

# The Dark Lady Awakens A Cat-Call

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High Concept

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**Hogwarts** Hogwarts is a School of Witchcraft and Wizardry. It is located in the Highlands Scots, in the United Kingdom. Surrounded by the Black Lake and the Forbidden Forest, the school's castle has its roots at the end of 10th century, which grandeur made it one of the most important schools in the magical world. On the outside, many towers connect the various rooms and halls. In addition, it is surrounded by a green meadow, a Quidditch pitch and other annexed structures, such as the "Keeper of the keys" hut, game and grounds and the green house, where Herbology lessons are held. On the inside, there are seven floors that host classrooms, four dormitories, one Great Hall, and other mysterious rooms. The school has 142 stairways, which each of them seems to have a life of its own as they have fun to change their position and cause poor students to go astray. It is wrapped by many magical protections, making it invisible to muggles: only wizards can live in this castle.



**Great Hall** The Great Hall is a common place, where all students, the professors, the principal and other staff members of the school gather for the various meals of the day. Furthermore, it acts as a study room, leisure room and ceremonies room. It is composed by four large tables placed vertically,

one for each of the houses present in the school, and one large table placed horizontally for the professors and the principal. The Hall is illuminated by thousands of candles that make it cozy and warm for the students. On the ceiling, there is a sky created by a magic spell which mimics the outside. For each recurrence, the hall is embellished, like for Christmas or the Yule Ball.



**Classrooms** The classrooms are in various areas of the castle, both inside and outside. The lessons are usually divided into theoretical and practical: the classrooms hosting the practical lessons were embellished according to the topic of the lesson. A great example is Potion-Mixing Room, which has for each bench a cauldron where the student can mix up concoctions and other recipes. The classrooms outside the castle are the Herbology greenhouse and the Quidditch pitch for the Flying Broom lessons.



**Dormitories** The students are sorted in one of the four Houses present at Hogwarts: Gryffindor, Hufflepuff, Ravenclaw, Slytherin. The Dormitories serve as bedrooms and as a meeting place for students from the same house. Each House is different from the other, in colors and values, and this is represented through decorations and through the students' uniforms. The dormitories are entrusted to a professor and two prefects (two last year students chosen to enforce the rules within their house). The bedrooms are shared for multiple students with four-poster beds, except for the prefects who have their own private room.

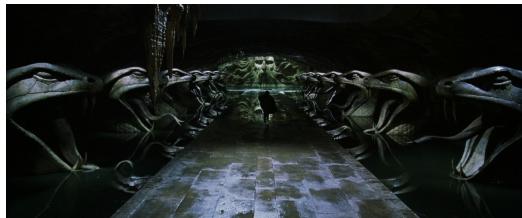


**Quidditch pitch** A huge pitch where students can play Quidditch and train themselves. It is oval in shape and is about 165 meters long by 60 meters wide. At each side there are three goal points of different heights, while below there is a sand area used to soften the falls of the goalkeepers. The surface of the pitch is usually grass, but in some cases, it can be sand or even water. There are several towers for spectators.

**Chambers of Secrets** It's a secret room under the Hogwarts foundation. The entrance is in the girls' bathroom on the second floor and requires saying a secret word in parseltongue for the secret passage to open up. The room is gloomy and dark and has a long corridor where statues in the shape of a snake's head are placed on the sides. In the center stands a colossal statue by Salazar Slytherin, the ancestor and founder of the Slytherin house.



**Forbidden Forest** It is a large woodland that surrounds part of the castle. It is an area that holds many secret and dangerous wild creatures, such as werewolves, but also beneficial ones, like unicorns. It is also home to many villages, such as the centaur one who take care of the woods. The Forbidden Forest, however, is still considered a place that houses dark entities: as a matter of fact, at night it is impractical to walk in the forest, as if the trees hold inside all the darkness. Even during the day it is very difficult to walk along the path. It is for all these reasons that students are usually denied access to it.



**Black Lake** A large obscure lake located south of the castle. It is home to various magical sea creatures such as giant squids, mermaids and many more. The seabed temperature is very low, making it a favorable place for algae and other underwater vegetation. Venturing too deep is dangerous since many were attacked and trapped by merpeople.



**Hogsmeade** Picturesque little village near Hogwarts, inhabited only by wizards. Students can usually frequent it during holidays or weekends; they are easily attracted to this village because there are numerous entertainment places, such as pubs, shops. The most famous are The Three Broomsticks or the Zonko's jokes and tricks shop. It is also the terminal station of the Hogwarts Express.



**Diagon Alley** It's a magical side-street accessible from the muggle city London. To enter Diagon Alley, you need to give a tap



on the right bricks of the wall behind Leakey Cauldron, which will move and reveal the entrance to the street. It can also be accessed via Flying Dust or dematerialization. The magic street has various important magical shops, such as Ollivander's Wand store.

