

CS 5489 Machine Learning

Lecture 1b: Numpy, Matplotlib

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Outline

1. Python Intro
2. Python Basics (identifiers, types, operators)
3. Control structures (conditional and loops)
4. Functions, Classes
5. File IO, Pickle, pandas
6. **NumPy**
7. matplotlib
8. probability review

NumPy

- Library for multidimensional arrays and 2D matrices
- `ndarray` class for multidimensional arrays
 - elements are all the same type
 - aliased to `array`

```
In [1]: from numpy import *      # import all classes from numpy
a = arange(15)
a
```

```
Out[1]: array([ 0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11, 12, 13, 14])
```

```
In [2]: b = a.reshape(3,5) # rows x columns
b
```

```
Out[2]: array([[ 0,  1,  2,  3,  4],
               [ 5,  6,  7,  8,  9],
               [10, 11, 12, 13, 14]])
```

```
In [3]: b.shape # get the shape (num rows x num columns)
```

```
Out[3]: (3, 5)
```

```
In [4]: b.ndim # get number of dimensions
```

```
Out[4]: 2
```

```
In [5]: b.size # get number of elements
```

```
Out[5]: 15
```

```
In [6]: b.dtype # get the element type
```

```
Out[6]: dtype('int64')
```

Array Creation

```
In [7]: a = array([1, 2, 3, 4]) # use a list to initialize
a
```

```
Out[7]: array([1, 2, 3, 4])
```

```
In [8]: b = array([[1.1,2,3], [4,5,6]]) # or list of lists
b
```

```
Out[8]: array([[1.1, 2. , 3. ],
               [4. , 5. , 6. ]])
```

```
In [9]: zeros( (3,4) ) # 3x4 array of zeros
```

```
Out[9]: array([[0., 0., 0., 0.],
               [0., 0., 0., 0.],
               [0., 0., 0., 0.]])
```

```
In [10]: ones( (2,4) ) # 2x4 array of ones
```

```
Out[10]: array([[1., 1., 1., 1.],
                [1., 1., 1., 1.]])
```

```
In [11]: full( (3,4), 8.8) # 3x4 array with all 8.8
```

```
Out[11]: array([[8.8, 8.8, 8.8, 8.8],
                [8.8, 8.8, 8.8, 8.8],
                [8.8, 8.8, 8.8, 8.8]])
```

```
In [12]: empty( (2,3) ) # create an array, but do not prepopulate it.
# contents are random
```

```
Out[12]: array([[1.1, 2. , 3. ],
```

```
[4. , 5. , 6. ]])
```

```
In [13]: arange(0,5,0.5) # from 0 to 5 (exclusive), increment by 0.5
```

```
Out[13]: array([0. , 0.5, 1. , 1.5, 2. , 2.5, 3. , 3.5, 4. , 4.5])
```

```
In [14]: linspace(0,1,10) # 10 evenly-spaced numbers between 0 to 1 (inclusive)
```

```
Out[14]: array([0.          , 0.11111111, 0.22222222, 0.33333333, 0.44444444,
               0.55555556, 0.66666667, 0.77777778, 0.88888889, 1.          ])
```

```
In [15]: logspace(-3,3,13) # 13 numbers evenly spaced in log-space between 1e-3 and 1e3
```

```
Out[15]: array([1.00000000e-03, 3.16227766e-03, 1.00000000e-02, 3.16227766e-
               02,
               1.00000000e-01, 3.16227766e-01, 1.00000000e+00, 3.16227766e+
               00,
               1.00000000e+01, 3.16227766e+01, 1.00000000e+02, 3.16227766e+
               02,
               1.00000000e+03])
```

Array Indexing

- One-dimensional arrays are indexed, sliced, and iterated similar to Python lists.

```
In [16]: a = array([1,2,3,4,5])
          a[2]
```

```
Out[16]: 3
```

```
In [17]: a[2:5] # index 2 through 4
```

```
Out[17]: array([3, 4, 5])
```

```
In [18]: a[0:5:2] # index 0 through 4, by 2
```

```
Out[18]: array([1, 3, 5])
```

```
In [19]: # iterating with loop
          for i in a:
              print(i)
```

```
1
2
3
4
5
```

- For multi-dimensional arrays, each axis had an index.

