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# **Binary Classification Problem**

- Consider a binary classification task:
  - Email classification: Spam / Not Spam
  - Online transactions: Fraudulent / Genuine
  - Tumor diagnosis: Malignant / Benign

### Define the target variable formally:

$$y \in \{0, 1\},$$
 
$$\begin{cases} 0 & \text{Negative class (e.g., benign tumor)} \\ 1 & \text{Positive class (e.g., malignant tumor)} \end{cases}$$

# Linear Regression for Classification

• A natural approach is to use linear regression:

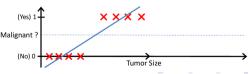
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

and define a threshold at 0.5 for prediction:

$$\hat{y} = \begin{cases} 1, & h_{\theta}(x) \ge 0.5 \\ 0, & h_{\theta}(x) < 0.5 \end{cases}$$

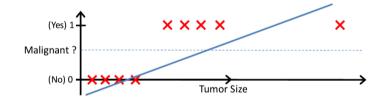
• Here,  $\hat{y}$  is the **predicted class label** (i.e., the model's guess for y). It converts the continuous output of  $h_{\theta}(x)$  into a discrete class (0 or 1).





# Limitations of Linear Regression for Classification

- The model's output,  $h_{\theta}(x)$ , is unbounded and can produce predictions greater than 1 or less than 0.
- Linear regression does not provide probabilistic outputs.
- The decision boundary may be highly sensitive to outliers.



Requirement:  $0 \le h_{\theta}(x) \le 1$ 

# 2 Logistic Regression

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#### Introduction

- Suppose we have a binary classification task (so K = 2).
- By observing age, gender, height, weight and BMI we try to distinguish if a person is overweight or not overweight.

Age	Gender	Height (cm)	Weight (kg)	BMI	Overweight	
25	Male	175	80	25.3	0	
30	Female	160	60	22.5	0	
35	Male	180	90	27.3	1	

- We denote the features of a sample with vector x and the label with y.
- In logistic regression we try to find an  $\sigma(w^T x)$  which predicts **posterior** probabilities P(y=1|x).

#### Introduction (cont.)

•  $\sigma(w^T x)$ : probability that y = 1 given x (parameterized by **w**)

$$P(y = 1 | x, \mathbf{w}) = \sigma(\mathbf{w}^T x)$$
  

$$P(y = 0 | x, \mathbf{w}) = 1 - \sigma(\mathbf{w}^T x)$$

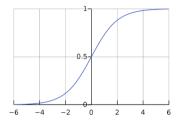
- We need to look for a function which gives us an output in the range [0, 1]. (like a probability).
- Let's denote this function with  $\sigma(.)$  and call it the **activation function**.

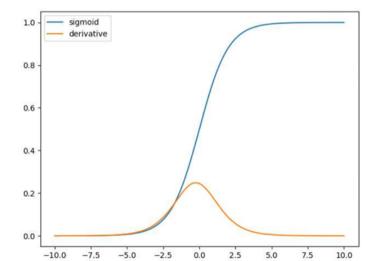
### Introduction (cont.)

• Sigmoid (logistic) function.

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

- A good candidate for activation function.
- It gives us a number between 0 and 1 smoothly.
- It is also differentiable





## Introduction (cont.)

• The sigmoid function takes a number as input but we have:

$$x = [x_0 = 1, x_1, ..., x_d]$$
  
 $w = [w_0, w_1, ..., w_d]$ 

- So we can use the **dot product** of x and w.
- We have  $0 \le \sigma(\mathbf{w}^T x) \le 1$ . which is the estimated probability of y = 1 on input x.
- An Example : A basketball game (Win, Lose)
  - $\sigma(\mathbf{w}^T x) = 0.7$
  - In other terms 70 percent chance of winning the game.



