LoggerInterface

- + emergency(\$message, array \$context=array())
- + alert(\$message, array \$context=array())
- + critical(\$message, array \$context=array())
- + error(\$message, array \$context=array())
- + warning(\$message, array \$context=array())
- + notice(\$message, array \$context=array())
- + info(\$message, array \$context=array())
- + debug(\$message, array \$context=array())
- + log(\$level, \$message, array \$context=array())

AbstractLogger

- + emergency(\$message, array \$context=array())
- + alert(\$message, array \$context=array())
- array \$context=array())

+ critical(\$message,

- + error(\$message, array \$context=array())
- + warning(\$message, array \$context=array())
- + notice(\$message, array \$context=array())+ info(\$message, array
- \$context=array())
 + debug(\$message, array
- + debug(\$message, array \$context=array())



const

ConsoleLogger

- + __construct(OutputInterface \$output, array \$verbosityLevelMap =[], array \$formatLevelMap=[])
- + log(\$level, \$message, array \$context=[])
- + hasErrored()