

Computational Statistics Workshop

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Computer simulation has become, alongside experimentation and abstract reasoning, the third major tool of science.

James E. Gentle, Professor of Computational Statistics, George Mason University, Department of Computational and Data Sciences

Introduction: Computational Statistics vs. Statistical Computing

- > Statistical computing (according to J.E. Gentle)
 - Computational methods, including numerical analysis for statisticians,
 - Database methodology,
 - Computer graphics,
 - Software engineering,
 - Computer/human interface
- > Computational Statistics is grounded in mathematical statistics, statistical computing, and applied statistics and includes:
 - statistical computing
 - visualization,
 - other computationally-intensive methods of statistics (including computational inference and Monte Carlo (MC) methods).



Key Characteristics of Computational Statistics (CS)

- > Computation is an instrument of discovery.
 - Computers' role is not just to store data, perform computation, create tables and graphs, but also to suggest new models and theories.
- > Computational intensity
 - Need for powerful computer systems/software,
 - Graphs and visualization methods are usually integral features of Computational Statistics.



Typical topics covered in CS courses

- → Monte Carlo studies in statistics ✓
- > Numerical methods in statistics ("statistical computing")
- > Computational inference ✓
- > Data partitioning and resampling ✓
- > Nonparametric probability density estimation
- > Statistical models and data fitting



Motivating Examples

- > Predicting my grandson's enrolment in MIOC high school
 - Simulating bivariate data from truncated normal distribution
- > Estimating lower limit of the 90% CI for f₂ dissolution statistic
 - Nonparametric boostrap (resampling)
- > Evaluating empirical power of the PBE statistic for equivalence testing
 - MC simulation/bootstrapping, visualization, computational inference
- > Robustness of 1-sample t-test to departures from assumptions
 - MC experiment



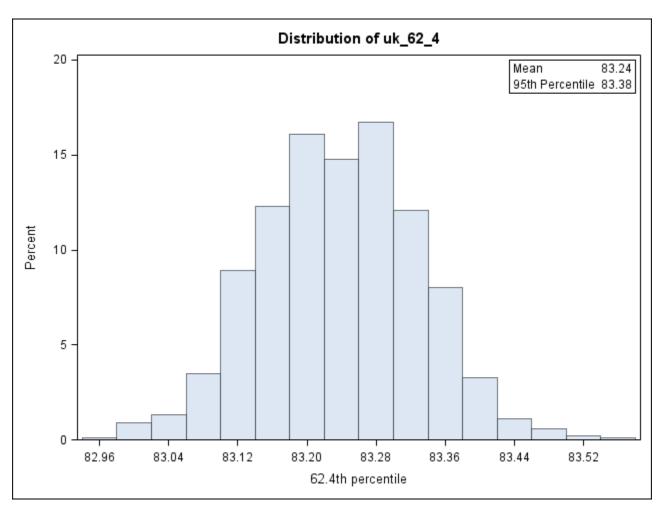
Ex.1: Predicting the pass/fail under uncertainty

> Problem:

- Pass/fail depends on a cutoff based on a 62.4th percentile (188 out of 500) of total score tot, defined as tot = t1 + t2, (t1=primary school total score, t2=entrance exam score)
- where only *t2* is known,
- t1 can be assumed to follow a truncated normal distribution and has a correlation coefficient of 0.5 with t2.
- > Question: Is my grandson's score of 83.6 above the cutoff?
- > Solution (using CS approach):
 - 1. generate 500 *t1* scores from a truncated normal distribution
 - 2. transform *t1* so as to have a correlation coeff. of *0.5* with *t2*
 - 3. calculate tot and the 62.4th percentile
 - Repeat 1-3 1000 times



Approximate Sampling Distribution of the 62.4th percentile (the cutoff)



Actual cutoff was 83.2

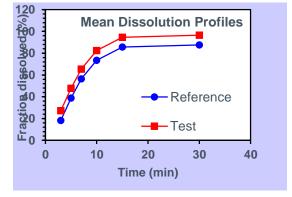


Ex.2: f₂ statistic for dissolution profile comparison

> f₂ statistic for dissolution profile comparison (T vs. R)

$$f_2 = 50 \log \left\{ 100 \left[1 + \frac{1}{n} \sum_{t=1}^{n} (\bar{R}_t - \bar{T}_t)^2 \right]^{-0.5} \right\}$$

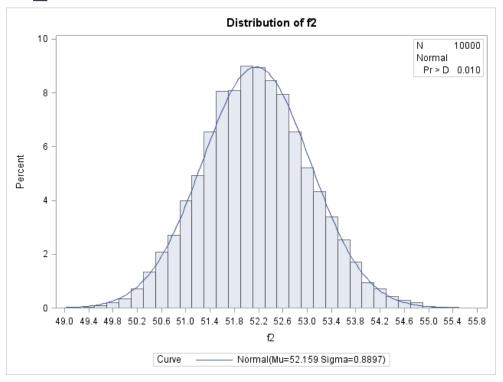
- Sampling distribution - unknown

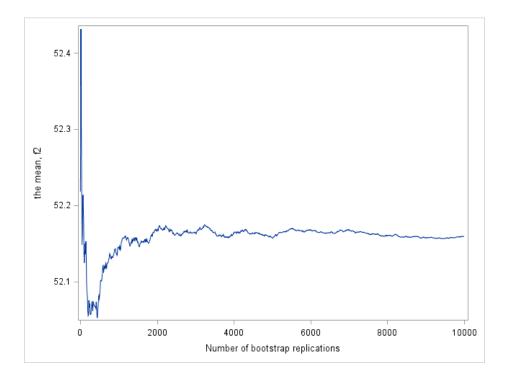


- FDA Guidance recommends bootstrap CI
 (5th bootstrap percentile must be >= 50)
- Questions:
 - > Is 5th bootstrap percentile ≥ 50?
 - > How many bootstrap replicates B?



f₂ statistic





Convergence of bootstrap f₂ mean

Bootstrap distributon of f₂

Observed Statistic

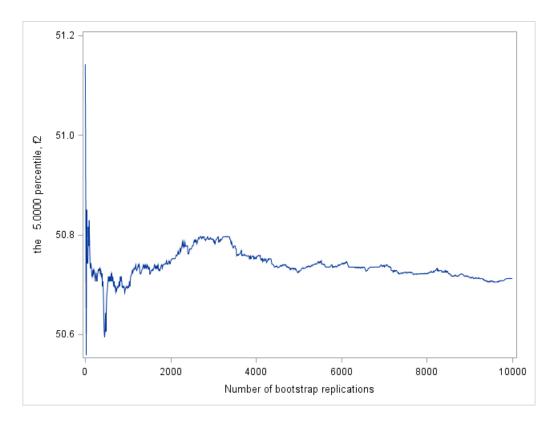
52.1547

Name f2

	Approximate Lower	Approximate Upper	Confidence	Method for	Number of
	Confidence Limit	Confidence Limit	Level (%)	Confidence Interval	Resamples
,	50.7120	53.6622	90	Bootstrap percentile	10000



f₂ statistic



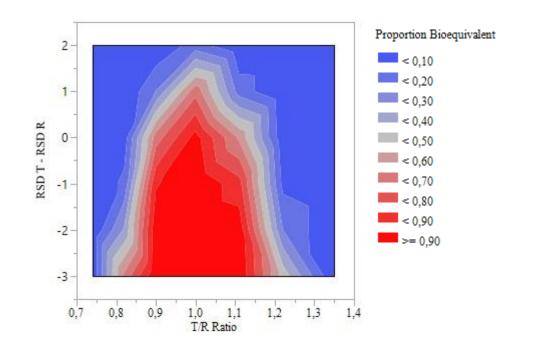
Convergence of bootstrap f₂ 5th percentile (>50)

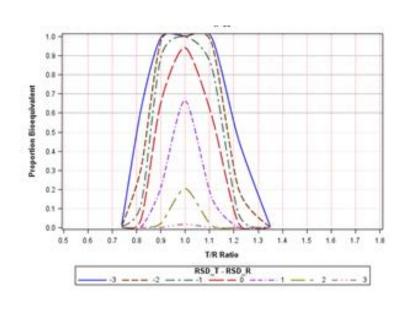


Ex.3: Empirical power of the PBE statistic for bioequivalence testing (T vs. R)

$$PBE = \frac{(\mu_T - \mu_R)^2 + (Var_T - Var_R)}{max\{\sigma_0^2, Var_R\}}$$

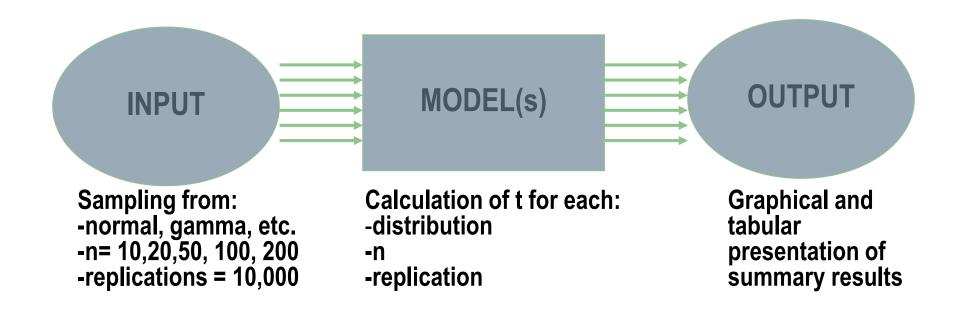
- > Exact power formula unknown
- > Empirical power was developed by nonparametric-parametric bootstrap approach using 6 available R batch data





Ex.4: How robust is t statistic?

