

std::exception

```
classDiagram
    class std_exception["std::exception"]
    class RayTracer_Display_IDisplayModule_EventFailed["RayTracer::Display::IDisplayModule::EventFailed"]
    RayTracer_Display_IDisplayModule_EventFailed --|> std_exception
```

The diagram illustrates an inheritance relationship. At the top is a box representing the `std::exception` class, divided into three horizontal sections. The top section contains the text `std::exception`, while the two sections below are empty. Below this box is a blue arrow with an open triangular head pointing upwards. At the base of the arrow is a larger, shaded box representing the `RayTracer::Display::IDisplayModule::EventFailed` class. This box is divided into three horizontal sections. The top section contains the class name `RayTracer::Display::IDisplayModule::EventFailed`. The middle section contains the attribute `- _error`. The bottom section contains the methods `+ EventFailed()` and `+ what()`.

RayTracer::Display  
::IDisplayModule::EventFailed

- \_error

+ EventFailed()  
+ what()