

Command
+ const SUCCESS
+ const FAILURE
+ const INVALID
static \$defaultName
static \$defaultDescription
+ __construct(string \$name=null)
+ ignoreValidationErrors()
+ setApplication(Application \$application=null)
+ setHelperSet(HelpSet \$helperSet)
+ getHelperSet()
+ getApplication()
+ isEnabled()
+ run(InputInterface \$input, OutputInterface \$output)
+ complete(CompletionInput \$input, CompletionSuggestions \$suggestions)
+ setCode(callable \$code)
et 22 de plus...
+ static getDefaultName()
+ static getDefaultDescription()
configure()
execute(InputInterface \$input, OutputInterface \$output)
interact(InputInterface \$input, OutputInterface \$output)
initialize(InputInterface \$input, OutputInterface \$output)

GlpiCommandInterface
+ mustCheckMandatoryRequirements()
+ requiresUpToDateDb()

AbstractCommand
\$db
\$input
\$output
\$requires_db
\$requires_db_up_to_date
\$progress_bar
+ mustCheckMandatoryRequirements()
+ requiresUpToDateDb()
initialize(InputInterface \$input, OutputInterface \$output)
writelnOutputWithProgress Bar(\$messages, ProgressBar \$progress_bar, \$verbosity =OutputInterface::VERBOSITY_NORMAL)
outputSessionBufferedMessages (\$levels_to_output=[INFO, WARNING, ERROR])
outputWarningOnMissingOptionnal Requirements()
askForConfirmation (bool \$default_to_yes=true)
warnAboutExecutionTime()
iterate(iterable \$iterable, ?callable \$message_callback=null, ?int \$count=null)
outputMessage(string \$message, int \$verbosity =OutputInterface::VERBOSITY_NORMAL)

ReplayDictionaryRulesCommand
configure()
execute(InputInterface \$input, OutputInterface \$output)