- > Approach:
 - A Monte Carlo experiment





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Contents

- Computational Statistics I: Simulating Univariate and Multivariate Data
- Computational Statistics II: Using Simulation to Evaluate Statistical Techniques and Models



Brief History of SC/CS

- > 1951 Von Neumann, random number generation and MC
- > 1951 Dwyer, Linear Computations
- > 1963 Wilkinson, rounding errors
- > 1964 Hammersley & Handscomb, MC Methods
- > 1967 Hemmerle, statistical computations
- > Conferences, Societies:
 - Interface of Computer Science and Statistics
 - COMPSTAT
 - IASC
 - ITI
- Surveys:
 - 1991, 1999 Grier, SW and stat.applications
 - 1993 Billard & Gentle, Interface
- > Journals





Computational Statistics I: Simulating Univariate and Multivariate Data

Uniform random numbers

Simulating univariate non-uniform data (continuous and descrete)

Simulating univariate non-uniform data with given first four moments

Simulating bi-variate & multi-variate normal data

Simulating bi-variate & multi-variate nonnormal data

Simulating random matrices

Simulating permutations

Resampling and Bootstrap



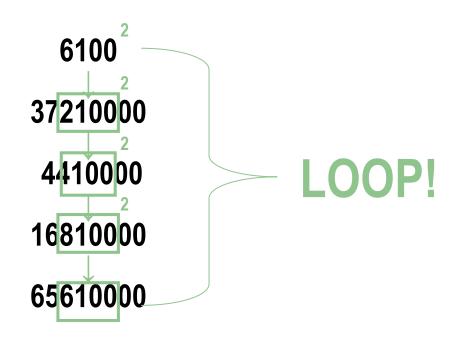
Pseudo-random numbers and generators

- > Random number generation
 - pseudo-random numbers are generated by (computer) algorithms
- > Middle square algorithm (J. Von Neumann, 1949):
 - To generate a sequence of 10 digit integers:
 - > start with a 10 digit integer,
 - > square it, and then
 - > take the middle 10 digits as the next number in the sequence:
 - e.g. 3690295441²
 - 13618280441865384481



Pseudo-random numbers and generators

- > The sequence is not random (each number is completely determined from previous)
- > It appears random, but it can get into short loops:





Linear congruential method (Lehmer, 1948)

$$I_{n+1} = (a^*I_n + c) \mod m$$

$$-I_0 = \text{starting value (seed)}$$

$$-a,c \ge 0,$$

$$-m > I_0, a,c$$

> Poor choice of constants can lead to poor sequences:

- e.g.,
$$a=c=l_0=7$$
, $m=10 \rightarrow$



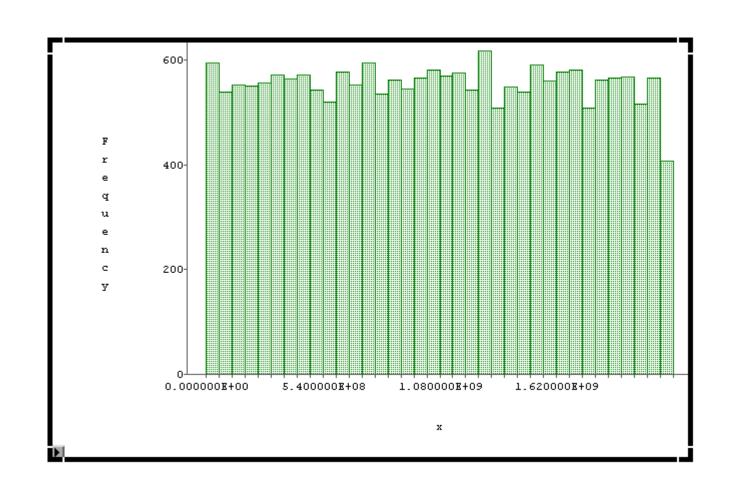
loop

RANDU

- There are well developed rules for selecting constants a,m,c, (if c=0 → multiplicative congruential)
- > Nevertheless,
- > In the 1960's IBM distributed a popular generator RANDU:
 - $-I_{n+1} = (65539*I_n) \mod 2^{31}$
 - Later found to have serious problem



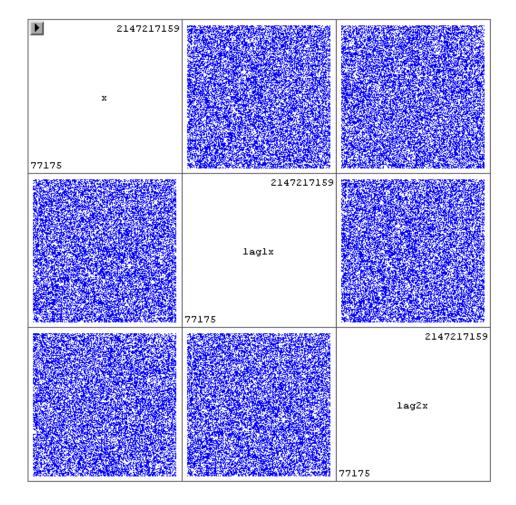




Looks OK

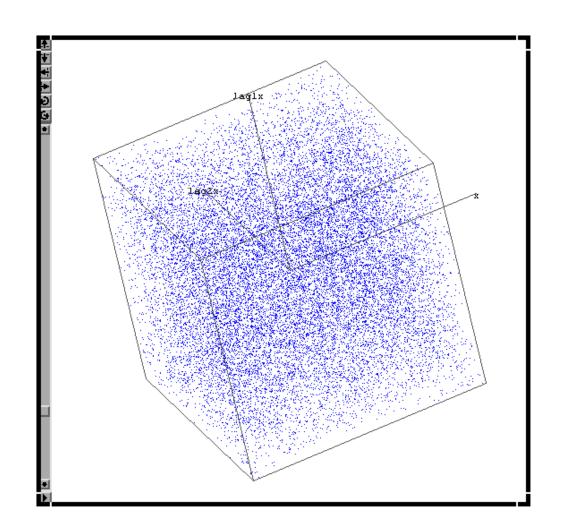


x vs lag1(x) vs lag2(x) (lag1(x_i)=x_i-x_{i-1}) (lag2(x_i)=x_i-x_{i-2})



Looks OK



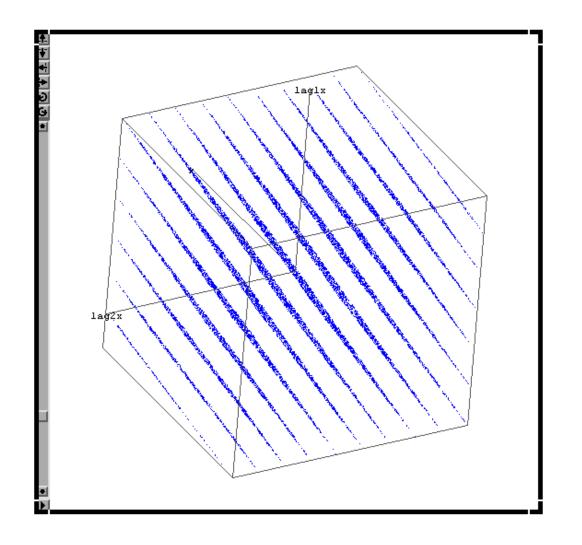


Looks OK





Problem when 0.5< lag1(x)<=0.51





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Requirements for a "good" uniform RN generator

- 1. A uniform marginal distribution
- 2. Independence of the uniform variates
- 3. Reproducibility and portability
- 4. Computational speed

There are many statistical tests for testing 1. and 2.



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Recommendations on the use of RN generators

- > Testing of RN generators is unnecessary in the sense that very good RN generators are available
- Testing is necessary in the sense that bad RN generators still EXIST on many computer systems.
- > Use good RN generators with documented properties.
- For this workshop we use SAS and SAS RN generators (and R for hands-on session)



Methods for simulating non-uniform data

> The inverse probability method

THEOREM:

Let x has a continuous CDF F(x) so that $F^{-1}(u)$ exist for 0 < u < 1 (and be computable), where

 $F^{-1}(u) = \inf \{x: F(x) \ge u\}$

Then the random variable $F^{-1}(U)$ has CDF F(x), if U is uniformly distributed on [0,1] (U ~ U(0,1)).



Methods for simulating non-uniform data

> Example1: exponential distribution

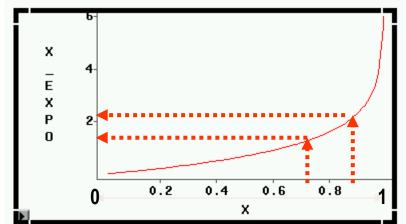
CDF:
$$F(x) = P(X \le x) = 1 - e^{-\lambda x}, x \ge 0, \lambda > 0$$

0, x<0

→
$$F^{-1}(u) = -\ln(1-u) / \lambda$$

→If U ~ U(0,1) →
$$x = F^{-1}(U) \sim \exp(\lambda)$$

EXPONENTIAL



The inverse probability method for simulating exponential data



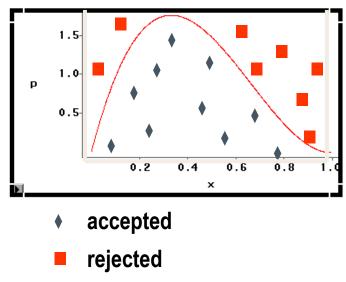
Example: Generate pseudo-random numbers from exponential distribution using the inverse prob. method

- > Run the program: CHAPTER1_1_EXPO_INVERSION.SAS
- > In Jmp open the dataset **EXPONENTIAL** and examine the distributions of the variables x and x_expo.



