## CodecInterface

- + encode(UuidInterface \$uuid)
- + encodeBinary(UuidInterface \$uuid)
- + decode(string \$encodedUuid)
- + decodeBytes(string \$bytes)



## StringCodec

- + \_\_construct(UuidBuilder Interface \$builder)
- + encodeBinary(UuidInterface \$uuid)
- + decode(string \$encodedUuid)
- + decodeBytes(string \$bytes)
- # getBuilder()
- # getBytes(string \$encoded Uuid)



## GuidStringCodec

- + decode(string \$encodedUuid)
- + decodeBytes(string \$bytes)