## OutputInterface + const VERBOSITY\_QUIET + const VERBOSITY\_NORMAL + const VERBOSITY\_VERBOSE + const VERBOSITY VERY \_VERBOSE + const VERBOSITY DEBUG + const OUTPUT NORMAL + const OUTPUT\_RAW + const OUTPUT\_PLAIN + write(\$messages, bool \$newline=false, int \$options=0) + writeln(\$messages, int \$options=0) + setVerbosity(int \$level) + getVerbosity() + isQuiet() + isVerbose() + isVeryVerbose() + isDebug() + setDecorated(bool \$decorated) + isDecorated() + setFormatter(OutputFormatter Interface \$formatter) + getFormatter() Output \_construct(?int \$verbosity=self::VERBOSITY \_NORMAL, bool \$decorated =false, OutputFormatterInterface \$formatter=null) + setFormatter(OutputFormatter Interface \$formatter) + getFormatter() + setDecorated(bool \$decorated) + isDecorated() + setVerbosity(int \$level) + getVerbosity() + isQuiet() + isVerbose() + isVeryVerbose() + isDebug() + writeln(\$messages, int \$options=self:: OUTPUT\_NORMAL) write(\$messages, bool \$newline=false, int \$options=self::OUTPUT\_NORMAL) # doWrite(string \$message, bool \$newline) BufferedOutput + fetch() # doWrite(string \$message, bool \$newline)