717310: Game Programming

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Overview

- Procedural C++
 - Visual Studio
- Exercises

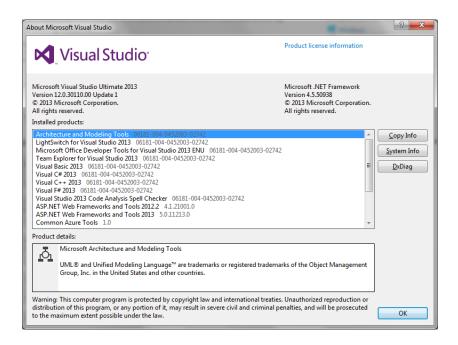
C++ Programming in Microsoft Windows

- Visual Studio is an Integrated Development Environment...
 - Contains the Microsoft Windows Toolchain for developing on the Windows Operating System...
- Next we will look at:
 - Starting the IDE...
 - Creating Solutions and Projects...



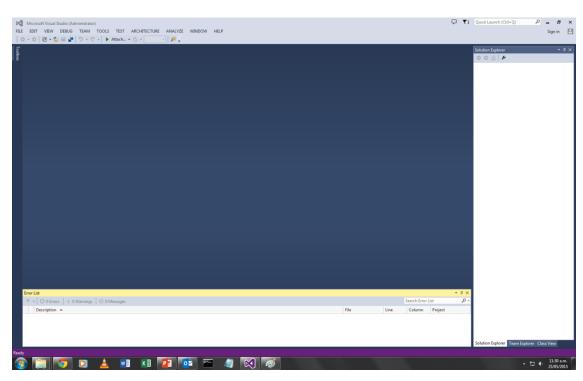
- Creating Source Code Files...
 - Editing Code.
- Compiling, Linking and Running C programs!

- Installed on CMS lab computers...
 - Visual Studio2013 Ultimate



- Microsoft Dreamspark (MDSN AA)
 - Educational license for home use.
 - Sign-in via AUT student email...

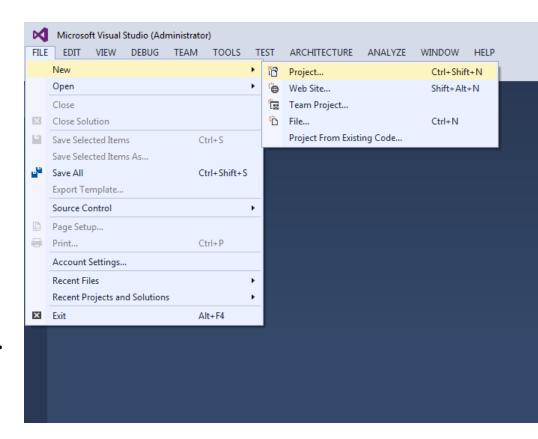
- IntegratedDevelopmentEnvironment:
 - Editor
 - Compiler
 - Linker
 - Debugger
 - Code Management
 - Documentation



- Visual Studio Development...
 - Project Structure:
 - Solution (.sln):
 - Contains one or many Projects.
 - Project (.vcproj):
 - Contains one or many Source Code Files (.c)
 - A project generates an executable (.exe)...
 - » Or a static library (.lib)
 - One project will be currently active... when you click the run button, it builds and runs the active project...
 - All of these are things files stored on disk...

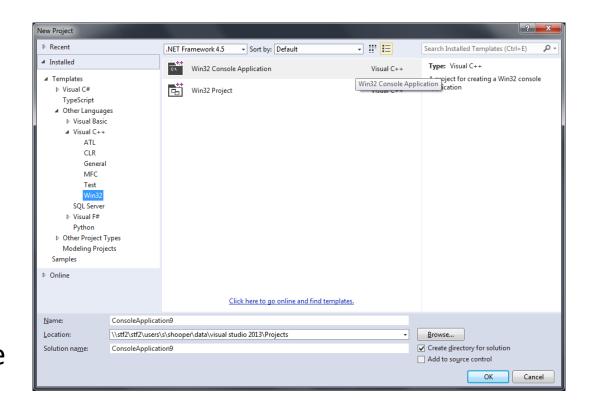
- Getting started...
 - File->New Project

- You can develop in a number of languages...
 - We will just work with a C example...



