## InputInterface + getFirstArgument() + hasParameterOption (\$values, bool \$onlyParams false) + getParameterOption (\$values, \$default=false, bool \$onlyParams=false) + bind(InputDefinition \$definition) + validate() + getArguments() + getArgument(string \$name) + setArgument(string \$name, \$value) + hasArgument(string \$name) + getOptions() + getOption(string \$name) + setOption(string \$name, \$value) + hasOption(string \$name) + isInteractive() + setInteractive(bool \$interactive) StreamableInputInterface + setStream(\$stream) getStream() Input # \$definition # \$stream # \$options # \$arguments # \$interactive \_construct(InputDefinition \$definition=null) + bind(InputDefinition \$definition) + validate() + isInteractive() + setInteractive(bool \$interactive) + getArguments() + getArgument(string \$name) + setArgument(string \$name, \$value) + hasArgument(string \$name) + getOptions() et 6 de plus... # parse() ArgvInput \_construct(array \$argv=null, InputDefinition \$definition=null) + getFirstArgument() + hasParameterOption (\$values, bool \$onlyParams getParameterOption

(\$values, \$default=false, bool \$onlyParams=false)

# setTokens(array \$tokens)

\$token, bool \$parseOptions)

\_toString()

# parseToken(string

# parse()