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#### Decision surface

MLE and MAP

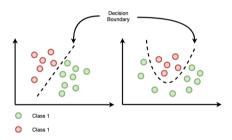
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# • Decision surface or decision boundary is the region of a problem space in which the output label of a classifier is ambiguous. (could be linear or non-linear)

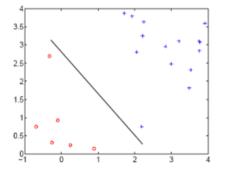
• In binary classification it is where the probability of a sample belonging to each y = 0 and y = 1 is equal.

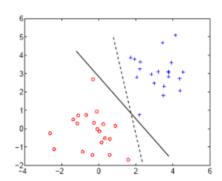


 Decision boundary hyperplane always has one less dimension than the feature space.

#### Decision surface (cont.)

• An example of linear decision boundaries:





### Decision surface (cont.)

- Back to our logistic regression problem.
- Decision surface  $\sigma(\mathbf{w}^T x) = \mathbf{constant}$ .

$$\sigma(\mathbf{w}^T x) = \frac{1}{1 + e^{-(\mathbf{w}^T x)}} = 0.5$$

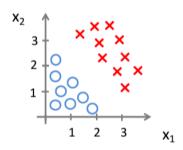
- Decision surfaces are **linear functions** of x
  - if  $\sigma(\mathbf{w}^T x) \ge 0.5$  then  $\hat{y} = 1$ , else  $\hat{y} = 0$
  - Equivalently, since  $\sigma(z) \ge 0.5$  only when  $z \ge 0$ , this means:
    - if  $\mathbf{w}^T x \ge 0$  then decide  $\hat{y} = 1$ , else  $\hat{y} = 0$

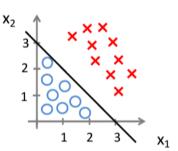
#### $\hat{y}$ is the predicted label



# Decision boundary example

$$\sigma(\mathbf{w}^T x) = \sigma(w_0 + w_1 x_1 + w_2 x_2)$$



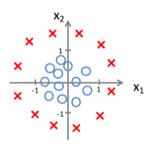


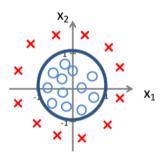
Predict 
$$y = 1$$
 if  $-3 + x_1 + x_2 \ge 0$ 

# Non-linear decision boundary example

$$\sigma(\mathbf{w}^T x) = \sigma(w_0 + w_1 x_1 + w_2 x_2 + w_3 x_1^2 + w_4 x_2^2)$$

We can learn more complex decision boundaries when having higher order terms





Predict 
$$y = 1$$
 if  $-1 + x_1^2 + x_2^2 \ge 0$ 

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#### Maximum Likelihood Estimation (MLE)

• For *n* independent samples, the likelihood is:

$$L(\mathbf{w}) = \prod_{i=1}^{n} P(y^{(i)}|x^{(i)}, \mathbf{w})$$

• For binary classification  $(y \in \{0, 1\})$ :

$$P(y^{(i)}|x^{(i)}, \mathbf{w}) = \sigma(\mathbf{w}^T x^{(i)})^{y^{(i)}} (1 - \sigma(\mathbf{w}^T x^{(i)}))^{1 - y^{(i)}}$$

- This compact form works because  $y^{(i)} \in \{0, 1\}$ :
  - If  $y^{(i)} = 1$ , the expression becomes  $P(y = 1 | ...) = \sigma(\mathbf{w}^T x^{(i)})$ .
  - If  $y^{(i)} = 0$ , the expression becomes  $P(y = 0 | ...) = 1 \sigma(\mathbf{w}^T x^{(i)})$ .
- Log-likelihood:

$$\ell(\mathbf{w}) = \sum_{i=1}^{n} \left[ y^{(i)} \log \sigma(\mathbf{w}^{T} x^{(i)}) + (1 - y^{(i)}) \log(1 - \sigma(\mathbf{w}^{T} x^{(i)})) \right]$$

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#### From Likelihood to Cost Function