- Other Languages:
 - Visual C++
 - Win32

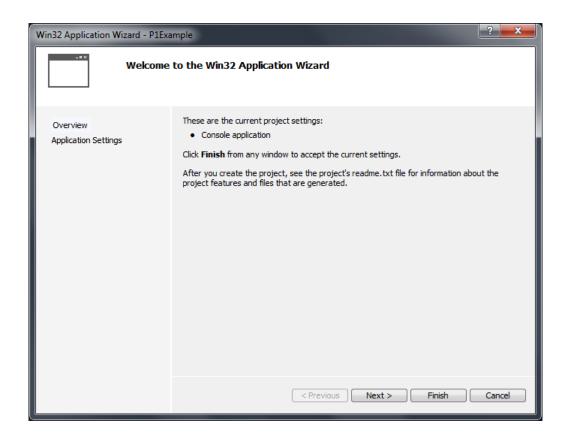
- Win32 ConsoleApplication
 - Name
 - Location
 - Solution Name



Win32 Application

Wizard

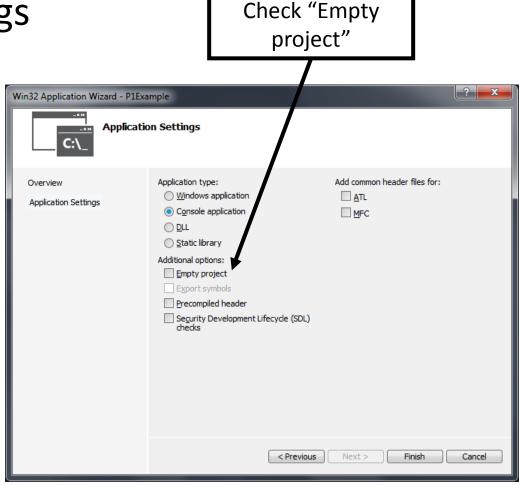
- Overview
- ApplicationSettings
 - Click next...
 - Not finish!



Application Settings

– Application type:

- Console application
- Additional options
 - Empty Project
- Then click "Finish"!

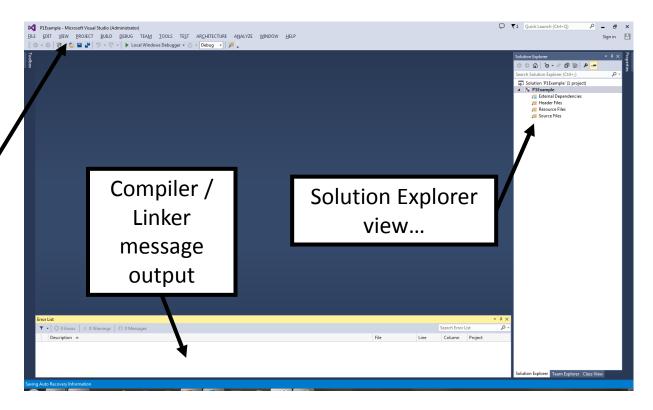


• IDE...

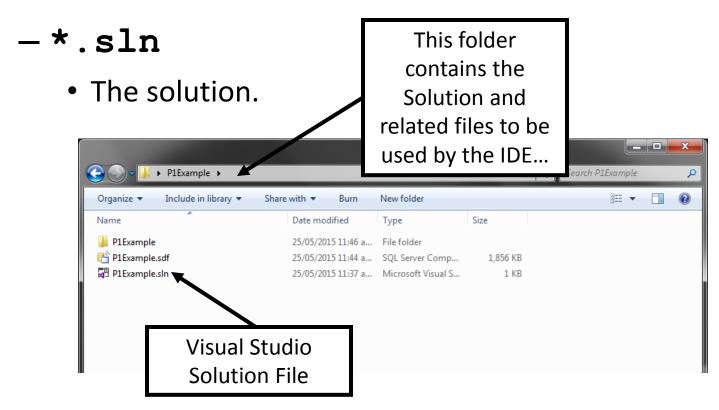
– MutlipleWindows...

Lots of menus!

