

/home/runner/work/Raytracer
/Raytracer/PluginsExt/Sphere
/SphereCreator.hpp

SphereEntity.hpp

IEntityCreator.hpp

ILogger.hpp

IPrimitive.hpp

string

optional

IMaterial.hpp

IEntity.hpp

Transform.hpp

IDisplayable.hpp

Color.hpp

Ray.hpp

Transform/ITransform.hpp

vector

mutex

Vector3f.hpp

ostream

ISetting.hpp

memory

libconfig.h++

