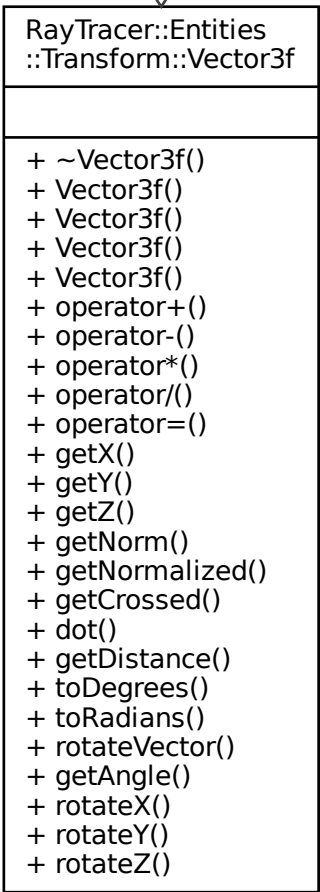
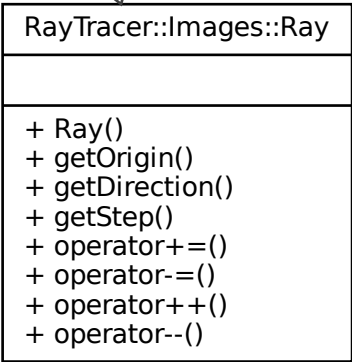




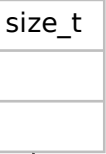
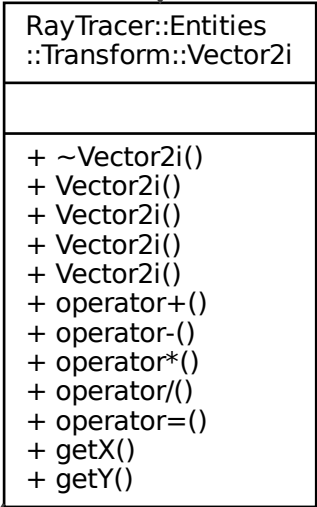
-\_x  
-\_y  
-\_z



-\_normal  
-\_origin  
-\_step

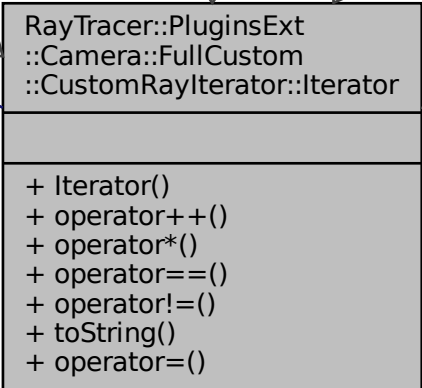
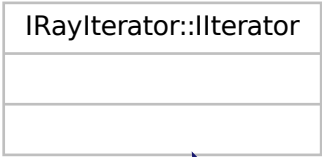


-\_x  
-\_y



-\_screenSize

-\_x  
-\_y



-\_cameraPos  
-\_fov  
-\_fovXYZ  
-\_normal

-\_ray