С	ountable	IteratorAggregate	
L			
	A	4	
Node			
# \$nodes			
# \$attributes			
# \$lineno			
# \$tag			
+construct(array \$nodes=[], array \$attributes =[], int \$lineno=0, string \$tag=null)			
+	toString()		
+	+ compile(Compiler \$compiler)		
+	+ getTemplateLine()		
+	+ getNodeTag()		
+	+ hasAttribute(string \$name)		
+	+ getAttribute(string \$name)		
+	setAttribute(string \$name, \$value)		
+	removeAttribute(string \$name)		
+	hasNode(string \$name)		
	et 8 de plus		
<u></u>			
	FlushNode		

- __construct(int \$lineno, string \$tag)
- + compile(Compiler \$compiler)