#\$input\_notmanaged
#\$known\_links
#\$raw\_links

## InventoryAsset

# \$item

# \$data

# \$itemtype

# \$extra\_data

# \$agent

# \$entities\_id

# \$is\_recursive

# \$ruleentity\_data # \$rulelocation\_data

# \$links\_handled

# \$with\_history # \$main\_asset

# \$request\_query

- \_\_construct(CommonDBTM \$item, array \$data=null)

+ setData(array \$data)

+ getData() + prepare()

+ handle()

+ setExtraData(\$data) + getIgnored(\$type)

+ checkConf(Conf \$conf)

+ handleLinks() + setAgent(Agent \$agent)

et 8 de plus...
# setItem(CommonDBTM

\$item)
# addOrMoveItem(array

\$input) # setNew()

# handleInput(\stdClass \\$value, ?CommonDBTM

\$value, /Commoni \$item=null)

φιτοπι–nun)

# cleanName(string \$string)

## NetworkPort

- + prepare() + handle()
- + rulepassed(\$items
  - \_id, \$itemtype, \$rules \_id, \$ports\_id=[])

handlePorts(\$itemtype

- =null, \$items\_id=null) + handleHub(\$found\_macs,
- \$netports\_id)
  + checkConf(Conf \$conf)
- · sist Dord (Consid)
- + getPart(\$part)
- + getItemtype()
  # portUpdated(\stdClass
- \$port, int \$netports\_id)
  # portCreated(\stdClass
- \$port, int \$netports\_id)
  # portChanged(\stdClass