Serializable **JsonSerializable** BigNumber + isEqualTo(\$that) + isLessThan(\$that) + isLessThanOrEqualTo (\$that) + isGreaterThan(\$that) + isGreaterThanOrEqualTo (\$that) + isZero() + isNegative() + isNegativeOrZero() + isPositive() + isPositiveOrZero() et 10 de plus... + static of(\$value) + static min(... \$values) + static max(... \$values) # static create(... \$args) BigInteger + plus(\$that) + minus(\$that) + multipliedBy(\$that) + dividedBy(\$that, int \$roundingMode=RoundingMode ::UNNECESSARY) + power(int \$exponent) + quotient(\$that) + remainder(\$that) + quotientAndRemainder (\$that) + mod(\$that) + modInverse(BigInteger \$m) et 32 de plus... + static of(\$value) + static fromBase(string \$number, int \$base) + static fromArbitraryBase (string \$number, string \$alphabet) + static fromBytes(string \$value, bool \$signed=true) + static randomBits(int \$numBits, ?callable \$randomBytesGenerator=null) static randomRange (\$min, \$max, ?callable \$randomBytesGenerator=null)

#

construct(string

\$value)