

# **VMBIN**

**One channel input module  
for VELBUS system**

Binary format:

<SOF-SID10...SID0-RTR-IDE-r0-DLC3...0-DATABYTE1...DATABYTE<sub>n</sub>-CRC15...CRC1-CRCDEL-ACK-ACKDEL-EOF7...EOF1-IFS3...IFS1>

<i>bits</i>	<i>Description</i>
SOF	Start Of Frame (always 0)
SID10 & SID9	Priority (00: highest ... 11: lowest priority)
SID8...SID1	Address
SID0	Always 0
RTR	Remote Transmit Request
IDE	Identifier Extension (always 0)
r0	reserved (always 0)
DLC3...DLC0	Data Length Code (0...8)
Databyte1	Command
Databyte2	Parameter
Databyte3	Parameter
Databyte4	Parameter
Databyte5	Parameter
Databyte6	Parameter
Databyte7	Parameter
Databyte8	Parameter
CRC15...CRC1	Cyclic Redundancy Checksum
CRCDEL	CRC Delimiter (always 1)
ACK	Acknowledge slot (transmit 1 readback 0 if received correctly)
ACKDEL	Acknowledge Delimiter (always 1)
EOF7...EOF1	End Of Frame (always 111111)
IFS3...IFS1	InterFrame Space (always 111)

***The module can transmit the following messages:***

- Power up message
- Channel status
- Module status
- Module type
- Bus error counter status
- First, second and third part of the channel names
- Memory data
- Memory data block (4 bytes)
- Real-time clock status
- Date status
- Daylight savings status
- Real-time clock status request
- Clear linked push button led
- Set linked push button led
- Slow blink linked push button led
- Fast blink linked push button led
- Program step info

***The module can receive the following commands:***

- Power up message
- Linked push button status
- Module type request
- Module status request
- Channel name request
- Clear channel led
- Set channel led
- Slow blink channel led
- Fast blink channel led
- Very fast channel led

- Update channel leds
- Read memory data
- Read memory data block (4 bytes)
- Memory dump request
- Write memory data
- Write memory data block (4 bytes)
- Bus error counter status request
- Real-time clock status request
- Set real-time clock
- Set date
- Set daylight savings
- Enable/disable global sunrise/sunset related actions
- Enable/disable local sunrise/sunset related actions
- Set local alarm clock
- Set global alarm clock
- Lock channel
- Unlock channel
- Disable channel program
- Enable channel program
- Select program
- Read program step
- Write program step

***Transmits power up message:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 2 data byte to send  
 DATABYTE1 = COMMAND\_POWER\_UP (0xAB)  
 DATABYTE2 = module address

***Transmits real time clock status request:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 1 data byte to send  
 DATABYTE1 = COMMAND\_REALTIME\_CLOCK\_STATUS\_REQUEST (0xD7)

***Transmits the real time clock status:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 4 data bytes to send  
 DATABYTE1 = COMMAND\_REALTIME\_CLOCK\_STATUS (0xD8)  
 DATABYTE2 = Day

Contents	Day
0	Monday
1	Tuesday
2	Wednesday
3	Thursday
4	Friday
5	Saturday
6	Sunday

DATABYTE3 = Hour (0...23)  
 DATABYTE4 = Minute (0...59)

***Transmits the date status:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 5 data bytes to send  
 DATABYTE1 = COMMAND\_DATE\_STATUS (0xB7)  
 DATABYTE2 = Day (1...31)  
 DATABYTE3 = Month (1...12)  
 DATABYTE4 = High byte of Year  
 DATABYTE5 = Low byte of Year

***Transmits the daylight savings status:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 2 data bytes to send  
 DATABYTE1 = COMMAND\_DAYLIGHT\_SAVING\_STATUS (0xAF)  
 DATABYTE2 = 0 =disabled / 1 = enabled

***Transmits the channel switch status:***

SID10-SID9 = 00 (highest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 4 data bytes to send  
 DATABYTE1 = COMMAND\_PUSH\_BUTTON\_STATUS (0x00)  
 DATABYTE2 = Channel just pressed  
 DATABYTE3 = Channel just released  
 DATABYTE4 = Channel long pressed

***Transmits the module type:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 8 data bytes to send  
 DATABYTE1 = COMMAND\_MODULE\_TYPE (0xFF)  
 DATABYTE2 = VMBIN type (0x43)  
 DATABYTE3 = High byte of serial number  
 DATABYTE4 = Low byte of serial number  
 DATABYTE5 = Memory map version  
 DATABYTE6 = Build year  
 DATABYTE7 = Build week  
 DATABYTE8 = Terminator (0 = open / 1 = closed)

***Transmits the module status:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 7 data bytes to send  
 DATABYTE1 = COMMAND\_MODULE\_STATUS (0xED)  
 DATABYTE2 = channel 1 to 8 status (1 = pressed / 0 = released)  
 DATABYTE3 = enabled/disable channel status (1 = enabled / 0 = disabled)  
 DATABYTE4 = normal/inverted channel status (1 = normal / 0 = inverted)  
 DATABYTE5 = locked channel status (0 = unlocked / 1 = locked)  
 DATABYTE6 = disabled channel program status (0 = program enabled / 1 = program disabled)  
 DATABYTE7 = alarm & program selection

<i>Contents</i>	<i>Selected program</i>
B'xxxxxx00'	None
B'xxxxxx01'	Program group 1
B'xxxxxx10'	Program group 2
B'xxxxxx11'	Program group 3
B'xxxx0xx'	Alarm 1 off
B'xxxx1xx'	Alarm 1 on
B'xxx0xxx'	Local alarm 1
B'xxx1xxx'	Global alarm 1
B'xx0xxxx'	Alarm 2 off
B'xx1xxxx'	Alarm 2 on
B'x0xxxxx'	Local alarm 2
B'x1xxxxx'	Global alarm 2
B'x0xxxxxx'	Sunrise disabled
B'x1xxxxxx'	Sunrise enabled
B'0xxxxxxx'	Sunset disabled
B'1xxxxxxx'	Sunset enabled

