware you will need to understand how the values are stored in flash
- The WICED SDK provides a predefined structure for the DCT mapping in the file platform dct.h
 - This file can be found in the WICED/platform/include folder

```
typedef struct
    platform dct header t
                                           dct header;
    platform dct mfg info t
                                           mfg info;
    platform dct security t
                                            security credentials;
    platform dct wifi config t
                                           wifi config;
    platform dct ethernet config t
                                           ethernet config;
                                                               wifi config is a structure of type
    platform dct network config t
                                           network config;
                                                               platform dct wifi config t
    platform dct bt config t
                                           bt config;
                                                               that contains information about the
                                                               Wi-Fi configuration
    platform dct p2p config t
                                           p2p config;
                                                               (please see next page)
    platform dct ota2 config t
                                           ota2 config;
    platform dct version t
                                           dct version;
    platform dct misc config t
                                           dct misc;
    /* If you need to add anything to the DCT, add it here, in a new structure*/
} platform dct data t;
```

```
typedef struct
{
   wiced bool t
                              device configured;
   wiced config ap entry t
                              stored ap list[CONFIG AP LIST SIZE];
   wiced config soft ap t
                              soft ap settings;
   wiced config soft ap t
                              config ap settings;
   wiced country code t
                              country code;
   wiced mac t
                              mac address;
   uint8 t
                              padding[2]; /* ensure 32bit aligned size */
} platform dct wifi config t;
```

- The second entry stored_ap_list is an array of type wiced_config_ap_entry_t
- The first element (i.e. index 0) of this array contains information for the access point that the STA connects to as a client

```
typedef struct
{
    wiced_ap_info_t details;
    uint8_t security_key_length;
    char security_key[ SECURITY_KEY_SIZE ];
} wiced_config_ap_entry_t;
```

```
typedef struct wiced ap info
{
   //Service Set Identification (i.e. Name of Access Point)
   wiced ssid t SSID;
   // Basic Service Set Identification (i.e. MAC address of Access Point)
   wiced mac t BSSID;
   //Receive Signal Strength Indication in dBm <-90=Very poor,>-30=Excellent
   int16 t
                  signal strength;
   uint32 t max data rate; // Maximum data rate in kilobits/s
   wiced bss type t bss type; // Network type
   wiced security t security; // Security type
   //Radio channel that the AP beacon was received on
   uint8 t
                          channel;
   wiced_802_11_band_t band; //Radio band
   struct wiced ap info* next; //Pointer to the next scan result
} wiced ap info t;
```

WiFi SDK

Important APIs

WiFi SDK

- **□ Example**: We are interested to develop the following application:
- An App that attaches to a WPA2 AES PSK network
- LED0 blinks on failure, LED1 blinks on success
- The application retries connecting when unsuccessful

Steps:

- 1. Copy the template default_wifi_config_dct.h into your application folder and name it wifi config dct.h
- 2. Modify wifi_config_dct.h with the network configuration information
- 3. Create and edit the makefile
 - Don't forget to add the line for WIFI CONFIG DCT H
- 4. Use function wiced_network_up() to read the DCT and start the network
- 5. Use a serial terminal emulator to look at messages from the device as it boots and connects

```
#include "wiced.h"
#define THREAD PRIORITY (10)
#define THREAD STACK SIZE
                            (10000)
                                                       Part: 1/2
uint8 t ledToBlink = WICED SH LED0;
wiced bool t led = WICED FALSE;
void connectThread(wiced thread arg t arg)
{
    wiced result t connectResult;
    wiced bool t connected = WICED FALSE;
    while(connected == WICED FALSE)
        wiced network down(WICED STA INTERFACE);
        connectResult = wiced network up(WICED STA INTERFACE,
                                   WICED USE EXTERNAL DHCP SERVER, NULL);
        if (connectResult == WICED SUCCESS) {
            connected = WICED TRUE;
            ledToBlink = WICED SH LED1;
        else {
            wiced rtos delay milliseconds (5000);
        }
```

Example: Attach_WLAN

Part: 2/2

```
void application start( )
    wiced thread t cnctThreadHandle;
    wiced init(); /* Initialize the WICED device */
    wiced rtos create thread(&cnctThreadHandle, THREAD PRIORITY,
         "connectionThread", connectThread, THREAD STACK SIZE, NULL);
    while (1)
    {
        if ( led == WICED TRUE ) {
            wiced gpio output low( ledToBlink );
            led = WICED FALSE;
        else
            wiced gpio output high( ledToBlink );
            led = WICED TRUE;
        wiced rtos delay milliseconds(250);
```

