## CommonGLPIInterface \_\_construct() CommonGLPI + \$showdebug + \$taborientation + \$get\_item\_to\_display\_tab + static \$rightname # \$type # \$displaylist # static \$showTitleInNavigation Header # static \$othertabs \_\_construct() + + can(\$ID, \$right, array &\$input=null) + defineTabs(\$options=[]) + addStandardTab(\$itemtype, array &\$ong, array \$options) + addDefaultFormTab (array &\$ong) + getTabNameForItem (CommonGLPI \$item, \$withtemplate=0) + isNewItem() + showTabsContent(\$options=[]) + getHeaderName() + display(\$options=[]) + getErrorMessage(\$error, \$object=") + static getTypeName (\$nb=0)+ static getFieldLabel() + static getType() + static canCreate() + static canView() + static canUpdate() + static canDelete() + static canPurge() + static registerStandardTab (\$typeform, \$typetab) static getOtherTabs (\$typeform) et 17 de plus... # getFormHeaderToolbar() Preference + defineTabs(\$options=[])

+ static getTypeName

(\$nb=0)