***Transmit: Bus error counter status***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 4 data bytes to send  
 DATABYTE1 = COMMAND\_BUSERROR\_COUNTER\_STATUS (0xDA)  
 DATABYTE2 = Transmit error counter  
 DATABYTE3 = Receive error counter  
 DATABYTE4 = Bus off counter

***Transmits the memory data:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 4 data bytes to send  
DATABYTE1 = COMMAND\_MEMORY\_DATA (0xFE)  
DATABYTE2 = High memory address  
DATABYTE3 = LOW memory address  
DATABYTE4 = memory data

Remark: address range: 0x0000 to 0x03FF

***Transmits memory data block (4 bytes):***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 7 data bytes to send  
DATABYTE1 = COMMAND\_MEMORY\_DATA\_BLOCK (0xCC)  
DATABYTE2 = High start address of memory block  
DATABYTE3 = LOW start address of memory block  
DATABYTE4 = memory data1  
DATABYTE5 = memory data2  
DATABYTE6 = memory data3  
DATABYTE7 = memory data4

Remark: address range: 0x0000 to 0x03FC

***Transmits the first part of channel name:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 8 data bytes to send  
DATABYTE1 = COMMAND\_CHANNEL\_NAME\_PART1 (0xF0)  
DATABYTE2 = channel number 1...8  
DATABYTE3 = Character 1 of the channel name  
DATABYTE4 = Character 2 of the channel name  
DATABYTE5 = Character 3 of the channel name  
DATABYTE6 = Character 4 of the channel name  
DATABYTE7 = Character 5 of the channel name  
DATABYTE8 = Character 6 of the channel name

***Transmits the second part of the channel name:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 8 data bytes to send  
DATABYTE1 = COMMAND\_CHANNEL\_NAME\_PART2 (0xF1)  
DATABYTE2 = channel number 1...8  
DATABYTE3 = Character 7 of the channel name  
DATABYTE4 = Character 8 of the channel name  
DATABYTE5 = Character 9 of the channel name  
DATABYTE6 = Character 10 of the channel name  
DATABYTE7 = Character 11 of the channel name  
DATABYTE8 = Character 12 of the channel name

***Transmits the third part of the channel name:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 6 data bytes to send  
DATABYTE1 = COMMAND\_CHANNEL\_NAME\_PART3 (0xF2)  
DATABYTE2 = channel number 1...8  
DATABYTE3 = Character 13 of the channel name  
DATABYTE4 = Character 14 of the channel name  
DATABYTE5 = Character 15 of the channel name

DATABYTE6 = Character 16 of the channel name

Remarks:

Unused characters contain 0xFF.

***Transmit: Clears LEDs on a linked push button module:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Address of the linked push button module for clearing LEDs

RTR = 0

DLC3...DLC0 = 2 data bytes to send

DATABYTE1 = COMMAND\_CLEAR\_LED (0xF5)

DATABYTE2 = LED bit numbers (1 = clear LED)

***Transmit: Sets LEDs on a linked push button module:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Address of the linked push button module for setting LEDs on

RTR = 0

DLC3...DLC0 = 2 data bytes to send

DATABYTE1 = COMMAND\_SET\_LED (0xF6)

DATABYTE2 = LED bit numbers (1 = set LED)

***Transmit: Blinks LEDs slowly on a linked push button module:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Address of the linked push button module for slowly blinking LEDs

RTR = 0

DLC3...DLC0 = 2 data bytes to send

DATABYTE1 = COMMAND\_SLOW\_BLINKING\_LED (0xF7)

DATABYTE2 = LED bit numbers (1 = slow blink LED)

***Transmit: Blinks LEDs fast on a linked push button module:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Address of the linked push button module for fast blinking LEDs

RTR = 0

DLC3...DLC0 = 2 data bytes to send

DATABYTE1 = COMMAND\_FAST\_BLINKING\_LED (0xF8)

DATABYTE2 = LED bit numbers (1 = fast blink LED)

***Transmits program step info:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Module address

RTR = 0

DLC3...DLC0 = 8 data bytes to send

DATABYTE1 = COMMAND\_PROGRAM\_STEP\_INFO (0xC1)

DATABYTE2 = Program step number (1...70 / 255 step not found)

DATABYTE3 = Program reference

<i>Contents</i>	<i>Description</i>
000xxxxx	Disable program step
001xxxxx	Absolute time
010xxxxx	Wake up time 1 + relative time
011xxxxx	Go to bed time 1 + relative time
100xxxxx	Wake up time 2 + relative time
101xxxxx	Go to bed time 2 + relative time
110xxxxx	Sunrise + relative time
111xxxxx	Sunset + relative time
xxx01111	Rel. time = 3h45min
...	
xxx00001	Rel. time = 15min
xxx00000	Rel. time = 0
xxx11111	Rel. time = -15min
...	
xxx10000	Rel. time = -4h

DATABYTE4 = Program step month & four least significant bits of day

<i>Contents</i>	<i>Description</i>
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xxxx0000	Weekly program
xxxx0001	January
xxxx0010	February
xxxx0011	March
xxxx0100	April
xxxx0101	May
xxxx0110	June
xxxx0111	July
xxxx1000	August
xxxx1001	September
xxxx1010	October
xxxx1011	November
xxxx1100	December
xxxx1101	Monthly program
xxxx1110	Monthly program
xxxx1111	Monthly program

<i>Contents byte6</i>	<i>Contents byte4</i>	<i>Description</i>
00xxxxxx	0000xxxx	Never
00xxxxxx	0001xxxx	Day 1 of the month
00xxxxxx	0010xxxx	Day 2 of the month
...	...	...
01xxxxxx	1111xxxx	Day 31 of the month
10xxxxxx	0000xxxx	Never
10xxxxxx	0001xxxx	Every Monday
10xxxxxx	0010xxxx	Every Tuesday
...	...	...
10xxxxxx	0111xxxx	Every Sunday
10xxxxxx	1000xxxx	Every weekend (sa & su)
10xxxxxx	1001xxxx	Every working day (mo...fr)
10xxxxxx	1010xxxx	Every day except Sunday
10xxxxxx	1011xxxx	Every day
10xxxxxx	1100xxxx	Never
...	...	...
11xxxxxx	1111xxxx	Never

