Chen Data Science & Al for Neuroscience Summer School



Caltech

Model Engineering Principles

Sabera Talukder

What are your model engineering principles?

• GIGO \rightarrow Garbage In Garbage Out

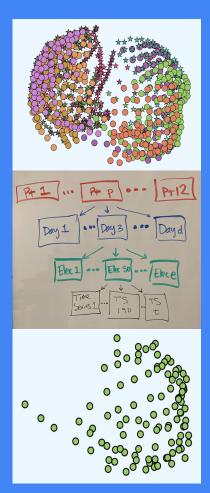
- GIGO → Garbage In Garbage Out
- KISS → Keep It Simple Stupid

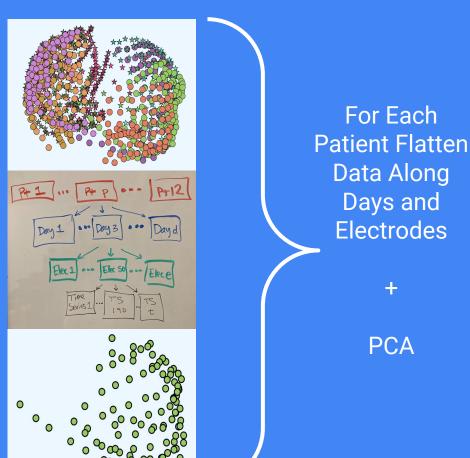
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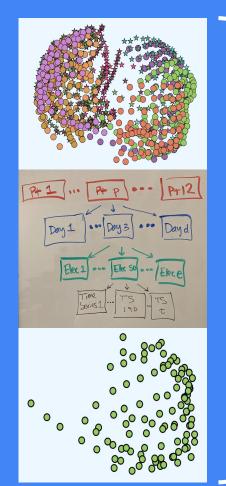
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- Emphasizing Modularity (***with a big ML exception)
- Ground Truth / Baselines / Reproducibility







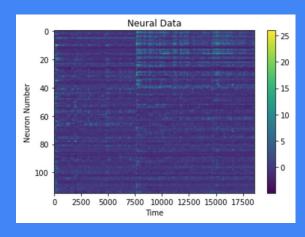
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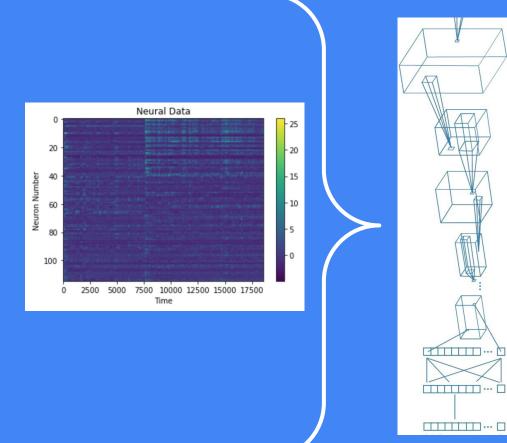
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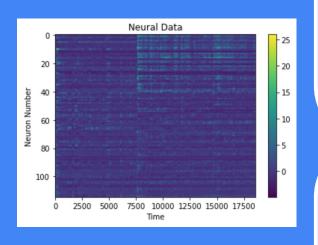
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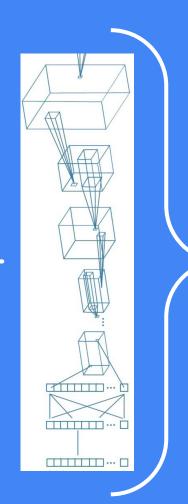