Methods for simulating non-uniform data

- > Inverse probability method can be easily applied for generating random numbers according to various discrete distributions
- > For continuous, such as normal and gamma distributions
 - No simple functional form for the inverse
 - Approximations for inverse functions available
- > Other methods
 - Simple acceptance-rejection
 - General acceptance-rejection
 - Decomposition (method of mixtures)
 - General decomposition
 - Methods for specific distributions
 - > e.g., Box-Muller technique for normal





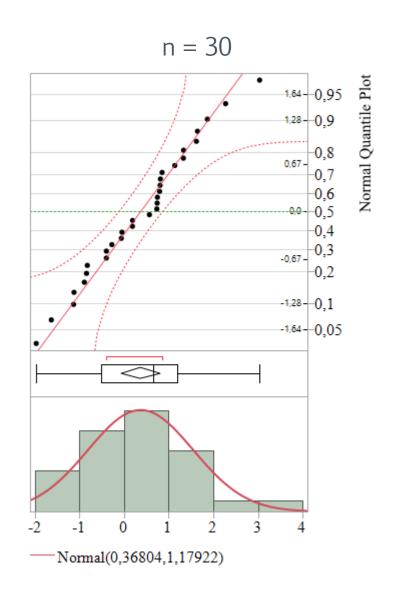
RN Generators in SAS

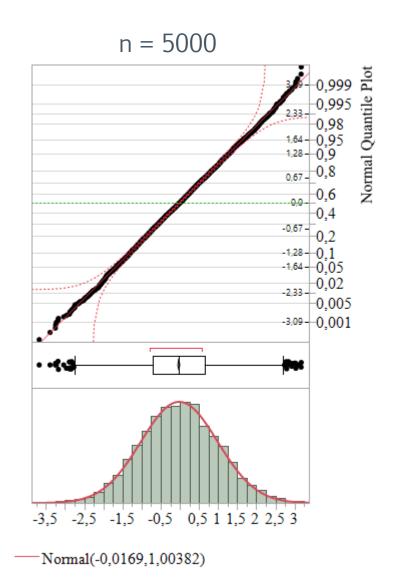
Distribution	SAS statement	Result
Bernoullijeva	x=rand('BERN',.75);	0
Beta	x=rand('BETA',3,0.1);	.99920
Binomial	x=rand('BINOM',10,0.75);	10
Cauchy	x=rand('CAUCHY');	-1.41525
χ^2	x=rand('CHISQ',22);	25.8526
Erlang	x=rand('ERLANG', 7);	7.67039
exponential	x=rand('EXPO');	1.48847
F	x=rand('F',12,322);	1.99647
Gamma	x=rand('GAMMA',7.25);	6.59588
geometric	x=rand('GEOM',0.02);	43
hypergemoetric	x=rand('HYPER',10,3,5);	1
lognormal	x=rand('LOGN');	0.66522
neg.binomial	x=rand('NEGB',5,0.8);	33
normal	x=rand('NORMAL');	1.03507
Poisson	x=rand('POISSON',6.1);	6
t	x=rand('T',4);	2.44646
table	x=rand('TABLE',.2,.5,.3);	2
triangular	x=rand('TRIANGLE',0.7);	.63811
uniform	x=rand('UNIFORM');	.96234
Weibul	x=rand('WEIB',0.25,2.1);	6.55778



simulating from N(0,1) $p(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$

$$p(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$
 for all x



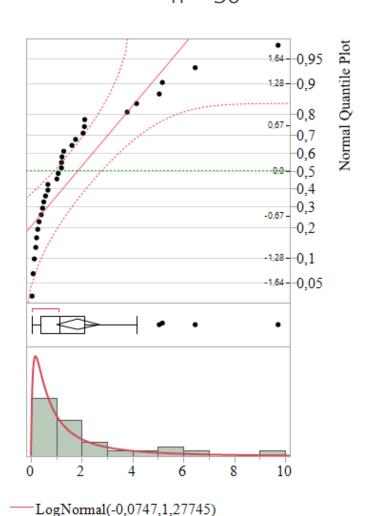


simulating from lognormal $p(x) = \begin{cases} \frac{1}{\sigma\sqrt{2\pi}(x-\theta)} \exp\left(-\frac{(\log(x-\theta)-\zeta)^2}{2\sigma^2}\right) \end{cases}$

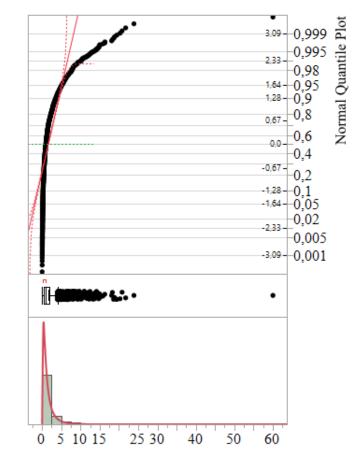
$$p(x) = \begin{cases} \frac{1}{\sigma\sqrt{2\pi}(x-\theta)} \exp\left(-\frac{(\log(x-\theta)-\zeta)^2}{2\sigma^2}\right) \end{cases}$$

for $x > \theta$ for $x \le \theta$

n = 30



$$n = 5000$$



Using simulated data

- Approximate sampling distribution
 - Mean: CLT, t, other statistics (with intractable/unknown sampling disn) for normal data and nonnormal data
- > Evaluating statistical techniques
 - Robustness of statistical tests under various conditions (varying distributions, n, variance, etc.)
 - Comparing models/methods/algorithms
- > Empirical power/ simulated power analysis
- > CI: Coverage for normal and nonnormal data
- \rightarrow Comparing actual probability of Type I error to nominal α
- > Computational inference / MC tests / using simulation to compute p-values
- > Accuracy of estimates
- > Improving prediction



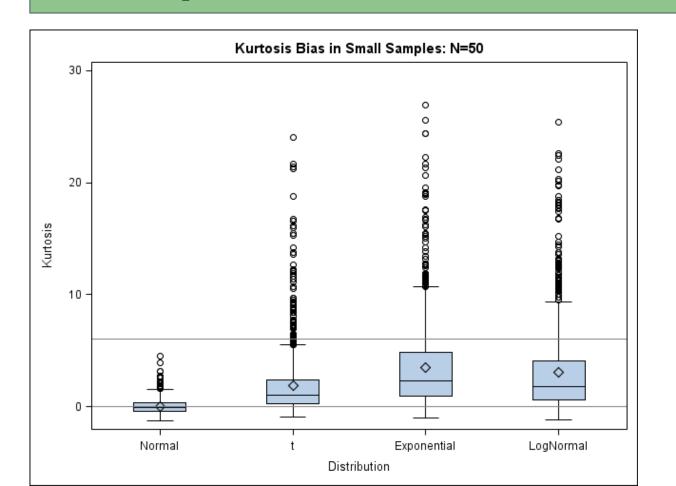
Sampling distribution of sample kurtosis γ_2 (for normal, t, exponential and lognormal data)



Example: 1. Generate pseudo-random numbers from a distribution (n=50),
2. Compute γ_2 , 3. Repeat 1-2 1000 times for each disn, 4. Summarize

Distribution	γ ₂
Normal	0
t ₅	6
Exponential	6
Lognormal (0,0.503)	6

Note: γ_2 stands for excess kurtosis





Simulating data from non-normal distribution with a desired level of skewness and kurtosis

- > In MC studies it is often required to generate data with various degrees and types of nonnormality defined by
 - Coefficient of skewness (γ_1), and
 - Coefficient of kurtosis (γ_2)
- Algorithms
 - Generalized lambda distribution
 - Fleishman method of polynomial transformation:
 - $Y = a + bZ + cZ^2 + dZ^3$
 - > where
 - $Y = \text{non-normal varijable with desired } \gamma_1 \text{ and } \gamma_2$,
 - \rightarrow Z = standard normal variable (N(0,1))
 - > a,b,c,d (a=-c) coeficients for transformation (available from the table given in Fleishman (1978) or from SAS macro program)



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Methods for simulating bivariate normal data

 \rightarrow simulating <u>bivariate normal random variables</u> (with a desired correlation coefficient ρ)

There is a simple <u>algorithm</u>:

- 1. Generate independently x_1 , x_2 from N(0,1) (mean=0, std=1)
- 2. Set

$$x = x_1$$

 $y = \rho x_1 + (1 - \rho^2)^{1/2} x_2$

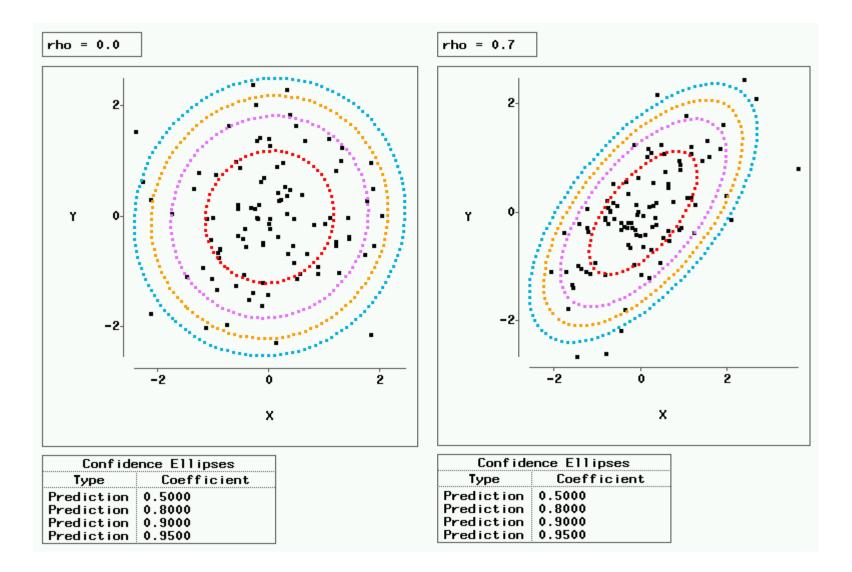


Simulating bivariate normal data

```
/** Generating a REPRODUCIBLE sequence of 100 random numbers from **/
/** bivariate NORMAL NORMAL distribution **/
%LET SEED =1235;
%LET NREP=100;
%let rho=0.7:
DATA NORMAL2;
CALL STREAMINIT(&SEED);
DO REP = 1 TO &NREP;
 X1 =RAND( NORMAL );
X2 = RAND( NORMAL );
 X = X1;
 Y = &RHO * X1 + SQRT(1 - &RHO**2)* X2;
 OUTPUT:
END;
RUN;
```



Simulating bivariate normal data







Simulating multivariate normal data

- > <u>Problem</u>: Simulate a random nxp matrix X from multivariate normal distribution N(μ,Σ), with a given mean vector μ and a variance-covariance matrix Σ.
- > For simplicity we can reformulate the problem to the one of simulating from a mult.normal distribution N(0,R), where R is a pre-specified correlation matrix.



