HandlerInterface + isHandling(array \$record) + handle(array \$record) + handleBatch(array \$records) + close() Handler ResettableInterface + handleBatch(array \$records) + close() reset() __destruct() __sleep() AbstractHandler # \$level # \$bubble + __construct(\$level =Logger::DEBUG, bool ProcessableHandlerInterface FormattableHandlerInterface \$bubble=true) + isHandling(array pushProcessor(callable + setFormatter(FormatterInterface \$record) \$callback) \$formatter) + setLevel(\$level) popProcessor() + getFormatter() + getLevel() + setBubble(bool \$bubble) + getBubble() + reset() AbstractProcessingHandler reset() write(array \$record) AbstractSyslogHandler # \$facility # \$logLevels const # \$facilities _construct(\$facility =LOG_USER, \$level=Logger ::DEBUG, bool \$bubble=true) # getDefaultFormatter() +RFC3164 +RFC5424 +RFC5424e SyslogUdpHandler # \$socket # \$ident # \$rtc + __construct(string \$host, int \$port=514, \$facility=LOG USER, \$level=Logger::DEBUG, bool \$bubble=true, string \$ident ='php', int \$rfc=self::RFC5424) + close() + setSocket(UdpSocket \$socket) # write(array \$record) # makeCommonSyslogHeader (int \$severity, DateTimeInterface

\$datetime)