

## ParagonIE\_Sodium\_Core32\_Int64

- + \$limbs
- + \$overflow
- + \$unsignedInt
- + \_\_construct(\$array = array(0, 0, 0, 0), \$unsignedInt=false)
- + addInt64(ParagonIE\_Sodium\_Core32\_Int64 \$addend)
- + isGreaterThan(\$b=0)
- + isLessThanInt(\$b=0)
- + mulIntFast(\$int)
- + mulInt64Fast(ParagonIE\_Sodium\_Core32\_Int64 \$right)
- + orInt64(ParagonIE\_Sodium\_Core32\_Int64 \$b)
- + xorInt64(ParagonIE\_Sodium\_Core32\_Int64 \$b)
- + toInt()
- + toArray()  
et 6 de plus...
- + static fromInts(\$low, \$high)
- + static fromInt(\$low)
- + static fromString(\$string)
- + static fromReverseString(\$string)