

The King is Dead

An Agora RPG playtest scenario

Player Name	
Character Name	Tier
Background	Size
Foreground	Age
Life Paths	

Principles

Goals
Habits
Creeds

Kismet

Ego
Health
Fidelity
Lots

Abilities

Appeal	>	Endurance	>
Resolve	>	Finesse	>
Wits	>	Swiftness	>
Mental	Rank	Physical	Rank

Capabilities

Honor	>
Might	>
Vigilance	>
Optional	Rank

Rarity

A Feature or Asset that is exclusively yours		
Kith & Kin		
VINPC Name	Favor	Relation / Status

Features

Traits, Scars, and Gambits
Assets
Capital, Reputable, and Vendible Assets

Specialties	KISS dice to re-roll them using 'Kismet, Insight, Stunts, and Specialties'
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Jobs

exp		Ability	Dice
exp		Ability	Dice