DATABYTE5 = Program step hour & group number

<i>Contents</i>	<i>Description</i>
xxx00000	0h
xxx00001	1h
...	...
xxx10111	23h
xx1xxxxx	Program group 1 (Summer program)
x1xxxxxx	Program group 2 (Winter program)
1xxxxxxx	Program group 3 (Holiday program)

DATABYTE6 = Program step minute & every flag & msb of day

<i>Contents</i>	<i>Description</i>
xx000000	0min
xx000001	1min
...	...
xx111011	59min

<i>Contents byte6</i>	<i>Contents byte4</i>	<i>Description</i>
00xxxxxx	0000xxxx	Never
00xxxxxx	0001xxxx	Day 1 of the month
00xxxxxx	0010xxxx	Day 2 of the month
...	...	...
01xxxxxx	1111xxxx	Day 31 of the month
10xxxxxx	0000xxxx	Never
10xxxxxx	0001xxxx	Every Monday



10xxxxxx	0010xxxx	Every Tuesday
...	...	...
10xxxxxx	0111xxxx	Every Sunday
10xxxxxx	1000xxxx	Every weekend (sa & su)
10xxxxxx	1001xxxx	Every working day (mo...fr)
10xxxxxx	1010xxxx	Every day except Sunday
10xxxxxx	1011xxxx	Every day
10xxxxxx	1100xxxx	Never
...	...	...
11xxxxxx	1111xxxx	Never

DATABYTE7 = Program step action

Contents	Action
0	0s25 Pulse
1	1s Pulse
2	2s Pulse
...	...
119	1min59s Pulse
120	2min Pulse
121	2min15s Pulse
...	...
131	4min45s Pulse
132	5min Pulse
133	5min30s Pulse
...	...
181	29min30s Pulse
182	30min Pulse
183	31min Pulse
...	...
211	59min Pulse
212	1h Pulse
213	1h15min Pulse
...	...
227	4h45min Pulse
228	5h Pulse
229	5h30min Pulse
...	...
237	9h30min Pulse
238	10h Pulse
239	11h Pulse
...	...
245	17h Pulse
246	18h Pulse
247	Press
248	Long press
249	Release
250	Lock
251	Unlock
252	No action
253	...
255	No action

DATABYTE8 = Channel

Contents	Channel
1	Channel 1
2	Channel 2
...	...
7	Channel 7
8	Channel 8

***‘Linked push button status’ received:***

SID10-SID9 = 00 (highest priority)  
 SID8...SID1 = Address of the linked push button module  
 RTR = 0  
 DLC3...DLC0 = 4 data bytes received  
 DATABYTE1 = COMMAND\_PUSH\_BUTTON\_STATUS (0x00)  
 DATABYTE2 = Linked push buttons just pressed (1 = just pressed)  
 DATABYTE3 = Linked push buttons just released (1 = just released)  
 DATABYTE4 = linked push buttons long pressed (1 = longer than 0.85s pressed)

***‘Power up message’ received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 2 data byte received  
 DATABYTE1 = COMMAND\_POWER\_UP (0xAB)  
 DATABYTE2 = module address

***‘Real time clock status request’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 1 data byte to send  
 DATABYTE1 = COMMAND\_REALTIME\_CLOCK\_STATUS\_REQUEST (0xD7)

***‘Set real time clock’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 4 data bytes to send  
 DATABYTE1 = COMMAND\_SET\_REALTIME\_CLOCK (0xD8)  
 DATABYTE2 = Day of week

<i>Contents day of week’</i>	<i>Description</i>
0	Monday
1	Tuesday
2	Wednesday
3	Thursday
4	Friday
5	Saturday
6	Sunday

DATABYTE3 = Hours (0...23)  
 DATABYTE4 = Minutes (0...59)

***‘Set date’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 5 data bytes to send  
 DATABYTE1 = COMMAND\_SET\_REALTIME\_DATE (0xB7)  
 DATABYTE2 = Day (1...31)  
 DATABYTE3 = Month (1...12)  
 DATABYTE4 = High byte of Year  
 DATABYTE5 = Low byte of Year

***‘Set daylight savings’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = 0x00  
 RTR = 0  
 DLC3...DLC0 = 2 data bytes to send  
 DATABYTE1 = COMMAND\_SET\_DAYLIGHT\_SAVING (0xAF)  
 DATABYTE2 = 0 =disabled / 1 = enabled

***‘Enable/disable global sunrise/sunset related actions’ command received:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = 0x00

RTR = 0

DLC3...DLC0 = 3 data bytes to send

DATABYTE1 = COMMAND\_ENA\_DIS\_SUNRISE\_SUNSET (0xAE)

DATABYTE2 = Channel (0xFF)

DATABYTE3 = enable/disable flags

<b><i>Contents</i></b>	<b><i>Description</i></b>
B'xxxxxxx0'	Disable sunrise related actions
B'xxxxxxx1'	Enable sunrise related actions
B'xxxxxx0x'	Disable sunset related actions
B'xxxxxx1x'	Enable sunset related actions

***‘Enable/disable local sunrise/sunset related actions’ command received:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Module address

RTR = 0

DLC3...DLC0 = 3 data bytes to send

DATABYTE1 = COMMAND\_ENA\_DIS\_SUNRISE\_SUNSET (0xAE)

DATABYTE2 = Channel (0xFF)

DATABYTE3 = enable/disable flags

<b><i>Contents</i></b>	<b><i>Description</i></b>
B'xxxxxxx0'	Disable sunrise related actions
B'xxxxxxx1'	Enable sunrise related actions
B'xxxxxx0x'	Disable sunset related actions
B'xxxxxx1x'	Enable sunset related actions

***‘Set global clock alarm’ command received:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = 0x00

RTR = 0

DLC3...DLC0 = 7 data bytes to send

DATABYTE1 = COMMAND\_SET\_ALARM\_CLOCK (0xC3)

