

long pressed name

name: A l e x

typed: AA ll eee x x

name: AA l eee x

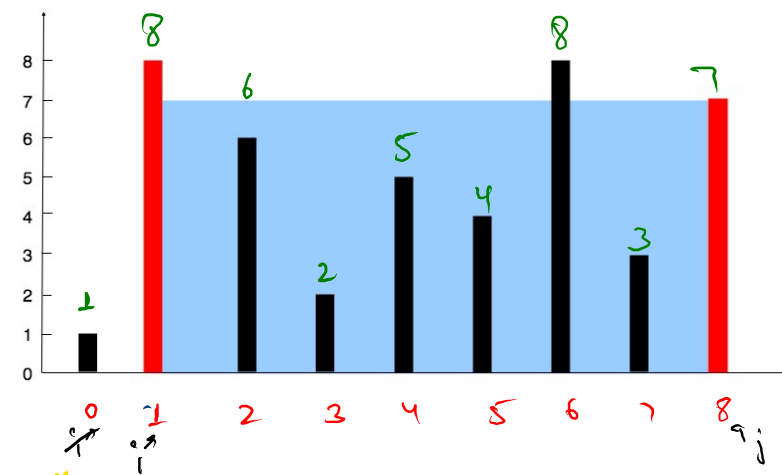
typed: AA lll eee xx

name: AA ll e x

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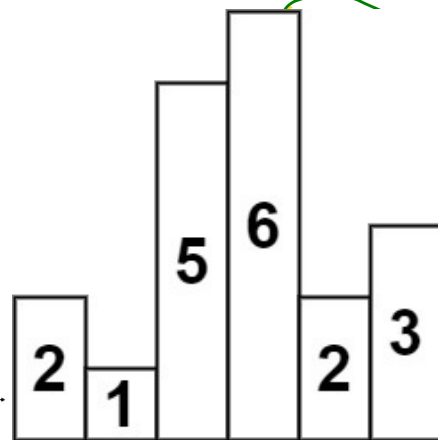
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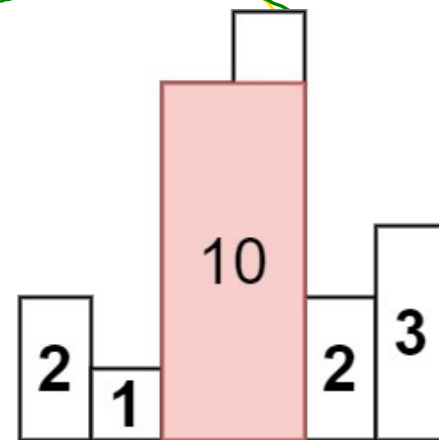
poore

Storage: $(j-i) \downarrow \phi$ $\min(\text{arr}[i], \text{arr}[j])$
 $\text{arr}[0] < \text{arr}[4]$
 $\text{arr}[0] < \text{arr}[8]$

- ✓ ① $\text{arr}[4] > \text{arr}[8] > \text{arr}[0]$
- ✓ ② $\text{arr}[0] < \text{arr}[4] < \text{arr}[8]$
- ✓ ③ $\text{arr}[4] < \text{arr}[0] < \text{arr}[8]$



~~0, 5~~
~~0, 6~~
~~0, 7~~
~~0, 8~~
 1, 6
 1, 7
 1, 8



2, 7
 2, 8

$\text{arr}[0] < \text{arr}[8]$

```
class Solution {
    public int maxArea(int[] height) {
        int i = 0;
        int j = height.length - 1;
        int omax = Integer.MIN_VALUE;

        while(i < j){
            int storage = (j-i) * Math.min(height[i], height[j]);

            omax = Math.max(omax, storage);

            if(height[i] < height[j]){
                i++;
            }else{
                j--;
            }
        }

        return omax;
    }
}
```

Squares

ans: { ~~-4~~, ~~-1~~, ~~0~~, ~~3~~, ~~10~~ }

ans:

0	1	2	3	4
0	1	9	16	100
			16	100

majority element
 boyer moore voting algo

2 4 3 2 2 3 2 2 1 2

distinct element pairing
 i i

val: 2 3 2
 Count: ~~1~~ ~~0~~ ~~1~~ ~~0~~ ~~1~~ ~~0~~ ~~1~~ ~~1~~ ~~0~~ ~~1~~

(2,4)
 (3,2)
 (2,3)
 (2,1)

```

val = arr[0];
count = 1;
for (int i = 1; i < n; i++) {
  if (val == arr[i]) {
    count++;
  } else if (count == 0) {
    val = arr[i];
    count = 1;
  } else {
    count--;
  }
}
  
```