```
RayTracer::Entities
      ::IMaterial
 + ~IMaterial()
 + getColor()
 + setColor()
 + redirectionLight()
RayTracer::PluginsExt
::Zebra::ZebraMaterial
  ambient
 diffuse
 specular
 shininess
 pair
 impair
  size
+ ZebraMaterial()
+ getColor()
+ setColor()
+ redirectionLight()
```