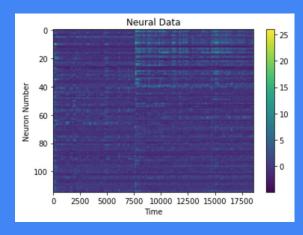


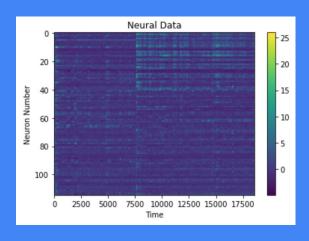




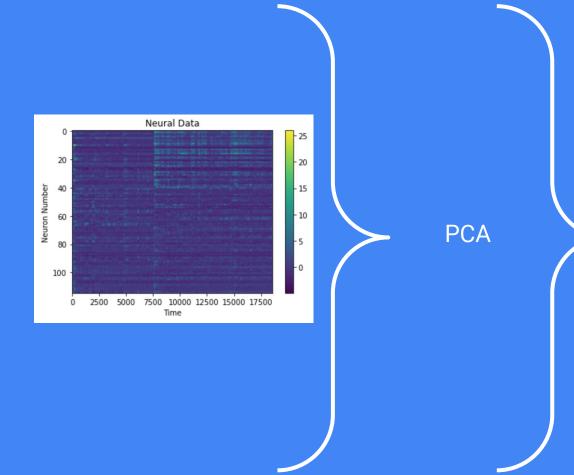


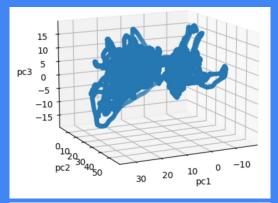


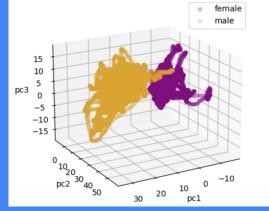




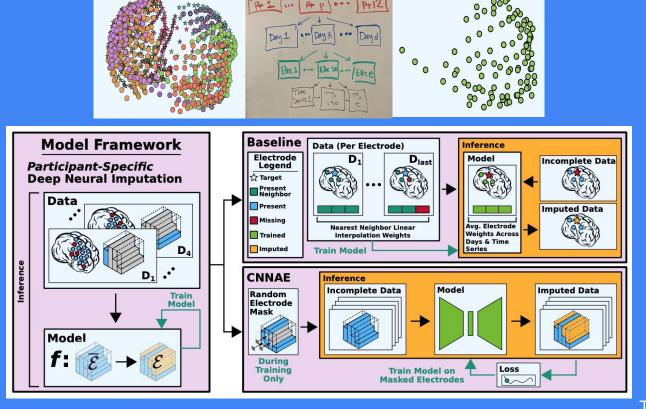
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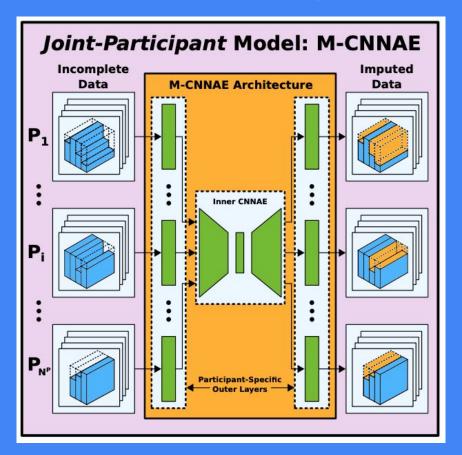