- indices are given using tuples (separated by commas)

```
In [20]: a = array([[1, 2, 3], [4, 5, 6], [7,8,9]])
          print(a)

          [[1 2 3]
           [4 5 6]
           [7 8 9]]
```

```
In [21]: a[0,1]    # row 0, column 1
```

```
Out[21]: 2
```

```
In [22]: a[:,1]    # all elements in column 1
```

```
Out[22]: array([2, 5, 8])
```

```
In [23]: a[0:2, 1:3] # sub array: rows 0-1, and columns 1-2
```

```
Out[23]: array([[2, 3],
                [5, 6]])
```

```
In [24]: # "for" iterates over the first index (rows)
          for r in a:
              print("--")
              print(r)
```

```
--
[1 2 3]
--
[4 5 6]
--
[7 8 9]
```

- indexing with a boolean mask

```
In [25]: a = array([3, 1, 2, 4])
          m = array([True, False, False, True])
          print("m =", m)
          a[m]    # select with a mask
```

```
m = [ True False False  True]
```

```
Out[25]: array([3, 4])
```

multi-dimensional arrays (tensors)

- 3 x 2 x 4 tensor
 - prints as three 2x4 arrays
 - last index is iterated first

```
In [26]: a = arange(24)
         b = a.reshape((3,2,4))
         print(b)
```

```
[[[ 0  1  2  3]
   [ 4  5  6  7]]

 [[ 8  9 10 11]
  [12 13 14 15]]

 [[16 17 18 19]
  [20 21 22 23]]]
```

- indexing is similar to 2-dim arrays (i,j,k)

```
In [27]: b[2,0,1]
```

```
Out[27]: 17
```

- extract a "slice"

```
In [28]: b[1,:] # i=1
```

```
Out[28]: array([[ 8,  9, 10, 11],
                [12, 13, 14, 15]])
```

```
In [29]: b[:,1,:] # j=1
```

```
Out[29]: array([[ 4,  5,  6,  7],
                [12, 13, 14, 15],
                [20, 21, 22, 23]])
```

```
In [30]: b[:, :, 1] # k=1
```

```
Out[30]: array([[ 1,  5],
                [ 9, 13],
                [17, 21]])
```

```
In [31]: # iterate over the first index
         for s in b:
             print("--")
             print(s)
```

```
--
[[0 1 2 3]
 [4 5 6 7]]
--
[[ 8  9 10 11]
 [12 13 14 15]]
--
[[16 17 18 19]
 [20 21 22 23]]
```

Array Shape Manipulation

- The shape of an array can be changed

```
In [32]: a = array([[1,2,3], [4, 5, 6]])  
print(a)  
a.shape
```

```
[[1 2 3]  
 [4 5 6]]
```

```
Out[32]: (2, 3)
```

```
In [33]: a.ravel()      # return flattened array (last index iterated first).
```

```
Out[33]: array([1, 2, 3, 4, 5, 6])
```

```
In [34]: a.transpose() # return transposed array (swap rows and columns)
```

```
Out[34]: array([[1, 4],  
               [2, 5],  
               [3, 6]])
```

```
In [35]: a.reshape(3,2) # return reshaped array
```

```
Out[35]: array([[1, 2],  
               [3, 4],  
               [5, 6]])
```

```
In [36]: a.resize(3,2)  # change the shape directly (modifies a)  
print(a)
```

```
[[1 2]  
 [3 4]  
 [5 6]]
```

Concatenating arrays

```
In [37]: a = array([1, 2, 3])  
b = array([4, 5, 6])  
concatenate((a,b))
```

```
Out[37]: array([1, 2, 3, 4, 5, 6])
```

```
In [38]: c_[a,b]      # concatenate as column vectors
```

```
Out[38]: array([[1, 4],  
               [2, 5],  
               [3, 6]])
```

```
In [39]: r_[a,b]      # concatenate as row vectors
```

```
Out[39]: array([1, 2, 3, 4, 5, 6])
```

