

/home/runner/work/Raytracer
/Raytracer/src/Entities
/Transform/Vector2i.hpp

```
graph TD; Root["/home/runner/work/Raytracer<br/>/Raytracer/src/Entities<br/>/Transform/Vector2i.hpp"] --> ostream; Root --> IConfig["IConfig.hpp"]; IConfig --> memory; IConfig --> ISetting["ISetting.hpp"]; ISetting --> memory; ISetting --> libconfig["libconfig.h++"];
```

ostream

IConfig.hpp

ISetting.hpp

memory

libconfig.h++