Simulating multivariate normal data

- > Assuming R is a pos.def. symmetric correlation matrix, it can be decomposed as follows:
- \rightarrow R = Y Λ Y^T, where

Y is pxp orthogonal matrix of the eigenvectors of R, and

 Λ is a diagonal pxp matrix of eigenvalues of R.

Then it is easy to demonstrate that

 \rightarrow X= Z $\Lambda^{1/2}$ Y^T ~ N(0,R), if Z ~ N(0,I).

Note: The algorithm can be easily implemented using the IML matrix language (in SAS), or using SPlus, R



Simulating random matrices (from Wishart disn. with $\Sigma=I$)

The algoritm is based on the Cholesky decomposition of a pxp matrix V with Wishart distribution W(I,n,p):

```
V=TT<sup>T</sup>, where T=(t_{ij}) is a pxp lower triangular matrix. t_{ij} are independently distributed: t_{ii}^2 \sim \text{chi-square with (n-i) df (i=1,p)}, t_{ij} (i \neqj) \sim N(0,1). (Olkin I. (1985))
```



Simulating permutations

> Example: All permutations of 1,2,3 (total: 1*2*3=3!=6):

123

132

213

231

312

321

- > In general:
 - No. of permutations of n elements = n!
- Applications in statistics:
 - Experimental plans (e.g., randomization lists)
 - Randomization (or "permutation") tests (i.e., procedures for determining statistical significance directly from data (using permutations), without applying a sampling distribution)
 - Exact r. tests (using ALL permutations)
 - > Approximate (MC estimates of p-values) (using a random sample from ALL permutations)
 - For adjusting p-values in multiple testing problems



Simulating permutations: An example using the exact permutation test

- > Experiment to examine if a self-proclaimed vodka "expert" can recognize vodka brands (in a blind experiment with 4 vodka brands tasted in a randomized order).
- > H₀: Expert's opinion of the contents of the glasses is independent of the actual contents of the glasses.
- → all permutations are equally possible
- > Results of the taste test:

Question:
What is the probability of 2 or more correct, if, in fact, the "expert" can not discriminate among the

Example: Is the "expert" really an expert?



	GLASS 1	GLASS 2	GLASS 3	GLASS 4
Actual contents	Pollish	Premium US	Russian	Budget US
"Expert's" opinion	Pollish	Premium US	Budget US	Russian

Outcome: 2 correct



brands (H₀)

Expert's opinion

	1: Pollish	2: Premium US	3: Russian	4: Budget US	No. correct
rep					
1	Polish	Russian	Premium US	Budget US	2
2	Polish	Russian	Budget US	Premium US	1
3	Polish	Premium US	Russian	Budget US	4
4 <	Polish	Premium US	Budget US	Russian	
5	Polish	Budget US	Russian	Premium US	2
6	Polish	Budget US	Premium US	Russian	1
7	Russian	Polish	Premium US	Budget US	1
8	Russian	Polish	Budget US	Premium US	0
9	Russian	Premium US	Polish	Budget US	2
10	Russian	Premium US	Budget US	Polish	1
11	Russian	Budget US	Polish	Premium US	0
12	Russian	Budget US	Premium US	Polish	0
13	Premium US	Polish	Russian	Budget US	2
14	Premium US	Polish	Budget US	Russian	0
15	Premium US	Russian	Polish	Budget US	1
16	Premium US	Russian	Budget US	Polish	0
17	Premium US	Budget US	Polish	Russian	0
18	Premium US	Budget US	Russian	Polish	1
19	Budget US	Polish	Russian	Premium US	1
20	Budget US	Polish	Premium US	Russian	0
21	Budget US	Russian	Polish	Premium US	0
22	Budget US	Russian	Premium US	Polish	0
23	Budget US	Premium US	Polish	Russian	1
24	Budget US	Premium US	Russian	Polish	2

p=7/24=0.29

Note: This experiment is inspired by the famous Fisher's "Tea lady" experiment (1935) ("Fisher's exact test") - from E.W. Noreen p.12



Resampling and Bootstrap

- According to Efron: Statistics operates on 2 levels:
 - Algorithms
 - Accuracy of these algorithms

"Bootstrap is a way of using computer power to answer the question of accuracy (because problems are becoming more difficult, data sets enormous and questions are much more intricate)"



Nonparametric Bootstrap

Random sampling with replacement from data: >



> Suppose $x_1, x_2, \dots x_n \sim F$ on R^1



 $\rightarrow \hat{\theta}^*(1) \rightarrow \text{Denote by } \hat{\theta} \text{ the estimate of unknown parameter } \theta$



 $\rightarrow \hat{\theta}^*(2) \rightarrow \text{se}(F;n,\theta)$ is unknown





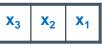
 $\rightarrow \hat{\theta}^*(3)$ > Empirical distribution function \hat{F} puts probability 1/n on each of the n observed points x_i , i=1,...n.





 \rightarrow We estimate F by \hat{F} , and se(F;n, θ) by se(\hat{F} ;n, $\hat{\theta}$)







Bootstrap estimate

$$\hat{\theta}^* = \sum_{b=1}^B \hat{\theta}^*(b)/B$$
, and $\widehat{\sigma_B}$



Basic Bootstrap Methods

- > In many cases there is no simple expression for the function $se(F;n,\theta)$, but it is easy to numerically evaluate $se(\hat{F};n,\hat{\theta})$, by taking "bootstrap samples" from:
 - actual sample (nonparametric bootstrap), or from
 - fitted distribution \hat{F} (parametric bootstrap).

Intro ex.2 Slide 9

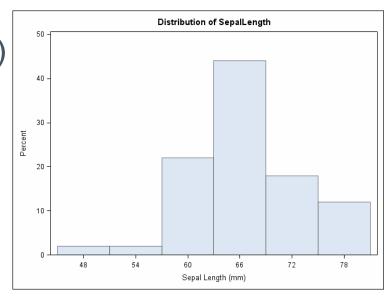


Nonparametric Bootstrap An example: bootstrap estimates of skewness and kurtosis (using Fisher's Iris data)

Example: 1. Take a bootstrap sample from data (n=50),

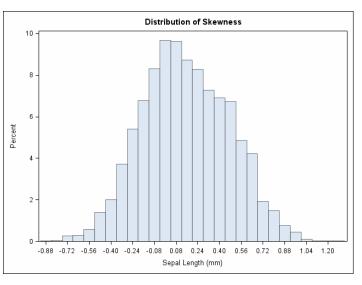
2. Compute γ_1 and γ_2 , 3. Repeat 1-2 5000 times, 4. Summarize (90% CI)

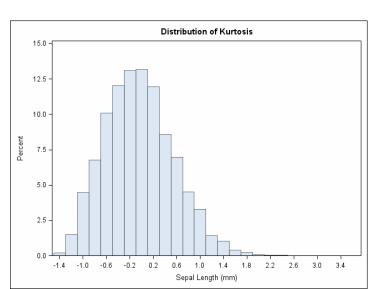
- > Virginica species from Iris data (n=50)
- > Sepal length
- > Skewness = 0.118, kurtosis = 0.0329
- > Accuracy?



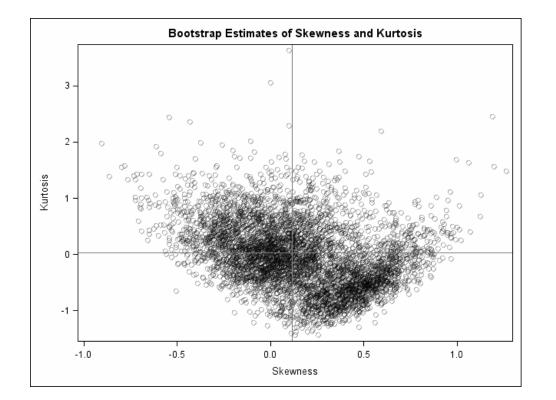


Bootstrap estimates of skewness and kurtosis (using Fisher's Iris data)





Variable	N	Mean	Std Dev	5th Pctl	95th Pctl
Skewness	5000	0.153	0.321	-0.348	0.677
Kurtosis	5000	-0.038	0.590	-0.942	0.986





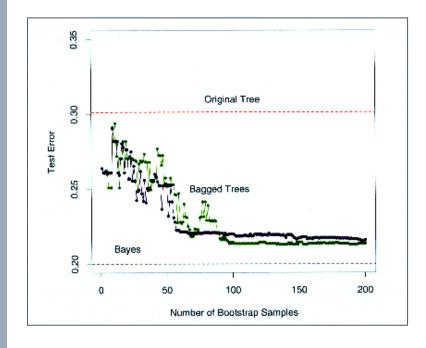
Bootstrap and Big Data

- > Decision trees
- Low predictive power (and unstable)
- Leo Breiman (1996):"Bagging" ensemble of trees on bootstrap samples
- In "bagging" bootstrap is not used for estimating accuracy, but for improving (reducing) the prediction error

