```
RayTracer::Plugins
::PluginLoader< Handler,
    Interface, Factory >
```
```
# _directory
```
```
+ PluginLoader()
+ load()
```

< MaterialHandler,
RayTracer::Entities
::IMaterial, Factories
::MaterialFactory >

```
RayTracer::Plugins
::PluginLoader< MaterialHandler,
 RayTracer::Entities::IMaterial,
    Factories::MaterialFactory >
```
```
# _directory
```
```
+ PluginLoader()
+ load()
```

```
RayTracer::Plugins
::Materials::MaterialLoader
```
```
- _directory
```
```
+ MaterialLoader()
+ loadMaterials()
```