## Game Story

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### Synopsis

### Story



# Levels and Goals Outline

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## **Level 1 : A quick refresher (tutorial) [*Hogwarts*]**

- 1) Reach the common hall
- 2) Search for your friend Myrtle
- 3) Help her revise for her next exam
  1. Practice common spells
  2. Look up on the books for basic potions and its ingredients

## **Level 2 : A friend in need [*Black Lake*]**

- 1) Reach the Black Lake shore to unwind a bit after all that study
- 2) Approach the screaming girl
- 3) Save Myrtle from the mermaid!
  1. Help the girl find her wand stolen by Grindylows
  2. Interrogate the Grindylows
  3. Reach the cave for clues
  4. Release Myrtle and fight the mermaid
- 4) Bring Myrtle back to the infirmary

## **Level 3 : A lesson to remember (hub level) [*Hogwarts, Quidditch Pitch, Hogsmeade, Diagon Alley*] Classes (minigames), free exploration, shopping**

- 1) Follow mandatory Transfiguration and Quidditch classes

## **Level 4 : A night in the woods [*Forbidden Forest*]**

- 1) Sneak past the professors and the prefects to get out the castle
- 2) Meet up with Delphini and reach the Forbidden Forest
- 3) Practice with her combined spells
- 4) Fight the enraged centaurs on the way back

**Level 5 : Preparing for greatness [*Hogwarts*]**

- 1) Meet with Dumbledore in his office
- 2) Scout for ingredients
  1. Get a mandrake leaf from the Herbology Lab
  2. Get a teaspoon of "unscathed" dew
  3. Get a chrysalis of a Death's-head Hawk Moth

**Level 6 : Waiting for the Storm (hub level) [*Hogwarts, Quidditch Pitch, Hogsmeade, Diagon Alley*]** Classes (minigames), free exploration, shopping

**Level 7 : A cat-call [*Forbidden Forest, Hogwarts*]**

- 1) Complete the Animagus ritual in the Forbidden Forest
  1. Wait for the storm to begin
  2. Recite the incantation
- 2) Survive the Cerberus ambush
- 3) Return to dorms
  1. Steal keys from the caretaker
  2. Sneak past the caretaker and the prefects
  3. (Optional) Help Delphini to return to her dorm unseen

**Level 8 : A ghastly moan (hub level) [*Hogwarts, Quidditch Pitch, Hogsmeade, Diagon Alley*]** Classes (minigames), free exploration, shopping

- 1) (Optional) Attend to the Quidditch tournament
- 2) Look for Myrtle in the bathrooms in cat form to surprise her
  1. Escape and avoid the mysterious shadow
- 3) Inform Dumbledore and Delphini of the incident

**Level 9 : Gnawing uncertainty [*Hogwarts*]**

- 1) Investigate the bathrooms with Delphini for clues
- 2) Confront Dumbledore on what happened to Hagrid
- 3) Gather information on him with Delphini
- 4) Discuss with Delphini

**Level 10 : The last stand [*Dumbledore's office, Hogwarts*]**

- 1) Confront Dumbledore with the found clues
- 2) Choose to believe Dumbledore or Delphini

## Minerva McGonagall

**Description** Minerva is a black-haired half-blood witch, daughter of his muggle father and her witch mother.

She is a talented student at the Hogwarts School of Witchcraft and Wizardry: after an Hatstall, which took the Sorting Hat five and a half minutes to decide if she was Gryffindor or Ravenclaw, she was Sorted into Gryffindor House.

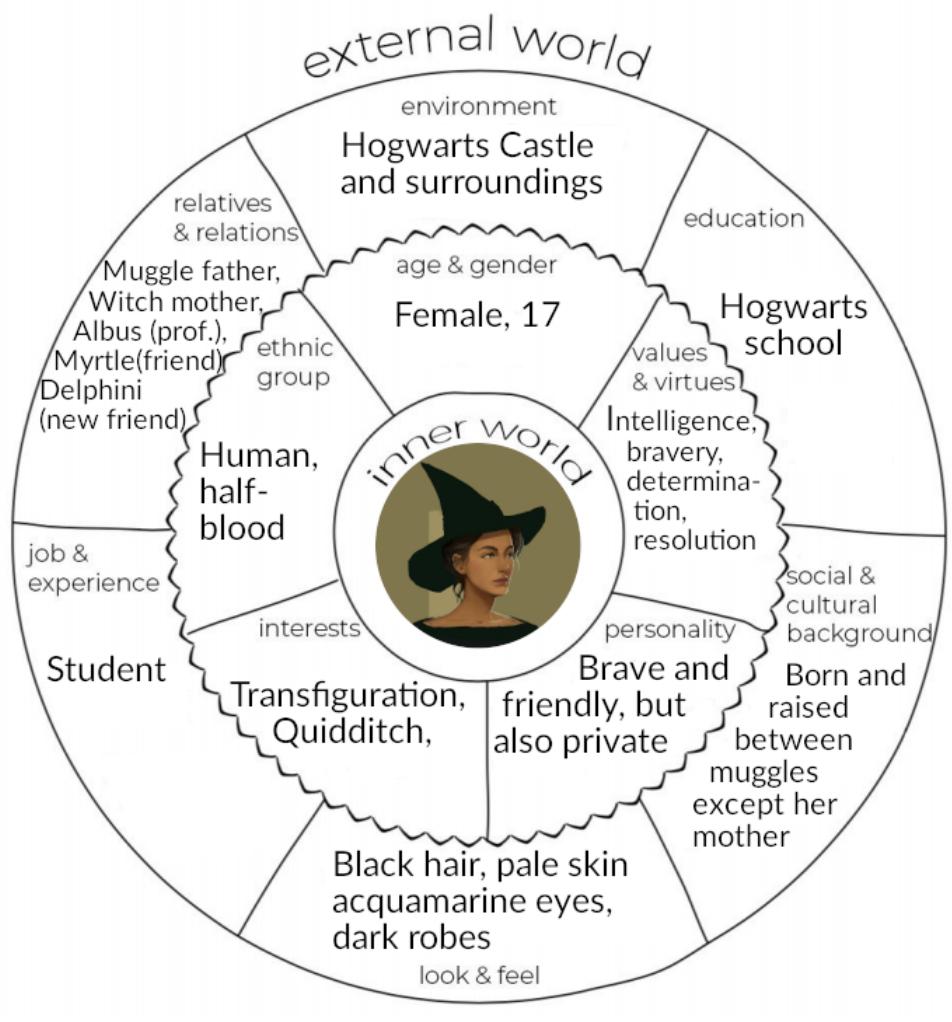
Minerva is a Quidditch enthusiast and is particularly gifted at it too: this made her quite popular, letting her make a handful of friends including the shy and overlooked Myrtle Warren of the Ravenclaw House.

