LoggerInterface

- + emergency(\$message, array \$context=array())
- + alert(\$message, array \$context=array())
- + critical(\$message, array \$context=array())
- + error(\$message, array \$context=array())
- + warning(\$message, array \$context=array())
- + notice(\$message, array \$context=array())
- + info(\$message, array \$context=array())
- + debug(\$message, array \$context=array())
- + log(\$level, \$message, array \$context=array())

Logger

- + const DEBUG
- + const INFO
- + const NOTICE
- + const WARNING
- + const ERROR
- + const CRITICAL
- + const ALERT
- + const EMERGENCY
- + const API
- # \$name
- # \$handlers
- # \$processors
- # \$microsecondTimestamps
- # \$timezone
- # \$exceptionHandler
- # static \$levels
- + __construct(string \$name, array \$handlers =[], array \$processors
 - =[], ?DateTimeZone \$timezone=null)
- + getName()
- + withName(string \$name)
- + pushHandler(HandlerInterface \$handler)
- + popHandler()
- + setHandlers(array \$handlers)
- + getHandlers()
- + pushProcessor(callable \$callback)
- + popProcessor()
- + getProcessors() et 19 de plus...
- + static getLevels()
- + static getLevelName (int \$level)
- + static toMonologLevel (\$level)
- # handleException(Throwable
 \$e, array \$record)

NullLogger

+ log(\$level, \$message, array \$context=array())

AbstractLogger

- + emergency(\$message, array \$context=array())
- + alert(\$message, array \$context=array())
- + critical(\$message, array \$context=array())
- + error(\$message, array \$context=array())
- + warning(\$message, array \$context=array())
- + notice(\$message, array \$context=array())
- + info(\$message, array \$context=array())
- + debug(\$message, array \$context=array())

TestLogger

- + \$records
- + \$recordsByLevel
- + log(\$level, \$message, array \$context=[])
- + hasRecords(\$level)
- + hasRecord(\$record, \$level)
- + hasRecordThatContains (\$message, \$level)
- + hasRecordThatMatches (\$regex, \$level)
- + hasRecordThatPasses (callable \$predicate, \$level)
- + __call(\$method, \$args)
- + reset()

ConsoleLogger

- + const INFO
- + const ERROR
- + __construct(OutputInterface \$output, array \$verbosityLevelMap =[], array \$formatLevelMap=[])
- + log(\$level, \$message, array \$context=[])
- + hasErrored()