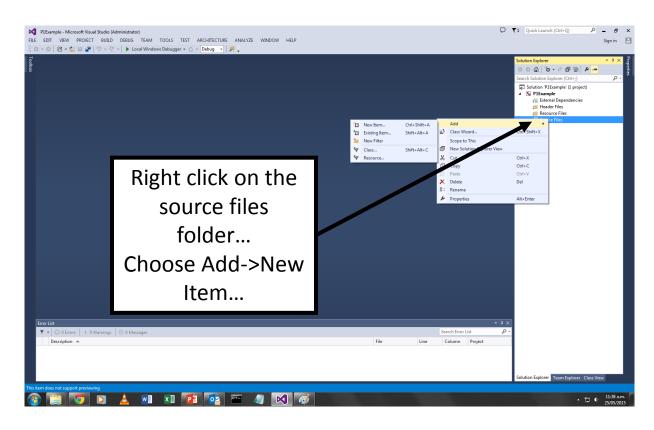
- SolutionExplorer...
- OutputWindows...



Files on disk...

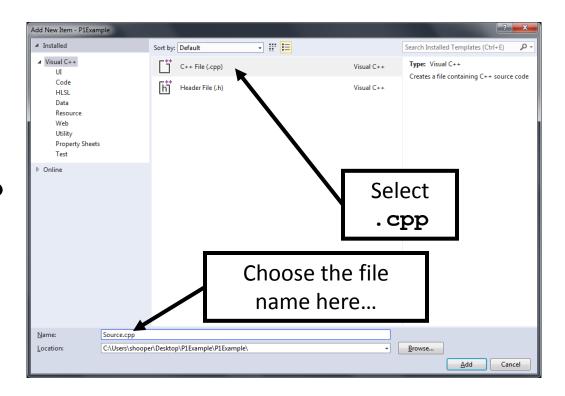


- Creating a new source file.
 - Source code files need to be added to a project...



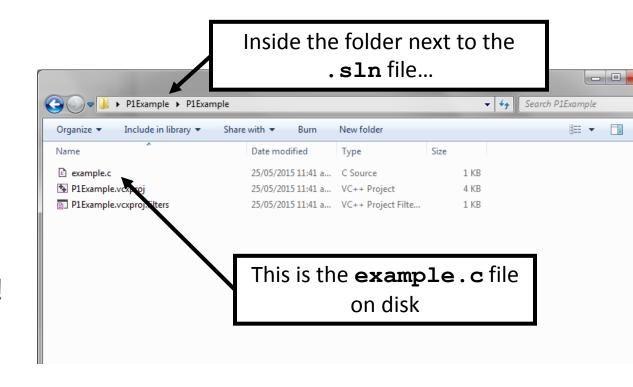
- Visual C++:
 - C++ File (.cpp)

- Name:
 - example.cpp

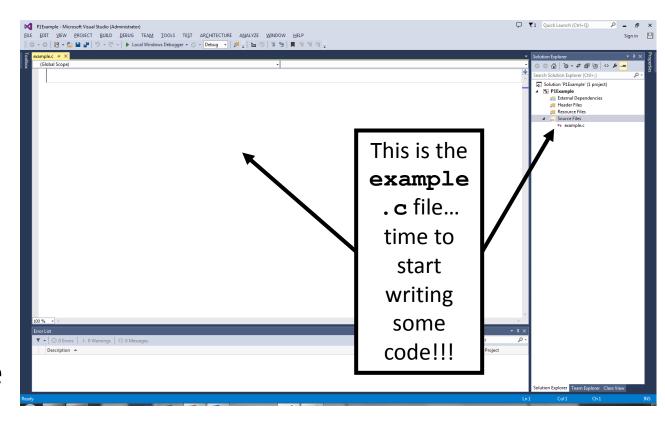


Files on disk...

