

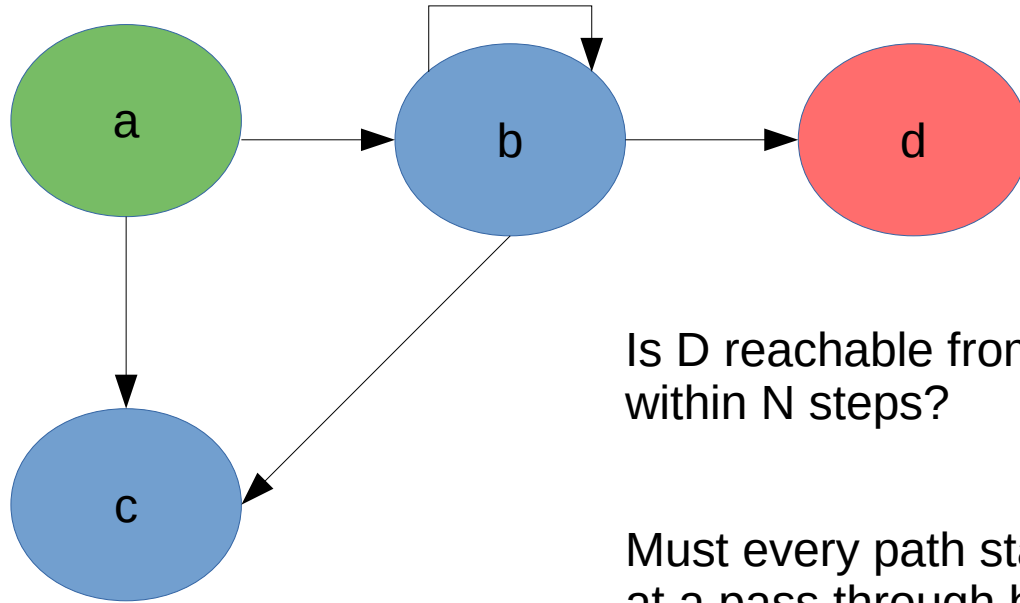
Using SAT Solvers for Bounded Model Checking

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Using SAT Solver for BMC

- Safety Property: Bad state is unreachable in N steps
- Liveness Property: A state (or set of states) is always reached in n steps

Problem Visualization



Is D reachable from A
within N steps?

Must every path starting
at a pass through b
within the first N steps?