DATABYTE2 = Alarm number (1 or 2)

DATABYTE3 = Wake up hour (0...23)

DATABYTE4 = Wake up minute (0...59)

DATABYTE5 = Go to bed hour (0...23)

DATABYTE6 = Go to bed minute (0...59)

DATABYTE7 = Clock alarm enable flag (0 = disabled / 1 = enabled)

***‘Set local clock alarm’ command received:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Module address

RTR = 0

DLC3...DLC0 = 7 data bytes to send

DATABYTE1 = COMMAND\_SET\_ALARM\_CLOCK (0xC3)

DATABYTE2 = Alarm number (1 or 2)

DATABYTE3 = Wake up hour (0...23)

DATABYTE4 = Wake up minute (0...59)

DATABYTE5 = Go to bed hour (0...23)

DATABYTE6 = Go to bed minute (0...59)

DATABYTE7 = Clock alarm enable flag (0 = disabled / 1 = enabled)

***‘Module type request’ command received:***

SID10-SID9 = 11 (lowest priority)

SID8...SID1 = Module address

RTR = 1

DLC3...DLC0 = 0 data bytes received

***‘Module status request’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_MODULE\_STATUS\_REQUEST (0xFA)  
DATABYTE2 = don't care

***‘Channel name request’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_CHANNEL\_NAME\_REQUEST (0xEF)  
DATABYTE2 = Channel number 1...8 (255 for all channels)

***‘Clear channel LED’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_CLEAR\_LED (0xF5)  
DATABYTE2 = LEDs to clear (a one clears the corresponding LED of channel 1 to 8)

***‘Set channel LED’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_SET\_LED (0xF6)  
DATABYTE2 = LEDs to set (a one sets the corresponding LED of channel 1 to 8)

***‘Slow blink channel LED’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_SLOW\_BLINK\_LED (0xF7)  
DATABYTE2 = LEDs to blink slow (a one blinks slow the corresponding LED of channel 1 to 8)

***‘Fast blink channel LED’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_FAST\_BLINK\_LED (0xF8)  
DATABYTE2 = LEDs to blink fast (a one blinks fast the corresponding LED of channel 1 to 8)

***‘Very fast blink channel LED’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_VERY\_FAST\_BLINK\_LED (0xF9)  
DATABYTE2 = LEDs to blink very fast (a one blinks very fast the corresponding LED of channel 1 to 8)

***‘Update channel LEDs’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 4 data bytes received  
DATABYTE1 = COMMAND\_UPDATE\_LED\_STATUS (0xF4)  
DATABYTE2 = LEDs to set (a one sets the corresponding LED of channel 1 to 8)  
DATABYTE3 = LEDs to blink slow (a one blinks slow the corresponding LED of channel 1 to 8)  
DATABYTE4 = LEDs to blink fast (a one blinks very fast the corresponding LED of channel 1 to 8)

Remark:

The ‘LEDs to set’ status overrides the blinking modes.  
Very fast blinking if slow & fast blinking are set.

***‘Read data from memory’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 3 data bytes received  
DATABYTE1 = COMMAND\_READ\_DATA\_FROM\_MEMORY (0xFD)  
DATABYTE2 = High memory address  
DATABYTE3 = LOW memory address

Remark: address range: 0x0000 to 0x03FF

***‘Memory dump request’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 1 data bytes received  
DATABYTE1 = COMMAND\_MEMORY\_DUMP\_REQUEST (0xCB)

***‘Read data block from memory’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 3 data bytes received  
DATABYTE1 = COMMAND\_READ\_MEMORY\_BLOCK (0xC9)  
DATABYTE2 = High memory address  
DATABYTE3 = LOW memory address

Remark: address range: 0x0000 to 0x03FC

***‘Write data to memory’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 4 data bytes received  
DATABYTE1 = COMMAND\_WRITE\_DATA\_TO\_MEMORY (0xFC)  
DATABYTE2 = High memory address  
DATABYTE3 = LOW memory address (0x00...0xFF)  
DATABYTE4 = memory data to write

Remark:

Wait at least 10ms for sending a next command on the velbus.  
Address range: 0x0000 to 0x03FF  
Terminate always with a write command at the last memory location.

***‘Write memory block’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Address of the module  
RTR = 0  
DLC3...DLC0 = 7 data bytes received  
DATABYTE1 = COMMAND\_WRITE\_MEMORY\_BLOCK (0xCA)  
DATABYTE2 = High memory address  
DATABYTE3 = LOW memory address  
DATABYTE4 = memory databyte1 to write  
DATABYTE5 = memory databyte2 to write  
DATABYTE6 = memory databyte3 to write  
DATABYTE7 = memory databyte4 to write

**Remark:**

Wait for ‘memory data block’ feedback before sending a next command on the velbus.  
Address range: 0x0000 to 0x03FC

***‘Bus error counter status request’ command received:***

SID10-SID9 = 11 (lowest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 1 data bytes to send  
DATABYTE1 = COMMAND\_BUS\_ERROR\_COUNTER\_STATUS\_REQUEST (0xD9)

***‘Unlock channel’ command received:***

SID10-SID9 = 00 (highest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 2 data bytes received  
DATABYTE1 = COMMAND\_CANCEL\_FORCED\_OFF (0x13)  
DATABYTE2 = Channel number 1...8 (255 for all channels)

***‘Lock channel’ command received:***

SID10-SID9 = 00 (highest priority)  
SID8...SID1 = Module address  
RTR = 0  
DLC3...DLC0 = 5 data bytes received  
DATABYTE1 = COMMAND\_FORCED\_OFF (0x12)  
DATABYTE2 = Channel number 1...8 (255 for all channels)  
DATABYTE3 = high byte of delay time  
DATABYTE4 = mid byte of delay time  
DATABYTE5 = low byte of delay time

**Remark:**

[DATABYTE3][DATABYTE4][DATABYTE5] contain a 24-bit time in seconds  
The command will be skipped when the time parameter contains zero.  
When the time parameter contains 0xFFFFF then the channel will be permanently locked.

