

setRawMimeDirValue



```
graph LR; A[setRawMimeDirValue] --> B[setValue]
```

A diagram showing a call from the method `setRawMimeDirValue` to the method `setValue`. The `setRawMimeDirValue` box is white with a black border, and the `setValue` box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

setValue