Sprint 4 Report and Post-Mortem

Sluggo for iOS Sluggo Team 5/17/21

Things to Stop Doing

Team reports no issues with procedures in the last sprint.

Things to Keep Doing

 If people are busy with other classes, communicate with the team and coordinate to ensure things get done.

Things to Start Doing

Start refactor work so that components can be automatically and exhaustively tested

Work Completed

- User Story 1: As a team admin I'd want to be able to invite users to the team. (Extend the backend/holistic work) (15 points)
 - Create an api endpoint for creating a member record whose role is initially invited. This will need to accept an email to search for a user record. (3 points)
 - Create an api endpoint for listing all teams a user has pending invitations for. (5 points)
 - Create an api endpoint for accepting / rejecting an invitation. (3 points)
 - In the admin view, create a dialog for creating an invite via a user's email. (3 points)
 - In the team view, add a section for listing the teams that a user has pending invites for. (1 point)
- User Story 2: As a team admin, I want to be able to create and remove tags. (3 points)
 - Add a section in the admin view for adding tags (2 points)
 - Add a section in the admin view for removing tags (1 points)
- User Story 3: As a team member I want to be able to pin tickets to view them on the homepage. (2 points)
 - Add a button to the ticket detail view to pin / un-pin (2 point)
- User Story 4: As a team member, I want to be able to delete tickets. (2 points)
 - Add a row in the edit page that will appear on the bottom giving the option to

- delete a ticket. (1 point)
- When pressed call endpoint, refresh app/ticket list and segue back to previous page. (1 point)
- User Story 5: As a team member, I want to be able to log out. (4 points)
 - Add a button to the team sidebar to log out (2 points)
 - Prevent the sidebar being triggered from anywhere not the root view (2 points)

Not Completed:

Everything was completed.

Work Completed Ratio

- Total stories completed: 5/5 stories -> 100% work completed
- Estimated work hours: 65 (where 1 point -> 2.5hrs, 2pts -> 5hrs, 3pts->10hrs), 4.64 hrs per day
- Number of days: 14
- User stories / day: 0.36 stories a day
- Average across all sprints: 0.315 user stories per day, 3.23 work hrs per day