Stacking arrays

```
In [40]: a = array([[1, 1],
                  [1, 1]])
b = array([[2, 2],
          [2, 2]])
vstack( (a,b) )      # stack vertically
```

```
Out[40]: array([[1, 1],
               [1, 1],
               [2, 2],
               [2, 2]])
```

```
In [41]: hstack( (a,b) )      # stack horizontally
```

```
Out[41]: array([[1, 1, 2, 2],
               [1, 1, 2, 2]])
```

Array Operations

- operators are applied **elementwise**

```
In [42]: a = array( [20,30,40,50] )
b = arange( 4 )      # [0 1 2 3]
a - b                # element-wise subtraction
```

```
Out[42]: array([20, 29, 38, 47])
```

```
In [43]: b**2          # element-wise exponentiation
```

```
Out[43]: array([0, 1, 4, 9])
```

```
In [44]: 10*sin(a)      # element-wise product and sin
```

```
Out[44]: array([ 9.12945251, -9.88031624,  7.4511316 , -2.62374854])
```

```
In [45]: a < 35          # element-wise comparison
```

```
Out[45]: array([ True,  True, False, False])
```

- product operator (*****) is **elementwise**
 - i.e., Hadamard product

```
In [46]:
```

```
A = array( [[1,1],
            [0,1]] )
B = array( [[2,0],
            [3,4]] )
A*B                                     # elementwise product
```

```
Out[46]: array([[2, 0],
               [0, 4]])
```

- compound assignment: `*=`, `+=`, `-=`
- unary operators

```
In [47]: a = array( [[1,2,3], [4, 5, 6]])
a.sum()
```

```
Out[47]: 21
```

```
In [48]: a.min()
```

```
Out[48]: 1
```

```
In [49]: a.max()
```

```
Out[49]: 6
```

- unary operators on each axis of array

```
In [50]: a = array( [[1,2,3], [4, 5, 6]])
a.sum(axis=0)    # sum over rows
```

```
Out[50]: array([5, 7, 9])
```

```
In [51]: a.sum(axis=1)    # sum over column
```

```
Out[51]: array([ 6, 15])
```

- Numpy provides functions for other operations (called universal functions)
 - `argmax`, `argmin`, `min`, `max`
 - `average`, `cov`, `std`, `mean`, `median`,
 - `ceil`, `floor`
 - `cumsum`, `cumprod`, `diff`, `sum`, `prod`
 - `inv`, `dot`, `trace`, `transpose`

Broadcasting

- any binary operators (+, -, *, etc)

- if the two operands are not the same size
 - broadcasting tries to extend the singleton dimensions of one operand to match the other operand.
 - an Error is thrown if two operands can't be broadcast together.
- operands do not need to have the same number of dimensions
 - match dimensions from the right

```
In [52]: a = array( [[1,2,3],
                   [4,5,6]] )
```

```
In [53]: b = array( [1,2,3] )
```

- a and b are not the same dimensions,
 - b is "stretched" so that it fills in a 2x3 shape
- ```
a: 2 x 3
b: 3
result: 2 x 3
```

```
In [54]: a + b
```

```
Out[54]: array([[2, 4, 6],
 [5, 7, 9]])
```

- c is stretched so that it fills in a 2x3 shape
- ```
a:      2 x 3
c:      2 x 1
result: 2 x 3
```

```
In [55]: c = array( [[1],
                   [2]] )
```

```
In [56]: a+c
```

```
Out[56]: array([[2, 3, 4],
               [6, 7, 8]])
```

- b and c are both stretched to 2x3 shape
- ```
b: 3
c: 2 x 1
result: 2 x 3
```

```
In [57]: b+c
```

```
Out[57]: array([[2, 3, 4],
 [3, 4, 5]])
```

- "newaxis" can insert an extra dimension

```
b: 3
b[:,newaxis]: 3 x 1
result: 3 x 3
```

```
In [58]: b + b[:,newaxis]
```

```
Out[58]: array([[2, 3, 4],
 [3, 4, 5],
 [4, 5, 6]])
```