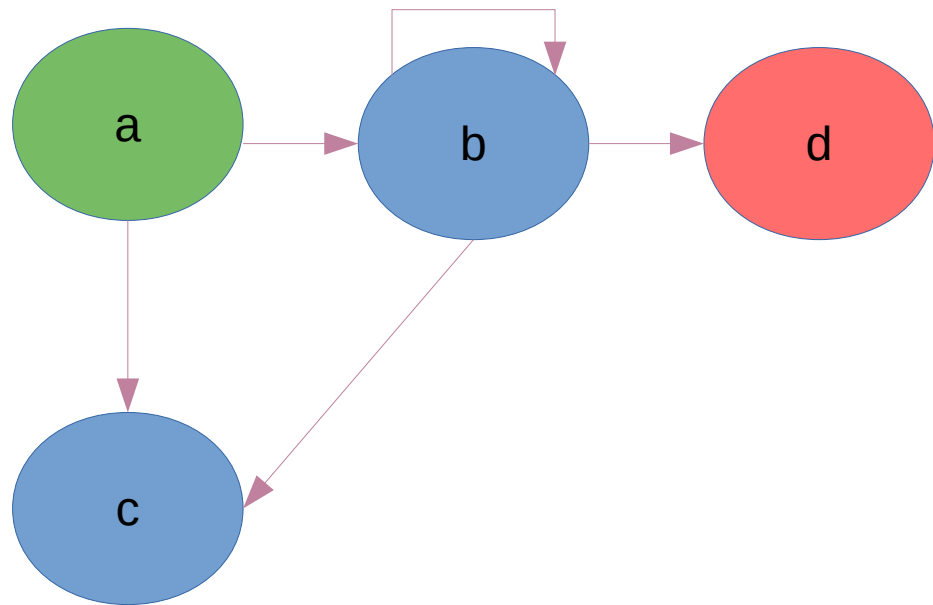
Reachability to Sat

- Unrolling
 - Removes cycles
- Prolog reachability
 - `reach(X,Y) :- edge(X,Y).`
`reach(X,Y) :- edge(X,Z), reach(Z,Y).`
 - <http://fmv.jku.at/biere/talks/Biere-SATSMTAR18-talk.pdf>

