

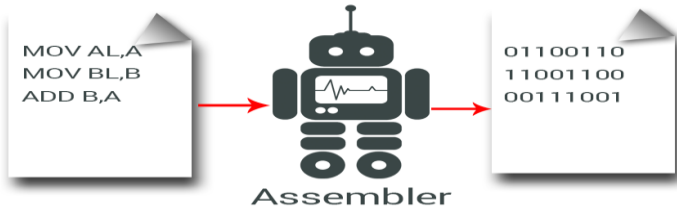


**Mansoura University**  
**Faculty of Computers and Information**  
**Department of Computer Science**  
**First Semester: 2020-2021**



**[CS214P] Assembly Language**  
**Grade: Third Year (Computer Science)**

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Computer Science Department  
Faculty of Computers and Information  
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# Assembly Language

## "Examining Computer Memory and Executing Instructions"

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# Using INT Instruction

## (INT)

- **INT:** is an assembly language instruction for x86 processors that generates a software interrupt.
- When written in assembly language, the instruction is written like this: **INT X**
  - where X is the software interrupt that should be generated (**How many?**).

# Using INT Instruction

## (INT)

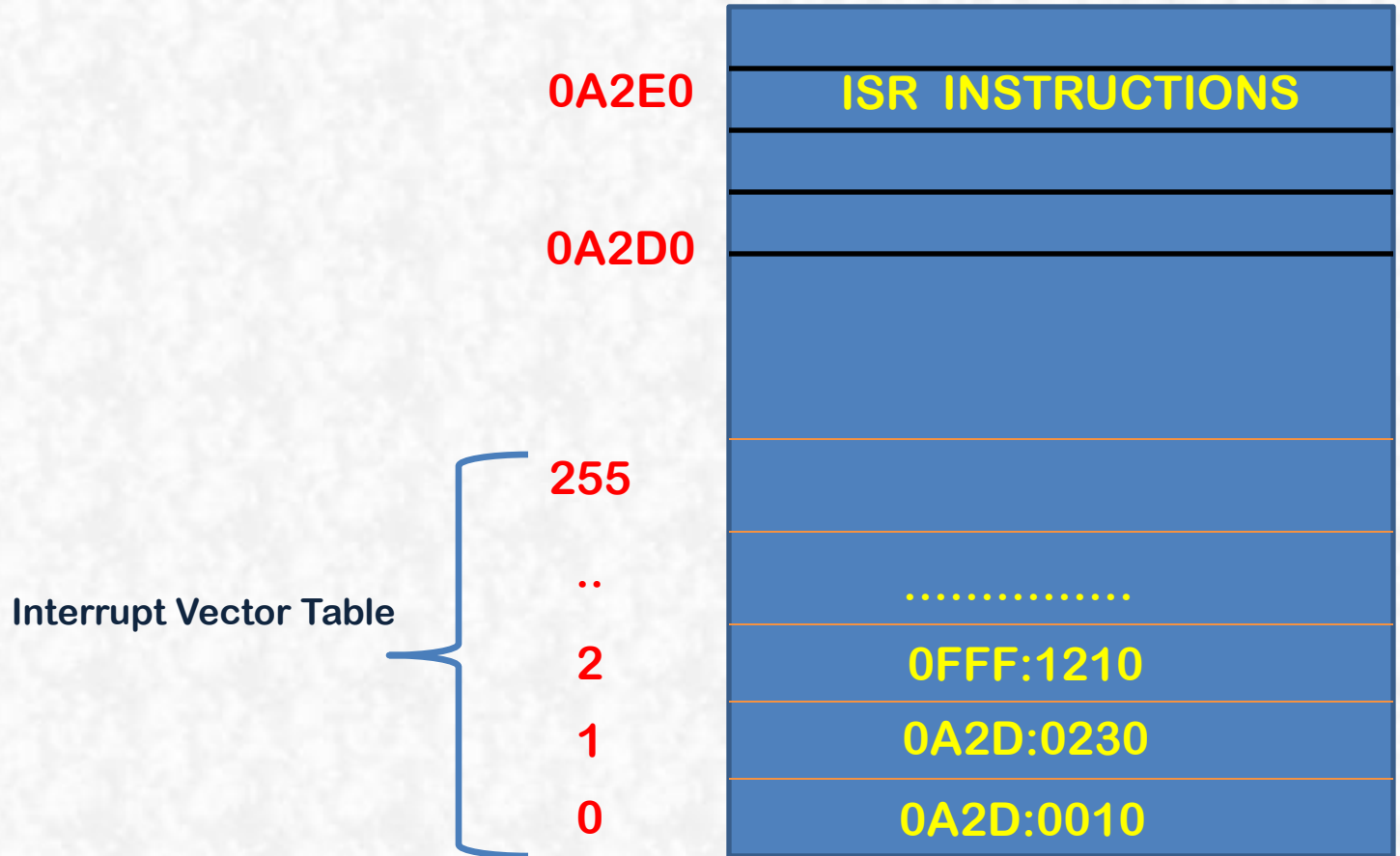
- There are different types of INT operations, some of which require a function code in the **AH** register to request a specific action.
- We will use **P** command to execute through the whole interrupt routine.

