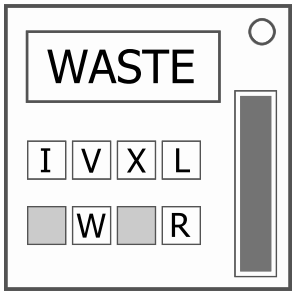
On the Subject of Waste Management



Fun fact — everything is less ambiguous when expressed as source code, except when your code isn't indented properly.

PAPER	
Has IND and b ≤ 4	+19
SND	+15
Parallel port	−44
b = 0 && ind ≤ 2	+154
SN# "SAVEMYWORLD" && consonants ≤ 2	+200
Morse module && time ≤ half of starting	−26
PLASTIC	
Even module count (w/ needy) && empty pp	−17
FRQ && D < AA	+153
TRN && strikes ≠ 1	+91
FRK && strikes ≠ 2	+69
METAL	
BOB	+199
MSA	+92
CAR && no RJ	−200
dup port && no DVI	+153
FMN && (BOB && ports ≥ 6)	+99
FMN && (no BOB || ports < 6)	−84
SIG && time ≥ 1/5 of starting time	+99

```
RULES   (round away from zero)

if (Paper + Plastic + Metal > 695): //Rule 1
    Recycle(everything)
    DONE
else if (Metal > 200): //Rule 2
    Recycle(0.75 × Metal)
    Metal = 0.25 x Metal
else if (Metal < Paper): //Rule 3
    Recycle(1 x Paper)
    Paper = 0
    //Do nothing with the plastic
    Waste(0.25 x Metal)
    Metal = 0.75 x Metal

    Leftovers = Paper + Plastic + Metal
    Recycle(0.5 x Leftovers)
    DONE

if (100 < Plastic < 300): //Rule 4
    Recycle(0.5 x Plastic)
    Plastic = 0.5 x Plastic
    Rule4 = true
else if (10 < Plastic < 100): //Rule 5
    Waste(1 x Plastic)
    Plastic = 0

if (Paper < 65): //Rule 6
    if (Rule4):
        Recycle(1 x Paper)
        Paper = 0
    else
        Waste(Paper / 3) //Round this up!!
        Paper = 2/3 x Paper

Leftovers = Paper + Plastic + Metal

if (100 < Leftovers < 300):
    Recycle(1 x Leftovers)
else:
    Waste(1 x Leftovers)
```