WiFi SDK

- **□ Example**: We are interested to develop the following application:
- Attach to a WPA2 network named IOT-CPS-COURSE
- Network info is printed to the UART upon connection:
 - local IP address (wiced_ip_get_ipv4_address)
 - Netmask (wiced ip get netmask)
 - Gateway IP address (wiced_ip_get_gateway_address)
 - IP address for www.scu.edu (wiced hostname lookup)
 - Local device MAC address (wwd_wifi_get_mac_address)
- Look at the API guide sections Components > IP Communication > Raw IP and Components > IP Communication > DNS lookup

WiFi SDK

- The IP addresses are returned as a structure of type wiced_ip_address_t
- One element in the structure (called ip.v4) is a uint32_t which contains the IPV4 address as 4 hex bytes
- You can mask off each of these bytes individually and print them as decimal values separated by periods to get the format that is typically seen
- The MAC address is returned as a structure of type wiced mac t
- This structure contains an element called octet which is an array of 6 octets (bytes)
- You can print each of these bytes individually separated by ":" to see the MAC address in the typical format

Example: WLAN_Info (wlan info)

Part: 1/3

```
#include "wiced.h"
void printlp(wiced ip address t ipV4address)
{
   (int)((ipV4address.ip.v4 >> 24) \& 0xFF),
                (int)((ipV4address.ip.v4 >> 16) \& 0xFF),
                    (int)((ipV4address.ip.v4 >> 8) \& 0xFF),
                         (int)(ipV4address.ip.v4 & 0xFF)));
void application start( )
{
   /* Variables */
   wiced result t connectResult;
   wiced bool t led = WICED FALSE;
   uint8 t ledToBlink;
   wiced ip address t ipAddress;
   wiced mac t mac;
   wiced init(); /* Initialize the WICED device */
   connectResult = wiced network up(WICED STA INTERFACE,
                                 WICED USE EXTERNAL DHCP SERVER, NULL);
```

Example: WLAN_Info (wlan info)

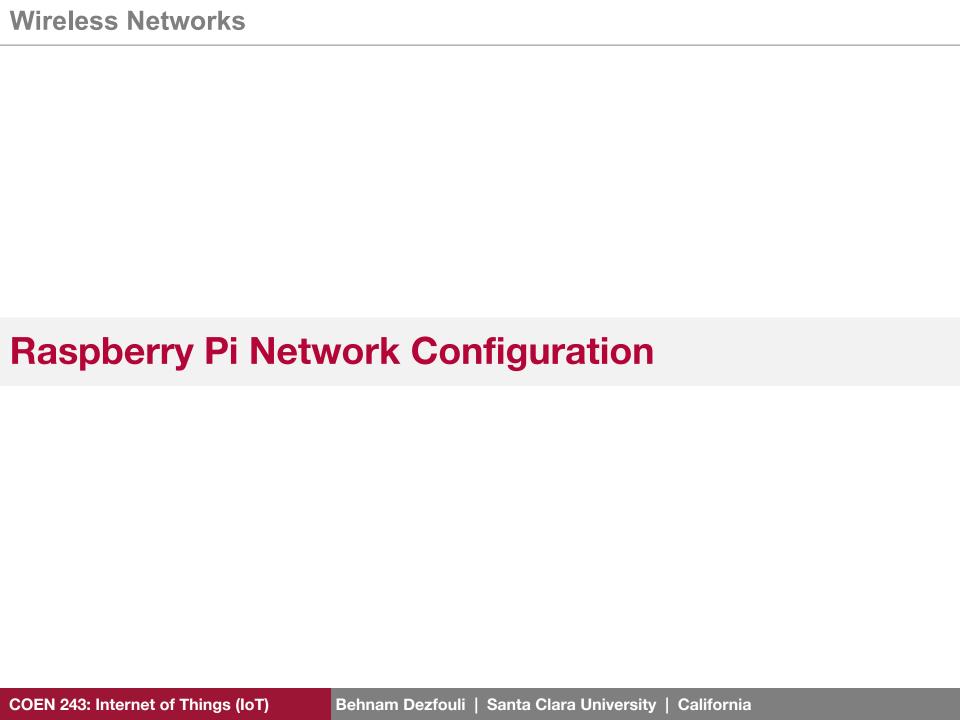
Part: 2/3

```
/* Print out network info */
WPRINT APP INFO(("NETWORK INFO\r\n"));
/* IP address */
wiced ip get ipv4 address(WICED STA INTERFACE, &ipAddress);
WPRINT APP INFO(("IP addr: "));
printIp(ipAddress);
/* Netmask */
wiced ip get netmask(WICED STA INTERFACE, &ipAddress);
WPRINT APP INFO(("Netmask: "));
printIp(ipAddress);
/* Gateway */
wiced ip get gateway address(WICED STA INTERFACE, &ipAddress);
WPRINT APP INFO(("Gateway: "));
printIp(ipAddress);
/* Cypress.com Address */
wiced hostname lookup("www.scu.edu", &ipAddress, WICED NEVER TIMEOUT,
                                                WICED STA INTERFACE);
WPRINT APP INFO(("SCU: "));
printIp(ipAddress);
```

```
Example: WLAN_Info (wlan info) Part: 3/3
/* Device MAC Address */
wwd wifi get mac address(&mac , WICED STA INTERFACE);
WPRINT APP INFO(("MAC Address: "));
WPRINT APP INFO(("%X:%X:%X:%X:%X\r\n",
           mac.octet[0], mac.octet[1], mac.octet[2],
                         mac.octet[3], mac.octet[4], mac.octet[5]));
if(connectResult == WICED SUCCESS)
    ledToBlink = WICED SH LED1; /* Blink LED1 if successful */
else
    ledToBlink = WICED SH LED0; /* Blink LED0 if unsuccessful */
while (1)
    /* Blink appropriate LED */
    if ( led == WICED TRUE )
        wiced gpio output low( ledToBlink );
        led = WICED FALSE;
    else
        wiced gpio output high( ledToBlink );
        led = WICED TRUE;
    wiced rtos delay milliseconds(250);
```