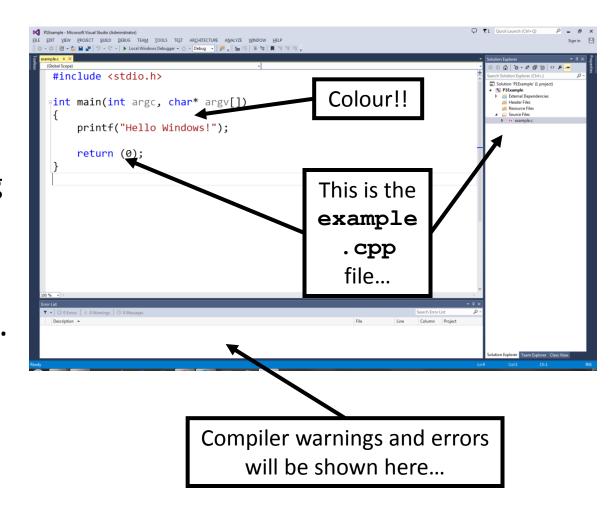
- *.vcproj
 - Project file
- *.c
 - Sourc code!



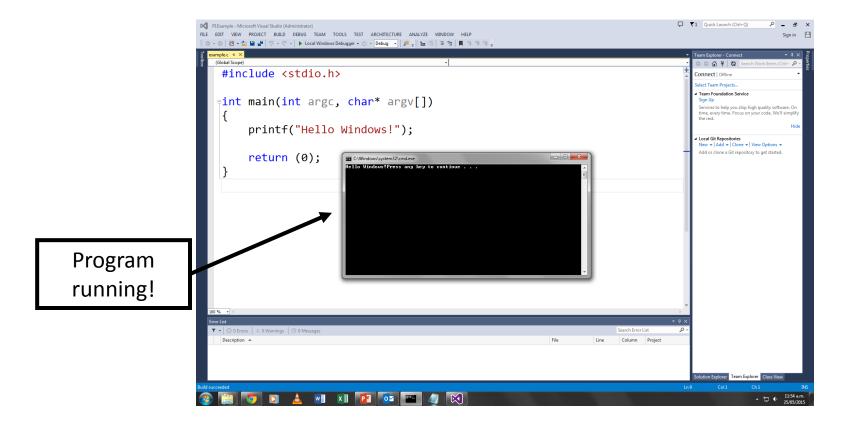
- Solution Explorer:
 - File View:
 - Header Files
 - Source Files
- Editor:
 - Type code here...



- Notice...
 - Coloured text!
 - SyntaxHighlighting
 - Autocompletesuggestions...
 - Easynavigation...

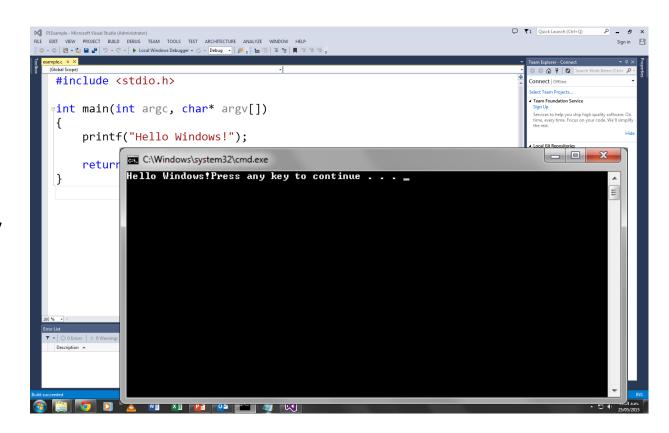


 To compile and run: CTRL-F5

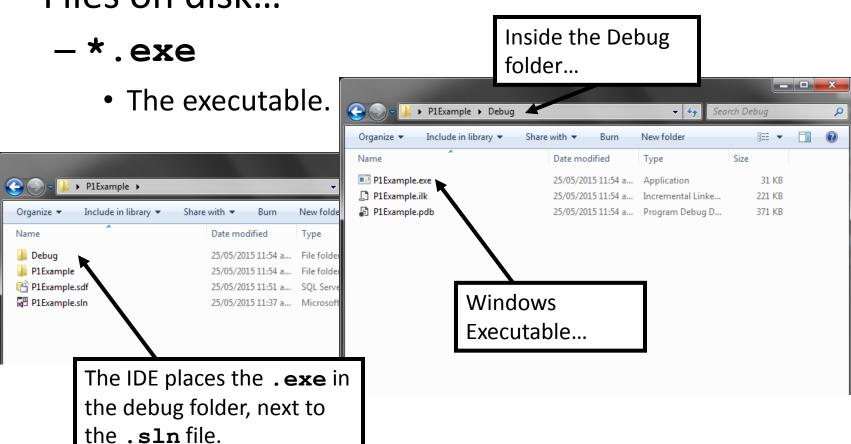


- Notice...
 - -printf!
 - Working...
- And...
 - "Press any key to continue

```
Windows does that...
```



Files on disk...



