CalculatorInterface

- + add(NumberInterface
- \$augend, NumberInterface ... \$addends)
- + subtract(NumberInterface \$minuend, NumberInterface ... \$subtrahends)
- + multiply(NumberInterface \$multiplicand, NumberInterface
 - \$multiplicand, NumberInterface
 ... \$multipliers)
- + divide(int \$roundingMode, int \$scale, NumberInterface
- \$dividend, NumberInterface
 ... \$divisors)
 + fromBase(string \$value,
- int \$base)
 + toBase(IntegerObject
 \$value, int \$base)
- + toHexadecimal(IntegerObject \$value)+ toInteger(Hexadecimal \$value)

BrickMathCalculator

- DrickiviatriCalculato
- + add(NumberInterface
 \$augend, NumberInterface
- \$augend, NumberInterface... \$addends)+ subtract(NumberInterface
- \$minuend, NumberInterface
 ... \$subtrahends)
 + multiply(NumberInterface
 - \$multiplicand, NumberInterface
 ... \$multipliers)
- + divide(int \$roundingMode, int \$scale, NumberInterface \$dividend, NumberInterface
- \$dividend, NumberInterface ... \$divisors) + fromBase(string \$value.
 - int \$base)
- + toBase(IntegerObject \$value, int \$base) + toHexadecimal(IntegerObject
 - \$value)
 + toInteger(Hexadecimal
 \$value)