***‘Enable Channel Program’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 2 data bytes received  
 DATABYTE1 = COMMAND\_ENABLE\_PROGRAM (0xB2)  
 DATABYTE2 = Channel number 1...8 (255 for all channels)

***‘Disable Channel Program’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 5 data bytes received  
 DATABYTE1 = COMMAND\_DISABLE\_PROGRAM (0xB1)  
 DATABYTE2 = Channel number 1...8 (255 for all channels)  
 DATABYTE3 = high byte of delay time  
 DATABYTE4 = mid byte of delay time  
 DATABYTE5 = low byte of delay time

Remark:

[DATABYTE3][DATABYTE4][DATABYTE5] contain a 24-bit time in seconds

The command will be skipped when the time parameter contains zero.

When the time parameter contains 0xFFFFFFFF then the channel program will be permanently disabled.

***‘Select Program’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 2 data bytes received  
 DATABYTE1 = COMMAND\_SELECT\_PROGRAM (0xB3)  
 DATABYTE2 = Program mode

<i>Contents</i>	<i>Selected program</i>
0	None
1	Program group 1
2	Program group 2
3	Program group 3

***‘Read program step’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 5 data bytes received  
 DATABYTE1 = COMMAND\_READ\_PROGRAM\_STEP (0xC0)  
 DATABYTE2 = Start program step number (1...70)  
 DATABYTE3 = Program group number (1...3)  
 DATABYTE4 = channel number 1...8  
 DATABYTE5 = Search direction (1 = search for next matched step / 0 = search for previous matched program step)

***‘Write program step’ command received:***

SID10-SID9 = 11 (lowest priority)  
 SID8...SID1 = Module address  
 RTR = 0  
 DLC3...DLC0 = 8 data bytes received  
 DATABYTE1 = COMMAND\_WRITE\_PROGRAM\_STEP (0xC2)  
 DATABYTE2 = Program step number (1...70)  
 DATABYTE3 = Program reference

<i>Contents</i>	<i>Description</i>
000xxxxx	Disable program step
001xxxxx	Absolute time
010xxxxx	Wake up time 1 + relative time
011xxxxx	Go to bed time 1 + relative time
100xxxxx	Wake up time 2 + relative time
101xxxxx	Go to bed time 2 + relative time
110xxxxx	Sunrise + relative time



111xxxxx	Sunset + relative time
xxx01111	Rel. time = 3h45min
...	
xxx00001	Rel. time = 15min
xxx00000	Rel. time = 0
xxx11111	Rel. time = -15min
...	
xxx10000	Rel. time = -4h

DATABYTE4 = Program step month & four least significant bits of day

<i>Contents</i>	<i>Description</i>
xxxx0000	Weekly program
xxxx0001	January
xxxx0010	February
xxxx0011	March
xxxx0100	April
xxxx0101	May
xxxx0110	June
xxxx0111	July
xxxx1000	August
xxxx1001	September
xxxx1010	October
xxxx1011	November
xxxx1100	December
xxxx1101	Monthly program
xxxx1110	Monthly program
xxxx1111	Monthly program

<i>Contents byte6</i>	<i>Contents byte4</i>	<i>Description</i>
00xxxxxx	0000xxxx	Never
00xxxxxx	0001xxxx	Day 1 of the month
00xxxxxx	0010xxxx	Day 2 of the month
...	...	...
01xxxxxx	1111xxxx	Day 31 of the month
10xxxxxx	0000xxxx	Never
10xxxxxx	0001xxxx	Every Monday
10xxxxxx	0010xxxx	Every Tuesday
...	...	...
10xxxxxx	0111xxxx	Every Sunday
10xxxxxx	1000xxxx	Every weekend (sa & su)
10xxxxxx	1001xxxx	Every working day (mo...fr)
10xxxxxx	1010xxxx	Every day except Sunday
10xxxxxx	1011xxxx	Every day
10xxxxxx	1100xxxx	Never
...	...	...
11xxxxxx	1111xxxx	Never

DATABYTE5 = Program step hour & group number

<i>Contents</i>	<i>Description</i>
xxx00000	0h
xxx00001	1h
...	...
xxx10111	23h
xx1xxxxx	Program group 1 (Summer program)
x1xxxxxx	Program group 2 (Winter program)
1xxxxxxx	Program group 3 (Holiday program)

DATABYTE6 = Program step minute & msb of day & every flag

<i>Contents</i>	<i>Description</i>
xx000000	0min
xx000001	1min

...	...
xx111011	59min

<i>Contents byte6</i>	<i>Contents byte4</i>	<i>Description</i>
00xxxxxx	0000xxxx	Never
00xxxxxx	0001xxxx	Day 1 of the month
00xxxxxx	0010xxxx	Day 2 of the month
...	...	...
01xxxxxx	1111xxxx	Day 31 of the month
10xxxxxx	0000xxxx	Never
10xxxxxx	0001xxxx	Every Monday
10xxxxxx	0010xxxx	Every Tuesday
...	...	...
10xxxxxx	0111xxxx	Every Sunday
10xxxxxx	1000xxxx	Every weekend (sa & su)
10xxxxxx	1001xxxx	Every working day (mo...fr)
10xxxxxx	1010xxxx	Every day except Sunday
10xxxxxx	1011xxxx	Every day
10xxxxxx	1100xxxx	Never
...	...	...
11xxxxxx	1111xxxx	Never

DATABYTE7 = Program step action

<b>Contents</b>	<b>Action</b>
0	0s25 Pulse
1	1s Pulse
2	2s Pulse
...	...
119	1min59s Pulse
120	2min Pulse
121	2min15s Pulse
...	...
131	4min45s Pulse
132	5min Pulse
133	5min30s Pulse
...	...
181	29min30s Pulse
182	30min Pulse
183	31min Pulse
...	...
211	59min Pulse
212	1h Pulse
213	1h15min Pulse
...	...
227	4h45min Pulse
228	5h Pulse
229	5h30min Pulse
...	...
237	9h30min Pulse
238	10h Pulse
239	11h Pulse
...	...
246	18h Pulse
247	Press
248	Long Press
249	Release
250	Lock
251	Unlock
252	No action
...	...
255	No action

DATABYTE8 = Channel

Contents	Channel
1	Channel 1
2	Channel 2
...	...
7	Channel 7
8	Channel 8

Remark:

Erase program step if channel parameter is equal with zero.