- Complex algorithms using enormous data sets
- Models are compared and a model with the lowest prediction error is selected
- For complex models there is no simple way to estimate prediction error
- Bootstrap for estimating prediction error (e.g. 632+ rule)



An example of Bagging trees



(from T. Hasti, R. Tibshirani, J. Friedman (2001) The Elements of Statistical Learning, p.247)



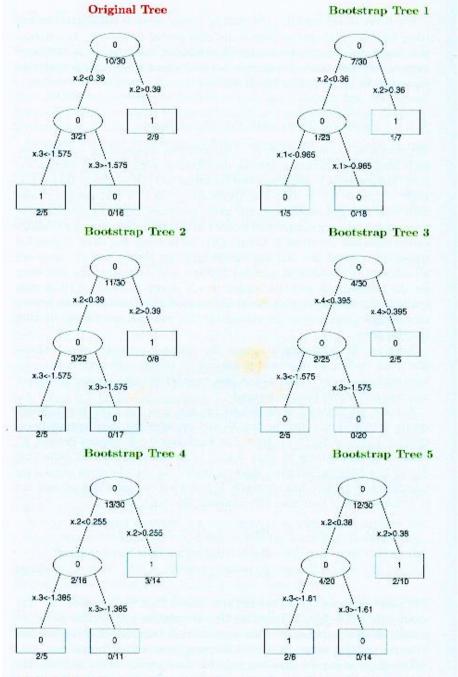


FIGURE 8.9. Bagging trees on simulated dataset. Top left panel shows original tree. Five trees grown on bootstrap samples are shown.



Computational Statistics II: Using Simulation to Evaluate Statistical Techniques and Models

MC studies

MC study of the robustness of a 1-sample t-test

The power of a regression test

Coverage probability of 90% and 95% CI for the mean

Using simulated data

- → Approximate sampling distribution ✓
 - Mean: CLT, t, other statistics (with intractable/unknown sampling disn) for normal data and nonnormal data
- > Evaluating statistical techniques ✓
 - Robustness of statistical tests under various conditions (varying distributions, n, variance, etc.)
 - Comparing models/methods/algorithms
- > Empirical power / simulated power analysis ✓
- > CI: Coverage for normal and nonnormal data ✓
- > Comparing actual probability of Type I error to nominal α
- > Computational inference / MC tests / using simulation to compute p-values ✓
- → Accuracy of estimates ✓
- > Improving prediction ✓



When are MC studies needed?

- > When the theoretical assumptions of the underlying statistical theory are not fulfilled
 - e.g., studies that examine the consequences of departures from theoretical conditions, (such as normality)

and/or

- > When the underlying statistical theory is not completely developed, doesn't exist or is not tractable
 - e.g., determining (MC) sampling distribution of a statistics without theoretical distribution.



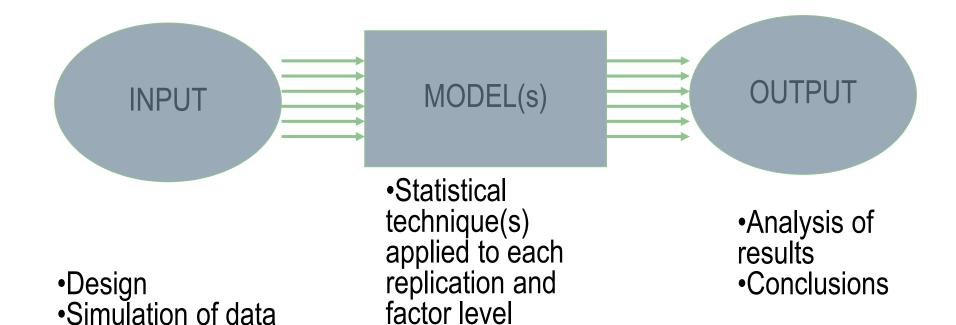
Steps in a MC study

- > Ask questions that can be examined through a MC study.
- > Design a MC study to provide answers to the questions.
- > Generate data.
- > Implement the technique/model/algorithm you want to study (e.g., using functions, procedures, macro, IML (matrix language) code)
- > Obtain and accumulate the statistic of interest from each iteration.
- > Analyze the accumulated statistic of interest.
- > Draw conclusions based on empirical results.



Monte Carlo experiments

- > Controlled statistical experiments performed on a computer
- > Should be used only when analytical and numerical techniques cannot supply answers.

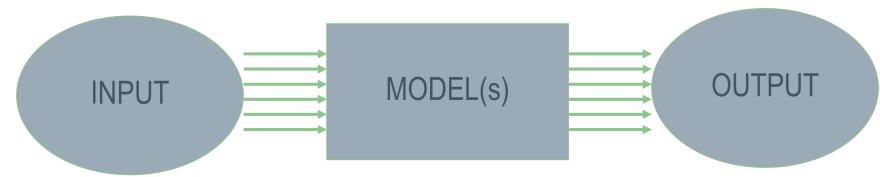


Accumulation



Monte Carlo experiments

- > Example (simple):
 - Robustness of t statistic to departures from normality



- •Sampling from:
- -normal, gamma, etc. -n= 10,20,50, 100, 200
- -# of replications = 10,000

- Calculation of t for each:
- -distribution
- -replication
- •Accumulation

- Graphical and tabular presentation of summary results
- Conclusions



 π

Assumptions i.e. conditions for applying t-test

- > Normality $(x_1,x_2,...x_n)$ are assumed to be distributed as $N(\mu,\sigma^2)$
- > or, for larger n, we assume normal sampling distribution of the sample mean (central limit theorem)
- \rightarrow iid (x₁,x₂, ... x_n are assumed to be independently identically distributed)
- > Question:
 - How sensitive is the t-test (i.e., t statistic distribution) to the departures from normality assumption (robustness)? What happens when sampling distribution of the mean is not normal?



Robustness of the t statistics MC experiment



Example:

- 1. Generate data from a distribution (n),
- 2. Compute t (test statistic),
- 3. Repeat 1-2 10,000 times for various ns and distributions,
- 4. Summarize
- > Examine, using a Monte Carlo experiment (and animation), the samfor pling distribution of the t statistic if the underlying data is from:
- Normal distribution N(0,1)
- Gamma distribution Gamma(0.5,1)

Use sample sizes n=10,20,30,50,100,200.

Compare simulation moments to the asymptotic moments of the t distribution.

Discuss the consequences of applying t-test in the case of very skewed parent distribution.

(Pearson (1929), Geary (1936), Gayen (1949), Pearson and Please(1975), Efron (1969), ...)



Design of a MC study: Robustness of t statistic

- > Based on the identified questions (e.g., robustness of t statistic) we consider the major factors that may affect the behavior of the statistic of interest (e.g., sampling distribution of t statistic):
 - Sample size (→1st factor)
 - > e.g., 10, 20, 50,
 - Distribution (→2nd factor)
 - > e.g., normal, gamma, uniform
 - Number of samples to be drawn for each combination of factor level (number of replications)
 - > e.g., 10000

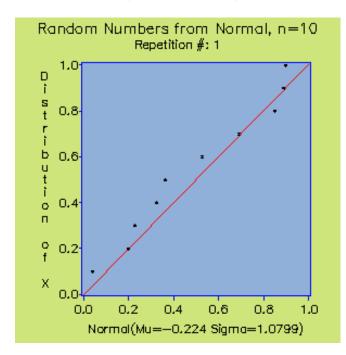
Total:
3 x 10 x 10000 +
3 x 20 x 10000 +
3 x 50 x 10000 +
3 x 100 x 10000 +
3 x 200 x 10000 =
11,400,000 random numbers

	Distribution				
Sample size	Normal	Gamma	Uniform		
10	10000	10000	10000		
20	10000	10000	10000		
50	10000	10000	10000		
100	10000	10000	10000		
200	10000	10000	10000		



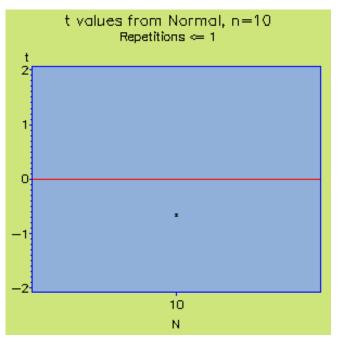
10 random samples of size 10 from normal distribution and the resulting 10 t values (animation)

probability-probability plot



Caution: Natural randomness results in departures from straightness even for N(0,1) data

scatter plot

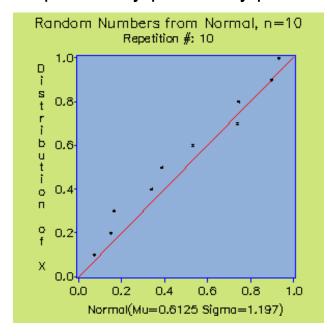


10 values of the t statistic, each computed from a sample of 10 N(0,1) data (t=xbar/se)

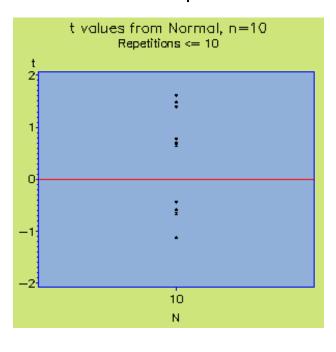


10 random samples of size 10 from normal distribution and 10 resulting t values

probability-probability plot

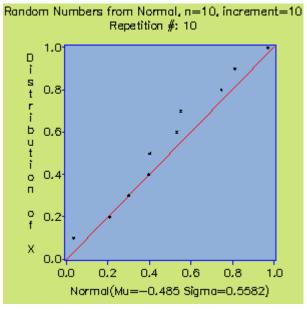


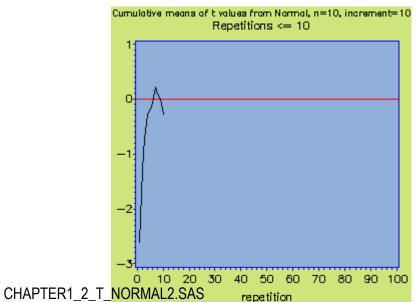
scatter plot

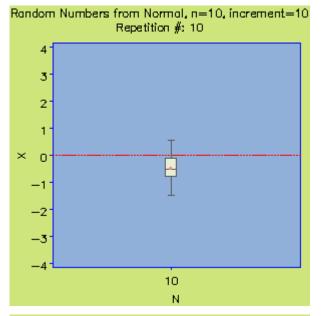




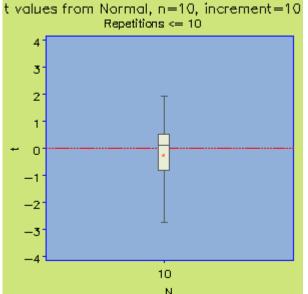
100 random samples of size 10 from N(0,1) (anim)