She has a soft spot for Transfiguration classes, a quality that made her the most outstanding student in this subject; her professor Dumbledore, charmed by her wits and her resourcefulness, decided to take her under his wing, ready to prepare Minerva for the greatest of the transfiguration skills: the Animagus transformation.

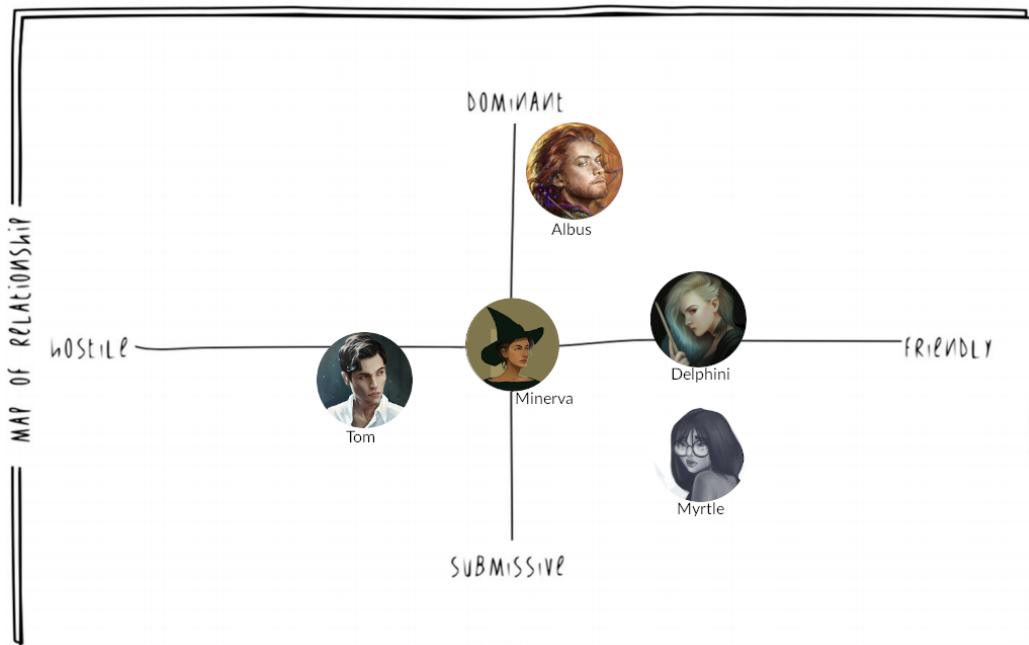
**Backstory** Minerva was born in a complicated family: her father Robert was a muggle Reverend while her mother Isobel was a successful Hogwarts-educated witch. After many years she confessed to her husband, which remained shocked and speechless. The trust between the spouses suffered a heavy hit, however they decided to stay together for the sake of their love and their children.

This event left a scar in Minerva, making her aware of the difficulties of the relationship between muggles and wizards; for this reason, she tried her best to help his two brothers to accept and control their magic abilities while growing in an all-muggle world.

