

Parser

- + __construct(Environment \$env)
- + getVarName()
- + parse(TokenStream \$stream, \$test=null, bool \$dropNeedle=false)
- + subparse(\$test, bool \$dropNeedle=false)
- + getBlockStack()
- + peekBlockStack()
- + popBlockStack()
- + pushBlockStack(\$name)
- + hasBlock(string \$name)
- + getBlock(string \$name)
- et 16 de plus...