LoaderInterface

- + getSourceContext(string \$name)+ getCacheKey(string
- \$name)
 + isFresh(string \$name,
- int \$time)
 + exists(string \$name)

FilesystemLoader

- + const MAIN_NAMESPACE
- # \$paths
- # \$cache
- # \$errorCache
 + construct(\$paths
- =[], string \$rootPath=null)
- + getPaths(string \$namespace =self::MAIN NAMESPACE)
- + getNamespaces()
- + setPaths(\$paths, string \$namespace=self::MAIN _NAMESPACE)
- + addPath(string \$path, string \$namespace=self
- ::MAIN_NAMESPACE)+ prependPath(string\$path, string \$namespace
 - =self::MAIN_NAMESPACE)
 + getSourceContext(string
- \$name)
 + getCacheKey(string
- \$name)
 + exists(string \$name)
- + isFresh(string \$name, int \$time)
- # findTemplate(string \$name, bool \$throw=true)