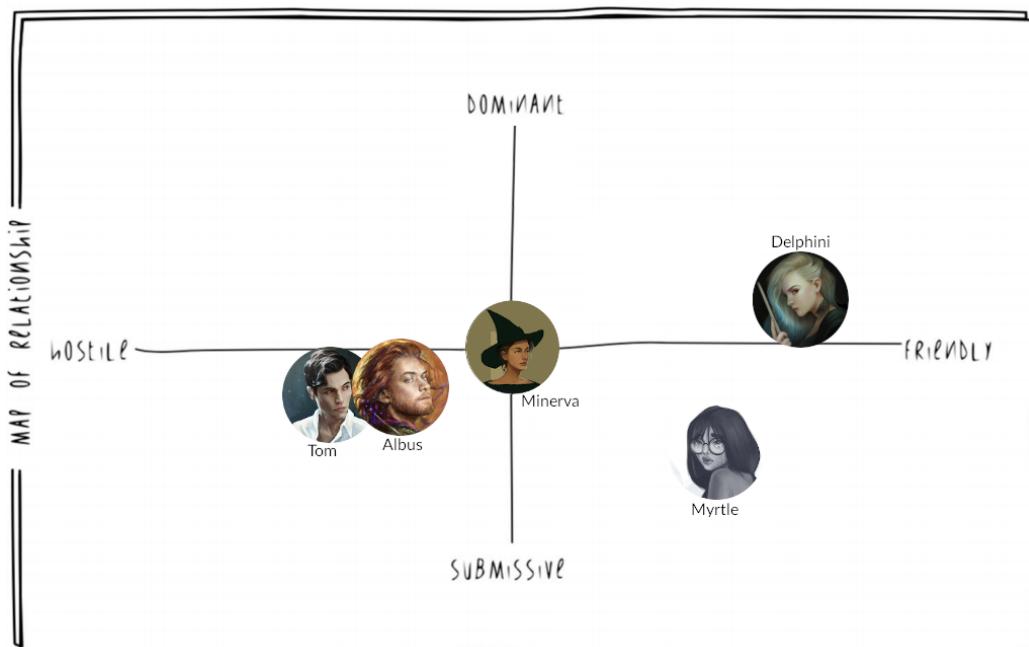




Circumplex



Map of relationships at the start of the game



Map of relationships after the premature death of her dear friend Myrtle

## Delphini Lestrange

**Description** Delphini is a half-blood witch, born in secret in 1998 as the result of the relationship between Bellatrix Lestrange and Lord Voldemort. She appears as a pale girl, with silvery hair and blue tips.

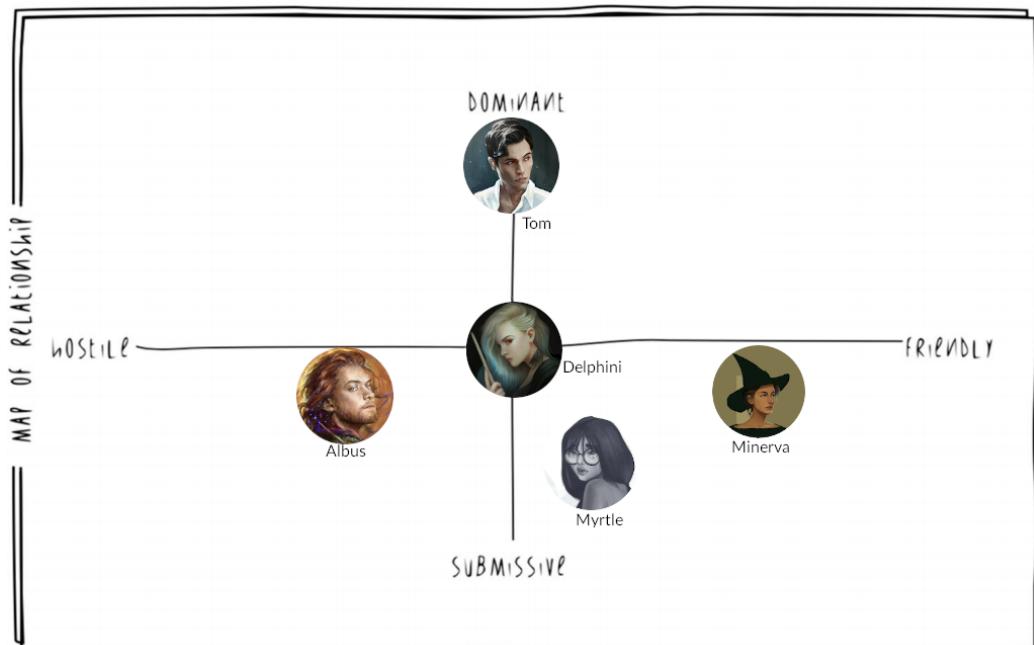
After being grown and taught magic by Rodolphus, the husband of his mother Bellatrix, she is prepared and resolute about going into the past with the intent of changing the weave of fate, in order to avert his parents' premature death. Her mission is to try corrupt a young promising student into helping Tom Riddle, her father, win the First Wizarding War: that student will later be found in Minerva McGonagall.



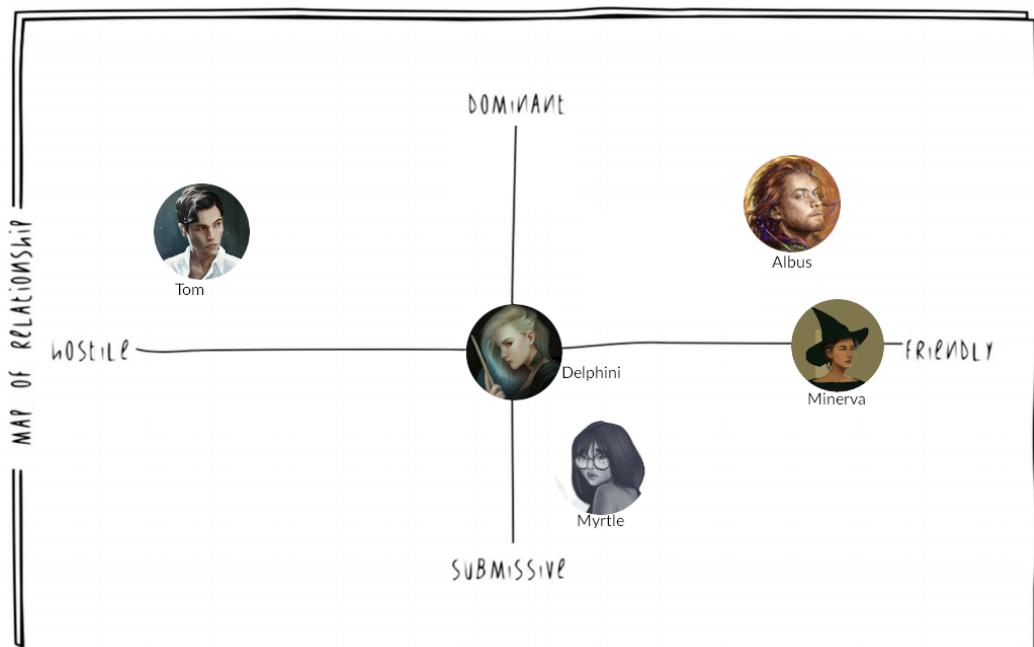
**Backstory** Delphini was left orphan as a result of the Second Wizarding War: in her early years she was raised by Euphemia Rowle, a witch probably paid by her stepfather Rodolphus while he was convicted in Azkaban after the Battle of Hogwarts. For this reason, she did not attend Hogwarts and had little to no contact with other children: her main instruction came from her caretaker and Rodolphus himself, when he got released, making her a cold calculator just like her father.



