Circumstances

Character Name					Player Name		Tier	
								Size
								Age
						Capabi	lities	
	+	Endu	ırance		+			+
	+	Fines	sse		+			+
	+	Swift	าครร		+			+
Rank	Score			Rank	Score	Optional	Rank	Sco
Special Attribute						General Attributes		
An asset, feature, or specialty that is uniquely yours					ets			
Muli	œMii							
				Fea	tures			
Name Relation / Status					cialties			
s by adding	your ability	/ / capab	ility score ar	nd any appr	opriate life	epaths, attributes, or aid	to a d20	roll
ated by abs	solute difficu	ulty, 5 –	20, and up to	o four addit	ional relat	ive difficulty factors may	be adde	d to it
					d auto-nac	s on a natural 20, or auto		
heck if you	r total roll r	meets or	exceeds the	e target; an	a duco-pas		-miss on	a 1
heck if you	ır total roll ı	meets or			a auto-pus		-miss on	a 1
heck if you	ır total roll ı	meets or		e target; and	a duto pus		-miss on	a 1
	r total roll r				·	***		a 1
•		♦ lvl	Je	obs	***		· lvl	
• • • • • •	•	↓ LVI ↓ LVI	J oinherit	exp	***	00 00 00 00 00 00	· lvl	Inherit
·	• • • • • •	♦ IVI	Inherit Inherit	exp exp	⋄⋄⋄⋄		· ivi	Inherit
	Special Aure, or special Kith	+ + Rank Score Special Attribute are, or specialty that is Kith & Kin	+ Fines + Swift Rank Score Pt Special Attribute are, or specialty that is uniquely Kith & Kin Relation s by adding your ability / capab	+ Endurance + Swiftness Rank Score Physical Special Attribute are, or specialty that is uniquely yours Kith & Kin Relation / Status	+ Endurance + Swiftness Rank Score Physical Rank Special Attribute are, or specialty that is uniquely yours Kith & Kin Ass Relation / Status Special Spe	+ Finesse + + Swiftness + Rank Score Physical Rank Score Special Attribute are, or specialty that is uniquely yours Kith & Kin Assets Relation / Status Specialties s by adding your ability / capability score and any appropriate life	+ Endurance + + Finesse + Rank Score Physical Rank Score Optional Special Attribute General Attributes Tre, or specialty that is uniquely yours Kith & Kin Assets Relation / Status Specialties Special	+ Endurance + + Finesse + Rank Score Physical Rank Score Optional Rank Special Attribute General Attributes Assets Features

• Any dice that fall out of their range may be re-rolled by KISSing them: using kismet, insights, stunts, and/or specialties