

std::exception

```
classDiagram
    class std_exception["std::exception"]
    class RayTracer_Display_IEventManager_EventFailed["RayTracer::Display::IEventManager::EventFailed"]
    RayTracer_Display_IEventManager_EventFailed --|> std_exception
```

The diagram illustrates an inheritance relationship. At the top is a box for the `std::exception` class, which is divided into three horizontal sections. The top section contains the text `std::exception`, while the two sections below it are empty. Below this box is a blue arrow with an open triangular head pointing upwards towards the `std::exception` box. This arrow originates from the top section of a larger box below. This larger box represents the `RayTracer::Display::IEventManager::EventFailed` class and is also divided into three horizontal sections. The top section contains the class name `RayTracer::Display::IEventManager::EventFailed`. The middle section contains the attribute `- _error`. The bottom section contains the methods `+ EventFailed()` and `+ what()`.

RayTracer::Display  
::IEventManager::EventFailed

- \_error

+ EventFailed()  
+ what()