

Day-1

level - Easy

Q1 Remove element

arr[] = [3, 2, 2, 3]; val = 3, output: 2

int s = 0 { starting index }

// Sort the given array

sort(arr, n);

// Check each index with given val

if (arr[i] != val)

{
arr[s++] = arr[i];
}

return s;

Q2 Search - Insert position

arr [1, 3, 5, 6], target = 5

// if target is found return index. if not then find where it would be if it were inserted in order.

// Using binary search

// find mid

if (mid == target)

return mid

if (mid > target)

high = mid - 1;

if (mid < target)

low = mid + 1; → return low;

Note: totally taken hint from google, not able to create logic

Medium

Q1 Array with elements Not equal to Avg of neighbours.

// sort the given array by using STL library

```
sort(nums.begin(), nums.end());
```

// create two loop

// one for increment by 2

// one for fill the alternate position

// 1 4 2 5 3 (like that)

// create vector

```
vector<int> res(n);
```

```
for (i=0, k=0; i<n; i+=2, k++)
```

```
{ res[i] = num[k];
```

```
}
```

```
for (i=1; i<n; i+=2, k++)
```

```
{ res[i] = num[k];
```

```
}
```

```
return res;
```

```
}
```