

RayTracer::PluginsExt ::AmbientLight::AmbientLight Entity

- transform
- color
- logger
- _power
- + AmbientLightEntity()
- + ~AmbientLightEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getColor()
- + getColor()
- + setColor()
- + isAmbient()
- + getPower()

RayTracer::PluginsExt ::PointLight::PointLightEntity

- _transform
- _color
- _logger
- _power
- _radius
- + PointLightEntity()
- + ~PointLightEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getColor() + getColor()
- + setColor()
- + isAmbient() + getPower()

RayTracer::PluginsExt ::SpotLight::SpotLightEntity

- transform
- color
- _logger
- _power
- radius
- angle
- + SpotLightEntity()
- + ~SpotLightEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getColor()
- + getColor()
- + setColor()
- + isAmbient()
- + getPower()