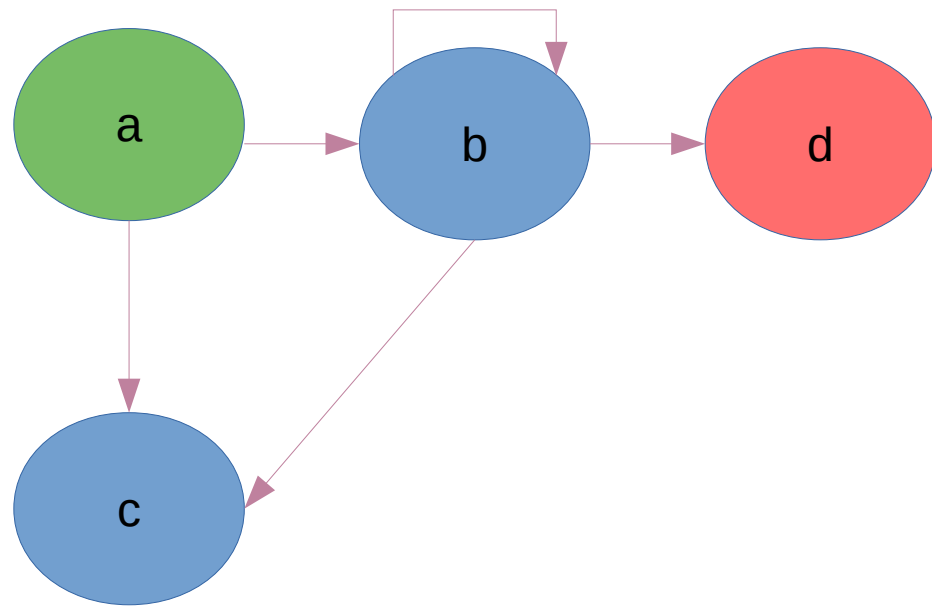
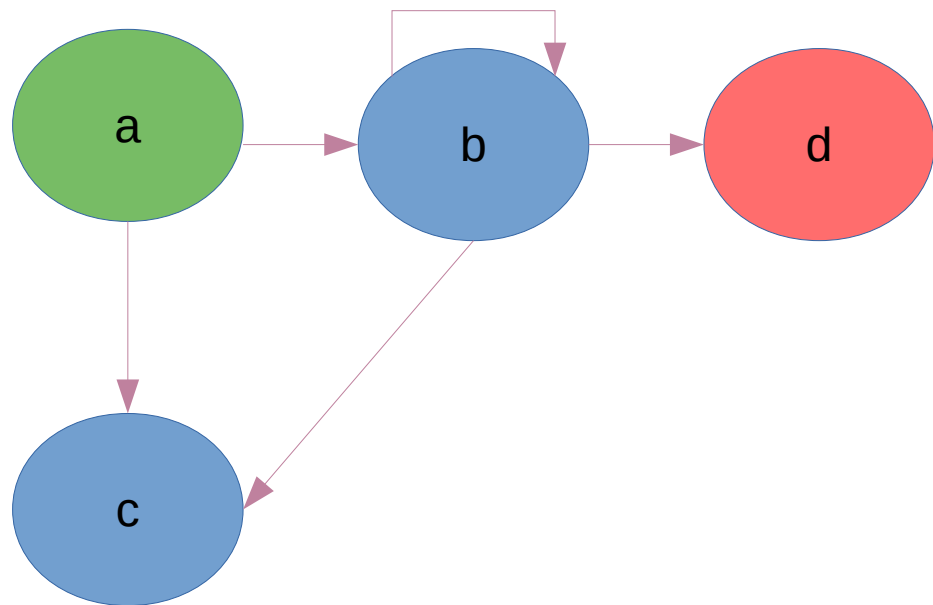
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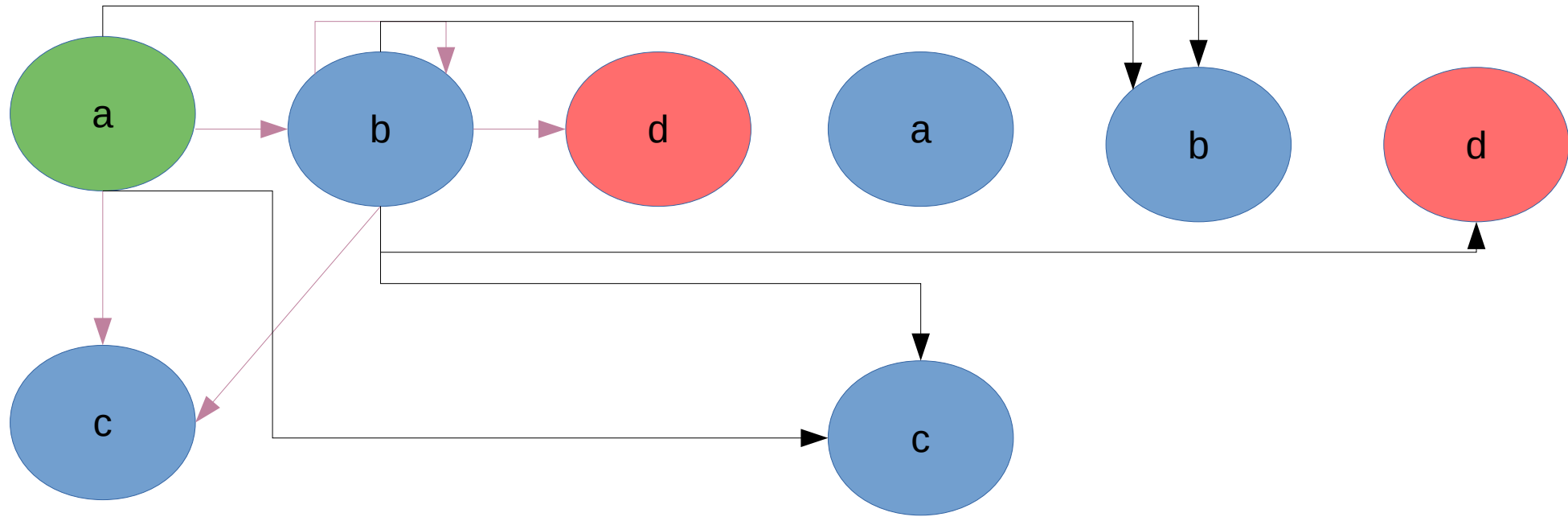
Unrolling