## Brief Linear Algebra Review

- column vector:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_d \end{bmatrix} \in \mathbb{R}^d$$

- matrix:

$$\mathbf{A} = \begin{bmatrix} a_{1,1} & \cdots & a_{1,n} \\ \vdots & \ddots & \vdots \\ a_{m,1} & \cdots & a_{m,n} \end{bmatrix} \in \mathbb{R}^{m \times n}$$

- matrix as collection of column vectors:  $\mathbf{A} = \begin{bmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ | & & | \end{bmatrix}$ 
  - $\mathbf{a}_i$  is the  $i$ -th column of  $\mathbf{A}$ .

```
In [59]: x = array([1,2,3]).reshape((3,1))
print(x)
```

```
[[1]
 [2]
 [3]]
```

```
In [60]: A = zeros((3,3))
print(A)
```

```
[[0. 0. 0.]
 [0. 0. 0.]
 [0. 0. 0.]]
```

- Transpose: swap rows and columns

$$\blacksquare \mathbf{x}^T = [x_1 \cdots x_d]$$

```
In [61]: z = x.transpose()
 print(z)
```

```
[[1 2 3]]
```

## Inner product

- Inner product:  $\mathbf{x}^T \mathbf{y} = \sum_{i=1}^d x_i y_i$ 
  - measures the similarity between vectors  $\mathbf{x}$  and  $\mathbf{y}$ .

```
In [62]: x = array([1, 2, 3])
 y = array([2, 1, 1])
 inner(x,y)
```

```
Out[62]: 7
```

- Length (norm):

$$\|\mathbf{x}\| = \sqrt{\mathbf{x}^T \mathbf{x}} = \sqrt{\sum_{i=1}^d x_i^2}$$

```
In [63]: x = array([1, 2, 3])
 linalg.norm(x)
```

```
Out[63]: 3.7416573867739413
```

- Distance between two vectors:

$$\|\mathbf{x} - \mathbf{y}\| = \sqrt{\sum_{i=1}^d (x_i - y_i)^2}$$

```
In [64]: y = array([2, 1, 1])
 linalg.norm(x-y)
```

```
Out[64]: 2.449489742783178
```

- Outerproduct between two vectors:  $\mathbf{xy}^T = [y_1 \mathbf{x} \cdots y_d \mathbf{x}]$

$$\mathbf{xy}^T = \begin{bmatrix} x_1 y_1 & \cdots & x_1 y_d \\ \vdots & \ddots & \vdots \\ x_d y_1 & \cdots & x_d y_d \end{bmatrix}$$

```
In [65]: x = array([1, 2, 3])
 y = array([2, 1, 1])
 outer(x,y)
```

```
Out[65]: array([[2, 1, 1],
 [4, 2, 2],
 [6, 3, 3]])
```

## Matrix multiplication

- need compatible dimensions:  $\mathbf{C}_{m \times n} = \mathbf{A}_{m \times d} \mathbf{B}_{d \times n}$

$$\mathbf{A} = \begin{bmatrix} a_{1,1} & \cdots & a_{1,n} \\ \vdots & \ddots & \vdots \\ a_{m,1} & \cdots & a_{m,n} \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} b_{1,1} & \cdots & b_{1,n} \\ \vdots & \ddots & \vdots \\ b_{m,1} & \cdots & b_{m,n} \end{bmatrix}$$

- Entry in  $\mathbf{C}$ :

$$c_{i,j} = \mathbf{a}_i \mathbf{b}_j = \sum_{k=1}^d a_{i,k} b_{k,j}$$

```
In [66]: A = array([[1, 2, 3],
 [2, 1, 0]])
 B = array([[-1, 1],
 [0, 1],
 [1, 0]])
 A @ B
```

```
Out[66]: array([[2, 3],
 [-2, 3]])
```

## Matrix-Vector multiplication

- Different interpretations if using transpose or not.
- $\mathbf{Ax}$ : Linear combination of the columns of  $\mathbf{A}$ 
  - $\mathbf{A} \in \mathbb{R}^{m \times d}, \mathbf{x} \in \mathbb{R}^d$ :

$$\mathbf{y} = \mathbf{Ax} = \begin{bmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_d \\ | & & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_d \end{bmatrix} = \sum_{i=1}^d x_i \mathbf{a}_i \in \mathbb{R}^m$$

```
In [67]: A = array([[1, 2],
 [3, 5]])
```

```
x = array([-1, 1])
A @ x # matrix multiplication
```