# Using INT Instruction

## (INT)

- There are different types of INT operations, some of which require a function code in the **AH** register to request a specific action.
- We will use **P** command to execute through the whole interrupt routine.

# Using INT Instruction (INT)





# Using INT Instruction

(current date, INT 21, AH=2A)

Y:\>DEBUG .EXE

-A 100

073F:0100 MOV AH,2A

073F:0102 INT 21

073F:0104 JMP 100

073F:0106

-T

AX=2A00 BX=0000 CX=0000

DS=073F ES=073F SS=073F

073F:0102 CD21 INT

-P

AX=2A06 BX=0000 CX=07E4 DX=0B07 SP=00FD BP=0000 SI=0000 DI=0000

DS=073F ES=073F SS=073F CS=073F IP=0104 NV UP EI PL NZ NA PO NC

073F:0104 EBFA JMP 0100

Enter hex number:

07E4

16

Convert

Reset

Swap

Decimal number:

2020

10

Day of the week, 0 =Sunday

DH: month (01 H to 0CH)

DL: Day (01 H to 1FH)

# Using INT Instruction

(current time, INT 21, AH=2C)

```
-A 100
073F:0100 MOV AH,2C
073F:0102 INT 21
073F:0104 JMP 100
073F:0106

-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0100  NV UP EI PL NZ NA PO NC
073F:0100 B42C          MOV     AH,2C

-T

AX=2C00 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0102  NV UP EI PL NZ NA PO NC
073F:0102 CD21          INT     21

-P
                                seconds
AX=2C00 BX=0000 CX=0F36 DX=1F29 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0104  NV UP EI PL NZ NA PO NC
073F:0104 EBFA          JMP     0100
```

Hours in 24-hour format

minutes



# Using INT Instruction

(Displaying, INT 21, AH=09, starting address DX)

```
-A 100
073F:0100 MOV AH,09
073F:0102 MOV DX, 109
073F:0105 INT 21
073F:0107 JMP 100
073F:0109 DB 'SARA ELMETWALLY','$'
073F:0119
_
```

# Using INT Instruction

(Displaying, INT 21, AH=09, starting address DX)

```
-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0100  NU UP EI PL NZ NA PO NC
073F:0100 B409          MOV     AH,09
```

```
-T
AX=0900 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0102  NU UP EI PL NZ NA PO NC
073F:0102 BA0901       MOV     DX,0109
```

```
-T
AX=0900 BX=0000 CX=0000 DX=0109 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0105  NU UP EI PL NZ NA PO NC
073F:0105 CD21       INT     21
```

```
-P
SARA ELMETWALLY
AX=0900 BX=0000 CX=0000 DX=0109 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0107  NU UP EI PL NZ NA PO NC
073F:0107 EBF7       JMP     0100
```

