

InventoryAsset

\$data # \$item

\$itemtype

\$extra_data

\$agent

\$entities_id

\$is_recursive # \$ruleentity data

\$rulelocation_data

\$links_handled

\$with_history # \$main asset

\$request_query

+ __construct(CommonDBTM \$item, array \$data=null)

+ setData(array \$data)

+ getData()

+ prepare()

+ handle()

+ setExtraData(\$data)

+ getIgnored(\$type)

+ checkConf(Conf \$conf)

+ handleLinks()

+ setAgent(Agent \$agent)

et 8 de plus...

setItem(CommonDBTM \$item)

addOrMoveItem(array \$input)

setNew()

handleInput(\stdClass
\$value, ?CommonDBTM

\$item=null)

cleanName(string \$string)

Device

itemdeviceAdded(Item
 _Devices \$itemdevice,
 \$val)