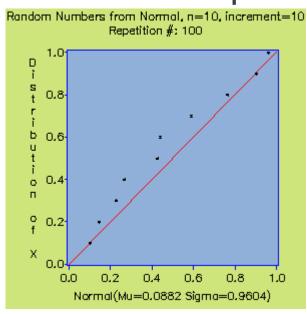


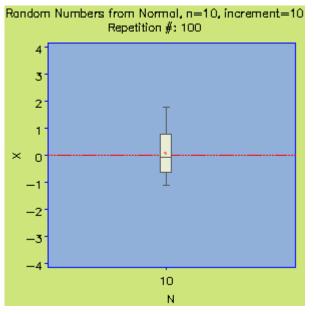


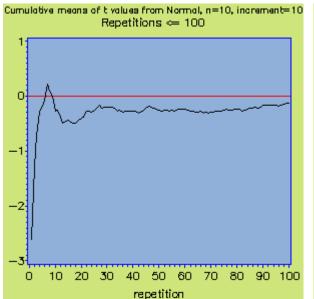
cumulative means and distribution of 100 resulting t values

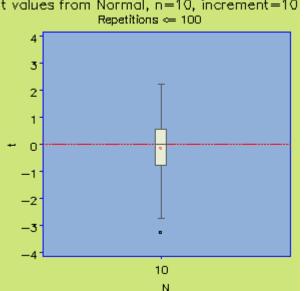


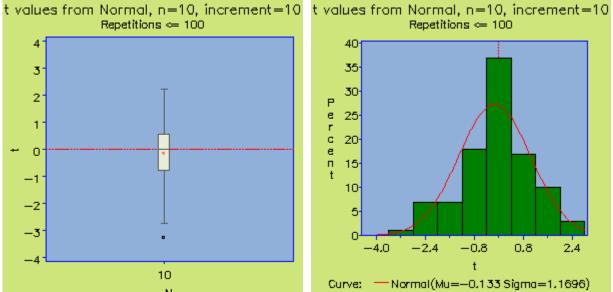
100 random samples of size 10 from N(0,1)





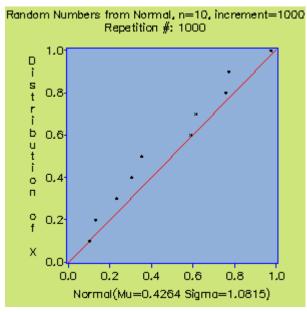


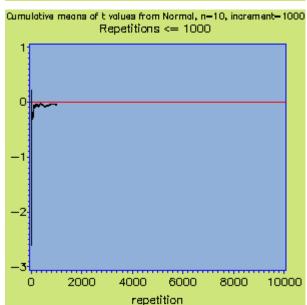


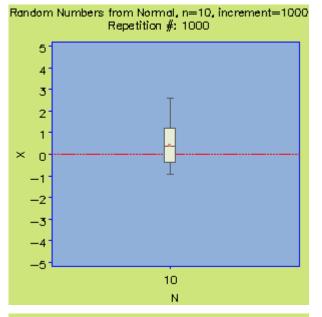




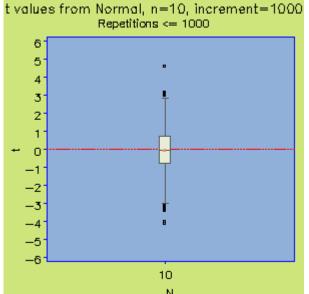
10,000 random samples of size 10 from N(0,1)







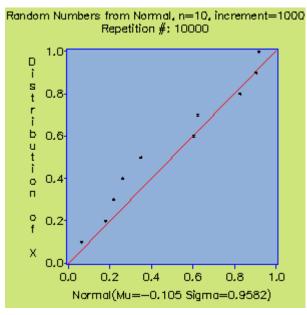


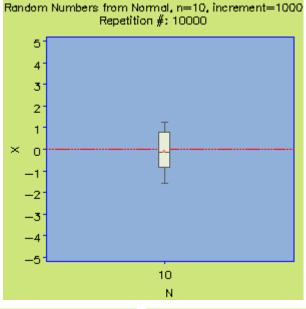


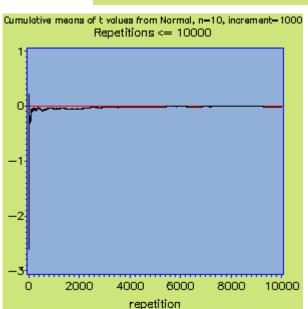
cumulative means and distribution of 10,000 resulting t values

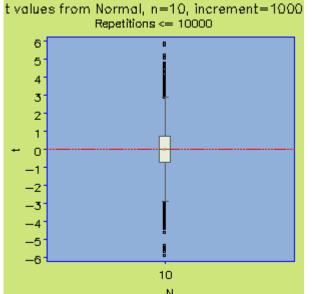


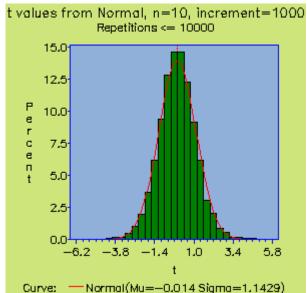
10,000 random samples of size 10 from N(0,1)







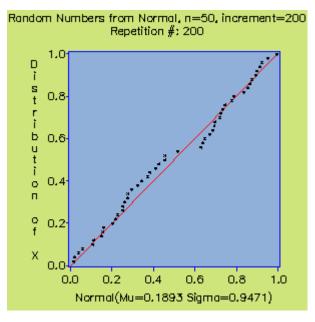


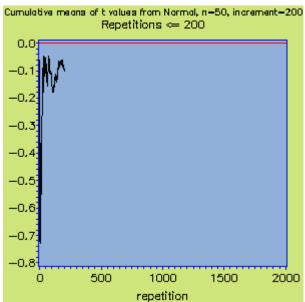


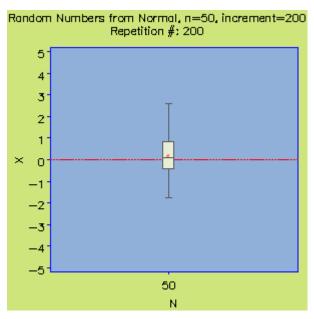


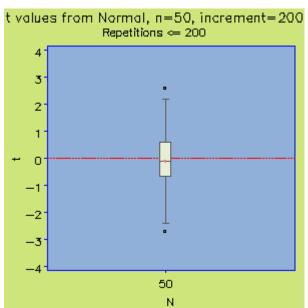
2,000 random samples of size 50 from N(0,1)

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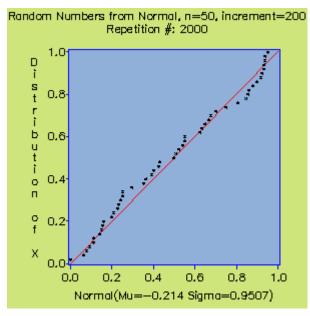


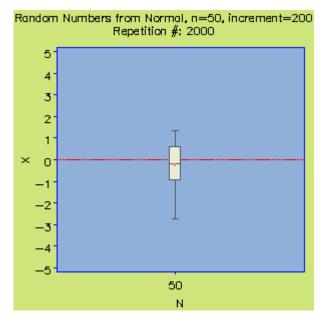




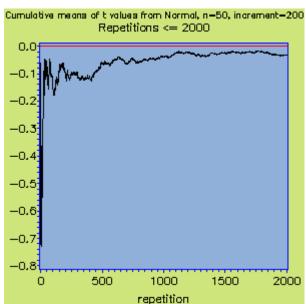


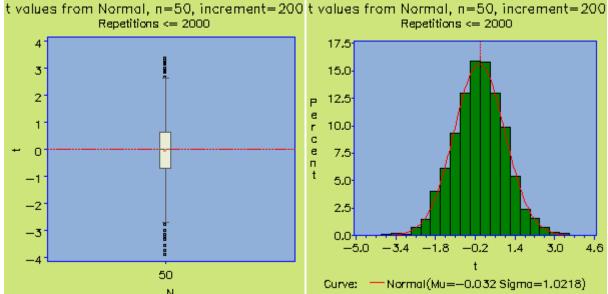
2,000 random samples of size 50 from N(0,1)

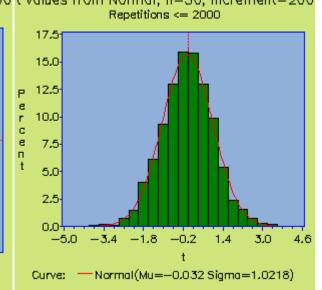




For samples of size $n \ge 40$ the distribution of t statistic is close to normal