• Maximizing the likelihood ⇔ minimizing the negative log-likelihood (NLL):

$$J_{\text{MLE}}(\mathbf{w}) = -\ell(\mathbf{w})$$

• Can be written as an integral over the data distribution:

$$J_{\text{MLE}}(\mathbf{w}) = -\int p(x, y) \log P(y|x, \mathbf{w}) \, dx \, dy$$

• Empirical estimate (training data):

$$J_{\text{MLE}}(\mathbf{w}) = -\frac{1}{n} \sum_{i=1}^{n} \log P(y^{(i)} | x^{(i)}, \mathbf{w})$$

• This is exactly the **cross-entropy loss** used in classification.



#### Maximum A Posteriori Estimation (MAP)

• MAP incorporates prior knowledge about parameters:

$$\hat{\mathbf{w}}_{\text{MAP}} = \arg\max_{\mathbf{w}} P(\mathbf{w}|D)$$

• Using Bayes' rule:

$$P(\mathbf{w}|D) \propto P(D|\mathbf{w})P(\mathbf{w})$$

• Equivalently:

$$\hat{\mathbf{w}}_{\text{MAP}} = \arg\max_{\mathbf{w}} \left[ \log P(D|\mathbf{w}) + \log P(\mathbf{w}) \right]$$

Cost function:

$$J_{\text{MAP}}(\mathbf{w}) = -\sum_{i=1}^{n} \log P(y^{(i)}|x^{(i)}, \mathbf{w}) - \log P(\mathbf{w})$$

## MAP with Gaussian Prior (L2 Regularization)

• Gaussian prior:  $\mathbf{w} \sim \mathcal{N}(0, \tau^2 I)$ 

$$P(\mathbf{w}) \propto \exp\left(-\frac{\|\mathbf{w}\|^2}{2\tau^2}\right)$$

• MAP cost function:

$$J_{\text{MAP}}(\mathbf{w}) = J_{\text{MLE}}(\mathbf{w}) + \frac{1}{2\tau^2} \|\mathbf{w}\|^2$$

• Let  $\lambda = 1/\tau^2$ :

$$J_{\text{MAP}}(\mathbf{w}) = J_{\text{MLE}}(\mathbf{w}) + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

• Equivalent to **L2-regularized logistic regression**.

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# MAP with Laplace Prior (L1 Regularization)

• Laplace prior:  $\mathbf{w} \sim \text{Laplace}(0, b)$ 

$$P(\mathbf{w}) \propto \exp\left(-\frac{\|\mathbf{w}\|_1}{b}\right)$$

• MAP cost:

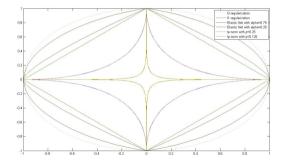
$$J_{\text{MAP}}(\mathbf{w}) = J_{\text{MLE}}(\mathbf{w}) + \lambda \|\mathbf{w}\|_{1}$$

where  $\lambda = 1/b$ 

• L1 penalty encourages **sparsity** (feature selection).

# Regularization Effects (L1 vs L2)

- L2 (Ridge): smooths weights, keeps all features but shrinks them.
- L1 (Lasso): drives some weights to zero, performs feature selection.
- Both prevent overfitting by penalizing model complexity.



# Regularizers: Types and Properties

Туре	Form	Properties / Advantages	Disadvantages / Effect
L2	$r(\mathbf{w}) = \ \mathbf{w}\ _2^2$	Strictly convex, differentiable	Dense solutions (uses all features)
L1	$r(\mathbf{w}) = \ \mathbf{w}\ _1$	Convex, encourages sparsity	Not differentiable at 0
Lp	$r(\mathbf{w}) = \ \mathbf{w}\ _p = (\sum_i  v_i ^p)^{1/p}, \ 0$	Very sparse solutions, initialization dependent	Non-convex, not differentiable

Note: Choice of regularizer affects sparsity and smoothness of learned weights.

