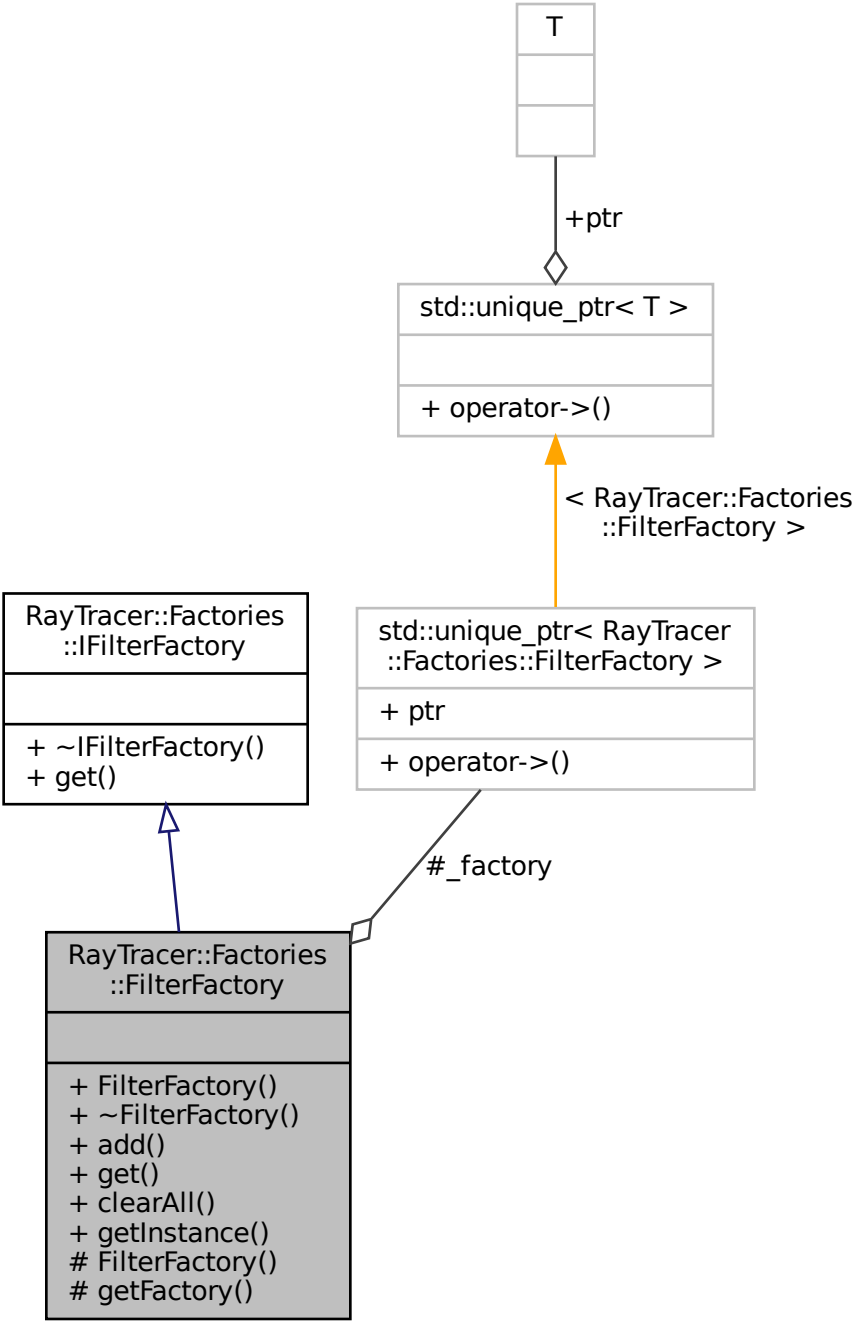
T
+ptr
std::unique_ptr< T >
+ operator->()
< RayTracer::Factories
::FilterFactory >
RayTracer::Factories
::IFilterFactory
+ ~IFilterFactory()
+ get()
std::unique_ptr< RayTracer
::Factories::FilterFactory >
+ ptr
+ operator->()
#_factory
RayTracer::Factories
::FilterFactory
+ FilterFactory()
+ ~FilterFactory()
+ add()
+ get()
+ clearAll()
+ getInstance()
# FilterFactory()
# getFactory()