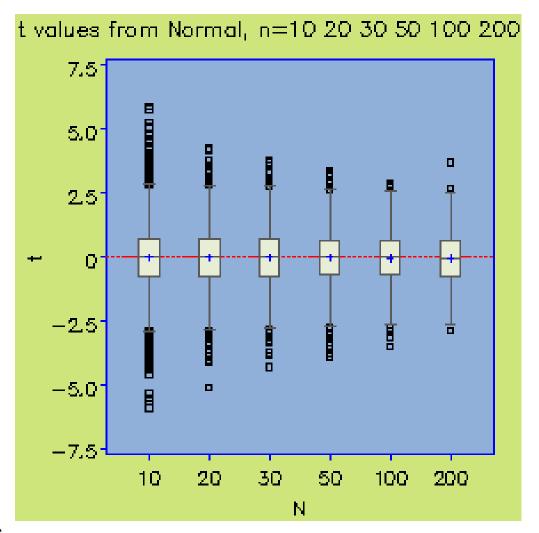








Distribution of the t statistic from N(0,1) data for various sample sizes





Distribution of the t statistic with N(0,1) data for various sample sizes

Analysis Variable : t							
N	N Obs	Mean	Std Dev	Std Error	Skewness	Kurtosis	
10	10000	-0.014	1.143	0.011	0.006	0.956	
20	5000	-0.021	1.075	0.015	0.000	0.357	
30	3333	-0.026	1.046	0.018	0.014	0.144	
50	2000	-0.032	1.022	0.023	-0.007	0.226	
100	1000	-0.048	1.026	0.032	-0.066	0.040	
200	500	-0.070	1.001	0.045	0.075	0.054	

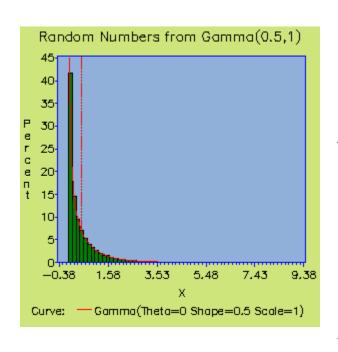
1. super-replication (seed1)

Analysis Variable : t							
N	N Obs	Mean	Std Dev	Std Error	Skewness	Kurtosis	
10	10000	0.007	1.134	0.011	-0.019	1.100	
20	5000	0.007	1.058	0.015	0.001	0.308	
30	3333	0.007	1.043	0.018	0.029	0.335	
50	2000	0.009	1.018	0.023	0.001	0.160	
100	1000	0.014	1.033	0.033	0.017	-0.183	
200	500	0.014	0.997	0.045	0.107	0.013	

2. super-replication (seed2)



Sampling from Gamma distribution Recall some basic properties of the Gamma(k,β) distribution:



$$f(x) = \frac{\beta^k x^{k-1} e^{-\beta x}}{\Gamma(k)}$$

e.g. k=0.5, β =1: β =1/ τ τ =scale parameter k=shape parameter

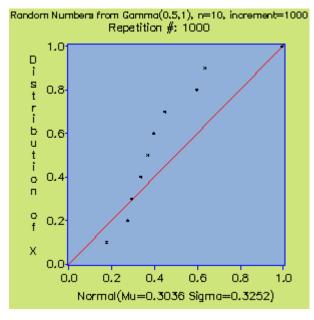
mean
$$\mu = k/\beta$$
 =0.5

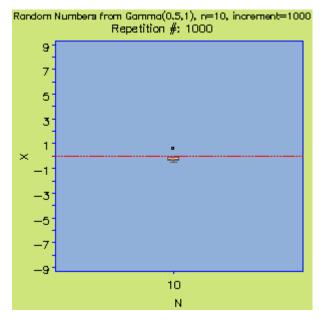
st.deviation $\sigma = k^{1/2}/\beta$ =0.707

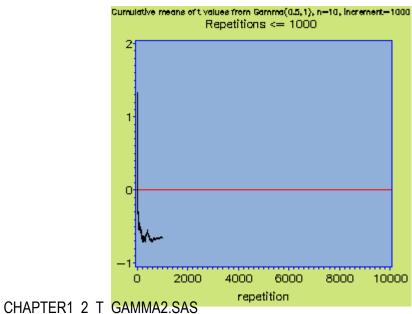
skewness $\gamma_1 = 2/k^{1/2}$ =2.83

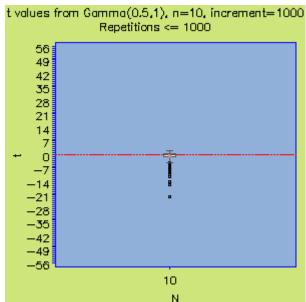
kurtosis $\gamma_2 = 6/k$ =6

10,000 random samples of size 10 from Gamma(0.5,1)





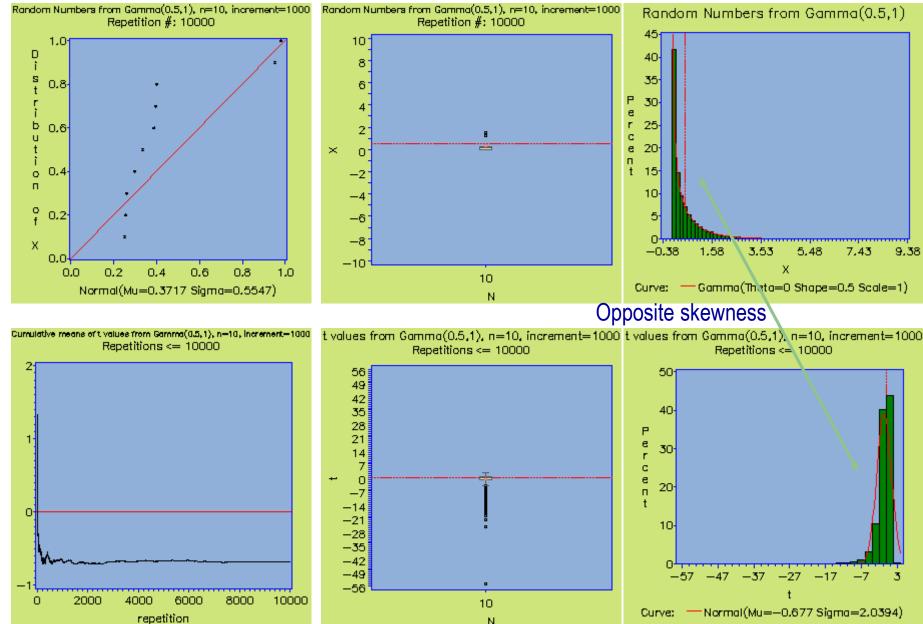






\mathcal{T}

10,000 random samples of size 10 from Gamma(0.5,1)





Some theory: Power series expansions for the moments of t

>
$$E(t) = -\gamma_1$$
 / $(2 n^{1/2}) + O(n^{-3/2})$,
> $Var(t) = 1 + n^{-1/2} (2 + (7/4) \gamma_1^2) + O(n^{-1/2})$, The sis in the population of t

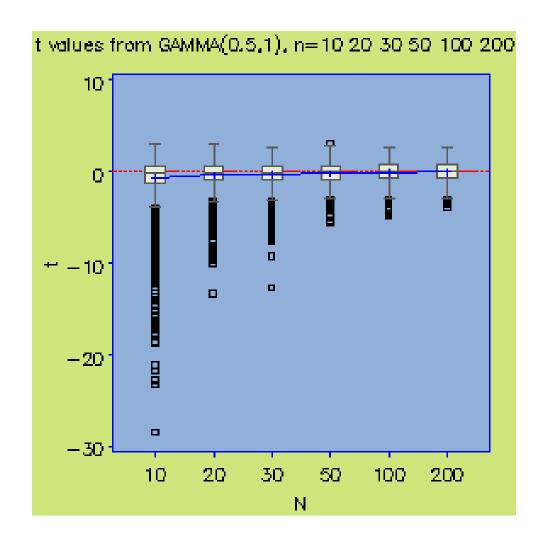
The skewness of t is in the opposite direction from the parent population

where

 γ_1 is the skewness of the parent population, and γ_1 (t) is the skewness of t



Distribution of the t statistic from Gamma(0.5,1) data for various sample sizes





Monte Carlo studies of t-test

- > MC study by Pearson and Please (1975)
 - Tabulation of <u>fraction of samples</u> falling above, below, and outside the appropriate α =0.05 and 0.01 t critical values for various combinations of
 - -n = 10, 20, 25,
 - $\gamma_1 = 0 (0.2) 0.8$ (skewness),
 - $-\gamma_2 = -1$ to 14 (kurtosis).
- > etc.



Robustness of t statistic (for normal and gamma distributed data)



Example: Tabulation of fraction of samples outside the appropriate critical values

- > Calculate the number of samples outside critical values of t for $\alpha=0.01, 0.025$ and 0.05, i.e., estimate $Pr(t \ge t_{0.01})$, $Pr(t \le t_{0.025})$, $Pr(t \le t_{0.025})$, $Pr(t \le t_{0.025})$, $Pr(t \le t_{0.025})$.
- > How do these fractions (estimated (MC) probabilities of Type I error) compare to the corresponding α values?



