

Recursion / fixpoint combinators

"combinator" = $\lambda x. x$
identity combinator

U combinator
 $U = \lambda h. h h$

def fact(x):
 if $x = 0$ then return 1
 else $x * \text{fact}(x-1)$

Imagine we can do recursion in λ -calc

fact = $\lambda x. \text{if } (x=0) \text{ then } 1 \text{ else } x * \text{fact}(x-1)$

fact = $\lambda h. \lambda x. \text{if } (x=0) \text{ then } 1 \text{ else } x * (h h)(x-1)$

fact fact

$U(\text{fact})$

fixedpoint combinators

$f: \mathbb{R} \rightarrow \mathbb{R}$

if $x \in \mathbb{R}$ s.t. $x = f(x)$

then x is a fixed point of f

$$f(x) = x^2 - 1$$
$$x = x^2 - 1$$



fact = $\lambda x. \dots$

$\lambda x. x$

$F(f) = \lambda x. \text{ if } x=0 \text{ then } 1 \text{ else } x * f(x-1)$

find a fixed point of F

Deriving the Y combinator

$F = \lambda x. \dots F \dots$

\uparrow

\uparrow

pull out the "unknown" F

$F = (\lambda f. \lambda x. \dots f \dots) F$

$(*) \quad F = h F$

$h \rightarrow f$
s.t. $f = h f$

let $F = F' F'$

therefore (following $*$) becomes

$F' F' = h (F' F')$
 $= (\lambda x. h (x x)) F'$

$\therefore F' = (\lambda x. h (x x))$

$x = (\lambda y. y) x$

$F = F' F' = (\lambda x. h (x x)) (\lambda x. h (x x))$

$$= (\lambda h'. (\lambda x. h' (x x)) (\lambda x. h' (x x))) h$$

$$F = h F$$

$$F = \Theta(\omega)$$

$$F = Y h$$