Out[67]: array([1, 2])

- $\mathbf{A}^T \mathbf{x}$ : Vector of inner products with columns of  $\mathbf{A}$ 
  - $\mathbf{A} \in \mathbb{R}^{d \times m}, \mathbf{x} \in \mathbb{R}^d$ :

$$\begin{aligned} \mathbf{y} = \mathbf{A}^T \mathbf{x} &= \begin{bmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_d \\ | & & | \end{bmatrix}^T \mathbf{x} \\ &= \begin{bmatrix} - & \mathbf{a}_1^T & - \\ & \vdots & \\ - & \mathbf{a}_m^T & - \end{bmatrix} \mathbf{x} = \begin{bmatrix} \mathbf{a}_1^T \mathbf{x} \\ \vdots \\ \mathbf{a}_m^T \mathbf{x} \end{bmatrix} \in \mathbb{R}^m \end{aligned}$$

```
In [68]: A = array([[1, 2],
 [3, 5]])
x = array([-1, 1])
A.transpose() @ x
```

Out[68]: array([2, 3])

## Matrix-matrix multiplication

- $\mathbf{AB}$ :  $\mathbf{A}$  multiplied by each column of  $\mathbf{B}$

$$\mathbf{AB} = \mathbf{A} \begin{bmatrix} | & & | \\ \mathbf{b}_1 & \cdots & \mathbf{b}_n \\ | & & | \end{bmatrix} = \begin{bmatrix} | & & | \\ \mathbf{Ab}_1 & \cdots & \mathbf{Ab}_n \\ | & & | \end{bmatrix}$$

```
In [69]: A = array([[1, 2],
 [2, 1]])
B = array([[1, 1],
 [0, 1]])
A @ B
```

Out[69]: array([[1, 3],
 [-2, 3]])

- $\mathbf{A}^T \mathbf{B}$ : matrix of inner products between columns of  $\mathbf{A}$  and  $\mathbf{B}$

$$\mathbf{A}^T \mathbf{B} = \mathbf{A}^T \begin{bmatrix} | & & | \\ \mathbf{b}_1 & \cdots & \mathbf{b}_n \\ | & & | \end{bmatrix} = \begin{bmatrix} \mathbf{a}_1^T \mathbf{b}_1 & \cdots & \mathbf{a}_1^T \mathbf{b}_n \\ \vdots & \ddots & \vdots \\ \mathbf{a}_m^T \mathbf{b}_1 & \cdots & \mathbf{a}_m^T \mathbf{b}_n \end{bmatrix} = [\mathbf{a}_i^T \mathbf{b}_j]_{ij}$$

```
In [70]: A = array([[1, 2],
 [2, 1]])
 B = array([[-1, 1],
 [0, 1]])
 A.transpose() @ B
```

```
Out[70]: array([[-1, 3],
 [-2, 3]])
```

- $\mathbf{AB}^T$ : sum of outer products of between columns of  $\mathbf{A}$  and  $\mathbf{B}$

$$\mathbf{AB}^T = \begin{bmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ | & & | \end{bmatrix} \begin{bmatrix} - & \mathbf{b}_1^T & - \\ & \vdots & \\ - & \mathbf{b}_n^T & - \end{bmatrix} = \sum_{i=1}^n \mathbf{a}_i \mathbf{b}_i^T$$

```
In [71]: A = array([[1, 2],
 [2, 1]])
 B = array([[-1, 1],
 [0, 1]])
 A @ B.transpose()
```

```
Out[71]: array([[1, 2],
 [-1, 1]])
```

## Copies and Views

- When operating on arrays, data is sometimes copied and sometimes not.
- *No copy is made for simple assignment.*
  - **Be careful!**

```
In [72]: a = array([1,2,3,4])
 b = a # simple assignment (no copy made!)
 b is a # yes, b references the same object
```

```
Out[72]: True
```

```
In [73]: b[1] = -2 # changing b also changes a
 a
```

```
Out[73]: array([1, -2, 3, 4])
```