	MLE	MAP	
Objective	Maximize likelihood $P(D \mathbf{w})$	Maximize posterior $P(D \mathbf{w})P(\mathbf{w})$	
Prior	None (uniform)	Explicit prior $P(\mathbf{w})$	
Cost function	$-\log P(D \mathbf{w})$	$-\log P(D \mathbf{w}) - \log P(\mathbf{w})$	
Regularization	None	Arises from prior	
Overfitting control	No	Yes	

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#### Gradient descent

Remember from previous slides:

$$J(w) = \sum_{i=1}^{n} -y^{(i)} \log(\sigma(\mathbf{w}^{T} x^{(i)})) - (1 - y^{(i)}) \log(1 - \sigma(\mathbf{w}^{T} x^{(i)}))$$

• Update rule for **gradient descent**:

$$w^{t+1} = w^t - \eta \nabla_w J(w^t)$$

• With J(w) definition for logistic regression we get:

$$\nabla_{w} J(w) = \sum_{i=1}^{n} (\sigma(\mathbf{w}^{T} x^{(i)}) - y^{(i)}) x^{(i)}$$

 Compare the gradient of logistic regression with the gradient of SSE in linear regression:

$$\nabla_{w} J(w) = \sum_{i=1}^{n} (\sigma(\mathbf{w}^{T} x^{(i)}) - y^{(i)}) x^{(i)}$$

$$\nabla_{w} J(w) = \sum_{i=1}^{n} (\mathbf{w}^{T} x^{(i)} - y^{(i)}) x^{(i)}$$

- Loss function is a single overall measure of loss incurred for taking our decisions (over entire dataset).
- This is the **cross-entropy** (or log) loss for a single sample:

$$Loss(y, \sigma(\mathbf{w}^T x)) = -y \log(\sigma(\mathbf{w}^T x)) - (1 - y) \log(1 - \sigma(\mathbf{w}^T x))$$

• Since in binary classification  $y \in \{0, 1\}$ , the loss simplifies:

$$Loss(y, \sigma(\mathbf{w}^T x)) = \begin{cases} -\log(\sigma(\mathbf{w}^T x)) & \text{if } y = 1\\ -\log(1 - \sigma(\mathbf{w}^T x)) & \text{if } y = 0 \end{cases}$$

### Loss function (cont.)

• This is different from the **zero-one loss**, which simply counts misclassifications:

$$\operatorname{Loss}_{0-1}(y, \hat{y}) = \begin{cases} 1 & \text{if } y \neq \hat{y} \\ 0 & \text{if } y = \hat{y} \end{cases}$$

( $\hat{y}$  is the predicted label and y is the true label)

- We use cross-entropy (logistic loss) instead of zero-one loss because the zero-one loss function is **non-differentiable** and **non-convex**.
- The cross-entropy loss is a smooth, convex, and differentiable substitute, which allows us to use optimization methods like gradient descent.

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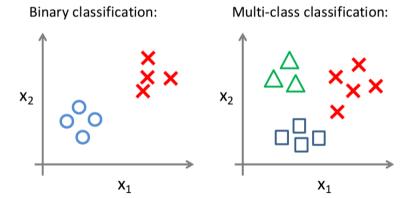
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## Multi-class logistic regression

• Now consider a problem where we have *K* classes and every sample only belongs to one class (for simplicity).



