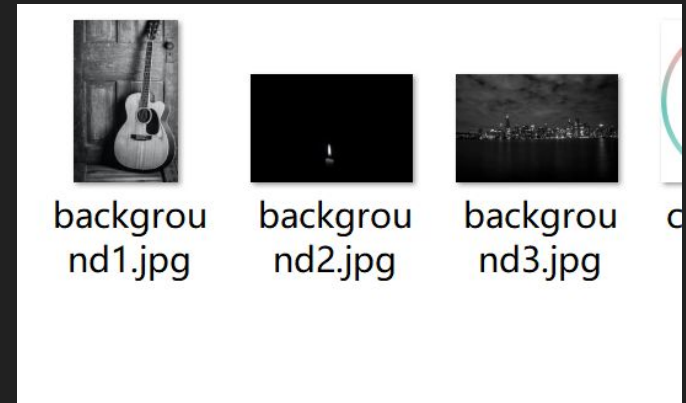
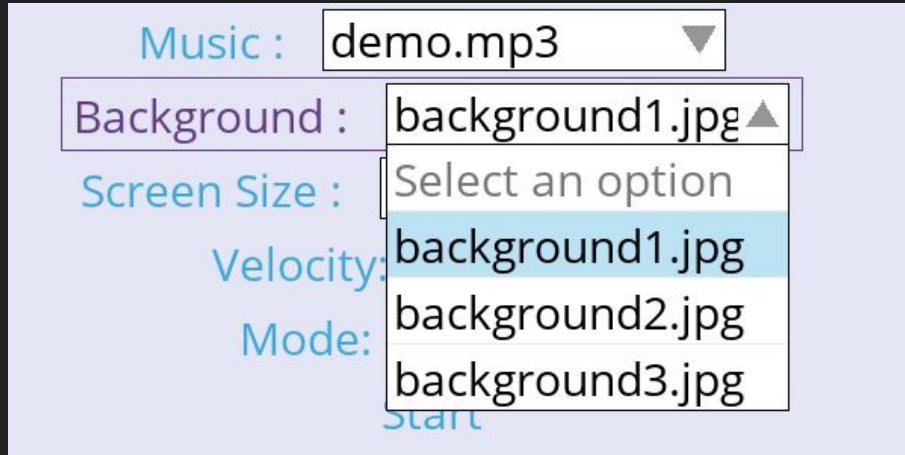


Manual Test Plan 4

Mingwei Huang

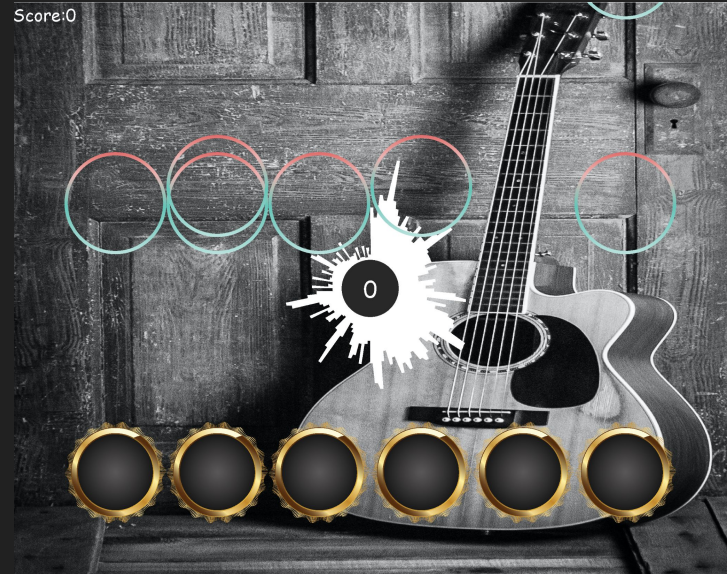
Background Test - Select Background

Test whether the menu can read background files and provide selection.



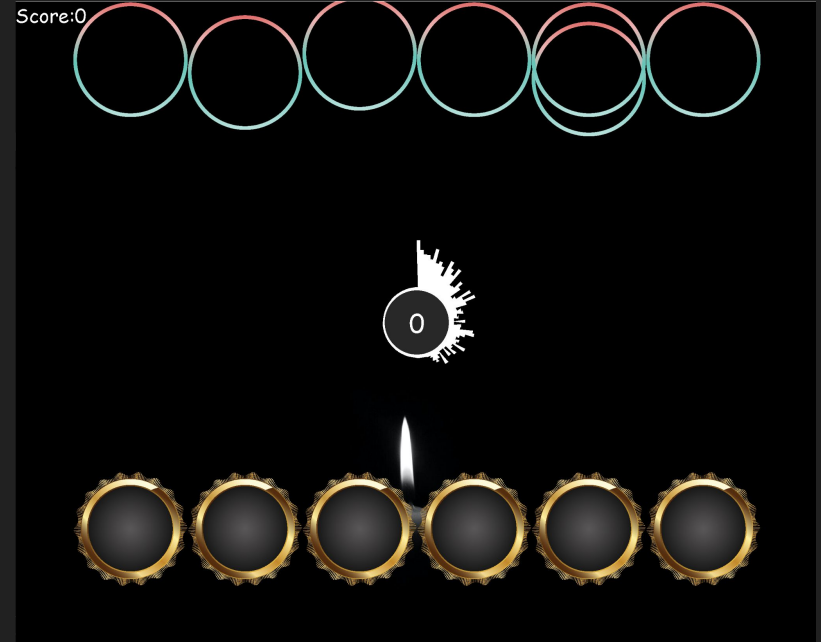
Background Test - Load Background

Test whether the game loads selected background.



