UML Class Diagram

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┌──────────────┐  ┌──────────────────┐  ┌──────────────┐  ┌──────────────┐
│ ArrayAccess  │  │ IteratorAggregate│  │  Countable   │  │ Serializable │
├──────────────┤  ├──────────────────┤  ├──────────────┤  ├──────────────┤
│              │  │                  │  │              │  │              │
└──────────────┘  └──────────────────┘  └──────────────┘  └──────────────┘
```

ArrayInterface

+ clear()
+ toArray()
+ isEmpty()

const

+SORT_ASC
+SORT_DESC

CollectionInterface

+ add($element)
+ contains($element, bool $strict=true)
+ getType()
+ remove($element)
+ column(string $property OrMethod)
+ first()
+ last()
+ sort(string $propertyOr Method, string $order =self::SORT_ASC)
+ filter(callable $callback)
+ where(string $propertyOr Method, $value)
+ map(callable $callback)
+ diff(CollectionInterface $other)
+ intersect(CollectionInterface $other)
+ merge(CollectionInterface ... $collections)

AbstractArray

$data

+ __construct(array $data=[])
+ getIterator()
+ offsetExists($offset)
+ offsetGet($offset)
+ offsetSet($offset, $value)
+ offsetUnset($offset)
+ serialize()
+ __serialize()
+ __unserialize(array $data)
+ count()
+ clear()
+ toArray()
+ isEmpty()

AbstractCollection

+ add($element)
+ contains($element, bool $strict=true)
+ offsetSet($offset, $value)
+ remove($element)
+ filter(callable $callback)
+ map(callable $callback)
+ merge(CollectionInterface ... $collections)