- View or shallow copy
  - different array objects can share the same data (called a view)
  - happens when slicing

```
In [74]: c = a.view() # create a view of a
```

```
c is a # not the same object
```

Out[74]: False

```
In [75]: c.base is a # but the data is owned by a
```

Out[75]: True

```
In [76]: c.shape = 2,2 # change shape of c
c
```

Out[76]: array([[ 1, -2],  
 [ 3, 4]])

```
In [77]: a # but the shape of a is the same
```

Out[77]: array([ 1, -2, 3, 4])

- Deep copy

```
In [78]: d = a.copy() # create a complete copy of a (new data is created)
d is a # not the same object
```

Out[78]: False

```
In [79]: d.base is a # not sharing the same data
```

Out[79]: False

## Outline

1. Python Intro
2. Python Basics (identifiers, types, operators)
3. Control structures (conditional and loops)
4. Functions, Classes
5. File IO, Pickle, pandas
6. NumPy
7. **matplotlib**
8. probability review

## Visualizing Data

- Use matplotlib package to make plots and graphs
- Works with Jupyter to show plots within the notebook

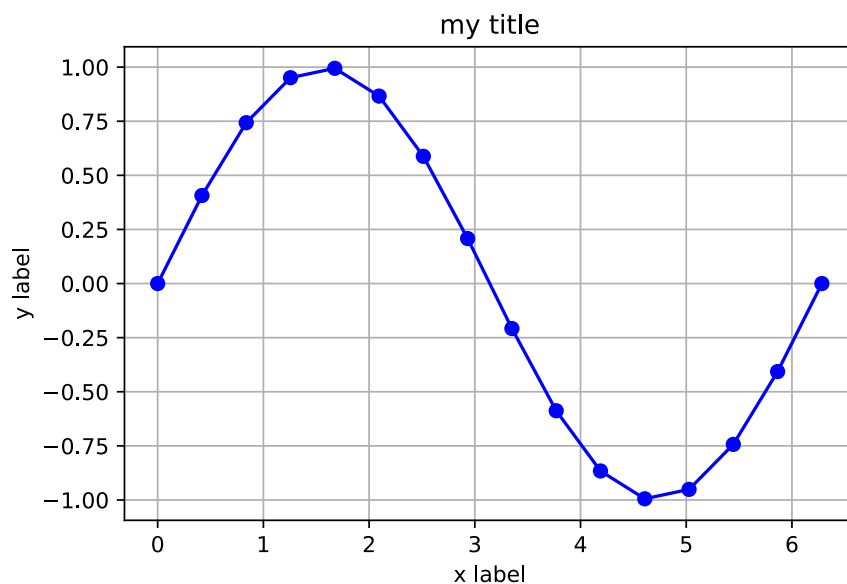
In [80]:

```
setup matplotlib
%matplotlib inline
setup output image format (Chrome works best)
import IPython.core.display
IPython.core.display.set_matplotlib_formats("svg") # file format
import matplotlib.pyplot as plt
```

- Each cell will start a new figure automatically.
- Plots are made piece by piece.

In [81]:

```
x = linspace(0,2*pi,16)
y = sin(x)
plt.plot(x, y, 'bo-')
plt.grid(True)
plt.ylabel('y label'); plt.xlabel('x label'); plt.title('my title')
plt.show()
```



- plot string specifies three things (e.g., 'bo-')
  - colors:
    - blue, red, green, magenta, cyan, yellow, black, white
  - markers:
    - "." point; "o" circle
    - "v" triangle down; "^" triangle up
    - "<" triangle left; ">" triangle right
    - "8" octagon; "s" square
    - "p" pentagon; "\*" star
    - "h" hexagon1
    - "+" plus; "x" x
    - "d" thin\_diamond
  - line styles:
    - '-' solid line



- '--' dashed line
- '-.' dash-dotted line
- ':' dotted line

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7. matplotlib
8. **probability review**

