CommonGLPIInterface construct() + CommonGLPI + \$showdebua + \$taborientation + \$get_item_to_display_tab + static \$rightname # \$type # \$displaylist # static \$showTitleInNavigation Header # static \$othertabs + __construct() + can(\$ID, \$right, array &\$input=null) + defineTabs(\$options=[]) + addStandardTab(\$itemtype, array &\$ong, array \$options) + addDefaultFormTab (array &\$ong) + getTabNameForItem (CommonGLPI \$item, \$withtemplate=0) + isNewItem() + showTabsContent(\$options=[]) + getHeaderName() + display(\$options=[]) + getErrorMessage(\$error, \$object=") + static getTypeName (\$nb=0)+ static getFieldLabel() + static getType() + static canCreate() + static canView() + static canUpdate() + static canDelete() + static canPurge() + static registerStandardTab (\$typeform, \$typetab) + static getOtherTabs (\$typeform) et 17 de plus... # getFormHeaderToolbar() Lock + getTabNameForItem (CommonGLPI \$item,

+ get labNameForItem (CommonGLPI \$item, \$withtemplate=0) + static getTypeName (\$nb=0) + static displayTabContent ForItem(CommonGLPI \$item.

\$tabnum=1, \$withtemplate=0)
+ static showMassiveActions
SubForm(MassiveAction \$ma)