

Welcome to CS 704

The greatest class on the principles of programming languages since 2015

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Does program  $P$  satisfy some property  $Q$ ?

How do we enforce  
 $P$  satisfies  $Q$ ?

How can we check that  $P$   
satisfies  $Q$ ?

deadlock-free  
program equivalence  
memory safety issues

space  $\left[ \begin{array}{l} \text{termination} \\ O(n^2) \end{array} \right] / \text{constant time}$

fairness constraints

privacy

① By programming language design + types

② By static analysis

take a program and analyze it

Ⓐ

Ⓑ

Systems / FS

Robotics / robotics / visualization

ML / ML for code / ML for verification /  
verifying ML

Theory / complexity of certain verification  
problems

DB / many connections

Optim / used in static analysis

Net / network verification + programming

# Calculus

a model of computation developed by Alonzo Church in the 1920s

two constructs : function application  
// definition

Turing showed that  $\lambda$  calculus  $\equiv$  Turing machines

In mid 1960s, Peter Landin

"The next 700 programming languages"

- Correspondence between ALGOL 60 and Church's  $\lambda$  calculus

McCarthy developed LISP

① a simple, stripped-down FPL

② we can reason about such programs

## Syntax

Everything is a function

$t = x$  variable

term

$\lambda x. t$  abstraction

$t \ t$  applying  $t$  to  $t$

$\text{def } f(x) \{t\}$

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Given  $\lambda x. t$

we say  $x$  is bound in  $t$

$\lambda x$  is a binder whose scope is  $t$

a variable that is not bound is free

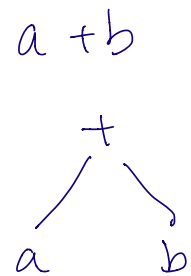
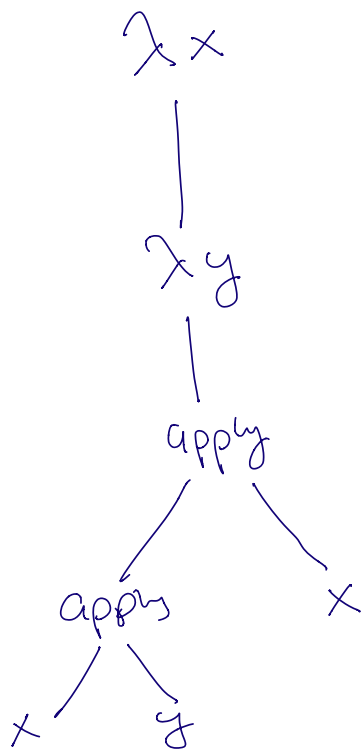
$(\lambda x. x)$  identity combinator

$\text{def } f(x)$

return  $x$

$$\frac{\lambda x. \lambda y. \underline{x} \ \underline{y} \ \underline{x}}{\lambda x. (\lambda y. (\underline{x} \ y) \ \underline{x})}$$

Bodies of abstractions extend to the right  
Application is left associative



## Semantics

abstraction  $\lambda x. t$  as a one argument function

application  $M N$  applying  $M$  to "data"  $N$

Simplification = computation

$$1 + 2x + 3x \\ = 1 + 5x$$

$$\underbrace{(\lambda x. t)}_{\text{function}} \underbrace{t_2}_{\text{input}} \xrightarrow{\text{simplification}} [x \mapsto t_2] t$$

$$\begin{array}{ccc} \text{def } f(x) & \xrightarrow{f(10)} & 10+1 \rightarrow 11 \\ \text{return } \underbrace{x+1} & & \underbrace{[x \mapsto 10]} \end{array}$$

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$$\begin{array}{ccc} (\lambda x. \underline{x}) y & \longrightarrow & y \\ \downarrow & & \downarrow \\ (\lambda \underline{x}. \underline{x} (\lambda \underline{x}. \underline{x})) (\underline{u} \underline{r}) & & x \cup y \\ \uparrow & & \cup \\ \longrightarrow & (\underline{u} \underline{r}) (\lambda x. x) & \end{array}$$

$\beta$ -reduction