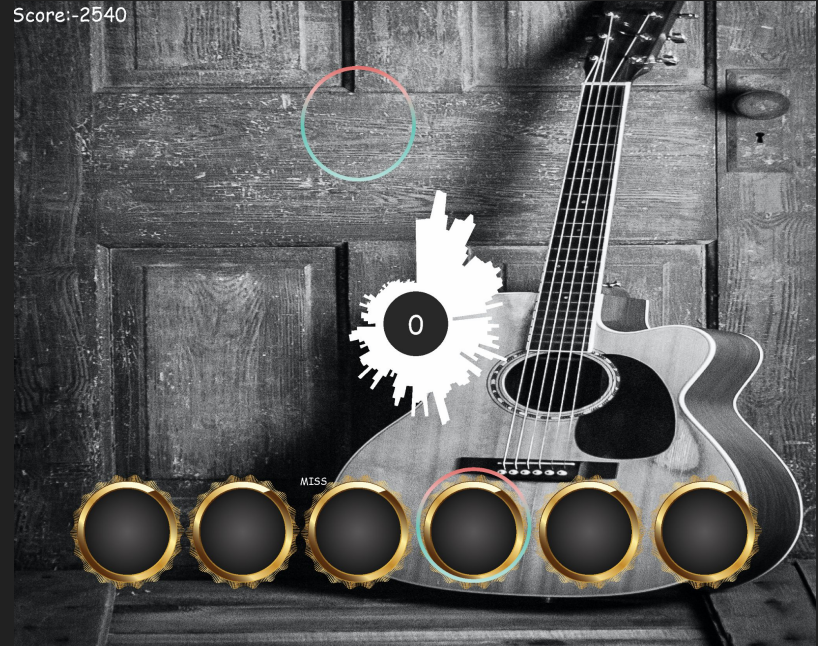
Visualizer Test - Setup

Test the basic setup of music visualizer (position, initial look).



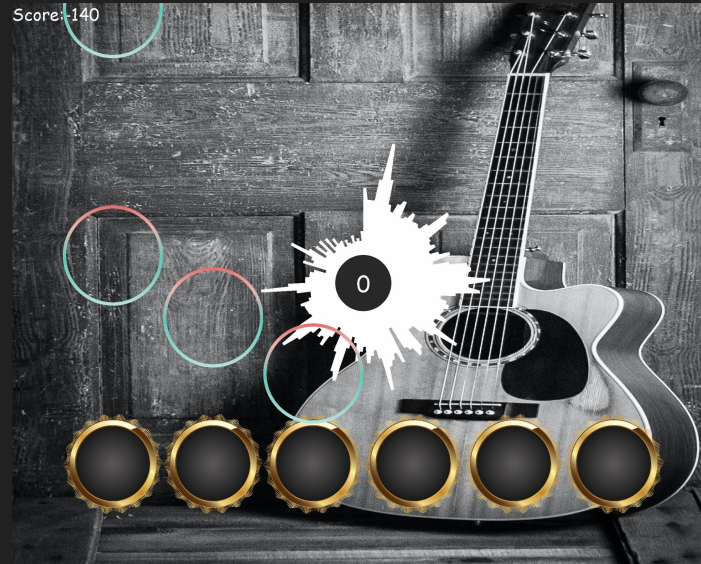
Visualizer Test - Amplitude 1

Test whether the visualizer shrinks when the music is quiet.



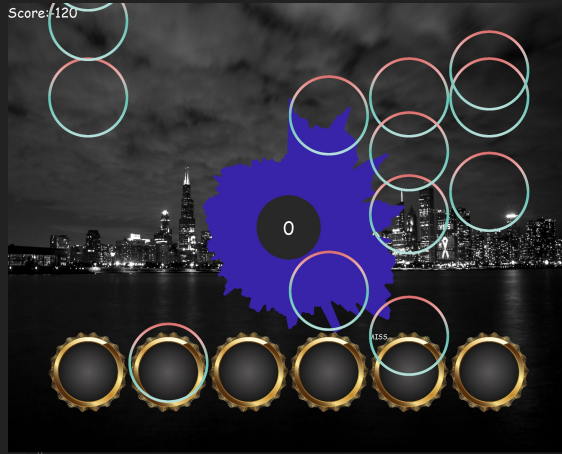
Visualizer Test - Amplitude 2

Test whether the visualizer expands when the music is loud.



Visualizer Test - Frequencies Change

Test whether the visualizer changes color when the music shifts styles.



Actual Game Test

The test plan on this week is to try different styles of songs.

Here is the link to the game play:

https://drive.google.com/drive/folders/1_4EMAvIVjjKRvb6Kenh1aOxuHBZTSJzl?usp=sharing.