The Adventures of Captain Comic

Designed and created by Michael Denio, 1988
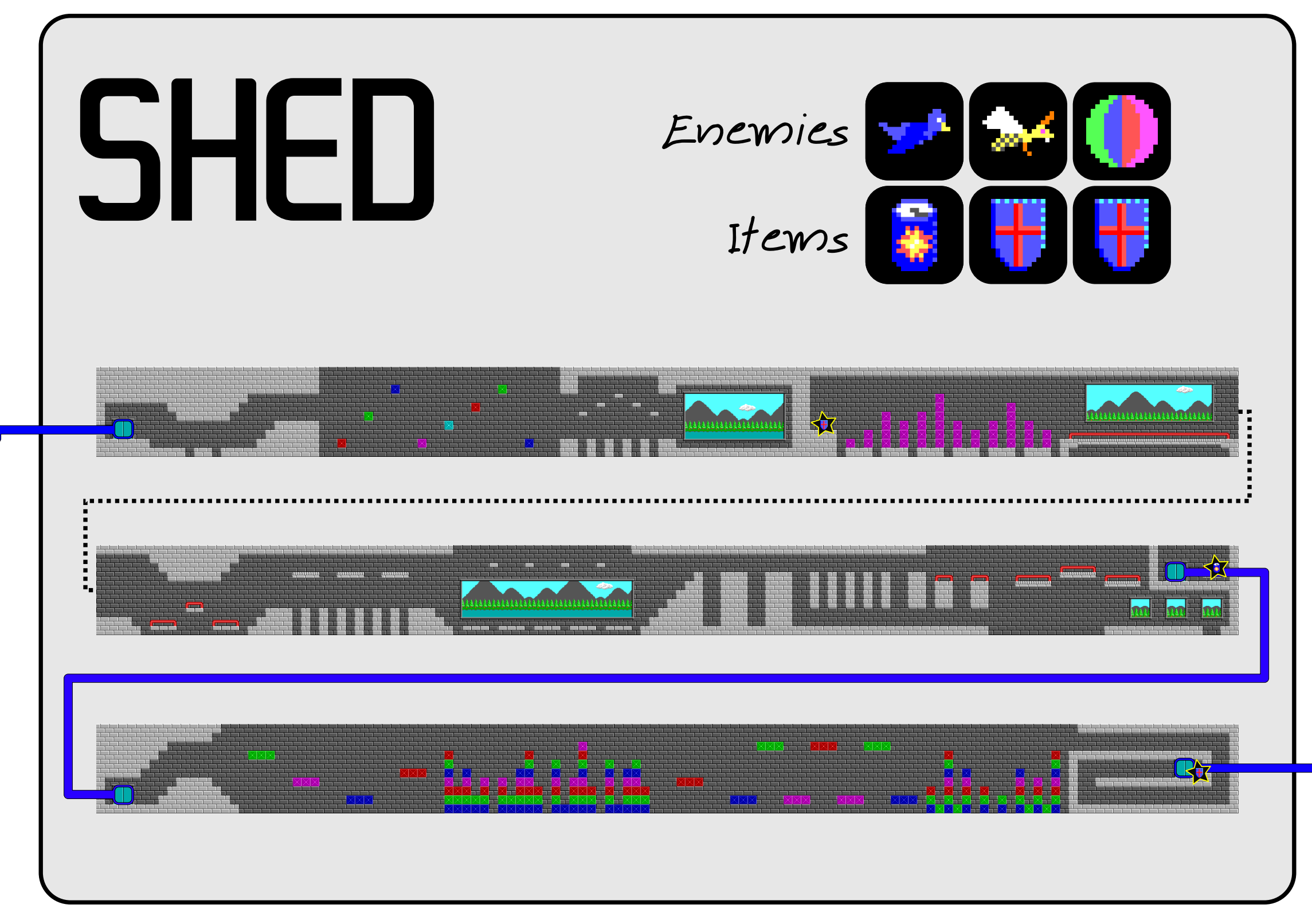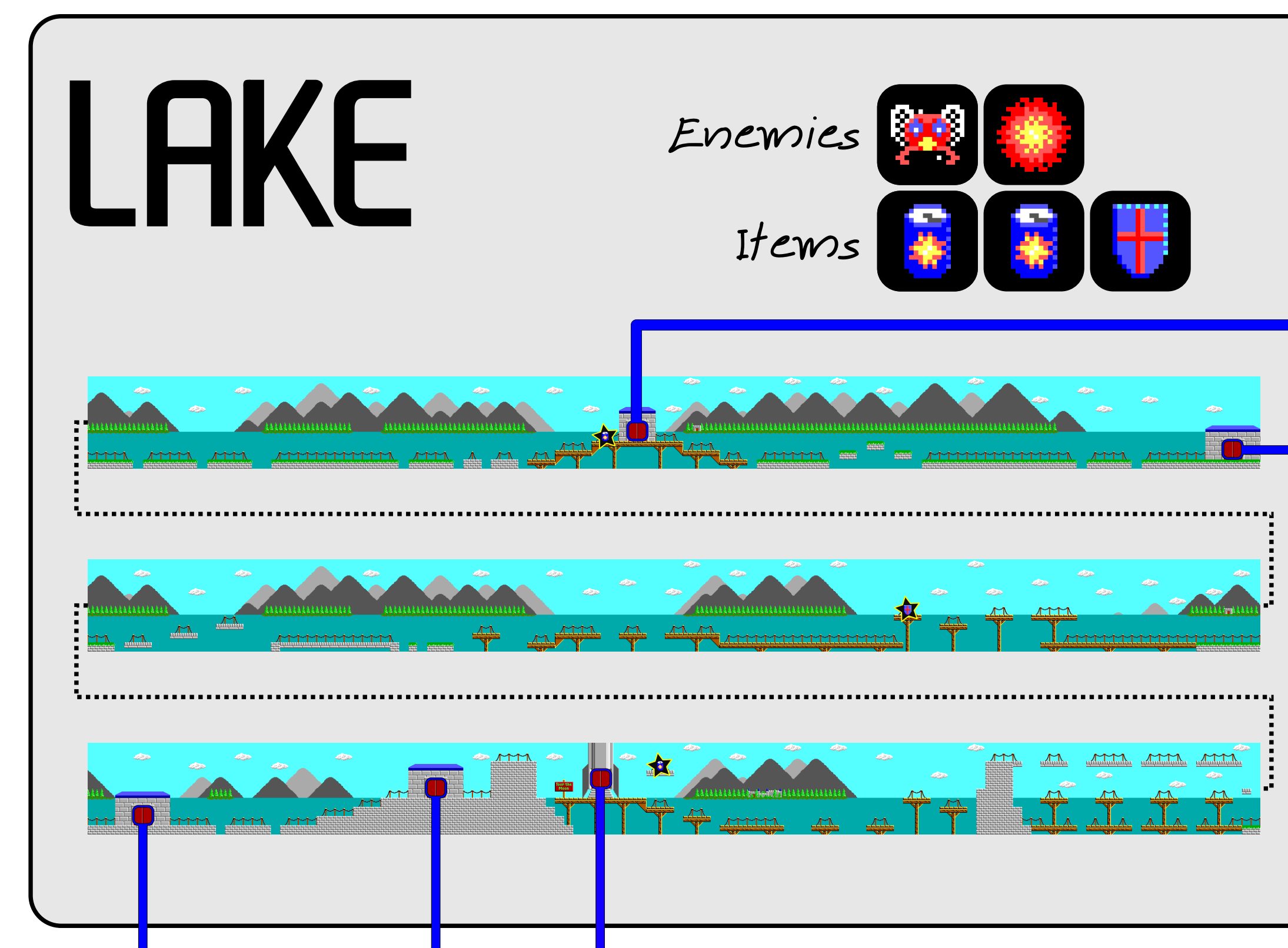