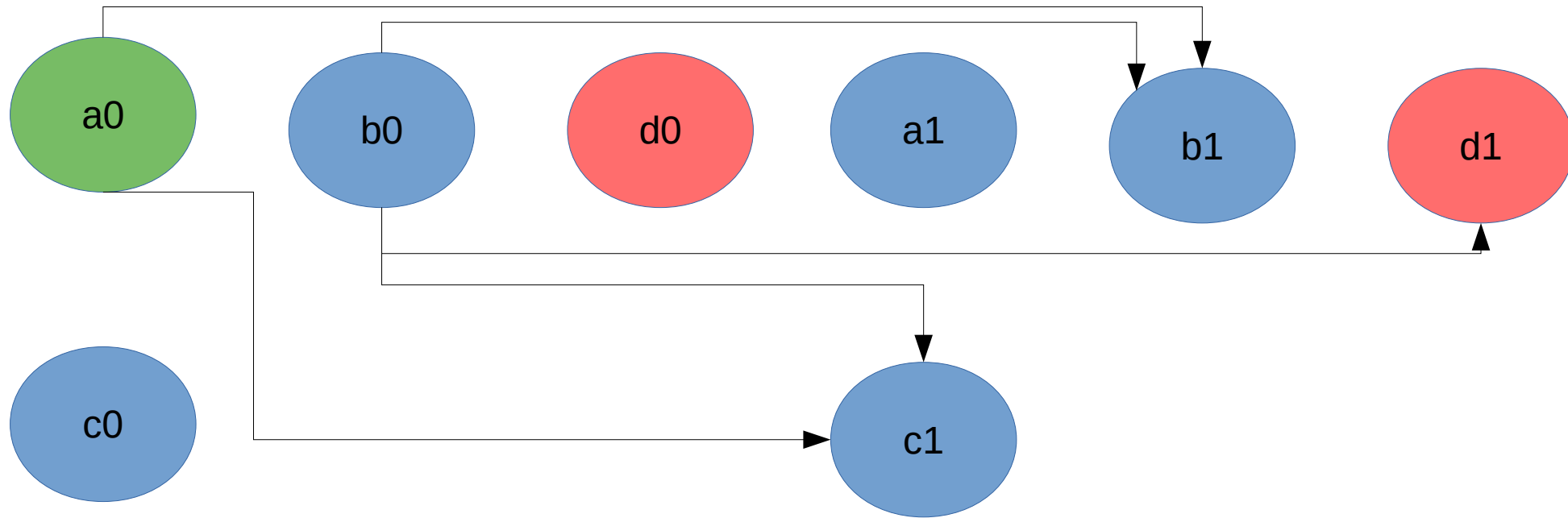
Unrolling



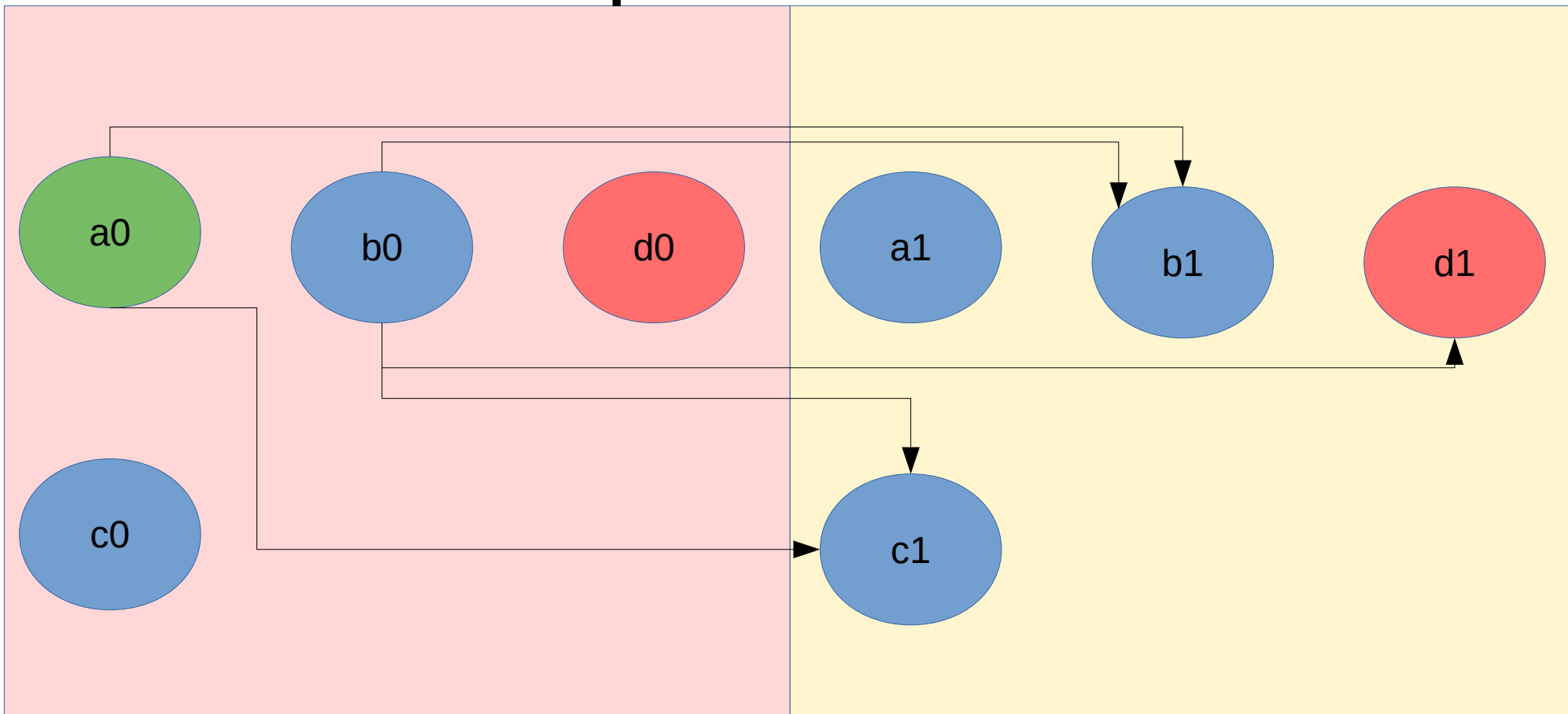
Unrolling



Unrolling



Bipartite DAG



Unrolling

- Given N nodes, and S steps, we will have N nodes in each step.
- Generate new node number $n' = n * s$ where n is the old node number and s is the step we're on
- If we can detect that we're dealing with a partitioned (and I think also non-partitioned) DAG, we can skip this step

