

Command

+ const SUCCESS  
+ const FAILURE  
+ const INVALID  
# static \$defaultName  
# static \$defaultDescription

+ \_\_construct(string \$name=null)  
+ ignoreValidationErrors()  
+ setApplication(Application \$application=null)  
+ setHelperSet(HelpSet \$helperSet)  
+ getHelperSet()  
+ getApplication()  
+ isEnabled()  
+ run(InputInterface \$input, OutputInterface \$output)  
+ complete(CompletionInput \$input, CompletionSuggestions \$suggestions)  
+ setCode(callable \$code)  
et 22 de plus...  
+ static getDefaultName()  
+ static getDefaultDescription()  
# configure()  
# execute(InputInterface \$input, OutputInterface \$output)  
# interact(InputInterface \$input, OutputInterface \$output)  
# initialize(InputInterface \$input, OutputInterface \$output)

GlpInterface

+ mustCheckMandatoryRequirements()  
+ requiresUpToDateDb()

AbstractCommand

# \$db  
# \$input  
# \$output  
# \$requires\_db  
# \$requires\_db\_up\_to\_date  
# \$progress\_bar

+ mustCheckMandatoryRequirements()  
+ requiresUpToDateDb()  
# initialize(InputInterface \$input, OutputInterface \$output)  
# writeLnOutputWithProgress Bar( \$messages, ProgressBar \$progress\_bar, \$verbosity =OutputInterface::VERBOSITY\_NORMAL)  
# outputSessionBufferedMessages (\$levels\_to\_output=[INFO, WARNING, ERROR])  
# outputWarningOnMissingOptionnal Requirements()  
# askForConfirmation (bool \$default\_to\_yes=true)  
# warnAboutExecutionTime()  
# iterate(iterable \$iterable, ?callable \$message\_callback=null, ?int \$count=null)  
# outputMessage(string \$message, int \$verbosity =OutputInterface::VERBOSITY\_NORMAL)

ConfigurationCommandInterface

+ getConfigurationFilesTo Update(InputInterface \$input)

UnsignedKeysCommand

+ const ERROR\_COLUMN\_MIGRATION\_FAILED  
+ const ERROR\_UNABLE\_TO\_UPDATE\_CONFIG

+ getConfigurationFilesTo Update(InputInterface \$input)  
# configure()  
# execute(InputInterface \$input, OutputInterface \$output)