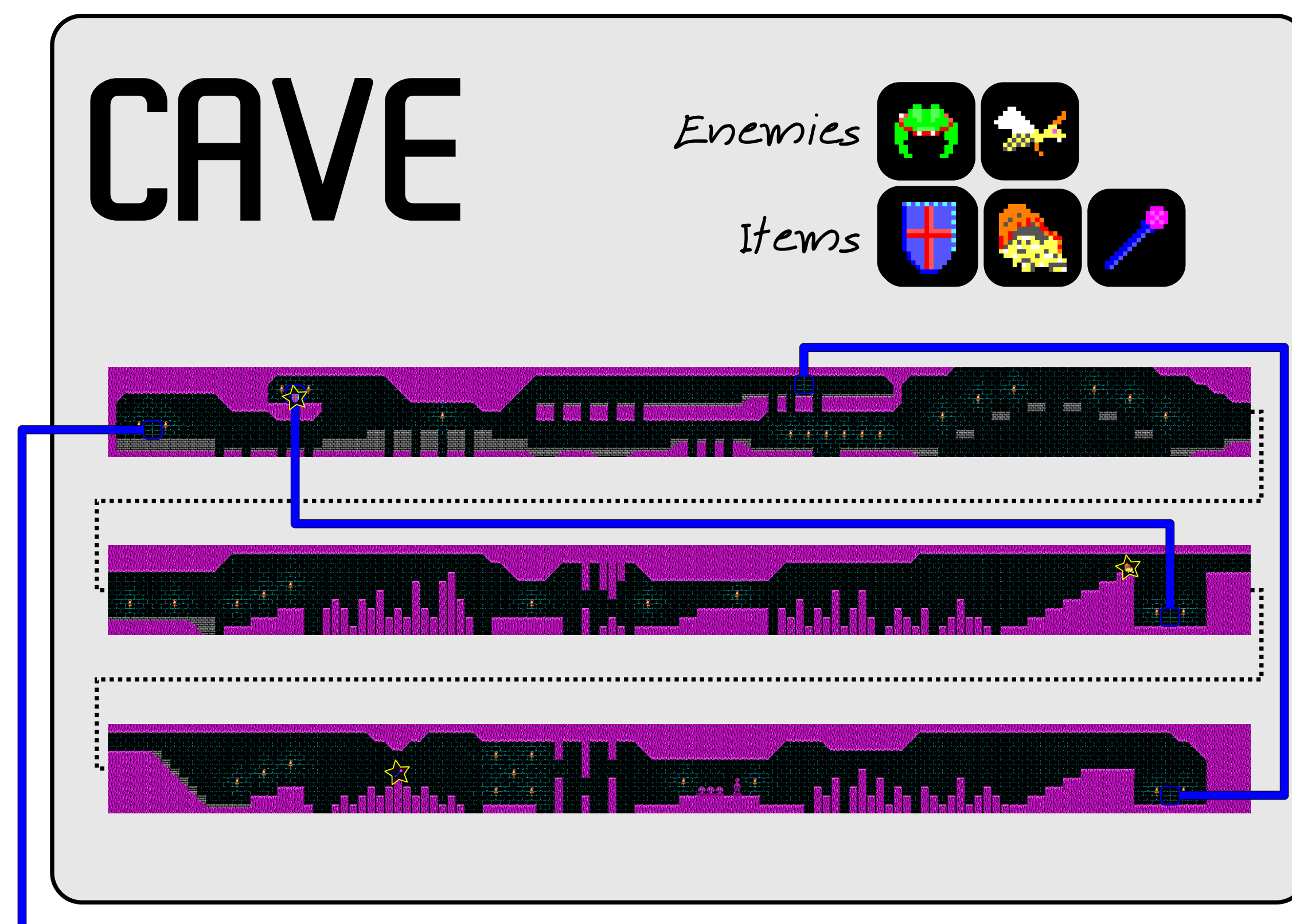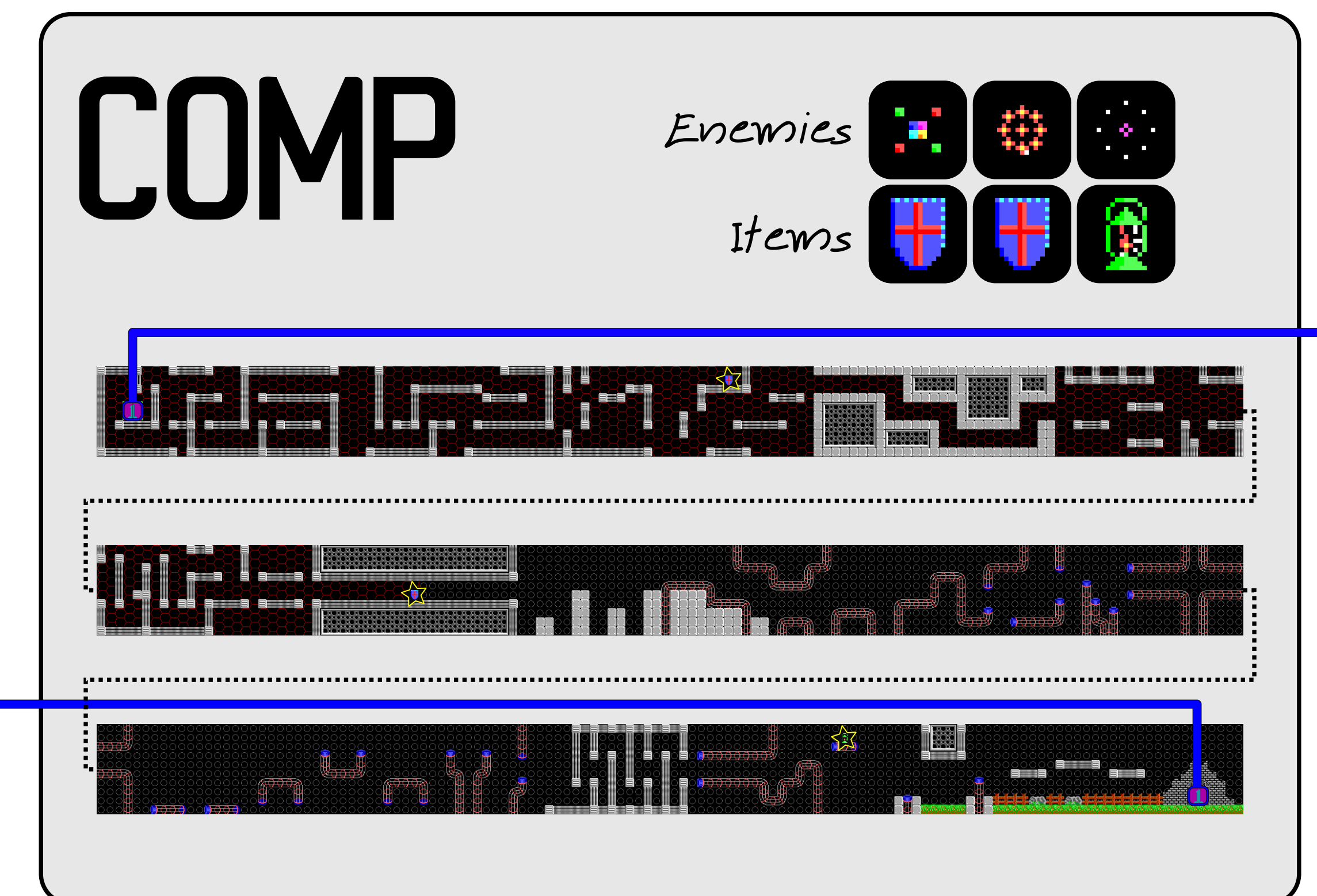
Lovingly reverse engineered by Steven Van Acker, 2019

