

std::exception

```
classDiagram
    class std_exception["std::exception"]
    class RayTracer_Display_IDisplayModule_EventFailed["RayTracer::Display::I\nDisplayModule::EventFailed"]
    RayTracer_Display_IDisplayModule_EventFailed --|> std_exception
```

The diagram illustrates an inheritance relationship. At the top is a class box for 'std::exception', which is divided into three horizontal compartments. The top compartment contains the class name, while the middle and bottom compartments are empty. Below this box is a blue arrow with an open triangular head pointing upwards. This arrow originates from the top of a larger class box at the bottom. The bottom box is divided into three horizontal compartments. The top compartment contains the text 'RayTracer::Display' followed by '::IDisplayModule::EventFailed' on the next line. The middle compartment contains the attribute '- _error'. The bottom compartment contains the methods '+ EventFailed()' and '+ what()' on separate lines.

RayTracer::Display
::IDisplayModule::EventFailed

- _error

+ EventFailed()
+ what()