+OUTPUT\_NORMAL
+OUTPUT\_PLAIN
+OUTPUT\_RAW
+VERBOSITY\_DEBUG
+VERBOSITY\_NORMAL
+VERBOSITY\_QUIET
+VERBOSITY\_VERBOSE
+VERBOSITY\_VERBOSE

## OutputInterface

const

- + write(\$messages, bool \$newline=false, int \$options=0)
- + writeln(\$messages, int \$options=0)
- + setVerbosity(int \$level)
- + getVerbosity()
- + isQuiet()
- + isVerbose()
- + isVeryVerbose()
- + isDebug()
- + setDecorated(bool \$decorated)
- + isDecorated()
- + setFormatter(OutputFormatter Interface \$formatter)
- + getFormatter()

## Output

- + \_\_construct(?int \$verbosity=self::VERBOSITY \_NORMAL, bool \$decorated =false, OutputFormatterInterface \$formatter=null)
- + setFormatter(OutputFormatter Interface \$formatter)
- + getFormatter()
- + setDecorated(bool \$decorated)
- + isDecorated()
- + setVerbosity(int \$level)
- + getVerbosity()
- + isQuiet()
- + isVerbose()
- + isVeryVerbose()
- + isDebug()
- + writeln(\$messages, int \$options=self:: OUTPUT\_NORMAL)
- + write(\$messages, bool
   \$newline=false, int
   \$options=self::OUTPUT\_NORMAL)
- # doWrite(string \$message, bool \$newline)

## BufferedOutput

- + fetch()
- # doWrite(string \$message, bool \$newline)