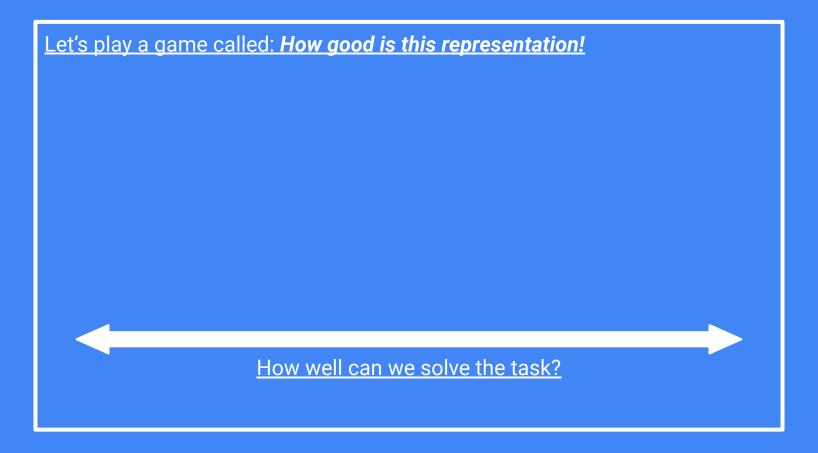


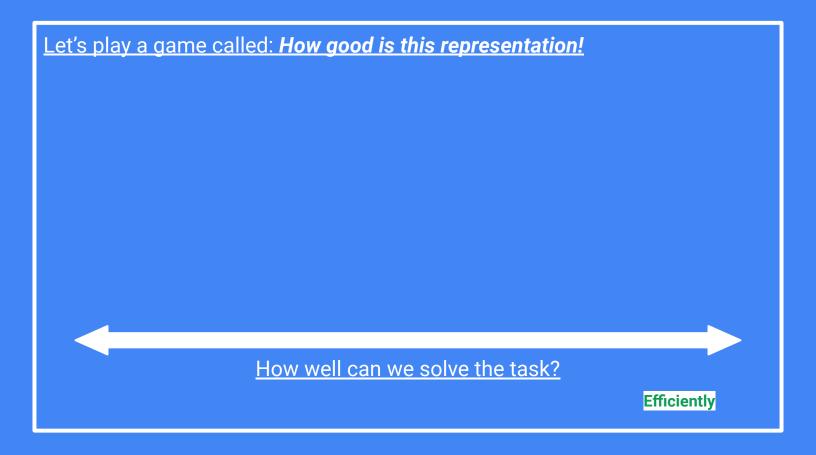




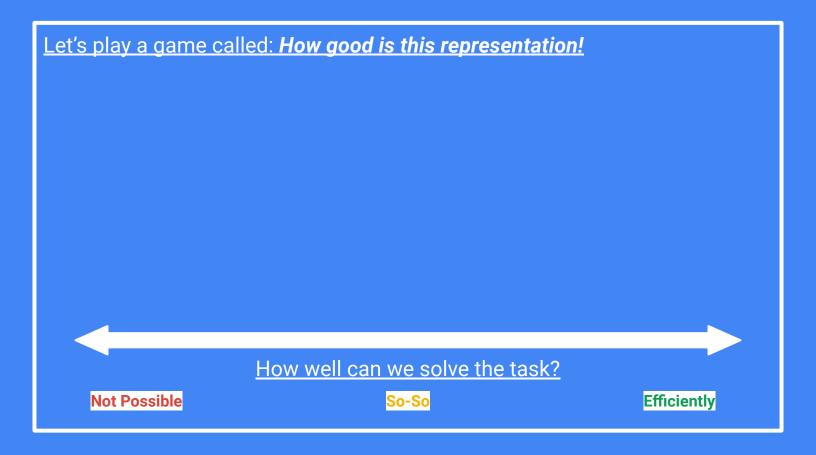


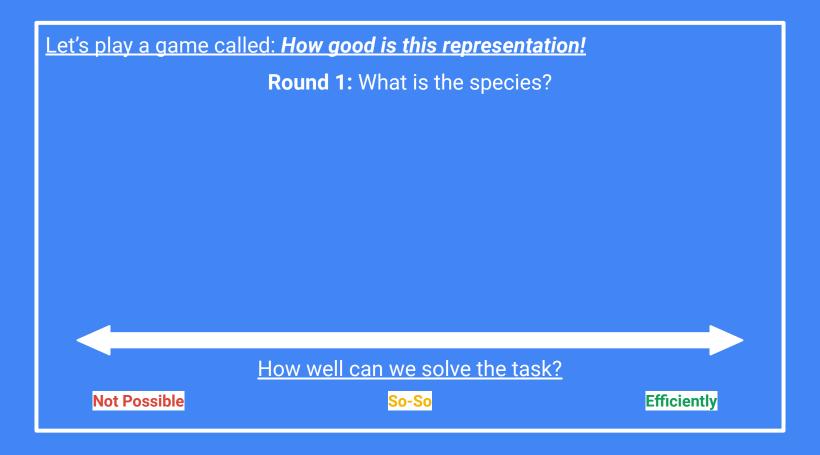
Let's play a game called: How good is this representation! How well can we solve the task?

