# What is .Net Standard?

a formal specification of .NET APIs that are available on multiple .NET implementations.

The motivation behind .NET Standard was to establish greater uniformity in the .NET ecosystem.

However, .NET 5 adopts a different approach to establishing uniformity, and this new approach eliminates the need for .NET Standard in many scenarios.

#### .NET 5 and .NET Standard

.NET 5 - Microsoft is actively developing.

It's a single product with a uniform set of capabilities and APIs that can be used for Windows desktop apps and cross-platform console apps, cloud services, and websites.

### Which .NET Standard version to target?

When choosing a .NET Standard version to target, consider this trade-off:

- The higher the version, the more APIs are available to your library's code.
- The lower the version, the more apps and libraries can use your library.

It is recommended to use the *lowest* version of .NET Standard possible.

## .NET Standard versioning rules

There are two primary versioning rules:

- Additive: .NET Standard versions are logically concentric circles: higher versions incorporate all APIs from previous versions. There are no breaking changes between versions.
- Immutable: Once shipped, .NET Standard versions are frozen.

#### .NET Standard problems

Here are some problems with .NET Standard that help explain why .NET 5 is the better way to share code across platforms and workloads:

- Slowness to add new APIs
- Complex versioning
- Platform-unsupported exceptions at run time