Node + \$type + \$sourceIndex + \$sourceLine + \$sourceColumn

Number

- + const PRECISION
- + static \$precision
- # static \$unitTable
- + __construct(\$dimension,
- \$numeratorUnits, array \$denominatorUnits=[])
- + getDimension()
- + getNumeratorUnits()
- + getDenominatorUnits()
- + offsetExists(\$offset)
- + offsetGet(\$offset)+ offsetSet(\$offset,
- \$value)
 + offsetUnset(\$offset)
- + unitless()
- + hasUnits()
 - et 22 de plus...