# Using INT Instruction

(Accept chars from keyboard)  
(INT 16, AH=10, AL=result)

```
-A 100
073F:0100 MOV AH,10
073F:0102 INT 16
073F:0104 JMP 100
073F:0106
-T
```

```
AX=1000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0102  NU UP EI PL NZ NA PO NC
073F:0102 INT 16
-P
```

| Hex | Character |
|-----|-----------|
| 40H | @         |
| 41H | A         |
| 42H | B         |
| 43H | C         |
| 44H | D         |
| 45H | E         |

```
AX=1E41 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0104  NU UP EI PL NZ NA PO NC
073F:0104 JMP 0100
-
```

# Using “PTR” Operator

```
100 MOV AX, [11A]
103 ADD AX, [11C]
107 ADD AX, 25
10A MOV[11E],AX
10D MOV WORD PTR [120], 25
113 MOV BYTE PTR [122], 30
118 JMP 100
11A DB 14 23
11C DB 05 00
11E DB 00 00
120 DB 00 00 00
```

# Using “PTR” Operator

```
Y:\>DEBUG.EXE
```

```
-A 100
```

```
073F:0100 MOV AX, [11A]
```

```
073F:0103 ADD AX, [11C]
```

```
073F:0107 ADD AX,25
```

```
ADD AX,0025
```

```
AX=233E
```

```
073F:010A MOV [11E],AX
```

```
073F:010D MOV WORD PTR [120],25
```

```
073F:0113 MOV BYTE PTR [122],30
```

```
073F:0118 JMP 100
```

```
073F:011A DB 14 23
```

```
073F:011C DB 05 00
```

```
073F:011E DB 00 00
```

```
073F:0120 DB 00 00 00
```

```
073F:0123
```

```
-D 073F:0120
```

```
073F:0120 25 00 00 00 00 00
```

```
073F:0130 00 00 00 00 00 00
```

```
-D 073F:0122
```

```
073F:0120 30 00 00 00 00 00
```

```
073F:0130 00 00 00 00 00 00
```

```
-D 073F:011E
```

```
073F:0110
```

```
3E 23
```

```
073F:0120 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
```

# Using “PTR” Operator

```
-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0100  NV UP EI PL NZ NA PO NC
073F:0100 A11A01      MOV     AX,[011A]      DS:011A=2314
-T

AX=2314 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0103  NV UP EI PL NZ NA PO NC
073F:0103 03061C01    ADD     AX,[011C]      DS:011C=0005
-T

AX=2319 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=073F ES=073F SS=073F CS=073F IP=0107  NV UP EI PL NZ NA PO NC
073F:0107 052500    ADD     AX,0025
-T
```



