

## Inventory Asset

- # \$data # \$item
- # \$11C111
- # \$itemtype
- # \$extra\_data # \$agent
- # \$entities\_id
- # \$is\_recursive
- # \$ruleentity\_data
  # \$rulelocation\_data
- # \$links\_handled
- # \$with\_history
- # \$main\_asset
- # \$request\_query
  + construct(CommonDBTM
- \$item, array \$data=null)
- + setData(array \$data) + getData()
- + prepare()
- + handle()
- + setExtraData(\$data)
  + getIgnored(\$type)
- + checkConf(Conf \$conf)
- + handleLinks()
- + setAgent(Agent \$agent) et 8 de plus...
  - # setItem(CommonDBTM
- \$item)
  # addOrMoveItem(array
- \$input)
- # setNew()
- # handleInput(\stdClass
  \$value, ?CommonDBTM
  - \$item=null)
- # cleanName(string
- \$string)

## Device

# itemdeviceAdded(Item
 \_Devices \$itemdevice,
 \$val)

## Drive

+ prepare()

+ handle()

- + isDrive(\$data)
- + checkConf(Conf \$conf)
- + getPreparedHarddrives()
- + getItemtype()