

The Car Program

Create the car and canvas

Start the engine

Release acceleration,
update text to screen

move()

Press a key
(up, down,
left or right)

Move according to
the direction and
speed for this loop

Count new direction &
speed

Update velocity and
direction to screen

Stay inside the
screen.
Slowly engine break.

Stop the engine

Lock acceleration,
update text to screen

move()

Press a key
(down,
left or right)

Move according to
the direction and
speed for this loop

Count new direction &
speed

Update velocity and
direction to screen

Stay inside the
screen.
Slowly engine break.