Wii Remote API

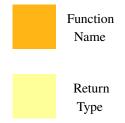
dpdX	
Float	1 – Right
	0 – Center
	-1 – Left

dpdRollX	
Float	1 – Right-side up
	-1 – Upside down

dpdScreenX	
Integer	Cursor's X coordinate
dndDistance	

Float	Distance of user from
	sensor

isEnabled	
Integer	1 – Enabled 0 – Disabled / Unavailable
isDataValid	
Integer	1 – Successful 0 – Unsuccessful



dpdY	
Float	1 – Bottom 0 – Center -1 – Top
dpdRollY	
Float	1 – Rotated right -1 – Rotated left
dpdScreenY	
Integer	Cursor's Y coordinate
dpdValidity	
Integer	2 – Good 1 – Poor 0 – Invalid -1 – Very Poor -2 – Extremely Poor
isBrowsing	
Integer	1 – Primary 0 – Not Primary

1 – Left 2 – Right 4 – Down 8 – Up 16 – Plus 256 – 2 512 – 1 1024 – B 2048 – A 4096 – Minus 8192 – Z 16384 – C