What else is the IDE good for?

- Debugging!
 - Breakpoints...
 - Stepping...
 - Into, over, out...
 - Call Stack...
 - Watch Windows...
 - Memory View...

```
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```

What else is the IDE good for?

Break Point... (Red circle)

Debugging!

– Breakpoints...

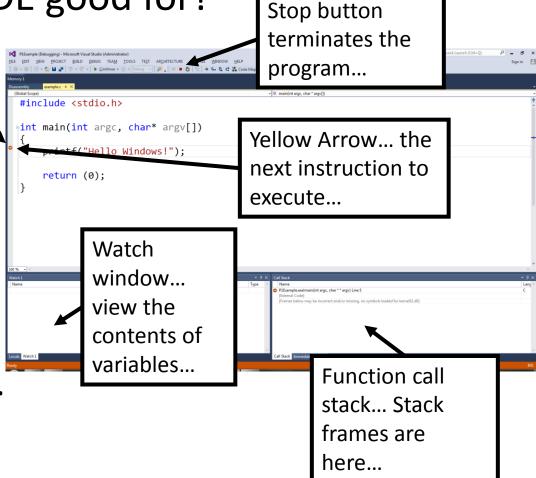
– Stepping...

• Into, over, out...

Call Stack...

Watch Windows...

– Memory View...



- Watch Window...
 - Drag and drop variables into this window...

- Watch them change as the program executes, while in debug mode...
 - Set a breakpoint!

What does i and k currently hold?

```
#include <stdio.h>
pint main(int argc, char* argv[])
    int i = 0;
    for (int k = 0; k < 5; ++k)
        i += k;
        printf("Hello Windows! %d \n", k);
    return (0);
```

- MSDN Help...
 - Highlighta functionof interest...
 - Press F1...

Highlight something to learn more about it... Press F1... similar to using man pages...

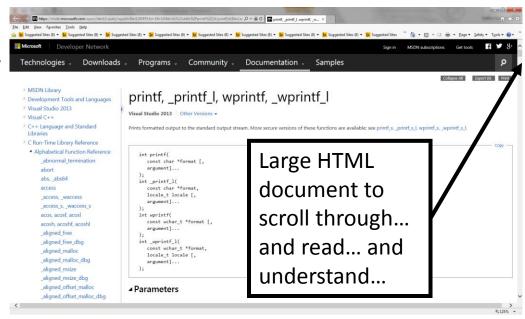
```
P1Example - Microsoft Visual Studio (Administrator)
    <u>V</u>IEW <u>P</u>ROJECT <u>B</u>UILD <u>D</u>EBUG TEA<u>M</u> <u>T</u>OOLS TE<u>S</u>T AR<u>C</u>HITECTURE <u>AN</u>ALYZE <u>W</u>INDOW <u>H</u>ELP
          🔛 🛂 🤚 🤊 + 🖓 + 🕨 Local Windows Debugger + 🖒 + Debug 🔻 🎜 🚆 🖫 🛅 🏗 📜 📜 🐧 🐧 🦓 🚆

→ 

    main(int argc, char * argv[])

  #include <stdio.h>
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                  i += k;
                  printf("Hello Windows! %d \n", k);
          return (0);
```

- MSDN Help...
 - Programmer documentation:
 - Function Overview
 - Parameters
 - Return Value
 - Remarks
 - Requirements
 - Example
 - Sample Output



Exercises

- Week 1:
 - Day 001.1 "Simple" Dice Game
 - Day 001.2 Noughts and Crosses
 - Day 001.3 "Simple" Dice Game, with Statistics
 Reporting

Summary

- Procedural C++
 - Visual Studio
- Exercises