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# Practical 6:

2CSDE75 – Advanced Data Structures

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Aim:

Segment trees are useful to find range sum of a given interval.  
Write a program to demonstrate usage of segment tree structure to  
find range sum of numbers in a given range.

## Code:

### Prac6\_SegmentTree.cpp

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```
#include<iostream>
#include<cmath>
using namespace std;

int *SegmentTree;

void update(int i, int x, int *SegmentTree, int N, int low=0, int high=-1, int node=0) {
    if (high == -1) high = N - 1;
    if (high < i || low > i) return;
    if (low == high) { SegmentTree[node] += x; return; }
    int mid = (low + high) / 2;
    update(i, x, SegmentTree, N, low, mid, 2 * node + 1);
    update(i, x, SegmentTree, N, mid + 1, high, 2 * node + 2);
    SegmentTree[node] = SegmentTree[2 * node + 1] + SegmentTree[2 * node + 2];
}

int query(int s, int e, int *SegmentTree, int N, int low=0, int high=-1, int node=0) {
    if (high == -1) high = N - 1;
    if (high < s || low > e) return 0;
    if (low >= s && high <= e) return SegmentTree[node];
    int mid = (low + high) / 2;
    return query(s, e, SegmentTree, N, low, mid, 2 * node + 1) +
           query(s, e, SegmentTree, N, mid + 1, high, 2 * node + 2);
}

int main() {
    int N;
    cout << "Enter the number of elements:" << endl;
    cin >> N;
    int *SegmentTree;

    long long size = 2 * (int)pow(2, ceil(log2(N)));
    size--;
    SegmentTree = new int[size]{0};
    cout << "Size of segment tree: " << size << endl;

    int temp;
    for (int i = 0; i < N; i++) {
        cin >> temp;
        update(i, temp, SegmentTree, N);
    }
    cout << query(0, N - 1, SegmentTree, N) << endl;
    cout << query(0, 4, SegmentTree, N) << endl;
    cout << query(2, 6, SegmentTree, N) << endl;
```

```

cout << "Segment Trees" << endl;
cout << "======" << endl;
for (int i = 0; i < size; i++)
    cout << SegmentTree[i] << " ";
cout << endl;
delete[]SegmentTree;
}

```

Snapshot of the output:

```

Prac6_SegmentTree.cpp
1: Code
Microsoft Windows [Version 10.0.19042.928]
(c) Microsoft Corporation. All rights reserved.

S:\SEM 6\AdvancedDataStructure\SkullGO>cd "s:\SEM 6\AdvancedDataStructure\SkullGO" && g++ Prac6_SegmentTree.cpp -o Prac6_SegmentTree && "s:\SEM 6\AdvancedDataStructure\SkullGO\Prac6_SegmentTree"
Enter the number of elements:
10
Size of segment tree: 31
2 3 4 5 6 7 8 9 10 11
65
20
30
Segment Trees
====
65 20 45 9 11 24 21 5 4 5 6 15 9 10 11 2 3 0 0 0 0 0 0 7 8 0 0 0 0 0 0

S:\SEM 6\AdvancedDataStructure\SkullGO>

```

Conclusion:

This is how range sum of given interval is obtained from segment tree. Such other properties can also be implemented in this way.