## Circumplex



Map of relationships at the start of the game



Map of relationships after Delphini changes her mind thanks to Minerva's friendship

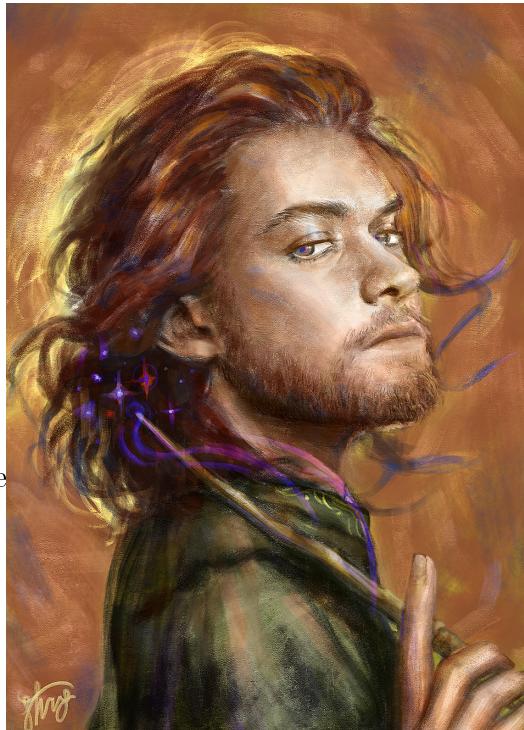
## Albus Dumbledore

**Description** Albus Percival Wulfric Brian Dumbledore is an auburn-haired half-blood wizard.

He is currently teaching at Hogwarts: formerly a Defense against the Dark Arts professor, now presides over the Transfiguration class. Amongst its students we can find the proficient Minerva McGonagall, with whom he had developed a friendly mentorship, the eerie but clever Tom Riddle and the newcomer Delphini Lestrange, which sparked some suspicions because of her unusual arrival.

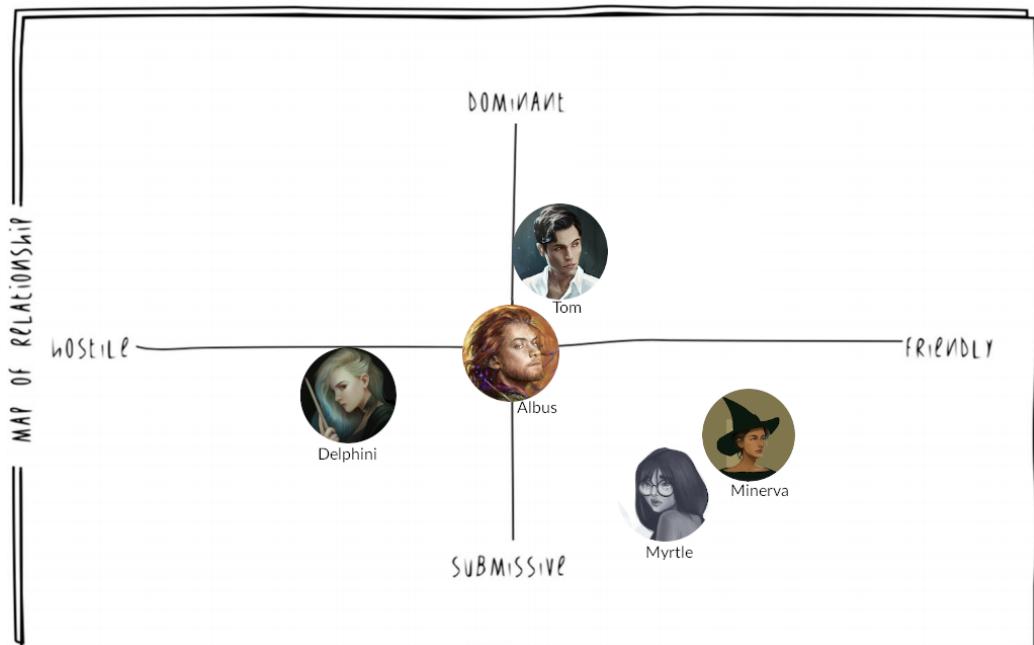
**Backstory** Albus childhood was marked by tragedy by the attack of some muggle boys on her sister Ariana, who saw her performing magic and were frightened by what they saw. Some anti-muggle prejudice did develop in his early years, especially when he was in his relationship with Gellert Grindelwald, however he soon saw the error of his intent and changed his mind. This lead him to break his relationship with Grindelwald, followed by such a violent discussion that her sister Ariana was killed while trying to stop their fight.

From that experience, Albus changed completely, repudiating any possible anti-muggle or mage-elitist movement and fighting against them.