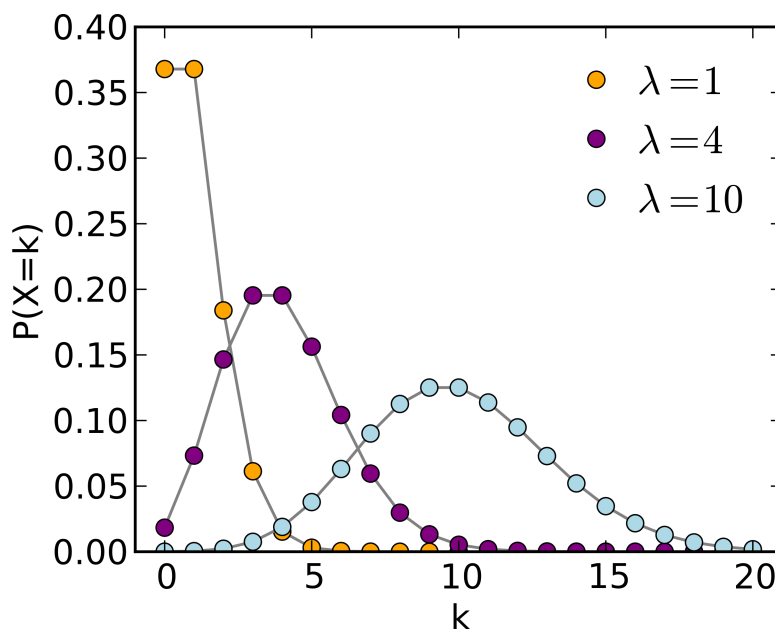
## Brief Review of Probability

- Random variable (r.v.)  $X$  takes a value in  $\mathcal{X}$  (set of possible values) at random.
- Associated with a probability distribution  $p(X)$  that describes the frequency of outcomes of the  $X$ .

## Discrete random variables

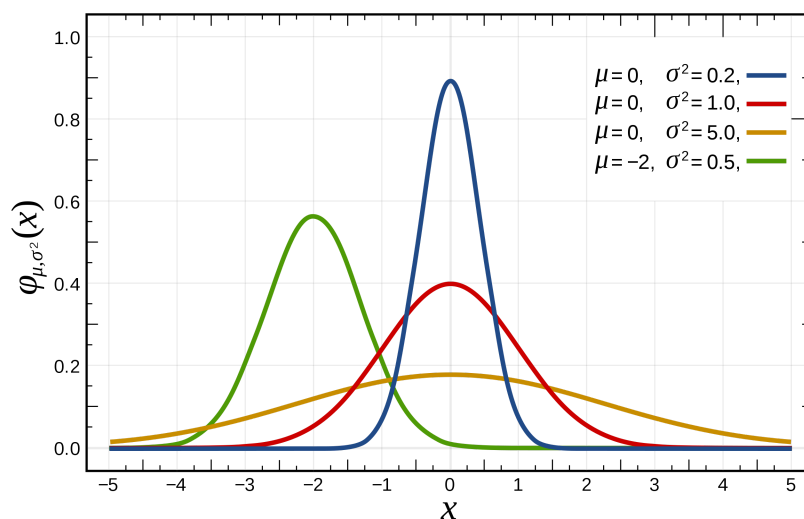
- Probability mass function (pmf)
- $p(X = x)$  is the probability of r.v.  $X$  taking value  $x$ 
  - we will use simpler notation  $p(x)$
- properties
  - $0 \leq p(x) \leq 1$
  - $\sum_{x \in \mathcal{X}} p(x) = 1 \Rightarrow$  "normalized to 1"
- Example: Bernoulli (coin flip)
  - $\mathcal{X} = \{0, 1\}$
  - probability mass function (pmf)
    - $p(x = 1) = \pi \Rightarrow$  "probability of 1 occurring"
    - $p(x = 0) = 1 - \pi \Rightarrow$  "probability of 0 occurring"
    - combined:  $p(x) = \pi^x (1 - \pi)^{1-x}$
- Example: Poisson