Reachability to Sat

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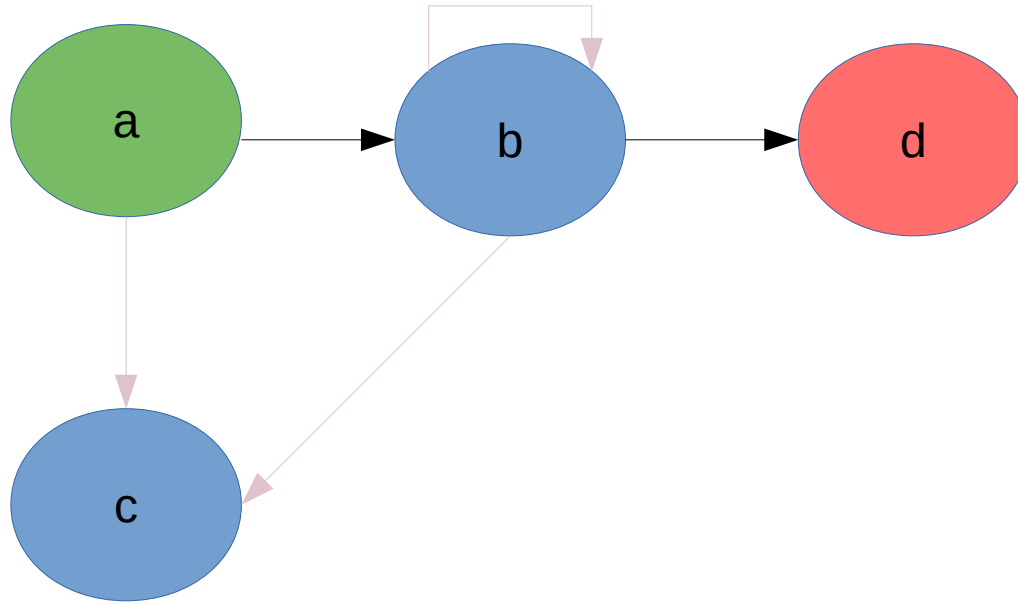
General Idea

- A node is reachable if it is in the initial state.
- A node is reachable if there is an edge between itself and a node in the initial state
- A node is reachable if there is a node between itself and a node that is reachable from the initial state.