Fraction of samples outside the appropriate critical values

Normal parent population

	fraction_crit_01_	fraction_crit_01_ri	fraction_crit_025_	fraction_crit_025_ri	fraction_crit_05_	fraction_crit_05_ri
N	left	ght	left	ght	left	ght
10	0.009	0.011	0.024	0.025	0.048	0.050
20	0.011	0.009	0.025	0.027	0.047	0.050
30	0.009	0.009	0.024	0.025	0.050	0.050
50	0.010	0.009	0.026	0.024	0.051	0.049
100	0.013	0.009	0.027	0.025	0.053	0.049
200	0.012	0.011	0.026	0.024	0.052	0.051

Gamma parent population

	fraction_crit_0	fraction_crit_01_ri	fraction_crit_025_I	fraction_crit_025_ri	fraction_crit_05_I	fraction_crit_05_ri
N	1_left	ght	eft	ght	eft	ght
10	0.098	0.001	0.137	0.002	0.176	0.009
16	0.083	0.001	0.115	0.003	0.152	0.013
20	0.072	0.001	0.105	0.004	0.143	0.014
30	0.059	0.001	0.088	0.006	0.121	0.017
50	0.047	0.001	0.073	0.007	0.104	0.021
100	0.029	0.003	0.051	0.009	0.083	0.028
200	0.022	0.004	0.041	0.014	0.069	0.035



The Power of a Regression Test $H_0:\beta_i=0$

- > Linear regression model:
- $y = \beta_0 + \beta_1 x + \beta_2 z + e$ where
- $x \sim N(0,1), z \sim N(0,1),$ corr(x,z)=0,
- > Sample size n=50
- $\beta_0 = \beta_1 = 1, \ \beta_2 = 0 \text{ to } 1 \text{ by } 0.1$
- \rightarrow Model 1: e \sim N(0,1)
- > Model 2: e ~ t(5)
- \rightarrow Model 3: e \sim N(0, exp(x/5)) (heteroscedastic)
- > Number of samples=1000

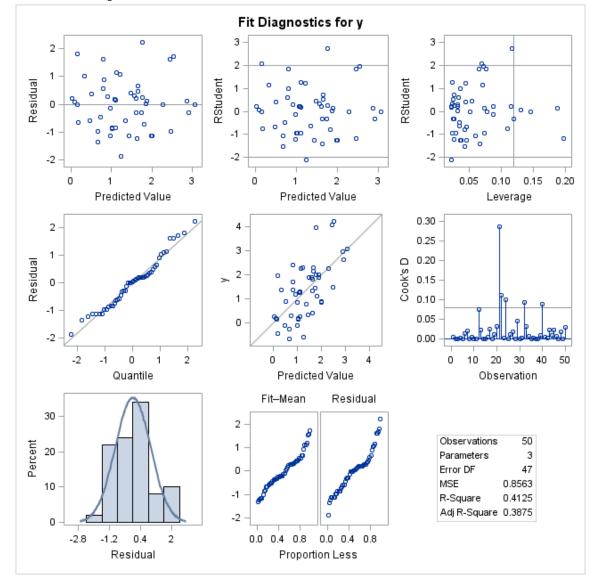
Example:

- 1. Simulate data from a bivariate
- lin.reg.model $y = \beta_0 + \beta_1 x + \beta_2 z + e$,
- 2. Calculate rej.indicator =(ProbF≤0.05)
- for H0: $\beta_2 = 0$
- 3. Repeat 1000 times for β_2 ranging from 0 to 1 and for 3 error disns, summarize –

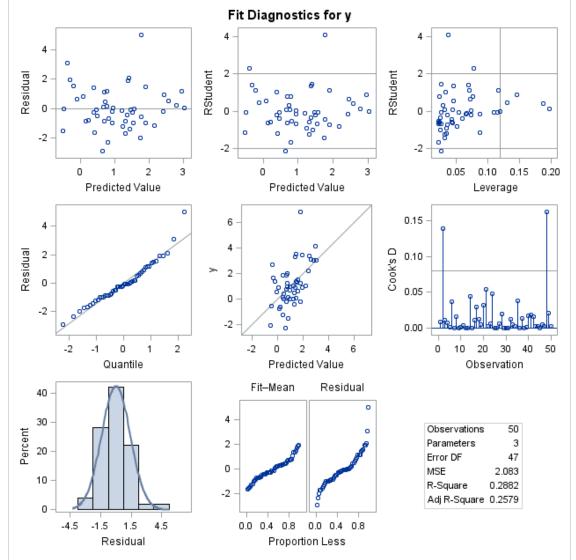
calculate proportion of rejections



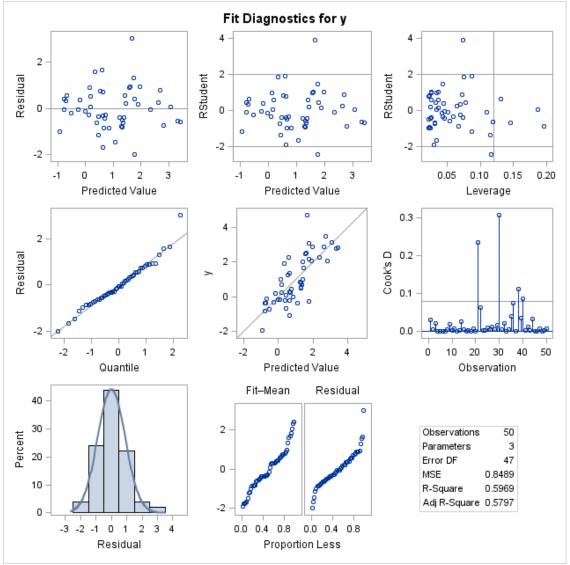
Diagnostic plot for Model1 : e ~ N(0,1)



Diagnostic plot for Model1 : e ~ t(5)

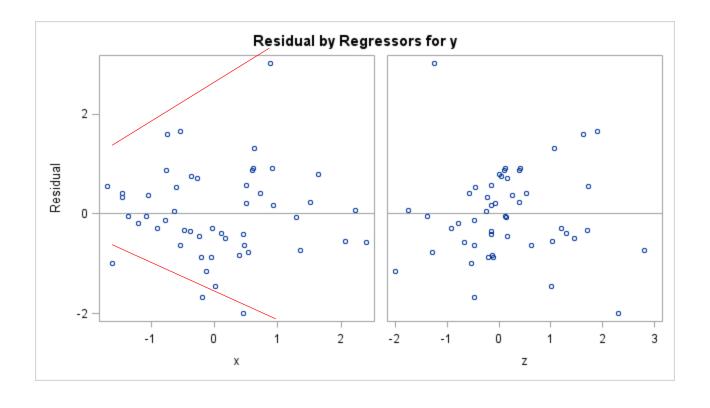


Diagnostic plot for Model1 : $e \sim N(0, exp(x/5))$ (heteroscedastic)



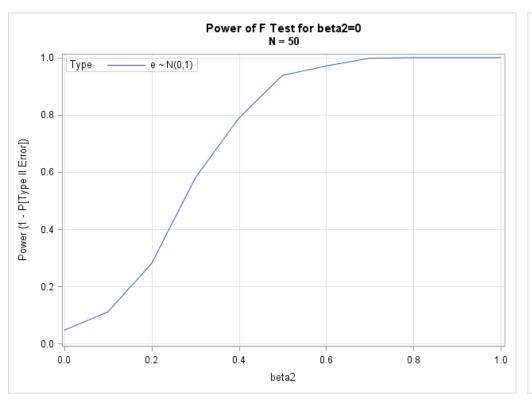


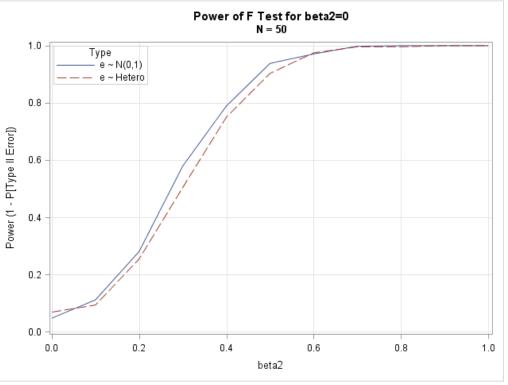
Diagnostic plot for Model1 : $e \sim N(0, exp(x/5))$ (heteroscedastic)





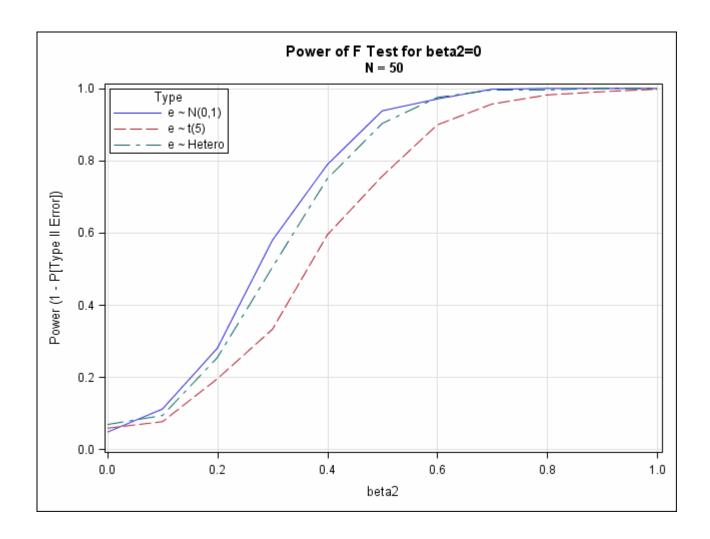
The Power of a Regression Test







The Power of a Regression Test $H_0:\beta_2=0$



Proportion of samples where H_0 is rejected (at α =0.05 i.e., when $Pr(F) \le 0.05$)



Coverage probability - student project

- > 90% and 95% confidence interval for the mean
- > Data from
 - Normal
 - Laplace
 - Gamma
 - Weibull
 - Uniform



- > Sample size n = 5, 10, 15, 20, 40, 80, 100
- Coverage probability = proportion of cases when the estimated confidence interval contains the actual expected value



Conclusions

- > There are ways of making decisions when the answer is "not in the back of the book".
- > There are ways of examining the validity of a statistical test (when conditions for the test are not fulfilled)
- > Use MC experiments to evaluate and compare algorithms/ methods/ models under various conditions
- > When in doubt, apply computational statistics

Computer simulation has become, alongside experimentation and abstract reasoning, the third major tool of science.