- number of arrivals over a fixed time period (e.g., number of phone calls in a fixed interval)
- $\mathcal{X} = \{0, 1, 2, \dots\}$
- $\lambda$  = average arrival rate ( $\lambda > 0$ )
- probability mass function
  - $p(x) = \frac{1}{x!} e^{-\lambda} \lambda^x$



## Continuous random variables

- probability density function (pdf).
- $p(x)$  is the likelihood of  $x$ .
- properties:
  - $0 \leq p(x) \Rightarrow$  non-negative probability
  - $\int p(x) dx = 1, \Rightarrow$  "normalized to 1"
  - $p(a \leq x \leq b) = \int_a^b p(x) dx \Rightarrow$  "probability of  $x$  between  $[a,b]$ "
- Example: Gaussian (Normal)
  - $\mathcal{X} = \mathbb{R}$  (real numbers)
  - $\mu$ =mean,  $\sigma^2$  = variance
    - $\sigma$  = standard deviation ("the spread of the values")
  - pdf:  $p(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(x-\mu)^2}$



## Joint probability

- Distribution of more than one r.v.
  - $p(X = x, Y = y)$  - probability that  $X=x$  **and**  $Y=y$ .
    - simpler notation  $p(x, y)$ .
- Example:
  - joint probability table (sums to 1)

| $p(x,y)$ | $Y=0$ | $Y=1$ |
|----------|-------|-------|
| $X=0$    | 0.08  | 0.12  |
| $X=1$    | 0.32  | 0.48  |

## Marginal probability

- Distribution over one r.v. of the joint distribution
- Obtained by summing over the other r.v.
  - Discrete:  $p(x) = \sum_{y \in \mathcal{Y}} p(x, y)$
  - Continuous:  $p(x) = \int p(x, y) dy$
- Example:

| $p(x,y)$ | $Y=0$       | $Y=1$       | $p(x)$      |
|----------|-------------|-------------|-------------|
| $X=0$    | 0.08        | 0.12        | <b>0.20</b> |
| $X=1$    | 0.32        | 0.48        | <b>0.80</b> |
| $p(y)$   | <b>0.40</b> | <b>0.60</b> |             |

## Conditional probability

- Distribution of one r.v. when the value of another r.v. is known (**given**).
  - $p(x|y) = \frac{p(x,y)}{p(y)}$
  - the value  $y$  is "given".

- Example:
  - $p(x = 0|y = 0) = \frac{p(x=0,y=0)}{p(y=0)} = \frac{0.08}{0.4} = 0.2$
  - $p(x = 1|y = 0) = \frac{p(x=1,y=0)}{p(y=0)} = \frac{0.32}{0.4} = 0.8$
  - $p(x|y = 0)$  is a distribution over  $x$ , so sums to 1.

## Bayes' Rule

- joint probability can be rewritten as:
  - $p(x, y) = p(x|y)p(y)$
  - $p(x, y) = p(y|x)p(x)$
- Thus,
  - $p(y|x)p(x) = p(x|y)p(y)$
  - $p(y|x) = \frac{p(x|y)p(y)}{p(x)}$
- Looking at denominator...
  - marginalize:  $p(x) = \int p(x, y)dy$
  - use conditional probability:  $p(x) = \int p(x|y)p(y)dy$
- Bayes' Rule
  - $p(y|x) = \frac{p(x|y)p(y)}{\int p(x|y)p(y)dy}$
  - Given only  $p(x|y)$  and  $p(y)$ , we can "invert" the conditioning to obtain  $p(y|x)$ .
- We will use this next week to build a classifier using probability distributions.

## Python Tutorials

- Python - <https://docs.python.org/3/tutorial/>
- numpy - <https://docs.scipy.org/doc/numpy-dev/user/quickstart.html>
- "Machine Learning in Action" – Appendix A, Ch. 1
- scikit-learn - <http://scikit-learn.org/stable/tutorial/>
- matplotlib - [http://matplotlib.org/users/pyplot\\_tutorial.html](http://matplotlib.org/users/pyplot_tutorial.html)
- pandas - <https://pandas.pydata.org/pandas-docs/stable/tutorials.html>