## RayTracer::Entities ::IEntity + ~IEntity() + getTransform() + getTransform() + getType() RayTracer::Entities ::ICamera + ~ICamera() + getFocal() + setFocal() + setSize() + getSize() + render() + getImage() + getFilters()

## RayTracer::PluginsExt ::Camera::CameraEntity

- \_image
- size
- focal
- filters
- transform
- \_maxThread
- logger
- + CameraEntity()
- + ~CameraEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getFocal()
- + setFocal()
- + setSize()
- + getSize()
- + render()
- + getImage()
- + getFilters()

## RayTracer::PluginsExt ::Camera::Clustered:: CameraClusterEntity

- screen
- screenSize
- fov
- maxThread
- cluster
- image
- filters
- logger
- + CameraClusterEntity()
- + ~CameraClusterEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getFocal()
- + setFocal()
- + setSize()
- + getSize()
- + render()
- + getImage()
- + getFilters()

## RavTracer::PluginsExt ::Camera::FullCustom ::CameraCustomEntity

- positionCamera
- screenSize
- fov
- image
- filters
- maxThread
- logger
- + CameraCustomEntity()
- + ~CameraCustomEntity()
- + getType()
- + getTransform()
- + getTransform()
- + getFocal()
- + setFocal()
- + setSize()
- + getSize()
- + render()
- + getImage()
- + getFilters()