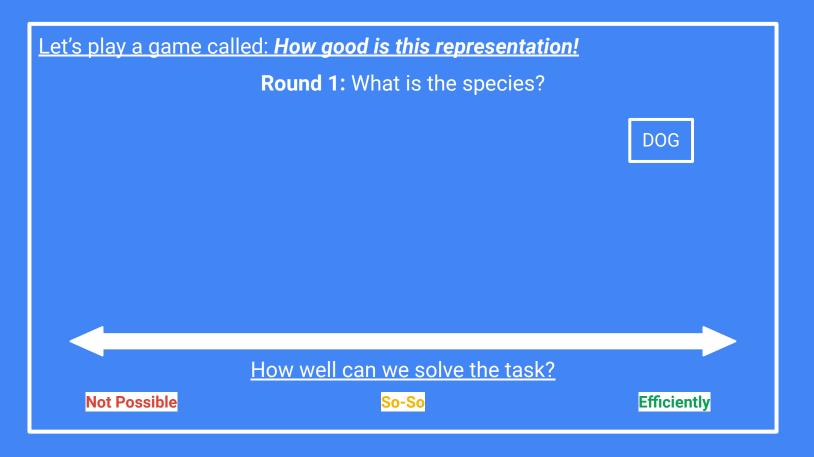


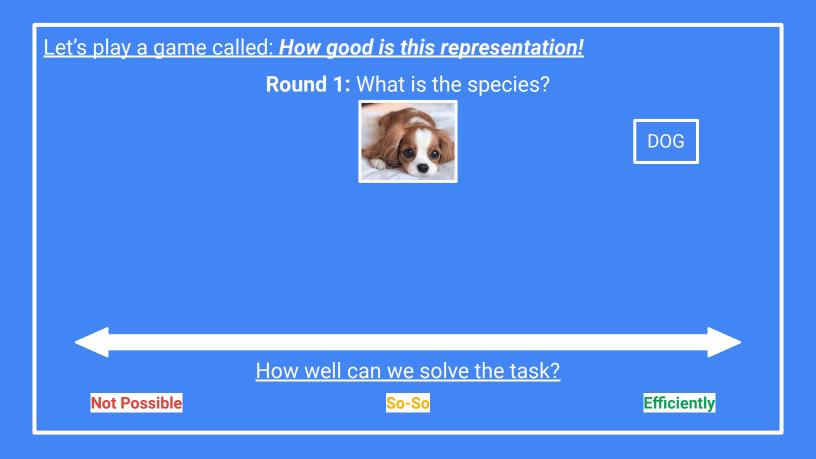


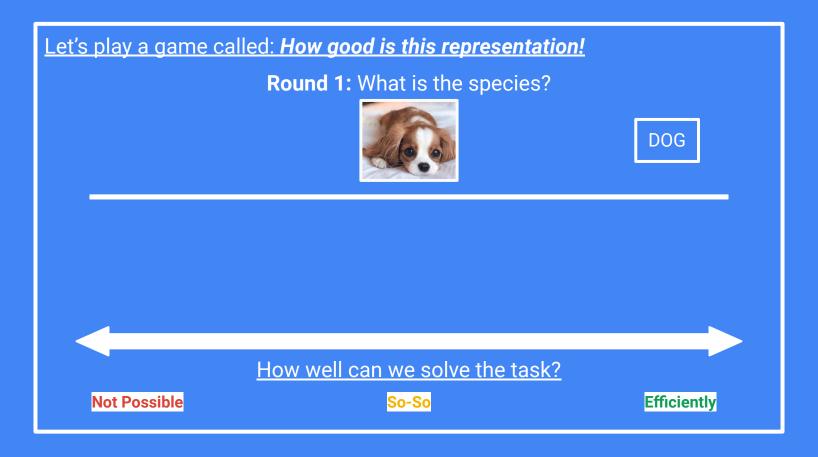


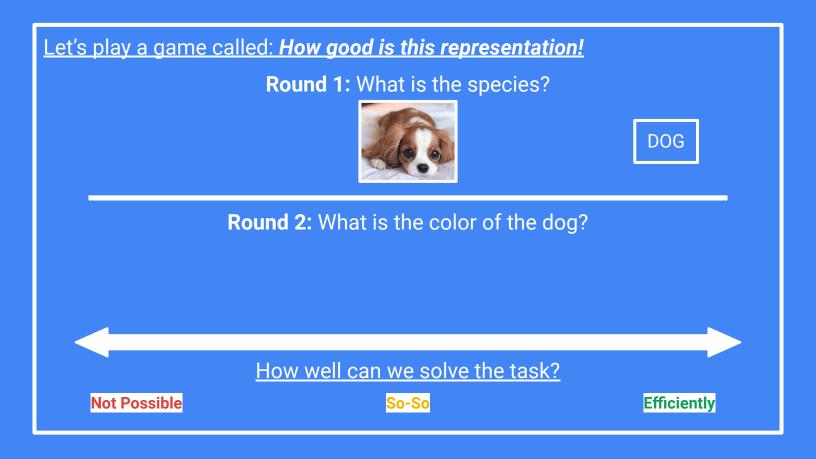


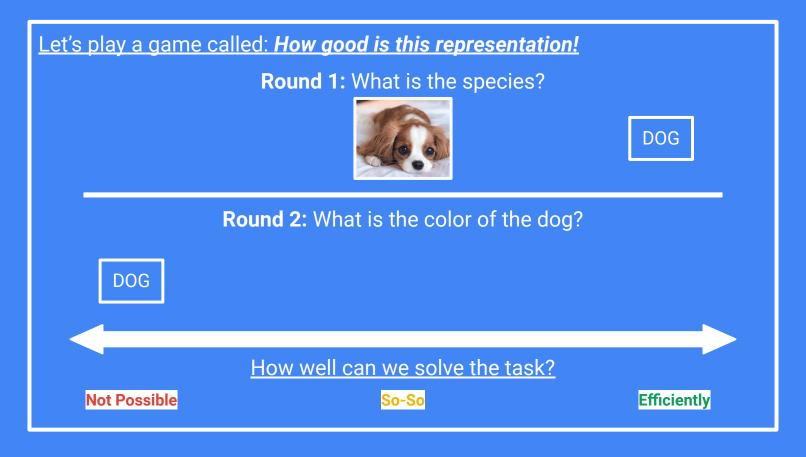


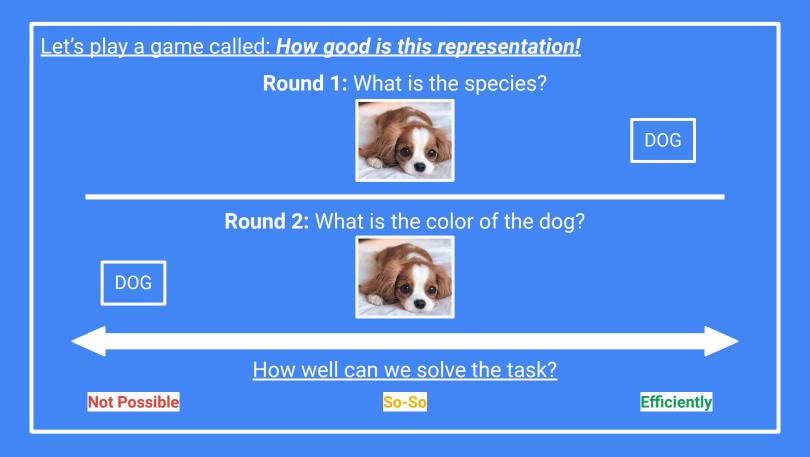


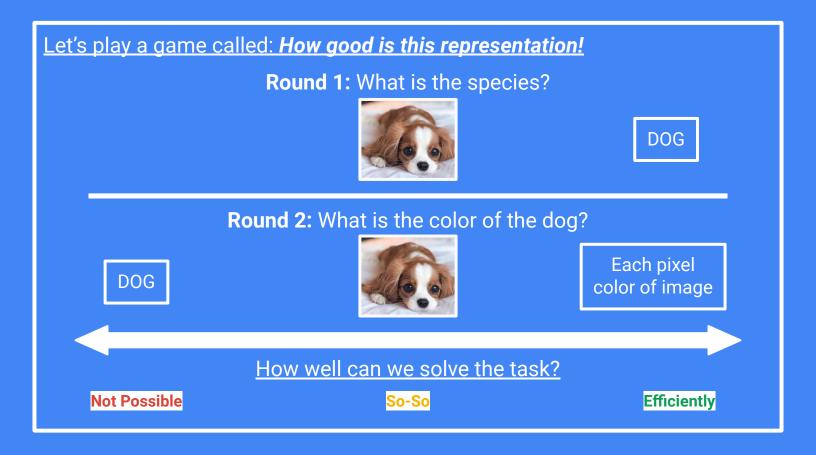


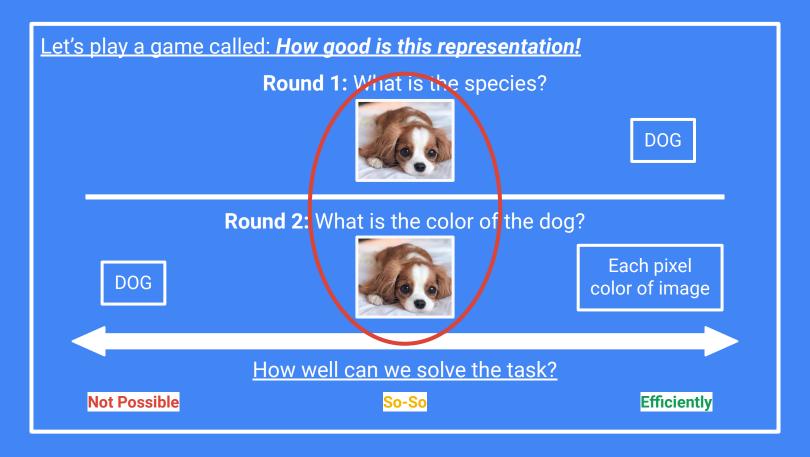














