

std::exception

```
classDiagram
    class std_exception["std::exception"]
    class RayTracer_Parameters_KeyNotFoundError["RayTracer::Parameters::KeyNotFoundError"]
    RayTracer_Parameters_KeyNotFoundError --|> std_exception
```

The diagram shows a class hierarchy. At the top is a box for 'std::exception' with two empty slots below the name. Below it is a box for 'RayTracer::Parameters::KeyNotFoundError' which is divided into three sections: the top section contains the class name, the middle section contains the attribute '- \_key', and the bottom section contains the methods '+ KeyNotFoundError()' and '+ what()'. A blue arrow with an open triangle head points from the top of the 'RayTracer::Parameters::KeyNotFoundError' box to the bottom of the 'std::exception' box, indicating inheritance.

RayTracer::Parameters  
::KeyNotFoundError

- \_key

+ KeyNotFoundError()  
+ what()