```
RayTracer::Entities
       ::IEntity
 + ~IEntity()
 + getTransform()
 + getTransform()
 + getType()
RayTracer::Entities
     ::IPrimitive
 + ~IPrimitive()
 + getColor()
+ isCollided()
 + isCollided()
 + redirectionLight()
RayTracer::PluginsExt
 ::Cone::ConeEntity
  transform
 angle
 logger
 material
+ ConeEntity()
+ getType()
+ getTransform()
+ getTransform()
+ isCollided()
+ isCollided()
+ getColor()
+ redirectionLight()
```