IteratorAggregate

ArrayAccess

Countable

JsonSerializable

XmlSerializable
+ xmlSerialize(Writer $writer)

const

Node
+ $parent
# $iterator
# $root

+ serialize()
+ jsonSerialize()
+ xmlSerialize(Xml\Writer $writer)
+ destroy()
+ getIterator()
+ setIterator(ElementList $iterator)
+ validate($options=0)
+ count()
+ offsetExists($offset)
+ offsetGet($offset)
+ offsetSet($offset, $value)
+ offsetUnset($offset)

Property
+ $name
+ $group
+ $parameters
+ $delimiter
# $value

+ __construct(Component $root, $name, $value =null, array $parameters =[], $group=null)
+ setValue($value)
+ getValue()
+ setParts(array $parts)
+ getParts()
+ add($name, $value =null)
+ parameters()
+ getValueType()
+ setRawMimeDirValue ($val)
+ getRawMimeDirValue()
et 14 de plus...
xmlSerializeValue (Xml\Writer $writer)

Recur

+ setValue($value)
+ getValue()
+ setParts(array $parts)
+ getParts()
+ setRawMimeDirValue ($val)
+ getRawMimeDirValue()
+ getValueType()
+ getJsonValue()
+ validate($options=0)
+ static stringToArray ($value)
# xmlSerializeValue (Xml\Writer $writer)