

/home/runner/work/Raytracer
/Raytracer/src/Entities
/Transform/Vector2i.hpp

```
graph TD; A["/home/runner/work/Raytracer  
/Raytracer/src/Entities  
/Transform/Vector2i.hpp"] --> B[ostream]; A --> C[IConfig.hpp]; C --> D[memory]; C --> E[ISetting.hpp]; E --> D; E --> F[libconfig.h++];
```

A dependency graph diagram showing the relationships between source files. The root node is a gray box containing the file path: /home/runner/work/Raytracer /Raytracer/src/Entities /Transform/Vector2i.hpp. It has two outgoing arrows: one to a white box labeled 'ostream' and another to a white box labeled 'IConfig.hpp'. From 'IConfig.hpp', there are two outgoing arrows: one to a white box labeled 'memory' and another to a white box labeled 'ISetting.hpp'. From 'ISetting.hpp', there are two outgoing arrows: one to the same 'memory' box and another to a white box labeled 'libconfig.h++'.

ostream

IConfig.hpp

ISetting.hpp

memory

libconfig.h++