```
RayTracer::ILogger
              + ~ILogger()
double
              + fatal()
              + error()
              + warn()
              + info()
              + debug()
              + trace()
              + subscribeCallback()
              + unsubscribeCallback()
             current
             - max
                         -_logger
            nextStep
             -_step
     RayTracer::Progress
     + Progress()
     + add()
```