

LoggerInterface
+ emergency(\$message, array \$context=array())
+ alert(\$message, array \$context=array())
+ critical(\$message, array \$context=array())
+ error(\$message, array \$context=array())
+ warning(\$message, array \$context=array())
+ notice(\$message, array \$context=array())
+ info(\$message, array \$context=array())
+ debug(\$message, array \$context=array())
+ log(\$level, \$message, array \$context=array())

ResettableInterface
+ reset()

const

static

Logger
# \$name
# \$handlers
# \$processors
# \$microsecondTimestamps
# \$timezone
# \$exceptionHandler
+ __construct(string \$name, array \$handlers =[], array \$processors =[], ?DateTimeZone \$timezone=null)
+ getName()
+ withName(string \$name)
+ pushHandler(HandlerInterface \$handler)
+ popHandler()
+ setHandlers(array \$handlers)
+ getHandlers()
+ pushProcessor(callable \$callback)
+ popProcessor()
+ getProcessors()
et 19 de plus...
+ static getLevels()
+ static getLevelName(int \$level)
+ static toMonologLevel(\$level)
# handleException(Throwable \$e, array \$record)

+ALERT  
 +API  
 +CRITICAL  
 +DEBUG  
 +EMERGENCY  
 +ERROR  
 +INFO  
 +NOTICE  
 +WARNING

# \$levels