## Memory map:

<i>Addr</i>	<i>Contents</i>	<i>Addr</i>	<i>Contents</i>
0x0000	Channel 1 name character 1	0x0001	Channel 1 name character 2
...	...	...	...
0x000E	Channel 1 name character 15	0x000F	Channel 1 name character 16
0x0010	Channel 1 reaction time	0x0011	Channel 1 start function
0x0012	Channel 1 end function	0x0013	Channel 1 mode
0x0014	Channel 2 name character 1	0x0015	Channel 2 name character 2
...	...	...	...
0x0022	Channel 2 name character 15	0x0023	Channel 2 name character 16
0x0024	Channel 2 reaction time	0x0025	Channel 2 start function
0x0026	Channel 2 end function	0x0027	Channel 2 mode
...	...	...	...
0x008C	Channel 8 name character 1	0x008D	Channel 8 name character 2
...	...	...	...
0x009A	Channel 8 name character 15	0x009B	Channel 8 name character 16
0x009C	Channel 8 reaction time	0x009D	Channel 8 start function
0x009E	Channel 8 end function	0x009F	Channel 8 mode
0x00A0	Long pressed delay	0x00A1	Dual function long pressed time
0x00A2	Led backlight intensity	0x00A3	Led intensity
0x00A4	Not used	0x00A5	Not used
0x00A6	Not used	0x00A7	Alarm clock configuration
0x00A8	Wake up 1 hour (0...23)	0x00A9	Wake up 1 minutes (0...59)
0x00AA	Go to bed 1 hour (0...23)	0x00AB	Go to bed 1 minutes (0...59)
0x00AC	Wake up 2 hour (0...23)	0x00AD	Wake up 2 minutes (0...59)
0x00AE	Go to bed 2 hour (0...23)	0x00AF	Go to bed 2 minutes (0...59)
0x00B0	Sunrise hour at 21 December (0...23)	0x00B1	Sunrise minutes at 21 December (0...59)
0x00B2	Sunrise 21 January – sunrise 5 January (-128'...127')	0x00B3	Sunrise 5 February – sunrise 21 January (-128'...127')
0x00B4	Sunrise 21 February – sunrise 5 February (-128'...127')	0x00B5	Sunrise 5 March – sunrise 21 February (-128'...127')
0x00B6	Sunrise 21 March – sunrise 5 March (-128'...127')	0x00B7	Sunrise 5 April – sunrise 21 March (-128'...127')
0x00B8	Sunrise 21 April – sunrise 5 April (-128'...127')	0x00B9	Sunrise 5 May – sunrise 21 April (-128'...127')
0x00BA	Sunrise 21 May – sunrise 5 May (-128'...127')	0x00BB	Sunrise 5 June – sunrise 21 May (-128'...127')
0x00BC	Sunrise 21 June – sunrise 5 June (-128'...127')	0x00BD	Sunrise 5 July – sunrise 21 June (-128'...127')
0x00BE	Sunrise 21 July – sunrise 5 July (-128'...127')	0x00BF	Sunrise 5 August – sunrise 21 July (-128'...127')
0x00C0	Sunrise 21 August – sunrise 5 August (-128'...127')	0x00C1	Sunrise 5 September – sunrise 21 August (-128'...127')
0x00C2	Sunrise 21 September – sunrise 5 September (-128'...127')	0x00C3	Sunrise 5 October – sunrise 21 September (-128'...127')
0x00C4	Sunrise 21 October – sunrise 5 October (-128'...127')	0x00C5	Sunrise 5 November – sunrise 21 October (-128'...127')
0x00C6	Sunrise 21 November – sunrise 5 November (-128'...127')	0x00C7	Sunrise 5 December – sunrise 21 November (-128'...127')
0x00C8	Sunrise 21 December – sunrise 5 December (-128'...127')	0x00C9	Sunrise 5 January – sunrise 21 December (-128'...127')

<i>Addr</i>	<i>Contents</i>	<i>Addr</i>	<i>Contents</i>
0x00CA	Not used	0x00CB	Not used
0x00CC	Sunset hour at 21 December (0...23)	0x00CD	Sunset minutes at 21 December (0...59)
0x00CE	Sunset 21 January – sunrise 5 January (-128'...127')	0x00CF	Sunset 5 February – sunrise 21 January (-128'...127')
0x00D0	Sunset 21 February – sunrise 5 February (-128'...127')	0x00D1	Sunset 5 March – sunrise 21 February (-128'...127')
0x00D2	Sunset 21 March – sunrise 5 March (-128'...127')	0x00D3	Sunset 5 April – sunrise 21 March (-128'...127')
0x00D4	Sunset 21 April – sunrise 5 April (-128'...127')	0x00D5	Sunset 5 May – sunrise 21 April (-128'...127')
0x00D6	Sunset 21 May – sunrise 5 May (-128'...127')	0x00D7	Sunset 5 June – sunrise 21 May (-128'...127')
0x00D8	Sunset 21 June – sunrise 5 June (-128'...127')	0x00D9	Sunset 5 July – sunrise 21 June (-128'...127')
0x00DA	Sunset 21 July – sunrise 5 July (-128'...127')	0x00DB	Sunset 5 August – sunrise 21 July (-128'...127')
0x00DC	Sunset 21 August – sunrise 5 August (-128'...127')	0x00DD	Sunset 5 September – sunrise 21 August (-128'...127')
0x00DE	Sunset 21 September – sunrise 5 September (-128'...127')	0x00DF	Sunset 5 October – sunrise 21 September (-128'...127')
0x00E0	Sunset 21 October – sunrise 5 October (-128'...127')	0x00E1	Sunset 5 November – sunrise 21 October (-128'...127')
0x00E2	Sunset 21 November – sunrise 5 November (-128'...127')	0x00E3	Sunset 5 December – sunrise 21 November (-128'...127')
0x00E4	Sunset 21 December – sunrise 5 December (-128'...127')	0x00E5	Sunset 5 January – sunrise 21 December (-128'...127')
0x00E6	Not used	0x00E7	Not used

### Remark:

Unused locations contain 0xFF

#### **Valid reaction times**

<b>Contents</b>	<b>Reaction time</b>
0x01	Immediately (0.065s) (default)
0x1C	1s
0x38	2s
0x54	3s
0xFF	Channel disabled

#### **Channel x start/end function**

<b>Contents</b>	<b>Function</b>
1	Channel 1
2	Channel 2
...	...
7	Channel 7
8	Channel 8

#### **Remark:**

For a normal one function button, the start and end function channel are the same.

