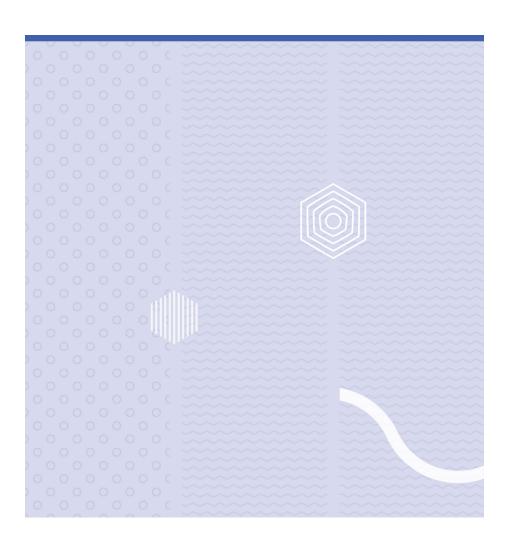


test

Hello



Title

Kent Odde, Stian Onarheim, Tarald Vestbøstad September 17, 2020

1 Maybe useful text

Thursday 20. August 2020, the group gathered and had a meeting with Steven Bos. We discussed our project idea and the potential use of the Microsoft HoloLens 2. It was in the group's best interest to put our resources into the microcontroller rather than the goggles, dismissing any development with the HoloLens.

On September 10. the group met to plan the project. After deciding on the initial design, we drew a sketch and wrote a short description. This was sent to our professor, along with a list of required parts as well as the associated budget. The initial design can be seen in section XX.

On the 16th of September, we ordered three Arduino Nano 33 BLE Sense w/headers from Arduino.cc. This came to 1080NOK. In addition to this the professor provided us with a car for the project. It is called Turnigy Trooper, and was originally a radio controlled car. However everything but the battery and servo motors for thrust and steering, have been stripped away.

The servo motors are controlled by a pulse-width modulated signal. This means in essence that we send discrete signals, where the signal will rise at a fixed frequency. The length of time the signal is high before going low will determine the behaviour of the servo motors. Luckily for us there is a standard regarding the behaviour generated by a specific pulse width.

We will need to write a library which will abstract this away in the code. Where the interface for steering will take an angle, and the motor interface will hopefully be able to take a velocity in m/s, where negative numbers will mean going backwards.

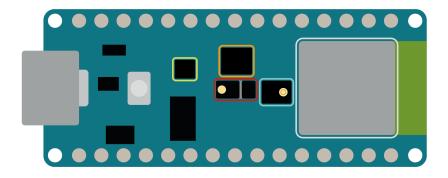
After Steven showed us a proof of concept that it will be quite doable to base our library for the Arduino Nano on the existing toolchain for NRF52840, we started developing on the 17th of September. However there quickly emerged a problem, as Gnat arm-elf initally only supports ZFP-runtime libraries for this card. This meant that it would only support barebone functionality, and we would never be able to make use of the Ada realtime library, or even

multithreading the software. Luckily, there exists support for full ravenscar run-time libraries for the card. We followed the official guide [kilde]https://github.com/AdaCore/bb-runtimes to generate and build them ourselves.

Legge til utilization test og grafikk.

2 Maybe useful pictures

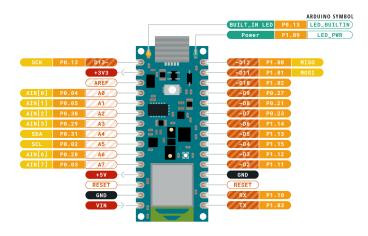
NANO 33 BLE SENSE



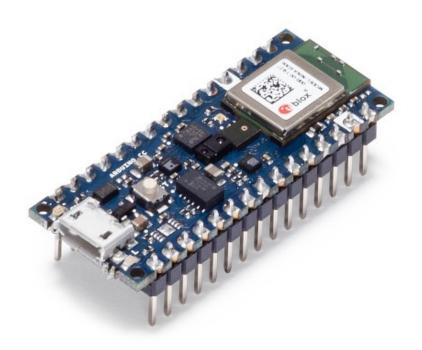
- ◆ Color, brightness, proximity and gesture sensor
- Digital microphone
- Motion, vibration and orientation sensor
- Temperature, humidity and pressure sensor
- ♠ Arm Cortex-M4 microcontroller and BLE module

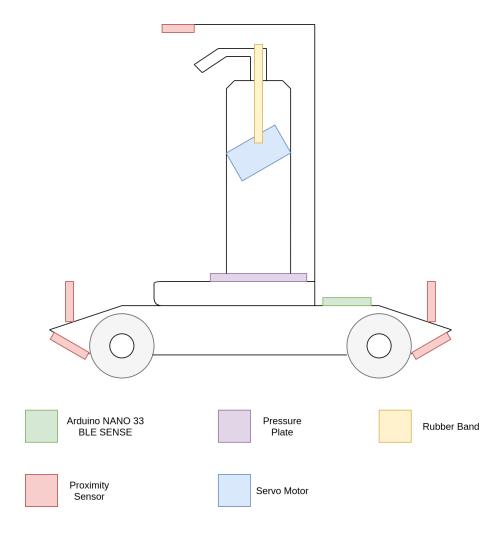


ARDUINO NANO 33 BLE SENSE









3 Maybe sources

https://store.arduino.cc/arduino-nano-33-ble-sense-with-headers

https://www.microsoft.com/en-us/hololens/buy

https://github.com/AdaCore/bb-runtimes