## Countable **IteratorAggregate** Node # \$nodes # \$attributes # \$lineno # \$tag construct(array \$nodes=[], array \$attributes =[], int \$lineno=0, string \$tag=null) + \_\_toString() + compile(Compiler \$compiler) + getTemplateLine() + getNodeTag() + hasAttribute(string \$name) + getAttribute(string \$name) + setAttribute(string \$name, \$value) + removeAttribute(string \$name) + hasNode(string \$name) et 8 de plus...

**BodyNode**