grain

D Language for Deep Learning

ML Meetup KANSAI #3 LT

4. Oct. 2018

D Language for Deep Learning

language

- ▶ like C++: fast, strongly typed, LLVM/GCC backend
- like Python: simple, lightweight, jupyter support

libraries¹

- ▶ mir: N-dim fast algorithm, numpy-like APIs
- dcompute: CUDA kernel DSL

https://github.com/libmir

grain

deep learning framework for D

- ► https://github.com/ShigekiKarita/grain
- boost software license 1.0

philosophy

- ► **DYNAMIC**: like chainer and pytorch
- SAFE: statically typed variable and function
- ▶ **LIGHT**: simple like Python, small like C++
- ► FAST: mir and CUDA backend

grain is dynamic

like chainer ...

```
foreach (epoch; 0 .. 10) {
   foreach (i; niter.permutation) {
     auto xs = inputs[i].variable;
     auto ts = targets[i].variable;
     auto ys = model(xs);
     auto loss = crossEntropy(ys, ts);
     auto acc = accuracy(ys, ts);
     model.zeroGrad();
     loss.backward():
     optimizer.update():
```

grain is safe

but statically typed and optimized.

```
foreach (epoch; 0 .. 10) {
   foreach (i; niter.permutation) {
     Variable!(float, 3, HostStorage) xs = inputs[i].variable;
     Variable!(int, 1, HostStorage) ts = targets[i].variable;
     Variable!(float, 2, HostStorage) ys = model(xs);
     Variable!(float, 0, HostStorage)loss = crossEntropy(ys, ts);
     float acc = accuracy(vs, ts);
     model.zeroGrad();
     loss.backward():
     optimizer.update():
```

grain is safe

every function is statically typed and optimized.

```
struct Sigmoid(T, size_t dim) {
    Variable!(T, dim, HostStorage) y;
   nothrow forward(Variable!(T, dim, HostStorage) x) {
      auto y = x.sliced.map!(a => tanh(a * 0.5) * 0.5 + 0.5)
                .slice.variable(x.requiresGrad);
     if (x.requiresGrad) this.y = y;
      return v:
   nothrow backward(Variable!(T, dim, HostStorage) gy) {
     auto vs = this.v.sliced:
     return slice((1.0 - ys) * ys * gy.sliced).variable;
   mixin FunctionCommon; // inject type checking
15 }
```

grain is safe

Chainer/PyTorch issue

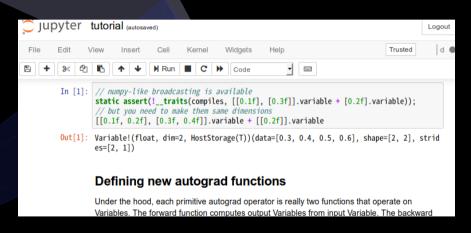
- runtime overhead
 - for-loop, dynamic dispatch, func call
- runtime error:
 - type error, exception safety, memory leak

D solution

- template based code generation
- compile-time type/error checking

grain is a lightweight framework

Jupyter notebook support ²



²https://github.com/ShigekiKarita/grain/blob/master/tutorial.ipynb

grain is a lightweight framework

smaller code and footprint

framework code lines		lib size [mb]	lib type
grain	12,431	0.6	static
chainer	162,106	6	python code
pytorch	193,754	911	dynamic
tensorflow	130,475	285	dynamic

smaller exe file (MNIST : 1.8MB, CIFAR: 2.3MB)

grain is as fast as other frameworks

task	backend	framework	train iter/sec
mnist	CUDA	grain	270
		chainer	340
		pytorch	200
	CPU	grain	160
		chainer	95
		pytorch	110
		mnist CUDA	mnist CUDA grain chainer pytorch CPU grain chainer

- ▶ chainer 4.5.0, pytorch 0.4.1, MKL2018, CUDA9, CUDNN7
- pytorch is built from source. modified official scripts to be fair.

grain is as fast as other frameworks

task	backend	framework	train iter/sec
ptb	CUDA	grain chainer	3.1 3.4
		pytorch	12
	CPU	grain	1.2
		chainer	2.1
		pytorch	2.4

- chainer 4.5.0, pytorch 0.4.1, MKL2018, CUDA9, CUDNN7
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grain: summary

deep learning framework for D language

- ▶ **DYNAMIC**: like chainer and pytorch
- ▶ **SAFE**: statically typed variable and function
- ▶ **LIGHT**: simple like Python, small like C++
- ▶ FAST: mir and CUDA backend



Thanks for your attention https://github.com/ShigekiKarita/grain

examples

- Image recognition (mnist, cifar)
- Language modeling (shakespere, ptb)
- **WIP**
 - Reinforcement learning (cartpole)
 Speech recognition (librispeech)

 - Machine translation (anki)

future work

- probabilistic programming
- lazy evaluation mode
- low resource environment (RasberryPi)