# **BAHADIR ÜÇYILDIZ**

#### **Game Developer - Intern**

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#### **SUMMARY**

I'm a Computer Engineering Undergraduate at Istanbul University-Cerrahpasa. I'm increasing my knowledge regarding software architecture design, SOLID design principles, C# coding standards / naming conventions and varied design patterns in order to improve my ability to write better designed and optimized code.

#### **EXPERIENCE**

#### Game Developer - Intern

#### Flamingo Game Studio

**1** 07/2020 - 09/2020

I have developed 6 hyper-casual games which used in House Life 3D

- I have learned about tween libraries like DOTween .
- I started following the C# naming conventions and learned about varied design patterns.
- Started reading Clean Code by Robert Cecil Martin

### **PROJECTS**

#### Stargazer

https://github.com/Solideizer/Stargazer

A project where I experimented with **procedural generation** and unique gameplay ideas to create a first person adventure game where you can explore the outer space.

• This project was one of the first games that I tried to make in order to learn **Unity** and **game development**.

### **Grand Fantasy: Stories Untold**

Phttps://github.com/Solideizer/Grand-Fantasy---Stories-Untold

A 2D pixel art RPG with a strong emphasis on turn based combat.

- I learned about Scriptable Objects and how to use them as data containers.
- I learned how to implement State Pattern.

### **Typing Game**

Phttps://youtu.be/oWtYF057wy0

A 2D typing game

· Reddit post about this game:

https://www.reddit.com/r/playmygame/comments/l400jm/check\_out\_my\_typing\_game/?

utm\_source=share&utm\_medium=web2x&context=3

· Play on your browser:

https://solideizer.github.io./TypingGame/typingGame.html

#### SKILLS

Unity C#

**Design Patterns** 

SOLID

OOP

**Version Control Systems** 

## **EDUCATION**

Computer Engineering Istanbul University - Cerrahpasa

## 2017 - Ongoing

## **FIND ME ONLINE**



LinkedIn

https://www.linkedin.com/in/bahadırüçyıldız-741702126/



**Github** 

https://github.com/Solideizer



**Portfolio Website** 

https://solideizer.github.io./

## **LANGUAGES**

**English** 

Proficient

**Turkish** 

Native

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