Device Configuration Table (DCT) | Advanced Topics

- The DCT may exist as a series of flash rows inside of the application processor (i.e. if it has internal flash), or it may exist in a serial flash attached to the Wi-Fi chip
- In order to read from the DCT you need to call the function wiced_dct_read_lock() which will read the DCT into a RAM buffer which you can then modify and then write back to the flash with the function wiced dct write()
- You provide the wiced_dct_read_lock() call with a pointer to a pointer to an empty structure which will be filled with the DCT Wi-Fi data
- The type of structure depends on which section of the DCT that you want to read (the section is a parameter to the wiced_dct_read_lock() function)
- For example, if you want to read the DCT_WIFI_CONFIG_SECTION, then the
 pointer type would be platform_dct_wifi_config_t



IP Addressing

- Identify Interfaces
 - To quickly identify all available Ethernet interfaces, you can use the ifconfig command as follows: ifconfig -a
- To temporarily configure an IP address, you can use the ifconfig command in the following manner
 - Just modify the IP address and subnet mask to match your network requirements

```
sudo ifconfig wlan0 192.168.1.100 netmask 255.255.255.0
```

- To configure a default gateway, you can use the route command in the following manner
- Modify the default gateway address to match your network requirements sudo route add default gw 10.0.0.1 eth0
- To verify your default gateway configuration, you can use the route command in the following manner: route -n

IP Addressing

- To turn on an interface: sudo ifup wlan0
- To turn off an interface: sudo ifdown wlan0
- We can configure static or dynamic IP assignment for interfaces in /etc/network/interfaces
- To configure an interface to use static address assignment:

```
auto wlan0
iface wlan0 inet static
address 10.0.0.100
netmask 255.255.255.0
gateway 10.0.0.1
```

• To configure an interface to use DHCP for dynamic address assignment:

```
auto wlan0
iface wlan0 inet dhcp
```

IP Addressing

- The loopback interface is identified by the system as 1o
- It has a default IP address of 127.0.0.1
- It can be viewed using: ifconfig lo
- By default, there should be two lines in /etc/network/interfaces responsible for automatically configuring your loopback interface:

```
auto lo
iface lo inet loopback
```

Interface Configuration Options

More details

Layer-2 options:

- auto interface: Start the interface(s) at boot
- allow-auto interface: Same as auto
- allow-hotplug interface: Start the interface when a "hotplug" event is detected

Layer-3 options:

- All options below are a suffix to a defined interface (iface <Interface_family>)
- Basically, iface wlan0 creates a stanza called wlan0 on an wireless device
 - inet static: Defines a static IP address
 - inet manual: Does not define an IP address for an interface. Generally used by interfaces that are bridge or aggregation members, interfaces that need to operate in promiscuous mode
 - inet dhcp: Acquire IP address through DHCP protocol.
 - inet6 static: Defines a static IPv6 address

Interface Configuration Options

- address: IP address for a static IP configured interface
- netmask: netmask
- gateway: The default gateway of a server
- wpa-ssid: Wireless: Set a wireless WPA SSID
- mtu: MTU size
- wpa-psk: Set a hexadecimal encoded PSK for your SSID