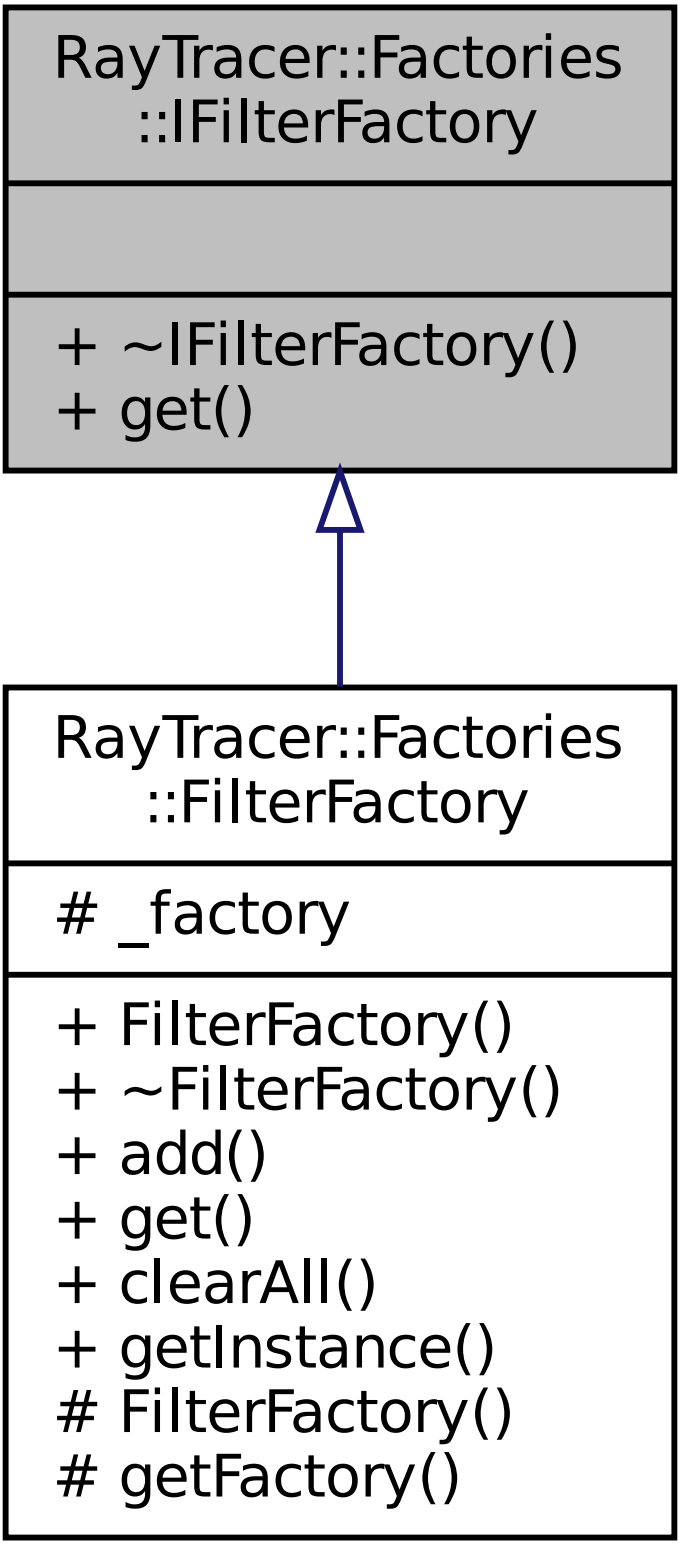
RayTracer::Factories
::IFilterFactory
+ ~IFilterFactory()
+ get()
RayTracer::Factories
::FilterFactory
_factory
+ FilterFactory()
+ ~FilterFactory()
+ add()
+ get()
+ clearAll()
+ getInstance()
# FilterFactory()
# getFactory()