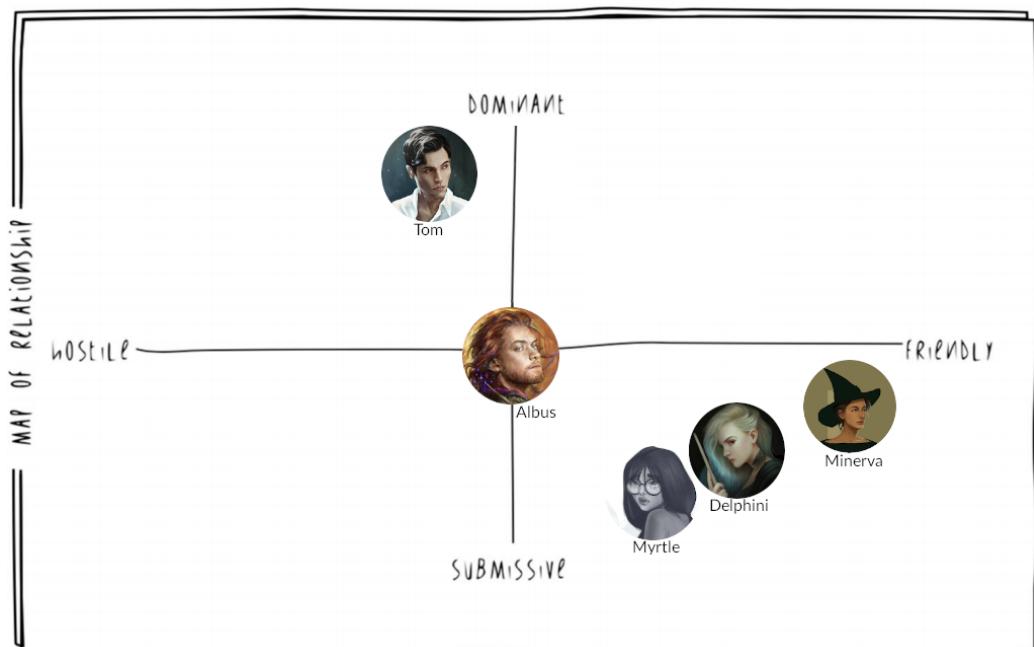




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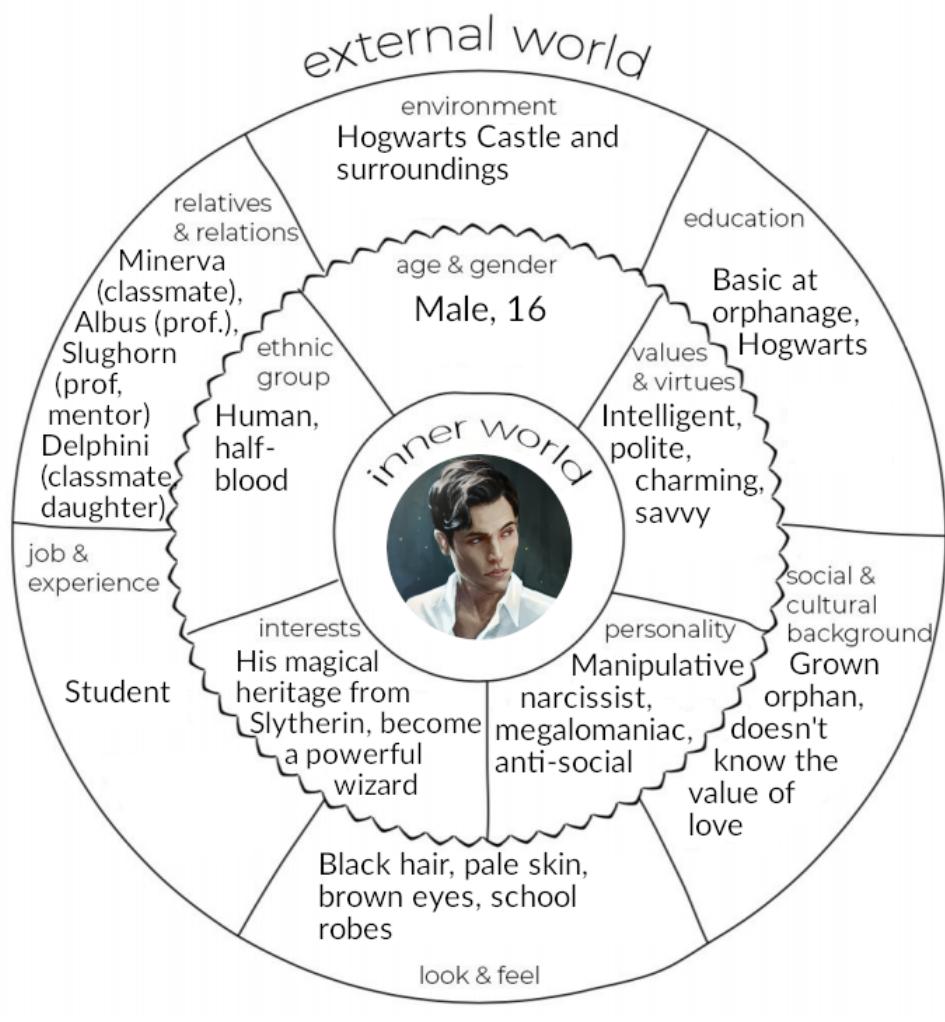
## Tom Riddle

**Description** Tom Marvolo Riddle is a black-haired half-blood wizard. He is currently a model student at Hogwarts where he was sorted into the Slytherin House, a nod to his ancestor Salazar Slytherin; there he gained the sympathy of many amongst the school's staff and students thanks to his particular charisma and oratory abilities, notably professor Slughorn.