CASTLE — Enemies, Items — End

FOREST — Enemies, Items — Start

COMP — Enemies, Items

CAVE — Enemies, Items

LAKE — Enemies, Items

SHED — Enemies, Items

BASE — Enemies, Items

SPACE (reduced gravity) — Enemies, Items
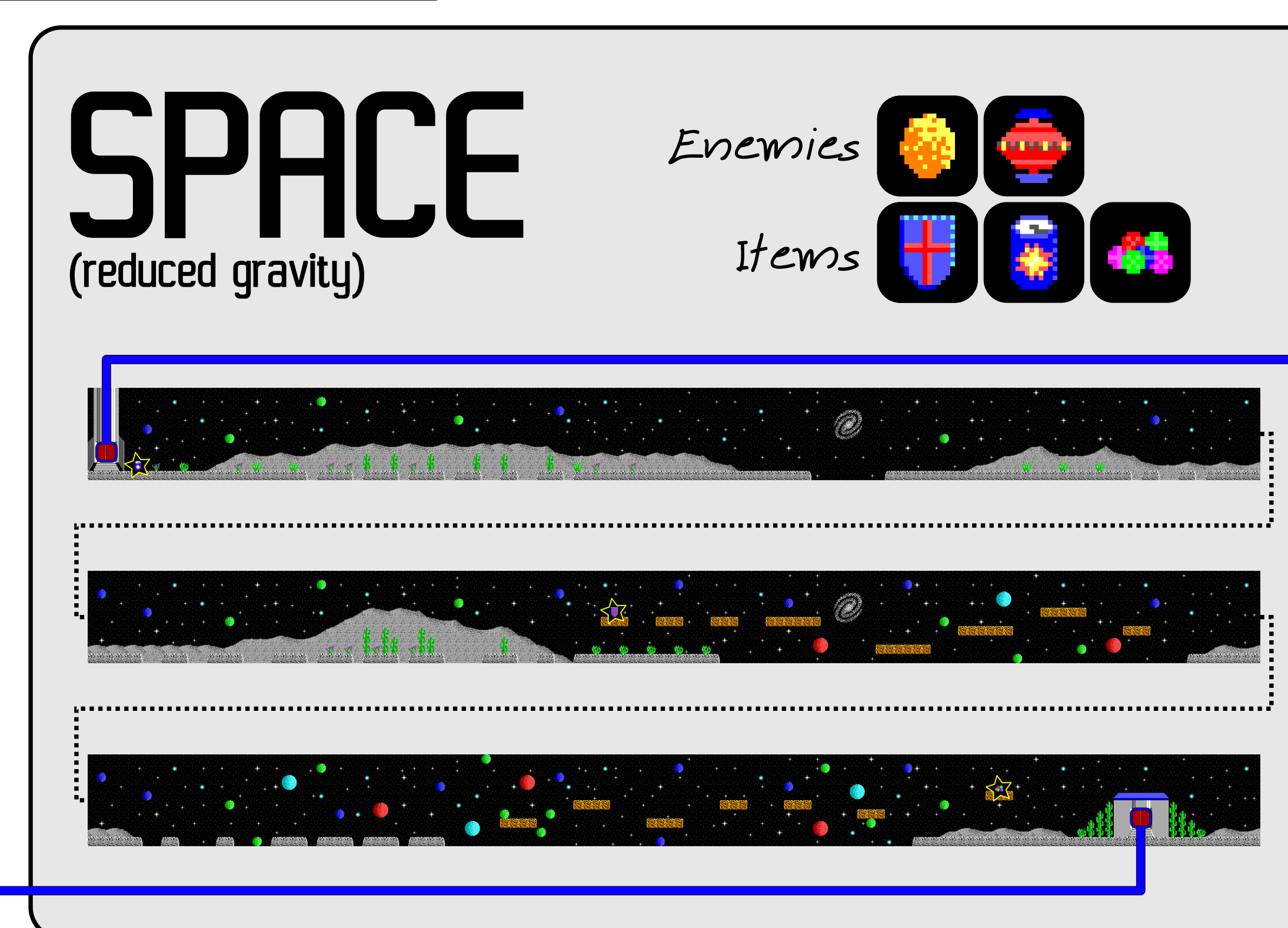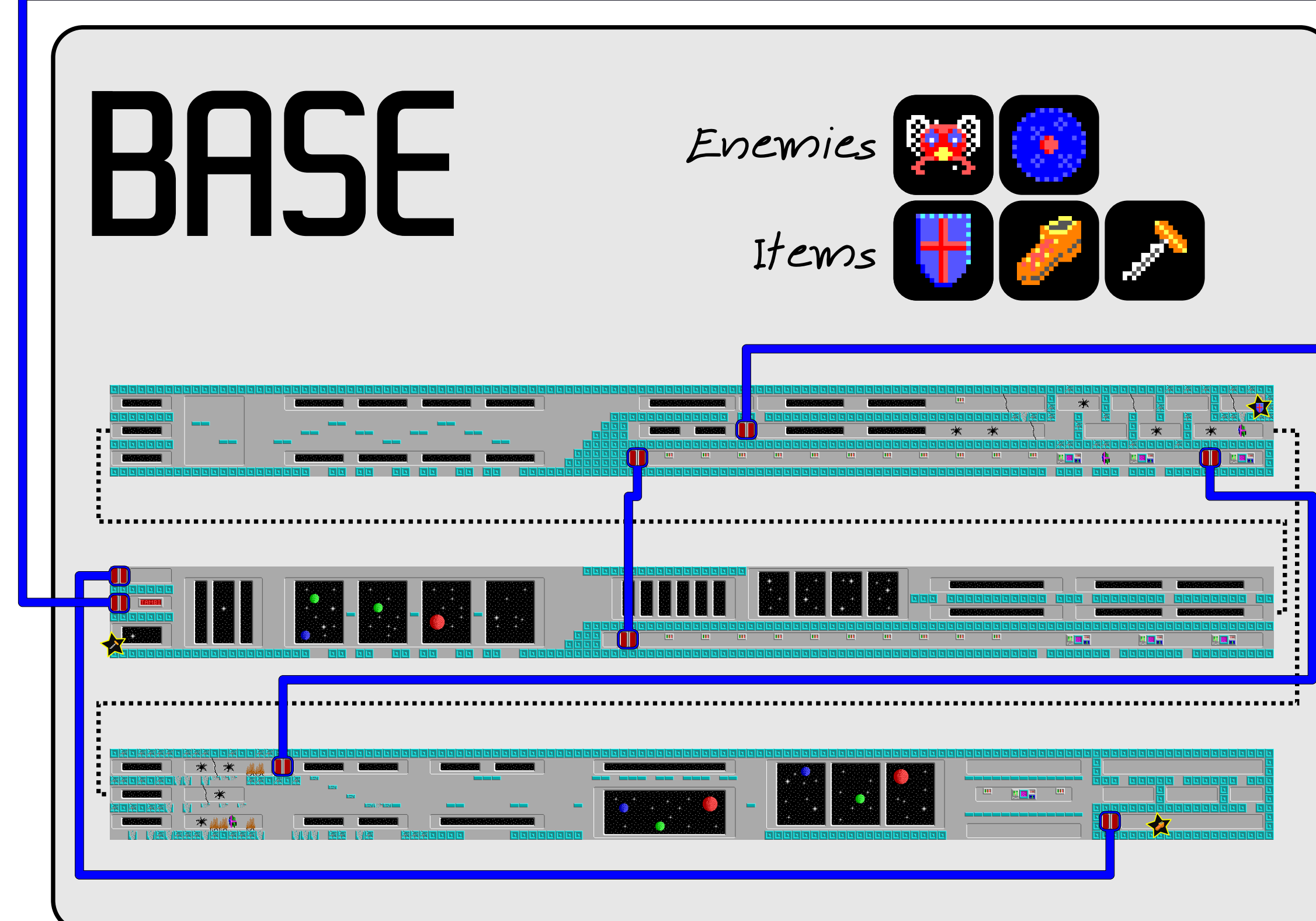
Dear Lorena,

always remember that I'll be there for you, even if you're just lost in a computer game

Steven
xxx