# Multi-class logistic regression (cont.)

- For each class k,  $\sigma_k(x; \mathbf{W})$  predicts the probability of y = k.
  - i.e.,  $P(y = k | x, \mathbf{W})$
- For each data point  $x_0$ ,  $\sum_{k=1}^K P(y=k|x_0, \mathbf{W})$  must be 1
  - W denotes a matrix of  $w_i$ 's in which each  $w_i$  is a weight vector dedicated for class label i.
- On a new input x, to make a prediction, we pick the class that maximizes  $\sigma_k(x; \mathbf{W})$ :

$$\alpha(x) = \underset{k=1,...,K}{\operatorname{arg\,max}} \sigma_k(x; \mathbf{W})$$

if  $\sigma_k(x; \mathbf{W}) > \sigma_j(x; \mathbf{W}) \ \forall j \neq k$  then decide  $C_k$ 

• K > 2 and  $y \in \{1, 2, ..., K\}$ 

$$\sigma_k(x, \mathbf{W}) = P(y = k|x) = \frac{\exp(w_k^T x)}{\sum_{j=1}^K \exp(w_j^T x)}$$

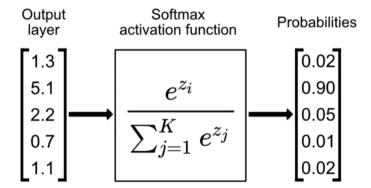
- Normalized exponential (Aka Softmax)
- if  $w_k^T x \gg w_j^T x$  for all  $j \neq k$  then  $P(C_k | x) \approx 1$  and  $P(C_j | x) \approx 0$
- Note: remember from Bayes theorem:

$$P(C_k|x) = \frac{P(x|C_k)P(C_k)}{\sum_{j=1}^{K} P(x|C_j)P(C_j)}$$

- Softmax function **smoothly** highlights the maximum probability and is differentiable.
- Compare it with max(.) function which is strict and non-differentiable
- Softmax can also handle negative values because we are using exponential function
- And it gives us probability for each class since:

$$\sum_{k=1}^{K} \frac{\exp(w_k^T x)}{\sum_{j=1}^{K} \exp(w_j^T x)} = 1$$

• An example of applying softmax (note that  $z_i = w^T x_i$ ):



- Again we set J(W) as negative of log likelihood.
- We need  $\hat{W} = \underset{W}{\operatorname{arg min}} J(W)$

$$J(W) = -\log \prod_{i=1}^{n} P(y^{(i)}|x^{(i)}, \mathbf{W})$$

$$= -\log \prod_{i=1}^{n} \prod_{k=1}^{K} \sigma_{k}(x^{(i)}; \mathbf{W})^{y_{k}^{(i)}}$$

$$= -\sum_{i=1}^{n} \sum_{k=1}^{K} y_{k}^{(i)} \log(\sigma_{k}(x^{(i)}; \mathbf{W}))$$

- If **i-th** sample belongs to class k then  $y_k^{(i)}$  is 1 else 0.
- Again no closed-from solution for  $\hat{W}$

• From previous slides we have:

$$J(W) = -\sum_{i=1}^{n} \sum_{k=1}^{K} y_k^{(i)} \log(\sigma_k(x^{(i)}; \mathbf{W}))$$

• In which:

$$W = [w_1, w_2, \dots, w_K], \quad Y = \begin{pmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(n)} \end{pmatrix} = \begin{pmatrix} y_1^{(1)} & \dots & y_K^{(1)} \\ y_1^{(2)} & \dots & y_K^{(2)} \\ \vdots & \ddots & \vdots \\ y_1^{(n)} & \dots & y_K^{(n)} \end{pmatrix}$$

- *y* is a vector of length *K* (1-of-*K* encoding)
  - For example  $y = [0, 0, 1, 0]^T$  when the target class is  $C_3$ .