For a multi-function button, the start function channel must be less than the end function. At every press the next channel will be send. When the end function channel is reached, the start channel will be send again at the next press.

For a dual function button, the start function channel will be send at a short press or the end function will be send at a long press.

#### **Channels mode**

<b>Contents</b>	<b>Description</b>
B'xxxxxxx0'	Dual function disabled (default)
B'xxxxxxx1'	Dual function enabled
B'xxxxxxx0x'	Multi-function auto reset disabled (default)
B'xxxxxxx1x'	Multi-function auto reset enabled
B'xxxxx0xx'	Led backlight off
B'xxxxx1xx'	Led backlight on
B'xxxx0xxx'	Led monitor mode
B'xxxx1xxx'	Led feedback mode (default)
B'xxx0xxxx'	Slow blinking led feedback disabled
B'xxx1xxxx'	Slow blinking led feedback enabled (default)
B'xx0xxxxx'	Fast blinking led feedback disabled
B'xx1xxxxx'	Fast blinking led feedback enabled (default)
B'x0xxxxxx'	Very fast blinking led feedback disabled
B'x1xxxxxx'	Very fast blinking led feedback enabled (default)
B'0xxxxxxx'	Channel inverted
B'1xxxxxxx'	Channel normal

#### **Remark:**

When auto reset is enabled, the start function will be loaded again after 3 seconds inactivity of the channel.

For a dual function button, the start function channel will be send at a short press or the end function will be send at a long press.

The dual function overwrites the multi-function mode.

#### **Valid long pressed delay**

<b>Contents</b>	<b>Reaction time</b>
0x17	0.8s
0x2E	1.6s

#### **Valid dual function long pressed times**

<b>Contents</b>	<b>Long pressed time</b>
0x1C	1s
0x38	2s
0x54	3s

***Led intensity***

<b><i>Contents</i></b>	<b><i>Led intensity</i></b>
0x00	Minimum
...	...
0xFF	Maximum

***Alarm clock configuration***

<b><i>Contents</i></b>	<b><i>Channel locked/unlocked</i></b>
B'xxxxxxx0'	Alarm 1 disabled
B'xxxxxxx1'	Alarm 1 enabled
B'0xxxxx0x'	Local alarm 1
B'1xxxxx1x'	Global alarm 1
B'xxxxx0xx'	Alarm 2 disabled
B'xxxxx1xx'	Alarm 2 enabled
B'xxxx0xxx'	Local alarm 2
B'xxxx1xxx'	Global alarm 2
B'xxx0xxxx'	Sunrise disabled
B'xxx1xxxx'	Sunrise enabled
B'xx0xxxxx'	Sunset disabled
B'xx1xxxxx'	Sunset enabled
B'x0xxxxxx'	Summer time disabled
B'x1xxxxxx'	Summer time enabled

<b>Address</b>	<b>Contents</b>	<b>Address</b>	<b>Contents</b>
0x00E8	Linked Push button 1 module address	0x0101	Linked Push button 1 bit number
0x0102	Linked Push button 1 action	0x0103	Linked Push button 1 parameter 1
0x0104	Linked Push button 1 parameter 2	...	...
...	...	...	...
...	...	0x020F	Linked Push button 60 module address
0x0210	Linked Push button 60 bit number	0x0211	Linked Push button 60 action
0x0212	Linked Push button 60 parameter 1	0x0213	Linked Push button 60 parameter 2

**Remark:** Unused locations contain 0xFF

#### Action

<b>Action number</b>	<b>Action</b>	<b>Parameter 1</b>	<b>Parameter 2</b>
0	Not used (Switch status led indication)	-	Channel 1...8
1	Lock channel at closed switch	-	Channel 1...8
2	Lock channel at opened switch	-	Channel 1...8
3	Lock channel	Timeout	Channel 1...8
4	Lock/unlock channel	Timeout	Channel 1...8
5	Unlock channel	-	Channel 1...8
6	Disable channel program at closed switch	-	Channel 1...8
7	Disable channel program at opened switch	-	Channel 1...8
8	Disable channel program channel	Timeout	Channel 1...8
9	Disable/enable channel program	Timeout	Channel 1...8
10	Enable channel program	-	Channel 1...8
11	Select no programs	-	-
12	Select program group 1	-	-
13	Toggle program group 1	-	-
14	Select program group 2	-	-
15	Toggle program group 2	-	-
16	Select program group 3	-	-
17	Toggle program group 3	-	-
18	Enable Alarm 1 at closed switch	-	-
19	Enable Alarm 1 at open switch	-	-
20	Disable Alarm 1 at closed switch	-	-
21	Disable Alarm 1 at open switch	-	-
22	Enable Alarm 1	-	-
23	Enable/Disable Alarm 1	-	-
24	Disable Alarm 1	-	-
25	Enable Alarm 2 at closed switch	-	-
26	Enable Alarm 2 at open switch	-	-
27	Disable Alarm 2 at closed switch	-	-
28	Disable Alarm 2 at open switch	-	-
29	Enable Alarm 2	-	-
30	Enable/Disable Alarm 2	-	-
31	Disable Alarm 2	-	-
32	Enable Sunrise at closed switch	-	-
33	Enable Sunrise at open switch	-	-
34	Disable Sunrise at closed switch	-	-
35	Disable Sunrise at open switch	-	-
36	Enable Sunrise	-	-
37	Enable/Disable Sunrise	-	-
38	Disable Sunrise	-	-
39	Enable Sunset at closed switch	-	-
40	Enable Sunset at open switch	-	-
41	Disable Sunset at closed switch	-	-
42	Disable Sunset at open switch	-	-
43	Enable Sunset	-	-
44	Enable/Disable Sunset	-	-
45	Disable Sunset	-	-

