



#\$input_notmanaged
#\$known_links
#\$raw_links



InventoryAsset

```
# $data
# $item
# $itemtype
# $extra_data
# $agent
# $entities_id
# $is_recursive
# $ruleentity_data
# $rulelocation_data
# $links_handled
# $with_history
# $main_asset
# $request_query

+ __construct(CommonDBTM $item, array $data=null)
+ setData(array $data)
+ getData()
+ prepare()
+ handle()
+ setExtraData($data)
+ getIgnored($type)
+ checkConf(Conf $conf)
+ handleLinks()
+ setAgent(Agent $agent)
  et 8 de plus...
# setItem(CommonDBTM $item)
# addOrMoveItem(array $input)
# setNew()
# handleInput(stdClass $value, ?CommonDBTM $item=null)
# cleanName(string $string)
```