

Optimum len  $\Rightarrow L^*$

2-factor approx. soln  $\Rightarrow 1236$

$$2L^* \geq 1236 \geq L^*$$

Random algorithm len	# times	$L^* \geq \frac{1236}{2}$
1056	2	$L^* \geq 618$
1076	18	
1086	467	
1098	120	
1191	189	
1317	29	
1389	60	
1537	45	

~~2-factor approx.~~ vertex cover (randomized)

While edges still uncovered:

take RANDOM edge

add one of endpoints RANDOMLY

if there's a <sup>smallest</sup> ~~minimum~~ vertex cover of size  $k$ , how long does the randomized algorithm take in the worst case?

$\Rightarrow n-1$  steps

(one vertex for each edge)

Statements about complexity classes

$\hookrightarrow$  From a computational view, NP-complete problems are the hardest ones out there. FALSE

$\hookrightarrow$   $P = NP$  would imply all NP-complete problems are solvable in practice. FALSE (c.i.p.  $\Rightarrow O(n^{1000})$ )

$\hookrightarrow$  All NP-complete problems are solvable in polynomial time on non-deterministic machines TRUE

- ↳ All problems solvable in exponential time by a deterministic RAM take polynomial time on a non-deterministic RAM (FALSE)
- ↳ It is likely that randomized algorithms can solve some NP complete problems in expected polynomial time FALSE
- ↳ If  $P \neq NP$ , then some NP-complete problems do not have constant factor approximation algorithms that run in polynomial time. TRUE

### Limits of computation

There are certain problems that are provably impossible to solve:

Characteristics of a problem that's given to a computer:

1. Input is a finite string using a constant no. of symbols
2. Output is a finite string using a constant no. of symbols
3. Output is an objectively correct and definitive answer

There are problems that are characterized as above, and cannot be solved by a computer.

The Halting problem:

Input: A program  $P$  and i/p  $I$  for  $P$ .

Output: Does  $P$  ~~go into~~ will ever terminate on  $I$ ?

Consider an algo  $halt(P, I)$  that solves the above problem.

Only req:  $halt()$  solves problem in finite time.

Assume halting problem is decidable.

↳ Using the algo.  $halt(P, I)$

Consider the program

inverse-halt (program):

if halt (program, program):  
    Go into infinite loop  
else:  
    return

→ doesn't halt if program halts  
→ halts if program doesn't halt

Run inverse-halt (inverse-halt)

2 cases

↳ inverse-halt (inverse-halt) halts

⇒ halt (inverse-halt, inverse-halt) returns no

CONTRADICTION.

↳ inverse-halt (inverse-halt) doesn't halt

⇒ halt (inverse-halt, inverse-halt) returns yes

CONTRADICTION

⇒ Halting problem is undecidable

[Proof by contradiction]

### Implications

An algorithm for this problem cannot exist.

For any real computer (finite memory), the halting problem is decidable.

- ① Simulate step 1 of program P
- ② IF P, terminates then output YES. Else, record snapshot of machine
- ③ Compare Snapshot against previous snapshots. If duplicate found, the output NO
- ④ Simulate next step of program and go to ②.

This argument is irrelevant in practice as in real computers, the memory is practically infinite (1GB  $\Rightarrow$  2<sup>30</sup>,000,000 snapshots)

Another example of undecidability

Input: integer  $i$

Output: #iterations to get to 1

$\Rightarrow i$  is even:  $i \leftarrow i/2$

$\Rightarrow i$  is odd:  $i \leftarrow 3i + 1$

(collatz sequence)

} P

$(P, i) \Rightarrow$  not decidable

will P halt on for all  $i \geq 0$

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using Halt( ) . . . .

for  $i = 1$  to  $10^{10000}$

P: run collatz rules for  $i$

Halt(P)  $\Rightarrow$  Yes  $\Rightarrow$  collatz conjecture stands true  
from upto  $10^{10000}$

$\hookrightarrow$  No  $\Rightarrow$  untrue

Halt( ) is too powerful . . .