


getTabNameForItem



```
graph LR; A[getTabNameForItem] --> B[CommonGLPI\createTabEntry]
```

A diagram showing a call from the function `getTabNameForItem` to the function `CommonGLPI\createTabEntry`. The first box is shaded gray, and the second is white. A blue arrow points from the first box to the second.

CommonGLPI\createTabEntry