```
RayTracer::Entities
       ::IEntity
 + ~IEntity()
 + getTransform()
 + getTransform()
 + getType()
RayTracer::Entities
     ::IPrimitive
 + ~IPrimitive()
+ getColor()
+ isCollided()
 + isCollided()
 + redirectionLight()
RayTracer::PluginsExt
 ::Torus::TorusEntity
  transform
 material
 logger
  minRadius
  maxRadius
+ TorusEntity()
+ getType()
+ getTransform()
+ getTransform()
+ isCollided()
+ isCollided()
+ getColor()
+ redirectionLight()
```