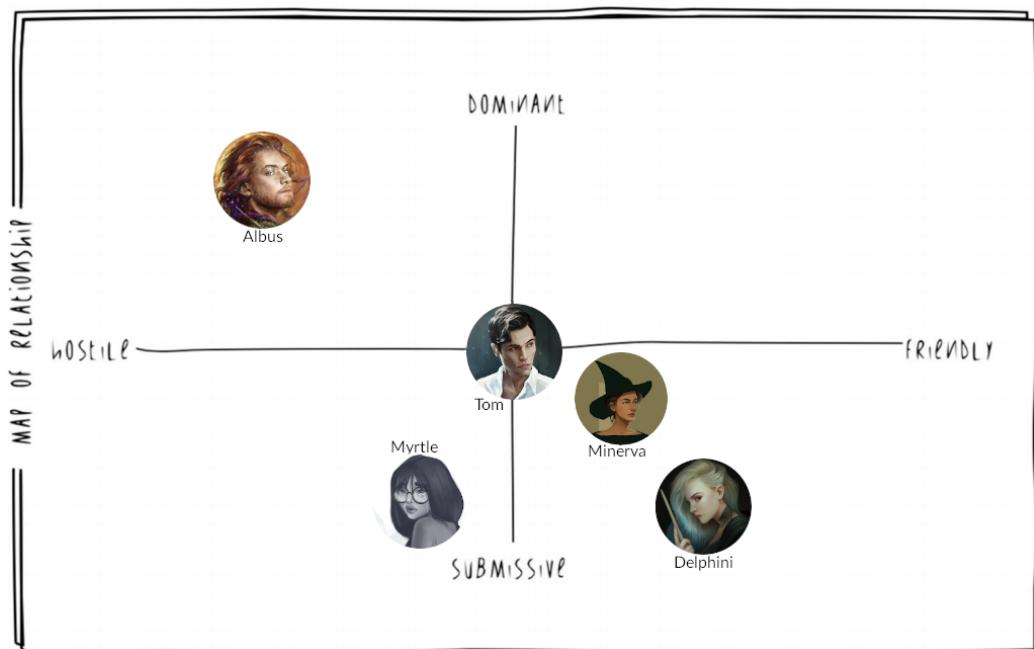
The sole exception to this was Dumbledore, who never forgot about his misdeeds at the orphanage, nor his unsettling behaviour during their first meeting: this made Tom realize his mistake of showing too much of his real self to Dumbledore, growing up to fear and despise him, unable to manipulate him anymore.



**Backstory** Tom Riddle was born in an orphanage in London, where his mother died shortly after giving birth to him. He grew up completely unaware of his wizarding heritage until he discovered that he could make things move without touching them, speak to snakes and... "make bad things happen to mean people". He finally understood the meaning of that after the meeting with Dumbledore, which convinced him to deepen his knowledge at Hogwarts, albeit feeling hindered by the rules.



Circumplex



Map of relationships

## Myrtle Warren

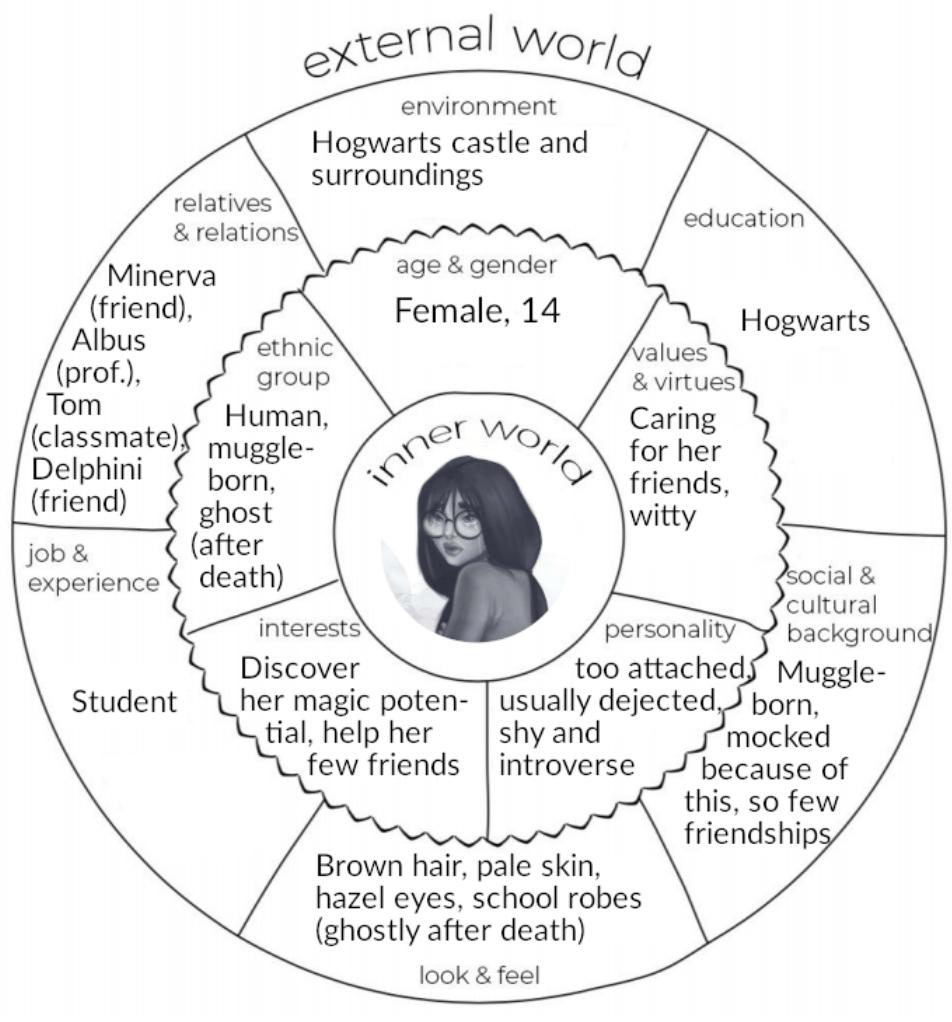
**Description** Myrtle Elizabeth Warren is a brown-haired muggle-born witch. She is currently a student at Hogwarts and was sorted into the house of Ravenclaw because of her witty and individual personality. However, this also backfired, as she was constantly bullied and mistreated for her peculiar aspect and temperament, gaining her the name of Moaning Myrtle because of her endless laments.