Converting to SAT

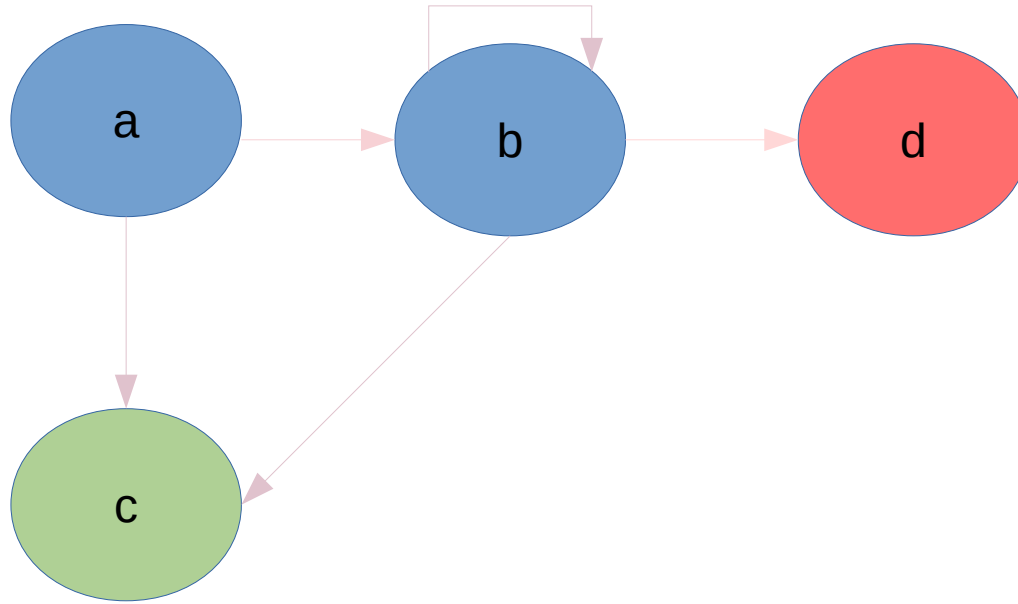
- Want variable assignment to be an encoding of the path from the initial state to the end state
- If there is no possible path to the bad state we would like the SAT solver to say that the reachability is unsatisfiable
- Bijection between nodes/variables

Desired Output



Desired output: [A,B,D] or [A_0, B_1, D_2]

