

PromiseInterface
<ul style="list-style-type: none"> <li>+ const PENDING</li> <li>+ const FULFILLED</li> <li>+ const REJECTED</li> </ul>
<ul style="list-style-type: none"> <li>+ then(callable \$onFulfilled =null, callable \$onRejected=null)</li> <li>+ otherwise(callable \$onRejected)</li> <li>+ getState()</li> <li>+ resolve(\$value)</li> <li>+ reject(\$reason)</li> <li>+ cancel()</li> <li>+ wait(\$unwrap=true)</li> </ul>



Coroutine
<ul style="list-style-type: none"> <li>+ __construct(callable \$generatorFn)</li> <li>+ then(callable \$onFulfilled =null, callable \$onRejected=null)</li> <li>+ otherwise(callable \$onRejected)</li> <li>+ wait(\$unwrap=true)</li> <li>+ getState()</li> <li>+ resolve(\$value)</li> <li>+ reject(\$reason)</li> <li>+ cancel()</li> <li>+ _handleSuccess(\$value)</li> <li>+ _handleFailure(\$reason)</li> <li>+ static of(callable \$generatorFn)</li> </ul>