In the end, we like this representation because it works for many tasks! (and it's cute **)

How would you implement modularity into your development pipeline?

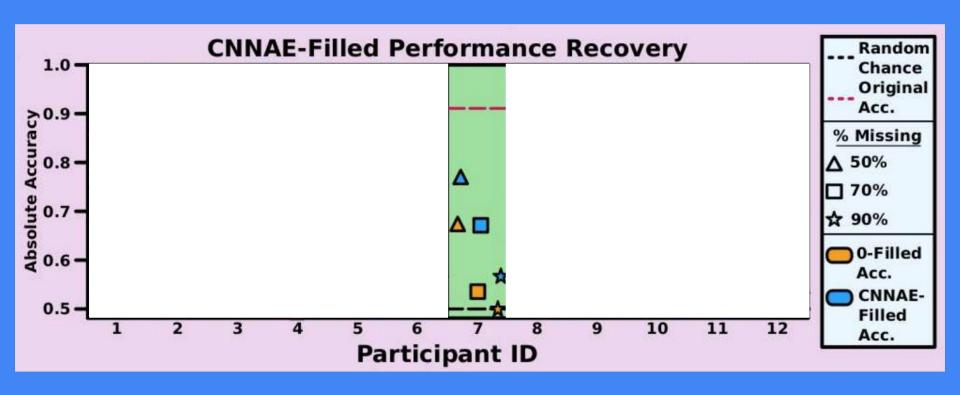
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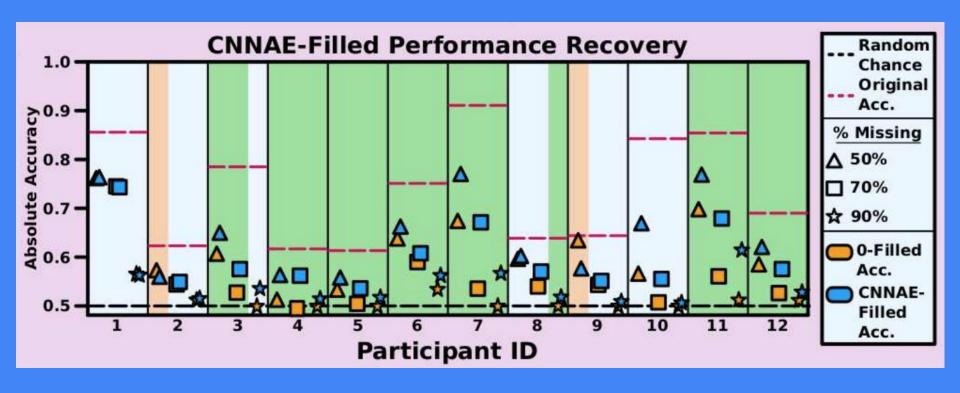
- Big & recent example: representations that once built can be used for many downstream tasks
- Separating the data processing pipeline from your model development pipeline.
- ***Exception*** in machine learning end-to-end modeling is all the rage! Allows the model to learn the data features to solve the task without intervention.



Ground Truth / Baselines / Reproducibility



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