HandlerInterface + isHandling(array \$record) + handle(array \$record) + handleBatch(array \$records) + close() Handler ResettableInterface + handleBatch(array \$records) + close() reset() __destruct() sleep() AbstractHandler # \$level # \$bubble __construct(\$level =Logger::DEBUG, bool ProcessableHandlerInterface FormattableHandlerInterface \$bubble=true) + isHandling(array pushProcessor(callable + setFormatter(FormatterInterface \$record) \$callback) \$formatter) + setLevel(\$level) + getFormatter() popProcessor() + getLevel() + setBubble(bool \$bubble) + getBubble() + reset() AbstractProcessingHandler reset() write(array \$record) FirePHPHandler # const PROTOCOL_URI # const STRUCTURE_URI # const PLUGIN_URI # const HEADER_PREFIX # static \$initialized # static \$messageIndex # static \$sendHeaders # createHeader(array \$meta, string \$message) # createRecordHeader (array \$record) # getDefaultFormatter() # getInitHeaders() # sendHeader(string \$header, string \$content)

write(array \$record)
headersAccepted()