Nonetheless, she managed to make some friends, including the young Minerva McGonagall and the newcomer Delphini Lestrange.

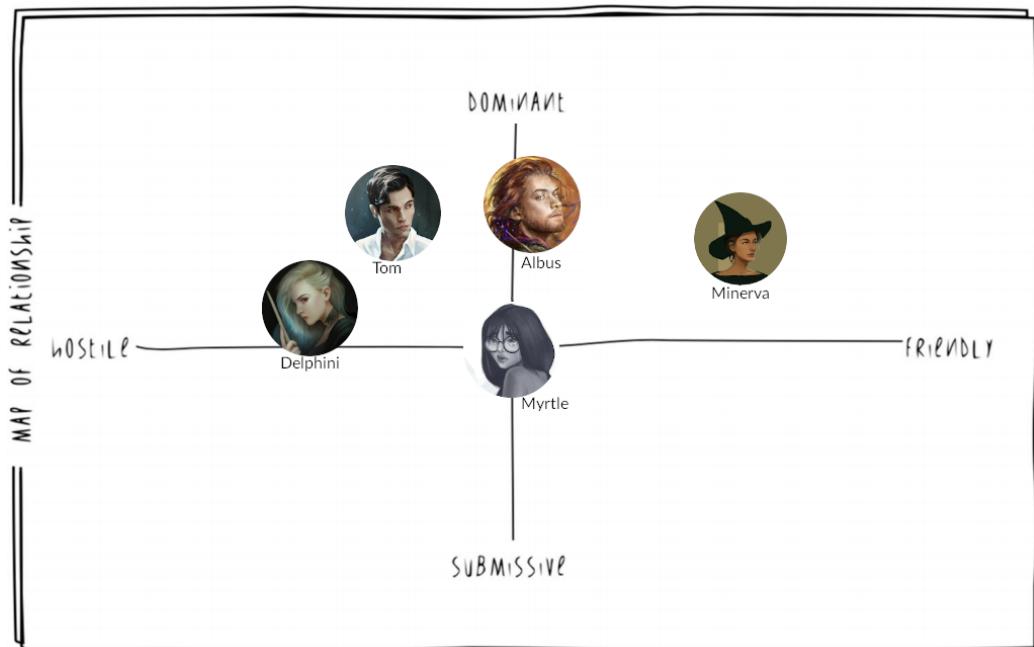
As the events develop, she will die from the Basilisk petrifying stare, right after the opening of the Chamber of Secrets by the hand of Tom Riddle. She will return in a ghostly form, presiding the bathroom where she passed away. Talking to her about her death will only make her scream and disappear in tears.

**Backstory** She was born in a rather normal muggle family, discovering in time about her magical capabilities and receiving the Hogwarts enrollment letter. Muggle-born people were always discriminated against because of their unusual heritage and Myrtle was no exception: adding this to her shyness and looks, it made her the unfortunate laughingstock amongst her classmates.





Circumplex



Map of relationships

## Gameplay Elements

## Level Design

## Level World

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**Forbidden Forest** The level is set in two different areas of the world: firstly, Minerva and Delphini go into the Forbidden Forest to complete the Animagus ritual together.

The place is a thick forest, gloom in the day and even darker in the night. It could seem a quiet and calm place, but it hosts many dangerous creatures and inhabitants, as well as uncovered and, perhaps, wondrous secrets.



The creaky and crumpled trees, with their convoluted and gnarly branches, give an eerie feeling when paired with the buzz and creaks of various insects that dwell inside of them.

It is no mystery why this area was prohibited to normal students: yet, some of them still wander inside of it for sheer curiosity or in search for unturned, concealed secrets.

**Hogwarts' backdoor** After that, they need to return to Hogwarts because the night is falling, especially they will sneak into the castle's backdoor and try to reach their own House dormitory.



In the darkness of the night, the two protagonists will try to slip through the corridors of the medieval castle, trying to evade the prefects and the caretaker patrolling them.



The stakes are high and getting caught, especially by the caretaker, is not an option.



**Level Story**

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**Level Gameplay**

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