```
% Abstract Data Types
% A Stack ADT using lists (open, declarative, unbundled)
declare NewStack Push Pop IsEmpty in
fun {NewStack} nil end
fun {Push S E} E|S end
fun \{Pop S E\} case S of X|S1 then E = X S1 end end
fun {IsEmpty S} S==nil end
local S1 S2 V in
   S1 = \{Push \{Push \{NewStack\} 1\} 2\}
   {Browse S1}
   S2 = \{Pop S1 V\}
   {Browse V}
   {Browse S2}
   case S2 of H| then {Browse H} end % misuse of ABSTRACT data type;
                                       % will not work with record
representation.
end
% Another Stack ADT Implementation using records
declare NewStack Push Pop IsEmpty in
fun {NewStack} emptyStack end
fun {Push S E} stack(E S) end
fun \{Pop S E\} case S of stack(X S1) then E = X S1 end end
fun {IsEmpty S} S==emptyStack end
local S1 S2 V in
   S1 = \{Push \{Push \{NewStack\} 1\} 2\}
   {Browse S1}
  S2 = \{Pop S1 V\}
   {Browse V}
   {Browse S2}
end
% A wrapper/unwrapper implementation using higher-order programming
declare NewWrapper in
proc {NewWrapper ?Wrap ?Unwrap}
       Key={NewName}
in
       fun {Wrap X}
            fun {$ K} if K==Key then X end end
        end
        fun {Unwrap C}
            {C Key}
       end
end
% A secure declarative unbundled Stack
declare NewStack Push Pop IsEmpty in
local Wrap Unwrap in
        {NewWrapper Wrap Unwrap}
       fun {NewStack} {Wrap nil} end
       fun {Push S E} {Wrap E|{Unwrap S}} end
```

```
fun {Pop S E}
               case {Unwrap S} of X|S1 then E=X {Wrap S1} end
       fun {IsEmpty S} {Unwrap S}==nil end
end
local S1 S2 V in
   S1 = \{Push \{Push \{NewStack\} 1\} 2\}
   {Browse S1}
   S2 = \{Pop S1 V\}
   {Browse V}
   {Browse S2}
end
% A wrapper/unwrapper implementation using chunks (restricted records)
declare NewWrapper in
proc {NewWrapper ?Wrap ?Unwrap}
   Key={NewName}
in
   fun {Wrap X}
     {NewChunk foo(Key:X)}
   end
   fun {Unwrap C}
      C.Key
   end
end
declare NewStack Push Pop IsEmpty in
local Wrap Unwrap in
        {NewWrapper Wrap Unwrap}
       fun {NewStack} {Wrap nil} end
       fun {Push S E} {Wrap E|{Unwrap S}} end
       fun {Pop S E}
               case {Unwrap S} of X|S1 then E=X {Wrap S1} end
       end
       fun {IsEmpty S} {Unwrap S}==nil end
end
local S1 S2 V in
   S1 = \{Push \{Push \{NewStack\} 1\} 2\}
   {Browse S1}
  S2 = \{Pop S1 V\}
   {Browse V}
   {Browse S2}
end
% exercise: write a secure Stack implementation using chunks directly
% A wrapper/unwrapper implementation using ONLY higher-order programming
% courtesy of Jason Laporte
declare NewWrapper in
proc {NewWrapper ?Wrap ?Unwrap}
       Key=fun {$} 0 end
in
       fun {Wrap X}
            fun {$ K} if K==Key then X end end
       end
```

```
fun {Unwrap C}
            {C Key}
       end
end
declare NewStack Push Pop IsEmpty in
local Wrap Unwrap in
       {NewWrapper Wrap Unwrap}
       fun {NewStack} {Wrap nil} end
       fun {Push S E} {Wrap E|{Unwrap S}} end
       fun {Pop S E}
               case {Unwrap S} of X|S1 then E=X {Wrap S1} end
       end
       fun {IsEmpty S} {Unwrap S}==nil end
end
local S1 S2 V in
   S1 = {Push {Push {NewStack} 1} 2}
  {Browse S1}
  S2 = \{Pop S1 V\}
  {Browse V}
  {Browse S2}
   {Browse {S2 fun {$} 0 end}} % failed attempt to break into secure datatype
end
```