```
RayTracer::Plugins
  ::PluginLoader < Handler,
     Interface, Factory >
  # directory
  + PluginLoader()
  + load()
                < FilterHandler, RayTracer
                ::Filters::IFilter, Factories
                      ::FilterFactory >
RayTracer::Plugins
::PluginLoader < FilterHandler,
RayTracer::Filters::IFilter,
   Factories::FilterFactory >
# directory
+ PluginLoader()
+ load()
     RayTracer::Plugins
     ::Filters::FilterLoader
     + FilterLoader()
     + loadFilters()
```