#### Time parameter

<b>Time parameter</b>	<b>Timeout</b>
0	0s (No timer)
1	1s



2	2s
...	
119	1min59s
120	2min
121	2min15s
...	
131	4min45s
132	5min
133	5min30s
...	
181	29min30s
182	30min
183	31min
...	
211	59min
212	1h
213	1h15min
...	
227	4h45min
228	5h
229	5h30min
...	
237	9h30min
238	10h
239	11h
...	
251	23h
252	1d
253	2d
254	3d
255	infinite

<i>Address</i>	<i>Contents</i>	<i>Address</i>	<i>Contents</i>
0x0214	Program step 1 byte1	0x0215	Program step 1 byte2
0x0216	Program step 1 byte3	0x0217	Program step 1 byte4
0x0218	Program step 1 byte5	0x0219	Program step 1 byte6
...	..	..	..
0x03B2	Program step 70 byte1	0x03B3	Program step 70 byte2
0x03B4	Program step 70 byte3	0x03B5	Program step 70 byte4
0x03B6	Program step 70 byte5	0x03B7	Program step 70 byte6

<i>Contents program byte1</i>	<i>Description</i>
B'000xxxxx'	Disable program step
B'001xxxxx'	Absolute time
B'010xxxxx'	Wake up time 1 + relative time
B'011xxxxx'	Go to bed time 1 + relative time
B'100xxxxx'	Wake up time 2 + relative time
B'101xxxxx'	Go to bed time 2 + relative time
B'110xxxxx'	Sunrise + relative time
B'111xxxxx'	Sunset + relative time
B'xxx01111'	Rel. time = 3h45min
...	
B'xxx00001'	Rel. time = 15min
B'xxx00000'	Rel. time = 0
B'xxx11111'	Rel. time = -15min
...	
B'xxx10000'	Rel. time = -4h

**Remark:** Wake up, Go to bed, sunrise & sunset time are only allowed for weekly programs

<i>Contents program byte2</i>	<i>Description</i>
B'xxxx0000'	Weekly program
B'xxxx0001'	January
B'xxxx0010'	February
B'xxxx0011'	March
B'xxxx0100'	April
B'xxxx0101'	May
B'xxxx0110'	June
B'xxxx0111'	July
B'xxxx1000'	August
B'xxxx1001'	September
B'xxxx1010'	October
B'xxxx1011'	November
B'xxxx1100'	December
B'xxxx1101'	Monthly program
B'xxxx1110'	Monthly program
B'xxxx1111'	Monthly program

<i>Contents program byte3</i>	<i>Description</i>
B'xxx00000'	0h
B'xxx00001'	1h
...	...
B'xxx10111'	23h
B'xx1xxxxx'	Program group 1
B'x1xxxxxx'	Program group 2
B'1xxxxxxx'	Program group 3

<i>Contents program byte4</i>	<i>Description</i>
B'xx000000'	0min
B'xx000001'	1min
...	...
B'xx111011'	59min

<i>Contents program byte4</i>	<i>Contents program byte2</i>	<i>Description</i>
B'00xxxxxx'	B'0000xxxx'	Never
B'00xxxxxx'	B'0001xxxx'	Day 1 of the month
B'00xxxxxx'	B'0010xxxx'	Day 2 of the month
...	...	...
B'01xxxxxx'	B'1111xxxx'	Day 31 of the month
B'10xxxxxx'	B'0000xxxx'	Never
B'10xxxxxx'	B'0001xxxx'	Every Monday
B'10xxxxxx'	B'0010xxxx'	Every Tuesday
...	...	...
B'10xxxxxx'	B'0111xxxx'	Every Sunday
B'10xxxxxx'	B'1000xxxx'	Every weekend (sa & su)
B'10xxxxxx'	B'1001xxxx'	Every working day (mo...fr)
B'10xxxxxx'	B'1010xxxx'	Every day except Sunday
B'10xxxxxx'	B'1011xxxx'	Every day
B'10xxxxxx'	B'1100xxxx'	Never
...	...	...
B'11xxxxxx'	B'1111xxxx'	Never

<i>Contents program byte5</i>	<i>Action</i>
0	0s25 Pulse
1	1s Pulse
2	2s Pulse
...	...
119	1min59s Pulse
120	2min Pulse
121	2min15s Pulse
...	...
131	4min45s Pulse
132	5min Pulse
133	5min30s Pulse
...	...
181	29min30s Pulse
182	30min Pulse
183	31min Pulse
...	...
211	59min Pulse
212	1h Pulse
213	1h15min Pulse
...	...
227	4h45min Pulse
228	5h Pulse
229	5h30min Pulse
...	...
237	9h30min Pulse
238	10h Pulse
239	11h Pulse
...	...
246	18h Pulse
247	Press
248	Long Press
249	Release
250	Lock
251	Unlock
252	No action
...	...
255	No action

<i>Contents program byte6</i>	<b>Channel</b>
1	Channel 1
2	Channel 2
3	Channel 3
4	Channel 4
5	Channel 5
6	Channel 6
7	Channel 7
8	Channel 8

<i>Address</i>	<i>Contents</i>	<i>Address</i>	<i>Contents</i>
0x03B8	Location id low byte	0x03B9	Location id high byte
0x03BA	Group id low byte	0x03BB	Group id high byte
0x03BC	Module name character 1	0x03BD	Module name character 2
...	..	..	..
0x03FA	Module name character 63	0x03FB	Module name character 64
0x03FC	Not used	0x03FD	Not used
0x03FE	Not used	0x03FF	Used for flash writing