

evalSelectorPart



```
graph LR; A[evalSelectorPart] --> B[flattenSelectorSingle];
```

A diagram showing a horizontal flow from left to right. On the left is a white rectangular box with a black border containing the text 'evalSelectorPart'. A blue arrow points from the right side of this box to the left side of a gray rectangular box with a black border on the right, containing the text 'flattenSelectorSingle'.

flattenSelectorSingle