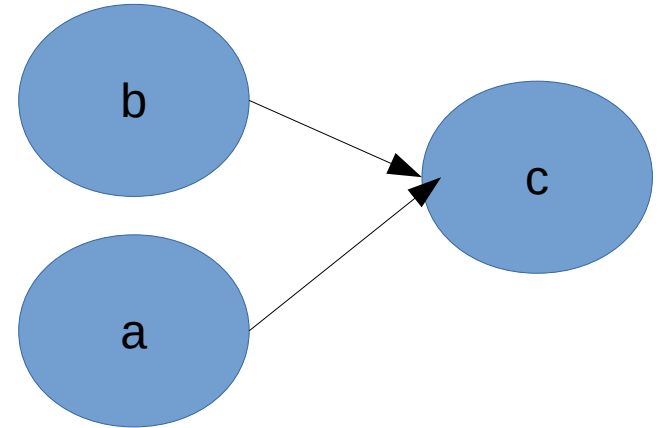
Desired Output



Desired output: UNSAT

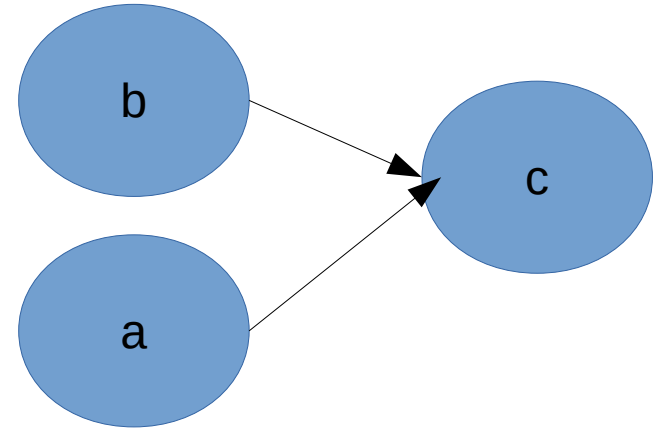
Encoding Reachability

- A node is reachable if any of its parents are reachable
 - C if a or b
 - Need DAG to avoid circular dependencies
- Need CNF for sat solver
- False start: need to find a/b's ancestors, and make one big clause



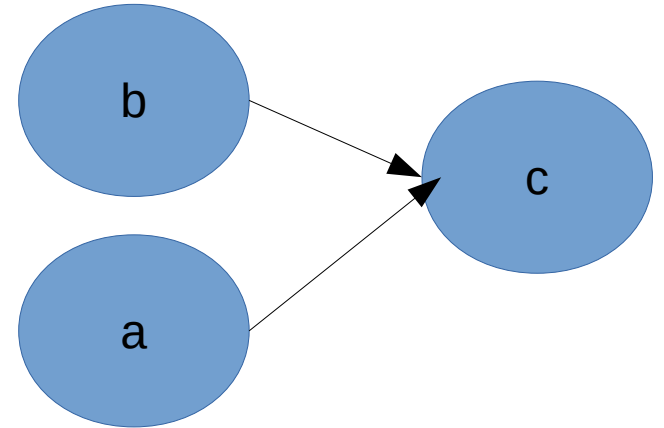
Encoding Reachability

- Breakthrough
 - $A \rightarrow B \equiv A + \neg B$
 - I TA'd the logic class for 3 sem.
 - A node is unreachable or at least one of its parents is reachable
 - $\neg C + A + B$



Encoding Reachability

- Need to keep track of where nodes are reachable from
 - Keep an adjacency list
- One clause per node per step
 - $(\sim c1 + a0 + b0)$
 - If the node has no possible parents, that node is unreachable, so clause is just $(\sim a0)$
- And all these clauses, along with boundary and property clauses



Encoding graph boundaries

- All nodes not in the initial state are not reachable in step 0
- All Nodes without in edges are not reachable.

Encoding the Property

Edges

(0, 2)
(2, 3)
(2, 4)
(2, 5)
(4, 5)
(3, 4)
(3, 5)
(5, 1)



“Reverse” edge list

[[], [5], [0], [2], [2, 3], [2, 4, 3]]

Unrolled Graph

(NOT me OR one of my
parents)

[-6]
[-7, 5]
[-8, 0]
[-9, 2]
[-10, 2, 3]
[-11, 2, 4, 3]
[-12]
[-13, 11]
[-14, 6]
[-15, 8]
[-16, 8, 9]
[-17, 8, 10, 9]
[-18]
[-19, 17]
[-20, 12]
[-21, 14]
[-22, 14, 15]
[-23, 14, 16, 15]

Model to Check

Unreachable Step 0

[-1]

[-2]

[-3]

[-4]

[-5]

Bad State Reachable

Step 1-3

[7, 13, 19]

Initial State 0

[0]

Understanding the Answer

- UNSAT means you can't reach node 1 from node 0 in the number steps
- Ignore FALSE variables in the solution (means that the path didn't visit the given node)
- Variable encodes node number + step number
 - Sort variables to get sequential path
 - [0, 8, 17, 19]
- Variable mod number of variables is the varnum in init (rolled) graph
 - [0, 2, 5, 1]
 - To get a different path add a clause with one of the “time encoded” variables negated
 - This means “at step x, don't accept y”