

/home/runner/work/Raytracer
/Raytracer/src/Entities
/Transform/Vector2i.hpp

```
graph TD; A["/home/runner/work/Raytracer  
/Raytracer/src/Entities  
/Transform/Vector2i.hpp"] --> B[ostream]; A --> C[IConfig.hpp]; C --> D[memory]; C --> E[ISetting.hpp]; E --> D; E --> F[libconfig.h++];
```

This diagram illustrates the dependencies of the file `/home/runner/work/Raytracer/Raytracer/src/Entities/Transform/Vector2i.hpp`. It is represented as a directed graph where nodes are source files and arrows indicate dependencies. The root node at the top is a gray box containing the full file path. It has two outgoing arrows: one to `ostream` and one to `IConfig.hpp`. The `IConfig.hpp` node has two outgoing arrows: one to `memory` and one to `ISetting.hpp`. The `ISetting.hpp` node has two outgoing arrows: one to `memory` and one to `libconfig.h++`. The `memory` node is the final destination for two dependencies.

ostream

IConfig.hpp

ISetting.hpp

memory

libconfig.h++