## HandlerInterface + isHandling(array \$record) + handle(array \$record) + handleBatch(array \$records) + close() Handler ResettableInterface + handleBatch(array \$records) + close() reset() + \_\_destruct() \_\_sleep() AbstractHandler # \$level # \$bubble + \_\_construct(\$level =Logger::DEBUG, bool ProcessableHandlerInterface FormattableHandlerInterface \$bubble=true) + isHandling(array pushProcessor(callable + setFormatter(FormatterInterface \$record) \$callback) \$formatter) + setLevel(\$level) popProcessor() + getFormatter() + getLevel() + setBubble(bool \$bubble) + getBubble() + reset() AbstractProcessingHandler reset() write(array \$record) NewRelicHandler # \$appName # \$transactionName # \$explodeArrays + \_\_construct( \$level =Logger::ERROR, bool \$bubble=true, ?string \$appName=null, bool \$explodeArrays =false, ?string \$transactionName=null) # write(array \$record) # isNewRelicEnabled() # getAppName(array \$context) # getTransactionName (array \$context) # setNewRelicAppName (string \$appName) # setNewRelicTransactionName (string \$transactionName) # setNewRelicParameter

(string \$key, \$value)
# getDefaultFormatter()