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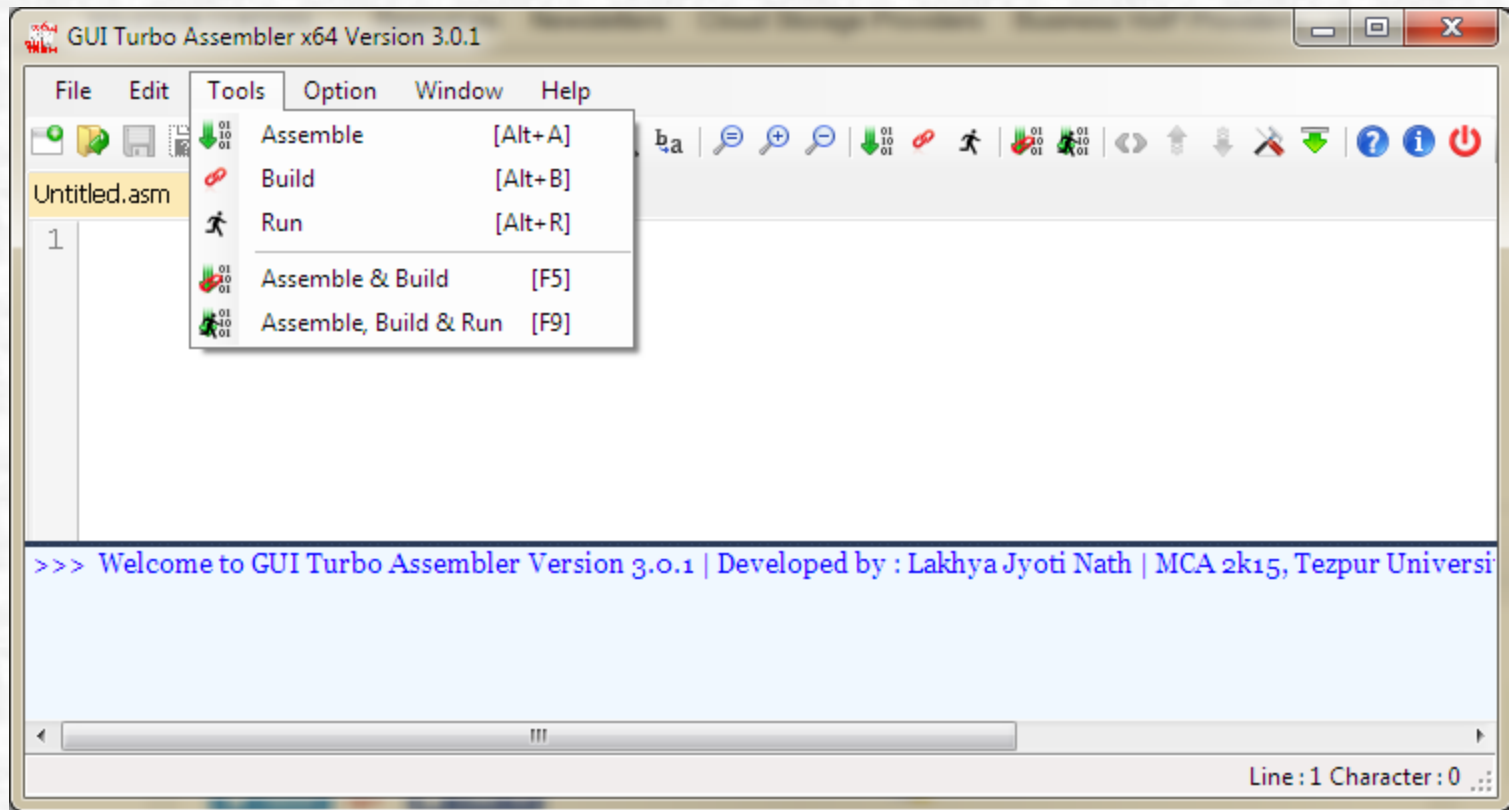
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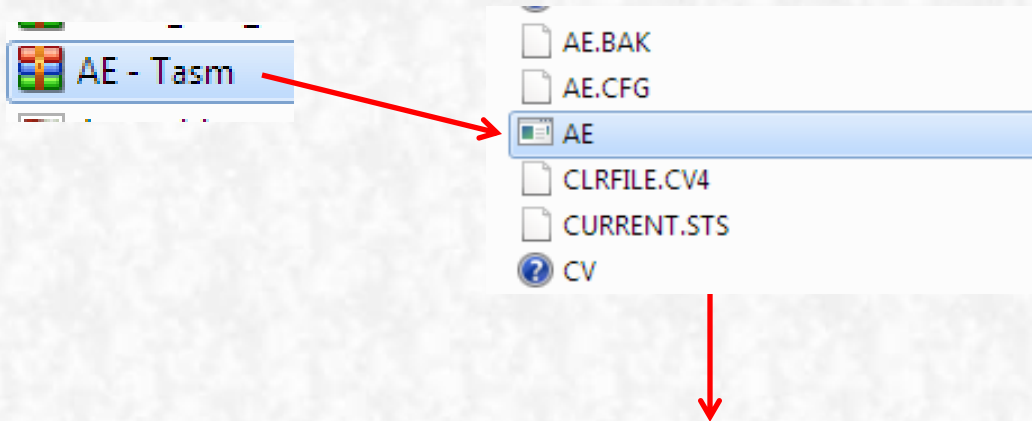
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# Assembler IDE



# Assembler IDE



```
Z:\>mount y: D:\College-Courses\Assembly\AE\Tasm
Drive Y is mounted as local directory D:\College-Courses\Assembly\AE\Tasm\

Z:\>y:
Y:\>AE.EXE_
```

# Assembler IDE

