maintainability C dependencies up to date version dev license MIT

Description

PACMAN is a historical tribute and remake of the original Pac-Man arcade game. Written in HTML5 + CSS3 + jQuery with Canvas. This WebApp is a Responsive Web Design (RWD) website.

Click Here to Play!

Also you can find the game here (username: **p**, password: **p**): https://serfati.github.io/spacman/

Enjoy 😃

The game and the site were developed using:

1. HTML5
2. CSS3
3. JavaScript
4. jQuery
5. Bootstrap 4

How To Play (local)

You can modify or contribute to this project by following the steps below:

1. Clone the repository

Clone to a location on your machine.

```
# Clone the repository
$> git clone https://github.com/Serfati/pacman.git

# Navigate to the directory
$> cd pacman

# Open game html file
google-chrome index.html
```

Features

- Game difficulty level
- A fruit that turns the keys to opposite way

Team Members:

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