• Update rule for gradient descent:

$$\begin{aligned} \boldsymbol{w}_j^{t+1} &= \boldsymbol{w}_j^t - \eta \nabla_W J(W^t) \\ \nabla_{\boldsymbol{w}_j} J(W) &= \sum_{i=1}^n (\sigma_j(\boldsymbol{x}^{(i)}; \mathbf{W}) - \boldsymbol{y}_j^{(i)}) \boldsymbol{x}^{(i)} \end{aligned}$$

•  $w_j^t$  denotes the weight vector for class j (since in multi-class LR, each class has its own weight vector) in the t-th iteration

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- In a classification problem:
  - Each **feature** is a **random variable** (e.g. a person's height)
  - The class label is also considered a random variable (e.g. a person could be overweight or not)
- We observe the feature values for a random sample and intend to find its class label
  - Evidence: Feature vector *x*
  - Objective: Class label

#### Definitions

• Posterior probability: The probability of a class label  $C_k$  given a sample x

$$P(C_k|x)$$

• Likelihood or class conditional probability : PDF of feature vector x for samples of class  $C_k$ 

$$P(x|C_k)$$

• Prior probability : Probability of the label be  $C_k$ 

$$P(C_k)$$

- P(x): PDF of feature vector x
  - From total probability theorem:

$$P(x) = \sum_{k=1}^K P(x|C_k)P(C_k)$$



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#### Probabilistic classifiers

- Probabilistic approaches can be divided in two main categories:
  - Generative
    - Estimate PDF  $P(x, C_k)$  for each class  $C_k$  and then use it to find  $P(C_k|x)$ . Alternatively estimate both PDF  $P(x|C_k)$  and  $P(C_k)$  to find  $P(C_k|x)$ .
  - Discriminative
    - Directly estimate  $P(C_k|x)$  for class  $C_k$

### Probabilistic classifiers (cont.)

- Let's assume we have input data *x* and want to classify the data into labels *y*.
- A generative model learns the **joint** probability distribution P(x, y).
- A discriminative model learns the **conditional** probability distribution P(y|x)

Extra reading

# Discriminative vs. Generative: example

• Suppose we have the following dataset in form of (*x*, *y*):

• P(x, y) is:

$$\begin{array}{c|cc} & y = 0 & y = 1 \\ \hline x = 1 & \frac{1}{2} & 0 \\ x = 2 & \frac{1}{4} & \frac{1}{4} \end{array}$$

• P(y|x) is:

# Discriminative vs. Generative : example (cont.)

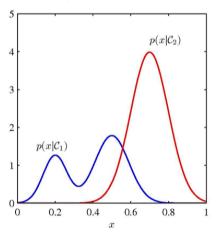
- The distribution P(y|x) is the natural distribution for classifying a given sample x into class y.
  - This is why that algorithms which model this directly are called discriminative algorithms.
- Generative algorithms model P(x, y), which can be transformed into P(y|x) by Bayes rule and then used for classification.
  - However, the distribution P(x, y) can also be used for other purposes.
  - For example we can use P(x, y) to **generate** likely (x, y) pairs



- Inference
  - Determine class conditional densities  $P(x|C_k)$  and priors  $P(C_k)$
  - Use Bayes theorem to find  $P(C_k|x)$
- 2 Decision
  - Make optimal assignment for new input (after learning the model in the inference stage)
  - if  $P(C_i|x) > P(C_j|x) \forall j \neq i$ , then decide  $C_i$ .

Extra reading

• Generative approach for a binary classification problem:



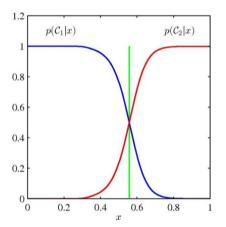
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# Discriminative approach

- Inference
  - Determine the posterior class probabilities  $P(C_k|x)$  directly.
- 2 Decision
  - Make optimal assignment for new input (after learning the model in the inference stage)
  - if  $P(C_i|x) > P(C_i|x) \forall j \neq i$ , then decide  $C_i$ .

### Discriminative approach (cont.)

• Discriminative approach for a binary classification problem:



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- These slides are authored by:
  - Danial Gharib
  - Amir Malek Hosseini
  - Aida Jalali

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- [2] A. Ng, "Ml-005, lecture 6." Lecture slides.
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- [5] A. Ng and T. Ma, *CS229 Lecture Notes*. Updated June 11, 2023.