## Command + const SUCCESS + const FAILURE + const INVALID # static \$defaultName # static \$defaultDescription + \_\_construct(string \$name=null) + ignoreValidationErrors() + setApplication(Application \$application=null) + setHelperSet(HelperSet \$helperSet) + getHelperSet() + getApplication() + isEnabled() + run(InputInterface \$input, OutputInterface Soutput) + complete(CompletionInput \$input, CompletionSuggestions \$suggestions) + setCode(callable \$code) et 22 de plus... + static getDefaultName() + static getDefaultDescription() # configure() # execute(InputInterface \$input, OutputInterface \$output) # interact(InputInterface \$input, OutputInterface \$output) # initialize(InputInterface \$input, OutputInterface \$output) CompileScssCommand

## + const ERROR\_UNABLE \_TO\_WRITE\_COMPILED\_FILE # configure() # initialize(InputInterface

\$input, OutputInterface

\$output)