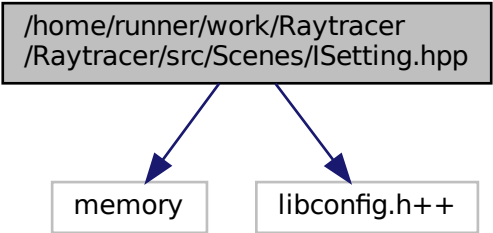


/home/runner/work/Raytracer
/Raytracer/src/Scenes/ISetting.hpp



```
graph TD; A["/home/runner/work/Raytracer  
/Raytracer/src/Scenes/ISetting.hpp"] --> B[memory]; A --> C[libconfig.h++];
```

memory

libconfig.h++